

Numerical_Opt_Algorithms

February 15, 2024

0.1 Saheed Adisa Ganiyu

```
[1]: #importing all the necessary packages
import numpy as np
from matplotlib import pyplot as plt
from numpy import linalg as LA
from numpy.linalg import inv
```

1. Minimize

$$f_1(x, y, z) = \exp(13x + 21y - 34z) + \exp(-21x - 34y + 55z) + (\exp(2y + z) + \exp(-2x - z))/1000$$

```
[2]: # Damped newton method
def damped_newton1(f, df, Hf, x0, a=0.25, b=0.5, st=1000):
    """
    Damped newton method for finding optimum values
    """
    t=1; alpha=a; beta=b
    x=x0; x_tab=np.copy(x)
    F=f; dF=df; HF=Hf
    stop=st; counter2=0
    eps=np.finfo(float).eps
    # Stopping criterial
    while ((LA.norm(df(x)))>= 1e-10) and counter2 < stop:
        # Picking direction: gradient descent
        dx = -np.linalg.solve(HF(x),dF(x))
        if np.dot(dx,dF(x))>0:
            dx=-t*dx
        flag = 0
        # Line search : backtracking
        while (F(x+dx)>= (F(x)+alpha*np.dot(dF(x),dx))):
            dx =dx*beta
            if (LA.norm(dx)< np.finfo(float).eps):
                if (flag==1):
                    break
            dx = -dF(x); flag=1
        # Update x
```

```

    x = x + dx
    x_tab = np.vstack((x_tab,x))
    counter2 +=1
    print("x_min =",x,"\t", "f(min) =",F(x),"\t no_iter =",counter2)
    return x, x_tab

```

```

[3]: # BFGS method
def BFGS1(f, df, x0, st=1000):
    x=x0; stop = st
    F = f(x); dF = df(x)
    counter = 0
    C = np.eye(len(x)); x_tab = np.copy(x)
    x_old= np.array([100,100])
    while (LA.norm(dF)>1.e-10) and counter < stop:
        #print(LA.norm(dF))
        d = -np.matmul(C,dF)
        #print(np.dot(d,dF))
        if np.dot(d,dF)>0:
            d = -d
        while (f(x+d)>=F):
            d=0.9*d
            if (LA.norm(d)<1.11e-16):
                C = np.eye(len(x))
                d = -dF
                #print(counter)
        x_old = x
        x = x+d; F=f(x); x_tab = np.vstack((x_tab,x))
        counter += 1
        new_dF = df(x); g = new_dF - dF; dF = new_dF; I = np.eye(len(x))
        rho = 1/(np.matmul(g.T,d))
        tempA1 = np.outer(d,g); tempA2 = np.outer(g,d); tempA3 = np.outer(d,d)
        tempB1 = I - tempA1*rho; tempB2 = I - tempA2*rho; tempB3 = tempA3*rho;
        C = tempB1@C@tempB2 + tempB3
    print("x_min =",x,"\t", "f(x_opt) =",f(x),"\t no_iter =",counter)
    return x, x_tab

```

```

[4]: # function definition
def f1(X):
    x = X[0]
    y = X[1]
    z = X[2]
    fac1 = np.exp(13*x - 21*y - 34*z)
    fac2 = np.exp(-21*x - 34*y + 55*z)
    fac3 = np.exp(2*y + z) + np.exp(-2*x - z)
    func = fac1 + fac2 + fac3/1000
    return func

```

```

# gradient definition
def df1(X):
    x = X[0]
    y = X[1]
    z = X[2]
    fac1 = np.exp(13*x - 21*y - 34*z)
    fac2 = np.exp(-21*x - 34*y + 55*z)
    fac3 = np.exp(2*y + z)
    fac4 = np.exp(-2*x - z)
    fx = 13*fac1 - 1/500*fac4 - 21*fac2
    fy = -21*fac1 - 34*fac2 + 1/500*fac3
    fz = -34*fac1 - 1/1000*fac4 + 55*fac2 + 1/1000*fac3
    df = np.array([fx,fy,fz])
    return df

# Hessian Matrix
def Hf1(X):
    x = X[0]
    y = X[1]
    z = X[2]
    fac1 = np.exp(13*x - 21*y - 34*z)
    fac2 = np.exp(-21*x - 34*y + 55*z)
    fac3 = np.exp(2*y + z)
    fac4 = np.exp(-2*x - z)
    fxx = 169*fac1 + 1/250*fac4 + 441*fac2
    fxy = -273*fac1 + 714*fac2
    fxz = -442*fac1 + 1/500*fac4 - 1155*fac2
    fyy = 441*fac1 + 1156*fac2 + 1/250*fac3
    fyz = 714*fac1 - 1870*fac2 + 1/500*fac3
    fzz = 1156*fac1 + 1/1000*fac4 + 3025*fac2 + 1/1000*fac3
    Hf = np.array([[fxx,fxy,fxz],[fxy,fyy,fyz],[fxz,fyz,fzz]])
    return Hf

