# **Edge Detection**

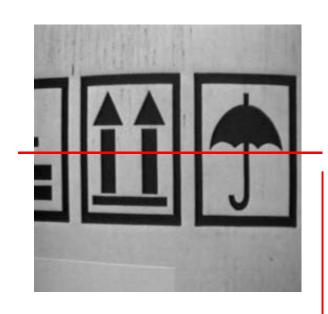
Edge detection
Canny edge detector
Susan edge detector

Lecturer: Sang Hwa Lee

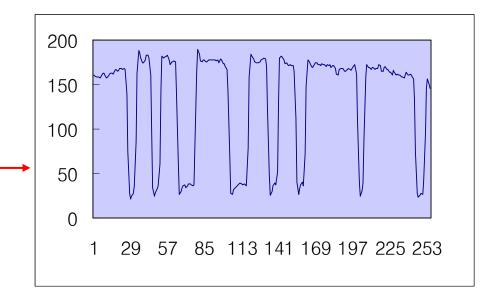
### Edge (?)

- A discontinuity/abrupt change in the intensity or color
- Object boundaries in the images
- Means to recognize objects in the images
- Usually represented as binary images (Edge map)

### **Ideal Edge Function**



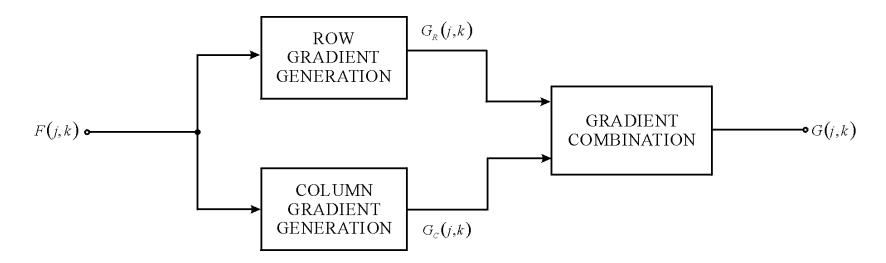
The profile of an ideal step change in image intensity



### Gradient (1): First-order derivative

- Detecting significant local changes
- 2-D equivalent of the first derivative

$$G(f(x,y)) = \begin{bmatrix} G_x \\ G_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$



### Gradient (2): First-order derivative

#### Magnitude

1. 
$$G(f(x,y)) = \sqrt{G_x^2 + G_y^2}$$

$$2. G(f(x,y)) = |G_x| + |G_y|$$

3. 
$$G(f(x, y)) = \max(|G_x|, |G_y|)$$

#### Direction

$$\alpha(x, y) = \tan^{-1} \frac{G_y}{G_x}$$

### Mask Operators (1)

#### 3x3 edge detection

$$\begin{array}{c|ccccc}
A_0 & A_1 & A_2 \\
A_7 & f(j,k) & A_3 \\
A_6 & A_5 & A_4
\end{array}$$

$$G_x(j,k) = \frac{1}{K+2} [(A_2 + KA_3 + A_4) - (A_0 + KA_7 + A_6)]$$

$$G_{x}(j,k) = \frac{1}{K+2} [(A_{2} + KA_{3} + A_{4}) - (A_{0} + KA_{7} + A_{6})]$$

$$G_{y}(j,k) = \frac{1}{K+2} [(A_{0} + KA_{1} + A_{2}) - (A_{6} + KA_{5} + A_{4})]$$

| -1 | -1 | -1 |
|----|----|----|
|    |    |    |
| 1  | 1  | 1  |

| -1 | 1 |
|----|---|
| -1 | 1 |
| -1 | 1 |

; Prewitt operator

| -1 | -2 | -1 |
|----|----|----|
|    |    |    |
| 1  | 2  | 1  |

| -1 | 1 |
|----|---|
| -2 | 2 |
| -1 | 1 |

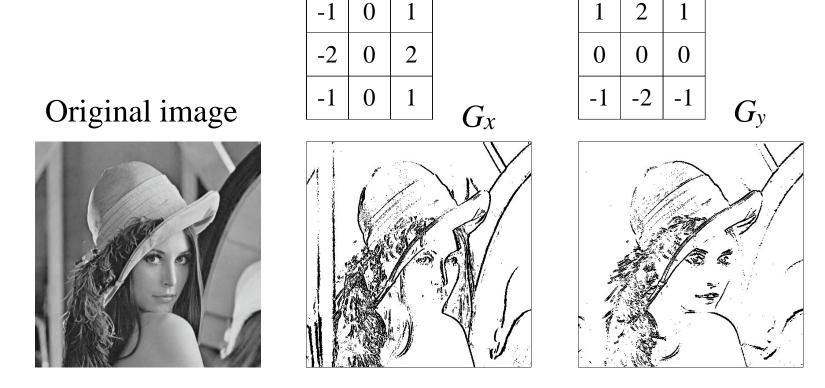
$$K = \sqrt{2}$$

| -1 | $-\sqrt{2}$ | -1 |
|----|-------------|----|
|    |             |    |
| 1  | $\sqrt{2}$  | 1  |

