

RMIT University

**OENG-1116: MODELLING & SIMUALTION  
OF ENGINEERING SYSTEMS**

Week 2: Part-1

**Examples of Modelling & Simulations:  
Falling Masses, Projectiles and  
Multi-DOF Mass-Spring-Damper Systems**

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# **FEEDBACK:**

## **QUESTIONS**

## **HOME WORK**

## **OBSERVATIONS**

## **GENERAL DISCUSSIONS**

# CANVAS MATERIALS:

On the **Canvas**, under “**Week 1a, 1b**”, “**Week 2a, 2b**”:

The screenshot shows the RMIT Canvas course interface. On the left is a vertical sidebar with icons for Account, Dashboard, Courses, Calendar, Inbox (with 1 notification), Arc, Commons, and Help. The main content area has a header with the URL <https://rmit.instructure.com/courses/49609>. At the top is a dark blue box titled "Course Welcome and Orientation" with the text "Get started with this course here and stay up to date with the support that is available." Below this are six boxes representing course weeks:

- Weeks 1-2:** Modelling of Deterministic Systems, using ODE. (Blue border)
- Weeks 3-4:** Solving ODE, using MATLAB & SIMULINK. (Green border)
- Weeks 5-6:** Modelling of Engineering Systems using FEM (Structural Dynamics Applications).
- Weeks 7-8:** Non-Deterministic Systems. Introduction into Neural Networks.
- Weeks 9-10:** Introduction into Supervised Machine Learning and Support Vector Machine (SVM).
- Weeks 11-12:** Non-Linear Regression.

At the bottom right is an orange box titled "Assessments" with the text "See the complete list here".

# **MATLAB: LICENCE ON YOUR COMPUTER and ACCESS via MyDESKTOP**

# MyDesktop:

The screenshot shows the RMIT MyDesktop application store interface. The URL in the browser is [rmitmydesktop.cloud.com/Citrix/StoreWeb/#/apps/all](https://rmitmydesktop.cloud.com/Citrix/StoreWeb/#/apps/all). The sidebar on the left includes buttons for Home, Apps (highlighted with a red box), Favorites, and All Apps (highlighted with a red box). The main area displays a grid of software applications:

InfoPath Filler 2013	Inspiration 9 IE	Inventor View 2019	Juno IDE Atom	Kinovea	Klayout	KNIME Analytics Platform
LabVIEW 2018 32-bit	LabVIEW 2018 64-bit	LabVIEW Robotics 2018	Manage 2019 BIM 360	Manage 2020	MATLAB R2018b	
Maya 2020	Meshmixer	MotionBuilder 2018	Mudbox 2018	Mudbox 2018 High DPI	MySQL Workbench 52 CE	
NetBeans IDE 802	NI Multisim 141	Nodejs	Notepad++	NVivo 12	OneNote 2013	OpenJDK CMD

Specific applications highlighted with red boxes are MATLAB R2019b (in the second row, first column) and MATLAB R2018b (in the fourth row, eighth column).

# **ASSIGNMENT-1**

**Released: individual  
links sent via emails  
(should reach every student!)**

# CANVAS: “Assignments”:

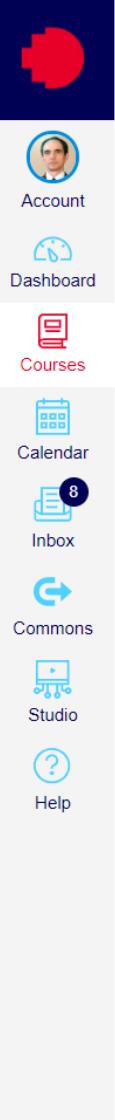
The screenshot shows the Canvas LMS interface. At the top left, the course navigation bar displays "OENG1116 > Assignments". On the far left is a vertical sidebar with various course links: Account, Dashboard, Courses, Calendar, Inbox (with 8 notifications), Commons, Studio, Help, and Settings. Below these are links for Echo360, Analytics Tool, Grades, People, Quizzes, Conferences, Outcomes, Pages, Files, Accessibility Report, and a blue-highlighted "Assignments" link. A red box highlights the "Assignments" link in the sidebar. A red arrow points from this highlighted link to the main content area. The main content area is titled "CANVAS" in large red letters. It shows the "Assignments" page for the course "OENG1116". The page includes a search bar, a "+ Group" button, and a "+ Assignment" button. The assignments listed are:

- Assignment 1: Modelling and Simulation of Deterministic Systems**  
35% of total  
Assignment 1 (Part-1): Modelling and Simulation of Deterministic Systems (available until 26 Jun, due 3 Apr at 23:59, 20 Pts) - highlighted with a red box and a red arrow pointing from the sidebar's "Assignments" link.  
Assignment 1 (Part-2): Modelling and Simulation of Deterministic Systems Copy (available until 26 Jun, due 24 Apr at 23:59, 15 Pts)
- Assignment 2: Modelling of Non-Deterministic Systems**  
35% of total  
Assignment 2: Modelling of Non-Deterministic Systems (Week 9: Module, Not available until 14 May, Due 5 Jun at 23:00, 35 Pts)
- Assignment 3: Project**  
30% of total  
Assignment 3 Part A : Project on Application and Comparison of Different Methods of Simulation of Engineering Systems. (Week 11: Module, Available until 19 Jun, Due 19 May at 23:59, 15 Pts)  
Assignment 3 Part B: Project based on modelling using Artificial Neural Network (Available until 19 Jun, Due 29 May at 23:59, 15 Pts)

A red box also highlights the first assignment item under Assignment 1.

