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# **Draggable Widget**

Categories: Interactions (//api.jqueryui.com/1.8/category/interactions/)

Draggable Widget	version added: 1.0
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**Description:** Allow elements to be moved using the mouse.

QuickNav		<b>Examples</b>	
Options	Methods	Events	
addClasses	destroy	<u>create</u>	
<u>appendTo</u>	<u>disable</u>	<u>drag</u>	
<u>axis</u>	<u>enable</u>	<u>start</u>	
<u>cancel</u>	<u>option</u>	<u>stop</u>	
<u>connectToSortable</u>	<u>widget</u>		
<u>containment</u>			
<u>cursor</u>			
<u>cursorAt</u>			
<u>delay</u>			
<u>disabled</u>			
<u>distance</u>			
<u>grid</u>			
<u>handle</u>			
<u>helper</u>			
<u>iframeFix</u>			
<u>opacity</u>			
refreshPositions			
<u>revert</u>			
revertDuration			
scope			
<u>scroll</u>			
scrollSensitivity			
scrollSpeed			
<u>snap</u>			
<u>snapMode</u>			
snapTolerance			
stack			
<u>zIndex</u>			

Make the selected elements draggable by mouse. If you want not just drag, but drag & drop, see the <u>jQuery UI Droppable plugin (/droppable/)</u>, which provides a drop target for draggables.

# **Options**

#### addClasses

Type: Boolean (http://api.jquery.com/Types/#Boolean)

Default: true

If set to false, will prevent the ui-draggable class from being added. This may be desired as a performance optimization when calling .draggable() on hundreds of elements.

### appendTo

Type: <u>iQuery</u> (http://api.jquery.com/Types/#jQuery) or <u>Element</u>

(http://api.jquery.com/Types/#Element) or Selector

(http://api.jquery.com/Types/#Selector) or String (http://api.jquery.com/Types/#String)

Default: "parent"

Which element the draggable helper should be appended to while dragging.

Multiple types supported:

**jQuery**: A jQuery object containing the element to append the helper to.

**Element**: The element to append the helper to.

**Selector**: A selector specifying which element to append the helper to.

**String**: The string "parent" will cause the helper to be a sibling of the draggable.

#### axis

Type: String (http://api.jquery.com/Types/#String)

Default: false

Constrains dragging to either the horizontal (x) or vertical (y) axis. Possible values: "x", " $_{V}$ ".

#### cancel

**Type:** Selector (http://api.jquery.com/Types/#Selector)

**Default:** "input,textarea,button,select,option"

Prevents dragging from starting on specified elements.

#### connectToSortable

**Type:** <u>Selector (http://api.jquery.com/Types/#Selector)</u>

Default: false

Allows the draggable to be dropped onto the specified sortables. If this option is used, a draggable can be dropped onto a sortable list and then becomes part of it. Note: The <a href="helper">helper</a> option must be set to "clone" in order to work flawlessly. Requires the <a href="jQuery UI Sortable">jQuery UI Sortable</a> plugin (/sortable/) to be included.

#### containment

**Type:** Selector (http://api.jquery.com/Types/#Selector) or Element (http://api.jquery.com/Types/#Element) or String (http://api.jquery.com/Types/#String) or Array (http://api.jquery.com/Types/#Array)

**Default:** false

Constrains dragging to within the bounds of the specified element or region.

#### Multiple types supported:

**Selector**: The draggable element will be contained to the bounding box of the first element found by the selector. If no element is found, no containment will be set.

**Element**: The draggable element will be contained to the bounding box of this element.

**String**: Possible values: "parent", "document", "window".

**Array**: An array defining a bounding box in the form [x1, y1, x2, y2].

#### cursor

**Type:** String (http://api.jquery.com/Types/#String)

Default: "auto"

The CSS cursor during the drag operation.

#### cursorAt

**Type:** Object (http://api.jquery.com/Types/#Object)

**Default:** false

Sets the offset of the dragging helper relative to the mouse cursor. Coordinates can be given as a hash using a combination of one or two keys: { top, left, right, bottom }.

