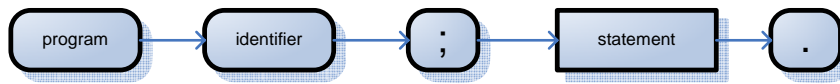
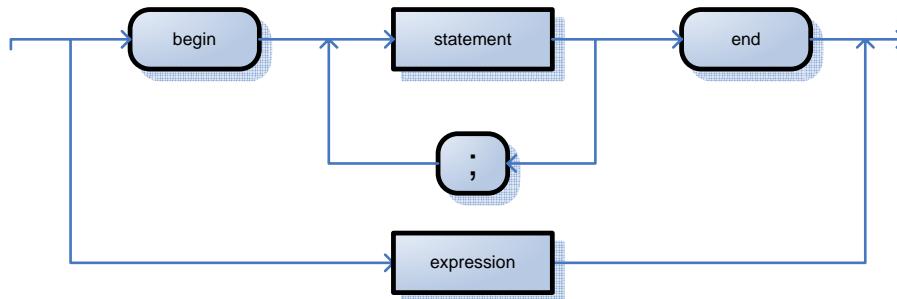


Buatlah parser untuk syntax graph seperti yang terdeskripsikan dibawah ini !

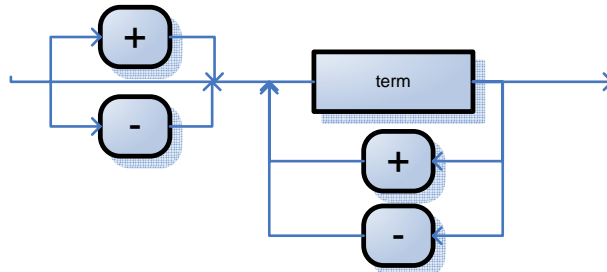
program :



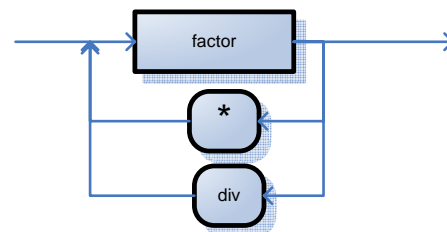
statement :



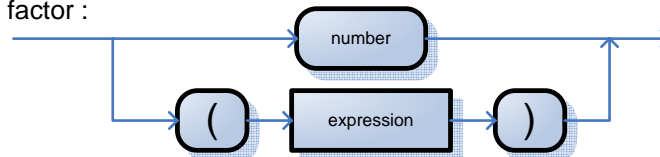
expression :



term :



factor :



Testing Code :

Input Source
<pre> Program example41; 321. </pre>
<pre> Program example42; Begin 376 + 4 * 6; (4+2)*8; 10 * 32 End. </pre>
<pre> Program example43; Begin -(1+(-2)) End. </pre>

Lampiran :

```
/* Pseudo code for expression parsing */

#define isplus      (token.attr == SYMBOL && token.value == PLUS)
#define isminus     (token.attr == SYMBOL && token.value == MINUS)
#define istimes     (token.attr == SYMBOL && token.value == TIMES)
#define isdiv       (token.attr == RWORD && token.value == DIV)

void expression(void)
{
    if (isplus || isminus) get_token();

    term();
    while (isplus || isminus) {
        get_token();
        term();
    }
}

void term(void)
{
    factor();
    while (istimes || isdiv) {
        get_token();
        factor();
    }
}

void factor(void)
{
    if (isnumber) {
        get_token();
        return;
    } else if (islparen) {
        get_token();
        expression();
        if (isrparen) {
            get_token();
            return;
        } else error();
    } else error();
}
```