| -1          | -1         |
|-------------|------------|
| $-\sqrt{2}$ | $\sqrt{2}$ |
| 1           | 1          |

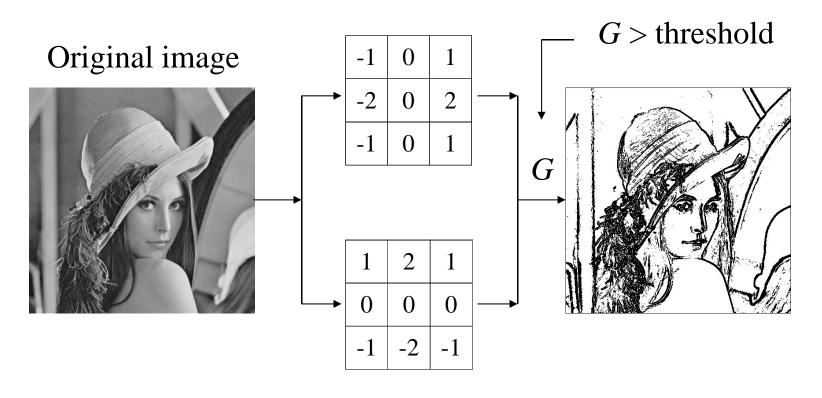
; Chen-Frei operator

### Mask Operators (2)



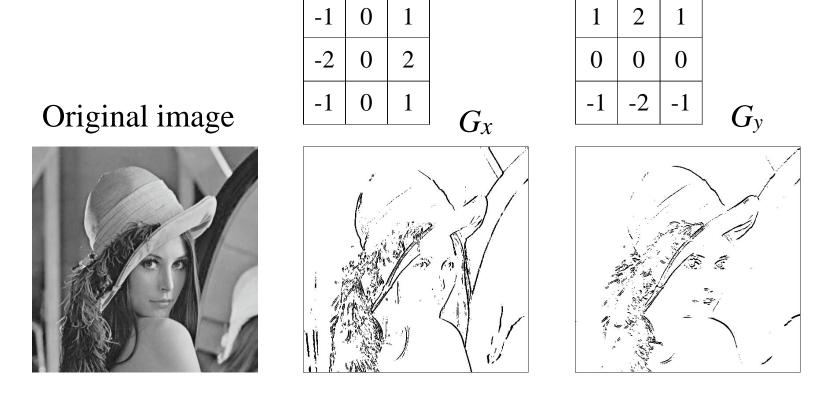
Result of Sobel operator (threshold = 70)

### Mask Operators (3)



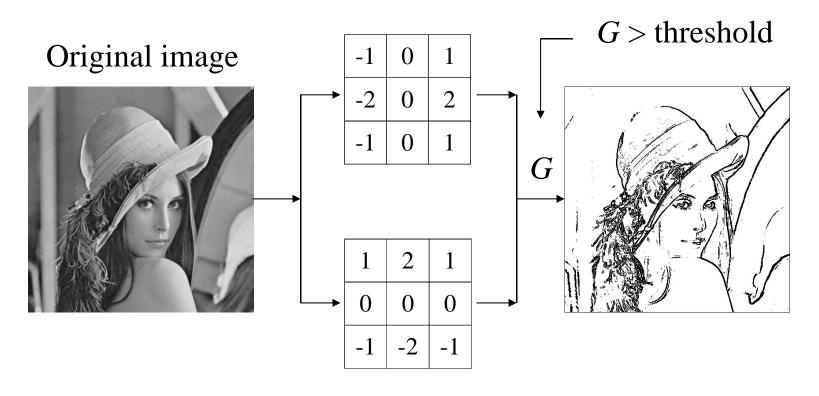
Result of Sobel operator (threshold = 70)

### Mask Operators (4)



Result of Sobel operator (threshold = 130)

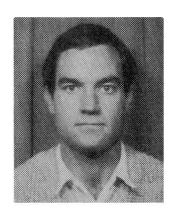
### Mask Operators (5)