```

```

[5]: # Using damped Newton method to find minimum
x = np.array([2,1,1])
x,x_tab=damped_newton1(f1, df1, Hf1, x, a=0.25, b=0.5, st=1000)

```

```

x_min = [0.37509284 0.35503302 0.18378635]      f(min) = 0.0030373436861604593
no_iter = 9

```

```

[6]: # BFGS method to find minimum
x = np.array([2,1,1])
x, x_tab = BFGS1(f1, df1, x, st=1000)

```

```

x_min = [0.37509284 0.35503302 0.18378635]      f(x_opt) =
0.0030373436861604593      no_iter = 36

```

Result#1: Using damped Newton, and BFGS method, we found minimum value of

0.0030373436861604593 at point (0.37509284, 0.35503302, 0.18378635)

[]:

2. Let $y(x) = \frac{4}{5} + c_1x + c_2x^2 + c_3x^3$. Minimize

$$f_2(c_1, c_2, c_3) = \int_0^1 dx \left(\frac{dy}{dx} - y^2 \right)^2$$

Plot $1/y(x)$ as a function of x , over the range $0 \leq x \leq 1$, for the optimal values of c_1 , c_2 , and c_3 .

```
[7]: # Function definition
def f2(C,x):
    c1 = C[0]; c2 = C[1]; c3 = C[2]
    y_prime = c1 + 2*c2*x + 3*c3*x**2
    y = (4/5) + c1*x + c2*x**2 + c3*x**3
    f = y_prime - y**2
    return f**2

#simpsons rule
def simpsons(f,C,a,b,N=1e8):
    int_length = b-a
    step_size = int_length/N
    y = 0
    for idx in range(int(N/2)):
        x1 = a + 2*idx*step_size
        x2 = x1 + step_size
        x3 = x2 + step_size
        y = y + (f(C,x1) + 4*f(C,x2) + f(C,x3)) * step_size / 3
    return y

def df3(simp,f, C, a, b, N=1e4, eps: float = 1e-4):
    grad = np.zeros_like(C)
    for i in range(len(C)):
        dx = np.zeros_like(C)
        dx[i] = eps
        grad[i] = (simp(f,C + dx,a,b, N ) - simp(f,C - dx,a,b, N )) / (2 * eps)
    return grad
```

```
[8]: # BFGS method adapted to the case of the question
def BFGS2(simp,f, df, c, a, b, N=1e4, st=1000):
    stop = st; ff = simp
    F = ff(f,c,a,b, N ); dF = df(simp,f, c, a, b, N, eps= 1e-4)
    counter = 0
    C = np.eye(len(c)); c_tab = np.copy(c)
    c_old= np.array([100,100,100])
    while (LA.norm(dF)>1.e-10) and counter < stop:
```

```

    #print(LA.norm(dF))
    d = -np.matmul(C,dF)
    #print(np.dot(d,dF))
    if np.dot(d,dF)>0:
        d = -d
    while (ff(f,c+d,a,b, N)>=F):
        d=0.9*d
        if (LA.norm(d)<1.11e-16):
            C = np.eye(len(x))
            d = -dF
            #print(counter)
        c_old = c
        c = c+d; F=ff(f,c,a,b, N); c_tab = np.vstack((c_tab,c))
        counter += 1
        new_dF = df(simp,f, c, a, b, N, eps= 1e-4); g = new_dF - dF; dF = new_dF;
→ I = np.eye(len(c))
        rho = 1/(np.matmul(g.T,d))
        tempA1 = np.outer(d,g); tempA2 = np.outer(g,d); tempA3 = np.outer(d,d)
        tempB1 = I - tempA1*rho; tempB2 = I - tempA2*rho; tempB3 = tempA3*rho;
        C = tempB1@C@tempB2 + tempB3
    print("C_min =",c,"\t", "f(x_min) =",ff(f,c,a,b, N ),"\t no_iter =",counter)
    return c, c_tab

