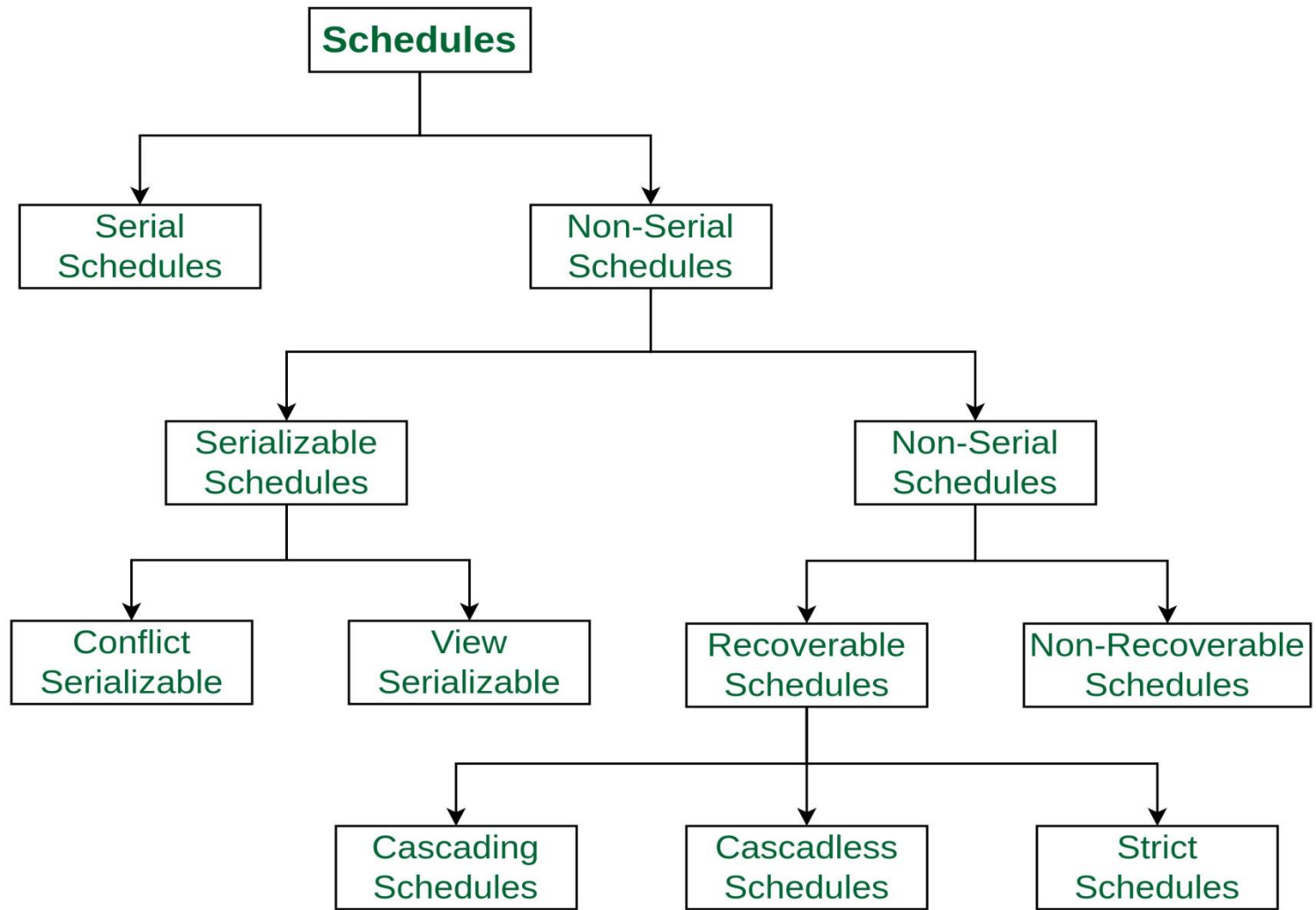


Schedules

Schedule

- It is the order of operations from different transactions executing one by one.
- S1: R1(X), R2(X), W2(X)W1(X)
- When there are multiple transactions that are running in a concurrent manner and the order of operation is needed to be set so that the operations do not overlap each other,
- S2: R1(X)W1(X)R2(X)W2(X)

