

```
Q2.
2-(a)
Print - LCS - Index (c, X, Y, i, j)

if i = 0 or j = 0:

refurn
   if X(i) = = Y(i):
           Print_LCS_Index (c, X, Y, i-1, j-1)
           print (XCiJ)
   else if (C[i-1,j] \geq C[i,j-1]):
            Print_LCS_Index (c, X, Y, i-1,j)
          Print_LCS_ Index (c, X, Y, i, j-1)
```

## -> Call Print\_LCS\_ Index (c, X, Y, m, n)

-> We have the matrix c.

In the base case, if i and j are o, we return from our procedure.

When we call for m and h, if X(m) equals Y(n), we call the procedure with m-1, n-1; after which we print the value.

→ If XCm] does not equal Y[n], we check c for understanding how c [m,n] has been filled. i.e. with respect to which of the previous cells.

→ We know that XCm] is not part of the LCS, we then call the print procedure for the

corresponding previous cell-

→ We repeat this procedure recursively until the base case.

T(n,m) = O(n + m)# We decrement by 1 either n or m or both in each recursive call-

2. (b)

1/5-length (X. Y. m h.)

c(o)(o, \_\_,n) and c(1)(o,\_\_,n) be two orrays. c[0][0] = c[1][0] = 0for i = 1 to m: for j = 1 to n:

if  $\chi(i) = \gamma(i)$ :  $\zeta(i) = \chi(i) = \chi(i) = \chi(i)$ c [ | - imod 2] [ j - 1] + | else: c [imod2][j] = Max (c[1-imod2][j], c [imod 2] [j-1]) return ([m mod 2]

- In come its motion i in andow to fill

- in the j values for y; we only need the current Row i and the previous row (i-1).
- > i mod z will give us the current array of c under consideration.
- When we are filling in the current value of (Cj) at iteration i, we check if X(i) equals Y(j), if true, we add one to the prevous array value (j-1) corresponding to (Ci-1)(j-1) in the last question. We assign this to the current array value (cj).
- → Else, we compare current array value (j-1) and previous array value (j), assigning the max to current array value (j). This is in accordance with the conditions in standard LCS.

$$T(n,m) = \theta(mn)$$
  
Space complexity =  $O(n)$ 

Ø2-(c)

1/c lonath /X V m n)

$$\begin{cases} |\text{let } c[0, -, n]| & \text{be array} \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| \\ |\text{cos}| & \text{cos}| & \text{cos}| & \text{cos}| &$$

## return C

Z

For some i, as we enter iteration j, our C[j] will contain c C i-1] [j] with respect to the original c matrix.

→ We store this in temp. Prev denotes (Ci-1) Cj-1) from original matrix. We maintain

the prev value for each iteration.

→ Based on the condition for equality, we update (Cj) to sneplect ([i][j].

The updated value for C(j-1) will be max of C(i-1) (j) the updated value for C(j-1), # this is

Thus for each i, c will redlect the LCS for X; and Y; where j goes from I to h.

T(n, m) = O(mn)Space complexity - single array - O(n) \$2.d.

(i) Theorem:

Suffix based LCS of X and Y is equal to the suffix based LCS of X i +1 and Y i+1 (i+1 and ohead, j+1 and ahead) plus one, if X(i) equals Y(j).

Else; LCS if the maximum of the LCS of  $X^{i+1}$  and  $Y^{j}$  or  $X^{i}$  and  $Y^{j+1}$ .

(ii) C(i+1,j+1)+1 if x(i) = Y(i) max (C(i+1,j), C(i,j+1)) if X(i)! = Y(i)

(jii)

LCS - length - Subsix 
$$(X, Y, m, n)$$

let  $C[1, -, (n+1), 1, -, (n+1)]$ 

he new table

for  $i = 1$  to  $m$ :

 $C[i, n+1] = 0$ 

for  $j = 1$  to  $n$ :

 $C[i, m+1] = 0$ 

for  $j = n$  downto  $j = n$ 

for  $j = n$  downto  $j = n$ 

else:

 $C[i, j] = C[i+1, j+1] + n$ 

else:

 $C[i, j] = max(C[i+1, j], n)$ 

- / ] . . . /

return c

ζ

$$T(n,m) = \theta(mn)$$

2. (e)

$$X [1, -1, m_2, -m]$$

Y [1, \_\_\_\_\_,n]

Case I:

m/2 is a part of the LCS.