```

```

[9]: # Using BFGS method
a = 0; b = 1; N =1e6
C = np.array([0.4,0,1])
c, c_tab = BFGS2(simpsons,f2, df3, C, a, b, N=1e4, st=1000)

```

```

C_min = [ 0.5104036 -0.9069906  1.73738544]    f(x_min) = 0.07725392259864235
no_iter = 18

```

Result#2: Using BFGS method, we found minimum value of 0.07725392259864235 at point (0.5104036, -0.9069906, 1.73738544)

```

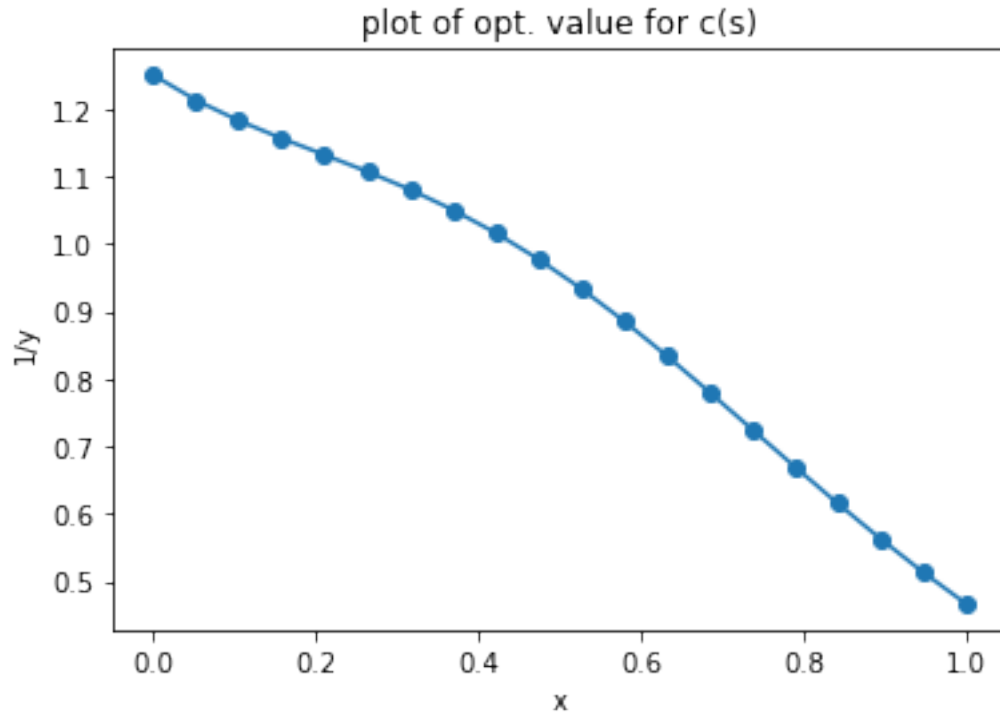
[10]: # Ploting
X = np.linspace(0,1,20)
y = np.array([(4/5) + c[0]*x + c[1]*x**2 + c[2]*x**3 for x in X])
plt.plot(X,1/y, marker = "o")
plt.xlabel('x')
plt.ylabel('1/y')
plt.title('plot of opt. value for c(s)')

```

```

[10]: Text(0.5, 1.0, 'plot of opt. value for c(s)')

```



[]:

3.

Maximize $f_3(x, y, z) = x^2 + y^2 + z^2$ subject to $x^4 + y^4 + z^4 + 10y^2 + 16z^2 = 154$.

Using

$$f_t(\mathbf{x}) := f(\mathbf{x}) + t \sum_{i=1}^{n_{eq}} h_i^2(\mathbf{x})$$

```
[11]: # Damped newton method
def damped_newton3(f, df, Hf, x0, t=10, a=0.25, b=0.5, st=1000):
    """
    Damped newton method for finding optimum values
    """
    alpha=a; beta=b
    x=x0; x_tab=np.copy(x)
    F=f; dF=df; HF=Hf
    stop=st; counter=0
    eps=np.finfo(float).eps
    while (t<2.e+8):
        counter=0
        # Stopping criterial
        while (((LA.norm(df(x,t)))>= 1e-10) and counter < stop):
            # Picking direction: gradient descent
```

```

dx = -np.linalg.solve(HF(x,t),dF(x,t))
if np.dot(dx,dF(x,t))>0:
    dx=-dx
flag = 0
# Line search : backtracking
while (F(x+dx,t)[0]>= (F(x,t)[0]+alpha*np.dot(dF(x,t),dx))):
    dx =dx*beta
    if (LA.norm(dx)< np.finfo(float).eps):
        if (flag==1):
            break
    dx = -dF(x,t); flag=1
# Update x
x = x + dx
x_tab = np.vstack((x_tab,x))
counter +=1
t = t*10
print("x_max =",x,"\t", "f(max) =",F(x,t)[1],"\t no_iter =",counter)
return x, x_tab