Types of schedules in DBMS



Serial Schedules:

- Schedules in which the transactions are executed **non-interleaved**,
 - i.e., a serial schedule is one in which no transaction starts until a running transaction has ended are called serial schedules.
 - **EXAMPLE**
 - S3: R1(X)W1(X) C1 R2(X)W2(X)C2

Non-Serial Schedule

- This is a type of Scheduling where the **operations of multiple transactions are interleaved**. This might lead to a rise in the concurrency problem.
- The transactions are executed in a non-serial manner, keeping the end result correct and same as the serial schedule.
- Two types-
- **Serializable and Non-Serializable Schedule.**

Serializable

- This is used to maintain the consistency of the database.
- It is mainly used in the Non-Serial scheduling to verify whether the scheduling will lead to any inconsistency or not.
- On the other hand, a **serial schedule does not need the serializability** because it follows a transaction only when the previous transaction is complete.

Serializable Schedules

- -Conflict serializable
- -View serializable

Conflict serializable

- A schedule is called conflict serializable if it can be transformed into a serial schedule by swapping non-conflicting operations.
- Two operations are said to be conflicting if all conditions satisfy:
 - They belong to different transactions
 - They operate on the same data item
 - At Least one of them is a write operation

View serializable

- A Schedule is called **view serializable** if it is view equivalent to a serial schedule (no overlapping transactions).
 - A conflict schedule is a view serializable but if the serializability contains **blind writes**, then the view serializable does not conflict serializable.
 - S5:R1(X),W1(X),W2(X) C1 C2

Based on Recoverability

- Recoverable and Non-recoverable Schedule.
- Recoverable Schedule:
- Schedules in which transactions commit only after all transactions whose changes they read commit are called recoverable schedules.
 - if some transaction T_j is reading value updated or written by some other transaction T_i , then the commit of T_j must occur after the commit of T_i .

Types of Recoverable schedule

- There can be **three types of recoverable schedule**:
- **Cascading Schedule**: Also called **Avoids cascading aborts/rollbacks (ACA)**.
- When there is a failure in one transaction and this leads to the rolling back or aborting other dependent transactions, then such scheduling is referred to as **Cascading rollback or cascading abort**.

