Metrix (2D Arrays) in C++

Objective:

The objective of this experiment to get familiar with:

- 1. 2D Arrays (metrices) in C++.
- 2. Operations that can be performed on metrix in C++.
- 3. Implementation of OOP concepts (classes and functions).

Matrix multiplication is a fundamental operation in many areas, including computer graphics, physics simulations, and machine learning algorithms.

Exercise

1- Write a program in c++ that performs binary search on a 2D matrix. Implement OOP concepts (make a class and define function for searching an element in an array).

Code:

```
#include <iostream>
#include <vector>
using namespace std;
class BinarySearch{
public:
    void search(vector<vector<int>>& matrix, int targetValue){
        int rows = matrix.size();
        int columns = matrix[0].size();
        int left = 0;
        int right = rows * columns -1;
        while (left <= right) {</pre>
            int mid = left + (right - left)/2;
            int midValue = matrix[mid/rows][mid%rows];
            if (midValue == targetValue){
                cout << targetValue<< " is at "<<"Row: " << mid/rows + 1 << "</pre>
Column: " << mid%rows + 1 << endl;</pre>
                return;
            }
```

```
else if (midValue > targetValue) {
                right = mid - 1;
            }
            else {
                left = mid + 1;
            }
        }
        cout << targetValue <<" is not found in matrix." << endl;</pre>
    }
};
int main(){
    vector<vector<int>> Matrix = {{1, 2, 3},
                                   {4, 5, 6},
                                   {7, 8, 9}};
    BinarySearch m;
    m.search(Matrix, 1);
    m.search(Matrix, 8);
    return 0;
}
```

Output:

```
G:\DSA>cd "g:\DSA\DSA Lab\task2\" && g++ question1.cpp -o question1 && "g:\DSA\DSA Lab\task2\"question1
1 is at Row: 1 Column: 1
8 is at Row: 3 Column: 2
g:\DSA\DSA Lab\task2>
```

2- Write a program in C++ with a class Matrix that performs addition, subtraction, multiplication of two matrices. Multiplies a matrix with a constant and calculates transpose matrix.

Code:

```
#include <iostream>
using namespace std;
class Matrix {
private:
    int rows;
    int cols;
    int** data;
public:
    Matrix(int r, int c) : rows(r), cols(c) {
        data = new int*[rows];
        for (int i = 0; i < rows; i++) {</pre>
             data[i] = new int[cols];
        }
    }
    ~Matrix() {
        for (int i = 0; i < rows; i++) {</pre>
             delete[] data[i];
        }
        delete[] data;
    void inputElements() {
        cout << "Enter elements of the matrix (" << rows << "x" << cols << "):"</pre>
<< endl;
        for (int i = 0; i < rows; i++) {</pre>
             for (int j = 0; j < cols; j++) {</pre>
                 cin >> data[i][j];
             }
        }
    void display() const {
        for (int i = 0; i < rows; i++) {</pre>
             for (int j = 0; j < cols; j++) {</pre>
                 cout << data[i][j] << " ";</pre>
             }
             cout << endl;</pre>
        }
```

```
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```

```
}
Matrix add(const Matrix& B) {
    Matrix result(rows, cols);
    for (int i = 0; i < rows; i++) {</pre>
        for (int j = 0; j < cols; j++) {
            result.data[i][j] = data[i][j] + B.data[i][j];
        }
    }
    return result;
Matrix subtract(const Matrix& B) {
    Matrix result(rows, cols);
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {
            result.data[i][j] = data[i][j] - B.data[i][j];
        }
    }
    return result;
Matrix multiply(const Matrix& B) {
    Matrix result(rows, B.cols);
    for (int i = 0; i < rows; i++) {</pre>
        for (int j = 0; j < B.cols; j++) {
            result.data[i][j] = 0;
            for (int k = 0; k < cols; k++) {
                result.data[i][j] += data[i][k] * B.data[k][j];
            }
        }
    }
    return result;
Matrix multiplyByConstant(int constant) {
    Matrix result(rows, cols);
    for (int i = 0; i < rows; i++) {</pre>
        for (int j = 0; j < cols; j++) {</pre>
            result.data[i][j] = data[i][j] * constant;
        }
    }
    return result;
Matrix transpose() {
    Matrix result(cols, rows);
    for (int i = 0; i < rows; i++) {
```

