```
def basic_multivector_operations_3D():
    Print_Function()
    (ex, ey, ez) = MV. setup('e*x|y|z')
    A = MV('A', 'mv')
    A. Fmt (1, 'A')
    A. Fmt (2, 'A')
    A. Fmt (3, 'A')
    A. even (). Fmt(1, \%A_{-}\{+\}')
    A. odd(). Fmt(1, '%A_{-}\{-\}')
    X = MV('X', 'vector')
    Y = MV('Y', 'vector')
    print 'g_{-}\{ij\} = ',MV. metric
    X.Fmt(1, X')
    Y. Fmt (1, 'Y')
    (X*Y). Fmt (2, 'X*Y')
    (X^Y). Fmt (2, 'X^Y')
    (X|Y). Fmt (2, X|Y)
    return
```

```
A = A + A^x e_x + A^y e_y + A^z e_z + A^{xy} e_x \wedge e_y + A^{xz} e_x \wedge e_z + A^{yz} e_y \wedge e_z + A^{xyz} e_x \wedge e_y \wedge e_z
A = A
        +A^xe_x+A^ye_y+A^ze_z
        +A^{xy}e_x \wedge e_y + A^{xz}e_x \wedge e_z + A^{yz}e_y \wedge e_z
        +A^{xyz}e_x\wedge e_y\wedge e_z
A = A
        +A^xe_x
        +A^{y}e_{y}
        +A^ze_z
        +A^{xy}e_x \wedge e_y
        +A^{xz}e_x\wedge e_z
       +A^{yz}e_y\wedge e_z
        +A^{xyz}e_x\wedge e_y\wedge e_z
           \begin{bmatrix} (e_x \cdot e_x) & (e_x \cdot e_y) & (e_x \cdot e_z) \end{bmatrix}
g_{ij} = \begin{bmatrix} (e_x \cdot e_y) & (e_y \cdot e_y) & (e_y \cdot e_z) \\ (e_x \cdot e_z) & (e_y \cdot e_z) & (e_z \cdot e_z) \end{bmatrix}
X = X^x e_x + X^y e_y + X^z e_z
Y = Y^x e_x + Y^y e_y + Y^z e_z
```

```
def basic_multivector_operations_2D():
    Print_Function()
    (ex,ey) = MV.setup('e*x|y')
    print 'g_{ij} = ',MV.metric
    X = MV('X', 'vector')
    A = MV('A', 'spinor')
    X.Fmt(1, 'X')
    A.Fmt(1, 'A')
    (X|A).Fmt(2, 'X|A')
    (X<A).Fmt(2, 'X<A')
    (A>X).Fmt(2, 'A>X')
    return
```

$$g_{ij} = \begin{bmatrix} (e_x \cdot e_x) & (e_x \cdot e_y) \\ (e_x \cdot e_y) & (e_y \cdot e_y) \end{bmatrix}$$
$$X = X^x e_x + X^y e_y$$
$$A = A + A^{xy} e_x \wedge e_y$$

```
def basic_multivector_operations_2D_orthogonal():
    Print_Function()
    (ex, ey) = MV. setup('e*x|y', metric='[1,1]')
    print 'g_{ii} = ',MV. metric
    X = MV('X', 'vector')
    A = MV('A', 'spinor')
    X.Fmt(1, 'X')
    A. Fmt (1, 'A')
    (X*A).Fmt(2, 'X*A')
    (X|A). Fmt (2, X|A)
    (X < A). Fmt (2, 'X < A')
     (X>A). Fmt (2, 'X>A')
    (A*X). Fmt (2, A*X)
    (A|X). Fmt (2, A|X')
    (A < X). Fmt (2, A < X')
     (A>X). Fmt (2, 'A>X')
    return
```