```

```

[12]: # This is the gradient method adapted to the case of
# equality constrainst using Barrier approach
def gradient3(f, df, x0, t=10, alpha = 0.1, beta = 0.5, st=1000 ):
    """
    Grdient Descent Metthod with Backtracking
    """
    x=x0; x_tab=np.copy(x0)
    F = f; dF =df; counter = 0
    while (t<1e+10):
        counter = 0
        while ((LA.norm(dF(x,t)))>= 1e-10) and (counter< st): # Stopping criterial
            # Picking direction: gradient descent
            dx = -dF(x,t)
            if np.dot(dx,dF(x,t))>0:
                dx=-dx
            # Line search : backtracking
            while (F(x+dx,t)[0]>= (F(x,t)[0]+alpha*np.matmul(dF(x,t),dx))):
                dx =dx*beta
            # Update x
            x = x + dx
            x_tab = np.vstack((x_tab,x))
            counter +=1
        t = 10*t
    print("x_max =",x,"\t", "f(x_max) =",F(x,t)[1],"\t no_iter =",counter)
    return x, x_tab

```

```

[13]: def ft(X,t):
    x = X[0]; y = X[1]; z = X[2]

```

```

f = x**2+y**2+z**2
h = x**4 + y**4 + z**4 + 10*y**2 + 16*z**2 - 154
func = -f + t*h**2
return func, f, h

# gradient definition
def dft(X,t):
    x = X[0]; y = X[1]; z = X[2]
    h = x**4 + y**4 + z**4 + 10*y**2 + 16*z**2 - 154
    fx = 8*(h)*t*x**3 - 2*x
    fy = 8*(h)*(y**3 + 5*y)*t - 2*y
    fz = 8*(h)*(z**3 + 8*z)*t - 2*z
    df = np.array([fx,fy,fz])
    return df

# Hessian Matrix
def Hft(X,t):
    x = X[0]; y = X[1]; z = X[2]
    h = x**4 + y**4 + z**4 + 10*y**2 + 16*z**2 - 154
    fxx = 32*t*x**6 + 24*(h)*t*x**2 - 2
    fxy = 32*(y**3 + 5*y)*t*x**3
    fxz = 32*(z**3 + 8*z)*t*x**3
    fyy = 32*(y**3 + 5*y)**2*t + 8*(h)*(3*y**2 + 5)*t - 2
    fyz = 32*(y**3 + 5*y)*(z**3 + 8*z)*t
    fzz = 32*(z**3 + 8*z)**2*t + 8*(h)*(3*z**2 + 8)*t - 2
    Hf = np.array([[fxx, fxy, fxz], [fxy, fyy, fyz], [fxz, fyz, fzz]])
    return Hf

```

```

[14]: # Using Damped Newton method
x = np.array([0.2,0.4,0.1])
x, x_tab = damped_newton3(ft, dft, Hft, x, t=10, a=0.25, b=0.5, st=1000)

```

```

x_max = [3. 2. 1.]          f(max) = 14.000000000015435          no_iter = 1000

```

Result#3a: Using damped Newton method, we found maximum value of 14.000000000015435 at point (3., 2., 1.)

```

[15]: # Using gradient method
x = np.array([2.5,1.2,1])
x,x_tab = gradient3(ft, dft, x, t=1, alpha = 0.25, beta = 0.5, st=3000 )

```

```

x_max = [3.03636263 1.75188525 1.27983171]          f(x_max) = 13.92656914842118
no_iter = 3000

```

Result#3b: Using gradient method, we found maximum value of 13.92656914842118 at point (3.03636263, 1.75188525, 1.27983171)

```

[ ]:

