

DESIGNER / PROGRAMMER

About Me

Graphic designer and programmer with a focus on interactive media, including UI/UX design, website design, digital visual art, motion graphics, and data visualization.

Education

Davis, California University of California, Davis

2015 - Present

AB - Design / BS - Computer Science

Relevant Classes: Graphics Design, Interactive Media, Ideologies of Design, Motion Graphics, Calculus, Probability, Software & Obj-Orient Programming, Data Structures, Computer Graphics, Algorithm

Design, Human-Computer Interaction.

Recent Experience

Suzhou, Jiangsu Winnsen Industry CO., LTD.

Jun - July, 2017

Intern

Worked with the product team to develop the new multi-device charging station, using programming knowledge as well as design skills to help with sketching, prototyping, and modeling.

Davis, California University of California, Davis

Aug - Sep, 2017

Student Tutor

Worked as a student tutor for a lower division Design class: DES 16. Answer students' questions and

provide instructions when needed.

Davis, California VIDI Lab

2017 - 2018

Research Assistant

Worked in VIDI Lab with professor Kwan-Liu Ma on data sonification and visualization projects. Paper got accepted by IEEE Pacific Visualization Symposium at Kobe, Japan.

Contact

E-mail

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Phone

(530) 574 - 5444

GitHub

github.com/adiamoc

Tools

Programming

C/C++ HTML5/CSS

JavaScript Python **MATLAB** Processing

Bash

Design

Photoshop Illustrator

After Effects InDesign

Vectorworks Artlantis

Rhinoceros

Other

Tex Git

Honors

Dean's Honor List

College of Engineering

Spring 2016 Fall 2015

College of Letters and Science

Fall 2016 Winter 2017 Fall 2017 Fall 2018