Code Output:

$$g_{ii} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
$$X = X^x e_x + X^y e_y$$
$$A = A + A^{xy} e_x \wedge e_y$$

```
 \begin{array}{l} \textbf{def} \  \, \operatorname{check\_generalized\_BAC\_CAB\_formulas}\,() \colon \\ Print.Function\,() \\ (a,b,c,d) = MV. \operatorname{setup}\,(\, 'a \ b \ c \ d'\,) \\ print \  \, 'g_{ij} = ',MV. \operatorname{metric} \\ print \  \, '\backslash \operatorname{bm}\{a|(b*c)\} = ',a|(b*c) \\ print \  \, '\backslash \operatorname{bm}\{a|(b*c)\} = ',a|(b*c) \\ print \  \, '\backslash \operatorname{bm}\{a|(b*c)\} = ',a|(b*c) \\ print \  \, '\backslash \operatorname{bm}\{a|(b*c)\} = ',a|(b*c*d) \\ print \  \, '\backslash \operatorname{bm}\{a|(b*c)+c|(a*b)+b|(c*a)\} = ',(a|(b*c))+(c|(a*b))+(b|(c*a)) \\ print \  \, '\backslash \operatorname{bm}\{a|(b*c)+c|(a*b)+b|(c*a)\} = ',a*(b*c)-b*(a*c)+c*(a*b) \\ print \  \, '\backslash \operatorname{bm}\{a*(b*c)-b*(a*c)+c*(a*b)\} = ',a*(b*c*d)-b*(a*c*d)+c*(a*b*d)-d*(a*b*c) \\ print \  \, '\backslash \operatorname{bm}\{(a*b)|(c*d)\} = ',(a*b)|(c*d) \\ print \  \, '\backslash \operatorname{bm}\{(a*b)|c)|d\} = ',(a*b)|c|d \\ print \  \, '\backslash \operatorname{bm}\{(a*b)|c)|d\} = ',(a*b)|c|d \\ print \  \, '\backslash \operatorname{bm}\{(a*b)\backslash \operatorname{times}\,\,(c*d)\} = ',\operatorname{Com}(a*b,c*d) \\ return \\ \end{array}
```

$$g_{ij} = \begin{bmatrix} (a \cdot a) & (a \cdot b) & (a \cdot c) & (a \cdot d) \\ (a \cdot b) & (b \cdot b) & (b \cdot c) & (b \cdot d) \\ (a \cdot c) & (b \cdot c) & (c \cdot c) & (c \cdot d) \\ (a \cdot d) & (b \cdot d) & (c \cdot d) & (d \cdot d) \end{bmatrix}$$

$$\mathbf{a} \cdot (\mathbf{b}\mathbf{c}) = -(a \cdot c) b + (a \cdot b) c$$

$$\mathbf{a} \cdot (\mathbf{b} \wedge \mathbf{c}) = -(a \cdot c) b + (a \cdot b) c$$

$$\mathbf{a} \cdot (\mathbf{b} \wedge \mathbf{c} \wedge \mathbf{d}) = (a \cdot d) b \wedge c - (a \cdot c) b \wedge d + (a \cdot b) c \wedge d$$