```

4. Maximize

$$f_4(x_1, y_1, x_2, y_2, x_3, y_3, x_4, y_4) = \sum_{i=1}^3 \sum_{j=i+1}^4 \left[(x_i - x_j)^2 + (y_i - y_j)^2 \right]$$

subject to $x_i^2 + y_i^2 \leq 1$, where $1 \leq i \leq 4$.

```
[16]: # BFGS method
def BFGS4(f, df, x0, t, st=1000):
    x=x0; stop = st
    counter = 0
    x_tab = np.copy(x)
    x_old= np.array([100,100,100,100,100,100,100,100])
    while (t < 5e5):
        C = np.eye(len(x))
        F = f(x, t)[0]; dF = df(f,x,t)
        while (LA.norm(dF)>1.e-10) and counter < stop:
            #print(LA.norm(dF))
            d = -np.matmul(C,dF)
            #print(np.dot(d,dF))
            if np.dot(d,dF)>0:
                d = -d
                #print(np.dot(d,dF))
            while (f(x+d,t)[2]>0) or (f(x+d,t)[0]>=F):
                d=0.9*d
                #print(counter)
                if (LA.norm(d)<1.11e-16):
                    C = np.eye(len(x))
                    d = -dF
                    #print(counter)
            x_old = x
            x = x+d; F=f(x,t)[0]; x_tab = np.vstack((x_tab,x))
            counter += 1
            new_dF = df(f,x,t); g = new_dF - dF; dF = new_dF; I = np.eye(len(x))
            rho = 1/(np.matmul(g.T,d))
            tempA1 = np.outer(d,g); tempA2 = np.outer(g,d); tempA3 = np.
            ↪outer(d,d)
            tempB1 = I - tempA1*rho; tempB2 = I - tempA2*rho; tempB3 =
            ↪tempA3*rho;
            C = tempB1@C@tempB2 + tempB3
            t = 10*t
            print("x_max =",x,"\t", "f(x_max) =",f(x,t)[1],"\t no_iter =",counter,
            ↪"ineq=", f(x,t)[3])
            return x, x_tab
```

```
[17]: # Damped newton method
def damped_newton4(f, df, Hf, x0, t=10, a=0.25, b=0.5, st=1000):
    """
```

```

Damped newton method for finding optimum values
"""
alpha=a; beta=b
x=x0; x_tab=np.copy(x)
F=f; dF=df; HF=Hf
stop=st; counter=0
eps1=np.finfo(float).eps
while (t<1.e+5):
    #counter=0
    # Stopping criterial
    while (((LA.norm(df(f,x,t)))>= 1e-4) and counter < stop):
        # Picking direction: gradient descent
        dx = -np.linalg.solve(HF(f,df,x,t),dF(f,x,t))
        if np.dot(dx,dF(f,x,t))>0:
            dx=-dx
        flag = 0
        # Line search : backtracking
        while (F(x+dx,t)[2]>=0) or (F(x+dx,t)[0]>= (F(x,t)[0]+alpha*np.
↪dot(dF(f,x,t),dx))):
            dx =dx*beta
            #print(counter)
            if (LA.norm(dx)< np.finfo(float).eps):
                if (flag==1):
                    break
            dx = -dF(f,x,t); flag=1
        # Update x
        x = x + dx
        x_tab = np.vstack((x_tab,x))
        counter +=1
    t = t*10
    print("x_max =",x,"\t", "f(max) =",F(x,t)[1],"\t no_iter =",counter, "ineq =\n
↪", F(x,t)[3])
    return x, x_tab

```

```

[18]: # function definition
def f4(X,t):
    x = X[0::2]; y = X[1::2]
    n = len(x)
    f = 0; F = 0; f2=0
    g1 = x[0]**2+y[0]**2-1; g2 = x[1]**2+y[1]**2-1
    g3 = x[2]**2+y[2]**2-1; g4 = x[3]**2+y[3]**2-1
    ineq = np.array([g1,g2,g3,g4])
    Max =max(np.array([g1,g3,g2,g4]))
    for i in range(3):
        for j in range(i+1,4):
            f -= (x[i] - x[j])**2 + (y[i] - y[j])**2
            f2 += (x[i] - x[j])**2 + (y[i] - y[j])**2

```

```

    f = f - np.log(np.prod(ineq))/t
    return f, f2, Max, ineq

# finite difference for gradient
def df4(func, x, t, eps: float = 1e-5):
    grad = np.zeros_like(x)
    for i in range(len(x)):
        dx = np.zeros_like(x)
        dx[i] = eps
        grad[i] = (func(x + dx, t)[0] - func(x - dx, t)[0]) / (2 * eps)
    return grad

#finite difference for Hessian
def Hf4(f, df, x, t, eps: float = 1e-5):
    n = len(x); #delta = np.sqrt(eps)
    D = eps*np.eye(n); #df0 = df(f,x,t)
    dfdx = np.zeros_like(D)
    for i in range(len(x)):
        dfdx[:,i] = (df(f, x + D[:, i], t) - df(f, x - D[:, i], t)) / 2*eps;
    return dfdx

