

Weekly Report

Week: #<1>

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01 What was accomplished last week

- GUI MockUps are done
- UML diagrams for classes and interfaces are done

02 What's planned until next week

- To start with the coding and implementing the classes and methods

03 What went well

- Communication with team members
- Collaborative work with the team members
- Creating the game logic

04 What were there problems with

- Doing the UML diagrams because other than software techniques class I didn't really have experience with it.

05 Feedback to the team and tutor

- For the first week i think we did everything on time with team. I really like the communication and mindset of my team members. It feels like everyone want to do the task on time and get a good grade. Also our Tutor helped us with organising weekly meetings also to write weekly reports which is a good thing to follow our work. He is also easy to communicate with.