# CANVAS: “Assignment 1 (Part-1)”:

[rmit.instructure.com/courses/65209/assignments/417235](https://rmit.instructure.com/courses/65209/assignments/417235)



- PGRD Semester 1 2020 (2...)
- Home
- Announcements
- Syllabus
- Modules
- Discussions
- Collaborations
- Assignments
- Reading List
- Echo360
- Echo360 (OENG1116)
- Analytics Tool
- Grades
- People
- Quizzes
- Conferences
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**OENG1116 > Assignments > Assignment 1 (Part-1): Modelling and Simulation of Deterministic Systems**

## Assignment 1 (Part-1): Modelling and Simulation of Deterministic Systems

**Published** [Edit](#) [⋮](#)

**General Description:**

You will submit results of the modelling for an engineering system, using Matlab/Simulink, based on a characterisation of that system in terms of its essential elements.

To access **THE SELF-TEST TRAINING MOCK-UP** of the Assignment, please, LOG IN into your RMIT account and then access the Google Form

<https://docs.google.com/forms/d/e/1FAIpQLSe6pGqB0TVWsO3EmfrAXOd46yy3sEBvAYYaHNlt4-crUOKG8g/viewform>

**THE ACTUAL INDIVIDUAL VARIANTS OF THE ASSIGNMENTS HAVE BEEN DISTRIBUTED via individual emails. Please, contact me IF you did not receive my email OR if you do not see your name on the Google Form.**

Submission of your Assignment is via this Google Form only.

**Specific Description:**

**Weighting of final grade:** 20%

**Due date:** end of Week-5 (03 April, 2020) 23:59pm AEST

**Submission via:** Google Form (TBA). Any other submission of the assignment via Canvas IS NOT NEEDED.

**Length:** as per the Google Form

# CANVAS: LINK TO THE MOCK UP of the Assignment-1, Part-1:

<https://docs.google.com/forms/d/e/1FAIpQLSe6pGqB0TVWsO3EmfrAXOd46yv3sEBvAYYaHNlt4-crU0KG8g/viewform>

Please, **DO NOT** re-type the link address, just click on the link.

Important: you must be currently LOGGED IN into RMIT ACCOUNT, and not private account, like iAM12345@gmail.com

# CANVAS: “Assignment 1 (Part-1) Mock up”:

docs.google.com/forms/d/e/1FAIpQLSe6pGqB0TVWsO3EmfrAXOd46yv3sEBvAYYaHNlt4-crU0KG8g/viewform



## OENG1116 Assignment-1-2020: Pt-1 of 2

(1) This is a Part-1 of the Individual Assignment-1 and is due on Friday, end of Week-5 (03 April, 2020) 23:59pm Melbourne time. Submit electronically. There is NO NEED to submit or re-submit your assignment via Canvas.

(2) Total weighting of the Assignment-1 is 35% (the max TOTAL score in the Course), which includes 20% for this Part-1 of the Assignment. Attempt ALL tasks. Each Question shows its associated UNSCALED points. Please, be aware that the TOTAL max UNSCALED value for the Part-1 will be SCALED to 20% of the Course, so your shown mark for this Assignment is an UNSCALED mark!!!

(3) You can only assume successful submission, if you (immediately after submission) see a confirmation message from Google. Save and keep it as a proof.

(4) Message from Google must contain "edit your response" linked line. Keep this message, as the "edit" line enables you to edit your initial submission up to the due date.

(5) This Assignment is employing the most modern Google technology, enabling your mark to be "delivered" to your "doorstep", via your individual emails, which is different from traditional Canvas method, requiring you to LOG IN into your account and click many buttons to see your result. So, Canvas is not used as the main "marks delivery vehicle". Saying this, I will still upload your marks to Canvas, but towards the end of the Course.

(6) Important: the multiple-choice tasks may have SEVERAL CORRECT ANSWERS and, if this is the case, in order to earn question points, you need to tick ALL correct answers and, at the same time, do not tick ANY incorrect answer. Partially selected correct answers will result in zero mark for the question

Your email address ([pavel.trivailo@rmit.edu.au](mailto:pavel.trivailo@rmit.edu.au)) will be recorded when you submit this form. Not you? [Switch account](#)

\*Required

# Deadline for A-1, Part-1:

The deadline for the submission of the  
***Individual Variants Assignment-1, Pt-1*** (OENG1116)  
is end of **Week-5, Friday, 03 Apr 2020.**

*The aim of this submission IS:*

*for each Master to receive a feedback from the Research Supervisor by the end of Week-6 to bring you certainty, peace of mind and to multiply your confidence!*

Web Links to the Google Forms with your  
***Individual Variants Assignment-1, Pt-1*** (OENG1116) will  
be sent via your Student Email shortly (before Sunday).  
**PLEASE, IMMEDIATELY REPORT TO ME (via email)**  
**IF YOU DID NOT RECEIVE THIS EMAIL FROM ME.**

# A1, Pt1 MOCK-UP in Google Form Format: LINK:

<https://docs.google.com/forms/d/e/1FAIpQLSe6pGqB0TVWsO3EmfrAXOd46yv3sEBvAYYaHNI4-crU0KG8g/viewform>

Note: This is not the link of your assignment!

This is a link to its MOCK-UP, to give a general impression on its look.

## TASK-1 (Basic matrix operations with MATLAB)

Consider matrix A generated by the following expression:

$A = \text{ones}(3,4) + \text{eye}(3,4)$ .

Which of the following is true?

Figure-1: Entering your given matrix A via MATLAB's Command Window.

### Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> A = ones(3,4) + eye(3,4)
```

PLEASE, READ ADDITIONAL RECOMMENDATIONS AND ENTER YOUR ANSWERS for TASK-1 BELOW: \*

2 points

Important: task may have several correct answers and if this is the case, in order to earn points, you need to tick ALL correct answers and at the same time do not tick any incorrect answer.

- The value of  $A(:,3)$  is 1
- $A(6)$  is equal to 1
- $A+1116*i$  gives an error
- $A$  is equal to its transpose (i.e.  $A'$ )
- $A(\text{end},\text{end})$  is equal to 1
- $\text{size}(A,2)$  is equal to 2

## TASK-2 ("MUST KNOW" commands in MATLAB: "find")

In order to plot function  $y(t) = \exp(-0.3t) \sin(4t)$ , the "t" and "y" arrays were generated in MATLAB, using the following commands, enterd from the Command Window:

```
>> t=[0:0.01:5]; y = exp(-0.3*t).*sin(4*t);
```

Use "find" command, in combination with other relevant commands, to determine the number of elements in array "y", for which their values are larger than "0.5" ("more than plus 0.5"). This number is equal to:

Figure-2: The equation of the given function  $y(x)$ .

$$y(t) = e^{-0.3t} \sin(4t)$$

# A1, Pt1 : STRUCTURE, INSTRUCTIONS:

This is an individual assignment and its submission is via Google Form only.

**In order to access the Assignment, you must be logged in into RMIT account.**

If you attempt to do this from your private Gmail account, system would not be able to recognise your association with RMIT and access would not be granted.

Please, carefully read instructions on Assignment, which are also reproduced below for your convenience:

- (1) This Individual Assignment is due on Friday, 03-April-2020, 23:59. Submit electronically.
- (2) Total weighting of this A-1, Pt-1: 20%. Attempt ALL tasks. Questions have shown values.
- (3) **You can only assume successful submission, if you (immediately after submission) receive confirmation message from Google. Keep it as a proof.**
- (4) Email from Google must contain **EDIT** button. Keep this email, as it enables you to edit your initial submission up to the due date.

# A1: **MATLAB MINI-TUTORIAL: BASIC and NAVIGATION COMMANDS**

# ESSENTIAL COMMANDS:

TRY THESE  
EXAMPLES:

>> help pwd

>> doc pwd

>> help who

>> doc who

```
>> pwd
>> cd C:\OENG1116_W2a_MATLAB
>> a=[1:10]; b=-10:2:8;
>> who
>> size(a)
>> length(b)
>> find(b<0)
>> sprintf('PI = %6.2f',pi)
PI = 3.14
>> sprintf('PI = %20.18f',pi)
PI = 3.141592653589793100
```

# ESSENTIAL COMMANDS:

TRY THESE  
EXAMPLES:

>> doc eye

>> doc zeros

>> doc ones

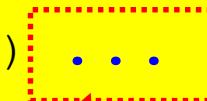
```
>> eye(3)
>> eye(3,3)
>> eye(2,7)
>> zeros(3,5)
>> ones(3,5)
>> a=[1:10]; b=-10:2:8;
>> mxA=[1:5; 10:10:50; 100:100:500];
>> mxA(2)
>> mxA(3)
>> mxA(4)
>> mxA(2,:)=[];
>> mxA
```

# A1: **MATLAB MINI-TUTORIAL: FORMATTED PRINT + LOOPS**

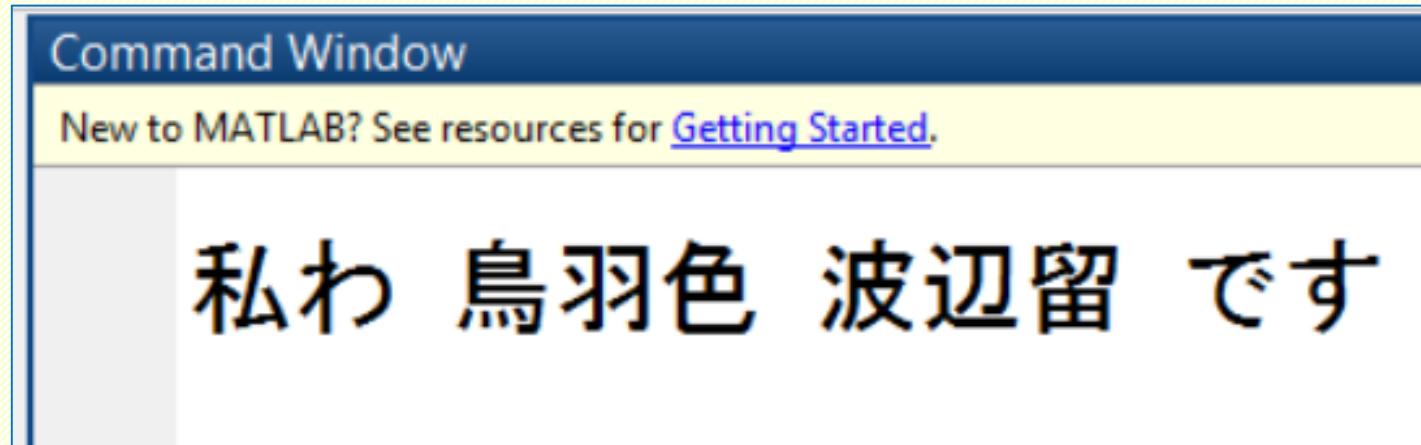
# MATLAB TRICK-1: Printing in Japanese!

% FORMATTED PRINT

