

Three squares touch the circle

Proof

Assumptions : We are assuming three large squares to touch the circle each at a corner. We do not know anything about the fourth square. All squares are in contact with two other squares. The second square is raised by a value 'c'. The distance between the first and third square is taken as 'd'. This arrangement is illustrated in the following diagram. The case $a=b$ is being considered. All big squares have the same side length x_1 .

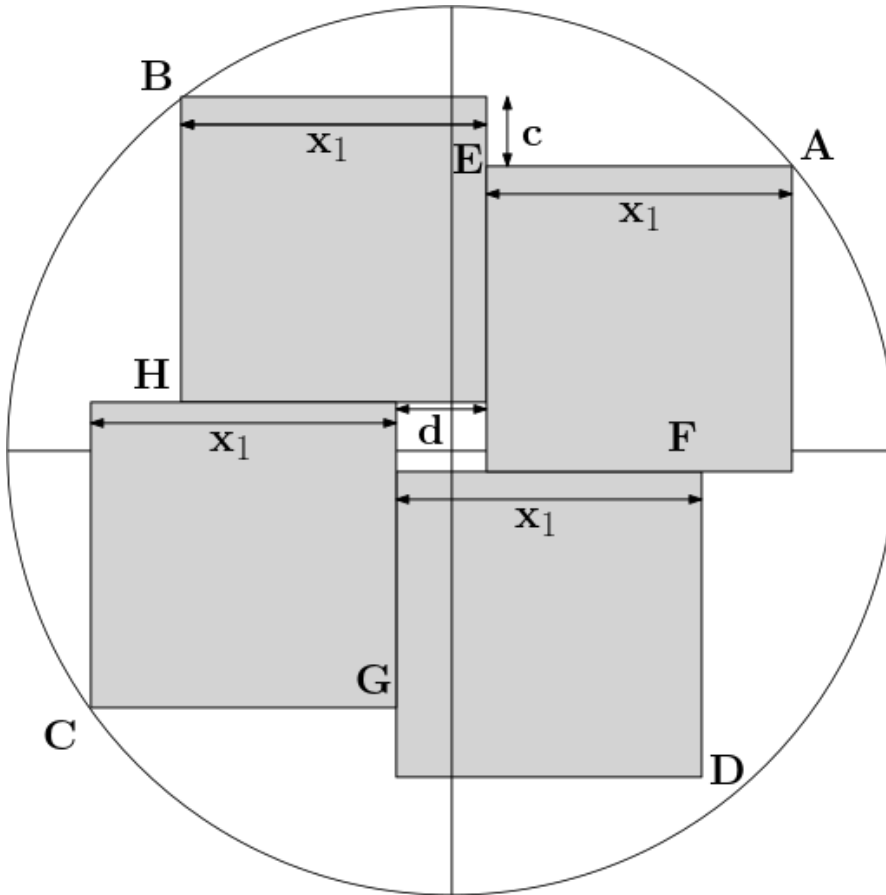


Figure 1

Let A have the coordinates $(\cos r, \sin r)$. Then we get the following points.

$$\begin{aligned} B & (\cos r - 2x_1, \sin r + c) \\ C & (\cos r - 2x_1 - d, \sin r + c - 2x_1) \\ D & (\cos r - d, \sin r - 2x_1) \\ E & (\cos r - x_1, \sin r) \\ F & (\cos r - d, \sin r - x_1) \\ G & (\cos r - x_1 - d, \sin r + c - 2x_1) \\ H & (\cos r - 2x_1, \sin r + c - x_1) \end{aligned}$$

Since point B lies on the circle we get the following equation.

$$\begin{aligned} (\cos r - 2x_1)^2 + (\sin r + c)^2 &= 1 \\ \cos^2 r - 4x_1 \cos r + 4x_1^2 + \sin^2 r + 2c \sin r + c^2 &= 1 \\ 4x_1^2 + c^2 &= 4x_1 \cos r - 2c \sin r \end{aligned}$$

$$\frac{4x_1^2 + c^2}{\sqrt{16x_1^2 + 4c^2}} = \frac{4x_1 \cos r}{\sqrt{16x_1^2 + 4c^2}} - \frac{2c \sin r}{\sqrt{16x_1^2 + 4c^2}}$$

$$\text{let } \sin t = \frac{4x_1}{\sqrt{16x_1^2 + 4c^2}}, \cos t = \frac{2c}{\sqrt{16x_1^2 + 4c^2}}$$

$$\frac{4x_1^2 + c^2}{\sqrt{16x_1^2 + 4c^2}} = \sin t \cdot \cos r - \cos t \cdot \sin r$$

$$\frac{4x_1^2 + c^2}{\sqrt{16x_1^2 + 4c^2}} = \sin(t - r)$$

$$\sin^{-1}\left(\frac{4x_1^2 + c^2}{\sqrt{16x_1^2 + 4c^2}}\right) = t - r$$

$$r = \sin^{-1}\left(\frac{4x_1}{\sqrt{16x_1^2 + 4c^2}}\right) - \sin^{-1}\left(\frac{4x_1^2 + c^2}{\sqrt{16x_1^2 + 4c^2}}\right)$$

