

```
//Program 5 Akshay
#include <cpp/4.2.1/backward/iostream.h>
```

```
int main() {
    char a;
    cout << "Enter a character " ;
    cin >> a ;
    a++ ;
    cout << '\t' << (char)a ;
    a++ ;
    cout << '\t' << (char)a ;
    a++ ;
    cout << '\t' << (char)a ;
    a++ ;
    cout << '\t' << (char)a ;
    a++ ;
    cout << '\t' << (char)a ;
}
/*
```

Output:

```
1.Enter a character 1
                2        3        4        5        6
2.Enter a character A
                B        C        D        E
3.Enter a character a
                b        c        d        e
*/
```

```

//Program 8 Akshay
#include <cplusplus/4.2.1/backward/iostream.h>
int main() {
    int x;
    cout << " Even odd determiner \n";
    cout << " Enter a number ";
    cin >> x;
    if (x%2==0){
        cout<<x<< " is an even number."<<endl;
    }
    else{
        cout<<x<< " is an odd number"<<endl;
    }
    return 0;
}
/*

```

Output:-

1. Even odd determiner
Enter a number 5
5 is an odd number
2. Even odd determiner
Enter a number 6
6 is an even number.

*/

```

//Program 6 Akshay
#include <cmath>
#include <iostream>
using namespace std;

int main() {
    int roll;
    float marks, t;
    cout << "\n" << "\t" << "Marks calculator" << "\n" << "\n";
    cout << "Enter your roll no. ";
    cin >> roll;
    cout << "\n" << "Enter your marks out of 75 ";
    cin >> marks;
    if (marks < 75) {
        t = (marks/75)*100;
        cout << "The marks for roll no. " << roll << " is " << t << "%\n";
        cout << "\n" << "Thank you" << "\n";
    }
    else {
        cout << "Error try again..." << "\n";
        cout << " Press any key.... ";
    }
    cout << "\n";
}

/* OUTPUT
Case 1:-
    Marks calculator

    Enter your roll no. 23

    Enter your marks out of 75: 70
    The marks for roll no. 23 is 93.3333%
    Thank you
Case 2:-
    Marks calculator

    Enter your roll no. 8849

    Enter your marks out of 75 100
    Error try again...
    Press any key....
*/

```