```
clc; close('all');
pav0=[char(31169) char(12431)]; pav3=[char(12391) char(12377)];
pav12=[char(40165) char(32701) char(33394) char(32)
       char(27874) char(36794) char(30041)];
disp(sprintf('%s %s %s',pav0,pav12,pav3))
commandwindow
```



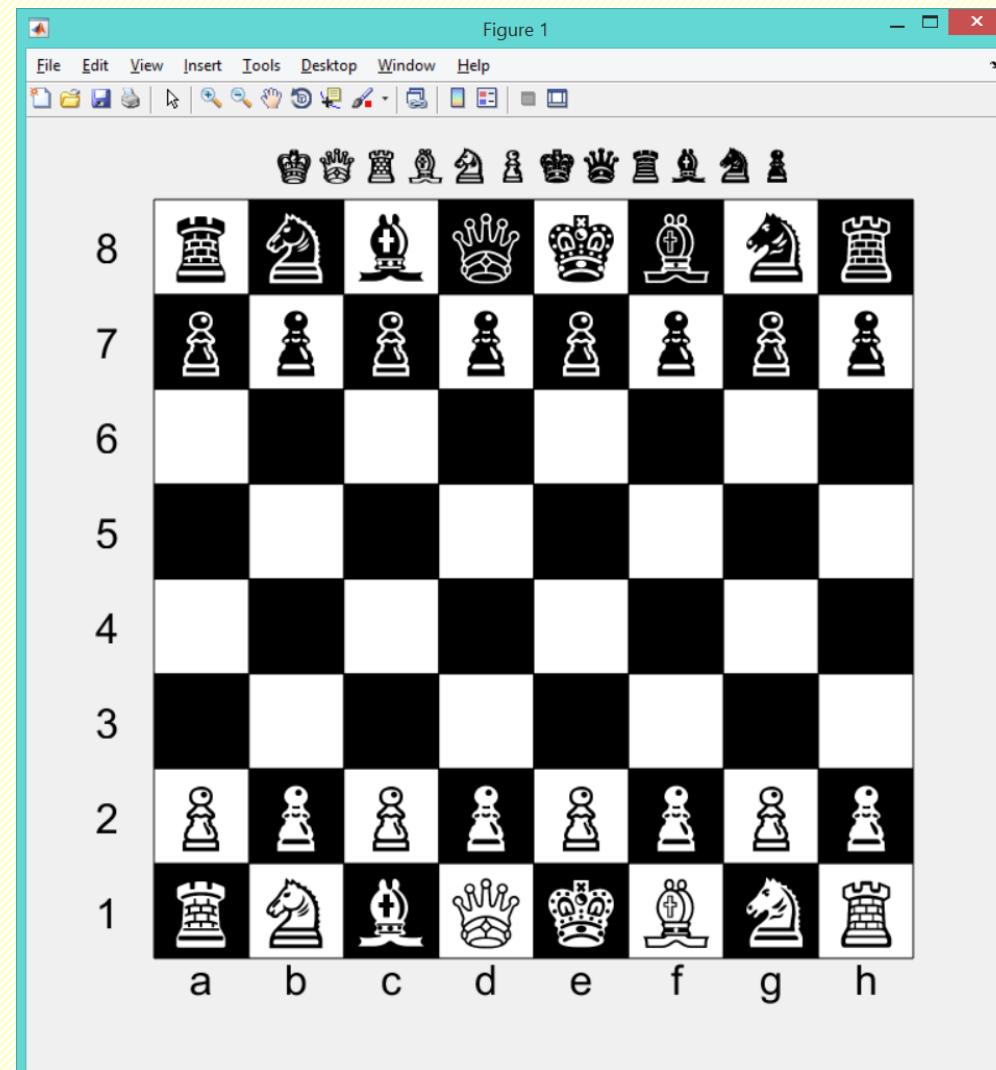
**“THREE DOTS” Method to break long line without the error message**



# MATLAB TRICK: Printing Chess Board!

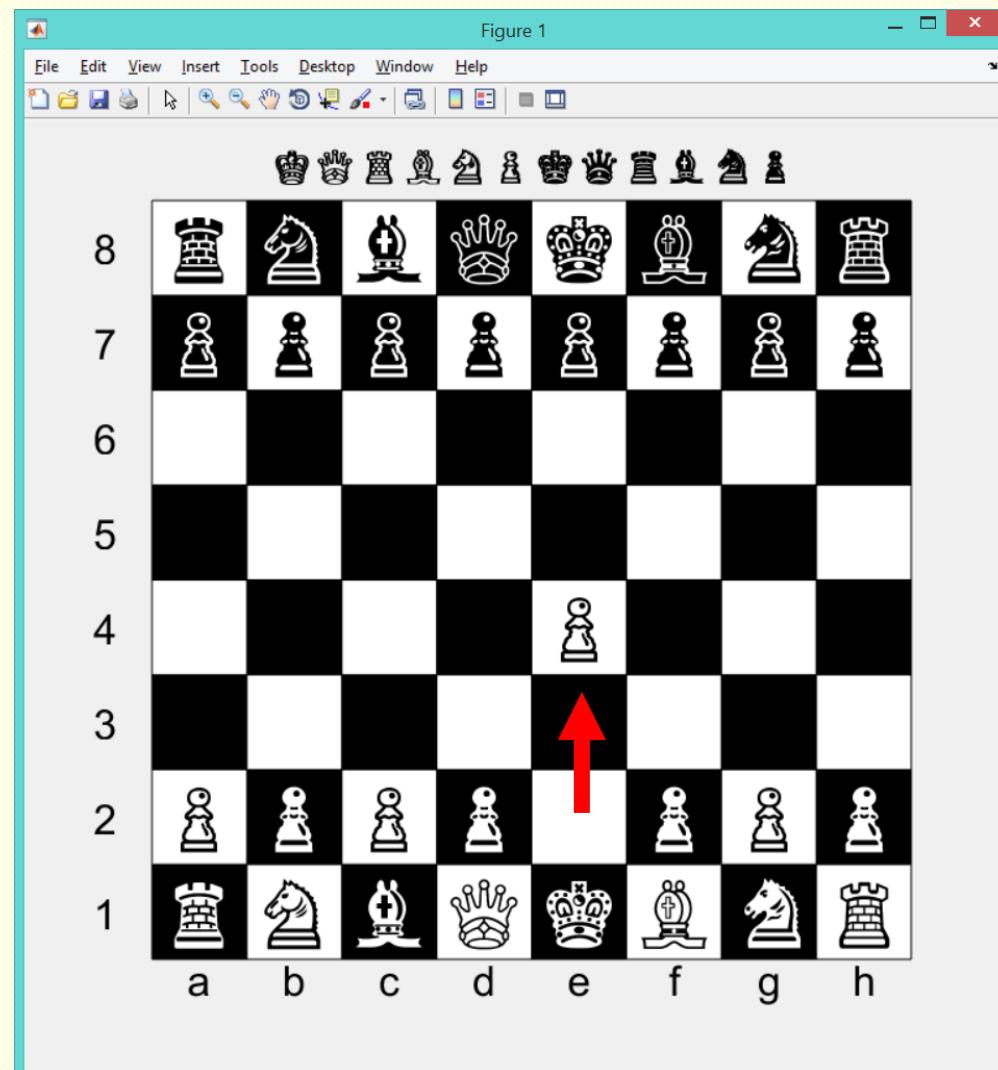
**Programmed by:**  
**Prof P.M.Trivailo**

