

# Lecture 2, Part 2: Programming in Python

# Course outline

## Part 1 Introduction to Computing and Programming (first 2 weeks):

- Problem solving: Problem statement, algorithm design, programming, testing, debugging

- Scalar data types: integers, floating point, Boolean, others (letters, colours)

- Arithmetic, relational, and logical operators, and expressions

- Data representation of integers, floating point, Boolean

- Composite data structures: string, tuple, list, dictionary, array

- Sample operations on string, tuple, list, dictionary, array

- Algorithms (written in pseudo code) vs. programs

- Variables and constants (literals): association of names with data objects

- A language to write pseudo code

- Programming languages: compiled vs. interpreted programming languages

- Python as a programming language

- Computer organization: processor, volatile and non-volatile memory, I/O

# Course outline (may change a bit)

- Part 2 Algorithm design and Programming in Python (balance 11 weeks):
  - Arithmetic/Logical/Boolean expressions and their evaluations in Python
  - Input/output statements (pseudo code, and in Python)
  - Assignment statement (pseudo code, and in Python)
  - Conditional statements, with sample applications
  - Iterative statements, with sample applications
  - Function sub-programs, arguments and scope of variables
  - Recursion
  - Modules
  - Specific data structures in Python (**string**, tuple, list, dictionary, array), with sample applications
  - Searching and sorting through arrays or lists
  - Handling exceptions
  - Classes, and object-oriented programming
  - (Time permitting) numerical methods: Newton Raphson, integration, vectors/matrices operations, continuous-time and discrete-event simulation

# String and string operations

- A string is a sequence of characters
- Strings are enclosed in single quotes or double quotes
- Strings are of type 'str'

```
>>> type('Hello, world!')
```

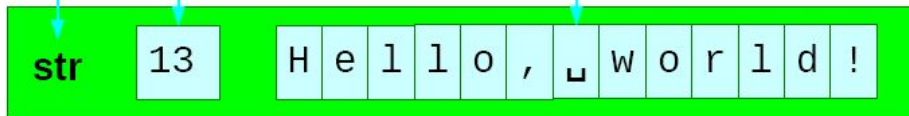
```
<class 'str'>
```

A string of characters

Class: string

Length: 13

Letters



# ASCII characters

- Character encoding is necessary to be able to represent them in binary form
- Two popular encoding schemes: ASCII and Unicode
- **ASCII:**
  - It can represent 128 characters:
    - 96 printable characters including English/Latin letters, punctuation marks
      - i.e. **a**, ..., **z**, **A**, ..., **Z**, **#**, **%**, **@**, etc.
    - 32 control characters (such as **SOH** ASCII 1), **STX** ASCII , **ETX** ASCII 3)
  - the 8-th bit is the parity check
- **Unicode:**
  - Supports more than 120,000 different characters
  - UTF-8, UTF-16, UTF-32 are some of the Unicode encoding schemes
  - UTF-8 and ASCII are fully aligned
- Python by default uses UTF-8

# International characters using UTF-16

- Standard for encoding text expressed in most of the world's scripts
- Covering 154 modern and historic scripts
- 143,859 characters
- Uses '\u' followed by the hexadecimal (**base 16**) code for character
- Examples:

```
>>> print('\u011f')
```

```
'ğ'
```

```
>>> '\u0915'
```

```
'क'
```

```
>>> '\u0950'
```

```
'ॐ'
```

```
>>> '\u0967'
```

```
'१'
```

[Read](#)

[Unicode 16 for Devanagari script](#)

[About Unicode organization](#)

[ASCII and Unicode](#)

# String and string operations

- A string is a sequence of characters
- Strings are of type 'str'
- Strings are enclosed in single quotes or double quotes

```
>>> type('Hello, world!') □ <class 'str'>
```

- Operators '+' and '\*'
  - 'Hello' + ' ' + 'World!' □ 'Hello World!' ('+' is for concatenation)
  - 'John'\*2 □ 'JohnJohn' (\* is for repetition)
  - Try out 2\*'John', and see what happens
    - Useful to draw a line 10\*'-' will give '-----'