Result of Sobel operator (threshold = 130)

## A Computational Approach to Edge Detection

JOHN CANNY, MEMBER, IEEE



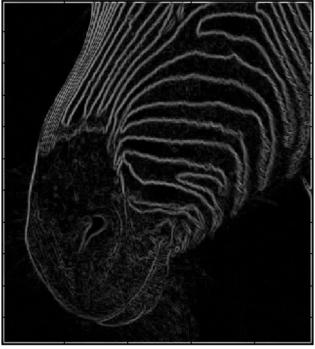
John Canny (S'81-M'82) was born in Adelaide, Australia, in 1958. He received the B.Sc. degree in computer science and the B.E. degree from Adelaide University in 1980 and 1981, respectively, and the S.M. degree from the Massachusetts Institute of Technology, Cambridge, in 1983.

He is with the Artificial Intelligence Laboratory, M.I.T. His research interests include low-level vision, model-based vision, motion planning for robots, and computer algebra.

Mr. Canny is a student member of the Association for Computing Machinery.

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Gradient magnitudes at scale 1

Gradient magnitudes at scale 2

#### Issues:

- 1) The gradient magnitude at different scales is different; which should we choose?
- 2) The gradient magnitude is large along thick trail; how do we identify the significant points?
- 3) How do we link the relevant points up into curves?
- 4) Noise.

### Canny Edge Detector (1)

1. Smoothed images (Gaussian filter)

$$S(i,j) = G(i,j;\sigma) * f(i,j)$$

2. First-difference approximation

$$G_x(i,j) \cong (S(i,j+1) - S(i,j) + S(i+1,j+1) - S(i+1,j))/2$$

$$G_{v}(i,j) \cong (S(i,j)-S(i+1,j)+S(i,j+1)-S(i+1,j+1))/2$$

### Canny Edge Detector (2)

3. Compute gradient magnitude and orientation

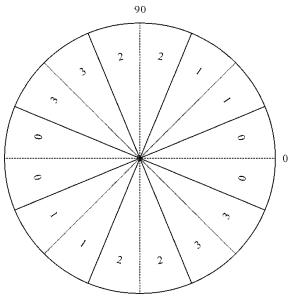
magnitude 
$$M(i,j) = \sqrt{G_x(i,j)^2 + G_y(i,j)^2}$$

angle 
$$\theta(i, j) = \tan^{-1} \frac{G_x(i, j)}{G_y(i, j)}$$

partition into four sectors(horizontal, vertical, diagonal, anti-diagonal)

### Canny Edge Detector (3)

#### 4. Nonmaximal suppression (1)



- to identify edges, the broad ridges in the magnitude array M(i, j) must be thinned so that only the magnitude at the points of greatest local change remain, resulting in thinned edges
- reduces the angle  $\theta(i, j)$  of the gradient into one of the four sectors

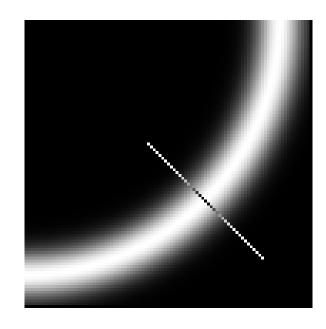
### Canny Edge Detector (4)

### 4. Nonmaximal suppression (2)

• if the magnitude array value M(i, j) at the center of the  $3 \times 3$  neighborhood is not greater than both of the neighbor magnitudes along the gradient line, then M(i,j)

is set to zero

| 3 | 2 | 1 |
|---|---|---|
| 0 |   | 0 |
| 1 | 2 | 3 |



### Canny Edge Detector (5)

- 5. Thresholding and connected edge preserving
  - apply a threshold to the nonmaximal-suppressed gradient magnitude to reduce the number of false edge fragments
  - double thresholding algorithm:

 $\tau_1$  and  $\tau_2$ , with  $\tau_2 \cong 2\tau_1$ , to produce two thresholded edge images  $T_1(i, j)$  and  $T_2(i, j)$ 

 $\tau_2$ : fewer false edges, but may have gaps in the contours

Use the results with  $\tau_1$ 

### Canny Edge Detector (6)

### Example of Non-maximal suppression







courtesy of G. Loy

Original image

Gradient magnitude

Non-maxima suppressed

### Canny Edge Detector (7)

Original image



Strong + connected weak edges

gap is gone

Strong edges only





Weak edges

courtesy of G. Loy

## Canny Edge Detector (8)

Original image



 $\sigma = 2$  Smoothed image



## Canny Edge Detector (9)

Enhancement



### Nonmaximal suppression



### Canny Edge Detector (10)

 $\sigma = 1$ Thresholding (high=130, low=20) T

Iding (high=130, low=20)