```

```

[19]: # Using BFGS method with logarithm barrier approach
x = np.array([ 0.7, 0.7, -0.7, -0.7, 0.7, 0.7, -0.7, 0.7])
x,x_tab=BFGS4(f4, df4, x, t=100, st=100)

```

```

x_max = [ 0.73487567  0.67805569 -0.66542753 -0.74645572  0.73487563  0.67805566
 -0.73494386  0.67796857]          f(x_max) = 14.334719342897204    no_iter = 5
ineq= [-1.98231613e-04 -1.00532763e-05 -1.98322079e-04 -2.16141099e-04]

```

```

/tmp/ipykernel_40784/562759732.py:14: RuntimeWarning: invalid value encountered
in log

```

```

    f = f - np.log(np.prod(ineq))/t

```

Result#4a: Using BFGS Method with randomly generated initial values, we found optimum value of 14.334719342897204 at point showing in the above results

```

[23]: x = np.array([ 0.7, 0.7, -0.7, -0.7, 0.7, 0.7, -0.7, 0.7])
      t=10
      df4(f4, x, t)

```

```

[23]: array([ 1.40000118,  4.20000118, -1.40000118,  1.39999882,  1.40000118,
            4.20000118, -1.40000118,  4.20000118])

```

```

[20]: # Using damped Newton method
x ,t= np.array([ 0.7, 0.7, -0.7, -0.7, 0.7, 0.7, -0.7, 0.7]), 10
x, x_tab = damped_newton4(f4, df4, Hf4, x, t=100, a=0, b=0.5, st=1000)

```

```

/tmp/ipykernel_40784/562759732.py:14: RuntimeWarning: invalid value encountered
in log

```

```

f = f - np.log(np.prod(ineq))/t
x_max = [ 0.94005649  0.33733466 -0.94005647 -0.33733471  0.99703583 -0.05847938
          -0.99703582  0.05847943]      f(max) = 15.960009228003146      no_iter = 1000
ineq = [-0.00249912 -0.00249912 -0.00249972 -0.00249972]

```

Result#4b: Using damped Newton method, we found optimum value of 15.960009228003146 at point showing in the above results

[]:

5. An elastic ring between two vertical sheets of glass (so it does not fall, and $z = 0$) is standing on a table ($y \geq 0$). Minimize

$$f_5(x_1, x_2, \dots, x_{20}, y_1, y_2, \dots, y_{20}) = \sum_{n=1}^{20} \left[\frac{1}{150} y_n + (x_{n-1} - 2x_n + x_{n+1})^2 + (y_{n-1} - 2y_n + y_{n+1})^2 \right]$$

subject to $(x_n - x_{n-1})^2 + (y_n - y_{n-1})^2 = (1/20)^2$ for all $1 \leq n \leq 20$ equality constraints, and $y_n \geq 0$ for all $1 \leq n \leq 20$ inequality constraints. The manipulations with indices are done modulo 20, so (x_0, y_0) and (x_{21}, y_{21}) are identified with (x_{20}, y_{20}) and (x_1, y_1) , respectively. Plot the solution by drawing points (x_n, y_n) and connecting consecutive points by segments on the xy -plane.

```

[25]: # BFGS method
def BFGS5(f, df, x0, t, st=1000):
    x=x0; stop = st
    counter = 0
    x_tab = np.copy(x)
    x_old= 0 #np.array([100,100])
    C = np.eye(len(x))
    F = f(x, t)[0]; dF = df(f,x,t)
    while (t < 5e+5):
        C = np.eye(len(x))
        F = f(x, t)[0]; dF = df(f,x,t)
        while (LA.norm(dF)>1.e-2) and counter < stop:
            #print(LA.norm(dF))
            d = -np.matmul(C,dF)
            #print(np.dot(d,dF))
            if np.dot(d,dF)>0:
                d = -d
                #print(np.dot(d,dF))
            while (f(x+d,t)[0]>=F): #or ( f(x+d,t)[3])):
                d=0.9*d
                #print(counter)
            if (LA.norm(d)<1.11e-16):
                C = np.eye(len(x))
                d = -dF
                #print(counter)
        x_old = x

