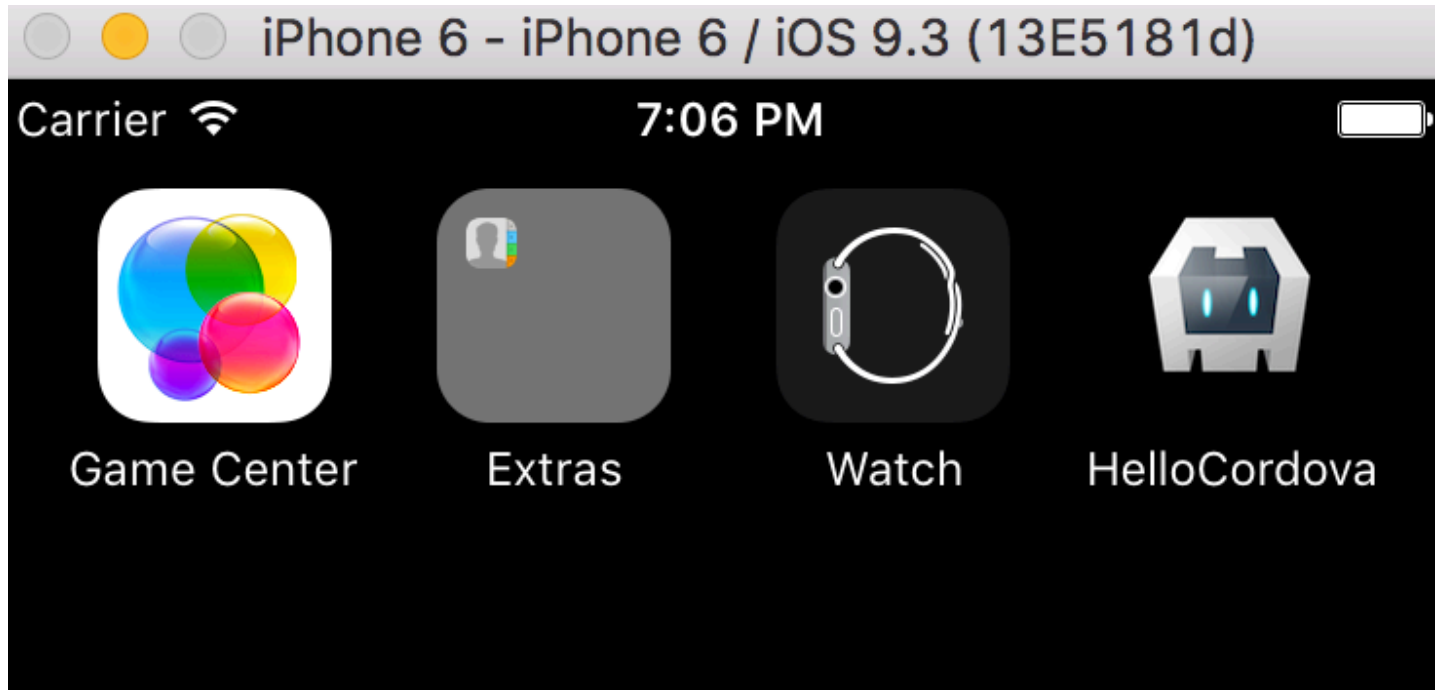


App Metadata and Icons

In this lab, you will be learning how to change the logo of the default Ionic app (a Cordova icon) to your own image.

This is what you will see if you emulate the app, or install it on a device.