```
for (int j = 0; j < cols; j++) {
                 result.data[j][i] = data[i][j];
            }
        }
        return result;
    }
};
int main() {
    int rows, cols, constant;
    cout << "Enter the number of rows and columns for Matrix A: ";</pre>
    cin >> rows >> cols;
    Matrix A(rows, cols);
    A.inputElements();
    cout << "Enter the number of rows and columns for Matrix B: ";</pre>
    cin >> rows >> cols;
    Matrix B(rows, cols);
    B.inputElements();
    cout << "Matrix A + Matrix B:" << endl;</pre>
    Matrix C = A.add(B);
    C.display();
    cout << "Matrix A - Matrix B:" << endl;</pre>
    Matrix D = A.subtract(B);
    D.display();
    cout << "Matrix A * Matrix B:" << endl;</pre>
    Matrix E = A.multiply(B);
    E.display();
    cout << "Enter a constant to multiply Matrix A: ";</pre>
    cin >> constant;
    cout << "Matrix A * " << constant << ":" << endl;</pre>
    Matrix F = A.multiplyByConstant(constant);
    F.display();
    cout << "Transpose of Matrix A:" << endl;</pre>
    Matrix G = A.transpose();
    G.display();
    return 0;
}
```

Output

```
Enter the number of rows and columns for Matrix A: 2
Enter elements of the matrix (2x2):
2
4
6
Enter the number of rows and columns for Matrix B: 2
Enter elements of the matrix (2x2):
4
6
8
Matrix A + Matrix B:
3 6
10 14
Matrix A - Matrix B:
-1 -2
-2 -2
Matrix A * Matrix B:
14 20
44 64
Enter a constant to multiply Matrix A: 2
Matrix A * 2:
2 4
8 12
Transpose of Matrix A:
1 4
2 6
g:\DSA\DSA Lab\task2>
```

- 3- Suppose A and B are n-elements vector array in memory and X and Y are scalars. Write a program to find.
 - XA + YB
 - A.B

Test the program using A=(16, -6, 7), B=(4, 2, -3), X=2, Y=-5

Code:

```
#include <iostream>
#include <vector>
using namespace std;
int scalarProduct(int a[], int b[], int size){
    int result;
    for (int i=0; i<size; i++){</pre>
        result += a[i] * b[i];
    }
    return result;
void vectorAddition(int a[], int b[], int x, int y, int size){
    int result[size];
    for (int i = 0; i < size; i++){</pre>
        result[i] = x*a[i] + y*b[i];
    cout << "XA + YB = (";
    for (int i=0; i<size; i++){</pre>
        cout << result[i];</pre>
        if (i != size - 1){
            cout << ", ";
        }
    cout << ")" << endl;</pre>
int main(){
    int A[] = \{16, -6, 7\};
    int B[] = \{4, 2, -3\};
    int vectorSize =sizeof(A)/sizeof(A[0]);
    int X = 2;
    int Y = -5;
    cout << "A.B = " << scalarProduct(A, B, vectorSize) << endl;</pre>
    vectorAddition(A, B, X, Y, vectorSize);
```

```
return 0;}
```

Output:

```
g:\DSA\DSA Lab\task2>cd "g:\DSA\DSA Lab\task2\" && g++ question3.cpp -o question3 on3 A.B = 31 \\ XA + YB = (12, -22, 29)
```

Lab 02 Evaluation		
Name: Adil Jav	ed Student ID:SESE-23025	Date: 08-Sep-2024
Marks (25)	Remarks by teacher in accordance with the rubrics	
		Name: Adil Javed Student ID:SESE-23025