Programming Challenges

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Abstract

This is a collection of literate programs. If you are unfamiliar with the idea of literate programming please refer [1]. These programs are my solutions to the programming tasks from the "Programming Challenges" book[2] which in turn is a collection of problems from the UVa Online Judge hosted by University of Valladolid¹.

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¹If you are going to submit any of these programs to the UVa Online Judge make sure the class name is Main and that it's not in any package; For the class names I use problem names, and I put everything into my package com.rvprg.pc)

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1 Getting Started

1.1 The 3n + 1 Problem

This task is not difficult if you notice that all the lengths of the sequences can easily be calculated up front. Then all that is needed is to lookup the pre-calculated table to find out the maximum lengths for the given input numbers.

(I noticed though that I could have simply calculated the values on the file without any tricks. The reason why I have done a more sophisticated algorithm is that at first I though

the input number may go up to 1M, but in reality, according to the problem statement, they won't exceed 10000. So I solved a more tricky problem.)

So let's start with the definitions of the array that will hold all the lengths and the reader that will be used to read the input data.

```
\langle 3n+1 \text{ 1a} \rangle \equiv
1a
          package com.rvprg.pc;
          (1.1 Imports 1b)
          class Collatz {
               private static int MAX = 1000000;
               private int[] lengths = new int[MAX];
               private static final BufferedReader reader =
                          new BufferedReader(new InputStreamReader(System.in));
               \langle 1.1 \; Helpers \; 2b \rangle
               (1.1 Constructor 3a)
               (1.1 Input/Output 3c)
          }
           We need the necessary imports:
        \langle 1.1 \; Imports \; 1b \rangle \equiv
1b
          import java.io.BufferedReader;
          import java.io.InputStreamReader;
```

The idea is to hold the lengths of the sequences in the lengths, but because the sequence member can sometimes go over 1M we will need to store them somewhere temporarily. For that a surplus hash map will be used. Its contents will be thrown away once the sequence lengths were computed.

So we write two helper methods: set and get. Both take an index and surplus hash map and depending on the index value either use the array or the hash map to set or get a value.

```
2a  \langle \( \text{1.1 Imports 1b} \rangle + \equiv \\ import java.util.HashMap; \\
2b  \langle \( \text{1.1 Helpers 2b} \rangle = \\ int get(long index, HashMap<Long, Integer> surplus) \{ \\ return (index < MAX) ? lengths[(int) index] : \\ (surplus.containsKey(index) ? surplus.get(index) : 0); \\ \} \\
  void set(long index, int value, HashMap<Long, Integer> surplus) \{ \\ if (index < MAX) \{ \\ lengths[(int) index] = value; \\ \} else \{ \\ surplus.put(index, value); \\ \} \\
} \]</pre>
```

Now we can easily pre-calculate all the lengths using the helper methods set and get, but we must not re-calculate the lengths for the indexes that we have calculated already.

We calculate a member of the sequence at each step using the definition. Each time we calculate a new member of the sequence we push it onto the **stack**. We stop if we notice that we already have the length calculated for that specific value or when we reach 1. Now all the values that are on the stack are potential inputs, that is they are all potential initial ns. We use this knowledge to update elements in the **lengths**:

```
\langle 1.1 \; Imports \; 1b \rangle + \equiv
2c
          import java.util.ArrayDeque;
          import java.util.Deque;
       \langle 1.1 \ Constructor \ 3a \rangle \equiv
3a
          Collatz() {
               final HashMap<Long, Integer> surplus = new HashMap<Long, Integer>();
               lengths[1] = 1;
               for (long i = 2; i < MAX; ++i) {
                   final Deque<Long> stack = new ArrayDeque<Long>();
                   long n = i;
                   int len = 2;
                   while (n != 1) {
                        stack.push(n);
                        int prev = get(n, surplus);
                        if (prev > 0) {
                             len = prev;
                             break;
                        n = n \% 2 == 0 ? n / 2 : n * 3 + 1;
                   while (!stack.isEmpty()) {
                        set(stack.pop(), len++, surplus);
               }
          }
           Processing the input is easy but cumbersome<sup>2</sup>:
3b
       \langle 1.1 \; Imports \; 1b \rangle + \equiv
          import java.util.stream.IntStream;
```

²It turns out that the UVa Judge tends to give some extra spaces here and there in the input, so we need to make sure we account for some sporadic spaces in the input. This was my first submission and it took me seven attempts before I got past that super annoying "Runtime Error", because the judge was giving some extra spaces between the values which my program was not taking into account.

```
3c
      \langle 1.1 \; Input/Output \; 3c \rangle \equiv
         public static void main(String[] args) {
             Collatz s = new Collatz();
              String input;
              while ((input = reader.readLine()) != null &&
                       !input.trim().equalsIgnoreCase("")) {
                  List<String> str = Arrays.stream(input.trim().split(" "))
                      .filter(x -> !x.equals("")).collect(Collectors.toList());
                  int x[] = new int[] { Integer.parseInt(str.get(0)),
                           Integer.parseInt(str.get(1)) };
                  System.out.println(x[0] + " " + x[1] + " " +
                           IntStream.rangeClosed(Math.min(x[0], x[1]), Math.max(x[0],
                                    x[1])).map(v -> s.lengths[v]).max().getAsInt());
              }
         }
```

1.2 Minesweeper

This task is trivial: We simply count the number of mines around each cell. There are eight cells around each cell that we need to inspect. If our cell is (x, y), then we check (x-1, y-1), (x, y-1) and so on, and count the number of cells that have '*' in them.

Our program structure is simple as usual:

Of course, we need a reader, so we define it next. Then we need to define the constants. We are going to split the lines by spaces, so let's have it as a constant. We also define an array of the offsets p to determine the cells around a given cell.

Now let's write the main method. I'll delibirately use one-dimentional array instead of the two-dimensional, and I will use a couple of helper lambdas. One, count, to count the mines around a cell, and another, mine, which returns a cell value for the given coordinates.

```
\langle 1.2 \; Imports \; 4b \rangle + \equiv
4d
         import static java.util.Arrays.stream;
         import static java.util.stream.Collectors.joining;
         import static java.util.stream.Collectors.toList;
         import static java.util.stream.IntStream.range;
         import java.util.List;
         import java.util.function.IntBinaryOperator;
         import java.util.function.IntUnaryOperator;
5
       \langle 1.2 \ Main \ 5 \rangle \equiv
         public static void main(String[] args) throws IOException {
             int lineNum = 0;
             String currentLine = INPUT_END;
             while ((currentLine = reader.readLine()) != null) {
                 if (currentLine.equalsIgnoreCase("")) {
                      continue;
                 }
                 List<Integer> nm = stream(currentLine.split(SPACE))
                          .filter(x -> !x.equals("")).map(Integer::parseInt).collect(toList());;
                 int n = nm.get(0);
                 int m = nm.get(1);
                 if (n == 0 \&\& m == 0) {
                     break;
                 }
                 final int[] field = reader.lines().limit(n)
                      .collect(joining()).chars().map(x \rightarrow x == '*' ? -1 : 0).toArray();
                 final IntBinaryOperator mine =
                     (x, y) \rightarrow (x < 0 \mid | x > (n - 1) \mid | y < 0 \mid | y > (m - 1)) ? 0 : field[x * m + y];
                 final IntUnaryOperator count = (i) -> range(0, p.length)
                      .map(j -> Math.abs(mine.applyAsInt(i / m + p[j][0], i % m + p[j][1]))).sum();
                 int[] result = range(0, field.length)
                      .map(x -> field[x] >= 0 ? count.applyAsInt(x) : field[x]).toArray();
                 if (lineNum > 0) {
                      System.out.println();
                 System.out.println("Field #" + (++lineNum) + ":");
                 for (int i = 0; i < n; ++i) {
                     for (int j = 0; j < m; ++j) {
                          System.out.print(result[i * m + j] == -1 ? "*" : result[i * m + j]);
                     System.out.println();
             }
         }
```

1.3 The Trip

This task is much more fun that the previous two. The important thing that we should note for ourselves is that we are not going to use the floating point types to do the calculations.

```
6a ⟨The Trip 6a⟩≡
package com.rvprg.pc;
⟨1.3 Imports 6b⟩

class TheTrip {
⟨1.3 Calculation 6c⟩
⟨1.3 Input/Output 7c⟩
}
```

First thing we need to do is to calculate the average spend, don't we? Because we know that the input is a list of how much each of n students spent, let's define a function that takes this list of values and returns the minimum amount of money asked in the problem. Of course, the types will be long. And we can immediately cover the degenerate case of a input consisting of one element:

```
6b  \( \langle 1.3 \) Imports 6b\\ \\ \text{import static java.util.Arrays.stream;} \)
6c  \( \langle 1.3 \) Calculation 6c\\ \\ \text{static long calculate(long[] values) } \{ \text{if (values.length == 1)} \\ \text{return 0;} \\ \text{long total = stream(values).sum();} \\ \langle 1.3 \) Finding the minimum 6e\\ \}
```

Now we need to partition the students into two groups: One group of students that will be giving money (those that spent less than group average) and the ones who will be receiving the money (those that spent more than the group average). But the total won't always divide without a reminder. So we divide the total by the number of students to get the quotient and the reminder, and we partition only using the quotient; that is group 1 will contain spends x such that $x-quotient \leq 0$, and group 2 will have the others.

So what do we do with the reminder? These are those cents that we need to finally re-distribute among the members of the two groups. Note that the reminder will always be less than n. We choose the following strategy: We distribute these cents to the group that spent less than or equal to the quotient, the remaining cents are finally distributed to group 2. This is captured in the following code:

```
\langle 1.3 \text{ Finding the minimum } 6e \rangle + \equiv
7a.
         long sum = abs(diff.get(false).stream().reduce(Long::sum).get());
         long len = diff.get(true).size();
         reminder = len <= reminder ? reminder - len : 0;</pre>
         return sum + reminder;
          All we need to do now is to write input reading, which is trivial:
7b
       \langle 1.3 \; Imports \; 6b \rangle + \equiv
         import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.math.BigDecimal;
       \langle 1.3 \; Input/Output \; 7c \rangle \equiv
7c
         public static void main(String[] args) throws IOException {
              BufferedReader r = new BufferedReader(new InputStreamReader(System.in));
              int n = 0;
              while ((n = Integer.parseInt(r.readLine().trim())) > 0) {
                  long[] values = r.lines().limit(n).map(x -> x.replaceAll("\\.",
                            "").trim()).mapToLong(Long::parseLong).toArray();
                  System.out.println("$" + BigDecimal.valueOf(calculate(values), 2));
              }
         }
```

1.4 LC Display

This task may seem quite involved at first sight, because you may start thinking about twodimensional patterns and scaling functions. But in reality this task is much easier if you notice that the digits can be constructed not in a top to bottom (or bottom to up) row-byrow manner, but in a columnar manner; at the same time scaling becomes very easy.

```
7d  ⟨LC Display 7d⟩≡
    package com.rvprg.pc;

⟨1.4 Imports 8a⟩

class LCDisplay {
    ⟨1.4 Constants 8b⟩
    ⟨1.4 Convertion 9a⟩
    ⟨1.4 Input/Output 8c⟩
}
```

Each LCD digit has 7 segments: Two in the first and the third columns and three in the second column. Let's encode our digits:

Digit	Binary	Hex
0	11 101 11	77
1	00 000 11	03
2	10 111 01	5D
3	00 111 11	1F
4	01 010 11	2B
5	01 111 10	3E
6	11 111 10	7E
7	00 001 11	07
8	11 111 11	7F
9	01 111 11	3F

Since we know that the input ends in two zeros we define this string constant plus a couple of other string constants.

The array pattern for the given digit i returns bits that correspond to the segments, so for example digits[5] would return segments for digit 5. We will be using masks to discover which bits are set and not set.

But let's write input/output first as this is very easy. At the same time, let's assume our method that converts a string into LCD style digits is called **segments**. This method takes two arguments, the digits string and **scale**. Let's assume it returns list of strings which we can simply output to the console.

Now all that's left is to implement segments.

```
9a \langle 1.4\ Convertion\ 9a \rangle \equiv private static List<String> segments(final String digits, final int scale) { \langle 1.4\ Helpers\ 9c \rangle \langle 1.4\ Process\ 10e \rangle \langle 1.4\ Return\ 10g \rangle }
```

The idea is simple: We check bit 6 and bit 5 of the pattern and construct ASCII representation of the first column, then we check bit 4, 3, and 2 and construct the middle column, finally we check bit 1 and 0 to construct the last column. Of course, we need to take into account the scaling.

OK, let's write some helpers already before we get back to producing the middle column. We will need some function that replicates a specified string n times. There's a Java function nCopies that does that, so we will use it. However, it returns a list of strings, therefore we use join function to join that into a single string using EMPTY as a delimiter. Let's write that:

```
9b  ⟨1.4 Imports 8a⟩+≡
import static java.lang.String.join;
import static java.util.Collections.nCopies;
import java.util.function.Function;

9c  ⟨1.4 Helpers 9c⟩≡
Function<String, String> g = x -> join(EMPTY, nCopies(scale, x));
```

Note that we use the fact that the scale is captured in the closure.

OK, we also need a mapping function that checks which bits are on and off in the given value using the list of masks. Depending on whether bits are on or off it returns ASCII character | or ... It will be a stream of such characters:

```
9d \langle 1.4 \; Helpers \; 9c \rangle + \equiv
BiFunction<Stream<Integer>, Byte, Stream<String>> h =
(m, x) -> m.map(mask -> (x & mask) > 0 ? "|" : SPACE);
```

Here m is a stream of masks, and x is the value pattern[i] for some i. Note the function returns a stream as well.

Now we can write a function that constructs a column of our LCD digit. Let's call it k:

Note SPACEs around (as per requirement) and that the segments within a column are joined by a space.

So far so good. Basically we can now write function f that takes a digit pattern pattern[i] and returns a stream of strings (in fact, the columns of our LCD digits).

Also note the last line which adds spaces between consecutive digits.

Finally, let's get back to the middle of the digit. To contruct it, we will re-use exactly the same functions we've already defined. We use h to obtain the segments that are on and off. Note though that h returns | symbols, not the dashes, which are used to indicate horizontal LCD segments. So we will need to replace all occurances of vertical bars with dashes. It's easy to see that the number of spaces between the horizontal segments will be exactly scale, which is already captured in the g function implementation. Finally, all we need to do, is to replicate the middle column scale times. All this can be very easily implemented like so:

But remember, this gives us a list of columns of the LCD digits, not rows, so before returning it we need a little post-processing: For each column we take the last characters, concatenate these last characters into a string, and add to a list; then we take the next to the last characters and do the same, and so on:

And that completes the program.

1.5 Graphical Editor

Very straightforward task. The only difficult part being the fill operation, but I leave it without comments either as the code is self-explanatory.

```
11
      \langle Graphical\ Editor\ 11 \rangle \equiv
        package com.rvprg.pc;
         import static java.util.Arrays.stream;
        import static java.util.stream.Collectors.toList;
        import java.io.BufferedReader;
        import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.ArrayDeque;
         import java.util.Deque;
         import java.util.List;
        public class GraphicalEditor {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private int[][] canvas;
             private int m = 0, n = 0;
             private void clear() {
                 for (int i = 0; i < n; ++i) {
                     for (int j = 0; j < m; ++j) {
                         canvas[j][i] = '0';
                 }
             }
             private void execute(List<String> command) {
                 int x, y1, y2, y, x1, x2, c;
                 switch (command.get(0)) {
                 case "I":
                     m = Integer.parseInt(command.get(1));
                     n = Integer.parseInt(command.get(2));
                     canvas = new int[m][n];
                     clear();
                     break;
                 case "C":
                     clear();
                     break;
                 case "L":
                     x = Integer.parseInt(command.get(1)) - 1;
                     y = Integer.parseInt(command.get(2)) - 1;
                     canvas[x][y] = command.get(3).charAt(0);
                     break;
                 case "V":
                     x = Integer.parseInt(command.get(1)) - 1;
```

```
y1 = Integer.parseInt(command.get(2)) - 1;
        y2 = Integer.parseInt(command.get(3)) - 1;
        c = command.get(4).charAt(0);
        for (y = Math.min(y1, y2); y \le Math.max(y1, y2); ++y) {
            canvas[x][y] = c;
        break;
    case "H":
        x1 = Integer.parseInt(command.get(1)) - 1;
        x2 = Integer.parseInt(command.get(2)) - 1;
        y = Integer.parseInt(command.get(3)) - 1;
        c = command.get(4).charAt(0);
        for (x = Math.min(x1, x2); x \le Math.max(x1, x2); ++x) {
            canvas[x][y] = c;
        }
        break;
    case "K":
        x1 = Integer.parseInt(command.get(1)) - 1;
        y1 = Integer.parseInt(command.get(2)) - 1;
        x2 = Integer.parseInt(command.get(3)) - 1;
        y2 = Integer.parseInt(command.get(4)) - 1;
        c = command.get(5).charAt(0);
        for (x = x1; x \le x2; ++x) {
            for (y = y1; y \le y2; ++y) {
                canvas[x][y] = c;
        }
        break;
    case "F":
        x = Integer.parseInt(command.get(1)) - 1;
        y = Integer.parseInt(command.get(2)) - 1;
        int newColor = command.get(3).charAt(0);
        int oldColor = canvas[x][y];
        fill(new Point(x, y), oldColor, newColor);
        break;
    case "S":
        String name = command.get(1);
        System.out.println(name);
        for (int i = 0; i < n; ++i) {
            for (int j = 0; j < m; ++j) {
                System.out.print((char) canvas[j][i]);
            System.out.println();
        }
        break;
    default:
        break;
    }
}
private static class Point {
    final int x, y;
```

```
public Point(int x, int y) {
            this.x = x;
            this.y = y;
        }
    }
    private void fill(Point pt, int oldColor, int newColor) {
        if (canvas[pt.x][pt.y] != oldColor || oldColor == newColor) {
            return;
        Deque<Point> q = new ArrayDeque<>();
        q.addLast(pt);
        canvas[pt.x][pt.y] = newColor;
        while (!q.isEmpty()) {
            pt = q.pop();
            if (pt.x + 1 < m \&\& canvas[pt.x + 1][pt.y] == oldColor) {
                canvas[pt.x + 1][pt.y] = newColor;
                q.addLast(new Point(pt.x + 1, pt.y));
            }
            if (pt.x - 1 \ge 0 \&\& canvas[pt.x - 1][pt.y] == oldColor) {
                canvas[pt.x - 1][pt.y] = newColor;
                q.addLast(new Point(pt.x - 1, pt.y));
            }
            if (pt.y + 1 < n \&\& canvas[pt.x][pt.y + 1] == oldColor) {
                canvas[pt.x][pt.y + 1] = newColor;
                q.addLast(new Point(pt.x, pt.y + 1));
            }
            if (pt.y - 1 \ge 0 \&\& canvas[pt.x][pt.y - 1] == oldColor) {
                canvas[pt.x][pt.y - 1] = newColor;
                q.addLast(new Point(pt.x, pt.y - 1));
            }
        }
    }
    public static void main(String[] args) throws IOException {
        GraphicalEditor editor = new GraphicalEditor();
        String currentLine;
        while ((currentLine = reader.readLine()) != null) {
            List<String> command = stream(currentLine.trim().split(" "))
                    .filter(x -> !x.equals("")).collect(toList());
            if (command.get(0).equalsIgnoreCase("X")) {
                break;
            }
            editor.execute(command);
        }
   }
}
```

1.6 Interpreter

This task is disappointingly straightforward.

```
14
      \langle Interpreter \ 14 \rangle \equiv
        package com.rvprg.pc;
        import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
        import java.util.ArrayList;
        import java.util.List;
        class Interpreter {
             private static final BufferedReader reader =
                 new BufferedReader(new InputStreamReader(System.in));
             private static int interpret(List<Integer> input) {
                 int[] reg = new int[10];
                 int[] ram = new int[1000];
                 for (int i = 0; i < input.size(); ++i) {</pre>
                     ram[i] = input.get(i);
                 int pc = 0;
                 int r = 0;
                 while (ram[pc] != 100) {
                     int op = ram[pc];
                     int c = (op / 100) \% 10;
                     pc = (pc + 1) \% 1000;
                     r++;
                     switch (c) {
                     case 2:
                          reg[(op / 10) % 10] = op % 10;
                         break;
                     case 3:
                         reg[(op / 10) \% 10] = (reg[(op / 10) \% 10] + (op % 10)) \% 1000;
                     case 4:
                         reg[(op / 10) \% 10] = (reg[(op / 10) \% 10] * (op % 10)) % 1000;
                         break;
                     case 5:
                         reg[(op / 10) % 10] = reg[op % 10];
                     case 6:
                         reg[(op / 10) % 10] = (reg[(op / 10) % 10] + reg[op % 10]) % 1000;
                         break;
                          reg[(op / 10) \% 10] = (reg[(op / 10) \% 10] * reg[op \% 10]) \% 1000;
                     case 8:
                         reg[(op / 10) % 10] = ram[reg[op % 10]];
                         break;
```

ram[reg[op % 10]] = reg[(op / 10) % 10];

```
break;
            case 0:
                if (reg[op % 10] != 0) {
                    pc = reg[(op / 10) \% 10];
                }
                break;
            }
        }
        return r + 1;
    }
    public static void main(String[] args) throws IOException {
        int n = Integer.valueOf(reader.readLine().trim());
        reader.readLine();
        String currentLine;
        for (int i = 0; i < n; ++i) {
            List<Integer> input = new ArrayList<Integer>();
            while ((currentLine = reader.readLine()) != null &&
                    !currentLine.trim().equalsIgnoreCase("")) {
                input.add(Integer.parseInt(currentLine.trim()));
            }
            System.out.println(interpret(input));
            if (i < n - 1) {
                System.out.println();
        }
   }
}
```

