CHEN MA

DESIGNER / PROGRAMMER

About Me

Graphic designer and programmer with a focus on interactive media, including UI/UX design, website design, digital visual art, motion graphics, and data visualization.

Education

Davis, California
2015 - Present

University of California, Davis
AB - Design / BS - Computer Science
Relevant Classes: Graphics Design, Interactive Media, Motion Graphics, Calculus, Probability, Software & Obj-Orient Programming, Data Structures, Computer Graphics, Human-Computer Interaction.

Seattle, WA
2019 Fall -

University of Washington, Seattle
Master of Technology Innovation

Recent Experience

Suzhou, Jiangsu
Jun - July, 2017

Winnsen Industry CO., LTD.
Intern
Worked with the product team to develop the new multi-device charging station, using programming knowledge as well as design skills to help with sketching, prototyping, and modeling.

Davis, California
Aug - Sep, 2017

University of California, Davis
Student Tutor
Worked as a student tutor for a lower division Design class: DES 16. Answer students' questions and provide instructions when needed.

Davis, California
2017 - 2018

VIDI Lab
Research Assistant
Worked in VIDI Lab with professor Kwan-Liu Ma on data sonification and visualization projects. Paper got accepted by IEEE Pacific Visualization Symposium at Kobe, Japan.

Contact

E-mail
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Phone
(530) 574 - 5444

GitHub
github.com/adiamoc

Tools

Programming

C/C++	HTML5/CSS
JavaScript	Python
Processing	MATLAB
Bash	

Design

Photoshop	Illustrator
InDesign	After Effects
Vectorworks	Artlantis
Rhinoceros	

Other

Tex	Git

Honors

Dean's Honor List

College of Engineering
Fall 2015   Spring 2016

College of Letters and Science
Fall 2016   Winter 2017
Fall 2017   Fall 2018