Now we are going to get d in terms of c, x_1 and r. Since C lies on the circle we get the following equation.

$$\begin{aligned} (\cos r - 2x_1 - d)^2 + (\sin r - 2x_1 + c)^2 &= 1 \\ \cos^2 r + 4x_1^2 + d^2 - 4x_1 \cos r - 2d \cos r + 4x_1 d + \sin^2 r + 4x_1^2 + c^2 - 4x_1 \sin r + 2c \sin r - 4x_1 c &= 1 \\ d^2 + (4x_1 - 2 \cos r)d + 8x_1^2 - 4x_1 \cos r + c^2 - 4x_1 \sin r + 2c \sin r - 4x_1 c &= 0 \end{aligned}$$

$$d = \frac{2 \cos r - 4x_1 \pm \sqrt{16x_1^2 + 4 \cos^2 r - 16x_1 \cos r - 32x_1^2 + 16x_1 \cos r - 4c^2 + 16x_1 \sin r - 8c \sin r + 16x_1 c}}{2}$$

$$d = \frac{2 \cos r - 4x_1 + \sqrt{4 \cos^2 r - 16x_1^2 - 4c^2 + 16x_1 \sin r - 8c \sin r + 16x_1 c}}{2}$$

$$d = \cos r - 2x_1 + \sqrt{1 - \sin^2 r - 4x_1^2 - c^2 + 4x_1 \sin r - 2c \sin r + 4x_1 c}$$

$$d = \cos r - 2x_1 + \sqrt{1 - (\sin r - 2x_1 + c)^2}$$

We have considered the +ve sign as d has to be positive.

Now we are going to place a square having maximum side length such that one corner is at E and the other is on the circle. Let its side length be z_1 . For the corner that lies on the circle we get the following equation.

$$(z_1 + \cos r - x_1)^2 + (z_1 + \sin r)^2 = 1$$

1) For any equation of the following type, we get its roots.

$$(z + a)^2 + (z + b)^2 = 1$$

$$z^2 + 2az + a^2 + y^2 + 2by + b^2 = 1$$

$$2z^2 + z(2a + 2b) + a^2 + b^2 - 1 = 0$$

$$z = \frac{-(2a+2b) \pm \sqrt{4a^2+4b^2+8ab-8a^2-8b^2+8}}{4}$$

$$z = \frac{-(a+b) \pm \sqrt{2-(a-b)^2}}{2}$$

Thus for z_1 we get

$$z_1 = \frac{-(\cos r - x_1 + \sin r) + \sqrt{2 - (\cos r - x_1 - \sin r)^2}}{2}$$

We have taken the +ve sign as z_1 has to be positive.

Now we repeat the procedure at F and get the following equation.

$$(\cos r - d + z_2)^2 + (\sin r - x_1 - z_2)^2 = 1$$

$$(z_2 + \cos r - d)^2 + (z_2 + x_1 - \sin r)^2 = 1$$

Using what we derived in 1) we get

$$z_2 = \frac{-(\cos r - d + x_1 - \sin r) + \sqrt{2 - (\cos r - d - x_1 + \sin r)^2}}{2}$$

We have taken the +ve sign as z_2 has to be positive.

For G we have

$$(\cos r - x_1 - d - z_3)^2 + (\sin r + c - 2x_1 - z_3)^2 = 1$$

$$(z_3 + x_1 + d - \cos r)^2 + (z_3 + 2x_1 - \sin r - c)^2 = 1$$

Using what we derived in 1) we get

$$z_3 = \frac{-(x_1 + d - \cos r + 2x_1 - \sin r - c) + \sqrt{2 - (x_1 + d - \cos r - 2x_1 + \sin r + c)^2}}{2}$$

$$z_3 = \frac{-(3x_1 + d - \cos r - \sin r - c) + \sqrt{2 - (d - \cos r - x_1 + \sin r + c)^2}}{2}$$

We have taken the +ve sign as z_3 has to be positive.

For H we have

$$(\cos r - 2x_1 - z_4)^2 + (\sin r + c - x_1 + z_4)^2 = 1$$

$$(z_4 + 2x_1 - \cos r)^2 + (z_4 + \sin r + c - x_1)^2 = 1$$

Using what we derived in 1) we get

$$z_4 = \frac{-(2x_1 - \cos r + \sin r + c - x_1) + \sqrt{2 - (2x_1 - \cos r - \sin r - c + x_1)^2}}{2}$$

$$z_4 = \frac{-(x_1 - \cos r + \sin r + c) + \sqrt{2 - (3x_1 - \cos r - \sin r - c)^2}}{2}$$

We have taken the +ve sign as z_4 has to be positive.

z_1, z_2, z_3 and z_4 was plotted for $a=0.16$. c was taken variable. r and d was calculated by the equations derived above.