1.7 Check The Check

```
This task is trivial.
```

16

```
⟨Check The Check 16⟩≡
 package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
 public class CheckTheCheck {
     private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
     private static final int BOARD_SIZE = 8;
      private static final int[][] king = new int[][] {
              \{-1, -1\}, \{0, -1\}, \{1, -1\}, \{-1, 0\}, \{1, 0\}, \{-1, 1\},
              { 0, 1 }, { 1, 1 }
     };
      private static final int[][] knight = new int[][] {
              \{-2, -1\}, \{-1, -2\}, \{1, -2\}, \{2, -1\}, \{2, 1\}, \{1, 2\},
              { -1, 2 }, { -2, 1 }
     };
      private static final int[][] bishop = new int[][] {
              { 1, 1 }, { -1, -1 }, { -1, 1 }, { 1, -1 }
     };
      private static final int[][] rook = new int[][] {
              \{1, 0\}, \{-1, 0\}, \{0, 1\}, \{0, -1\}
     private static final int[][] queen = new int[][] {
              \{1, 0\}, \{-1, 0\}, \{0, 1\}, \{0, -1\}, \{1, 1\}, \{-1, -1\},
              { -1, 1 }, { 1, -1 }
      private static final int[][] white_pawn = new int[][] {
              { -1, -1 }, { -1, 1 }
      private static final int[][] black_pawn = new int[][] {
              { 1, -1 }, { 1, 1 }
     };
      private static boolean isWithinBounds(int d, int v) {
          if (d == 0) {
              return true;
          return d > 0 ? (v < BOARD_SIZE) : (v >= 0);
      private static void check(int di, int dj, int i, int j, int[][] board,
              int[][] attackBoard) {
          int c = j + dj;
          int r = i + di;
          while (isWithinBounds(dj, c) && isWithinBounds(di, r)) {
              attackBoard[r][c] = 1;
```

```
if (board[r][c] != '.')
            break;
        r += di;
        c += dj;
   }
}
private static void check(int[][] d, int i, int j, int[][] board,
        int[][] attackBoard) {
    if (d == king || d == knight || d == black_pawn || d == white_pawn) {
        for (int k = 0; k < d.length; ++k) {
            if ((i + d[k][0] >= 0 \&\& i + d[k][0] < BOARD_SIZE) \&\&
                    (j + d[k][1] >= 0 && j + d[k][1] < BOARD_SIZE)) {
                attackBoard[i + d[k][0]][j + d[k][1]] = 1;
            }
        }
        return;
    }
    for (int k = 0; k < d.length; ++k) {
        check(d[k][0], d[k][1], i, j, board, attackBoard);
    }
}
private static int[] locate(int v, int[][] board) {
    for (int i = 0; i < BOARD_SIZE; ++i) {</pre>
        for (int j = 0; j < BOARD_SIZE; ++j) {
            if (board[i][j] == v) {
                return new int[] { i, j };
            }
        }
    }
    return null;
}
private static String checkTheCheck(int[][] board) {
    int[][] attackBoardWhites = new int[BOARD_SIZE][BOARD_SIZE];
    int[][] attackBoardBlacks = new int[BOARD_SIZE][BOARD_SIZE];
    for (int i = 0; i < BOARD_SIZE; ++i) {</pre>
        for (int j = 0; j < BOARD_SIZE; ++j) {
            if (board[i][j] == 'R' || board[i][j] == 'r') {
                check(rook, i, j, board, board[i][j] == 'R'
                        ? attackBoardWhites : attackBoardBlacks);
            if (board[i][j] == 'B' || board[i][j] == 'b') {
                check(bishop, i, j, board, board[i][j] == 'B'
                        ? attackBoardWhites : attackBoardBlacks);
            }
            if (board[i][j] == 'K' || board[i][j] == 'k') {
                check(king, i, j, board, board[i][j] == 'K'
                        ? attackBoardWhites : attackBoardBlacks);
            }
```

if (board[i][j] == 'N' || board[i][j] == 'n') {

```
check(knight, i, j, board, board[i][j] == 'N'
                            ? attackBoardWhites : attackBoardBlacks);
                }
                if (board[i][j] == 'Q' || board[i][j] == 'q') {
                    check(queen, i, j, board, board[i][j] == 'Q'
                            ? attackBoardWhites : attackBoardBlacks);
                }
                if (board[i][j] == 'P' || board[i][j] == 'p') {
                    boolean isWhite = board[i][j] == 'P';
                    check(isWhite ? white_pawn : black_pawn, i, j, board,
                            isWhite ? attackBoardWhites : attackBoardBlacks);
                }
            }
        }
        int[] wk = locate('K', board);
        int[] bk = locate('k', board);
        boolean bkCheck = (attackBoardWhites[bk[0]][bk[1]] == 1);
        boolean wkCheck = (attackBoardBlacks[wk[0]][wk[1]] == 1);
        if (wkCheck) {
            return "white king is in check.";
        if (bkCheck) {
            return "black king is in check.";
        return "no king is in check.";
    }
    public static void main(String[] args) throws IOException {
        boolean empty = true;
        int game = 1;
        do {
            int[][] board = new int[BOARD_SIZE][BOARD_SIZE];
            empty = true;
            for (int i = 0; i < BOARD_SIZE; ++i) {</pre>
                String currentLine = reader.readLine();
                for (int j = 0; j < BOARD_SIZE; ++j) {
                    board[i][j] = currentLine.charAt(j);
                    empty = empty && board[i][j] == '.';
                }
            }
            if (empty) {
                break;
            System.out.println("Game #" + game + ": " + checkTheCheck(board));
        } while (reader.readLine().trim().equals(""));
   }
}
```

20

1.8 Australian Voting

This task is very straightforward.

}

Let's sort out input/output first as usual. We will assume our function that does the election is called elect, and that it takes two arguments, a list of candidates and a list of ballots, and returns a list of those who win the election. Note the ballots is a list of deques, that's because we will be checking the next candidate in the ranking, and note that we subtract one from each index in the ballots, this is for easier access to the arrays, as they are indexed from 0.

```
\langle Australian \ Voting \ 20 \rangle \equiv
  package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayDeque;
  import java.util.ArrayList;
  import java.util.Deque;
  import java.util.List;
  \langle 1.8 \; Imports \; 21e \rangle
  class AustralianVoting {
      private static final String EMPTY = "";
      private static final BufferedReader reader =
          new BufferedReader(new InputStreamReader(System.in));
      private static List<String> elect(List<String> candidates,
              List<Deque<Integer>> ballots) {
          (1.8 Implementation 21a)
      }
      public static void main(String[] args) throws IOException {
          int n = Integer.valueOf(reader.readLine().trim());
          reader.readLine();
          for (int i = 0; i < n; ++i) {
              int count = Integer.valueOf(reader.readLine().trim());
              List<String> candidates = reader.lines().limit(count).collect(toList());
              List<Deque<Integer>> ballots = new ArrayList<Deque<Integer>>();
              String currentLine = EMPTY;
              while ((currentLine = reader.readLine()) != null &&
                       !currentLine.equalsIgnoreCase(EMPTY)) {
                   ballots.add(new ArrayDeque<Integer>(stream(currentLine.trim().split(" "))
                           .filter(x -> !x.equals(EMPTY))
                           .map(Integer::parseInt).map(x -> x - 1).collect(toList())));
              elect(candidates, ballots).forEach(System.out::println);
              if (i < n - 1) {
                   System.out.println();
```

```
}
}
}
```

Now let's implement elect function. First we need to figure out the majority. That's easy as that's simply the half of the ballots plus one.

```
21a \langle 1.8 \; Implementation \; 21a \rangle \equiv final int majority = ballots.size() / 2 + 1;
```

Because candidates in the ballots are numbered by their indexes in the table, let's have an array of ints, which will hold the number of votes.

```
21b ⟨1.8 Implementation 21a⟩+≡
final int[] counter = new int[candidates.size()];
```

Now let's count votes for the candidates specified as first in the ballots:

```
21c \( \langle 1.8 \) Implementation 21a\rangle +\( \equiv \)
ballots.stream().map(Deque::peek).forEach(x -> counter[x]++);
```

After this point two things may happen: We will have somebody who got the majority of the votes, in which case we know the winner (or winners), or not, in which case we repeat the procedure described in the problem statement.

```
21d \langle 1.8 \ Implementation \ 21a \rangle + \equiv while (true) { \langle 1.8 \ Election \ loop \ 21f \rangle }
```

OK, because some candidates may get equal number of votes we need to group them by votes. This is pretty easy:

Pay attention to the candidates who got zeros votes, because those will need to go through the elimination process too.

Now we need to find out who got the most votes and who got the least:

Otherwise we need to re-distribute the votes. We get the indexes of the candidates who got the least votes and mark them as having -1 votes in the counter array so that we never consider them again in our filters.

```
22a ⟨1.8 Election loop 21f⟩+≡
List<Integer> eliminated = result.get(min);
eliminated.forEach(x -> counter[x] = -1);
```

Now we need to remove the eliminated candidates from the ballots. However it needs to be done carefully. We make note of who is currently the first in the ballot. If after the elimination process the first in the rank has changed, we need to take that into account. This is captured in the following chunk:

2 Data Structures

2.1 Jolly Jumpers

```
This task must be a joke.
      \langle Jolly\ Jumpers\ 23 \rangle \equiv
23
        package com.rvprg.pc;
        import static java.lang.Math.abs;
        import static java.util.Arrays.stream;
        import static java.util.stream.Collectors.toList;
        import static java.util.stream.IntStream.range;
        import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.List;
        class JollyJumpers {
             private static final BufferedReader reader =
                 new BufferedReader(new InputStreamReader(System.in));
             public static void main(String[] args) throws IOException {
                 String currentLine;
                 while ((currentLine = reader.readLine()) != null) {
                     List<Integer> nums = stream(currentLine.trim().split(" ")).filter(x -> !x.equals(""))
                          .skip(1).map(Integer::parseInt).collect(toList());
                     int[] diffs = range(0, nums.size() - 1)
                          .map(i -> abs(nums.get(i) - nums.get(i + 1))).distinct().sorted().toArray();
                     boolean isJolly = range(0, diffs.length).boxed()
                          .map(i \rightarrow diffs[i] == i + 1).reduce(true, (x, y) \rightarrow x && y);
                     System.out.println(diffs.length == nums.size() - 1 && isJolly ? "Jolly" : "Not jolly");
                 }
            }
        }
```

2.2 Poker Hands

24

The task isn't particularly difficult in any way, but requires some lengthy coding. Anyway, here's the whole program without comments as the code is self-explanatory.

```
\langle Poker\ Hands\ 24 \rangle \equiv
 package com.rvprg.pc;
 import static java.util.stream.Collectors.toList;
 import java.io.BufferedReader;
 import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayList;
 import java.util.Arrays;
 import java.util.Collections;
 import java.util.HashMap;
  import java.util.List;
  import java.util.Map;
 public class PokerHands {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static class Card {
          final int value;
          final int suit;
          private final static Map<Character, Integer> map = initialize();
          private static Map<Character, Integer> initialize() {
              Map<Character, Integer> map = new HashMap<Character, Integer>();
              for (char c = '2'; c <= '9'; ++c) {
                  map.put(c, c - '0');
              }
              map.put('T', 10);
              map.put('J', 11);
              map.put('Q', 12);
              map.put('K', 13);
              map.put('A', 14);
              map.put('C', 1);
              map.put('D', 2);
              map.put('H', 3);
              map.put('S', 4);
              return map;
          public Card(char value, char suit) {
              this.value = map.get(value);
              this.suit = map.get(suit);
          }
      }
      private static class Hand {
```

private List<Card> hand;

```
private int category = 0;
private int rank = 0;
public Hand(List<Card> hand) {
    this.hand = hand;
    Collections.sort(hand, (x, y) -> Integer.compare(x.value, y.value));
    straightFlush();
    fourOfAKind();
    fullHouse();
    flush();
    straight();
    threeOfAKind();
    twoPairs();
    pair();
    highCard();
}
private void highCard() {
    if (category != 0) {
        return;
    }
    category = 1;
    for (int i = hand.size() - 1; i \ge 0; --i) {
        rank = (rank * 100) + hand.get(i).value;
}
private void pair() {
    if (category != 0) {
        return;
    }
    Map<Integer, Integer> count = groups();
    List<Integer> pairs = new ArrayList<Integer>();
    for (Integer c : count.keySet()) {
        if (count.get(c) == 2) {
            pairs.add(c);
    }
    if (pairs.size() == 1) {
        category = 2;
        rank = pairs.get(0);
        for (int i = hand.size() - 1; i \ge 0; --i) {
            if (hand.get(i).value != pairs.get(0)) {
                rank = (rank * 100) + hand.get(i).value;
            }
        }
    }
}
private void twoPairs() {
```

```
if (category != 0) {
        return;
    }
    Map<Integer, Integer> count = groups();
    List<Integer> pairs = new ArrayList<Integer>();
    int singleton = 0;
    for (Integer c : count.keySet()) {
        if (count.get(c) == 2) {
            pairs.add(c);
        } else if (count.get(c) == 1) {
            singleton = c;
    }
    if (pairs.size() == 2) {
        category = 3;
        Collections.sort(pairs);
        for (int i = pairs.size() - 1; i \ge 0; --i) {
            rank = (rank * 100) + pairs.get(i);
        rank = (rank * 100) + singleton;
    }
}
private void threeOfAKind() {
    if (category != 0) {
        return;
    }
    Map<Integer, Integer> count = groups();
    for (Integer c : count.keySet()) {
        if (count.get(c) == 3) {
            category = 4;
            rank = c;
            for (int i = hand.size() - 1; i \ge 0; --i) {
                if (hand.get(i).value != c) {
                    rank = (rank * 100) + hand.get(i).value;
            }
            return;
        }
    }
}
private void straight() {
    if (category != 0) {
        return;
    }
    int value = hand.get(0).value;
    for (int i = 1; i < hand.size(); ++i) {</pre>
        if (hand.get(i).value - value == 1) {
            value = hand.get(i).value;
```

```
continue;
        } else {
            return;
    }
    category = 5;
    rank = hand.get(hand.size() - 1).value;
}
private void flush() {
    if (category != 0) {
        return;
    int suit = hand.get(0).suit;
    for (int i = 1; i < hand.size(); ++i) {</pre>
        if (hand.get(i).suit == suit) {
            continue;
        } else {
            return;
        }
    }
    category = 6;
    for (int i = hand.size() - 1; i >= 0; --i) {
        rank = (rank * 100) + hand.get(i).value;
}
private void fourOfAKind() {
    fourOfAKindFullHouse(4, 8);
private void fullHouse() {
    fourOfAKindFullHouse(3, 7);
private void fourOfAKindFullHouse(int n, int cat) {
    if (category != 0) {
        return;
    }
    Map<Integer, Integer> count = groups();
    if (count.size() != 2) {
        return;
    List<Integer> keys = new ArrayList<>(count.keySet());
    if (count.get(keys.get(0)) == n) {
        category = cat;
        rank = keys.get(0);
    } else if (count.get(keys.get(1)) == n) {
        category = cat;
```

```
rank = keys.get(1);
        }
   }
    private void straightFlush() {
        if (category != 0) {
            return;
        }
        int suit = hand.get(0).suit;
        int value = hand.get(0).value;
        for (int i = 1; i < hand.size(); ++i) {</pre>
            if (hand.get(i).suit == suit &&
                    hand.get(i).value - value == 1) {
                value = hand.get(i).value;
                continue;
            } else {
                return;
        }
        category = 9;
        rank = hand.get(hand.size() - 1).value;
   }
    private Map<Integer, Integer> groups() {
        Map<Integer, Integer> count = new HashMap<Integer, Integer>();
        for (Card c : hand) {
            count.putIfAbsent(c.value, 0);
            count.put(c.value, count.get(c.value) + 1);
        }
        return count;
    }
}
private static int compare(Hand black, Hand white) {
    int compareCategory = Integer.compare(black.category, white.category);
    if (compareCategory == 0) {
        return Integer.compare(black.rank, white.rank);
    return compareCategory;
}
private static int compare(String currentLine) {
    List<String> hands = Arrays.stream(currentLine.split(" "))
            .filter(x -> !x.equals("")).collect(toList());
    return compare(getHand(hands.subList(0, 5)),
            getHand(hands.subList(5, 10)));
}
private static Hand getHand(List<String> h) {
    return new Hand(h.stream().map(x -> new Card(x.charAt(0), x.charAt(1)))
```

```
.collect(toList()));
}

public static void main(String[] args) throws IOException {
    String currentLine;
    while ((currentLine = reader.readLine()) != null) {
        int cmp = compare(currentLine);
        if (cmp == 0) {
            System.out.println("Tie.");
        } else {
            System.out.println(cmp > 0 ? "Black wins." : "White wins.");
        }
    }
}
```

2.3 Hartals

30

}

It seems that for this tasks you'd need to use GCDs and LCMs to figure out the overlapping days etc. But in reality this is not needed. If you look at the input numbers you'll notice that they are very small, so a simulation on top of a bitmap will be just fine. This results in a much shorter and less complicated code.

```
\langle Hartals \ 30 \rangle \equiv
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.BitSet;
  public class Hartals {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static void set(int n, BitSet res, int s, int 1, boolean v) {
          while (s \leq n) {
              res.set(s, v);
              s += 1;
          }
      }
      private static int solve(int n, int[] h) {
          BitSet res = new BitSet(n + 1);
          for (int i = 0; i < h.length; ++i) {
              set(n, res, h[i], h[i], true);
          set(n, res, 6, 7, false);
          set(n, res, 7, 7, false);
          int count = 0;
          for (int i = 0; i < res.size(); ++i) {</pre>
              count += res.get(i) ? 1 : 0;
          return count;
      public static void main(String[] args) throws IOException {
          int cases = Integer.parseInt(reader.readLine().trim());
          for (int i = 0; i < cases; ++i) {
              int n = Integer.parseInt(reader.readLine().trim());
              int p = Integer.parseInt(reader.readLine().trim());
              int[] h = new int[p];
              for (int j = 0; j < p; ++j) {
                  h[j] = Integer.parseInt(reader.readLine().trim());
              System.out.println(solve(n, h));
          }
      }
```

2.4 Crypt Kicker

This task is a lot of fun! To solve it we are going to need a very good bookkeeping discipline. Let's outline the general strategy. First thing to do is to to group the words by length. Then we need to come up with a method to compare a dictionary word and an encrypted word by looking at their patterns. So we somehow need to tell if the words "abbc" has a similar pattern as "xyyz". But this is very easy: we scan a word from left to right and output an index of the first occurrence of the character, or current index if it's the first occurrence. So for example "abbc" and "xyyz" would both have a pattern 1 2 2 3. Using a pattern and the word length we can find words from the dictionary that could be the potential matches for an encrypted word.

November 9, 2017

We start with the longest word (if multiple words of the same length, then any words of such length) and we find all the words from the dictionary that have the same length, the same pattern, and agree with the mapping found so far. By the mapping found so far we mean the following: if some previous word has been matched with a candidate, we note the mapping. So if we matched "abbc" with "xyyz" we now know that a maps to x, b maps to y, and c maps to z. This means that if we are now trying to match another word, say "zy", we can eliminate candidates such as "bc", because we now assume that z maps to c, not b. Once we filtered all the potential candidates we try to match the first candidate from the list and move on to the next word. If at any step we fail to find any candidate word, we return one step back, and try another word in the list, if the list is exhausted, we move one step back again. If we exhausted all the lists, then the decryption is impossible. For simplicity of implementation we will implement it as a recursion.

OK, now we just need to write code.

