Aditya Kumar

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EDUCATION

Singapore University of Technology and Design

- Bachelor of Science (Design and Artificial Intelligence), Honors with Distinction
- GPA 4.03/5.0
- Date of graduate May 2025

Relevant Courses:

Algorithms, Applied Deep Learning, Machine Learning, AI Applications in Design, HCI (Human-Computer Interaction), Natural Language Processing (NLP), Product Design Studio, Service Design Studio, Systems Design Studio, Spatial Design Studio

WORK EXPERIENCE

Singapore University of Technology and Design Undergraduate Researcher (UROP)

May - Present (2024)

- Developing Model-Agnostic Meta-Learning (MAML) algorithms to enhance fast adaptation in reinforcement learning, specifically in online education systems (MOOCs).
- **Developing personalized meta-RL models** that cater to diverse user profiles, optimizing learning outcomes based on varying skill levels and subject exposure.
- Utilizing LLMs to transform verbal learning feedback into numerical vectors, boosting reinforcement learning convergence and adaptability.

CPF Board, Singapore

Sep - Dec (2023)

AI/Full Stack Intern

- Designed user-centric interfaces using React, Vite.js, and Material UI, increasing officer workflow efficiency.
- **Engineered back-end solutions** with FastAPI and Azure OpenAI to streamline user inquiry responses.
- **Established error checkpoints**, allowing correspondents to review and refine AI-generated responses, boosting trust and autonomy.

ACADEMIC PROJECTS

Spatial Design Project (Ongoing) Urban Redevelopment Authority

Sep - Present (2024)

- Working with URA to develop an AI-driven platform that redefines public engagement in urban planning by converting community feedback into actionable design insights.
- Using Stable Diffusion v2 or Flux 1.1 for inpainting, Meta's Segment Anything Model (SAM) for image segmentation, and employing clustering techniques and majority voting to integrate various user inputs from text and images.

Skin Lesion Classification System

Jan - Apr (2024)

Singapore University of Technology and Design

- Built a classification system leveraging Capsule Neural Networks and a custom fusion model for skin cancer detection.
- Integrated Grad-CAM to provide visual explanations, increasing interpretability and trust in the model's predictions.
- Performed comparative analysis with CNNs and Vision Transformers, achieving superior classification accuracy

Singapore University of Technology and Design

- Partnered with P&G (university partner) in building a dashboard that allows researchers of the company to visualize data in different formats such as charts and timelines to make better decisions.
- **Developed the backend with Ruby on Rails**, managing APIs and database interactions for real-time data updates.
- Integrated **Google Cloud services to handle large datasets efficiently**, ensuring secure and scalable data storage.
- Used Google's **Vertex AI** to build predictive models to allow for real-time data analysis on the dashboard for research purposes.

'Moodify', (a Music Recommender System) Singapore University of Technology and Design

Jan - Apr (2024)

- Led the development of 'Moodify,' a web-based AI tool for recommending music based on emotional and genre attributes with Python, Streamlit, and Pytorch.
- Developed a 1D Convolutional Neural Network (Conv1D) with an Attention mechanism to predict valence and arousal from audio features, improving the accuracy of emotional tagging for personalized music recommendations.
- Designed a User Interface for audio uploads and mood visualizations for the users.

HACKATHONS

First Prize Winner - International Building Design Competition 2024 Team Bonobodohs

- Proposed an innovative idea for Campus D.E.L.T.A, a sustainable and tech-integrated educational campus designed to enhance interdisciplinary learning and community engagement.
- Integrated Life Cycle Assessment (LCA), site analysis, AI-driven solutions, and renewable energy systems to optimize the construction process and implementation.

LaunchSomething Hackathon 2023

Singapore University of Technology and Design

- Pitched an AI-powered interior design solution as part of Team AIsthetic.
- Won the \$1,000 Stephen Riady Innovation Grant to support further development.

Backend Developer - Clause Genie

Temasek x SUTD Gen AI Hackathon 2023

- Designed and developed the backend of a Generative AI-powered tool, Clause Genie, to automate the review and interpretation of legal contracts for the procurement team.
- Using OpenAI's GPT, PyPDF2, Docx, and TF-IDF vectorization, the application highlighted key clauses, while the chatbot allowed users to interact with and simplify legal jargon.

COURSE CERTIFICATIONS

- Natural Language Processing Specialization DeepLearning.AI (Sep 2024)
- JavaScript Basics University of California, Davis (Jul 2024)
- Deep Neural Networks with PyTorch IBM (Jun 2024)
- Generative AI Language Modelling with Transformers IBM (May 2024)
- LangChain: Application Development Essentials Coursera Instructor Network (May 2024)

TECHNICAL SKILLS

- Languages & Frameworks: Python, JavaScript, Java, Ruby, HTML, CSS, TensorFlow, PyTorch, FastAPI, React, Ruby on Rails, Streamlit, Gradio, Vite.js, Django, Flask
- Cloud & Other Technologies: Azure OpenAI, Google Cloud Services, LangChain

SOFT SKILLS

Hardworking, Collaborative, Strong communication skills, Problem-solving, Adaptability