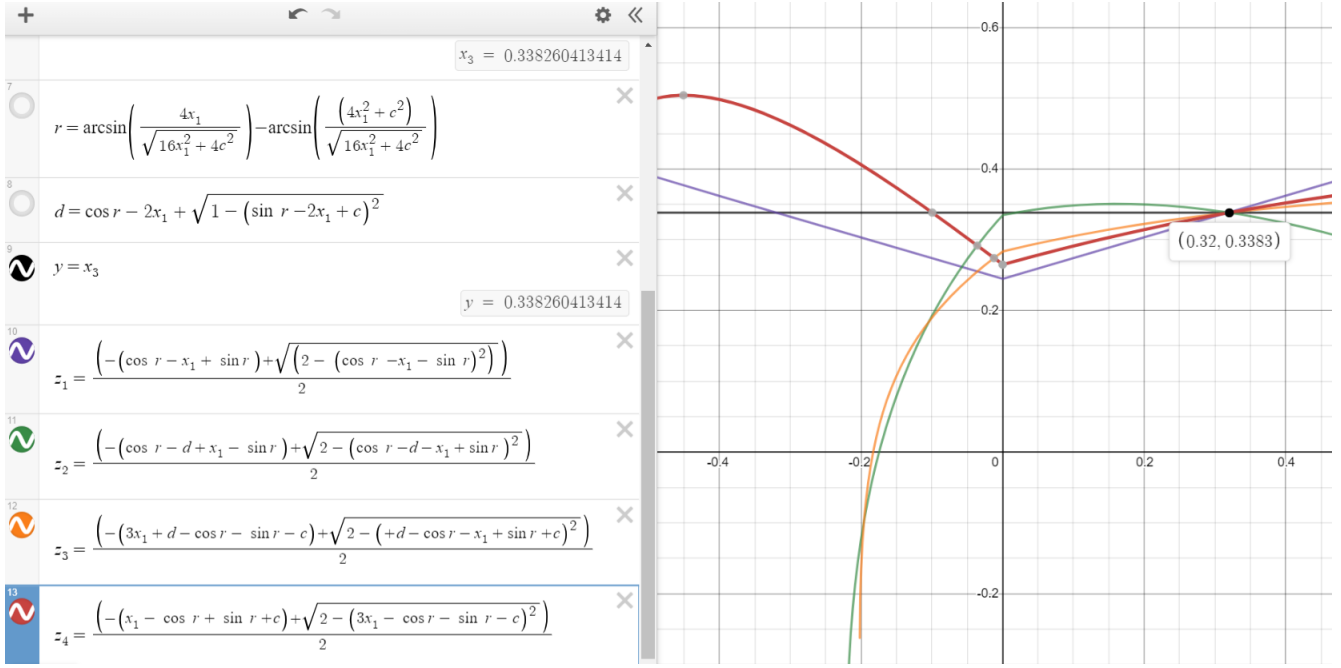


Figure 2

It is observed that that all four functions z_1 , z_2 , z_3 and z_4 are intersecting each other at only one point. The c value is 0.32 and each z_1 , z_2 , z_3 and z_4 have the same value at this point which is 0.3383. This value is exactly the value for the squares of side x_3 as well as x_4 (as $a=b$).

$$x_1 = \frac{(b-a) + \sqrt{2-(a+b)^2}}{2}$$

$$x_3 = \frac{-(a+x_1-b) + \sqrt{2-(x_1-b-a)^2}}{2}$$

For $a=0.16$ we have $x_1 = 0.6888$ and $x_3 = 0.3383$

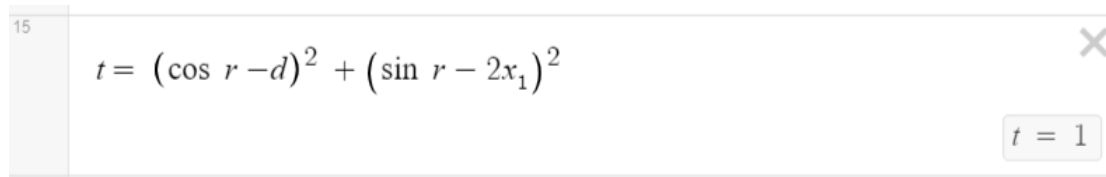
Some conclusions and observations

Only for one value of c we are getting all the four smaller squares to fit in their respective position.

When c was fixed as 0.32, the value of d we got by the formula that was derived before is also 0.32. $d=c=2a$ at the point where all the four functions are intersecting.

We also checked if point D lies on the circle for $c=0.32$. This can be done as follows

$$t = (\cos r - d)^2 + (\sin r - 2x_1)^2$$



The image shows a screenshot of a software window. On the left, there is a vertical grey bar with the number '15' at the top. The main area of the window is white and contains the equation $t = (\cos r - d)^2 + (\sin r - 2x_1)^2$. In the top right corner of the window, there is a grey 'X' button. In the bottom right corner, there is a button with the text 't = 1'.

Figure 3

t is found to be 1 which confirms that D lies on the circle when $c=0.32$.