31

First input/output. The main class will be initialized by a dictionary and will have just one method decrypt that will take a string and return either a decrypted text or stars, as per problem statement.

```
\langle Crypt \ Kicker \ 31 \rangle \equiv
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  (2.4 Imports 32a)
  class CryptKicker {
      private static final BufferedReader reader =
           new BufferedReader(new InputStreamReader(System.in));
      \langle 2.4 \ Variables \ 32f \rangle
      (2.4 Constructor 32g)
      (2.4 Methods 32b)
      public static void main(String[] args) throws IOException {
           String currentLine;
           final int size = Integer.parseInt(reader.readLine().trim());
           final List<String> dictionary = reader.lines().limit(size).collect(toList());
           CryptKicker cryptKicker = new CryptKicker(dictionary);
```

```
!currentLine.trim().equals("")) {
                        System.out.println(cryptKicker.decrypt(currentLine));
                    }
               }
          }
            Let's write the method that gives us the pattern of a given word. This method does
        exactly the thing we've described above.
        \langle 2.4 | Imports | 32a \rangle \equiv
32a
           import static java.util.stream.Collectors.toList;
           import static java.util.stream.IntStream.range;
        \langle 2.4 \ Methods \ 32b \rangle \equiv
32b
          private static List<Integer> getPattern(String word) {
               return range(0, word.length()).map(i -> word.indexOf(word.charAt(i)))
                    .boxed().collect(toList());
          }
            And let's add a helper method that for a given list of words gives a map. (Note that we
        take distinct words as the words in the input dictionary aren't necessarily unique.)
32c
        \langle 2.4 | Imports | 32a \rangle + \equiv
           import static java.util.function.Function.identity;
           import static java.util.stream.Collectors.toMap;
           import java.util.List;
           import java.util.Map;
           import java.util.Deque;
32d
        \langle 2.4 \text{ Methods } 32b \rangle + \equiv
          private static Map<String, List<Integer>> getPatterns(Deque<String> words) {
               return words.stream().distinct().collect(
                    toMap(identity(), CryptKicker::getPattern));
          }
            Now we can do the constructor. In the constructor we will group the words by length and
        get their patterns.
        \langle 2.4 \; Imports \; 32a \rangle + \equiv
32e
          import static java.util.stream.Collectors.groupingBy;
           import java.util.ArrayDeque;
32f
        \langle 2.4 \ Variables \ 32f \rangle \equiv
          private final Map<Integer, List<String>> dictionary;
          private final Map<String, List<Integer>> patterns;
32g
        \langle 2.4 \ Constructor \ 32g \rangle \equiv
          public CryptKicker(List<String> inputDictionary) {
               dictionary = inputDictionary.stream()
                    .collect(groupingBy(String::length));
               patterns = getPatterns(new ArrayDeque<>(inputDictionary));
          }
```

while ((currentLine = reader.readLine()) != null &&

We will also need a function to compare two given patterns. This is easy:

Let's sort out the variables that we are going to need. We will need a map that will hold patterns of the encrypted words for the given input string.

```
33c ⟨2.4 Variables 32f⟩+≡
private Map<String, List<Integer>> encryptedPatterns;
```

This variable could have been passed around via argument to the methods, because this variable's contents depend on each encrypted input line. But I have chosen to just have this as a private member.

We will also need to keep track of the words that have been mapped.

And we will need the mappings themselves. We will keep both the direct mapping and the reversed mappings in the arrays, where an index is the ASCII character code and the value is another ASCII character code. Because ASCII characters for the lower case letters go from 97 to 122 it should be enough to just create an array of no more than 128 bytes. We could have created a smaller array, but in that case we would need to adjust the indexes which would clutter the code unnecessarily.

The counter array will keep track of how many words have used this character mapping so far. This is needed because we will be mapping and unmapping the words multiple times during the search. An empty array will denote unsuccessful mapping.

34a

Let's implement mapWord and unmapWord methods. Note that they keep track (with help of counter) of how many words have used a specific character mapping.

```
\langle 2.4 \text{ Methods } 32b \rangle + \equiv
  private void mapWord(String e, String c) {
      mappedWords.add(c);
      for (int i = 0; i < e.length(); ++i) {
          dirMapping[e.charAt(i)] = c.charAt(i);
          counter[e.charAt(i)]++;
          revMapping[c.charAt(i)] = e.charAt(i);
      }
  }
  private void unmapWord(String e, String c) {
      mappedWords.remove(c);
      for (int i = 0; i < e.length(); ++i) {
          counter[e.charAt(i)]--;
          if (counter[e.charAt(i)] == 0) {
               revMapping[dirMapping[e.charAt(i)]] = 0;
               dirMapping[e.charAt(i)] = 0;
          }
      }
  }
```

We need to keep track of these mapping and counter because of the filtering. For example, if we mapped the word "abc" to "xyz" and the word "ab" to "xy", we now know that a maps to x, b maps to y, and c maps to z. So we can find that the word's "ab" mapping to "xy" is a valid mapping and so we can map that too. If for some reason we unmap the word "abc", our mapping arrays should still keep the mapping of a to x, and b to y, because we haven't unmapped the word "ab".

Now let's implement the filtering. This function take an encrypted word and does the following filtering. First, it gets all the words from the dictionary of the same length. Then it filters out the words that have been mapped already and the words that don't have the same pattern. Next, it checks if this word agrees with the mapping (may be partial) of the mappings found so far. If the word passes all this filtering, it is add to the list, which then returned as the result.

```
34b ⟨2.4 Imports 32a⟩+≡ import java.util.ArrayList;
```

```
35a
        \langle 2.4 \text{ Methods } 32b \rangle + \equiv
          private List<String> filter(String encrypted) {
              List<String> matchedWords = new ArrayList<String>();
              for (String word : dictionary.get(encrypted.length())) {
                  if (mappedWords.contains(word) ||
                       !compare(encryptedPatterns.get(encrypted), patterns.get(word))) {
                       continue;
                  }
                  boolean matched = true;
                  for (int i = 0; i < word.length() && matched; ++i) {</pre>
                       boolean unmapped = dirMapping[encrypted.charAt(i)] == 0;
                       boolean mapped = dirMapping[encrypted.charAt(i)] == word.charAt(i);
                       boolean unused = revMapping[word.charAt(i)] == 0;
                       matched = (unmapped && unused) || mapped;
                  }
                  if (matched) {
                       matchedWords.add(word);
              }
              return matchedWords;
          }
```

We can now implement the recursive search method. It takes a deque of encrypted words and then tries to map them to the dictionary. (A deque because it has convenient methods such as pop and push.) This method assumes that the words in the deque are sorted by length in descending order.

```
\langle 2.4 \text{ Methods } 32b \rangle + \equiv
35b
          private boolean map(Deque<String> encryptedWords) {
              if (encryptedWords.isEmpty()) {
                   return true;
              String encryptedWord = encryptedWords.pop();
              List<String> words = filter(encryptedWord);
              for (String candidate : words) {
                   mapWord(encryptedWord, candidate);
                   if (map(encryptedWords)) {
                       return true;
                   unmapWord(encryptedWord, candidate);
              }
              encryptedWords.push(encryptedWord);
              return false;
          }
```

Let's add another helper method that will do the clearing up and initialization of the data structures:

```
35c \langle 2.4 | Imports | 32a \rangle + \equiv import java.util.Arrays;
```

```
\langle 2.4 \; Methods \; 32b \rangle + \equiv
36a
          private int[] findMapping(Deque<String> encryptedWords) {
               encryptedPatterns = getPatterns(encryptedWords);
               mappedWords.clear();
               Arrays.fill(dirMapping, 0);
               Arrays.fill(revMapping, 0);
               Arrays.fill(counter, 0);
               return map(encryptedWords) ? dirMapping : NOT_FOUND;
          }
           Finally, we can now implement decrypt method:
36b
        \langle 2.4 | Imports | 32a \rangle + \equiv
          import static java.util.Comparator.comparing;
        \langle 2.4 \; Methods \; 32b \rangle + \equiv
36c
          public String decrypt(String input) {
               StringBuilder result = new StringBuilder();
               int[] mapping = findMapping(
                       new ArrayDeque<>(Arrays.stream(input.trim().split(" "))
                            .filter(x -> !x.equals("")).distinct()
                            .sorted(comparing(String::length).reversed()).collect(toList())));
               input.chars().map(c \rightarrow c != ' ' ? (mapping != NOT_FOUND ? mapping[c] : '*') : c)
                   .forEachOrdered(x -> result.append((char) x));
               return result.toString();
          }
```

2.5 Stack 'em Up

```
Easy.
      \langle Stack\ em\ Up\ 37 \rangle \equiv
37
        package com.rvprg.pc;
        import static java.util.Arrays.stream;
        import static java.util.stream.Collectors.toList;
        import java.io.BufferedReader;
        import java.io.IOException;
        import java.io.InputStreamReader;
        import java.util.ArrayList;
        import java.util.HashMap;
        import java.util.List;
        import java.util.Map;
        import java.util.stream.Stream;
        public class StackEmUp {
            private static final int DECK_SIZE = 52;
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private static final Map<Integer, String> map = initialize();
             private static Map<Integer, String> initialize() {
                Map<Integer, String> map = new HashMap<>();
                int k = 0;
                for (String suit : Stream.of("Clubs", "Diamonds", "Hearts", "Spades")
                         .collect(toList())) {
                     for (int i = 2; i \le 10; ++i) {
                         map.put(Integer.valueOf(k++), i + " of " + suit);
                     map.put(Integer.valueOf(k++), "Jack of " + suit);
                     map.put(Integer.valueOf(k++), "Queen of " + suit);
                     map.put(Integer.valueOf(k++), "King of " + suit);
                     map.put(Integer.valueOf(k++), "Ace of " + suit);
                return map;
            }
            private static List<Integer> newDeck() {
                return Stream.iterate(0, i -> i + 1).limit(DECK_SIZE)
                         .collect(toList());
             private static List<Integer> apply(List<Integer> deck,
                     List<Integer> shuffle) {
                List<Integer> output = newDeck();
                for (int j = 0; j < shuffle.size(); ++j) {
                     output.set(j, deck.get(shuffle.get(j)));
```

```
return output;
    }
    private static List<Integer> shuffle(List<Integer> shuffleIndexes,
            List<List<Integer>> shuffles) {
        List<Integer> deck = newDeck();
        for (Integer i : shuffleIndexes) {
            deck = apply(deck, shuffles.get(i));
        }
        return deck;
    }
    public static void main(String[] args) throws IOException {
        int cases = Integer.parseInt(reader.readLine().trim());
        reader.readLine();
        for (int i = 0; i < cases; ++i) {
            int n = Integer.parseInt(reader.readLine().trim());
            List<Integer> shuffles = new ArrayList<>();
            String currentLine;
            while (shuffles.size() < n * DECK_SIZE) {</pre>
                currentLine = reader.readLine().trim();
                shuffles.addAll(stream(currentLine.split(" "))
                         .filter(x -> !x.equals(""))
                         .map(Integer::parseInt)
                         .map(x \rightarrow x - 1)
                        .collect(toList()));
            }
            List<List<Integer>> shuffleList = new ArrayList<List<Integer>>();
            for (int j = 0; j < n; ++j) {
                \verb|shuffleList.add(shuffles.subList(j * DECK_SIZE, \\
                        j * DECK_SIZE + DECK_SIZE));
            }
            List<Integer> shuffleIndexes = new ArrayList<>();
            while ((currentLine = reader.readLine()) != null &&
                     !currentLine.trim().equalsIgnoreCase("")) {
                shuffleIndexes.add(Integer.parseInt(currentLine.trim()) - 1);
            }
            shuffle(shuffleIndexes, shuffleList)
                    .forEach(x -> System.out.println(map.get(x)));
            if (i < cases - 1) {
                System.out.println();
        }
    }
}
```

2.6 Erdös Numbers

return names;

39

To solve this task one just needs to apply breadth-first search algorithm. Very straightforward.

```
\langle Erdos\ Numbers\ 39 \rangle \equiv
 package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
 import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayDeque;
  import java.util.ArrayList;
  import java.util.Deque;
  import java.util.HashMap;
 import java.util.HashSet;
 import java.util.List;
  import java.util.Map;
  import java.util.Set;
  import java.util.regex.Matcher;
  import java.util.regex.Pattern;
 public class ErdosNumbers {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static final Pattern namePattern = Pattern
              .compile("[\w^.,]+\s*,\s*(\w\.)+\s*[,:]");
      private static final String ERDOS = "Erdos, P.";
      private static void add(Map<String, Set<String>> graph,
              List<String> names) {
          for (int i = 0; i < names.size(); ++i) {</pre>
              String currName = names.get(i);
              if (!graph.containsKey(names.get(i))) {
                  graph.put(currName, new HashSet<String>());
              names.forEach(name -> {
                  if (!currName.equalsIgnoreCase(name)) {
                      graph.get(currName).add(name);
              });
          }
      }
      private static List<String> getNames(String input) {
          List<String> names = new ArrayList<>();
          Matcher m = namePattern.matcher(input);
          while (m.find()) {
              names.add(input.substring(m.start(), m.end() - 1).trim());
```

```
}
    private static Map<String, Integer> getAnswer(
            Map<String, Set<String>> graph) {
        Deque<String> q = new ArrayDeque<>();
        Set<String> s = new HashSet<String>();
        Map<String, Integer> r = new HashMap<>();
        q.push(ERDOS);
        r.put(ERDOS, Integer.valueOf(0));
        while (!q.isEmpty()) {
            String n = q.pop();
            int depth = r.get(n);
            for (String x : graph.get(n)) {
                if (!s.contains(x)) {
                    s.add(x);
                    q.addLast(x);
                    r.put(x, Integer.valueOf(depth + 1));
            }
        }
        return r;
    }
    public static void main(String[] args) throws IOException {
        int n = Integer.parseInt(reader.readLine().trim());
        for (int i = 0; i < n; ++i) {
            List<Integer> nm = stream(reader.readLine().trim().split(" "))
                    .filter(x -> !x.equals("")).map(Integer::parseInt)
                    .collect(toList());
            Map<String, Set<String>> graph = new HashMap<>();
            for (int j = 0; j < nm.get(0); ++j) {
                add(graph, getNames(reader.readLine().trim()));
            Map<String, Integer> r = getAnswer(graph);
            System.out.println("Scenario " + (i + 1));
            for (int j = 0; j < nm.get(1); ++j) {
                String name = reader.readLine().trim();
                System.out.println(name + " " +
                        (r.containsKey(name) ? r.get(name) : "infinity"));
            }
      }
   }
}
```

2.7 Contest Scoreboard

With this task one must be careful not to add penalties to the tasks that some teams attempted but never solved, that's the only tricky thing that might not be obvious from the problem statement.

November 9, 2017

```
41
      \langle Contest \ Scoreboard \ 41 \rangle \equiv
        package com.rvprg.pc;
         import static java.util.Arrays.stream;
         import static java.util.stream.Collectors.toList;
        import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.HashMap;
         import java.util.HashSet;
         import java.util.List;
        import java.util.Map;
        import java.util.Set;
        public class ContestScoreboard {
            private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private static class Team implements Comparable<Team> {
                 private final int num;
                 private int totalTime;
                 private Set<Integer> solved = new HashSet<>();
                 private final int[] penalties = new int[10];
                 @Override
                 public String toString() {
                     return num + " " + solved.size() + " " + getTotalTime();
                 public Team(int num) {
                     this.num = num;
                 public int getTotalTime() {
                     int time = totalTime;
                     for (Integer problemId : solved) {
                         time += penalties[problemId];
                     return time;
                 }
                 public void update(Integer problem, Integer time, String verdict) {
                     switch (verdict) {
                     case "C":
                         if (solved.add(problem)) {
                             totalTime += time:
```

```
break;
        case "I":
            if (!solved.contains(problem)) {
                penalties[problem] += 20;
            }
            break;
        default:
            break;
    }
    @Override
    public int compareTo(Team o) {
        int solvedCmp = Integer.compare(o.solved.size(),
                this.solved.size());
        if (solvedCmp == 0) {
            int timeCmp = Integer.compare(getTotalTime(), o.getTotalTime());
            if (timeCmp == 0) {
                return Integer.compare(this.num, o.num);
            }
            return timeCmp;
        }
        return solvedCmp;
    }
}
public static void main(String[] args) throws IOException {
    int cases = Integer.parseInt(reader.readLine().trim());
    reader.readLine();
    String currentLine = null;
    for (int i = 0; i < cases; ++i) {
        Map<Integer, Team> participants = new HashMap<>();
        while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().equals("")) {
            List<String> inputLine = stream(currentLine.trim().split(" "))
                    .filter(x -> !x.equals(""))
                    .collect(toList());
            Integer num = Integer.parseInt(inputLine.get(0));
            Integer problem = Integer.parseInt(inputLine.get(1));
            Integer time = Integer.parseInt(inputLine.get(2));
            String verdict = inputLine.get(3);
            if (!participants.containsKey(num)) {
                participants.put(num, new Team(num));
            }
            participants.get(num).update(problem, time, verdict);
        participants.values().stream().sorted()
                .forEach(System.out::println);
        if (i < cases - 1) {
            System.out.println();
        }
   }
}
```

}

2.8 Yahtzee

This task's solution is going to be a bit lengthy due to necessary coding. The solution itself though is not so complicated. Notice that for the five of a kind category, for example, we simply find the round that has the smallest sum of all dice. In a similar way we should find rounds to fit into other three categories: short straight, long straight, and full house. The rest of the categories should be searched exhaustively.

As usual, let's sort out input/output first. Let's assume there's a constructor for our Yahtzee class that takes as input a list of lists of integers. These interes are going to be our 13 rounds as defined in the task's description. getSolutionString method returns the answer in the format required by the task. Note that dice will be sorted in ascending order. This will be useful later on.

```
\langle Yahtzee 44 \rangle \equiv
44
        package com.rvprg.pc;
         import static java.util.Arrays.stream;
         import static java.util.stream.Collectors.toList;
         import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.ArrayList;
         import java.util.Arrays;
         import java.util.BitSet;
         import java.util.HashSet;
         import java.util.List;
         import java.util.Set;
         import java.util.stream.Collectors;
        public class Yahtzee {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             (2.8 Constants 45a)
             ⟨2.8 Helpers 45c⟩
             (2.8 Constructor 49a)
             (2.8 Methods 49b)
             public static void main(String[] args) throws IOException {
                 String currentLine = null;
                 List<List<Integer>> input = new ArrayList<>();
                 while ((currentLine = reader.readLine()) != null &&
                          !currentLine.trim().equals("")) {
                     List<Integer> inputLine = stream(currentLine.trim().split(" "))
                              .filter(x -> !x.equals(""))
                              .map(Integer::parseInt).sorted()
                              .collect(toList());
                     input.add(inputLine);
                     if (input.size() == 13) {
```

Since there are going to be 13 categories, it's convenient to reference them by indexes in an array of 13 elements. Let's define some constants:

```
45a \( \langle 2.8 \) Constants 45a \( \)\ = \( \text{private final static int fullhouse = 12;} \)
private final static int longstraight = 11;
private final static int shortstraight = 10;
private final static int fiveofakind = 9;
private final static int fourofakind = 8;
private final static int threeofakind = 7;
private final static int chance = 6;
```

And let's define arrays that will hold the best solution and the sum and a bonus of that solution:

```
 \begin{array}{lll} 45b & \langle 2.8\; Constants\; 45a \rangle + \equiv \\ & \text{private final int[] bestSolutionResult = new int[2];} \\ & \text{private final int[] bestSolution = new int[13];} \\ \end{array}
```

Before doing any computations we need to categorize our input data. So let's determine up front whether a given round belongs to a specific category or not. To represent a round we are going to define a class Round that will hold information about which categories this round can be used for and also the sum of dice (or points) if this round is chosen to be used in a specific category.

So an instance of this class will have the dice values, the sum of these dice, points depending on categories, and a set of categories this round belongs to.

```
45c ⟨2.8 Helpers 45c⟩≡
public static class Round {
    private final List<Integer> dice;
    private final int allDiceSum;
    private final int[] points = new int[13];
    private final Set<Integer> category;

⟨2.8 Round Constructor 46a⟩

⟨2.8 Round Methods 46b⟩
}
```

46c

The constructor assigns allDiceSum and dice and determines which categories this round belongs to by filling out points and category.

```
46a ⟨2.8 Round Constructor 46a⟩≡
public Round(List<Integer> dice) {
    this.allDiceSum = dice.stream().reduce(0, Integer::sum);
    this.dice = dice;
    this.category = new HashSet<>();

⟨2.8 Categorize 48a⟩
}
```

To determine which categories this specific round belongs to we will need to write some helper methods.