App Metadata

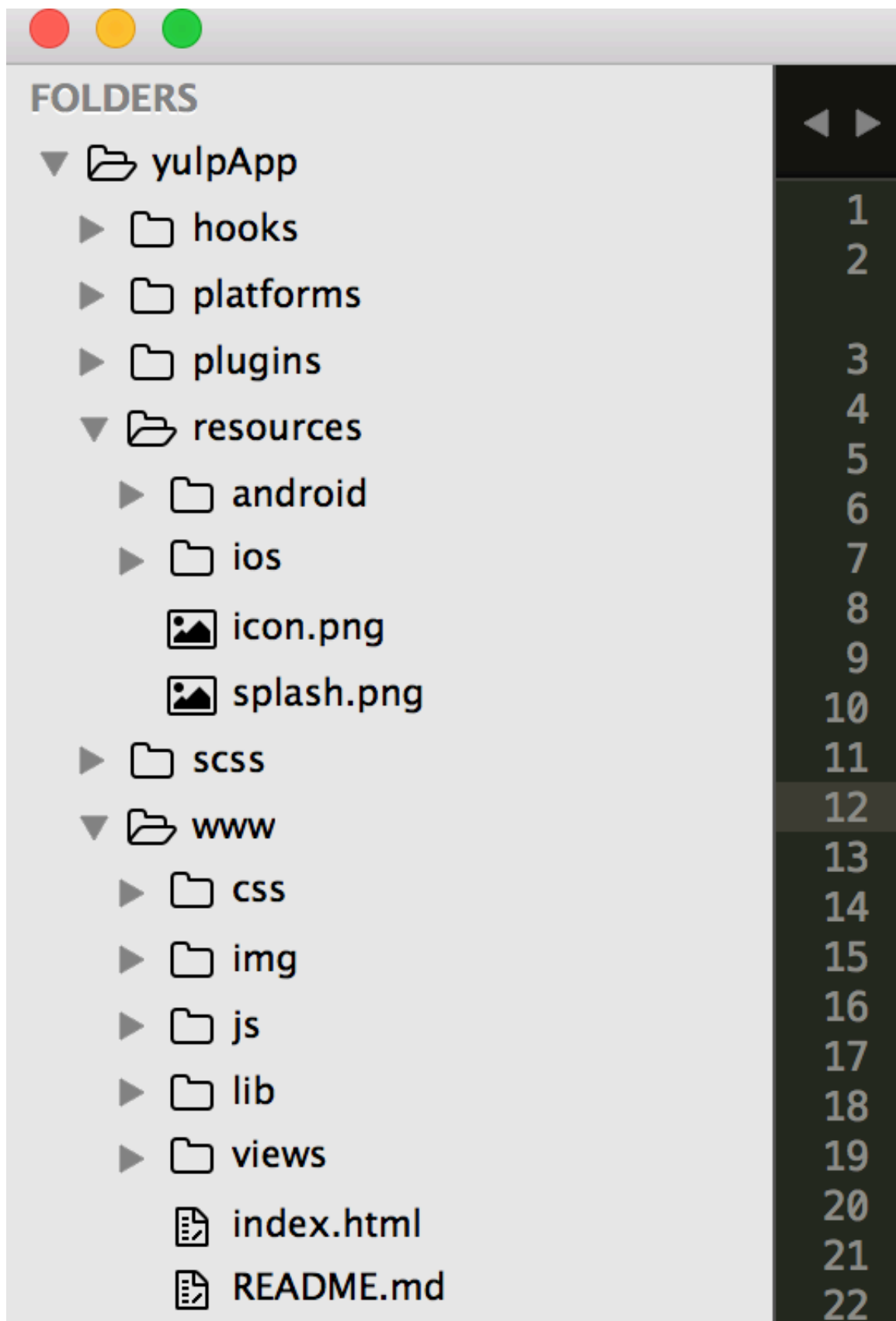
Let's change the name of our App first. Head to `config.xml` and modify the top part of the file:

```
...
<name>Yulp!</name>
<description>
  A Yelp Clone using Yelp API and Ionic Framework.
</description>
<author email="charhan@yulp.com" href="http://yulp.com/">
  Cherhan
</author>
...
```

You are done.

