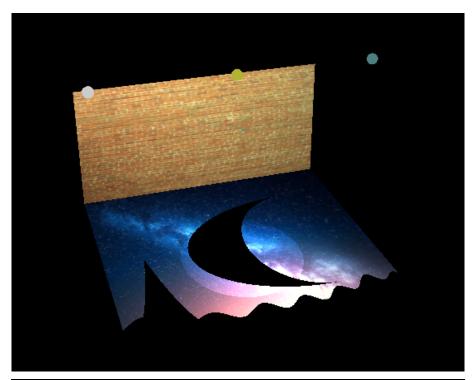
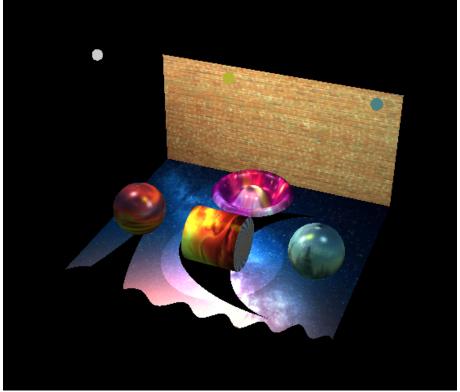
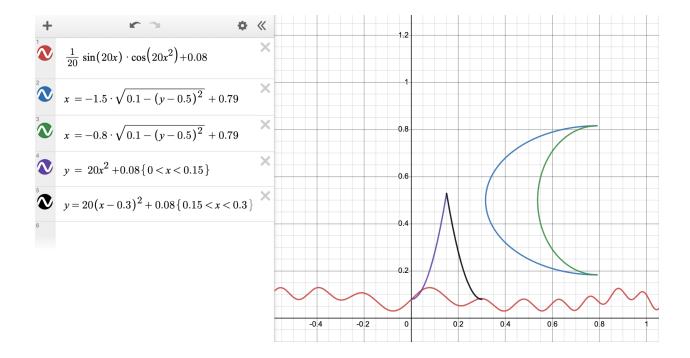
Project 6 Report





Phoebe Tang



For this project, I went for a night sky landscape theme. As for the technical aspect, I was pretty confused about surface texture coordinates at first but I was able to get more insight after watching the pre-recorded videos in chapter 9. It took me a while to get the GLSL program right since it is a new language but I soon figured that it was very similar to C. I graphed the texture I was going for on Desmos and coded it out after. Overall, I very much enjoyed this project. I liked to explore the creative aspect and try out different themes.