# delay

**Type:** Number (http://api.jquery.com/Types/#Number)

Default: 0

Time in milliseconds after mousedown until dragging should start. This option can be used to

prevent unwanted drags when clicking on an element.

#### disabled

Type: Boolean (http://api.jquery.com/Types/#Boolean)

**Default:** false

Disables the draggable if set to true.

#### distance

Type: Number (http://api.jquery.com/Types/#Number)

Default: 1

Distance in pixels after mousedown the mouse must move before dragging should start. This option can be used to prevent unwanted drags when clicking on an element.

### grid

**Type:** Array (http://api.jquery.com/Types/#Array)

**Default:** false

Snaps the dragging helper to a grid, every x and y pixels. The array must be of the form [x, y].

#### handle

**Type:** <u>Selector (http://api.jquery.com/Types/#Selector)</u> or <u>Element</u>

(http://api.jquery.com/Types/#Element)

**Default:** false

If specified, restricts dragging from starting unless the mousedown occurs on the specified element(s).

# helper

**Type:** String (http://api.jquery.com/Types/#String) or Function

(http://api.jquery.com/Types/#Function)()

Default: "original"

Allows for a helper element to be used for dragging display.

### Multiple types supported:

**String**: If set to "clone", then the element will be cloned and the clone will be dragged.

Function: A function that will return a DOMElement to use while dragging.

#### iframeFix

Type: Boolean (http://api.jquery.com/Types/#Boolean) or Selector

(http://api.jquery.com/Types/#Selector)

**Default:** false

Prevent iframes from capturing the mousemove events during a drag. Useful in combination with the <u>cursorAt</u> option, or in any case where the mouse cursor may not be over the helper.

#### Multiple types supported:

**Boolean**: When set to true, transparent overlays will be placed over all iframes on the page.

**Selector**: Any iframes matching the selector will be covered by transparent overlays.

# opacity

**Type:** Number (http://api.jquery.com/Types/#Number)

Default: false

Opacity for the helper while being dragged.

#### refreshPositions

Type: Boolean (http://api.jquery.com/Types/#Boolean)

Default: false

If set to true, all droppable positions are calculated on every mousemove. Caution: This solves issues on highly dynamic pages, but dramatically decreases performance.

#### revert

Type: Boolean (http://api.jquery.com/Types/#Boolean) or String

(http://api.jquery.com/Types/#String)

Default: false

Whether the element should revert to its start position when dragging stops.

Multiple types supported:

**Boolean**: If set to true the element will always revert.

String: If set to "invalid", revert will only occur if the draggable has not been

dropped on a droppable. For "valid", it's the other way around.

#### revertDuration

Type: Number (http://api.jquery.com/Types/#Number)

Default: 500

The duration of the revert animation, in milliseconds. Ignored if the <u>revert</u> option is false.

#### scope

Type: String (http://api.jquery.com/Types/#String)

**Default:** "default"

Used to group sets of draggable and droppable items, in addition to droppable's <a href="accept">accept</a> (/droppable/#option-accept) option. A draggable with the same <a href="scope">scope</a> value as a droppable will be accepted by the droppable.

#### scroll

Type: Boolean (http://api.jquery.com/Types/#Boolean)

Default: true

If set to true, container auto-scrolls while dragging.

# scrollSensitivity

Type: Number (http://api.jquery.com/Types/#Number)

Default: 20

Distance in pixels from the edge of the viewport after which the viewport should scroll. Distance is relative to pointer, not the draggable. Ignored if the <a href="scroll">scroll</a> option is false.

# scrollSpeed

**Type:** Number (http://api.jquery.com/Types/#Number)

Default: 20

The speed at which the window should scroll once the mouse pointer gets within the <a href="mailto:scrollSensitivity">scrollSensitivity</a> distance. Ignored if the <a href="mailto:scroll">scroll</a> option is false.

### snap

Type: Boolean (http://api.jquery.com/Types/#Boolean) or Selector

(http://api.jquery.com/Types/#Selector)

**Default:** false

Whether the element should snap to other elements.