Let's start with the full house. It's pretty self-explanatory:

For the long straight and short straights we are going to need to determine the longest sequence, so let's have a helper for that:

```
\langle 2.8 \ Round \ Methods \ 46b \rangle + \equiv
  private int getLongestSequence(List<Integer> list) {
      int longest = 1;
      int currLen = 1;
      for (int i = 0; i < list.size(); ++i) {</pre>
           if (i > 0 && list.get(i) - list.get(i - 1) == 1) {
               currLen += 1;
           } else if (i > 0 && list.get(i) == list.get(i - 1)) {
               continue:
           } else {
               longest = Math.max(currLen, longest);
               currLen = 1;
           }
      }
      return Math.max(currLen, longest);
  }
```

Now we can write our long and short straights:

```
return (dice.stream().distinct().count() == 1);
}
private boolean isFourOfAKind() {
    List<Integer> v1 = dice.subList(0, 4);
    List<Integer> v2 = dice.subList(1, 5);
    return (v1.stream().distinct().count() == 1 ||
            v2.stream().distinct().count() == 1);
}
private boolean isThreeOfAKind() {
    List<Integer> v1 = dice.subList(0, 3);
    List<Integer> v2 = dice.subList(1, 4);
    List<Integer> v3 = dice.subList(2, 5);
    return (v1.stream().distinct().count() == 1 ||
            v2.stream().distinct().count() == 1 ||
            v3.stream().distinct().count() == 1);
}
```

OK, now we can assign some points depending on whether this round belong to a category or not:

```
\langle 2.8 \ Categorize \ 48a \rangle \equiv
48a
          if (isFullhouse()) {
               category.add(fullhouse);
               points[fullhouse] = 40;
          }
          if (isLongStraight()) {
               category.add(longstraight);
               points[longstraight] = 35;
          }
          if (isShortStraight()) {
               category.add(shortstraight);
               points[shortstraight] = 25;
          }
          if (isFiveOfAKind()) {
               category.add(fiveofakind);
               points[fiveofakind] = 50;
          }
          if (isFourOfAKind()) {
               category.add(fourofakind);
               points[fourofakind] = allDiceSum;
          }
          if (isThreeOfAKind()) {
               category.add(threeofakind);
               points[threeofakind] = allDiceSum;
          }
           Every round can be used in the chance category:
        \langle 2.8 \ Categorize \ 48a \rangle + \equiv
48b
          category.add(chance);
          points[chance] = allDiceSum;
           First six categories can be determined by simple check if the dice have a specific value (1
        to 6) or not. Points are assinged accordingly.
        \langle 2.8 \ Categorize \ 48a \rangle + \equiv
48c
          for (int i = 0; i < 6; ++i) {
               final int v = i + 1;
               if (dice.contains(Integer.valueOf(v))) {
                   category.add(i);
                   points[i] = (int) (dice.stream().filter(x -> x == v)
                            .count() * v);
               }
          }
           An important method that we should implement too is equals, let's do that:
        \langle 2.8 \ Round \ Methods \ 46b \rangle + \equiv
48d
          @Override
          public boolean equals(Object obj) {
               return dice.equals(((Round) obj).dice);
```

}

That's it for the Round class.

Now let's implement Yahtzee constructor. Let's assume it calls solve method with a list of Rounds:

```
49a  ⟨2.8 Constructor 49a⟩≡
Yahtzee(List<List<Integer>> input) {
    solve(input.stream().map(x -> new Round(x)).collect(toList()));
}
```

Now let's write solve. First we create an array candidateSolution that will hold points for the categories and we try to fit in the last four categories by finding rounds with the smallest sums of the dice:

```
49b
        ⟨2.8 Methods 49b⟩≡
          private void solve(List<Round> input) {
              int[] candidateSolution = new int[13];
              for (int category = 12; category > 8; --category) {
                  Round dice = filter(category, input).stream()
                           .min((x, y) -> Integer.compare(x.allDiceSum, y.allDiceSum))
                           .orElse(null);
                  if (dice != null) {
                      input.remove(dice);
                       candidateSolution[category] = dice.points[category];
              }
              search(8, input, candidateSolution);
          }
           The filter method is quite straightforward:
49c
        \langle 2.8 \text{ Methods } 49b \rangle + \equiv
          private static List<Round> filter(final int category, List<Round> input) {
              List<Round> res = new ArrayList<>();
              Integer categoryInteger = Integer.valueOf(category);
              for (Round d : input) {
                  if (d.category.contains(categoryInteger)) {
                      res.add(d);
              }
              return res;
```

Let's add one more method that we will need, the method that calculates the sum of all points. It'll return an array where the first element is the bonus (if present) and the second element is the total sum (including the bonus):

```
50
       \langle 2.8 \ Methods \ 49b \rangle + \equiv
         private static int[] total(int[] solution) {
              int[] res = new int[2];
              int sixSum = 0;
              for (int i = 0; i < solution.length; ++i) {</pre>
                  if (i < 6) {
                       sixSum += solution[i];
                  res[1] += solution[i];
              }
              if (sixSum >= 63) {
                  res[1] += 35;
                  res[0] = 35;
              }
              return res;
         }
```

OK, now let's get to the search method. This method is going to be a classic backtracking method.

The first parameter is the position in the array of categories that we are trying. We will work out our way in a methodic way down to the first category. Once we reach that we check what result this categorization gives us, and if it's better than the one we've found so far, we update our found solution to the better one. The second argument is a candidate solution.

So first thing we do in this method is to check if pos is -1, which means we have a candidate categorization in the solution, and we check if it's any better than the one we've found so far. Otherwise we get all the candidate rounds for the given category and start trying them one by one while recursively calling the search method.

```
51
       \langle 2.8 \text{ Methods } 49b \rangle + \equiv
         private void search(int pos, List<Round> input, int[] solution) {
             if (pos == -1) {
                 int[] solutionResult = total(solution);
                 if (bestSolutionResult[1] < solutionResult[1]) {</pre>
                      System.arraycopy(solution, 0, bestSolution, 0,
                              solution.length);
                      System.arraycopy(solutionResult, 0, bestSolutionResult, 0,
                              solutionResult.length);
                 }
                 return;
             }
             List<Round> candidates = filter(pos, input);
             Set<Round> checked = new HashSet<Round>();
             for (Round round : candidates) {
                 if (checked.contains(round)) {
                      continue;
                 solution[pos] = round.points[pos];
                 input.remove(round);
                 search(pos - 1, input, solution);
                 solution[pos] = 0;
                 input.add(round);
                 checked.add(round);
             if (pos >= 7 || candidates.size() == 0) {
                 solution[pos] = 0;
                 search(pos - 1, input, solution);
             }
         }
```

52

```
Finally, all we need to do now is to output the result:
```

This concludes this program.

3 Strings

3.1 WERTYU

```
Trivial.
```

53

```
\langle WERTYU 53 \rangle \equiv
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  public class WERTYU {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private final static String KEYS = "'1234567890-=QWERTYUIOP[]\\ASDFGHJKL;'ZXCVBNM,./";
      private final static int[] map = new int[256];
          for (int i = 0; i < KEYS.length(); ++i) {</pre>
              map[KEYS.charAt(i)] = i;
          }
      }
      private static String shift(String currentLine) {
          StringBuilder output = new StringBuilder();
          for (int i = 0; i < currentLine.length(); ++i) {</pre>
              output.append(map[currentLine.charAt(i)] != 0
                       ? KEYS.charAt(map[currentLine.charAt(i)] - 1)
                       : currentLine.charAt(i));
          }
          return output.toString();
      }
      public static void main(String[] args) throws IOException {
          String currentLine;
          while ((currentLine = reader.readLine()) != null) {
              System.out.println(shift(currentLine));
      }
  }
```

3.2 Where's Waldorf

Trivial.

```
54
      \langle Where \ is \ Waldorf \ 54 \rangle \equiv
        package com.rvprg.pc;
        import static java.util.Arrays.stream;
        import static java.util.stream.Collectors.toList;
        import java.io.BufferedReader;
        import java.io.IOException;
        import java.io.InputStreamReader;
        import java.util.ArrayList;
        import java.util.Arrays;
        import java.util.List;
        import java.util.stream.Collectors;
        public class WheresWaldorf {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
            private final int n;
            private final int m;
            private final char[][] table;
             public WheresWaldorf(int n, int m, char[][] table) {
                 this.n = n;
                 this.m = m;
                 this.table = table;
            }
            private static final int[][] dir = new int[][] {
                     \{1, 0\}, \{-1, 0\}, \{0, 1\}, \{0, -1\}, \{1, 1\}, \{-1, -1\},
                     \{-1, 1\}, \{1, -1\}
            };
            public int[] find(String word) {
                 for (int i = 0; i < n; ++i) {
                     for (int j = 0; j < m; ++j) {
                         for (int k = 0; k < dir.length; ++k) {
                             if (check(dir[k][0], dir[k][1], i, j, word)) {
                                 return new int[] { i + 1, j + 1 };
                             }
                         }
                     }
                 }
                 return null;
            private boolean check(int di, int dj, int i, int j, String word) {
                 if (word.length() == 1) {
                     return table[i][j] == word.charAt(0);
```

int pos = 0;

```
while (i >= 0 && i < n && j >= 0 && j < m && pos < word.length() &&
                table[i][j] == word.charAt(pos)) {
            j += dj;
            i += di;
            pos++;
        return pos == word.length();
    }
    private static String toString(int[] arr) {
        return Arrays.stream(arr).mapToObj(String::valueOf)
                .collect(Collectors.joining(" "));
    }
    public static void main(String[] args) throws IOException {
        int cases = Integer.parseInt(reader.readLine().trim());
        reader.readLine();
        for (int k = 0; k < cases; ++k) {
            List<Integer> nm = stream(reader.readLine().trim().split(" "))
                    .filter(x -> !x.equals("")).map(Integer::parseInt)
                    .collect(toList());
            char[][] table = new char[nm.get(0)][nm.get(1)];
            for (int i = 0; i < nm.get(0); ++i) {</pre>
                String currentLine = reader.readLine();
                for (int j = 0; j < nm.get(1); ++j) {
                    table[i][j] = currentLine.toLowerCase().charAt(j);
                }
            }
            int wordsCount = Integer.parseInt(reader.readLine().trim());
            List<String> words = new ArrayList<>();
            for (int i = 0; i < wordsCount; ++i) {</pre>
                String currentLine = reader.readLine().toLowerCase();
                words.add(currentLine);
            WheresWaldorf ww = new WheresWaldorf(nm.get(0), nm.get(1), table);
            words.forEach(x -> System.out.println(toString(ww.find(x))));
            if (k < cases - 1) {
                System.out.println();
                reader.readLine();
            }
       }
   }
}
```

56

3.3 Common Permutation

This task is quite simple. First, we sort the input line characters in ascending order. Then, for each character in the input lines we compute its run. A run is a string of consecutive characters that are the same, for example "aaa" is a run of length 3. Next, we take an intersection of distinct characters between both lines, and start compiling the longest string by simple checking character by character while taking into account their runs: We just take the smallest run out of two on each step.

```
\langle Common \ Permutation \ 56 \rangle \equiv
 package com.rvprg.pc;
 import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.List;
 public class CommonPermutation {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      public static int[] runs(int[] arr) {
          int[] runs = new int[256];
          for (int i = 0; i < arr.length; ++i) {
              runs[arr[i]] += 1;
          return runs;
      public static void main(String[] args) throws IOException {
          String currentLine;
          while ((currentLine = reader.readLine()) != null) {
              int[] line1 = currentLine.trim().chars().sorted().toArray();
              int[] line2 = reader.readLine().chars().sorted().toArray();
              int[] run1 = runs(line1);
              int[] run2 = runs(line2);
              List<Integer> distinct = stream(line1).distinct().boxed()
                       .collect(toList());
              distinct.retainAll(stream(line2).distinct().boxed()
                      .collect(toList()));
              StringBuilder longest = new StringBuilder();
              for (int i = 0; i < distinct.size(); ++i) {</pre>
                  int len = Math.min(run1[distinct.get(i)],
                          run2[distinct.get(i)]);
                  for (int j = 0; j < len; ++j) {
                      longest.append((char) distinct.get(i).intValue());
                  }
              System.out.println(longest);
```

} }

3.4 Crypt Kicker II

This task is much easier than Crypt Kicker. Here we have a very well known pangram "the quick brown fox jumps over the lazy dog." A pangram is a sentence that uses every letter of the alphabet at least once. So all we need to do is to locate the pangram in the input lines. We will use exactly the same technique as we used while solving the original Crypt Kicker problem.

```
58
      \langle Crypt \ Kicker \ II \ 58 \rangle \equiv
        package com.rvprg.pc;
        import static java.lang.Math.abs;
        import static java.util.stream.Collectors.toList;
        import static java.util.stream.IntStream.range;
        import java.io.BufferedReader;
        import java.io.IOException;
        import java.io.InputStreamReader;
        import java.util.ArrayList;
        import java.util.Arrays;
        import java.util.List;
        class CryptKickerII {
            private static final BufferedReader reader =
                 new BufferedReader(new InputStreamReader(System.in));
             private final int[] mapping = new int[128];
             private static final String pangram = "the quick brown fox jumps over the lazy dog";
             private static final String pangramSpaces = pangram.replaceAll("[^ ]", ".");
             private static final List<Integer> pangramPattern = getPattern(pangram);
             private static List<Integer> getPattern(String word) {
                 return range(0, word.length()).map(i -> word.indexOf(word.charAt(i)))
                         .boxed().collect(toList());
             }
             private static boolean compare(List<Integer> a, List<Integer> b) {
                 return a.size() == b.size() && range(0, a.size())
                         .map(i \rightarrow abs(a.get(i) - b.get(i))).sum() == 0;
             }
             private boolean isPangram(String input) {
                 String line = String.join(" ", Arrays.stream(input.trim()
                         .split(" ")).filter(x -> !x.equals("")).collect(toList()));
                 return compare(pangramPattern, getPattern(line.toString())) &&
                         line.replaceAll("[^ ]", ".").equalsIgnoreCase(pangramSpaces);
             }
             public List<String> decrypt(List<String> input) {
                 Arrays.fill(mapping, 0);
                 List<String> output = new ArrayList<String>();
                 String encryptedPangram = input.stream()
                         .filter(x -> isPangram(x)).findFirst().orElse("");
                 if (encryptedPangram.equalsIgnoreCase("")) {
```

```
output.add("No solution.");
            return output;
        }
        for (int i = 0; i < encryptedPangram.length(); ++i) {</pre>
            mapping[encryptedPangram.charAt(i)] = pangram.charAt(i);
        return input.stream().map(x -> {
            StringBuilder result = new StringBuilder();
            x.chars().map(c \rightarrow c != ', ' ? mapping[c] : c)
                    .forEachOrdered(c -> result.append((char) c));
            return result.toString();
        }).collect(toList());
    }
    public static void main(String[] args) throws IOException {
        String currentLine;
        final int n = Integer.parseInt(reader.readLine().trim());
        reader.readLine();
        CryptKickerII cryptKicker = new CryptKickerII();
        for (int i = 0; i < n; ++i) {
            List<String> input = new ArrayList<String>();
            while ((currentLine = reader.readLine()) != null &&
                    !currentLine.trim().equalsIgnoreCase("")) {
                input.add(currentLine);
            }
            cryptKicker.decrypt(input).forEach(System.out::println);
            if (i < n - 1) {
                System.out.println();
        }
   }
}
```

3.5 Automated Judge Script

This task looks so trivial, but it took me a few attempts before the online judge accepted it. The reason was that it was wrong to use the readLine() method, because it strips characters; the contract says that "line is considered to be terminated by any one of a line feed ('\n'), a carriage return ('\r'), or a carriage return followed immediately by a line feed." So the input, when read by readLine(), would apparently miss some characters. Other than this caveat, the task is trivial.

```
60
      \langle Automated\ Judge\ Script\ 60 \rangle \equiv
        package com.rvprg.pc;
        import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.Arrays;
        public class AutomatedJudgeScript {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private static String read(int n) throws IOException {
                 StringBuilder input = new StringBuilder();
                 int newlines = 0;
                 while (newlines < n) {
                     int c = reader.read();
                     if (c == '\n') {
                         newlines++;
                     }
                     input.append((char) c);
                 return input.toString();
             }
             public static void main(String[] args) throws IOException {
                 int i = 0;
                 while (true) {
                     int n = Integer.parseInt(reader.readLine().trim());
                     if (n == 0) {
                         break;
                     }
                     String src = read(n);
                     String dst = read(Integer.parseInt(reader.readLine().trim()));
                     System.out.print("Run #" + (++i) + ": ");
                     if (src.equals(dst)) {
                         System.out.println("Accepted");
                     } else {
                         if (Arrays.equals(
                                  src.chars().filter(Character::isDigit).toArray(),
                                  dst.chars().filter(Character::isDigit).toArray())) {
                             System.out.println("Presentation Error");
                         } else {
```

```
System.out.println("Wrong Answer");
}
}
}
```

3.6 File Fragmentation

Let's sort out input/output assuming that our function restore takes a list of strings (i.e. shards) and returns the restored string (i.e. original file). Input is rather straightforward and, unfortunately, due to the format of the input data, isn't very concise.

```
\langle File\ Fragmentation\ 61 \rangle \equiv
61
         package com.rvprg.pc;
         import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.ArrayList;
         import java.util.List;
         (3.6 Imports 62a)
         class FileFragmentation {
             private static final BufferedReader reader =
                  new BufferedReader(new InputStreamReader(System.in));
              \langle 3.6 \; Helpers \; 62e \rangle
             private static String restore(List<String> fragments) {
                  \langle 3.6 \ Implementation \ 62b \rangle
              public static void main(String[] args) throws IOException {
                  int n = Integer.parseInt(reader.readLine());
                  reader.readLine();
                  for (int i = 0; i < n; ++i) {
                      List<String> fragments = new ArrayList<String>();
                           String s = reader.readLine();
                           if (s == null || s.equalsIgnoreCase("")) {
                           fragments.add(s);
                      } while (true);
                      System.out.println(restore(fragments));
                       if (i < n - 1) {
                           System.out.println();
                 }
             }
         }
```

}

return "Impossible";

So how do we restore the files? It's easy to see that if we sort the shards by length and then take the largest shard and the shortest one we will end up with a potential original file. But there may be numerous smallest shards and numerous largest shards, so we will need to try them one by one. This is not that bad as it seems at first sight. This is because we only need to try one largest shard with n shortest shards in the worst case, having only two cases: The long shard goes first and the short goes after it or vice versa. Once we got a candidate original file we simply try to fit the rest of the shards. This can be done very easily. We simply partition our candidate file at every point and then check if the list contains these shards, and if it does, we mark that. Once we found every shard in the list in this way we know that the original file was the same as our candidate file. Otherwise we try the next smallest shard. We continue until we fit every shard. This algorithm will always find the original file because of how the problem is formulated.

OK, so first thing we need to do is to sort the shards by length:

```
62a
        \langle 3.6 \; Imports \; 62a \rangle \equiv
           import static java.util.Comparator.comparing;
62b
        \langle 3.6 \; Implementation \; 62b \rangle \equiv
           fragments.sort(comparing(String::length));
            Then we find the largest (any will do) and get the list of the smallest shards:
        \langle 3.6 \text{ Imports } 62a \rangle + \equiv
62c
           import static java.util.stream.Collectors.toList;
62d
        \langle 3.6 \; Implementation \; 62b \rangle + \equiv
           String large = fragments.get(fragments.size() - 1);
           List<String> smallest = fragments.stream().filter(
               x -> x.length() == fragments.get(0).length()).collect(toList());
            Let's write fit function that takes a list of shards and a candidate and returns true or
        false depending on whether those shards could be fit with this candidate file or not. This is
        implemented in accordance to the algorithm described earlier.
        \langle 3.6 \text{ Helpers } 62e \rangle \equiv
62e
           private static boolean fit(List<String> fragments, String candidate) {
               List<String> temp = new ArrayList<String>(fragments);
               for (int i = 1; i < candidate.length() && !temp.isEmpty(); ++i) {</pre>
                    final int j = i;
                    temp.removeIf(x -> x.equalsIgnoreCase(candidate.substring(0, j)));
                    temp.removeIf(x -> x.equalsIgnoreCase(candidate.substring(j)));
               return temp.isEmpty();
           }
            For the largest and every smallest shard we try to fit the rest of the shards using fit
        function trying both cases: large + small, and small + large.
        \langle 3.6 \; Implementation \; 62b \rangle + \equiv
62f
           for (String small : smallest) {
               if (fit(fragments, large + small)) {
                    return large + small;
               } else if (fit(fragments, small + large)) {
                    return small + large;
```

In accordance to the problem statement "Impossible" should never be returned, unless the input is malformed for any reason.

