

Experiment - 2

System calls of Linux operating system.

7.

Aim:-

To study the various system calls of Linux operating system.

Theory:-

1. Process management

→ `fork()` - creates a new process by duplicating the existing process.

Syntax: `pid_t fork(void);`

→ `execve()` - Loads and executes a new program in the current process.

Syntax: `int execve(const char * filename, char * const argv[], char * const envp[]);`

→ `exit()` - Terminates the current process.

Syntax: `void exit(int status);`

→ `waitpid()` - waits for the termination of a specific child process.

Syntax: `pid_t waitpid(pid_t pid, int * status, int options);`

→ `getpid()` - returns the process ID of the calling process.

Syntax: `pid_t getpid(void);`

2. File management

→ `open()` - opens a file or device.

Syntax: `int open(const char * pathname, int flags, mode_t mode);`

→ `read()` - Reads data from a file descriptor.

Syntax: `ssize_t read(int fd, void * buf, ssize_t count);`

→ `write()` - writes data to a file descriptor.

Syntax: `ssize_t write(int fd, const void * buf, ssize_t count);`

→ `close()` :- closes a file descriptor.

Syntax :- `int close (int fd);`

3. Directory management.

→ `mkdir()` :- creates a new directory.

Syntax :- `int mkdir (const char * pathname, mode_t mode);`

→ `rmdir()` :- Removes an empty directory.

Syntax :- `int rmdir (const char * pathname);`

→ `readdir()` :- Reads a directory stream.

Syntax :- `struct dirent * readdir (DIR * dirp);`

4. Interprocess communication.

→ `pipe()` :- creates an interprocess communication pipe.

Syntax :- `int pipe (int pipefd [2]);`

→ `shmget()` :- Allocates a shared memory segment.

Syntax :- `int shmget (key_t key, size_t size, int shmflg);`

→ `shmat()` :- Attaches a shared memory segment.

Syntax :- `void *shmat (int shmid, const void *shmaddr, int shmflg);`

→ `msgget()` :- creates a message queue.

Syntax :- `int msgget (key_t key, int msgflg);`

5. Network communication.

→ `socket()` :- creates an endpoint for communication.

Syntax :- `int socket (int domain, int type, int protocol);`

→ `bind()` :- Binds a socket to a specific address and port.

Syntax :- `int bind (int sockfd, const struct sockaddr *addr, socklen_t addrlen);`

→ `listen()` :- Marks a socket as passive, ready to accept incoming connections.

Syntax :- `int listen (int sockfd, int backlog);`

Algorithm:-

- ① start the program.
- ② Declare the variables `pid`, `pid1` and `pid2`.
- ③ call `fork()` system call to create process.
- ④ if `pid == 0`, exit.
- ⑤ if `pid1 = 0`, get the process id using `getpid()`.
- ⑥ print the process id.
- ⑦ stop the program.

Result:-

Successfully studied various system calls of linux operating system.