#### Multiple types supported:

**Boolean**: When set to true, the element will snap to all other draggable elements.

**Selector**: A selector specifying which elements to snap to.

## snapMode

Type: String (http://api.jquery.com/Types/#String)

Default: "both"

Determines which edges of snap elements the draggable will snap to. Ignored if the snap

option is false. Possible values: "inner", "outer", "both".

### snapTolerance

Type: Number (http://api.jquery.com/Types/#Number)

Default: 20

The distance in pixels from the snap element edges at which snapping should occur. Ignored

if the snap option is false.

#### stack

**Type:** Selector (http://api.jquery.com/Types/#Selector)

Default: false

Controls the z-index of the set of elements that match the selector, always brings the currently dragged item to the front. Very useful in things like window managers.

#### zIndex

**Type:** Number (http://api.jquery.com/Types/#Number)

Default: false

Z-index for the helper while being dragged.

# **Methods**

# destroy()

Returns: <u>jQuery (http://api.jquery.com/Types/#jQuery)</u> (<u>plugin only (http://learn.jquery.com/jquery-ui/widget-factory/widget-method-invocation/)</u>)

Removes the draggable functionality completely. This will return the element back to its preinit state.

This method does not accept any arguments.

#### Code examples:

Invoke the destroy method:

```
1 $( ".selector" ).draggable( "destroy" );
```

# disable()

Returns: <u>jQuery (http://api.jquery.com/Types/#jQuery)</u> (<u>plugin only (http://learn.jquery.com/jquery-ui/widget-factory/widget-method-invocation/)</u>)

Disables the draggable.

This method does not accept any arguments.

#### Code examples:

Invoke the disable method:

```
1 | $( ".selector" ).draggable( "disable" );
```

### enable()

Returns: <u>jQuery (http://api.jquery.com/Types/#jQuery)</u> (<u>plugin only (http://learn.jquery.com/jquery-ui/widget-factory/widget-method-invocation/</u>))

Enables the draggable.

This method does not accept any arguments.

#### Code examples:

Invoke the enable method:

```
1 $( ".selector" ).draggable( "enable" );
```

# option( optionName ) Returns: Object (http://api.jquery.com/Types/#Object)

Gets the value currently associated with the specified optionName.

#### optionName

Type: String (http://api.jquery.com/Types/#String)

The name of the option to get.

#### Code examples:

Invoke the method:

```
1 | $( ".selector" ).draggable( "option" );
```

# option() Returns: PlainObject (http://api.jquery.com/Types/#PlainObject)

Gets an object containing key/value pairs representing the current draggable options hash.

This signature does not accept any arguments.

#### Code examples:

Invoke the method:

```
1 $( ".selector" ).draggable( "option" );
```

## option(optionName, value)

Returns: <u>jQuery (http://api.jquery.com/Types/#jQuery)</u> (<u>plugin only (http://learn.jquery.com/jquery-ui/widget-factory/widget-method-invocation/)</u>)

Sets the value of the draggable option associated with the specified optionName.

#### optionName

Type: String (http://api.jquery.com/Types/#String)

The name of the option to set.

#### value

Type: Object (http://api.jquery.com/Types/#Object)

A value to set for the option.

#### Code examples:

Invoke the method:

```
1 $( ".selector" ).draggable( "option" );
```

# option(options)

Returns: <u>jOuery (http://api.jquery.com/Types/#jOuery)</u> (<u>plugin only (http://learn.jquery.com/jquery-ui/widget-factory/widget-method-invocation/)</u>)

Sets one or more options for the draggable.

#### options

Type: Object (http://api.jquery.com/Types/#Object)

A map of option-value pairs to set.

#### Code examples:

Invoke the method:

```
1 $( ".selector" ).draggable( "option" );
```

## widget()

#### Returns: <u>jOuery</u> (http://api.jquery.com/Types/#jOuery)

Returns a jouery object containing the draggable element.

This method does not accept any arguments.

#### Code examples:

Invoke the widget method:

```
1 $( ".selector" ).draggable( "widget" );
```

### **Events**

# create( event, ui )

Type: draggablecreate

Type: draggabledrag

Triggered when the draggable is created.

