

Up until now we considered nondeterministic PDA's.

But there is a deterministic counterpart of PDA's called **deterministic Pushdown automata**.

unlike DFA's and NFA's, nondeterministic pushdown automata **ARE NOT EQUAL** to its deterministic counterparts.

Languages recognized by DPDA's are called **deterministic context free languages**.

And they are a subclass of context free languages.



Defining DPDA is more complicated than we think.

- we allow  $\epsilon$ -transitions in DPDA, even though we do not allow it in DFA's.

## Det

A deterministic PDA is a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$ , where  $Q, \Sigma, \Gamma$ , and  $F$  are finite sets, and

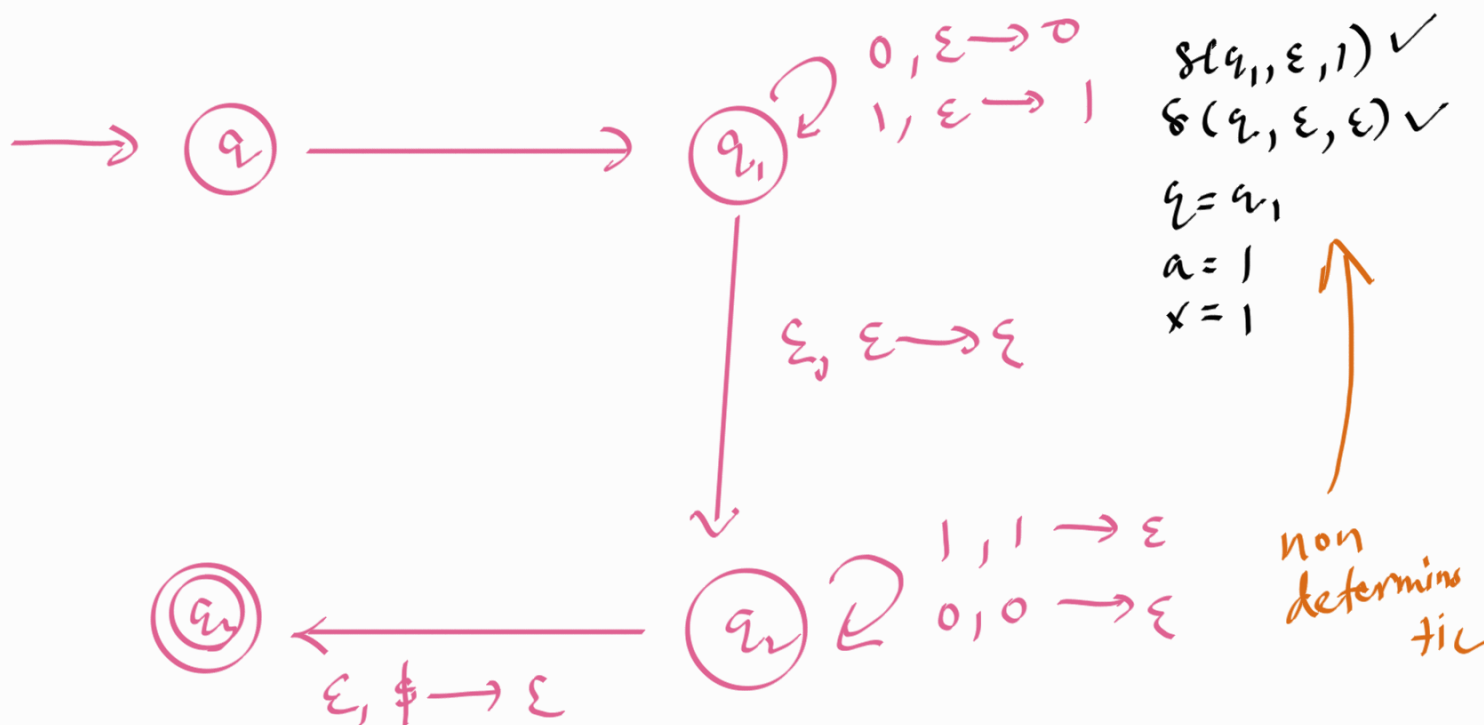
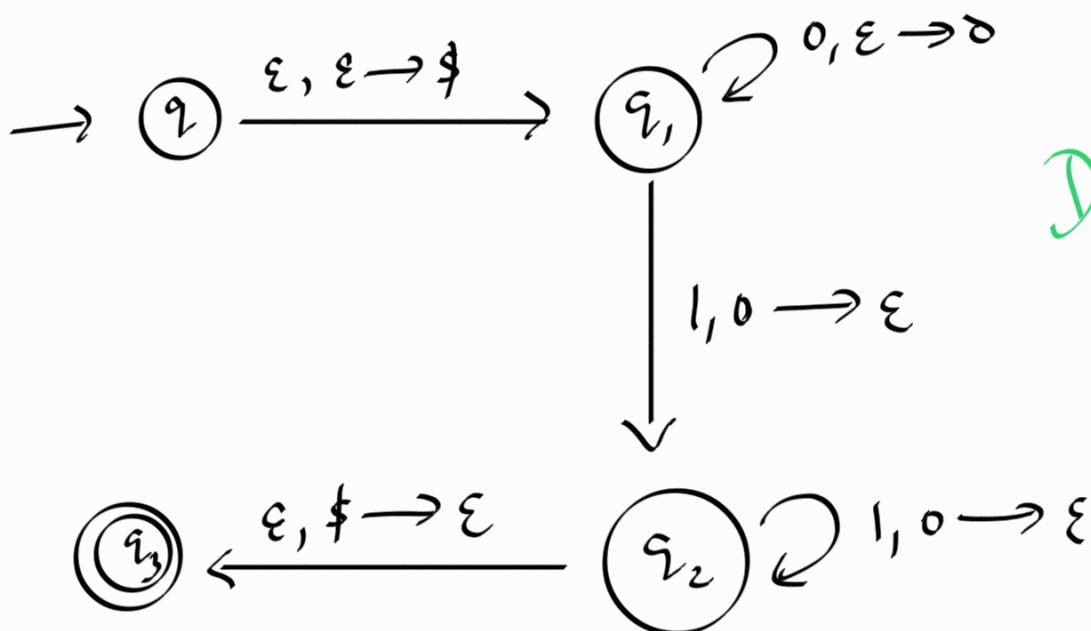
1.  $Q$  is the set of states
2.  $\Sigma$  is the input alphabet.
3.  $\Gamma$  is the stack alphabet.
4.  $\delta: Q \times \Sigma_\epsilon \times \Gamma_\epsilon \longrightarrow (Q \times \Gamma_\epsilon) \cup \{\emptyset\}$   
is the transition function.
5.  $q_0 \in Q$  : start state
6.  $F \subseteq Q$  : set of accept states.

we have an additional constraint.

For every  $q \in Q, a \in \Sigma$ , and  $x \in \Gamma$   
exactly one of these values  
 $\delta(q, a, x), \delta(q, a, \epsilon), \delta(q, \epsilon, x)$  and  $\delta(q, \epsilon, \epsilon)$   
is not  $\emptyset$ . (not non-empty)

Example

$$\Sigma = \{0, 1\}$$





End of mid-point of the  
Semester.