

## 1 Boxing

**Subproblem:** Let  $\text{OPT}(i)$  be the maximum number of boxes from boxes  $1, \dots, i$  (sorted in non-decreasing order by height) one can nest, if forced to include box  $i$ .

**Recurrence:**  $\text{OPT}(i) = 1 + \max_{j < i} n_{ij} \text{OPT}(j)$ , where  $n_{ij} = 1$  if box  $j$  can be nested inside box  $i$ , and 0 otherwise.

**Proof of Recurrence:** If forced to nest boxes inside box  $i$ , you must choose which box to nest next. Note that by the way we sorted the boxes, only lower-indexed boxes may be nested, and not all of them, at that. For any box  $j$  which can be nested, the number of boxes we get is 1 from box  $i$ , plus as many as we can fit inside box  $j$ , which is  $\text{OPT}(j)$ . If  $j$  cannot be nested inside  $i$ , then we're left with one nested box,  $i$ . Since we get to choose the best  $j$ , we take the maximum over all boxes with index less than  $i$ .

**Base Cases:**  $\text{OPT}(1) = 1$ . The box with the smallest height can't fit any other boxes. Note: we've constructed our recurrence in such a way that we don't actually need a base case. To get intuition for why, try running the algorithm below on an example, with the loop going from 1 to  $n$  instead of 2 to  $n$ , and omit the base case step.

**Algorithm:**

```

Memo[ ] = new int[n]

sort boxes by height, nondecreasing

Memo[1] = 1

for all  $i$  and  $j$ , compute  $n_{ij}$ 

for  $i$  from 2 to  $n$ 
    Memo[i] = 1 + max_{j < i} n_{ij} Memo[j]

return max_i Memo[i]
```

**Runtime** Sorting boxes by height takes  $O(n \log n)$  time. Computing  $n_{ij}$  requires  $O(n^2)$  steps. The algorithm then fills in an array of size  $O(n)$ , and does  $O(n)$  table lookups to fill in each entry. The total to fill in the array is therefore  $O(n^2)$ , and the total is  $O(n^2)$  as well.

## 2 Tiny Times Tables

**Subproblem:** Let  $\text{OPT}(i, j, s)$  be true if and only if there is a way of parenthesizing  $p_i \dots p_j$  to get  $s$ .

**Recurrence:**  $\text{OPT}(i, j, s) = \bigvee_{a, b: ab=s} (\bigvee_{k=i+1}^{j-1} \text{OPT}(i, k, a) \wedge \text{OPT}(k+1, j, b))$ , where  $\bigvee$  denotes "OR" of all the terms indicated, and  $\wedge$  denotes "AND."

**Proof of Recurrence:** You can form  $s$  by parenthesizing  $p_i \dots p_j$  only if there is some  $k$ ,  $a$ , and  $b$  such that you can parenthesize  $p_i \dots p_k$  to get  $a$ ,  $p_{k+1} \dots p_j$  to get  $b$ , and such that  $ab = s$ . The recurrence above exhaustively checks for all such  $a$ ,  $b$ , and  $k$ .

**Base Cases:**  $\text{OPT}(i, i, s) = T$  if  $p_i = s$  and  $F$  otherwise.

**Algorithm:**

```

Memo[ ] = new int[n][n][m]
for  $i = 1, \dots, n$  Memo[i][i][p_i] = T
for  $i = 1, \dots, n$  Memo[i][i][s] = F for all  $s \neq p_i$ 
for all  $\ell$  from 1 to  $n - 1$ 
    for all  $s \in S$ 
        Memo[i][i +  $\ell$ ][s] =  $\bigvee_{a,b:ab=s} (\bigvee_{k=i+1}^{j-1} \text{Memo}[i][k][a] \wedge \text{Memo}[k+1][j][b])$ 
return Memo[1][n][t]
```

**Runtime** There are  $n^2m$  entries in our memo table. Filling in an entry requires us to search all pairs of symbols in  $S$  and iterate through all possible values of  $k$  for each pair, for a per-entry cost of  $m^2n$ . The total runtime is therefore  $n^3m^3$ .