# Discussion 11

Scheme, Scheme Lists

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#### Announcements



# Scheme



#### Scheme

- What is Scheme?
  - Another programming language!
  - A dialect of Lisp (LISt Processor)
- Allows us to bring together all of our previous knowledge
- Recursion based
  - No iterative loops!
  - Only recursion and tree recursion:)

#### Scheme Primitives

- What is a primitive?
  - Expressions that are simplified or cannot be divided up further
- What are some primitives
  - Numbers -> Floats, Integers
  - Booleans -> Truth-y values, False-y values
- NOTE
  - Everything other than #f will evaluate to True in Scheme

# Scheme Primitives (Example)

```
scm> 1
1
scm> 2
2
scm> #t
True
scm> #f
False
```

### Defining Variables in Scheme

- How do we define variables in Scheme?
  - Use define
- (define <variable name> <value>)
  - o (define adit 10)
  - o adit -> 10
  - o Evaluates <value> and binds the value to <variable name> in the current environment.
- 1
  - Accesses the <variable name> but not the value
  - Useful for when you don't want to modify the or evaluate the <variable name>

# WWSD (Primitives and Defining Variables)

# Scheme Call Expressions

- What are Call Expressions?
  - How we invoke functions
- (<operator> <operand>)
  - o <operator> comes first (different than Python)
    (+ 1 2)
- How do we evaluate?
  - Same as Python
  - o Evaluate <operator> , <operand> , and then apply <operator> to
    <operands>

# WWSD (Call Expressions)

# Scheme Special Forms

- What are Special Forms?
  - Look like Call Expressions, but behave slightly differently
- What do they look like?
  - o define, if, cond, and, or, lambda, begin, else

#### Scheme if

- (if (if false])
  - ∘ Evaluate <predicate>
  - o if redicate> is truth-y
    - evaluate <if-true>
  - ∘ if 
    o if 
    o if 
    o if 
    o is false-y
    - evaluate <if-false>
- (if (< 45) 12)
- 1

# Scheme cond

- (cond (<pred1> <if-pred1>) ... (<predn> <if-predn>) [(else <else-expression>)])
  - 1. Evaluate the predicates <pred1>, <pred2>, ..., <predn> in order until you reach one that evaluates to a truth-y value, then return corresponding <if-predn>.
  - 2. If none of the predicates are truth-y and there is an else clause, evaluate and return <else-expression>.
- (cond ((< 4 5) 1) (else 2) )
- 1

#### Scheme Booleans

- and , or , notSimilar to Python (short-circuits)
- Equivalence
  - = -> numbers
  - eq? -> check if same object ( is )
  - equal? -> check if contents are the same ( == )

#### Scheme Lambdas

• All functions are Lambdas in Scheme!

```
scm> (define square (lambda (x) (* x x)))
square
scm> (define (square x) (* x x)) ; Same as above
square
scm> square
(lambda (x) (* x x))
scm> (square 4)
16
```

# Q1: Virahanka-Fibonacci

```
def virfib(n):
    if n == 0 or n == 1:
        return n
    return virfib(n - 1) + virfib(n - 2)
```

#### Scheme Lists

- What are Scheme lists?
  - Linked Lists!!!
- Syntax difference
  - car <any value> / Link.first
  - cdr <nil or another Scheme list> / Link.rest

```
scm> nil
scm> (define lst (cons 1 (cons 2 (cons 3 nil))))
lst
scm> lst
(1 \ 2 \ 3)
scm> (car lst)
scm> (cdr lst)
                  Slides by Aditya Balasubramanian
(23)
```

# Scheme Lists (Creation)

- (cons <first> <rest>)
  - < <rest> must be another list or nil
- (list <item1> ... <itemn>)
  - Returns a list with the <item1> ... <itemn> in order as its elements.
- `(<expr>) or (quote <expr>)
  - Returns the list exactly as typed, without evaluating any of the individual elements (different than list and cons)

# =, eq?, equal?

- (= <a> <b>)returns if a equals b, both must be numbers
- (eq? <a> <b>)
  - returns if a and b are equivalent primitive values, or are the same object, like is in Python
- (equal? <a> <b>)
  - returns if a and b are pairs/lists that have the same contents, like == in Python, if a and not b, behaves like eq?

# Worksheet

# Thank you!!!

Anon Feedback -> https://tinyurl.com/adit-anon