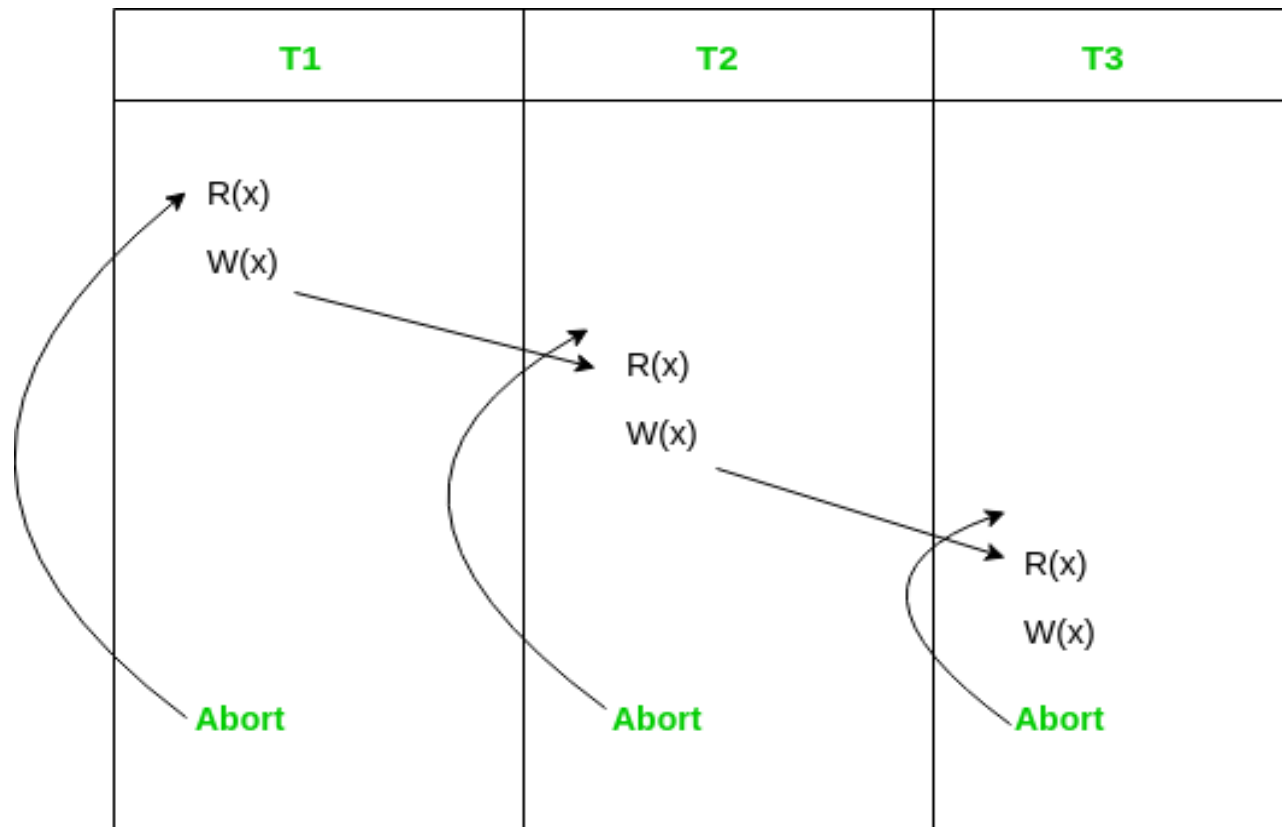


Figure - Cascading Abort

Cascadeless Schedule:

- In other words, if some transaction T_j wants to read value updated or written by some other transaction T_i , then the commit of T_j must read it after the commit of T_i .

- **T1**

T2

- R1(x)

- W1(x)

R2(x)

- **C1**

- W1(x)

- C2

Cascadeless Schedule

T1	T2
R1(A)	
W1(A)	
	W2(A)
C1	
	R2(A)
	C2

Cascadeless Schedule

T1	T2
R1(A)	
W1(A)	
	R2(A)
	W2(A)
A1	
	A2

It is a recoverable schedule but it does not avoid cascading aborts. It can be seen that if T_1 aborts, T_2 will have to be aborted too in order to maintain the correctness of the schedule as T_2 has already read the uncommitted value written by T_1

Strict Schedule:

- A schedule is strict if for any two transactions T_i , T_j , if a write operation of T_i precedes a conflicting operation of T_j (either read or write), then the commit or abort event of T_i also precedes that conflicting operation of T_j .
- In other words, T_j can read or write updated or written value of T_i only after T_i commits/aborts.

T1	T2
R1(A)	
	R2(A)
W1(A)	
C1	
	W2(A)
	R2(A)
	C2

- S21:R1(X),R2(X),W1(X),R1(Y),W1(Y),C1,W2(X),C2;

- S21:R1(X),R2(X),W1(X),R1(Y),W1(Y),C1,W2(X),C2;-Strict
- Read/Write operation of a transaction $T_i(T2)$ succeeds after a write operation of $T_j(T1)$, so Read/write operation of $T_i(t1)$ should come only after the commit operation of T_i

Example

- S22:R1(X),R2(X),W1(X),R1(Y),W1(Y),W2(X),c1,C
2;-

Example

- S22:R1(X),R2(X),W1(X),R1(Y),W1(Y),W2(X),c1,C
2;-Cascadeless