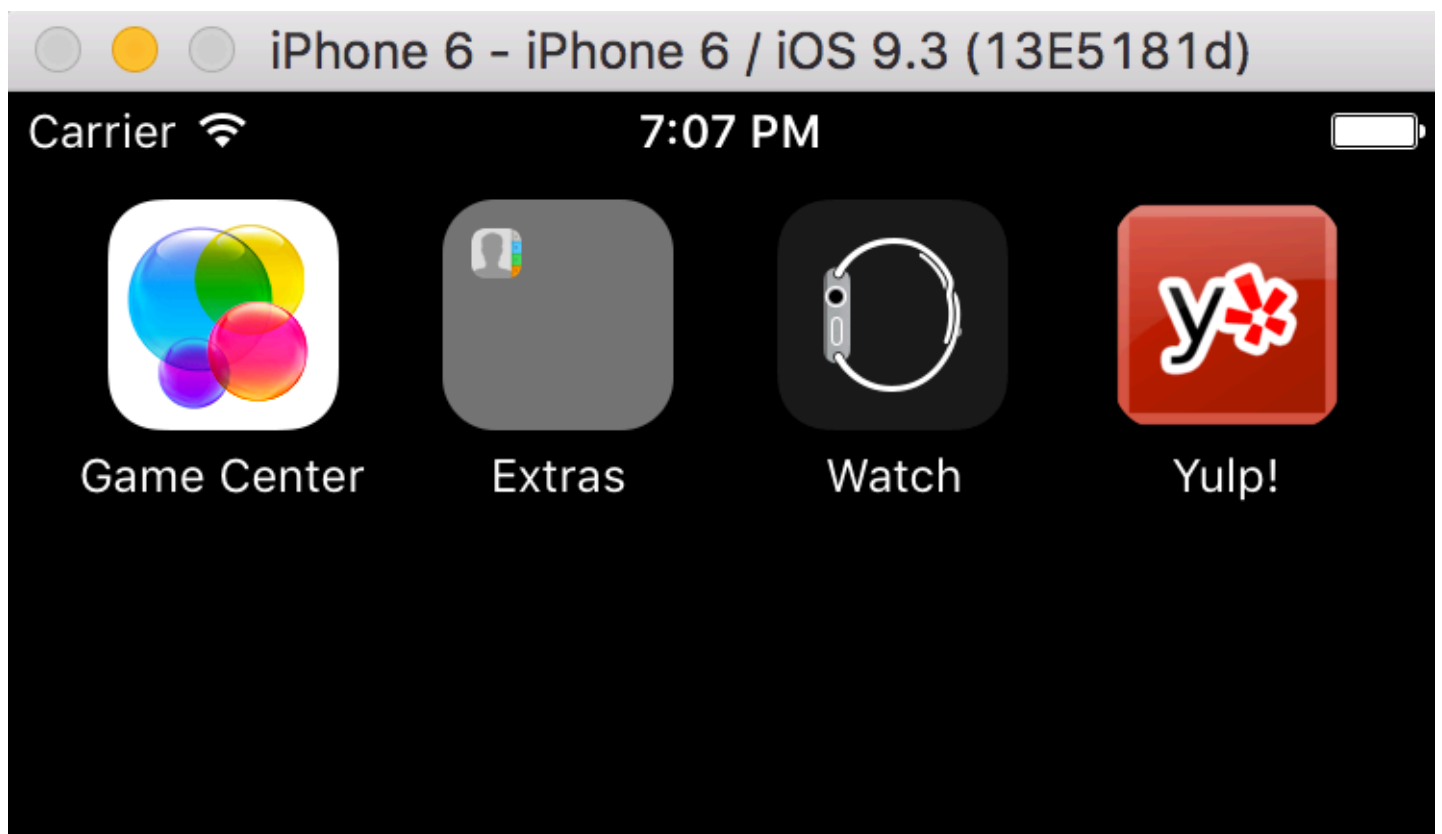
Generating the icon

Now, head to <http://www.wichesrestaurant.com/images/yelp.png> and download the image. Save the image as **icon.png** in your **resources** folder. (You may replace the old one.)



When you have replaced, type this command: `ionic resources` . Doing this will use that `icon.png` to generate the respective icon sizes for different platforms and place it into your platform folders.

Now, when you do `ionic build android` and try to install it on your device, you will be able to see your logo.



Reading

You can also generate the splash screen - the screen in which your user sees first when he or she opens up the app - through the same method.

<http://blog.ionic.io/automating-icons-and-splash-screens/>