# String and string operations

- Strings are enclosed in single quotes or double quotes

>>> **'Hello, world!'** ← Single quotes

'Hello, world!' ← Single quotes

>>> **"Hello, world!"** ← Double quotes

'Hello, world!' ← Single quotes



# String and string operations

- String that contains single quotes or double quotes

```
>>> print('He said "hello" to her.')
```

```
He said "hello" to her.
```

```
>>> print("He said 'hello' to her.")
```

```
He said 'hello' to her.
```

```
>>> print('He said \'hello\' to her.')
```

```
He said 'hello' to her.
```

`\'` → `'`

Just an ordinary character.

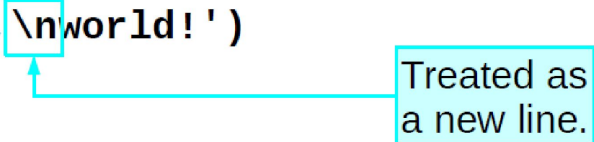
`\"` → `"`

"Escaping"

# String and string operations

- Inserting special characters

```
>>> print('Hello,\nworld!')  
Hello,  
world!
```



Treated as  
a new line.

# Strings and string operations


# String and string operations

- Length of string:
  - `len(s)`
- Indexing
  - An “index” is used to refer to and access individual character
  - Example:
    - `'John'[0]`
    - `'John'[3]`
    - `'John'[4]` -- **`IndexError: string index out of range`**
    - `'John'[-1]`
    - `'John'[:]`
    - `'John'[:2]`

# String and string operations

- Length of string:
  - `len(s)`
  - Example:
  - `len('Hello')` is 5, indexed from 0 through 4

```
>>> len('Hello, \nworld!')  
13
```



`len()` function: gives  
the length of the object

# String, and string operations

- Slicing a string == extracting a substring
- General syntax is

**s[start:end:step]**

where

**start**: index to start slicing the string

**end**: string is sliced until end-1

**step**: determines the increment/decrement between each index for slicing

Examples:

```
>>> s1 = "Hello World"
```

```
>>> print(s1[4:11:2])
```

```
'oWrd'
```

```
>>> s2 = "Hello"
```

```
>>> print(s2[1:len(s2):1]) # same as print(s2[1:5:1])
```

```
'ello'
```

```
>>> s3 = "Hello Howdee?"
```

```
>>> print(s3[0:-1:1])
```

```
'Hello Howdee'
```

```
>>> print(s3[-1])
```

```
'?'
```

# String, and string operations

- Length of string:
  - `len(s)`
- Indexing
  - An “index” is used to refer to and access individual or many characters in a string
  - Examples:

```
>>> 'John' [0]  
J
```

```
>>> 'John' [3]  
n
```

```
>>> 'John' [4]  
-- IndexError: string index out of range since len('John') is 4
```

```
>>> 'John' [-1]  
n
```

```
>>> 'John' [:]  
John
```

```
>>> 'John' [:2]  
Joh
```

# Conditional statements

- Pseudo code:

**if C1 then S1**

- In Python:

**if C1:**  
    **S1**

- Example:

```
INC = float(input('Your Income? '))
Tax = 0
if INC > 100000:
    Tax = 0.1*(INC-100000)
print('Income is ', INC, 'Tax is ', Tax)
```



# Conditional statements

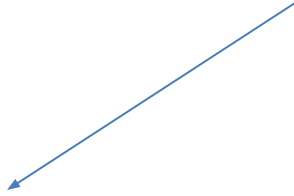
- Pseudo code:

```
if C1 then S1
```

- In Python:

```
if C1:  
    S1
```

- Example:



```
INC = float(input('Your Income? '))  
Tax = 0  
if INC > 100000:  
    Tax = 0.1*(INC-100000)  
print('Income is ', INC, 'Tax is ', Tax)
```