$$\mathbf{a} \cdot (\mathbf{b} \wedge \mathbf{c}) + \mathbf{c} \cdot (\mathbf{a} \wedge \mathbf{b}) + \mathbf{b} \cdot (\mathbf{c} \wedge \mathbf{a}) = 0$$

```
a(b \wedge c \wedge d) - b(a \wedge c \wedge d) + c(a \wedge b \wedge d) - d(a \wedge b \wedge c) = 4a \wedge b \wedge c \wedge d
        (\mathbf{a} \wedge \mathbf{b}) \cdot (\mathbf{c} \wedge \mathbf{d}) = -(\mathbf{a} \cdot \mathbf{c})(\mathbf{b} \cdot \mathbf{d}) + (\mathbf{a} \cdot \mathbf{d})(\mathbf{b} \cdot \mathbf{c})
        ((\mathbf{a} \wedge \mathbf{b}) \cdot \mathbf{c}) \cdot \mathbf{d} = -(a \cdot c)(b \cdot d) + (a \cdot d)(b \cdot c)
        (\boldsymbol{a} \wedge \boldsymbol{b}) \times (\boldsymbol{c} \wedge \boldsymbol{d}) = -(b \cdot d) \, a \wedge c + (b \cdot c) \, a \wedge d + (a \cdot d) \, b \wedge c - (a \cdot c) \, b \wedge d
def rounding_numerical_components():
        Print_Function()
        (ex, ey, ez) = MV. setup('e_x e_y e_z', metric='[1,1,1]')
       X = 1.2 * ex + 2.34 * ey + 0.555 * ez
       Y = 0.333 * ex + 4 * ey + 5.3 * ez
        print 'X = ', X
        \mathbf{print} 'Nga(X,2) = ',Nga(X,2)
        print 'X*Y = ',X*Y
        print 'Nga(X*Y,2) = ', Nga(X*Y,2)
        return
Code Output:
        X = 1 \cdot 2e_x + 2 \cdot 34e_y + 0 \cdot 555e_z
        Nga(X,2) = 1 \cdot 2e_x + 2 \cdot 3e_y + 0 \cdot 55e_z
        XY = 12 \cdot 7011 + 4 \cdot 02078e_x \wedge e_y + 6 \cdot 175185e_x \wedge e_z + 10 \cdot 182e_y \wedge e_z
        Nga(XY,2) = 13 \cdot 0 + 4 \cdot 0e_x \wedge e_y + 6 \cdot 2e_x \wedge e_z + 10 \cdot 0e_y \wedge e_z
def derivatives_in_rectangular_coordinates():
        Print_Function()
```

```
X = (x, y, z) = symbols('x y z')
(ex, ey, ez, grad) = MV. setup ('e_x e_y e_z', metric='[1,1,1]', coords=X)
f = MV('f', 'scalar', fct=True)
A = MV('A', 'vector', fct=True)
B = MV('B', 'grade2', fct=True)
C = MV('C', 'mv')
print 'f =', f
print 'A = ', A
print 'B = ', B
print 'C = ',C
print 'grad*f =', grad*f
\mathbf{print} 'grad | A = ', grad | A
print 'grad*A =', grad*A
print -MV. I
\mathbf{print} '-I*(grad^A) = ',-MV. I*(grad^A)
print 'grad*B =', grad*B
print 'grad^B = ', grad^B
print 'grad |B = ', grad |B
return
```