3.7 Doublets

63

It's a simple task of the shortest path search in a graph. But because this graph is not directed and each edge has length 1, we can use deaph-first search algorithm to find the shortest path. Very straightforward.

```
\langle Doublets 63 \rangle \equiv
 package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
 import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayDeque;
  import java.util.ArrayList;
  import java.util.Comparator;
 import java.util.Deque;
  import java.util.HashMap;
  import java.util.HashSet;
  import java.util.List;
  import java.util.Map;
  import java.util.Set;
  import java.util.stream.Collectors;
 public class Doublets {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static List<String> find(Map<String, Set<String>> graph,
              String from,
              String to) {
          if (from.equalsIgnoreCase(to)) {
              List<String> output = new ArrayList<>();
              output.add(from);
              output.add(to);
              return output;
          }
          Deque<String> q = new ArrayDeque<>();
          Set<String> s = new HashSet<String>();
          Map<String, String> r = new HashMap<>();
          q.push(from);
          r.put(from, from);
          while (!q.isEmpty()) {
              String currWord = q.pop();
              for (String adjacentWord : graph.get(currWord)) {
```

```
if (!s.contains(adjacentWord)) {
                s.add(adjacentWord);
                q.addLast(adjacentWord);
                if (!r.containsKey(adjacentWord)) {
                     r.put(adjacentWord, currWord);
            }
        }
        if (r.containsKey(to)) {
            List<String> output = new ArrayList<>();
            String curr = to;
            while (!curr.equalsIgnoreCase(from)) {
                output.add(0, curr);
                curr = r.get(curr);
            }
            output.add(0, from);
            return output;
    }
    return null;
}
private static boolean adjacent(String a, String b) {
    if (a.length() != b.length()) {
        return false;
    int diffCount = 0;
    for (int i = 0; i < a.length(); ++i) {</pre>
        if (a.charAt(i) != b.charAt(i)) {
            diffCount++;
    }
    return diffCount == 1;
}
private static Map<String, Set<String>> getGraph(List<String> dict) {
    Map<String, Set<String>> graph = new HashMap<>();
    dict = dict.stream().distinct()
            . {\tt sorted}({\tt Comparator.comparing}({\tt String::length})). {\tt collect(toList())};\\
    Map<Integer, List<String>> grouped = dict.stream()
            .collect(Collectors.groupingBy(String::length));
    for (String word : dict) {
        if (!graph.containsKey(word)) {
            graph.put(word, new HashSet<>());
        List<String> adjacent = grouped.get(word.length()).stream()
                 .filter(x -> adjacent(word, x)).collect(toList());
        graph.get(word).addAll(adjacent);
    }
    return graph;
}
```

```
public static void main(String[] args) throws IOException {
    String currentLine;
    List<String> dict = new ArrayList<>();
    while ((currentLine = reader.readLine()) != null &&
            !currentLine.trim().equalsIgnoreCase("")) {
        dict.add(currentLine.trim());
    }
    Map<String, Set<String>> graph = getGraph(dict);
    int line = 0;
    while ((currentLine = reader.readLine()) != null &&
            !currentLine.trim().equalsIgnoreCase("")) {
        if (line > 0) {
            System.out.println();
        List<String> input = stream(currentLine.trim().split(" "))
                .filter(x -> !x.equals(""))
                .collect(toList());
        List<String> result = find(graph, input.get(0), input.get(1));
        if (result == null) {
            System.out.println("No solution.");
            result.forEach(System.out::println);
        }
        line++;
    }
}
```

3.8 Fmt

This task may look simple to do at first sight, but actually it's quite involved. The task becomes much easier if the whole text is read before trying to format it. We will read the whole text and break it into three type of tokens: words, new line breaks and spaces. Continuous spaces would be represented as one token in this list of tokens. Then, we read this list of tokens and simply follow the rules of formatting outlines in the problem statement.

```
66
      \langle Fmt \ 66 \rangle \equiv
        package com.rvprg.pc;
         import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.ArrayList;
         import java.util.List;
        public class Fmt {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private static final int LINE_WIDTH = 72;
             private static List<String> tokenize(String input) {
                 List<String> output = new ArrayList<>();
                 StringBuilder block = new StringBuilder();
                 int pos = 0;
                 while (pos < input.length()) {</pre>
                     if (input.charAt(pos) == ' ') {
                         while (pos < input.length() && input.charAt(pos) == ', ') {</pre>
                              block.append(input.charAt(pos));
                         }
                         output.add(block.toString());
                         block = new StringBuilder();
                     } else if (input.charAt(pos) == '\n') {
                         output.add(new String("\n"));
                         pos++;
                     } else {
                         while (pos < input.length() && input.charAt(pos) != ' ' &&
                                  input.charAt(pos) != '\n') {
                              block.append(input.charAt(pos));
                              pos++;
                         }
                         output.add(block.toString());
                         block = new StringBuilder();
                     }
                 }
                 if (block.length() > 0) {
                     output.add(block.toString());
                 }
                 return output;
             }
```

```
private static void flush(List<String> line, StringBuilder output,
        boolean newline) {
    if (line.size() > 1 && line.get(line.size() - 1).startsWith(" ")) {
        line.remove(line.size() - 1);
    }
    StringBuilder lineStr = new StringBuilder();
    for (String x : line) {
        lineStr.append(x);
    output.append(lineStr).append(newline ? "\n" : "");
    line.clear();
}
private static String format(List<String> tokens) {
    StringBuilder output = new StringBuilder();
    List<String> line = new ArrayList<>();
    int i = 0;
    while (i < tokens.size()) {</pre>
        int currLength = line.stream().map(String::length)
                 .reduce(0, Integer::sum).intValue();
        String token = tokens.get(i);
        if (token.startsWith(" ")) {
            line.add(token);
        } else if (token.equals("\n")) {
            if (i + 1 < tokens.size()) {</pre>
                String next = tokens.get(i + 1);
                if (next.equals("\n") || next.startsWith(" ") ||
                        line.size() == 0 || (line.size() == 1 &&
                                 line.get(0).startsWith(" "))) {
                    flush(line, output, true);
                } else if (currLength + next.length() <= LINE_WIDTH) {</pre>
                    line.add(" ");
                    line.add(next);
                    ++i;
                } else {
                    flush(line, output, true);
            } else {
                line.add(token);
        } else if (currLength == 0 && token.length() > LINE_WIDTH) {
            line.add(token);
            if (i + 1 < tokens.size()) {</pre>
                flush(line, output, true);
                i++;
            }
        } else {
            if (currLength + token.length() > LINE_WIDTH) {
                flush(line, output, true);
```

```
}
                line.add(token);
            }
            ++i;
        }
        if (line.size() > 0) {
            flush(line, output, false);
        }
        return output.toString();
    }
    public static void main(String[] args) throws IOException {
        StringBuilder input = new StringBuilder();
        while (true) {
            int c = reader.read();
            if (c == -1) {
                break;
            input.append((char) c);
        System.out.print(format(tokenize(input.toString())));
    }
}
```

4 Sorting

}

69

4.1 Vito's Family

All we need to do is to find the median and then sum the distances.

```
\langle Vitos \ Family \ 69 \rangle \equiv
  package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.Collections;
  import java.util.List;
  public class VitosFamily {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static int solve(List<Integer> input) {
          Collections.sort(input);
          int median = 0;
          if (input.size() % 2 == 0) {
              int p = input.size() / 2 - 1;
              median = (input.get(p) + input.get(p + 1)) / 2;
          } else {
              int p = input.size() / 2;
              median = (input.get(p));
          int sum = 0;
          for (Integer v : input) {
              sum += Math.abs(v - median);
          return sum;
      }
      public static void main(String[] args) throws IOException {
          int cases = Integer.parseInt(reader.readLine().trim());
          for (int i = 0; i < cases; ++i) {
              List<Integer> input = stream(reader.readLine().trim().split(" "))
                       .filter(x -> !x.equals("")).map(Integer::parseInt)
                       .collect(toList());
              System.out.println(solve(input.subList(1, input.size())));
          }
      }
```

70

4.2 Stacks of Flapjacks

To solve this task all we have to do is the following: Find the next largest value in the array that is not already in its correct position and flip it so that it appears at the top of the stack, then do another flip so that it appears next to the previous largest value; continue until the array is sorted.

```
\langle Stacks \ of \ Flapjacks \ 70 \rangle \equiv
  package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayList;
  import java.util.Collections;
  import java.util.List;
  import java.util.stream.Collectors;
  public class StacksOfFlapjacks {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static int max(List<Integer> input, int skip) {
          int index = -1;
          int max = Integer.MIN_VALUE;
          for (int i = skip; i < input.size(); ++i) {</pre>
              if (max < input.get(i)) {</pre>
                  index = i;
                  max = input.get(i);
              }
          }
          return index;
      }
      private static List<Integer> solve(List<Integer> input) {
          List<Integer> inputCopy = new ArrayList<>(input);
          Collections.reverse(inputCopy);
          List<Integer> flips = new ArrayList<>();
          int sorted = 0;
          while (sorted < inputCopy.size()) {</pre>
               int index = max(inputCopy, sorted);
              if (index != sorted) {
                  flips.add(index + 1);
                  flips.add(sorted + 1);
                  Collections.reverse(inputCopy.subList(index, inputCopy.size()));
                   Collections
                           .reverse(inputCopy.subList(sorted, inputCopy.size()));
              }
              sorted++;
          }
```

4.3 Bridge

72

This task is quite tricky. But before trying to solve it, let's just sort out input/output to get it out of the way.

We will assume that the we have a method getStrategy that takes a list of integers (crossing times) and returns two lists. The first list holds crossing times going from left to right, and the second list holds crossing times from right to left. (We assume the group of people starts on the left side of the bridge.) Let's assume there's a printResult method that takes that output of getStrategy and prints it out in the format specified in the problem statement.

```
\langle Bridge 72 \rangle \equiv
 package com.rvprg.pc;
  import static java.util.stream.Collectors.toList;
  import static java.util.stream.IntStream.range;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayList;
  import java.util.Arrays;
  import java.util.List;
  import java.util.PriorityQueue;
  import java.util.function.BiConsumer;
  import java.util.stream.Stream;
  class Bridge {
      private static final BufferedReader reader =
          new BufferedReader(new InputStreamReader(System.in));
      private static final int LEFT_RIGHT = 0;
      private static final int RIGHT_LEFT = 1;
      private static void printResult(final List<List<Integer>> result) {
          ⟨4.3 Print Result 73a⟩
      private static List<List<Integer>> getStrategy(List<Integer> input) {
          ⟨4.3 Get Strategy 73d⟩
      public static void main(String[] args) throws IOException {
          int n = Integer.valueOf(reader.readLine().trim());
          reader.readLine();
          for (int i = 0; i < n; ++i) {
              int count = Integer.valueOf(reader.readLine().trim());
              List<Integer> input = reader.lines().map(String::trim)
                  .limit(count).map(Integer::parseInt).collect(toList());
              printResult(getStrategy(input));
              if (i < n - 1) {
                  reader.readLine();
                  System.out.println();
```

```
}
}
}
```

}

Let's implement the printResult method. Like we said, the result list contains two lists of integers, one list denoting crossing times from left to right, and the other from right to left. The first list will always contain pairs, as people are crossing from left to right (as we agreed).

The simplest case of all is when there's just one person. In that case we simply print the total time, which will equal to the crossing time of this person, and then the same number again, denoting that person crossing the bridge.

Otherwise, we need to sum the crossing times. For the list that holds crossing times from right to left is easy, we just sum those numbers. For the list that holds crossing times from left to right we need to sum the second number in each pair (i.e. the slowest person).

```
73b
        \langle 4.3 \; Print \; Result \; 73a \rangle + \equiv
           int totalTime = range(0, lr.size()).filter(x -> (x + 1) % 2 == 0)
                    .map(x \rightarrow lr.get(x)).sum() +
                    rl.stream().mapToInt(Integer::intValue).sum();
            Finally, we just output the totalTime and print the strategy.
        \langle 4.3 \ Print \ Result \ 73a \rangle + \equiv
73c
           System.out.println(totalTime);
           Stream.iterate(0, i -> i + 2).limit(lr.size() / 2).forEachOrdered(i -> {
               System.out.println(lr.get(i) + " " + lr.get(i + 1));
               if (i / 2 < rl.size()) {
                    System.out.println(rl.get(i / 2));
               }
           });
            OK, now let's figure out the strategy. If there's just one person that's easy:
73d
        \langle 4.3 \; Get \; Strategy \; 73d \rangle \equiv
           final List<List<Integer>> output = Arrays
                              .asList(new ArrayList<Integer>(), new ArrayList<Integer>());
           if (input.size() == 1) {
               output.get(LEFT_RIGHT).add(input.get(0));
               return output;
```

Obviously the time of crossing the bridge equals to the slowest in a pair. Let's assume we have four people and their crossing speeds are $x_1 <= x_2 <= x_3 <= x_4$. One way to transfer them is this: x_1 and x_2 cross, x_1 returns, then x_3 and x_4 cross, and x_2 returns, finally x_1 and x_2 cross. This amounts to total time $x_1 + 3x_2 + x_4$. Another way to transfer is x_1 and x_2 cross, x_1 returns, then x_1 and x_3 cross, and x_1 returns, finally x_1 and x_4 cross. This amounts to total time $2x_1 + x_2 + x_3 + x_4$. This essentially solves the task, because we simply choose the strategy that leads to the smallest time. That is we simply check if $x_1 + 3x_2 + x_4 \le 2x_1 + x_2 + x_3 + x_4$, or, equivalently, $2x_2 \le x_1 + x_3$.

These two strategies still work event if there are more than four people. We assign to x_1 the fastest and to x_4 the slowest, to x_2 the second fastest, and to x_3 the second slowest.

We will be dealing with the fastest and the slowest so having priority queues will be convenient, so let's have them:

Note that this helper also puts the corresponding values to the output.

Now let's implement the main loop. Note that whenever returning from right to left, always the fastest from the group on the right should go. Who goes from left to right will depend on the inequality that we discussed above.

```
75
       \langle 4.3 \; Get \; Strategy \; 73d \rangle + \equiv
         left.addAll(input);
         while (!left.isEmpty()) {
             move.accept(right, left);
             move.andThen(move).accept(left, right);
             if (left.isEmpty()) {
                 break;
             move.accept(right, left);
             if (left.size() == 2) {
                 move.andThen(move).accept(left, right);
             }
             Integer x1 = left.remove();
             Integer x2 = right.peek();
             Integer x4 = left.stream().max(Integer::compareTo).get();
             left.remove(x4);
             Integer x3 = left.stream().max(Integer::compareTo).get();
             left.remove(x3);
             int[] x = (2 * x2 \le x1 + x3) ? new int[] { x1, x3, x4 }
                      : new int[] { x4, x1, x3 };
             left.add(x[0]);
             output.get(LEFT_RIGHT).add(x[1]);
             output.get(LEFT_RIGHT).add(x[2]);
             right.add(x[1]);
             right.add(x[2]);
         }
        return output;
```

This concludes the program.

4.4 Longest Nap

76

Here we simply need to read time intervals, then combine the overlapping or connecting intervals into the large ones, finally find the longest gap between these combined intervals.

The program is self-explanatory.

```
\langle Longest \ Nap \ 76 \rangle \equiv
 package com.rvprg.pc;
 import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.time.LocalTime;
  import java.time.format.DateTimeFormatter;
  import java.util.ArrayList;
  import java.util.List;
  import java.util.regex.Matcher;
  import java.util.regex.Pattern;
 public class LongestNap {
     private static final BufferedReader reader = new BufferedReader(
             new InputStreamReader(System.in));
     private static final int START = 0;
     private static final int END = 1;
      private final static Pattern pattern = Pattern
              private final static DateTimeFormatter formatter = DateTimeFormatter
              .ofPattern("HH:mm");
      private static final LocalTime[] parseTime(String line) {
         Matcher matcher = pattern.matcher(line);
         matcher.find();
         return new LocalTime[] {
                 LocalTime.parse(matcher.group(1), formatter),
                 LocalTime.parse(matcher.group(2), formatter)
         };
      }
      private static final List<LocalTime[]> combine(
             List<LocalTime[]> intervals) {
         List<LocalTime[]> intr = new ArrayList<>(intervals);
         intr.sort((x, y) -> x[START].compareTo(y[START]));
         List<LocalTime[] > res = new ArrayList<>();
         while (!intr.isEmpty()) {
             LocalTime[] curr = intr.remove(0);
             while (!intr.isEmpty()) {
                  if (intr.get(0)[START].isBefore(curr[END]) ||
                          intr.get(0)[START].equals(curr[END])) {
```

```
LocalTime[] next = intr.remove(0);
                if (curr[END].isAfter(next[START]) ||
                        curr[END].equals(next[START])) {
                    if (curr[END].isBefore(next[END])) {
                        curr[END] = next[END];
                }
            } else {
                break;
        }
        res.add(curr);
    }
    return res;
}
private static LocalTime[] findLongest(List<LocalTime[]> intervals) {
    if (intervals.size() == 0) {
        return new LocalTime[] { LocalTime.of(10, 0),
                LocalTime.of(8, 0) };
    }
    LocalTime earliest = intervals.get(0)[START];
    LocalTime latest = intervals.get(intervals.size() - 1)[END];
    long i1 = earliest.toSecondOfDay() -
            LocalTime.of(10, 0).toSecondOfDay();
    long i2 = LocalTime.of(18, 0).toSecondOfDay() - latest.toSecondOfDay();
    LocalTime[] result = (i1 < i2)</pre>
            ? new LocalTime[] { latest, LocalTime.ofSecondOfDay(i2) }
            : new LocalTime[] { LocalTime.of(10, 0),
                    LocalTime.ofSecondOfDay(i1) };
    for (int i = 0; i < intervals.size() - 1; ++i) {
        long interval = intervals.get(i + 1)[START].toSecondOfDay() -
                intervals.get(i)[END].toSecondOfDay();
        if (interval >= result[1].toSecondOfDay()) {
            boolean same = interval == result[1].toSecondOfDay();
            result[1] = LocalTime.ofSecondOfDay(interval);
            if (same && result[0].isAfter(intervals.get(i)[END]) || !same) {
                result[0] = intervals.get(i)[END];
        }
    }
    return result;
}
public static void main(String[] args) throws IOException {
    String currentLine;
    int d = 1;
```

79

4.5 Shoemaker's Problem

Let's assume we have four jobs that take d_1, d_2, d_3, d_4 days and have corresponding fines f_1, f_2, f_3, f_4 . Let's also assume they are in the optimal order, that is $S = 0 \cdot f_1 + (d_1) \cdot f_2 + (d_1 + d_2) \cdot f_3 + (d_1 + d_2 + d_3) \cdot f_4$ and S value is minimal. Let's now suppose we swap job three and four, so we get another value $\hat{S} = 0 \cdot f_1 + (d_1) \cdot f_2 + (d_1 + d_2) \cdot f_4 + (d_1 + d_2 + d_3) \cdot f_3$, but since S is optimal it means that $S \leq \hat{S}$, or

$$0 \cdot f_1 + (d_1) \cdot f_2 + (d_1 + d_2) \cdot f_4 + (d_1 + d_2 + d_3) \cdot f_3 - (0 \cdot f_1 + (d_1) \cdot f_2 + (d_1 + d_2) \cdot f_3 + (d_1 + d_2 + d_3) \cdot f_4) \ge 0$$
and so

$$f_3d_4 - f_4d_3 \ge 0$$
$$f_3d_4 \ge f_4d_3$$

This in turn means that in the optimal order d_3 will go before d_4 if $f_3/d_3 \ge f_4/d_4$. So, generally, d_i will go before d_j if $f_i/d_i \ge f_j/d_j$.

```
\langle Shoemakers\ Problem\ 79 \rangle \equiv
  package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.Arrays;
  import java.util.List;
  import java.util.stream.Collectors;
  public class ShoemakersProblem {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      public static class Job implements Comparable<Job> {
          int start;
          int fine;
          int index;
          public Job(int index, int start, int fine) {
              this.index = index;
              this.start = start;
              this.fine = fine;
          }
          @Override
          public int compareTo(Job o) {
              return Integer.compare(o.fine * start, fine * o.start);
      }
```

```
public static void main(String[] args)
        throws NumberFormatException, IOException {
    int n = Integer.parseInt(reader.readLine().trim());
    for (int i = 0; i < n; ++i) {
        reader.readLine();
        int count = Integer.parseInt(reader.readLine().trim());
        Job[] jobs = new Job[count];
        for (int j = 0; j < count; ++j) {
            List<Integer> input = stream(
                    reader.readLine().trim().split(" "))
                            .filter(x -> !x.equals(""))
                            .map(Integer::parseInt)
                            .collect(toList());
            jobs[j] = new Job(j, input.get(0), input.get(1));
        }
        Arrays.sort(jobs);
        System.out.println(Arrays.stream(jobs).map(x -> x.index + 1)
                .map(String::valueOf)
                .collect(Collectors.joining(" ")));
        if (i < n - 1) {
            System.out.println();
        }
   }
}
```

4.6 CDVII

81

The problem statement is a bit vague. When I first read it I thought I'd need to figure out the speed of each car and then using that figure out how many kilometers each car went in specific hours. But then I looked at the sample input and realized that it only takes into account the rate at the moment of entry. So the task becomes much easier.

What's the difficulty then? Well, there is not much difficulty in this task. We just need to carefully pair enter and exit times and prepare bills based on these pairs.