```
%%  
% --- Prof P.M.Trivailo (C) 2019  
t=1:1:9; x=sign(sin(pi*t));  
pcolor(x'*x);  
colormap(gray(2));  
view([0 -90]);  
axis ij;  
axis square;  
title(char(9812:9823),'FontSize',24);
```



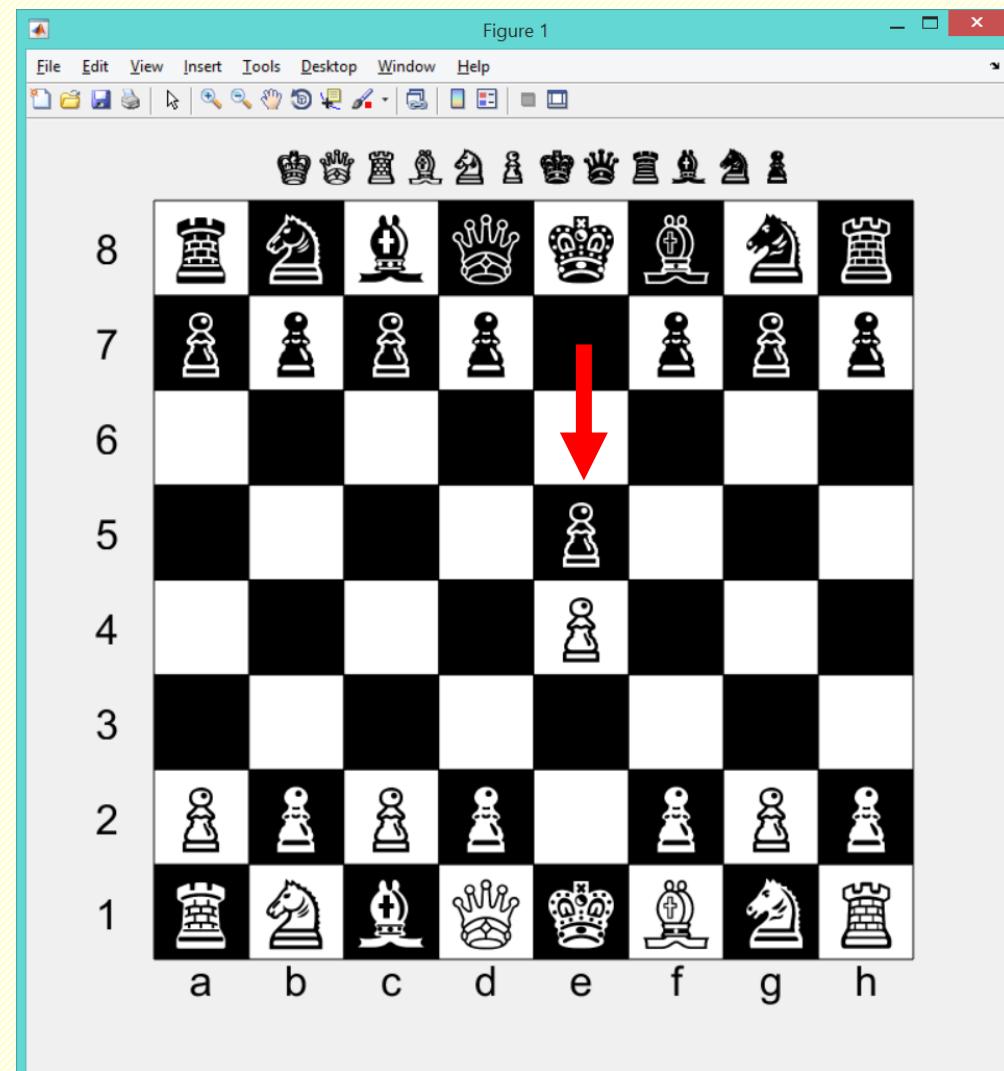
# MATLAB TRICK: Playing Chess in MATLAB!

1. e2-e4



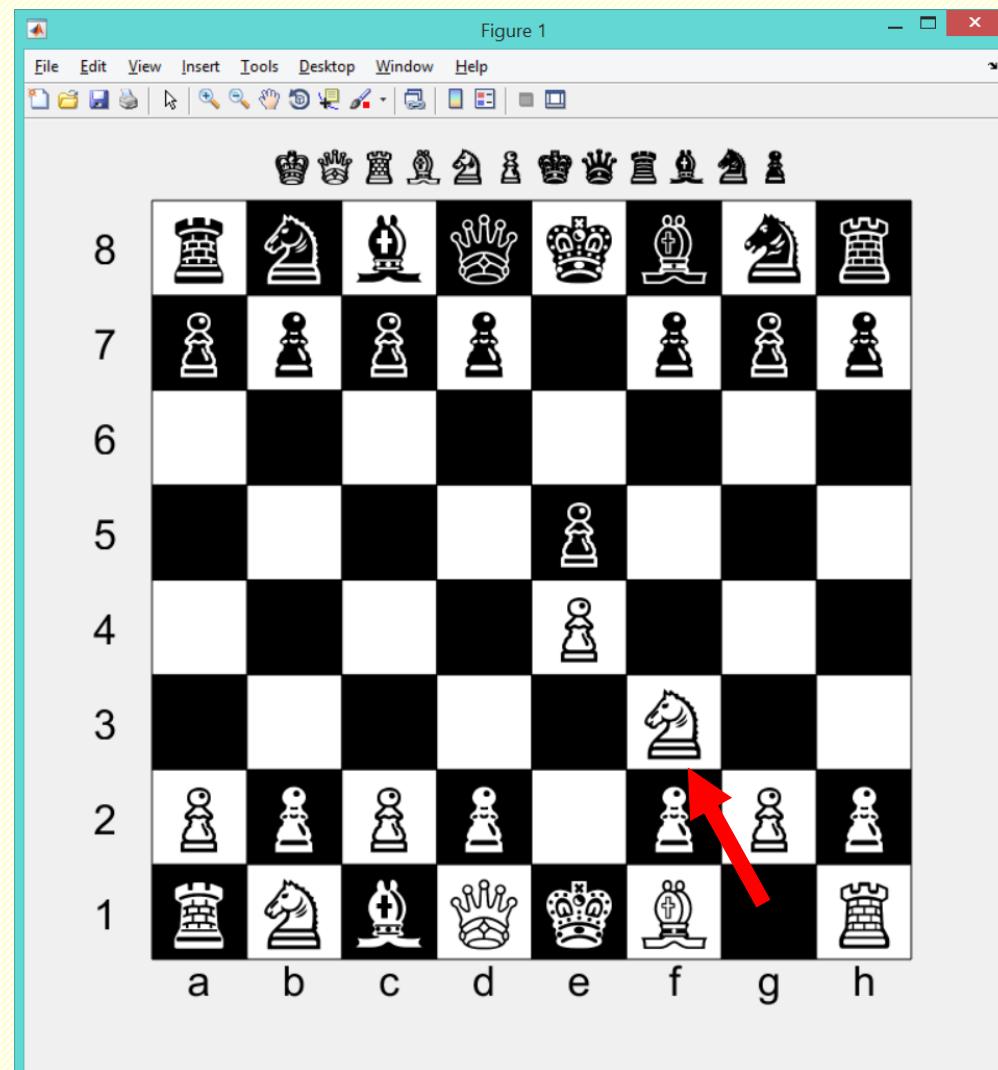
# MATLAB TRICK: Playing Chess in MATLAB!

1. e2-e4      e7-e5



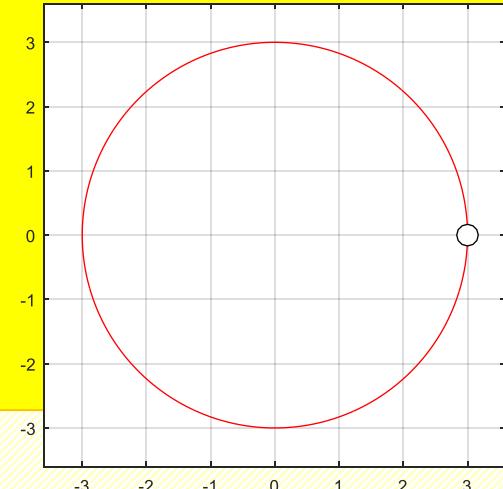
# MATLAB TRICK: Playing Chess in MATLAB!

1. e2-e4      e7-e5
2. Ng1-f3



# MATLAB TRICK-2: Animation! ("for" loop and "set" commands)