Thresholding (high=100, low=15)

### Canny Edge Detector (11)

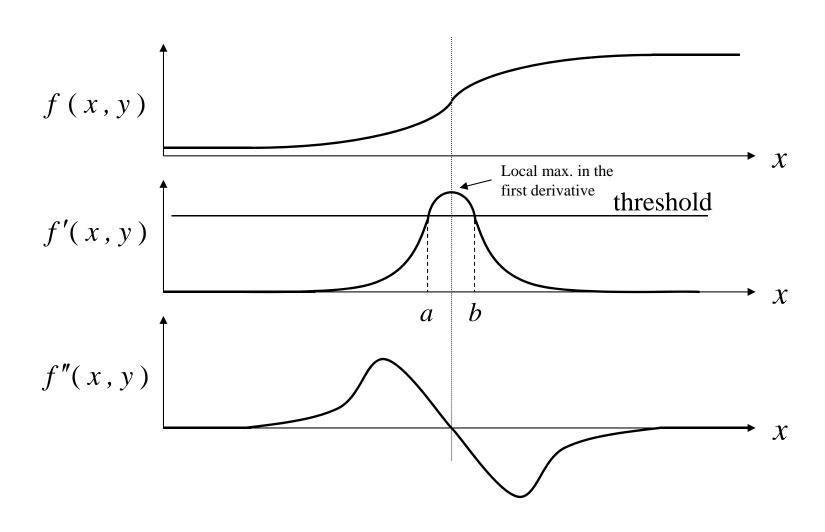
 $\sigma = 2$ Thresholding (high=130, low=20)

Thresholding (high=100, low=15)





### Second Derivative Operators (1)



### Second Derivative Operators (2)

Thresholding gradient images

 too many edge points → finding only the points that have local maxima in gradient values and considering them as edge points

### Second Derivative Operators (3)

- Peak in the first derivative
  - = zero crossing in the second derivative (subpixel accuracy)

- Laplacian operator
  - not used frequently in machine vision (sensitive to noise)

Gaussian filtering+second derivative

### Second Derivative Operators (4)

Laplacian: 
$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}$$

$$G(x, y) = -\nabla^2 \left\{ f(x, y) \right\}$$

$$\Rightarrow \nabla^2 \left\{ f(x, y) \right\} \text{ is zero if } f(x, y) \text{ is constrint or changing linearly in amplitude}$$

$$\frac{\partial^2 f}{\partial x^2} \cong \frac{\partial G_x}{\partial x} = \frac{\partial \left[ f(i, j) - f(i, j - 1) \right]}{\partial x}$$

$$= f(i, j + 1) - 2f(i, j) + f(i, j - 1)$$

$$\frac{\partial^2 f}{\partial y^2} = f(i + 1, j) - 2f(i, j) + f(i - 1, j)$$

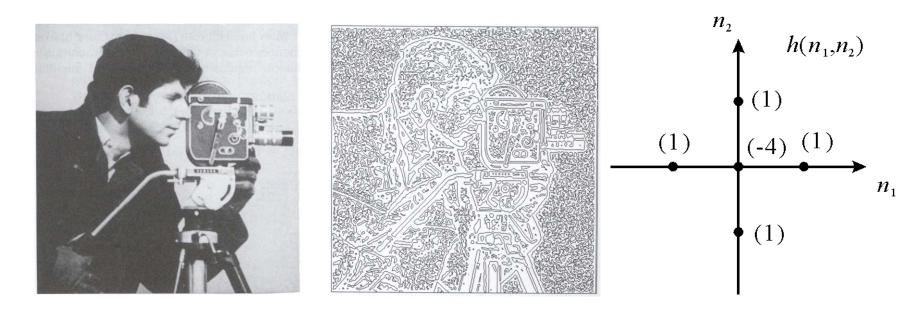
$$H_1 = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