# Conversion between data types

`float()`

Converts to floating point numbers

`<class 'float'>`

`int()`

Converts to integers

`<class 'int'>`

`str()`

Converts to strings

`<class 'str'>`

`bool()`

Converts to booleans

`<class 'bool'>`

`''` → False

Empty string

`'Fred'` → True

Non-empty string

`0` → False

Zero

`1` → True

Non-zero

`12` → True

# Conditional statements

- Pseudo code:

```
if C1 then S1 else S2
```

- In Python:

```
if C1:
```

```
    S1
```

```
else:
```

```
    S2
```

- Example:

```
T1 = float(input('Time 1? '))
```

```
T2 = float(input('Time 2? '))
```

```
print('T1, T2 ', T1, T2)
```

```
if(T1 < T2):
```

```
    minT = T1
```

```
else:
```

```
    minT = T2
```

```
print(T1, T2, minT)
```

The diagram shows a Python if-else statement with three annotations: 'if keyword' pointing to the 'if' token, 'Test' pointing to the condition 'number % 2 == 0', and 'Colon' pointing to the colon ':' at the end of the if line. The code is as follows:

```
if number % 2 == 0 :  
    print('Even number')  
else :  
    upper = middle
```

# Conditional statements

- Pseudo code:

```
if C1 then S1 else S2
```

- In Python:

```
if C1:
```

```
    S1
```

```
else:
```

```
    S2
```

- Example:

```
T1 = float(input('Time 1? '))
```

```
T2 = float(input('Time 2? '))
```

```
print('T1, T2 ', T1, T2)
```

```
if(T1 < T2):
```

```
    minT = T1
```

```
else:
```

```
    minT = T2
```

```
print(T1, T2, minT)
```

# Input multiple data items

One way to input no. of data items:

```
>>>Input('x= ')
```

```
x= 123
```

```
>>>print(x)
```

```
123
```

```
>>>Input('y= ')
```

```
y= 345
```

```
>>>print(y)
```

```
345
```

Another way to input multiple data items:

```
>>> x, y = float(input('x?')), float(input(' y? '))
```

```
x? 123 y? 345
```

```
>>> print('x = ', x, 'y = ', y)
```

```
x = 123.0 y = 345.0
```

```
>>>
```

# Input multiple data items

Yet another way to input no. of data items

```
# taking multiple inputs at a time
```

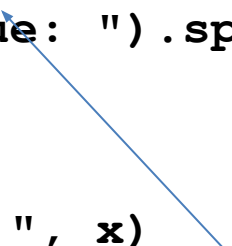
```
>>>x, y, z = input("Enter a three value: ").split()
```

```
Enter a three value: 23 14 9
```

```
>>>print("Number of books in English: ", x)
```

```
Number of books in English: 23
```

*split() method to split a Python string using a "separator" (e.g. "space")*



```
>>>print("Number of books in Hindi: ", y)
```

```
Number of books in Hindi: 14
```

```
>>>print("Number of books in Urdu: ", z)
```

```
Number of books in Urdu: 9
```

```
>>>
```

# Conditional statements

- Pseudo code:

```
if C1 then S1 else [if C2 then S2]
```

- In Python:

```
if C1:  
    S1  
elif C2:  
    S2
```

- Example:

```
INC = float(input('Your Income? '))  
Tax = 0  
if INC > 200000:  
    Tax = 10000 + 0.2*(INC-200000)  
elif INC > 100000:  
    Tax = 0.1*(INC-100000)  
print('Income is ', INC, 'Tax is ', Tax)
```

# Conditional statements

- Pseudo code:

```
if C1 then S1 else [if C2 then S2]
```

- In Python:

```
if C1:
```

```
    S1
```

```
elif C2:
```

```
    S2
```

- Example:

```
if x%2 == 0:
```

```
    if x%3 == 0:
```

```
        print(x, 'is divisible by 2 and 3')
```

```
    else:
```

```
        print(x, 'is divisible by 2 but not by 3')
```

```
elif x%3 == 0:
```

```
    print(x, 'is divisible by 3 but not by 2')
```



# Iteration

Python supports while and for loops

- Pseudo code

while C then S

- In Python

```
while C:  
    S
```

# Iteration

Python supports while and for loops

- Pseudo code

```
# Find the largest n such that  $2^{**}n \leq 1000$ 
n = 0; x = 2**n;
while x  $\leq$  1000 do [n = n+1; x = 2**n];
output('largest n such that  $2^{**}n \leq 1000$  is ', n-1)
```

- In Python

```
    # Find the largest n such that  $2^{**}n \leq 1000$ 
n = 0
x = 2**n
while x <= 1000:
    n = n+1
    x = 2**n
print('largest n such that  $2^{**}n \leq 1000$  is', n-1)
```

- Question: what will be the output?