```
% Plot basic circle  
th=0:1:360; th=th*pi/180; R=3;  
X=R*cos(th); Y=R*sin(th);  
  
figure; plot(X,Y, 'r');  
axis([-1 1 -1 1]*R*1.2); axis square; grid on; hold on;  
  
dot=line('XData',X(1), 'YData',Y(1), ...  
'Marker', 'o', 'MarkerSize', 12, 'MarkerFaceColor', 'w');  
  
% Animate 'dot' marker  
for i=1:length(th)  
    set(dot, 'XData', X(i), 'YData', Y(i));  
    drawnow; pause(0.01)  
end
```



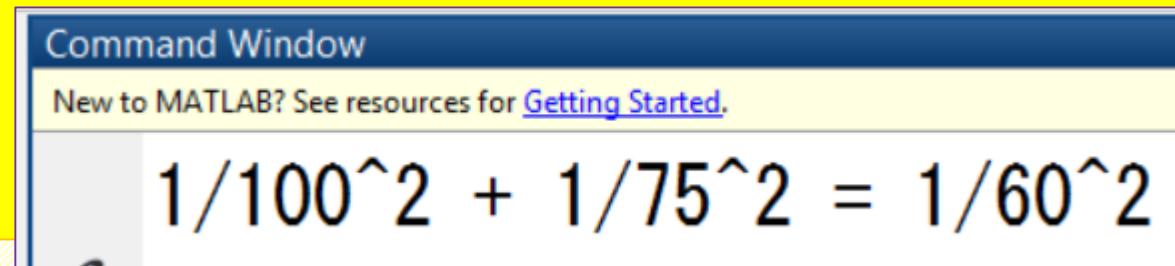
# MATLAB TRICK-3: “for” Loops + “if”

Solve for integers a, b and c  
for the range [0 120]:

$$\frac{1}{a^2} + \frac{1}{b^2} = \frac{1}{c^2}$$

# MATLAB TRICK-3: “for” Loops + “if”

