

# ADINATH YADAV

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## ABOUT

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I am an information technology student with a passion for solving problems. I love learning about new technologies and applying my skills to real-world projects. I enjoy coding, designing systems, and finding innovative solutions to challenges. I actively seek opportunities.

## EDUCATION

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**Pursuing B.Tech in Information Technology** , Pimpri Chinchwad College Of Engineering Expected 2026

## SKILLS

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**Programming Languages** C, C++, HTML, CSS, Js, Github

## PROJECTS

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**Personal Portfolio:** Contains all the projects, personal info, achievement and journey.

**Weather app:** Uses two API's (weather forecast API and Location API) and deployed using github pages

**PIG dice game:** Made two player game with fully responsive design. Also with modal section for Rules.

**ToDoList:** To-do list application using HTML, CSS, and JavaScript. It has fully responsive design and is deployed on GitHub. This application provides an intuitive user interface for managing tasks efficiently across all device sizes.

**Omnifood Clone:** Clone made using HTML, CSS, and JS. Implemented scroll functionality, deployed on Netlify, and includes working forms.

## EXPERIENCE

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**Competitive programming team member**  
CODCHEF Chapter

Aug 2023 - Feb 2024  
*PCCOE, ITSA*

- Polygon: Learned how to use Polygon (platform to design problems for codeforces) to design problems for ENIGMA Wars and CODECOSMOS contests.
- testlib.h: Used the testlib.h library on Polygon for generating test cases, writing validators for test cases, and also creating checkers for the outputs of problems.
- Event Organization: Contributed to organizing events like ENIGMA Wars, CODECOSMOS framing questions on platforms like Polygon to challenge participants and enhance problem-solving skills collaboratively.

## EXTRA-CURRICULAR ACTIVITIES

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- solved 180+ questions on [LEETCODE](#)
- 3(STAR) on [CODECHEF](#)
- Newbie on [CODEFORCES](#)