# Iteration

Python supports while and for loops

- Execution of Python code:

```
#  
# Find the largest n such that 2**n ≤ 50  
n = 0  
x = 2**n  
while (x ≤ 50):  
    n = n+1  
    x = 2**n  
print("largest n such that 2**n ≤ 50 is", n-1)
```

- To determine what will be the output:

Test of condition	n	x	x ≤ 50
1 st	0	1	TRUE
2 nd	1	2	TRUE
3 rd	2	4	TRUE
4 th	3	8	TRUE
5 th	4	16	TRUE
6 th	5	32	TRUE
7 th	6	64	FALSE

# A note on indentation

Beware: indentation matters:

In pseudo code:

```
# compute the SQRT of 2.0
tolerance = 1.0 e-15;
lower = 0.0;
upper = 2.0;
uncertainty = upper-lower;
while uncertainty > tolerance do
    [middle = (lower + upper)/2;
    if middle**2 < 2.0
    then lower = middle
    else upper = middle;
    print(lower, upper);
    uncertainty = upper-lower
    ]
```

```
tolerance = 1.0e-15
lower = 0.0
upper = 2.0
uncertainty = upper - lower
```

```
while uncertainty > tolerance :
```

```
    middle = (lower + upper)/2
```

4 space

```
    if middle**2 < 2.0 :
```

```
        lower = middle
```

8 space

```
    else :
```

```
        upper = middle
```

```
    print(lower, upper)
```

```
    uncertainty = upper - lower
```

# Iteration – break command

- **break** command
  - Used to terminate the loop when **break** statement is encountered
  - Improves efficiency (need not wait until loop terminates)
  - Control is transferred to statement following loop
- Example

```
#Find a positive integer divisible by both 11 and 12
x = 1
while True:
    if x%11 == 0 and x%12 == 0:
        break
    x = x + 1
print(x, "is divisible by 11 and 12")
```

Output:  
132 is divisible by 11 and 12

# Iteration

**Example:** computing square root  $y = \sqrt{x}$ , where  $x > 0$

Somewhat **informal** version of an algorithm

Start with a guess,  $g = x/2$  # for instance

if  $|g*g - x|$  is small

then [conclude  $g = \sqrt{x}$ ; output( $g$ ); stop]

else [compute new guess  $g = (g + x/g)/2$ ; repeat step 2]

Example outcome from above after 3 rounds:

Let  $x = 3$

Round	$g$	$ g*g-x $
1	1.5	0.75
2	1.75	0.0625
3	1.732143	0.000319

or  $x = 16$

Round	$g$	$ g*g-x $
1	8	48
2	5	9
3	4.1	0.81
4	4.00122	0.009758

# Iteration

Example: computing square root  $g = \sqrt{x}$ , where  $x > 1$

Another algorithm, based on “bisection method”

```
#compute sqrt(x), where x>1
x = input()
epsilon = 0.0001
low = 0
high = x
g = (low+high)/2 #initial guess
while abs(g*g - x) >= epsilon:
    if g*g < x:
        low = g
    else:
        high = g
    g = (low+high)/2 #new better guess
print(g)
```

# Iteration

Example: computing square root  $x = \sqrt{k}$ ,  $k > 0$ , or solving equation  $x^2 - k = 0$

Another algorithm, based on “**Newton-Raphson method**”

```
#compute sqrt(k), where k > 0
k = input()
epsilon = 0.0001
x = k/2 #initial guess
while abs(x*x - k) >= epsilon:
    x = x - ((x*x - k)/(2*x)) #new better guess
print(x)
```



# Q&A

- ?