 $a(b \wedge c) - b(a \wedge c) + c(a \wedge b) = 3a \wedge b \wedge c$

$$\begin{split} f &= f \\ A &= A^x e_x + A^y e_y + A^z e_z \\ B &= B^{xy} e_x \wedge e_y + B^{xz} e_x \wedge e_z + B^{yz} e_y \wedge e_z \\ C &= C + C^x e_x + C^y e_y + C^z e_z + C^{xy} e_x \wedge e_y + C^{xz} e_x \wedge e_z + C^{yz} e_y \wedge e_z + C^{xyz} e_x \wedge e_y \wedge e_z \\ \nabla f &= \partial_x f e_x + \partial_y f e_y + \partial_z f e_z \\ \nabla \cdot A &= \partial_x A^x + \partial_y A^y + \partial_z A^z \end{split}$$

```
-e_x \wedge e_y \wedge e_z
        -I(\nabla \wedge A) = (-\partial_z A^y + \partial_u A^z) e_x + (\partial_z A^x - \partial_x A^z) e_y + (-\partial_u A^x + \partial_x A^y) e_z
        \nabla B = (-\partial_u B^{xy} - \partial_z B^{xz}) e_x + (\partial_x B^{xy} - \partial_z B^{yz}) e_y + (\partial_x B^{xz} + \partial_u B^{yz}) e_z + (\partial_z B^{xy} - \partial_u B^{xz} + \partial_x B^{yz}) e_x \wedge e_y \wedge e_z
        \nabla \wedge B = (\partial_z B^{xy} - \partial_y B^{xz} + \partial_x B^{yz}) e_x \wedge e_y \wedge e_z
        \nabla \cdot B = (-\partial_y B^{xy} - \partial_z B^{xz}) e_x + (\partial_x B^{xy} - \partial_z B^{yz}) e_y + (\partial_x B^{xz} + \partial_y B^{yz}) e_z
def derivatives_in_spherical_coordinates():
        Print_Function()
       X = (r,th,phi) = symbols('r theta phi')
        \operatorname{curv} = \left[ \left[ r * \cos(\phi \operatorname{hi}) * \sin(\phi \operatorname{th}), r * \sin(\phi \operatorname{hi}) * \sin(\phi \operatorname{th}), r * \cos(\phi \operatorname{th}) \right], \left[ 1, r, r * \sin(\phi \operatorname{th}) \right] \right]
        (er, eth, ephi, grad) = MV. setup ('e_r e_theta e_phi', metric='[1,1,1]', coords=X, curv=curv)
        f = MV('f', 'scalar', fct=True)
       A = MV('A', 'vector', fct=True)
       B = MV('B', 'grade2', fct=True)
        print 'f = ', f
        print 'A = ', A
        print 'B = ', B
        print 'grad*f =', grad*f
        print 'grad |A =', grad |A|
        print '-I*(grad^A) = ', (-MV. I*(grad^A)). simplify()
        print 'grad^B = ', grad^B
Code Output:
        f = f
        A = A^r e_r + A^{\theta} e_{\theta} + A^{\phi} e_{\phi}
        B = B^{r\theta} e_r \wedge e_\theta + B^{r\phi} e_r \wedge e_\phi + B^{\phi\phi} e_\theta \wedge e_\phi
        \nabla f = \partial_r f e_r + \partial_\theta f e_\theta + \partial_\phi f e_\phi
        \nabla \cdot A = \partial_{\phi} A^{\phi} + \partial_{r} A^{r} + \partial_{\theta} A^{\theta}
        -I(\nabla \wedge A) = (\partial_{\theta} A^{\phi} - \partial_{\phi} A^{\theta}) e_r + (-\partial_r A^{\phi} + \partial_{\phi} A^r) e_{\theta} + (-\partial_{\theta} A^r + \partial_r A^{\theta}) e_{\phi}
        \nabla \wedge B = \left( -\partial_{\theta} B^{r\phi} + \partial_{\phi} B^{r\theta} + \partial_{r} B^{\phi\phi} \right) e_{r} \wedge e_{\theta} \wedge e_{\phi}
def conformal_representations_of_circles_lines_spheres_and_planes():
        Print_Function()
        global n, nbar
        metric = '1 0 0 0 0,0 1 0 0 0,0 0 1 0 0,0 0 0 0 2,0 0 0 2 0'
        (e1, e2, e3, n, nbar) = MV. setup('e_1 e_2 e_3 n \setminus bar\{n\}', metric)
        print 'g_{-}\{ij\} = ',MV. metric
        e = n+nbar
```

 $\nabla A = (\partial_x A^x + \partial_y A^y + \partial_z A^z) + (-\partial_y A^x + \partial_x A^y) e_x \wedge e_y + (-\partial_z A^x + \partial_x A^z) e_x \wedge e_z + (-\partial_z A^y + \partial_y A^z) e_y \wedge e_z$

#conformal representation of points

print '#Circle through a, b, and c'
print 'Circle: A^B^C^X = 0 = ',(A^B^C^X)

 $C = make_vector(-e1)$ # point c = (-1,0,0) C = F(c)

print '#a = e1, b = e2, c = -e1, and d = e3' **print** '#A = F(a) = 1/2*(a*a*n+2*a-nbar), etc.'

