

$$q[j] = (\text{Release}, 0, j) \quad j = 1, \dots, N$$

Three types of messages are used in this algorithm:

- (Request, T_i, i): A request for access to a resource is made by P_i .
- (Reply, T_j, j): P_j grants access to a resource under its control.
- (Release, T_k, k): P_k releases a resource previously allocated to it.

The algorithm is as follows:

1. When P_i requires access to a resource, it issues a request (Request, T_i, i), time-stamped with the current local clock value. It puts this message in its own array at $q[i]$ and sends the message to all other processes.
2. When P_j receives (Request, T_i, i), it puts this message in its own array at $q[i]$. If $q[j]$ does not contain a request message, then P_j transmits (Reply, T_j, j) to P_i . It is this action that implements the rule described previously, which assures that no earlier Request message is in transit at the time of a decision.
3. P_i can access a resource (enter its critical section) when both of these conditions hold:
 - a. P_i 's own Request message in array q is the earliest Request message in the array; because messages are consistently ordered at all sites, this rule permits one and only one process to access the resource at any instant.
 - b. All other messages in the local array are later than the message in $q[i]$; this rule guarantees that P_i has learned about all requests that preceded its current request.
3. P_i releases a resource by issuing a release (Release, T_i, i), which it puts in its own array and transmits to all other processes.
4. When P_i receives (Release, T_j, j), it replaces the current contents of $q[j]$ with this message.
5. When P_i receives (Reply, T_j, j), it replaces the current contents of $q[j]$ with this message.

Distributed mutual exclusion algorithm 2:

- 1. When P_i requires access to a resource, it issues a request (Request, T_i , i), timestamped with the current local clock value. It puts this message in its own array at $q[i]$ and sends the message to all other processes.**
- 2. When P_j receives (Request, T_i , i), it obeys the following rules:**
 - a. If P_j is currently in its critical section, it defers sending a Reply message (see Rule 4, which follows)**
 - b. If P_j is not waiting to enter its critical section (has not issued a Request that is still outstanding), it transmits (Reply, T_j , j) to P_i .**
 - c. If P_j is waiting to enter its critical section and if the incoming message follows P_j 's request, then it puts this message in its own array at $q[i]$ and defers sending a Reply message.**
 - d. If P_j is waiting to enter its critical section and if the incoming message Precedes P_j 's request, then it puts this message in its own array at $q[i]$ and transmits (Reply, T_j , j) to P_i .**
- 3. P_i can access a resource (enter its critical section) when it has received a Reply message from all other processes.**
- 4. When P_i leaves its critical section, it releases the resource by sending a Reply message to each pending Request.**