$$H_2 = \begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$

4-neighbor Laplacian 8-neighbor Laplacian

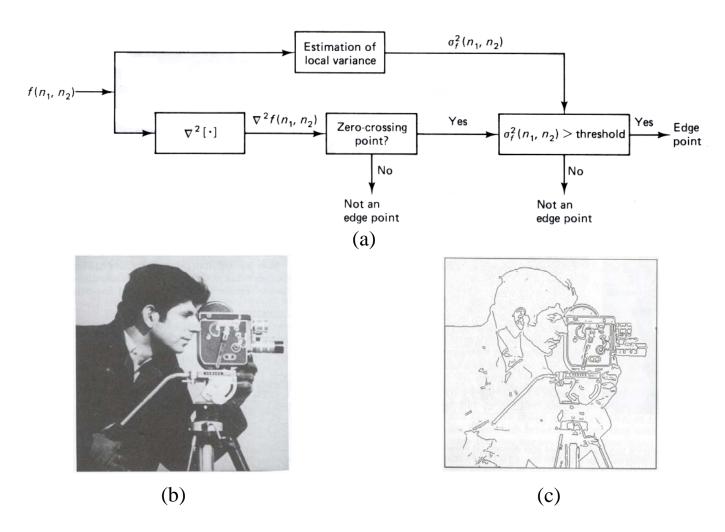
### Second Derivative Operators (5)

■ Laplacian –based techniques generate many "false" edges, which typically appear in the regions when the local variance of the image is small ⇒sensitive to the input noise



(a) Image, (b) Result of Laplacian operator in (c).

### Second Derivative Operators (6)

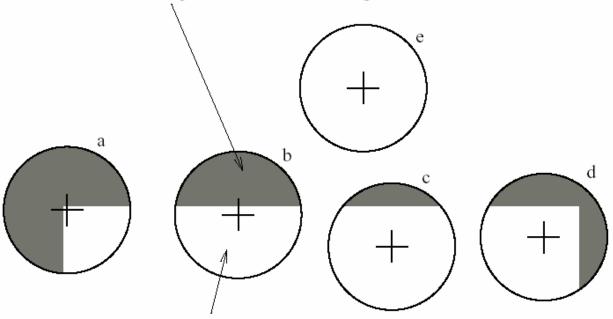


- (a) Laplacian-based edge detection system that does not produce many false edge contours.
- (b) Image of 512x 512 pixels.
- (c) Edge map obtained by applying the system in (a) to the image in (b)

### SUSAN Edge Detector (1)

#### Smallest Univalue Segment Assimilating Nucleus

section of mask where pixels have different brightness to nucleus



section of mask where pixels have same brightness as nucleus

### SUSAN Edge Detector (2)

Smallest Univalue Segment Assimilating Nucleus

$$c(r, r_0) = \begin{cases} 1 & \text{if } |I(r) - I(r_0)| \le t \\ 0 & \text{if } |I(r) - I(r_0)| > t \end{cases}$$

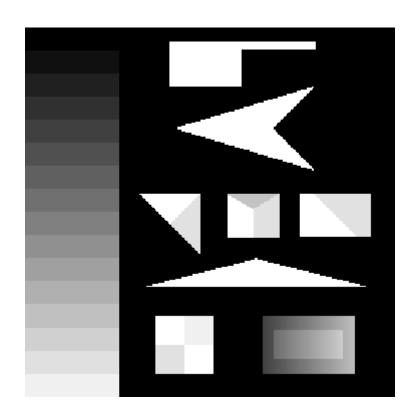
$$c(r, r_0) = e^{-(\frac{I(r) - I(r_0)}{t})^6}$$

$$n(r_0) = \sum_r c(r, r_0)$$

$$R(r) = \begin{cases} g - n(r) & if \ n(r) < g \\ 0 & otherwise \end{cases}$$

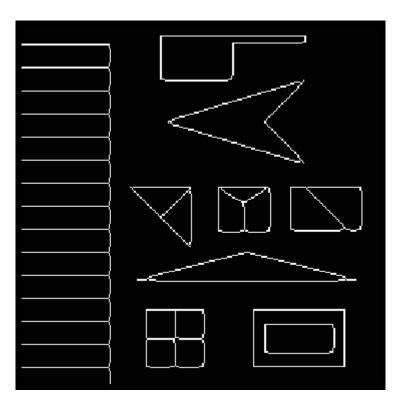
## SUSAN Edge Detector (3)

Test image

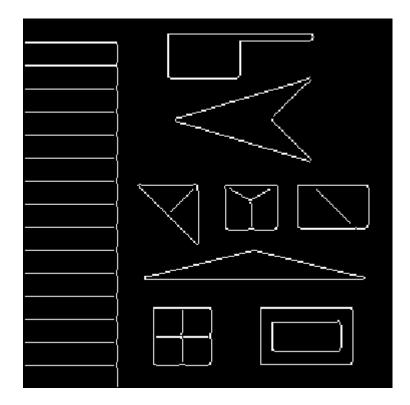


### SUSAN Edge Detector (4)

#### Some Results



SUSAN edge detector



Canny edge detector