 $\# point \ a = (1,0,0) \ A = F(a)$

point d = (0,0,1) D = F(d)

 $\# \ point \ b = (0,1,0) \ B = F(b)$

 $A = make_vector(e1)$

 $B = make_vector(e2)$

print 'F(a) =',A
print 'F(b) =',B
print 'F(c) =',C
print 'F(d) =',D
print 'F(x) =',X

D = make_vector(e3) X = make_vector('x',3)

```
print '#Line through a and b'
print 'Line : A^B^n^X = 0 =',(A^B^n^X)
print '#Sphere through a, b, c, and d'
print 'Sphere: A^B^C^D^X = 0 =',(((A^B)^C)^D)^X
print '#Plane through a, b, and d'
print 'Plane : A^B^n^D^X = 0 =',(A^B^n^D^X)
L = (A^B^e)^X
L.Fmt(3, 'Hyperbolic \\;\\; Circle: (A^B^e)^X = 0')
return
```

$$g_{ij} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 2 \\ 0 & 0 & 0 & 2 & 0 \end{bmatrix}$$

$$F(a) = e_1 + \frac{1}{2}n - \frac{1}{2}\bar{n}$$

$$F(b) = e_2 + \frac{1}{2}n - \frac{1}{2}\bar{n}$$

$$F(c) = -e_1 + \frac{1}{2}n - \frac{1}{2}\bar{n}$$

$$F(d) = e_3 + \frac{1}{2}n - \frac{1}{2}\bar{n}$$

$$F(x) = x_1e_1 + x_2e_2 + x_3e_3 + \left(\frac{1}{2}(x_1)^2 + \frac{1}{2}(x_2)^2 + \frac{1}{2}(x_3)^2\right)n - \frac{1}{2}\bar{n}$$

a = e1, b = e2, c = -e1, and d = e3 A = F(a) = 1/2*(a*a*n+2*a-nbar), etc. Circle through a, b, and c

Circle:
$$A \wedge B \wedge C \wedge X = 0 = -x_3 e_1 \wedge e_2 \wedge e_3 \wedge n + x_3 e_1 \wedge e_2 \wedge e_3 \wedge \bar{n} + \left(\frac{1}{2}(x_1)^2 + \frac{1}{2}(x_2)^2 + \frac{1}{2}(x_3)^2 - \frac{1}{2}\right) e_1 \wedge e_2 \wedge n \wedge \bar{n}$$

Line through a and b

$$Line: A \wedge B \wedge n \wedge X = 0 = -x_3e_1 \wedge e_2 \wedge e_3 \wedge n + \left(\frac{x_1}{2} + \frac{x_2}{2} - \frac{1}{2}\right)e_1 \wedge e_2 \wedge n \wedge \bar{n} + \frac{x_3}{2}e_1 \wedge e_3 \wedge n \wedge \bar{n} - \frac{x_3}{2}e_2 \wedge e_3 \wedge n \wedge \bar{n}$$

Sphere through a, b, c, and d

Sphere:
$$A \wedge B \wedge C \wedge D \wedge X = 0 = \left(-\frac{1}{2}(x_1)^2 - \frac{1}{2}(x_2)^2 - \frac{1}{2}(x_3)^2 + \frac{1}{2}\right)e_1 \wedge e_2 \wedge e_3 \wedge n \wedge \bar{n}$$