```

```

        x = x+d; F=f(x,t)[0]; x_tab = np.vstack((x_tab,x))
        counter += 1
        new_dF = df(f,x,t); g = new_dF - dF; dF = new_dF; I = np.eye(len(x))
        rho = 1/(np.matmul(g.T,d))
        tempA1 = np.outer(d,g); tempA2 = np.outer(g,d); tempA3 = np.
→outer(d,d)
        tempB1 = I - tempA1*rho; tempB2 = I - tempA2*rho; tempB3 =
→tempA3*rho;
        C = tempB1@@tempB2 + tempB3
        t = 10*t
        print("x_min =",x,"\t", "f(x_min) =",f(x,t)[1],"\t no_iter =",counter, )
        return x, x_tab

```

```

[26]: # function definition
def ft5(X,t): # f_t(x,y)
    x, y = X[0::2], X[1::2]; #print(len(x))
    x = np.append(np.insert(x,0,x[-1]),x[0]); #print("x2",len(x))
    y = np.append(np.insert(y,0,y[-1]),y[0])
    n1 = len(x); n2 = len(y) ; #print("n2=",n1)
    dx, dy = x[1 : n1] - x[0 : n1-1], y[1 : n2] - y[0 : n2-1]; #
→print("dx",len(dx))
    h = 0; F3 = (y[n2-1]/150); F = (y[n2-1]/150)
    for i in range(1, n1-1):
        F3 += (y[i]/150) + (dx[i] - dx[i - 1])**2 + (dy[i] - dy[i - 1])**2
        F += (y[i]/150) + (dx[i] - dx[i - 1])**2 + (dy[i] - dy[i - 1])**2
    for i in range(0, n1-1): # equality and inequality constraints terms
        F += t * (dx[i]**2 + dy[i]**2 - 0.05**2)**2 #- np.log(y[i])/t
        h += dx[i]**2 + dy[i]**2 - 0.05**2
    return F, F3, h, max(y[1:20])

def dft5(func, x, t, eps: float = 1e-5):
    grad = np.zeros_like(x)
    for i in range(len(x)):
        dx = np.zeros_like(x)
        dx[i] = eps
        grad[i] = (func(x + dx, t)[0] - func(x - dx, t)[0]) / (2 * eps)
    return grad

def Hft5(f, df, x, t, eps: float = 1e-5):
    n = len(x); #delta = np.sqrt(eps)
    D = eps*np.eye(n); #df0 = df(f,x,t)
    dfdx = np.zeros_like(D)
    for i in range(len(x)):
        dfdx[:,i] = (df(f, x + D[:, i], t) - df(f, x - D[:, i], t)) / 2*eps;
    return dfdx

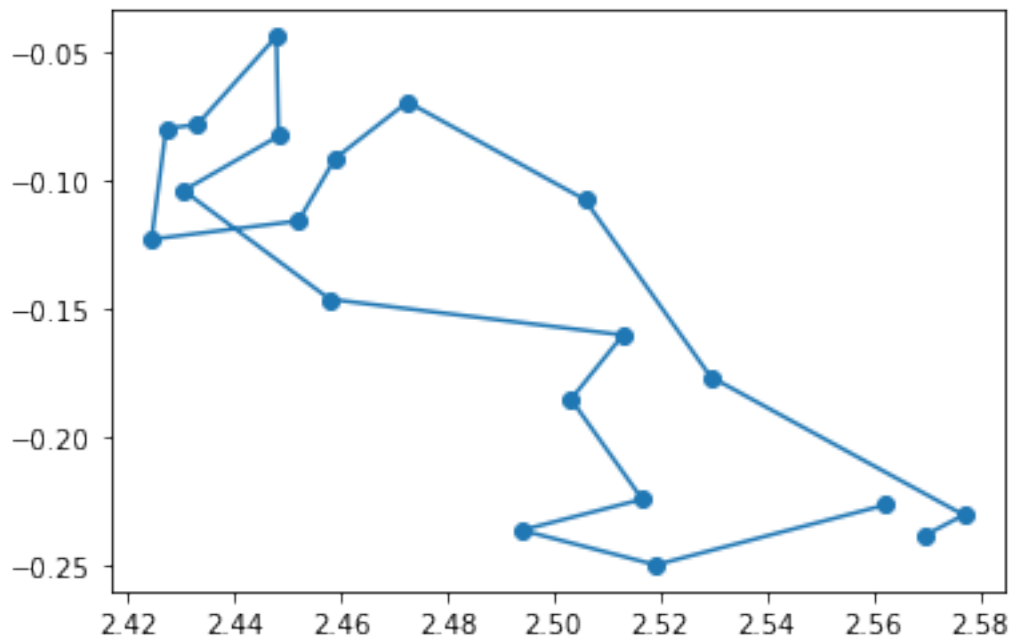
```

```
[27]: np.random.seed(0)
      #x, t = np.random.randn(40), 1.
      x, t = np.linspace(2,3,40), 1000.
      x, x_tab = BFGS5(ft5, dft5, x, t, st=68)

x_min = [ 2.56232234 -0.22646759  2.51911767 -0.24988517  2.49396387 -0.23639109
          2.51658096 -0.22433408  2.50322136 -0.18541784  2.51296025 -0.16041639
          2.45799252 -0.14651247  2.43058642 -0.10418924  2.44839448 -0.08297052
          2.44798332 -0.04423564  2.43315997 -0.07848133  2.42729397 -0.08011293
          2.42457247 -0.1231537  2.45211078 -0.1160294  2.45899874 -0.09171073
          2.47257753 -0.06972113  2.50579473 -0.10769639  2.52939383 -0.1766544
          2.57685404 -0.23044371  2.56971056 -0.23826382]      f(x_min) =
0.02083345547563182      no_iter = 68
```

```
[28]: x1 = np.array([x[2 * i] for i in range(20)])
      x2 = np.array([x[2 * i+1] for i in range(20)])
      plt.plot(x1,x2, marker='o')
```

```
[28]: [<matplotlib.lines.Line2D at 0x7f9114bf30d0>]
```



```
[ ]:
```