Let l= d1, \_ dp, 2m/2, B1, \_ , Br

be the LCS. This is without loss of generality - |LCS| = p+1+r

There will be a correspondence between the x's, xm2, B's in X and elements in Y.

For the element which corresponds with xm2,

let it be yj.

We know that the LCS is l, therefore, elements in y with indices less than L will have a one to one correspondence with the X's. Similarly, elements in Y that are greater than j will have a one to one correspondence with the P values.

$$\begin{array}{ll}
\text{Predix} - LCS \left( X_{m_{12}}, Y_{j-1} \right) = k \\
Suffix - LCS \left( X_{m_{12}}, Y_{j-1} \right) = 1 + \nu \\
\text{ILCS} \left( X_{m_{12}}, Y_{j-1} \right) + LCS \left( X_{m_{12}}, Y_{j-1} \right) \\
= 1 + k + \nu \\
= 1 LCS \left( X_{j} \right) \right|$$

This can be shown for X july as well.

(9se I :

 $z_{m_2}$  is not a port of the LCS. let the LCS String be,  $L = \alpha_1 - \alpha_k B_1 - B_r$ 

$$\rightarrow \forall_k < x_{ml_2} < \beta_1$$

Let y; be the element which corresponds to <k.

$$LCS(X_{m/2},Y_j)=k$$

$$LCS(X^{m/2}, Y^{j}) = r$$

: 
$$LCS(X_{m_2}, Y_j) + LCS(X^{m_2}, Y^j)$$
  
=  $k + r$   
=  $|LCS|$ 

Find 
$$J$$
  $(X, Y, m, n)$ 

{

let  $Cp, G, L$  be arroys  $dm$   $Co, -, n$ }

 $Cp Co, -, n) = LCS - length - Predix (X, Y, m/2, n)$ 
 $Cs Co, -, n) = LCS - length - Suddix (X, Y, m/2, n)$ 
 $L Co, -, n] = LCS - length (X, Y, m, n)$ 
 $Val = LCS - length (X, Y, m, n)$ 
 $Val = LCS - length (X, Y, m, n)$ 
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 $Val = LCS - length (X, Y, m, n)$ 

## return j\*, vol

- → The running time of this algorithm is  $\theta(mn)$ → The find length predix step takes  $\theta(mn)$ time.
- The find length subsite step takes  $\Theta(m n)$  time. The find LCS  $(X_{m/2}, Y_i)$  in array Cp and LCS  $(X_{m/2}, Y_i)$  in array Cs.
- We sind the value of LCS (X, Y) in O(mn)
- The next steps take linear time as we check for jx.

$$T(n,n) = 6(nn)$$

2.g.

LCS (X, Y, m, n)

$$if(m = = 1):$$

$$for i = 1 to h:$$

$$if Y(i) == X(1):$$

$$return X(1]$$

if 
$$(n = -1)$$
:

for  $i = 1$  to  $m$ :

if  $X(i) = -1$ 

return  $Y(i)$ 

if 
$$(m==0 \text{ or } n==0)$$
:

return Nil

noturn. str(C1.1.C2)

when we find j\*, we know that elements in the LCS before j\* are also before m/2 and elements in the LCS after j\* are also ofter m/2.

Hence we can call the procedure recursively on the two suborrays.