Plane through a, b, and d

$$Plane: A \wedge B \wedge n \wedge D \wedge X = 0 = \left(-\frac{x_1}{2} - \frac{x_2}{2} - \frac{x_3}{2} + \frac{1}{2}\right) e_1 \wedge e_2 \wedge e_3 \wedge n \wedge \bar{n}$$

```
\begin{array}{l} \textbf{print} \ '\#\%\backslash \text{text} \{ \text{Extracting direction of line from } \}L = P1\backslash W \ P2\backslash W \ n' \\ L = P1^p2^n \\ \text{delta} = (L|n)| \text{nbar} \\ \textbf{print} \ '(L|n)| \backslash \text{bar} \{n\} = ', \text{delta} \\ \textbf{print} \ '\#\%\backslash \text{text} \{ \text{Extracting plane of circle from } \}C = P1\backslash W \ P2\backslash W \ P3' \\ C = P1^p2^p3 \\ \text{delta} = ((C^n)|n)| \text{nbar} \\ \textbf{print} \ '((C^n)|n)| \backslash \text{bar} \{n\} = ', \text{delta} \\ \textbf{print} \ '(p2-p1)^(p3-p1) = ', (p2-p1)^(p3-p1) \\ \textbf{return} \end{array}
```

$$g_{ij} = \begin{bmatrix} (p_1 \cdot p_1) & (p_1 \cdot p_2) & (p_1 \cdot p_3) & 0 & 0 \\ (p_1 \cdot p_2) & (p_2 \cdot p_2) & (p_2 \cdot p_3) & 0 & 0 \\ (p_1 \cdot p_3) & (p_2 \cdot p_3) & (p_3 \cdot p_3) & 0 & 0 \\ 0 & 0 & 0 & 0 & 2 \\ 0 & 0 & 0 & 2 & 0 \end{bmatrix}$$

Extracting direction of line from $L = P1 \wedge P2 \wedge n$

$$(L \cdot n) \cdot \bar{n} = 2p_1 - 2p_2$$

Extracting plane of circle from $C = P1 \land P2 \land P3$

$$((C \wedge n) \cdot n) \cdot \bar{n} = 2p_1 \wedge p_2 - 2p_1 \wedge p_3 + 2p_2 \wedge p_3$$

$$(p2-p1) \wedge (p3-p1) = p_1 \wedge p_2 - p_1 \wedge p_3 + p_2 \wedge p_3$$

```
def extracting_vectors_from_conformal_2_blade():
    Print_Function()
    print r'B = P1 \setminus WP2'
    metric = '0 -1 \#, '+ \setminus
              ,-1\ 0\ \#,+\ \setminus
               '# # #'
    (P1, P2, a) = MV. setup ('P1 P2 a', metric)
    print 'g_{-}\{ij\} = ',MV. metric
    B = P1^P2
    Bsq = B*B
    print '%B^{2} = ', Bsq
    ap = a - (a^B) *B
    print "a' = a-(a^B)*B =", ap
    Ap = ap + ap *B
    Am = ap-ap*B
    print "A+ = a'+a'*B = ",Ap
    print "A- = a'-a'*B =",Am
    print \%(A+)^{2} = Ap*Ap
    print \%(A-)^{2} = \%Am*Am
    aB = a \mid B
    print 'a | B = ', aB
    return
```

$$B = P1 \wedge P2$$

$$g_{ij} = \begin{bmatrix} 0 & -1 & (P_1 \cdot a) \\ -1 & 0 & (P_2 \cdot a) \\ (P_1 \cdot a) & (P_2 \cdot a) & (a \cdot a) \end{bmatrix}$$