Let's code input/output first. We are going to have a helper class Event that will encapsulate event information: License number, time of entrance or exit, and location. For parsing the input lines we are going to use a regex. Notice that for getBills the return type is Entry<String, AtomicInteger>. The key of Entry will be a license plate, and the value will be the bill in cents. We are using AtomicInteger because it has convenient update semantics.

```
\langle CDVII 81 \rangle \equiv
 package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.math.BigDecimal;
  import java.time.LocalDate;
  import java.time.LocalDateTime;
  import java.util.ArrayList;
  import java.util.Comparator;
  import java.util.HashMap;
  import java.util.List;
  import java.util.Map;
  import java.util.Map.Entry;
  import java.util.concurrent.atomic.AtomicInteger;
  import java.util.regex.Matcher;
  import java.util.regex.Pattern;
  import java.util.stream.Collectors;
 public class CDVII {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static Pattern pattern = Pattern.compile(
              "([\\d\\w]+)\\s+(\\d\\d):(\\d\\d):(\\d\\d)\\s+(\\w+)\\s+(\\d+)");
      private static class Event {
          private final String license;
          private final LocalDateTime timestamp;
          private final String action;
          private final int location;
          public LocalDateTime getTimestamp() {
              return timestamp;
```

```
}
   public String getAction() {
       return action;
   public String getLicense() {
       return license;
   public Event(String line) {
       Matcher matcher = pattern.matcher(line);
       matcher.find();
       license = matcher.group(1);
       timestamp = LocalDateTime.of(LocalDate.now().getYear(),
                Integer.parseInt(matcher.group(2)),
                Integer.parseInt(matcher.group(3)),
                Integer.parseInt(matcher.group(4)),
                Integer.parseInt(matcher.group(5)));
       action = matcher.group(6).toLowerCase();
       location = Integer.parseInt(matcher.group(7));
   }
}
private static List<Entry<String, AtomicInteger>> getBills(
       List<Integer> rate,
       List<Event> events) {
    (4.6 Get Bills 84a)
}
private static Event[] findInterval(List<Event> enters, List<Event> exits) {
    (4.6 Find Interval 83)
public static void main(String[] args) throws IOException {
   int n = Integer.parseInt(reader.readLine());
   reader.readLine();
   for (int i = 0; i < n; ++i) {
       List<Integer> rate = stream(reader.readLine().trim().split(" "))
                .filter(x -> !x.equals("")).map(Integer::parseInt)
                .collect(toList());
       String currentLine;
       List<Event> events = new ArrayList<>();
       while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().equals("")) {
            events.add(new Event(currentLine));
       }
       for (Entry<String, AtomicInteger> e : getBills(rate, events)) {
            System.out.println(e.getKey() + " $" +
                    BigDecimal.valueOf(e.getValue().intValue(), 2));
        }
        if (i < n - 1) {
            System.out.println();
```

```
}
}
```

83

OK, now let's have a look at findInterval. Obviously the intervals can't overlap. If intervals overlap it means there are two or more cars with the same license plate. So we assume there aren't. This suggests an idea on how to find intervals given the lists of enter and exit times for a license plate.

We assume the lists enters and exits are sorted in chronological order. We repeat the search loop until any of enters or exits becomes empty. We get the first entry enter from enters and try to find an event from the exits list such that its timestamp is after the start timestamp. If there's not such an entry, we remove enter from enters and get another one. If there's a candidate in the exits, then we must check if there aren't any other events in starts that lie in between start and exit. If there are, we can't use this start, because it would mean overlapping. So we skip such start. If, however, there is no overlapping, then we've found a candidate interval and we return it. When we can't find an interval, we return null.

```
\langle 4.6 \; Find \; Interval \; 83 \rangle \equiv
  while (!enters.isEmpty() && !exits.isEmpty()) {
      final Event enter = enters.remove(0);
      final Event exit = exits.stream()
               .filter(x -> x.timestamp.isAfter(enter.timestamp))
               .findFirst()
               .orElse(null);
      if (exit == null) {
           continue;
      }
      boolean overlap = enters.stream()
               .anyMatch(x -> x.timestamp.isAfter(enter.timestamp) &&
                        x.timestamp.isBefore(exit.timestamp));
      if (!overlap) {
          exits.remove(exit);
          return new Event[] { enter, exit };
      }
  }
  return null;
```

Now let's implement getBills. We will keep our billing in a map, with the key being license plate, and the value being the bill. The group will group events per license plate. Then for each entry in this group we will prepare a bill. Finally, we return the entries sorted by license plates in alphabetical order.

Bill preparation will be done using these steps: First, we partition the events into to groups, enters and exits. If either of these arrays is empty, we skip and move onto another license plate.

Now, let's sort them, because our findInterval method expects them in sorted order.

```
84c \langle 4.6 \; Billing \; 84b \rangle + \equiv exits.sort(Comparator.comparing(Event::getTimestamp)); enters.sort(Comparator.comparing(Event::getTimestamp));
```

Then, in a loop, we call findInterval and calculate the amount to be added to the bill. This is achieved by getting the enter's timestamp and getting the hour value. That will be the index into rate array, which holds rates for specific hours. Then we multiply it by the distance to get the total price plus 100, price for each trip.

This concludes the program.

4.7 ShellSort

85

The key to this problem answer is to note that all the items in the stack above the one that is about to be moved will move down. Therefore we just need to find all such elements, and everything else will need to be moved using the operation described in the problem statement.

Let's start with the input/output assuming that we have getStrategy method which takes input array and the target array and returns an answer, i.e. a list of items that need to be moved to the top:

```
\langle ShellSort 85 \rangle \equiv
 package com.rvprg.pc;
 import static java.util.stream.Collectors.toList;
 import java.io.BufferedReader;
 import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.Collections;
  import java.util.List;
  class ShellSort {
      private static final BufferedReader reader =
          new BufferedReader(new InputStreamReader(System.in));
      private static List<String> getStrategy(List<String> input, List<String> target) {
          (4.7 Implementation 86)
      public static void main(String[] args) throws IOException {
          int n = Integer.valueOf(reader.readLine().trim());
          for (int i = 0; i < n; ++i) {
              int count = Integer.valueOf(reader.readLine().trim());
              List<String> input = reader.lines().limit(count).collect(toList());
              List<String> target = reader.lines().limit(count).collect(toList());
              getStrategy(input, target).forEach(System.out::println);
              System.out.println();
          }
     }
 }
```

OK, let's get to the implementation of the method that finds the optimal strategy. We start from the bottom of the lists and work towards the top, comparing the items. The idea is that we move sequentially in the target array and move towards the top in the input array potentially skipping some elemnts until we hit the start of the array. The index in the target array, at which we broke the loop, will be the point that will divide the target array into two parts: Elements above it are the elements that will need to be moved, elemnts below do not need to be moved.

```
\langle 4.7 \ Implementation \ 86 \rangle \equiv
86
         int i = input.size() - 1;
         int j = target.size() - 1;
         while (i >= 0 && j >= 0) {
              while (j >= 0 && !target.get(i).equals(input.get(j))) {
              }
              if (j < 0) {
                  break;
              }
              i--;
              j--;
         }
         List<String> output = target.subList(0, i + 1);
         Collections.reverse(output);
         return output;
```

4.8 Football (aka Soccer)

It took me so many attempts before the online judge accepted my solution (15 times!) so that at some point I thought I'd give up. It turned out that my solution was absolutely correct (of course it was, it's a trivial task!). The only incorrect thing was around input/output encoding. Ludicrous!

In the code below probably Java String's built-in **split** method could have been sufficient, but because I was desperate in figuring out why the online judge didn't like my solution I ended up writing my custom made method. I've left it as is as I don't want to spend any more time on this task.

```
⟨Football aka Soccer 87⟩≡
87
        package com.rvprg.pc;
        import java.io.BufferedReader;
        import java.io.BufferedWriter;
        import java.io.IOException;
        import java.io.InputStreamReader;
        import java.io.OutputStreamWriter;
        import java.io.PrintWriter;
        import java.nio.charset.Charset;
        import java.util.ArrayList;
        import java.util.Collections;
        import java.util.HashSet;
        import java.util.List;
        import java.util.Set;
        public class FootballAkaSoccer {
            private static final BufferedReader reader = new BufferedReader(
                    new InputStreamReader(System.in, Charset.forName("ISO-8859-1")));
            private static final PrintWriter output = new PrintWriter(
                    new BufferedWriter(
                             new OutputStreamWriter(System.out,
                                     Charset.forName("ISO-8859-1"))));
            private static class TeamRank implements Comparable<TeamRank> {
                private final String name;
                private int points;
                private int goalsScored;
                private int goalsAgainst;
                private int gamesPlayed;
                private int wins;
                private int ties;
                private int losses;
                public TeamRank(String name) {
                    this.name = name;
                }
                @Override
                public String toString() {
                    return name + " " + points + "p, " + gamesPlayed + "g (" + wins +
                             "-" + ties + "-" + losses + "), " +
```

```
(goalsScored - goalsAgainst) + "gd (" + goalsScored + "-" +
                goalsAgainst + ")";
   }
    @Override
    public int compareTo(TeamRank o) {
        int pointsCmp = o.points - points;
        if (pointsCmp != 0) {
            return pointsCmp;
        int winsCmp = o.wins - wins;
        if (winsCmp != 0) {
            return winsCmp;
        }
        int gdCmp = (o.goalsScored - o.goalsAgainst) -
                (goalsScored - goalsAgainst);
        if (gdCmp != 0) {
            return gdCmp;
        int goalsCmp = o.goalsScored - goalsScored;
        if (goalsCmp != 0) {
            return goalsCmp;
        }
        int gamesPlayedCmp = gamesPlayed - o.gamesPlayed;
        if (gamesPlayedCmp != 0) {
            return gamesPlayedCmp;
        }
        return name.toLowerCase().compareTo(o.name.toLowerCase());
   }
}
private static class Game {
    private final String[] teams;
   private final int[] goals;
    private String[] split(String input, String ch) {
        return new String[] {
                input.substring(0, input.indexOf(ch)),
                input.substring(input.indexOf(ch) + 1, input.length())
        };
    }
    public Game(String game) {
        String[] parts = split(game, "@");
        goals = new int[] {
                Integer.parseInt(split(parts[0], "#")[1]),
                Integer.parseInt(split(parts[1], "#")[0])
       };
```

```
teams = new String[] {
                split(parts[0], "#")[0],
                split(parts[1], "#")[1]
        };
   }
}
private static TeamRank getRank(String teamName, List<Game> games) {
    TeamRank rank = new TeamRank(teamName);
    for (Game g : games) {
        boolean t1 = g.teams[0].equals(teamName);
        boolean t2 = g.teams[1].equals(teamName);
        if (t1 || t2) {
            rank.goalsScored += g.goals[t1 ? 0 : 1];
            rank.goalsAgainst += g.goals[t1 ? 1 : 0];
            rank.gamesPlayed++;
            int cmp = Integer.compare(g.goals[t1 ? 0 : 1],
                    g.goals[t1 ? 1 : 0]);
            if (cmp == 0) {
                rank.ties++;
                rank.points++;
            } else if (cmp == -1) {
                rank.losses++;
            } else {
                rank.wins++;
                rank.points += 3;
            }
        }
    }
    return rank;
}
public static void main(String[] args) throws IOException {
    int n = Integer.parseInt(reader.readLine());
    for (int i = 0; i < n; ++i) {
        String tournamentName = reader.readLine();
        int teamCount = Integer.parseInt(reader.readLine().trim());
        Set<String> teamSet = new HashSet<>();
        for (int j = 0; j < teamCount; ++j) {
            teamSet.add(reader.readLine());
        }
        int gamesCount = Integer.parseInt(reader.readLine().trim());
        List<Game> games = new ArrayList<>();
        for (int j = 0; j < gamesCount; ++j) {
            games.add(new Game(reader.readLine()));
        List<String> teams = new ArrayList<>(teamSet);
        List<TeamRank> ranks = new ArrayList<>();
        for (int j = 0; j < teams.size(); ++j) {
            ranks.add(getRank(teams.get(j), games));
        }
        Collections.sort(ranks);
        output.println(tournamentName);
```

```
for (int j = 0; j < ranks.size(); ++j) {
          output.println((j + 1) + ") " + ranks.get(j));
          output.flush();
     }
     if (i < n - 1) {
          output.println();
     }
}
output.close();
}</pre>
```

5 Arithmetic and Algebra

5.1 Primary Arithmetic

```
This task is trivial.
```

```
91
       \langle Primary\ Arithmetic\ 91 \rangle \equiv
        package com.rvprg.pc;
         import static java.util.stream.Collectors.toList;
         import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.Arrays;
         import java.util.Comparator;
         import java.util.List;
         public class PrimaryArithmetic {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private static int[] asArray(String input, int pad) {
                 int[] a = new int[input.length() + pad];
                 for (int i = 0; i < input.length(); ++i) {</pre>
                     a[i] = input.charAt(input.length() - i - 1) - '0';
                 return a;
             }
             public static int count(List<String> input) {
                 int[] a = asArray(input.get(0), 0);
                 int[] b = asArray(input.get(1),
                         input.get(0).length() - input.get(1).length());
                 int carry = 0;
                 int count = 0;
                 for (int i = 0; i < a.length; ++i) {
                     int c = a[i] + b[i] + carry;
                     if (c >= 10) {
                         carry = 1;
                         count++;
                     } else {
                         carry = 0;
                     }
                 return count;
             }
             public static String toMessage(int count) {
                 if (count == 0) {
                     return "No carry operation.";
                 } else if (count == 1) {
                     return "1 carry operation.";
                 } else {
```

```
return count + " carry operations.";
        }
    }
    public static void main(String[] args) throws IOException {
        String currentLine;
        while ((currentLine = reader.readLine()) != null) {
            List<String> input = Arrays
                    .stream(currentLine.trim().split(" "))
                    .filter(x -> !x.equals(" "))
                    .sorted(Comparator.comparing(String::length).reversed())
                    .collect(toList());
            if (input.get(0).equals("0") && input.get(1).equals("0")) {
                break;
            }
            System.out.println(toMessage(count(input)));
        }
   }
}
```

5.2 Reverse And Add

```
This task is trivial.
```

93

```
\langle Reverse \ And \ Add \ 93 \rangle \equiv
 package com.rvprg.pc;
 import java.io.BufferedReader;
  import java.io.IOException;
 import java.io.InputStreamReader;
 class ReverseAndAdd {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static long reverse(long value) {
          long reversed = 0;
          while (value > 9) {
              reversed = reversed * 10 + (value % 10);
              value /= 10;
          reversed = reversed * 10 + value;
          return reversed;
      }
      private static boolean isPalindrome(long value) {
          return value == reverse(value);
      public static long[] calculate(long value) {
          int count = 0;
          do {
              value = value + reverse(value);
              count++;
          } while (!isPalindrome(value));
          return new long[] { count, value };
      public static void main(String[] args) throws IOException {
          int n = Integer.parseInt(reader.readLine().trim());
          for (int i = 0; i < n; ++i) {
              long v = Integer.parseInt(reader.readLine().trim());
              long[] res = calculate(v);
              System.out.println(res[0] + " " + res[1]);
          }
     }
 }
```

5.3 The Archeologists' Dilemma

Unlike the previous two tasks, this tasks is quite challenging.

Let's paraphrase this task in mathematical terms. For a given number v find positive integers m and n such that

$$v \cdot 10^n \le 2^m < (v+1) \cdot 10^n$$

where $n \ge l(v) + 1$, and l(v) is the number of digits in v. Let's take common logarithms on that inequality

$$log(v \cdot 10^n) \le log(2^m) < log((v+1) \cdot 10^n)$$

which is the same as

$$log(v) + log(10^n) \le log(2^m) < log(v+1) + log(10^n)$$

and

$$log(v) + n \cdot log(10) \le m \cdot log(2) < log(v+1) + n \cdot log(10)$$

which is the same as

$$log(v) + n \le m \cdot log(2) < log(v+1) + n.$$

This solves the task, because all we need to do now is to iterate on n starting with n = l(v) + 1. For a given n we find an initial m by using the left part of the inequality, so

$$m = \lfloor \frac{\log(v) + n}{\log(2)} \rfloor$$

Then we increment m while $log(v) + n \ge m \cdot log(2)$. Once this loop stops, we check if $m \cdot log(2) < log(v+1) + n$, and if so, m is the answer. Otherwise, we increment n and start everything all over again.

```
⟨The Archeologists Dilemma 94⟩≡
94
        package com.rvprg.pc;
        import java.io.BufferedReader;
        import java.io.IOException;
        import java.io.InputStreamReader;
        import java.math.BigDecimal;
        public class TheArcheologistsDilemma {
            private static final BufferedReader reader = new BufferedReader(
                    new InputStreamReader(System.in));
            private static long calculate(long v) {
                long n = BigDecimal.valueOf(v).precision() + 1;
                final double left = Math.log10(v);
                final double right = Math.log10(v + 1);
                final double log10_2 = Math.log10(2);
                while (true) {
                    long m = (long) Math.floor((left / log10_2) + n / log10_2);
                    while (left + n > (log10_2 * m)) {
```

```
m++;
}
if (right + n > (log10_2 * m)) {
    return m;
}
n++;
}

public static void main(String[] args) throws IOException {
    String currentLine;
    while ((currentLine = reader.readLine()) != null) {
        System.out.println(calculate(Long.parseLong(currentLine.trim())));
}
}
}
```

5.4 Ones

This is a little nice problem but it may take some time to come up with a proper solution. Obviously these "minimum multiples" of n can quickly become too large, and so we can't use the standard types of the language to do the calculations. The next natural idea would be to try to use BigInteger and repeatedly do $x = x \times 10 + 1$ and then checking x % n == 0 until it becomes true. But this is not a solution, it's too slow.

Another idea would be too come up with some clever "divisibility rules" to see if a given n divides a number that has only 1s in it. But this a dead end too.

Of course, the general idea is to simply test if x % n == 0 for a given n where x is a number consisting of 1s only.

To do that we can simply do long division and keep appending 1s to the reminder until it doesn't divide without a reminder.

Before we implement the long division, let's write input/output:

```
96a
        ⟨Ones 96a⟩≡
          package com.rvprg.pc;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          class Ones {
              private static final BufferedReader reader =
                  new BufferedReader(new InputStreamReader(System.in));
              private static int calculate(int n) {
                   ⟨5.4 Calculation 96b⟩
              public static void main(String[] args) throws IOException {
                  reader.lines().map(Integer::parseInt)
                                  .map(Ones::calculate)
                                  .forEach(System.out::println);
              }
          }
           We implement the case when n is 1 first:
       \langle 5.4 \ Calculation \ 96b \rangle \equiv
96b
          if (n == 1) {
              return 1;
          }
```

Any other number can be calculated using the long division.

Let's workout a small example. Let's say we want to find the minimum multiple for n=91. We start with s=11 and r=11. But clearly because s < n we need to append one more $1, \ s=r\times 10+1, \ \text{so now} \ s=111, \ \text{and} \ r=s-(n*\lfloor s/n\rfloor), \ \text{so} \ r=20; \ \text{and since} \ r\neq 0$ we continue by extending $s=r\times 10+1$ and then repeat the steps until r=0. But note though that $r=s-(n*\lfloor s/n\rfloor)$ is equivalent to $\mathbf{r}=\mathbf{s}\%$ n.

OK, now we can capture that in code:

```
97  \langle 5.4 Calculation 96b \rangle +\equiv \text{int 1 = 0;} \text{int r = 0;} \text{do } \{ \text{r = (r * 10 + 1) % n;} \text{1++;} \rangle \text{while (r > 0);} \text{return 1;}
```

Brilliant.

5.5 A Multiplication Game

Unfortunately I couldn't come up with anything more clever than a recursive algorithm that tries all the possible multipliers at each step and chooses the one that leads to the win. Because a direct recursive algorithm without any optimization would be awfully slow, we need some memoization. This is possible, because many multipliers would lead to the same value, so we can cache them, we just need to keep track of whose turn it is at this moment of time. For that we will have a list of two maps, one for each player, and the map will map a value to the result.

