

Personal Information

Surname, Name: **Di Napoli, Alfredo**
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Email: alfredo.dinapoli {at} gmail.com
Citizenship: Italian
Date of birth: December 10, 1987
Hometown: Rome, Italy
Gender: Male
Civil status: Single



I consent to treatment of personal data as per Italian State D.Law 196/2003.

Education

- 2009–2012* **Graduate Student at Università Roma Tre, attending Laurea Specialistica courses.** Estimated date of Master Degree achievement on February, 2012.
- 2009-09-7* **Bachelor of Science in Computer Engineering (Laurea Nuovo Ordinamento, D.M 509), 110/110.** Department of Informatics and Automation, Faculty of Engineering, Università Roma Tre, Italy. Advisor Prof. Alessandro Micarelli. Dissertation “Progettazione e sviluppo di un’applicazione di geotagging con modellazione dell’utente”.

Work experience

- 2009* **Artificial Intelligence Lab,** Faculty of Engineering, Università Roma Tre, Italy (\approx 3 months full time)
I’ve been working on my first level degree project.
- 2006* **Espresso Italia srl,** Rome, Italy
Delivery and transport of documents and parcels within the city of Rome.

Publications

- 2010* **A. Di Napoli, F. Gasparetti, G. Sasonetti, A. Micarelli. “A Step toward Personalized Social Geotagging”.** In Proc. of IUI 2010 Workshop on Social Recommender Systems, Hong Kong, China, 7-10 February, 2010.

Personal Skills

<i>Languages</i>	Italian (native), English good in written and preliminar in spoken (EU Class B1 - PET (Preliminar English Test))
<i>OS</i>	Unix, Linux and Windows
<i>Programming</i>	Good experience with Python, Java and C. Also experience with languages such as Common Lisp, Scheme, Clojure, OCaml, F#. I've tried or I've been dealing with Bash Scripting, Ruby, SQL, JavaScript, HTML, Haskell, Assembly. <i>ECDL</i> degree achieved on 2005.

Miscellaneous

- I'm a moderator of *Python-it* forum
- Voluntary Blood Donor, I'm member of the *Ema-Roma* Association
- I like reading books, especially Murakami Haruki's ones

Personal Interests

Japanese language and culture, Functional Programming and functional programming techniques (lazyness, memoization, etc), 3D Graphics and Videogames, Fractals, Photography, Running