The find-I procedure takes B(mn) time

The appending of strings takes O(n) time. O(n) time. O(n) term will dominate.

$$T(m_{1}n) = T(m_{2}-1, j-1) + T(m_{2}, n-j) + \theta(m_{1}n)$$

 $\rightarrow$  Inductive hypothesis,  $T(n,m) = \theta(mn)$ 

 $\rightarrow$  Induction base case .  $T(1.1) = \theta(1.1)$ 

$$= \beta(1)$$

let 
$$T(m_2-1, j-1) = \theta((m_2-1)(j-1))$$

$$= \beta(mj)$$

$$T(m_2, n-j) = \beta(m_2, (n-j))$$

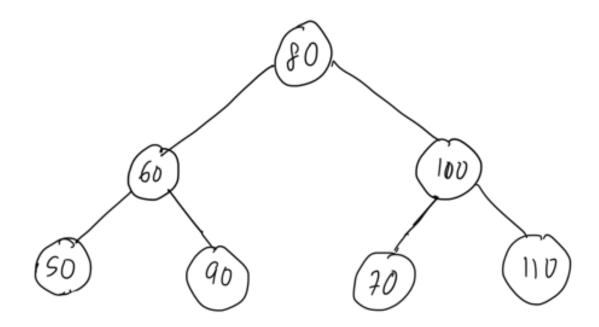
$$= \theta\left(\frac{mn}{2} - \frac{mj}{2}\right)$$

$$= \theta\left(mn\right) - \theta\left(mj\right)$$

$$T(n,m) = \theta(mi) + \theta(mn) - \theta(mj) + \theta(mn)$$

$$: T(n,m) = \theta(mn)$$

3. a.



80 > 60 and 80 < 100

Recursion passes to trees rooted at

60 and 100.

Again subtrees are BST's but the tree

as a whole isn't 90 > 80 and in the

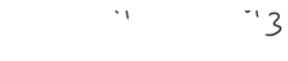
left subtree 70 < 80 and in the right

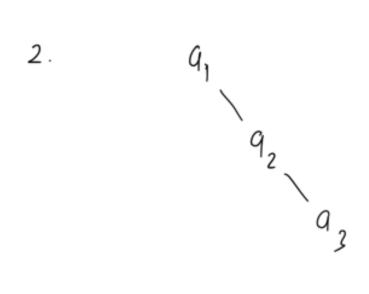
sub tree

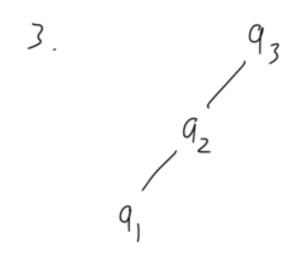
3.6.

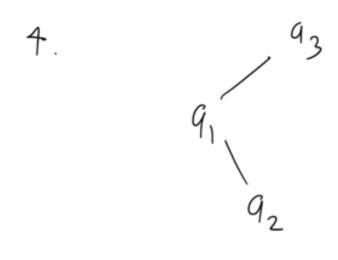
$$h = 3$$
  
 $A = [q_1, q_2, q_3]$ 

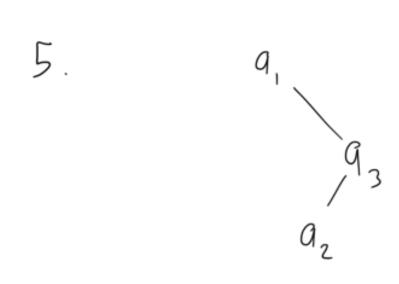
 $q_1$   $q_2$ 











3. c

Fn is the number of possible BSTs of sizen.

With i as root, we will have  $F_{i-1}$  BSTs on the ledt and  $F_{n-i}$  BSTs on the right.

No of possible combinations for trees with i as root  $\equiv F_{i-1} * F_{h-i}$ 

$$F_n = \sum_{i=1}^n F_{i-i} * F_{n-i}$$

d·

Array M [1,\_\_,n] initialized to zeros.

$$M(I) = 1$$

if (n = = 0):

return 1

if M(n)!=0: neturn M[n]

for i from 1 to n:

M(n) = M(n) + F(i-1) \* F(n-i)

return M[n]

Ì

# (all F(n)

91.