#### event

Type: Event (http://api.jquery.com/Types/#Event)

ui

Type: Object (http://api.jquery.com/Types/#Object)

Note: The ui object is empty but included for consistency with other events.

#### **Code examples:**

Initialize the draggable with the create callback specified:

```
1 $( ".selector" ).draggable({
2  create: function( event, ui ) {}
3  });
```

Bind an event listener to the draggablecreate event:

```
1 $( ".selector" ).on( "draggablecreate", function( event, ui )
```

# drag(event, ui)

Triggered while the mouse is moved during the dragging.

event

Type: Event (http://api.jquery.com/Types/#Event)

```
ui
```

Type: Object (http://api.jquery.com/Types/#Object)

#### helper

Type: <u>jQuery (http://api.jquery.com/Types/#jQuery)</u>

The jQuery object representing the helper that's being dragged.

#### position

Type: Object (http://api.jquery.com/Types/#Object)

Current CSS position of the helper as { top, left } object.

#### offset

Type: Object (http://api.jquery.com/Types/#Object)

Current offset position of the helper as { top, left } object.

#### Code examples:

Initialize the draggable with the drag callback specified:

```
1 $(".selector").draggable({
2 drag: function( event, ui ) {}
3 });
```

Bind an event listener to the draggabledrag event:

```
1 $( ".selector" ).on( "draggabledrag", function( event, ui ) {}
```

# start(event, ui)

Type: draggablestart

Triggered when dragging starts.

#### event

Type: Event (http://api.jquery.com/Types/#Event)

#### ui

Type: Object (http://api.jquery.com/Types/#Object)

#### helper

Type: <u>iQuery (http://api.jquery.com/Types/#jQuery)</u>

The jQuery object representing the helper that's being dragged.

#### position

Type: Object (http://api.jquery.com/Types/#Object)

Current CSS position of the helper as { top, left } object.

#### offset

```
Type: Object (http://api.jquery.com/Types/#Object)

Current offset position of the helper as { top, left } object.
```

#### Code examples:

Initialize the draggable with the start callback specified:

```
1 $( ".selector" ).draggable({
2  start: function( event, ui ) {}
3  });
```

Bind an event listener to the draggablestart event:

```
1 [$( ".selector" ).on( "draggablestart", function( event, ui ) {
```

Type: draggablestop

# stop(event, ui)

Triggered when dragging stops.

#### event

Type: Event (http://api.jquery.com/Types/#Event)

#### ui

Type: Object (http://api.jquery.com/Types/#Object)

#### helper

Type: jQuery (http://api.jquery.com/Types/#jQuery)

The jQuery object representing the helper that's being dragged.

#### position

Type: Object (http://api.jquery.com/Types/#Object)
Current CSS position of the helper as { top, left } object.

#### offset

Type: Object (http://api.jquery.com/Types/#Object)

Current offset position of the helper as { top, left } object.

#### Code examples:

Initialize the draggable with the stop callback specified:

```
1  $( ".selector" ).draggable({
2   stop: function( event, ui ) {}
3  });
```

Bind an event listener to the draggablestop event:

```
1 $( ".selector" ).on( "draggablestop", function( event, ui ) {}
```

# **Example:**

A simple jQuery UI Draggable

```
<!doctype html>
 1
    <html lang="en">
 2
 3
    <head>
 4
      <meta charset="utf-8">
 5
      <title>draggable demo</title>
      <link rel="stylesheet" href="//code.jquery.com/ui/1.8.24/themes/bas</pre>
 6
 7
      <style>
      #draggable {
 8
 9
        width: 100px;
        height: 100px;
10
11
        background: #ccc;
12
13
      </style>
      <script src="//code.jquery.com/jquery-1.8.2.js"></script>
14
15
      <script src="//code.jquery.com/ui/1.8.24/jquery-ui.js"></script>
16
    </head>
    <body>
17
18
19
    <div id="draggable">Drag me</div>
20
21
    <script>
    $( "#draggable" ).draggable();
22
23
    </script>
24
25
   </body>
26 </html>
```

Demo:

```
Drag me
```