

1. For this problem, I first made 2 matrices and stored them in a binary file using the provided `create_matrix.c` file. Then I created the `c` file in which I would do the multiplication of each element and store it in a `result.bin` file. First, I allocated memory for having all of the matrices to make sure that if the multiplication is bigger than an `int` can hold, it would take care of that. Then I read both matrices by `sizeof(int)` since that is what the `create_matrix.c` creates the file as. After this, I went thru each element, multiplied them, and then stored it in the result matrix which hold a size of `long long` so it takes care of overflow. Lastly, I write the result matrix to `result.bin` giving each element a size of 'long long' to handle any overflow errors.
2. For the second problem, I first made a recursive function that checks each element in a folder and if there is a folder it calls the function again with that folder. If it finds a file with `.txt` extension, it would call the other function which counts the lines in the `txt` file and adds to a count pointer so it keeps track of the lines in every file. In the main function, I just called the function once with the user provided filepath and the address of the `totallines` variable and then printed the `totallines` variable after that call.