1. a

- In one pass over the array, we select the positive scores.
- We create a budger array to store the

positive values and testum it along with it's length-

1.6.

- Select indices (1, n)
- Since all elements are greater than equal to zero, they will only add to the total score.

| · c ·

Get Mvcs (A, n)

max sum = 0 for i = 1 to  $n_i$ :

current = 0

for j = i to n:

current = current + A[j]

if (current > maxsum):

max sum = current

return maxsum

$$T(n) = O(n^2)$$

1 · d ·

- → Best [n] Array [1, \_\_\_, n] will contain the best sub array sum ending in n.

  → Best [k] max sum of sub array ending
- in k.
- > We use this to find the overall max sum sub array.

$$Best[k] = \begin{cases} A(k) + Best(k-1) \\ if A(k) + Best(k-1) \ge 0 \end{cases}$$

$$O \quad otherwise$$

Best [1,\_\_\_,n] initialized to - 00.

Compute - Best (A,n)

```
if ACI) > 0 =
             Best [1] = A[1]
    for i from 2 to n:
             if A(i) + Best (i-1) >=0:
                     Best (i) = A(i) + Best (i-1)
             else:
                Best (i) = 0
Find_ Global_ Best (Best)
 \begin{cases} max=0 \end{cases}
    for i from 1 to n:
            if Best[i] > max:
                     max = Best [i]
     return max
- Computing Best takes a pass over A, finding the global best takes a pass over Best, both of Size n.
```

$$T(n) = O(n)$$

- The maximum sum sub array has to end somewhere. We select the corresponding max value.

l·e.

Print\_Solution (Best)

# start, end - indices to be returned.

s = | max = 0

for i from 1 to n:

if max < Best [i]: max = Best [i]: start = s end = i

if Best(i) < 0: S = i + 1 J

$$T(n) = O(n)$$

We update the max value and hence the start, end values. If the maximum subarray ending in i is less than zero, we recalibrate our anchor variable s.

Ø1-e.

Best [k] contains the maximum sum value until k based on the conditions.

Base case:

Best (1) = 
$$A(1)$$
  
Best [2] =  $Max(A(2), A(1))$ 

Recursive formulation:

Best 
$$[k] = \max (A[k] + Best (k-2), Best (k-1))$$

# Initialize array Best to -00. Adjust base cases Best (1), Best (2) as discussed.

Compute-Best (A,n)

if Best  $[n]! = -\infty$ :
return Best [n]

# if n = -1:

return Best (1)

# if n == 2:

neturn Best [2]

Best  $[n] = \max(A(n) + Compute_best(A, n-2))$ 

return Best (n)

3

Invocation call - Compute\_Best (A, n)

Find\_ Global (Best)

max = 0

for i from 1 to n:

if max < Best (i):

max = Best (i)

neturn max

T(n) = O(n)

The compute Best procedure takes O(n) time as ue use dynamic programming as applied to this problem. The find max procedure takes one bass over Best.

Best (i,j) will contain the maximum sum of elements upto it such that j elements are allowed.

Best 
$$(2,1) = max(A(2), Best[1,1])$$

Best 
$$[n, 1] = max(A(n), Best(n-1, 1])$$

$$Best Ci)Cj] = max {Best Ci-1]Cj],ACi] + Best Ci-1]Cj-1]$$

```
# Best 2×12 global array initialized to - 00
# Initialization
 Best (1,1) = A(1)
for i from 2 to h:

Best (i, 1) = max (Best (i-1, 1),
                                   Ali)
Compute_ Best (A, i, j)
     if Best Ci,j]!=-0:
return Best Ci,j]
     Best (i,j) = max (
                        (Compute_ Best (A, i-1,j))
                     A(i) +
Compute_Best
(A, i-1,j-1)
```

## return Best (i, j)

Invocation call: Compute\_Best (A, n, k)

- Maximum sum of elements when we have to pick k scores is Best (n, k) obtained by calling Compute\_Best (A, n, k)

T(n,k) = 0 (nk)- Proportional to the size of our table.