$$B^2 = 1$$

$$a' = a - (a \wedge B)B = -(P_2 \cdot a)P_1 - (P_1 \cdot a)P_2$$

$$A + = a' + a'B = -2(P_2 \cdot a)P_1$$

```
A - = a' - a'B = -2(P_1 \cdot a)P_2(A+)^2 = 0(A-)^2 = 0a \cdot B = -(P_2 \cdot a)P_1 + (P_1 \cdot a)P_2
```

```
def reciprocal_frame_test():
     Print_Function()
     metric = '1 \# \#,'+ \setminus
               '# 1 #, '+ \
               '# # 1 '
     (e1, e2, e3) = MV. setup ('e1 e2 e3', metric)
     print 'g_{ ij } = ',MV. metric
    E = e1^e2^e3
    Esq = (E*E).scalar()
     print 'E = ',E
    print '%E^{2} = ', Esq
     Esq_inv = 1/Esq
    E1 = (e2^e3) *E
    E2 = (-1)*(e1^e3)*E
    E3 = (e1^e2) *E
    print 'E1 = (e2^e3)*E = ',E1
    print 'E2 =-(e1^e3)*E = ',E2
    print 'E3 = (e1^e2)*E = ',E3
    w = (E1 | e2)
    w = w. expand()
    \mathbf{print} 'E1 | e2 = ', w
    w = (E1 \mid e3)
    w = w. expand()
    \mathbf{print} 'E1 | e3 = ', w
    w = (E2 | e1)
    w = w. expand()
    print 'E2 | e1 = ', w
    w = (E2 \mid e3)
    w = w. expand()
    print 'E2 | e3 = ', w
    w = (E3 \mid e1)
    w = w. expand()
    print 'E3 | e1 = ', w
    w = (E3 | e2)
    w = w. expand()
    \mathbf{print} 'E3 | e2 = ',w
    w = (E1 | e1)
    w = (w. expand()). scalar()
    Esq = expand(Esq)
     print \%(E1 \setminus cdot e1)/E^{2} = \%simplify(w/Esq)
    w = (E2 | e2)
    w = (w.expand()).scalar()
    print \%(E2 \setminus cdot e2)/E^{2} = ', simplify(w/Esq)
    w = (E3 \mid e3)
    w = (w. expand()). scalar()
     print \%(E3 \setminus cdot e3)/E^{2} = \sin plify(w/Esq)
    return
```

$$g_{ij} = \begin{bmatrix} 1 & (e_1 \cdot e_2) & (e_1 \cdot e_3) \\ (e_1 \cdot e_2) & 1 & (e_2 \cdot e_3) \\ (e_1 \cdot e_3) & (e_2 \cdot e_3) & 1 \end{bmatrix}$$

$$E = e_1 \wedge e_2 \wedge e_3$$

$$E^{2} = (e_{1} \cdot e_{2})^{2} - 2(e_{1} \cdot e_{2})(e_{1} \cdot e_{3})(e_{2} \cdot e_{3}) + (e_{1} \cdot e_{3})^{2} + (e_{2} \cdot e_{3})^{2} - 1$$

$$E1 = (e2 \wedge e3)E = ((e_2 \cdot e_3)^2 - 1)e_1 + ((e_1 \cdot e_2) - (e_1 \cdot e_3)(e_2 \cdot e_3))e_2 + (-(e_1 \cdot e_2)(e_2 \cdot e_3) + (e_1 \cdot e_3))e_3$$

$$E2 = -(e1 \wedge e3)E = ((e_1 \cdot e_2) - (e_1 \cdot e_3)(e_2 \cdot e_3))e_1 + ((e_1 \cdot e_3)^2 - 1)e_2 + (-(e_1 \cdot e_2)(e_1 \cdot e_3) + (e_2 \cdot e_3))e_3$$

$$E3 = (e1 \land e2)E = (-(e_1 \cdot e_2)(e_2 \cdot e_3) + (e_1 \cdot e_3))e_1 + (-(e_1 \cdot e_2)(e_1 \cdot e_3) + (e_2 \cdot e_3))e_2 + ((e_1 \cdot e_2)^2 - 1)e_3$$

$$E1 \cdot e2 = 0$$

$$E1 \cdot e3 = 0$$

$$E2 \cdot e1 = 0$$

$$E2 \cdot e3 = 0$$

$$E3 \cdot e1 = 0$$

$$E3 \cdot e2 = 0$$

$$(E1 \cdot e1)/E^2 = 1$$

$$(E2 \cdot e2)/E^2 = 1$$

$$(E3 \cdot e3)/E^2 = 1$$