

# Discussion 08

## Scheme

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# Announcements

- Ants released today
  - Checkpoint due Friday !!!
- Magic: the Lambda-ing has been released
  - OOP based
  - Smaller project (2 points EC)
  - Due 7/28
- HW04, Lab07, due Thursday
- Have Scheme syntax page pulled up whenever coding
- I do read all feedback and your answers to questions!

# Scheme



# Scheme

- What is Scheme?
  - Another programming language!
  - A dialect of Lisp (**LIS**t **P**rocessor)
- Allows us to bring together all of our previous knowledge
- Recursion based
  - No iterative loops!
  - Only recursion and tree recursion :)

# Scheme Primitives

- What is a primitive?
  - Expressions that are simplified or cannot be divided up further
- What are some primitives
  - Numbers -> Floats, Integers
  - Booleans -> Truth-y values, False-y values
- NOTE
  - Everything other than `#f` will evaluate to `True` in Scheme

# Scheme Primitives (Example)

```
scm> 1  
1  
scm> 2  
2  
scm> #t  
True  
scm> #f  
False
```

# Defining Variables in Scheme

- How do we define variables in Scheme?
  - Use `define`
- `(define <variable name> <value>)`
  - `(define adit 10)`
  - `adit -> 10`
  - Evaluates `<value>` and binds the value to `<variable name>` in the current environment.
- `'`
  - Accesses the `<variable name>` but not the value
  - Useful for when you don't want to modify the or evaluate the `<variable name>`

# WWSD (Primitives and Defining Variables)



# Scheme Call Expressions

- What are Call Expressions?
  - How we invoke functions
- (`<operator>` `<operand>`)
  - `<operator>` comes first (different than Python)  
(+ 1 2)
- How do we evaluate?
  - Same as Python
  - Evaluate `<operator>`, `<operand>`, and then apply `<operator>` to `<operands>`

# WWSD (Call Expressions)

# Scheme Special Forms

- What are Special Forms?
  - Look like Call Expressions, but behave slightly differently
- What do they look like?
  - `define`, `if`, `cond`, `and`, `or`, `lambda`, `begin`, `else`

# Scheme `if`

- `(if <predicate> <if-true> [if-false])`
  - Evaluate `<predicate>`
  - if `<predicate>` is truth-y
    - evaluate `<if-true>`
  - if `<predicate>` is false-y
    - evaluate `<if-false>`
- `(if (< 4 5) 1 2)`
- `1`

# Scheme Booleans

- `and`, `or`, `not`
  - Similar to Python (short-circuits)
- Equivalence
  - `=` -> numbers
  - `eq?` -> check if same object (`is`)
  - `equal?` -> check if contents are the same (`==`)

# Scheme Lambdas

- All functions are Lambdas in Scheme!

```
scm> (define square (lambda (x) (* x x)))  
square  
scm> (define (square x) (* x x))           ; Same as above  
square  
scm> square  
(lambda (x) (* x x))  
scm> (square 4)  
16
```

# Q1: Virahanka-Fibonacci

```
def virfib(n):  
    if n == 0 or n == 1:  
        return n  
    return virfib(n - 1) + virfib(n - 2)
```

# Scheme Lists

- What are Scheme lists?
  - Linked Lists!!!
- Syntax difference
  - `car` <any value> / `Link.first`
  - `cdr` <nil or another Scheme list> / `Link.rest`

```
scm> nil
()
scm> (define lst (cons 1 (cons 2 (cons 3 nil))))
lst
scm> lst
(1 2 3)
scm> (car lst)
1
scm> (cdr lst)
(2 3)
```



# Worksheet

# Thank you!!!

**Attendance Form -> <https://tinyurl.com/adit-disc08>**

**Anon Feedback -> <https://tinyurl.com/adit-anon>**