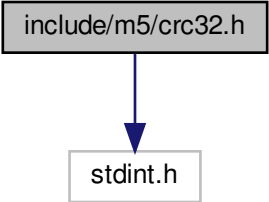


include/m5/crc32.h



```
graph BT; A[src/m5/m5.c] --> B[include/m5/crc32.h]
```

src/m5/m5.c