Trying Newton method

```
[29]: # Damped newton method
      def damped_newton5(f, df, Hf, x0, t=10, a=0.25, b=0.5, st=1000):
          """
```

```

Damped newton method for finding optimum values
"""
alpha=a; beta=b
x=x0; x_tab=np.copy(x)
F=f; dF=df; HF=Hf
stop=st; counter=0
eps1=np.finfo(float).eps
while (t<1.e+5):
    #counter=0
    # Stopping criterial
    while (((LA.norm(df(f,x,t)))>= 1e-4) and counter < stop):
        # Picking direction: gradient descent
        dx = -np.linalg.solve(HF(f,df,x,t),dF(f,x,t))
        #print(np.dot(dx,dF(f,x,t)))
        if np.dot(dx,dF(f,x,t))>0:
            dx=-dx
        flag = 0
        # Line search : backtracking
        while (F(x+dx,t)[0]>= (F(x,t)[0]+alpha*np.dot(dF(f,x,t),dx))):
            dx =dx*beta
            #print(counter)
            if (LA.norm(dx)< np.finfo(float).eps):
                if (flag==1):
                    break
            dx = -dF(f,x,t); flag=1
        # Update x
        x = x + dx
        x_tab = np.vstack((x_tab,x))
        counter +=1
    t = t*10
print("x_min =",x,"\t", "f(min) =",F(x,t)[1],"\t no_iter =",counter)
return x, x_tab

```

```

[30]: np.random.seed(0)
#x, t = np.random.randn(40), 1.
x, t = np.linspace(2,3,40), 1000.
x, x_tab = damped_newton5(ft5, dft5, Hft5, x, t=10000, a=0, b=0.5, st=50)
#ddf5t(f5t, df5t, x, t)

```

```

x_min = [ -1944.70955675 -12244.28084632 -1944.71974874 -12244.32934723
-1944.69049629 -12244.36290281 -1944.65377145 -12244.3588298
-1944.66098629 -12244.30929952 -1944.63091856 -12244.35015949
-1944.66314469 -12244.38520644 -1944.64095706 -12244.39260112
-1944.66124767 -12244.43724478 -1944.62284545 -12244.46523732
-1944.59130458 -12244.48074727 -1944.63962473 -12244.44444948
-1944.63230967 -12244.44353371 -1944.56545182 -12244.40252563
-1944.60310546 -12244.39580646 -1944.65664412 -12244.42559395
-1944.68082887 -12244.34279874 -1944.65672201 -12244.24131385

```

```
-1944.69409878 -12244.2384283 -1944.68169187 -12244.24473062]      f(min)  
= -1714.1116801675319      no_iter = 50
```

```
[ ]:
```