```
clear; close all; clc  
C=120;  
for c=1:C  
    for a=1:C  
        for b=1:C  
            if 1/c^2-1/a^2-1/b^2 == 0,  
                disp(sprintf('1/%3i^2 + 1/%i^2 = 1/%i^2 ',a,b,c))  
            end  
        end  
    end  
end  
commandwindow
```



Solution:

$$\frac{1}{75^2} + \frac{1}{100^2} = \frac{1}{60^2}$$

# PROOF

```
>> factor(100^2+75^2)
```

ans =

5      5      5      5      5      5

$$LHS = \frac{1}{75^2} + \frac{1}{100^2} = \frac{100^2 + 75^2}{75^2 \times 100^2}$$

## Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> factor(75^2*100^2)
```

ans =

Columns 1 thru

$$LHS = \frac{5^6}{2^4 \times 3^2 \times 5^8} = \frac{1}{2^4 \times 3^2 \times 5^2} = \frac{1}{60^2}$$

2      2      2      2      3      3      5      5      5      5

Columns 12 through 14

5      5      5

$$\frac{1}{75^2} + \frac{1}{100^2} = \frac{1}{60^2} \Leftarrow \text{verified !!!}$$

# **OVERVIEW: WHAT YOU MUST KNOW BY NOW?**

# MATLAB Basics: “help”

## Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> help grid
```

**grid** Grid lines.

**grid ON** adds major grid lines to the current axes.

**grid OFF** removes major and minor grid lines from the current axes.

**grid MINOR** toggles the minor grid lines of the current axes.

**grid**, by itself, toggles the major grid lines of the current axes.

**grid(AX,...)** uses axes AX instead of the current axes.

**grid** sets the XGrid, YGrid, and ZGrid properties of the current axes.

AX.XMinorGrid = 'on' turns on the minor grid.

See also [title](#), [xlabel](#), [ylabel](#), [zlabel](#), [axes](#), [plot](#), [box](#).

Reference page in Help browser

[doc grid](#)

%% TRY also:

[>> help clc](#)

[>> help close](#)

[>> help clear](#)

[>> help plot](#)

[>> help zeros](#)

[>> help eye](#)

[>> help ones](#)

[>> help grid](#)

[>> help xlabel](#)

[>> help title](#)

[>> help sprintf](#)

# MATLAB Basics: “doc” [“doc eye” example]

The screenshot shows the MATLAB Help browser window. The title bar says "Help". The left sidebar has a "Contents" section with a tree view of MATLAB functions. The "eye" function is selected and highlighted with a blue background. The main pane displays the "eye" documentation page. The title "eye" is in orange. Below it is the text "Identity matrix". There is a "Syntax" section with several code examples:

- `I = eye` example
- `I = eye(n)` example
- `I = eye(n,m)` example
- `I = eye(sz)` example

Below that is another set of examples:

- `I = eye(classname)` example
- `I = eye(n,classname)` example
- `I = eye(n,m,classname)` example
- `I = eye(sz,classname)` example

Then there are examples for creating like-type arrays:

- `I = eye('like',p)` example
- `I = eye(n,'like',p)` example
- `I = eye(n,m,'like',p)` example
- `I = eye(sz,'like',p)` example

The "Description" section starts with the sentence "`I = eye` returns the scalar, 1." Below it are five detailed examples:

- `I = eye(n)` returns an  $n$ -by- $n$  identity matrix with ones on the main diagonal and zeros elsewhere. example
- `I = eye(n,m)` returns an  $n$ -by- $m$  matrix with ones on the main diagonal and zeros elsewhere. example
- `I = eye(sz)` returns an array with ones on the main diagonal and zeros elsewhere. The size vector, `sz`, defines `size(I)`. For example, `eye([2,3])` returns a 2-by-3 array with ones on the main diagonal and zeros elsewhere. example
- `I = eye(classname)` returns a scalar, 1, where the string, `classname`, specifies the data type. For example, `eye('int8')` returns a scalar, 8-bit integer. example
- `I = eye(n,classname)` returns an  $n$ -by- $n$  identity matrix of data type `classname`. example

# MATLAB Basics: “doc” (cont’d)

The screenshot shows the MATLAB Help browser interface. The title bar says "Help". The address bar shows the URL "Other uses of eye: fixedpoint/eye, distcomp/eye". The left sidebar is a "Contents" tree with sections like "Release Notes", "Functions", "Language Fundamentals", "Entering Commands", "Matrices and Arrays", "Array Creation and Concatenation", "Functions", and specific functions like "accumarray", "blkdiag", "diag", "eye", "false", "freqspace", "linspace", "logspace", "meshgrid", "ndgrid", "ones", "rand", "true", "zeros", "cat", "horzcat", "vertcat", "Examples and How To", and "Indexing". The "eye" function is selected and highlighted in blue. The main pane displays the "Search Documentation" results for "MATLAB Language Fundamentals Matrices and Arrays Array Creation and Concatenation". It includes examples for creating identity matrices:

**Square Identity Matrix**

Create a 4-by-4 identity matrix.

```
I = eye(4)
```

I =

1	0	0	0
0	1	0	0
0	0	1	0
0	0	0	1

**Rectangular Matrix**

Create a 2-by-3 identity matrix.