The program is quite compact:

```
\langle A \ Multiplication \ Game \ 98 \rangle \equiv
98
        package com.rvprg.pc;
         import java.io.BufferedReader;
         import java.io.IOException;
         import java.io.InputStreamReader;
         import java.util.ArrayList;
         import java.util.HashMap;
         import java.util.List;
        class MultiplicationGame {
             private static final BufferedReader reader = new BufferedReader(
                     new InputStreamReader(System.in));
             private static int solve(long p, long n, int t,
                     List<HashMap<Long, Integer>> memo) {
                 if (p \ge n) {
                     return t - 1;
                 int s = t % 2;
                 for (int i = 9; i \ge 2; --i) {
                     int result = 0;
                     long next = p * i;
                     if (memo.get(s).containsKey(next)) {
                         result = memo.get(s).get(next);
                          result = solve(next, n, t + 1, memo);
                         memo.get(s).put(next, result);
                     }
                     if (result % 2 == t % 2) {
                          return result;
                 }
                 return t + 1;
             }
             public static void main(String[] args) throws IOException {
                 String currentLine;
```

5.6 Polynomial Coefficients

This task is very straightforward, we just use the Newton's generalized binomial theorem. The formula is:

$$\frac{n!}{k_1!k_2!\dots k_m!}$$

We won't calculate it as is, but first simplify the fraction whenever possible.

```
\langle Polynomial\ Coefficients\ 100\rangle {\equiv}
100
         package com.rvprg.pc;
          import static java.util.Arrays.stream;
          import static java.util.stream.Collectors.toList;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.util.ArrayList;
          import java.util.Iterator;
          import java.util.List;
         public class PolynomialCoefficients {
              private static final BufferedReader reader = new BufferedReader(
                      new InputStreamReader(System.in));
              private static List<Integer> expand(int n) {
                  List<Integer> res = new ArrayList<Integer>();
                  for (int i = n; i > 0; --i) {
                      res.add(i);
                  return res;
              private static long calculate(int n, List<Integer> v) {
                  List<Integer> numerator = expand(n);
                  List<Integer> denominator = new ArrayList<>();
                  v.stream().filter(x \rightarrow x > 0)
                          .forEach(x -> denominator.addAll(expand(x)));
                  Iterator<Integer> it = denominator.iterator();
                  while (it.hasNext()) {
                      if (numerator.remove(it.next())) {
                          it.remove();
                  }
                  return numerator.stream().reduce(1, Math::multiplyExact).intValue() /
                          denominator.stream().reduce(1, Math::multiplyExact).intValue();
              private static List<Integer> readList(String input) {
                  return stream(input.trim().split(" "))
                          .filter(x -> !x.equals("")).map(Integer::parseInt)
                          .collect(toList());
```

```
public static void main(String[] args) throws IOException {
    String currentLine;
    while ((currentLine = reader.readLine()) != null) {
        List<Integer> nk = readList(currentLine);
        List<Integer> v = readList(reader.readLine());
        System.out.println(calculate(nk.get(0), v));
    }
}
```

102

5.7 The Stern-Brocot Number System

This task is just about searching the binary tree, which is trivial.

```
\langle The Stern-Brocot Number System 102 \rangle \equiv
 package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
 import java.io.BufferedReader;
 import java.io.IOException;
 import java.io.InputStreamReader;
 import java.util.List;
 public class TheSternBrocotNumberSystem {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static int gcd(int a, int b) {
          while (b != 0) {
              int t = b;
              b = a \% b;
              a = t;
          }
          return a;
      }
      private static String get(int a, int b) {
          int gcd = gcd(a, b);
          a = a / gcd;
          b = b / gcd;
          int[] 1 = new int[] { 0, 1 };
          int[] m = new int[] { 1, 1 };
          int[] r = new int[] { 1, 0 };
          StringBuilder result = new StringBuilder();
          while (true) {
              int cmp = Integer.compare(a * m[1], b * m[0]);
              if (cmp == -1) {
                  r = new int[] { m[0], m[1] };
                  m = new int[] { 1[0] + m[0], 1[1] + m[1] };
                  result.append("L");
              } else if (cmp == 1) {
                  1 = new int[] { m[0], m[1] };
                  m = new int[] { r[0] + m[0], r[1] + m[1] };
                  result.append("R");
              } else {
                  break;
          }
          return result.toString();
      }
```

 $\langle Pairsumonious\ Numbers\ 104 \rangle \equiv$

104

5.8 Pairsumonious Numbers

Let's have a look at a small example. Let's suppose our numbers a_1, a_2, a_3, a_4 are all positive and in ascending order then their sums are $a_1 + a_2, a_1 + a_3, a_1 + a_4, a_2 + a_3, a_2 + a_4, a_3 + a_4$ and are also in ascending order. Let's suppose now we only have b_1, \ldots, b_6 , where one of the possible assignments for b_1, \ldots, b_6 can be, for example, $b_1 = a_1 + a_2, b_2 = a_1 + a_3, b_3 = a_1 + a_4, b_4 = a_2 + a_3, b_5 = a_2 + a_4, b_6 = a_3 + a_4$. How can we restore a_1, \ldots, a_4 without knowing which of such assignments was used initially?

We can start with some value x by assuming that $a_1 = x$ (let's suppose any number for now). Then a_2 is determined by one of the values b_1, \ldots, b_6 . Let's choose b_1 , then the second number is obviously $a_2 = b_1 - x$. Similarly, we can work out a_3 and a_4 . Of course, there are multiple choices at each step, so we exhaustively try all possible combinations by using a backtracking technique.

But straightforward backtracking won't work. First, we don't know which range to select the initial x from. Second, trying all the combinations without eliminating some dead end combinations will be too slow. So we need to narrow the range for the x, and also not to proceed with some combinations that don't lead to a solution.

We assumed that the values were all positive, however it's easy to see that our backtracking would still work if the number weren't positive.

Let's see how can we eliminate the dead end combinations. Let's suppose we have a_1, a_2 and the other two values are undetermined yet. If $a_1 + a_2$ is a value that is larger than any of the values b_1, \ldots, b_6 , then we don't need to look for the other two undetermined values. This is because values in a_1, \ldots, a_4 and in b_1, \ldots, b_6 are in ascending order, and any other combination will lead to even larger values.

Let's have a look at what is the range for our initial value x. Obviously trying the whole range of the integer type is not practical. The upper bound for the range is easy to determine though, it's the largest value in the input. The lower bound can be taken as the minimum of the differences of the pairs made of the input values.

Can you see why?

```
package com.rvprg.pc;
import static java.util.Arrays.stream;
import static java.util.stream.Collectors.toList;
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;
import java.util.Arrays;
import java.util.BitSet;
import java.util.List;
import java.util.stream.Collectors;
public class PairsumoniousNumbers {
    private static final BufferedReader reader = new BufferedReader(
            new InputStreamReader(System.in));
    private final static int[] IMPOSSIBLE = new int[0];
    private enum Result {
        success, failure, overflow
    };
```

```
private final int n;
private final int[] v;
private final BitSet excluded;
public int[] getSolution() {
    int[] partialResult = new int[n];
    int[] bounds = new int[] { Integer.MAX_VALUE, v[v.length - 1] };
    for (int i = 0; i < v.length; ++i) {
        for (int j = i + 1; j < v.length; j++) {
            bounds[0] = Math.min(bounds[0], v[i] - v[j]);
    }
    if (bounds[0] > bounds[1]) {
        int t = bounds[0];
        bounds[0] = bounds[1];
        bounds[1] = t;
    if (bounds[1] < 0) {
        bounds[1] = 0;
    for (int i = bounds[0]; i < bounds[1]; ++i) {</pre>
        partialResult = new int[n];
        partialResult[0] = i;
        int[] result = search(partialResult, 0, 0);
        if (result != IMPOSSIBLE) {
            Arrays.sort(result);
            return result;
        }
    }
    return IMPOSSIBLE;
}
PairsumoniousNumbers(List<Integer> input) {
   n = input.get(0);
    v = new int[input.size() - 1];
   for (int i = 1; i < input.size(); ++i) {</pre>
        v[i - 1] = input.get(i);
    Arrays.sort(v);
    excluded = new BitSet(n);
}
private Result verify(int upTo, int[] solution) {
    excluded.clear();
    for (int i = 0; i < upTo; ++i) {</pre>
        for (int j = i + 1; j < upTo; ++j) {
            int currValue = solution[i] + solution[j];
            if (currValue > v[v.length - 1]) {
                return Result.overflow;
```

```
}
            int p = Arrays.binarySearch(v, currValue);
            if (p < 0) {
                return Result.failure;
            while (p > 0 \&\& v[p] == v[p - 1]) {
                p--;
            }
            while (p < v.length - 1 && excluded.get(p) &&
                   v[p] == v[p + 1]) {
            }
            if (p == v.length || excluded.get(p)) {
                return Result.failure;
            excluded.set(p);
        }
   }
    for (int i = 0; i < upTo - 1; ++i) {
        if (!excluded.get(i)) {
            return Result.failure;
        }
    }
    return Result.success;
}
private int[] search(int[] partialSolution, int last, int pos) {
    for (int i = pos; i < v.length; ++i) {</pre>
        partialSolution[last + 1] = v[i] - partialSolution[0];
        Result verificationResult = verify(last + 2, partialSolution);
        if (verificationResult == Result.success) {
            if (last + 1 < n - 1) {
                int[] solution = search(partialSolution, last + 1, i + 1);
                if (solution != IMPOSSIBLE) {
                    return solution;
            } else {
                return partialSolution;
        } else if (verificationResult == Result.overflow) {
            break;
    return IMPOSSIBLE;
}
private static String toString(int[] arr) {
    return Arrays.stream(arr).mapToObj(String::valueOf)
            .collect(Collectors.joining(" "));
}
```

6 Combinatorics

6.1 How Many Fibs?

This task is particularly easy in Java because of BigInteger class.

```
108
       \langle How\ Many\ Fibs\ 108 \rangle \equiv
         package com.rvprg.pc;
          import static java.util.Arrays.stream;
          import static java.util.stream.Collectors.toList;
         import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.math.BigInteger;
          import java.util.List;
         public class HowManyFibs {
              private static final BufferedReader reader = new BufferedReader(
                      new InputStreamReader(System.in));
              public static void main(String[] args) throws IOException {
                  String currentLine;
                  while ((currentLine = reader.readLine()) != null) {
                      List<BigInteger> range = stream(currentLine.trim().split(" "))
                              .filter(x -> !x.equals("")).map(BigInteger::new)
                              .collect(toList());
                      if (range.get(0).equals(BigInteger.ZERO) &&
                              range.get(1).equals(BigInteger.ZERO)) {
                      }
                      BigInteger fn2 = BigInteger.ZERO;
                      BigInteger fn1 = BigInteger.ONE;
                      BigInteger fn = fn2.add(fn1);
                      long counter = 0;
                      while (fn.compareTo(range.get(1)) <= 0) {</pre>
                          if (fn.compareTo(range.get(0)) >= 0) {
                              counter++;
                          }
                          fn2 = fn1;
                          fn1 = fn;
                          fn = fn1.add(fn2);
                      System.out.println(counter);
                  }
             }
         }
```

6.2 How Many Pieces of Land?

Unlike the previous task this one is much more entertaining.

Let's see if we can consider this task a graph task? Actually yes we can³. We can consider points on an ellipse and diagonal intersections as vertices of a graph, and edges being the connecting segments. We are asked to find the number of regions of this graph. Note that the task asks for the maximum number of regions, which basically means no more than two segments should cross the same point.

There's an important characteristic in the graph theory called Euler's Formula:

$$V - E + F = 2$$

V is the number of vertices, E is the number of edges, and F is the number of regions bound by the edges (this includes the outer region). This characteristic holds for any finite connected planar graph without intersecting edges.

Using the Euler's Formula we can find the number of faces once we know V and E. That is

$$F = 2 - V + E$$

Let's count. We have n points on the ellipse. How many different chords can we have? Well we can have $\binom{n}{2}$ different chords. Now we need to find at how many points do these chords intersect. Every intersection point is uniquely determined by two lines and every two lines are determined by four different points on the ellipse. Simply put, this means that every intersection point is uniquely determined by four points on the ellipse. How many such different intersection points are there? It's precisely $\binom{n}{4}$. Because we have additional n points on the ellipse the total number of vertices of the graph is $V = n + \binom{n}{4}$.

Now we have two quantities: the number of chords and the number of points at which they intersect. This allows us to calculate the number of edges in our graph. Notice that every intersection point breaks the segment into two peaces. So if we take two lines and they intersect, we have four segments. If we take three lines that intersect at three points, we get nine different segments. Generally, if we have m segments intersecting at p points, then we end up with m+2p segments. (Note that this is only true if no more than two lines intersect at each point.) This in turn means that our graph will have $E = \binom{n}{2} + 2\binom{n}{4} + n$ edges; additional n because of the ellipse's segments are part of the graph too.

Now we just plug these value into the formula:

$$F = 2 - n - \binom{n}{4} + \binom{n}{2} + 2\binom{n}{4} + n$$

which is the same as:

$$F = 2 + \binom{n}{2} + \binom{n}{4}$$

This formula counts in the outer region too, but in our tasks it's not counted, so we just reduce it by one. The final formula is:

$$F = 1 + \binom{n}{2} + \binom{n}{4}$$

 $^{^3}$ There's a brilliant video that explains exactly the same solution: https://youtu.be/K8P8uFahAgc

110

This translates into Java code extremely easily:

```
\langle How\ Many\ Pieces\ of\ Land\ 110 \rangle \equiv
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.math.BigInteger;
  public class HowManyPiecesOfLand {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static BigInteger calculate(BigInteger v) {
          BigInteger t1 = v.multiply(v.subtract(BigInteger.ONE))
                   .divide(BigInteger.valueOf(2));
          BigInteger t2 = v.multiply(v.subtract(BigInteger.ONE))
                   .multiply(v.subtract(BigInteger.valueOf(2)))
                   .multiply(v.subtract(BigInteger.valueOf(3)))
                   .divide(BigInteger.valueOf(4 * 3 * 2));
          return BigInteger.ONE.add(t2).add(t1);
      }
      public static void main(String[] args)
              throws NumberFormatException, IOException {
          int n = Integer.parseInt(reader.readLine().trim());
          for (int i = 0; i < n; ++i) {
              System.out.println(
                       calculate(new BigInteger(reader.readLine().trim())));
          }
      }
  }
```

6.3 Counting

111

There's always one easy case: that's when the number of 1s matches n, so their sum matches n. But now we can start constructing other cases. If we remove three 1s from it and replace by 3 they would still add up to n. Similarly, if we remove two 1s and replace by 2 they would still add up to n. Now, once we removed two or three 1s we end up with strings of ones of length n-2 or n-3 to which we can do the same operation recursively. This suggests a recursive formula:

$$T(n) = T(n-2) + T(n-3)$$

But 4 and 1 should be counted as 1 according to the problem statement. We can think about this in a similar manner, if we have n 1s we can take out one and replace by 4, so it's an additional T(n-1) term in into the recursive formula above. But since 1 and 4 are the same we also must take into account a symmetric case where the first n-1 ones are replaced by n-1 fours, so that's a yet additional T(n-1) term. The final formula is:

$$T(n) = T(n-2) + T(n-3) + 2T(n-1)$$

This value grows very quickly, so we will be using BigInteger class. We will also implement it in a iterative manner rather than recursive function calls.

```
\langle Counting 111 \rangle \equiv
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.math.BigInteger;
  public class Counting {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static BigInteger count(int n) {
          final BigInteger two = BigInteger.valueOf(2);
          if (n == 1) {
              return two;
          } else if (n == 0) {
              return BigInteger.ONE;
          } else if (n < 0) {
              return BigInteger.ZERO;
          BigInteger[] prev = new BigInteger[] { BigInteger.ZERO, BigInteger.ONE,
                  two };
          for (int i = 1; i < n; ++i) {
              BigInteger next = prev[2].multiply(two).add(prev[1]).add(prev[0]);
              prev[0] = prev[1];
              prev[1] = prev[2];
              prev[2] = next;
          }
```

6.4 Expressions

It's an interesting task! To solve it let's have a look at the recurrence formula of the Catalan numbers. As the textbook explains it's constructed in this way: The proper string of parentheses starts with a single left parenthesis and is matched by some right parenthesis. This divides the word into two parts both of which are properly constructed. In other words any properly balanced string of parentheses can always be represented as $w = (w_1)w_2$ where both w_1 and w_2 are proper strings of parentheses, possibly of zero length; hence the recursive formula.

Notice that w_1 is in the parenthesis in $w = (w_1)w_2$, so the depth of (w_1) is at least 1. We can keep track of the depth of recursion and stop as long as we reach the required depth:

$$C[n,d] = \sum_{i=0}^{n-1} C[i,d-1]C[n-1-i,d]$$

and

$$C[n, d] = 1$$
 if $n = 0$ or $d = 1$

Here n is the number of pairs of parentheses, d is the required depth.

The formula above returns all the strings with the depths of up to d. To get all the proper strings of parentheses of depth d we simply need to subtract all the strings of depth up to d-1. So the final formula is

$$F[m,d] = C[m/2,d] - C[m/2,d-1]$$

Here m is the length of a string as specified in the problem statement. We divide by two as the length should always be an even number because each opening parenthesis must have a closing parenthesis. If the number is odd, we will return 0.

Of course we need memoization in the implementation which is trivial in this case.

```
113
       \langle Expressions 113 \rangle \equiv
         package com.rvprg.pc;
          import static java.util.Arrays.stream;
          import static java.util.stream.Collectors.toList;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.math.BigInteger;
          import java.util.Arrays;
          import java.util.List;
         public class Expressions {
              private static final BufferedReader reader = new BufferedReader(
                      new InputStreamReader(System.in));
              private static final BigInteger[][] memo = new BigInteger[151][151];
              public static BigInteger c(int n, int d) {
                  if (d == 1 || n == 0) {
                      return BigInteger.ONE;
```

```
if (memo[n][d] != null) {
            return memo[n][d];
        BigInteger v = BigInteger.ZERO;
        for (int i = 0; i \le n - 1; ++i) {
            BigInteger v1 = c(i, d - 1);
            BigInteger v2 = c(n - i - 1, d);
            v = v1.multiply(v2).add(v);
        }
        memo[n][d] = v;
        return v;
    }
    public static BigInteger solve(int n, int d) {
        if (n % 2 != 0) {
            return BigInteger.ZERO;
        for (int i = 0; i < memo.length; ++i) {</pre>
            Arrays.fill(memo[i], null);
        return c(n / 2, d).subtract(c(n / 2, d - 1));
    }
    public static void main(String[] args) throws IOException {
        String currentLine;
        while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().isEmpty()) {
            List<Integer> input = stream(currentLine.trim().split(" "))
                    .filter(x -> !x.equals("")).map(Integer::parseInt)
                    .collect(toList());
            System.out.println(solve(input.get(0), input.get(1)));
        }
   }
}
```

6.5 Complete Tree Labeling

Let's look at a simple case, a tree of degree k of depth 1. In this case there are k+1 nodes: the root and k children. We have a list of labels in ascending order. To preserve the heap structure we need to take the minimum element from the list of labels as the root. Then we have k! ways to arrange the children using the remaining labels. This is going to be our base case for the recursion.

Let's define f(b, s, k, h) as a function that returns the number of ways a k-ary tree can be labeled. Here b is the base value (that is k!), s is the number of nodes in the k-ary tree, k is, obviously, the degree of the tree, and h is the height of the tree.

The total number of nodes in a k-ary tree of height h is

$$n(k,h) = \frac{k^{h+1} - 1}{k - 1}$$

Let's say we are at depth 1 in the k-ary tree. At this level there are k subtrees each having n(k, h-1) = (n(k, h)-1)/k nodes. In how many ways can we choose the labels from the list of labels for this subtree? For the first subtree we can choose labels in

$$\binom{n(k,h)-1-1}{n(k,h-1)-1}$$

ways. One -1 is because of the parent node, and another -1 is because of the root of the subtree. For the second subtree we can now choose labels in

$$\binom{n(k,h) - 1 - 1 - n(k,h-1)}{n(k,h-1) - 1}$$

ways, and so on for the other subtrees. Remember that all this can be rearranged in k! ways and that each subtree can be labeled in f(b, n(k, h-1), k, h-1) ways. Multiplying all these together gives us the answer.

```
115
        \langle Complete \ Tree \ Labeling \ 115 \rangle \equiv
          package com.rvprg.pc;
          import static java.util.Arrays.stream;
          import static java.util.stream.Collectors.toList;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.math.BigInteger;
          import java.util.ArrayList;
          import java.util.Iterator;
          import java.util.List;
          class CompleteTreeLabeling {
              private static final BufferedReader reader = new BufferedReader(
                      new InputStreamReader(System.in));
              private static List<BigInteger> expand(int n, int upto) {
                  List<BigInteger> res = new ArrayList<BigInteger>();
                  for (int i = n; i > upto; --i) {
```

res.add(BigInteger.valueOf(i));

```
}
    return res;
}
private static BigInteger mult(List<BigInteger> 1) {
    return l.stream().reduce(BigInteger.ONE, (x, y) -> x.multiply(y));
private static BigInteger choose(int n, int k) {
    List<BigInteger> numerator = expand(n, (n - k));
    List<BigInteger> denominator = expand(k, 0);
    Iterator<BigInteger> it = denominator.iterator();
    while (it.hasNext()) {
        if (numerator.remove(it.next())) {
            it.remove();
   }
    return mult(numerator).divide(mult(denominator));
}
private static BigInteger count(BigInteger base, int treeSize, int k,
        int h) {
    if (h == 1) {
        return base;
    int subtreeSize = (treeSize - 1) / k;
    BigInteger subtreeCount = count(base, subtreeSize, k, h - 1);
    BigInteger count = base;
    for (int i = subtreeSize - 1; i <= treeSize - 2; i += subtreeSize) {</pre>
        count = count.multiply(subtreeCount)
                .multiply(choose(i, subtreeSize - 1));
    }
    return count;
}
private static BigInteger solve(int k, int h) {
    if (k == 1) {
        return BigInteger.ONE;
    int pow = 1;
    for (int i = 0; i < h + 1; ++i) {
        pow *= k;
    return count(mult(expand(k, 0)), (pow - 1) / (k - 1), k, h);
}
public static void main(String[] args) throws IOException {
    String currentLine;
    while ((currentLine = reader.readLine()) != null) {
        List<Integer> input = stream(currentLine.trim().split(" "))
                .filter(x -> !x.equals("")).map(Integer::parseInt)
                .collect(toList());
        System.out.println(solve(input.get(0), input.get(1)));
```

} }

6.6 The Priest Mathematicians

We know that the answer to the classic Hanoi Towers task is $T(n) = 2^n - 1$. However, in this task it's slightly modified where we have an option to use the four pegs instead of three, as described in the problem statement.

It's really easy to come up with a recursive formula:

$$A(n) = min\{2^{n-k} - 1 + 2A(k) : k \in (1, n)\}\$$

This is because first we use four pegs to move k discs on to the intermediate peg, then use the classic algorithm using the three pegs, finally use four pegs to move k discs again. We try all such $k \in (1, n)$ and find the minimum value.

This formula coded as is would give the right answer, but it will be very slow. Still, it's very useful to have a look at the first few values:

k	n	A(n)
1	2	3
1	3	5
1	4	9
$\frac{2}{3}$	5	13
3	6	17
3	7 8	25
4	8	33
5	9	41

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The first column is the k that lead to the minimal A(n). As you may have noticed it grows monotonically. This suggests how to construct the values iteratively: We simply calculate the value with the current k and k+1, and if k+1 gives a better answer we accept it and advance k. This way we calculate all the values for each $n \in (1, 10000)$. Then we simply look up the answer in the table.

```
\langle \mathit{The\ Priest\ Mathematician\ 118} \rangle {\equiv}
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.math.BigInteger;
  class ThePriestMathematician {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private static final BigInteger TWO = BigInteger.valueOf(2);
      private static final BigInteger ONE = BigInteger.ONE;
      private static final BigInteger ZERO = BigInteger.ZERO;
      public static BigInteger[] generate() {
          BigInteger[] hanoi = new BigInteger[10001];
          hanoi[0] = ZERO;
          hanoi[1] = ONE;
          for (int i = 2, k = 1; i \le 10000; ++i) {
              BigInteger n1 = TWO.pow(i - k).subtract(ONE)
                        .add(hanoi[k].multiply(TWO));
              BigInteger n2 = hanoi[k + 1] != null ? TWO.pow(i - (k + 1))
```

```
.subtract(ONE).add(hanoi[k + 1].multiply(TWO))
                : null;
        if (n2 != null \&\& n2.compareTo(n1) == -1) {
            k++;
            hanoi[i] = n2;
        } else {
            hanoi[i] = n1;
    }
    return hanoi;
}
public static void main(String[] args) throws IOException {
    BigInteger[] hanoi = generate();
    String currentLine = null;
    while ((currentLine = reader.readLine()) != null &&
            !currentLine.trim().equals("")) {
        System.out.println(hanoi[Integer.parseInt(currentLine.trim())]);
}
```

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6.7 Self-Describing Sequence

To solve this task we don't even need to come up with a recursive formula. We can simply generate the sequence and then lookup the required value. The trick however is to make the sequence compact. Instead of writing out each member of the sequence we just generate a list of ranges. Indexes of the elements in this list of ranges are the sequence values.

For example, instead of having 1, 2, 2, 3, 3, 4, 4, 4, 5, 5, 5, 6, 6, 6 etc we represent it as $(1,1)_1, (2,3)_2, (4,5)_3, (6,8)_4, (9,11)_5, (12,15)_6$ etc. Then, to get the value of a(n), we use binary search to find the range into which n falls. Once we know the range, we simply return its index. For instance, a(5) = 3, because $5 \in (4,5)_3$, and therefore a(5) = 3.

```
\langle Self \ Describing \ Sequence \ 120 \rangle \equiv
  package com.rvprg.pc;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.ArrayList;
  import java.util.Collections;
  import java.util.List;
  class SelfDescribingSequence {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      private List<Tuple> seq = new ArrayList<>();
      private static final long limit = 2_000_000_000L;
      SelfDescribingSequence() {
          seq.add(new Tuple(1, 1));
          seq.add(new Tuple(2, 3));
          seq.add(new Tuple(4, 5));
          int tupleIndex = 2;
          boolean cont = true;
          do {
              Tuple currTuple = seq.get(tupleIndex);
              for (long i = currTuple.v1; i <= currTuple.v2; ++i) {</pre>
                  Tuple lastTuple = seq.get(seq.size() - 1);
                   if (lastTuple.v1 >= limit) {
                       cont = false:
                       break;
                  }
                   seq.add(new Tuple(lastTuple.v2 + 1, lastTuple.v2 + tupleIndex + 1));
              tupleIndex++;
          } while (cont);
      }
      static class Tuple {
          private long v1;
          private long v2;
          public Tuple(long v1, long v2) {
```

```
this.v1 = v1;
            this.v2 = v2;
        }
    }
    public long get(long n) {
        int i = Collections.binarySearch(seq, new Tuple(n + 1, 0),
                (x, y) -> Long.compare(x.v1, y.v1));
        if (i < 0) {
            i = Math.abs(i + 1);
        }
        return i;
    }
    public static void main(String[] args) throws IOException {
        SelfDescribingSequence g = new SelfDescribingSequence();
        String currentLine;
        while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().equalsIgnoreCase("")) {
            long n = Long.parseLong(currentLine.trim());
            if (n == 0) {
                break;
            System.out.println(g.get(n));
        }
   }
}
```

6.8 Steps

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The problem statement says that the length of the next step can be either the same or by one bigger or by one smaller as the previous one. Since this sequence always increases by one it's a simple arithmetic series. The sum of such series is $s(n) = \frac{n(1+a_n)}{2}$. We need to find n such that $x + s(n) \le y$ and x + s(n+1) > y, here x and y as described in the problem statement. But we know that the first and the last steps must be of length 1, so we must have another arithmetic series to go down back to step of length 1. Therefore, we need to find n such that $x + 2s(n) \le y$, and x + 2s(n+1) > y. Because $a_n = n$, $s(n) = \frac{n(1+n)}{2}$, so we are looking for an n such that $x + n(1+n) \le y$ and x + (n+1)(n+2) > y, or, equivalently, $n(1+n) \le y - x$ and n = n and n = n such that n = n and n = n such that n = n and n = n such that n = n and n = n such that n = n and n = n such that n = n such that

Once we found such an n, we know that the number of steps is 2n. But we need to try two cases to finalize the answer. First, if n(1+n) < y-x, that is strictly less, we need to try to add more steps. We know that at some point we reach the step of length n, so we should try inserting additional n and checking if we are still less than y-x. If not, keep adding. Adding n is allowed, because a new step can be of the same length as the previous one. If adding another n gets us above y-x, we need to try n-1 and so on down to 1. This will give us the optimal number of steps.

We also need to check another case: (n+1)(n+2) > y-x. In this case we need to remove steps to get us to y-x. We can safely remove steps in pairs. Let's image our steps are as follows 1, 2, 3, 4, 4, 3, 2, 1. We can remove 4 without breaking the rules. Then we can remove 4 again. Then 3, and then 3 one more time and so on. Basically we remove them in pairs. We keep removing until it gets us at or below y-x. Once we are there we are done. If we are below, we can still apply the procedure from the first case to align with y-x.

Now from those two cases we take the one that gives the smaller number of steps.

```
\langle Steps \ 122 \rangle \equiv
  package com.rvprg.pc;
  import static java.util.Arrays.stream;
  import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
  import java.io.InputStreamReader;
  import java.util.List;
  class Steps {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      public static long getLength(long limit) {
          long n = 1;
          while (n * (1 + n) \le limit) {
              n++:
          }
          if (n * (1 + n) > limit) {
              n--;
          return n:
      }
```

```
public static long getSteps(long n, long limit) {
        long sum = n * (1 + n);
        long steps = n * 2;
        long i = n;
        short j = 0;
        while (sum > limit) {
            sum -= i;
            steps--;
            if (j == 1) {
                j = 0;
                i--;
            }
            j++;
        while (sum < limit) {
            while (sum + i <= limit) {</pre>
                sum += i;
                steps++;
            }
            if (i > 1) {
                i--;
            }
        }
        return steps;
    }
    public static long solve(long x, long y) {
        long limit = y - x;
        if (limit <= 1) {
            return limit;
        long len = getLength(limit);
        return Math.min(getSteps(len, limit), getSteps(len + 1, limit));
    }
    public static void main(String[] args) throws IOException {
        int n = Integer.parseInt(reader.readLine().trim());
        for (int i = 0; i < n; ++i) {
            List<Integer> input = stream(reader.readLine().trim().split(" "))
                    .filter(x -> !x.equals("")).map(Integer::parseInt)
                    .collect(toList());
            System.out.println(solve(input.get(0), input.get(1)));
        }
   }
}
```

7 Number Theory

7.1 Light, More Light

With this tasks we are basically asked to find the number of divisors of the given number. Once we know the number of divisors, we can figure out the last bulb state by checking if the number of the divisors is even or odd.

Let's sort out the input/output first as usual. We assume that we have calculate method that returns the number of divisors for a given number.

```
\langle Light, More \ Light \ 124 \rangle \equiv
124
          package com.rvprg.pc;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          \langle 7.1 \ Imports \ 125a \rangle
          class LightMoreLight {
              private static final BufferedReader reader = new BufferedReader(
                       new InputStreamReader(System.in));
              ⟨7.1 Variables 125b⟩
              LightMoreLight() {
                   ⟨7.1 Constructor 125c⟩
              }
              public long calculate(long value) {
                   ⟨7.1 Implementation 126⟩
              public static void main(String[] args) throws IOException {
                   LightMoreLight 1 = new LightMoreLight();
                   String currentLine;
                   while ((currentLine = reader.readLine()) != null &&
                            !currentLine.trim().equals("0")) {
                       long value = Long.parseLong(currentLine.trim());
                       System.out.println(1.calculate(value) % 2 == 0 ? "no" : "yes");
                   }
              }
          }
```

OK, to figure out the number of divisors we will use the fundamental theorem of arithmetic. This theorem states that: Every integer greater than one either is prime itself or is the product of prime numbers, and that this product is unique, up to the order of the factors. To find the prime factorization we can use a straightforward algorithm: simply by dividing a number by the primes less that the number itself, trying them one by one.

Since we need to know the prime numbers, let's pre-calculate them first in the constructor. We won't need primes larger than $\sqrt{2^{32}-1}$, but we'll define a constant MAX_PRIMES a bit larger than that. We will use a classic algorithm for finding prime numbers, the sieve of Eratosthenes algorithm (see [3]).

```
\langle 7.1 \; Imports \; 125a \rangle \equiv
125a
            import java.util.ArrayList;
            import java.util.BitSet;
            import java.util.List;
125b
         \langle 7.1 \ Variables \ 125b \rangle \equiv
            private final List<Long> primes;
            private final static int MAX_PRIMES = 70000;
         \langle 7.1 \ Constructor \ 125c \rangle \equiv
125c
            BitSet bits = new BitSet(MAX_PRIMES);
            for (int i = 2; i < Math.sqrt(MAX_PRIMES); ++i) {</pre>
                 if (!bits.get(i)) {
                     int k = 0;
                     int ii = i * i;
                      int j = ii + k * i;
                     while (j < MAX_PRIMES) {</pre>
                          bits.set(j);
                          k++;
                          j = ii + k * i;
                     }
                 }
            primes = new ArrayList<Long>();
            for (int i = 2; i < bits.length(); ++i) {
                 if (!bits.get(i)) {
                     primes.add((long) i);
            }
```

Now the interesting part: In fact we don't need the prime numbers of the factorization, we only need their exponents to find out the number of divisors.

To see why, consider a number of the form $v = p_1^n$. The divisors of this number are $1, p_1, p_1^2, p_1^3, \ldots, p_1^n$; therefore the number of the divisors is n + 1.

```
1, p_1, p_1^2, p_1^3, \ldots, p_1^n; therefore the number of the divisors is n+1.
              Consider a number of the form v = p_1^n p_2^m, its divisors are:
                                \begin{array}{cccc} p_1^2 & \dots & p_1^n \\ p_1^2 p_2 & \dots & p_1^n p_2 \\ p_1^2 p_2^2 & \dots & p_1^n p_2^2 \end{array}
                p_2
                       p_1p_2
               p_2^2
               p_2^m \quad p_1 p_2^m \quad \dots \quad p_1^n p_2^m
              Therefore the number of its divisors is (n+1)(m+1).
              Generally the number of the divisors for a number v = p_1^{n_1} p_2^{n_2} \cdots p_k^{n_m} is (n_1 + 1)(n_2 + 1)
          1)\cdots(n_m+1).
          \langle 7.1 \ Implementation \ 126 \rangle \equiv
126
            List<Long> factors = new ArrayList<Long>();
            for (int i = 0; i < primes.size() && value > 1 &&
                        (primes.get(i) * primes.get(i)) <= value; ++i) {</pre>
                  long p = 0;
                  while (value % primes.get(i) == 0) {
                       value /= primes.get(i);
                  if (p > 0) {
                       factors.add(p);
            }
            if (value > 1) {
                  factors.add(1L);
            return factors.stream().map(x \rightarrow x + 1).reduce(1L, (a, b) \rightarrow a * b);
```

This concludes the program.

7.2 Carmichael Numbers

To solve this task we need two algorithms: the sieve of Eratosthenes (see [3]) and a fast modular exponentiation (specifically, right-to-left binary method, see [5]). BigInteger's modPow would do too, but it will be slower than a handcrafted one. I've tried BigInteger.modPow and the judge accepted my solution with 2.5s execution time. Handcrafted modPow though is considerably faster and the judge accepted my program with 560ms execution time.

```
\langle Carmichael\ Numbers\ 127 \rangle \equiv
127
          package com.rvprg.pc;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.math.BigInteger;
          import java.util.Arrays;
          import java.util.BitSet;
          class CarmichaelNumbers {
              private static final BufferedReader reader = new BufferedReader(
                       new InputStreamReader(System.in));
              private final int[] primes;
              private final static int MAX_PRIMES = 66000;
              CarmichaelNumbers() {
                  BitSet bits = new BitSet(MAX_PRIMES);
                  for (int i = 2; i < Math.sqrt(MAX_PRIMES); ++i) {</pre>
                       if (!bits.get(i)) {
                           int k = 0;
                           int ii = i * i;
                           int j = ii + k * i;
                           while (j < MAX_PRIMES) {</pre>
                               bits.set(j);
                               k++;
                               j = ii + k * i;
                           }
                       }
                  }
                  int size = 0;
                  for (int i = 2; i < bits.length(); ++i) {</pre>
                       if (!bits.get(i)) {
                           size++;
                       }
                  }
                  int j = 0;
                  primes = new int[size];
                  for (int i = 2; i < bits.length(); ++i) {</pre>
                       if (!bits.get(i)) {
```

primes[j++] = i;

```
}
       }
    }
    public long modPow(long b, long e, long m) {
        if (m == 1) {
            return 0;
       }
        long result = 1;
        b = b \% m;
        while (e > 0) {
            if (e % 2 == 1) {
               result = (result * b) % m;
            }
            e = e >> 1;
            b = (b * b) \% m;
       return result;
    }
    public boolean isCarmichael(int n) {
        if (Arrays.binarySearch(primes, n) >= 0) {
            return false;
        for (int i = 2; i < n; ++i) {
            if (modPow(i, n, n) != i) {
                return false;
       }
       return true;
    }
    public static void main(String[] args) throws IOException {
        CarmichaelNumbers n = new CarmichaelNumbers();
        String currentLine = null;
        while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().equals("")) {
            int v = Integer.parseInt(currentLine.trim());
            if (v == 0) {
                break;
            }
            if (n.isCarmichael(v)) {
                System.out.println(
                        "The number " + v + " is a Carmichael number.");
                System.out.println(v + " is normal.");
            }
       }
   }
}
```

7.3 Euclid Problem

130

We just need to use the Extended Euclid Algorithm. The algorithm below is a direct translation of the pseudocode from [4].

```
\langle Euclid\ Problem\ 130 \rangle \equiv
 package com.rvprg.pc;
 import static java.util.Arrays.stream;
 import static java.util.stream.Collectors.toList;
  import java.io.BufferedReader;
  import java.io.IOException;
 import java.io.InputStreamReader;
 import java.util.Arrays;
 import java.util.List;
 import java.util.stream.Collectors;
  class EuclidProblem {
      private static final BufferedReader reader = new BufferedReader(
              new InputStreamReader(System.in));
      public static long[] euclid(long a, long b) {
          long s = 0;
          long old_s = 1;
          long t = 1;
          long old_t = 0;
          long r = b;
          long old_r = a;
          while (r != 0) {
              long quotient = old_r / r;
              long p = r;
              r = old_r - quotient * r;
              old_r = p;
              p = s;
              s = old_s - quotient * s;
              old_s = p;
              p = t;
              t = old_t - quotient * t;
              old_t = p;
          return new long[] { old_s, old_t, old_r };
      }
      public static String toString(long[] arr) {
          return Arrays.stream(arr).mapToObj(String::valueOf)
                  .collect(Collectors.joining(" "));
      }
      public static void main(String[] args) throws IOException {
          String currentLine = null;
          while ((currentLine = reader.readLine()) != null &&
                  !currentLine.trim().equals("")) {
              List<Integer> input = stream(currentLine.trim().split(" "))
```

7.4 Factovisors

Obviously any number $m \leq n$ divides n!. That's an easy case. If m > n, however, we obtain the unique prime factorization of $m = p_1^{k_1} p_2^{k_2} \cdots p_n^{k_n}$. For each $p_i^{k_i}$ we count how many values $v \in [1, n]$ are there such that p_i divides v. There should be at least k_i such values. We check that this holds for every p_i from the unique prime factorization. If it doesn't, then m does not divide n!.

```
\langle \mathit{Factovisors} \ 132 \rangle {\equiv}
132
          package com.rvprg.pc;
          import static java.util.Arrays.stream;
          import static java.util.stream.Collectors.toList;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.util.List;
          class Factovisors {
              private static final BufferedReader reader = new BufferedReader(
                       new InputStreamReader(System.in));
              public static boolean check(int n, int p, int k) {
                  for (int i = p; i \le n \&\& k > 0; i += p) {
                       int m = i;
                       while (m \% p == 0) {
                           m /= p;
                           k--;
                       }
                  }
                  return k <= 0;
              public static boolean solve(int n, int m) {
                  n = (n == 0) ? 1 : n;
                  m = (m == 0) ? 1 : m;
                  if (n \ge m) {
                       return true;
                  int k = 0;
                  while (m \% 2 == 0) {
                       m \neq 2;
                       k++;
                  }
                  if (!check(n, 2, k)) {
                       return false;
                  for (int i = 3; i <= Math.sqrt(m); i += 2) {</pre>
                       k = 0;
                       while (m \% i == 0) {
                           m /= i;
                           k++;
```

```
}
            if (!check(n, i, k)) {
                return false;
        }
        return m <= n;
    }
    public static void main(String[] args) throws IOException {
        String currentLine = null;
        while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().equals("")) {
            List<Integer> input = stream(currentLine.trim().split(" "))
                    .filter(x -> !x.equals("")).map(Integer::parseInt)
                    .collect(toList());
            boolean solution = solve(input.get(0), input.get(1));
            System.out.println(input.get(1) +
                    (solution ? " divides " : " does not divide ") +
                    input.get(0) + "!");
        }
   }
}
```

7.5 Summation of Four Primes

It's an easy task. We simply generate all the primes less than 10000000 using the Sieve of Eratosthenes. Once we have all these primes we can find the required sums by a simple search.

```
134
       \langle Summation \ of \ Four \ Primes \ 134 \rangle \equiv
          package com.rvprg.pc;
          import java.io.BufferedReader;
          import java.io.IOException;
          import java.io.InputStreamReader;
          import java.util.ArrayList;
          import java.util.Arrays;
          import java.util.BitSet;
          import java.util.Collections;
          import java.util.List;
          import java.util.stream.Collectors;
          class SummationOfFourPrimes {
              private static final BufferedReader reader = new BufferedReader(
                      new InputStreamReader(System.in));
              private final List<Integer> primes;
              private final static int MAX_PRIMES = 10_000_000;
              SummationOfFourPrimes() {
                  BitSet bits = new BitSet(MAX_PRIMES);
                  for (int i = 2; i < Math.sqrt(MAX_PRIMES); ++i) {</pre>
                       if (!bits.get(i)) {
                           int k = 0;
                           int ii = i * i;
                           int j = ii + k * i;
                           while (j < MAX_PRIMES) {</pre>
                               bits.set(j);
                               k++;
                               j = ii + k * i;
                           }
                      }
                  primes = new ArrayList<>();
                  for (int i = 2; i < bits.length(); ++i) {
                      if (!bits.get(i)) {
                           primes.add(i);
                      }
                  }
              public int[] find(int a, int c, int[] current) {
                  if (a == 0 \&\& c == -1) {
                      return current;
                  } else if (a < 0 || c == -1) {
                      return null;
                  int startIndex = Collections.binarySearch(primes, a);
                  startIndex = (startIndex < 0) ? Math.abs(startIndex + 1) : startIndex;</pre>
```

```
startIndex = primes.size() - 1 >= startIndex ? startIndex
                : primes.size() - 1;
        for (int i = startIndex; i >= 0; --i) {
            current[c] = primes.get(i);
            int[] result = find(a - primes.get(i), c - 1, current);
            if (result != null) {
                return result;
        }
        return null;
    }
    public static String toString(int[] arr) {
        return Arrays.stream(arr).mapToObj(String::valueOf)
                .collect(Collectors.joining(" "));
    }
    public static void main(String[] args) throws IOException {
        SummationOfFourPrimes n = new SummationOfFourPrimes();
        String currentLine = null;
        while ((currentLine = reader.readLine()) != null &&
                !currentLine.trim().equals("")) {
            int[] res = n.find(Integer.parseInt(currentLine.trim()), 3,
                    new int[4]);
            System.out.println(res != null ? toString(res) : "Impossible.");
        }
    }
}
```

8 License

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