```
I = eye(2, 3)
```

I =

1	0	0
0	1	0

# MATLAB Basics: Command Window

Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> 1+1
ans =
2

>> pi
ans =
3.1416

>> sprintf('PI = %20.18f',pi)
ans =
PI = 3.141592653589793100

>> sin([0:30:180]*pi/180)
ans =
0      0.5000    0.8660    1.0000    0.8660    0.5000    0.0000
```

*fx*

# MATLAB Basics: ARRAYS

## Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> a=[1:8; 10:10:80; 100:100:800; 1000:1000:8000]
```

a =

```
>> a=[1:8; 10:10:80; 100:100:800; 1000:1000:8000]  
>> a(3,:)  
>> a(3:4,2:7)
```

1	2	3	4	5	6	7	8
10	20	30	40	50	60	70	80
100	200	300	400	500	600	700	800
1000	2000	3000	4000	5000	6000	7000	8000

```
>> a(3, :)
```

ans =

```
100 200 300 400 500 600 700 800
```

```
>> a(3:4, 2:7)
```

ans =

```
200 300 400 500 600 700  
2000 3000 4000 5000 6000 7000
```

# MATLAB Basics: LOOPS

```
>> for i=1:10, disp(sprintf('i = %2i i x PI = %g',i,i*pi)); end
```

## Command Window

New to MATLAB? See resources for [Getting Started](#).

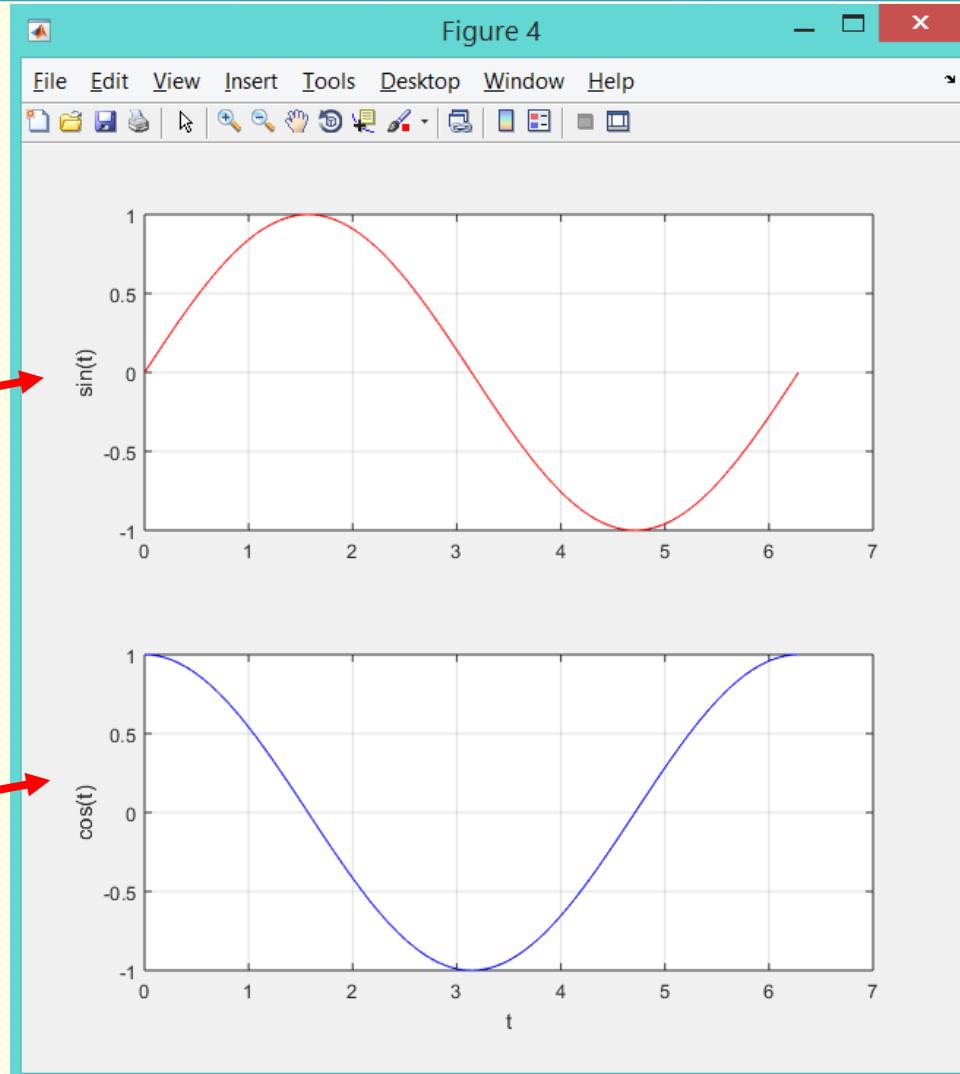
```
>> for i=1:10, disp(sprintf(' i = %2i i x PI = %g', i, i*pi)); end
i = 1 i x PI = 3.14159
i = 2 i x PI = 6.28319
i = 3 i x PI = 9.42478
i = 4 i x PI = 12.5664
i = 5 i x PI = 15.708
i = 6 i x PI = 18.8496
i = 7 i x PI = 21.9911
i = 8 i x PI = 25.1327
i = 9 i x PI = 28.2743
i = 10 i x PI = 31.4159
```

*fx* >>

# MATLAB Basics: \*.m files

## “MUST KNOW” Plotting Example

```
%  
t=[0:0.01:1]*2*pi;  
  
figure  
  
subplot(2,1,1);  
plot(t,sin(t), 'r');  
ylabel('sin(t)')  
grid on  
  
  
subplot(2,1,2);  
plot(t,cos(t), 'b');  
ylabel('cos(t)')  
xlabel('t')  
grid on
```



# MATLAB Basics: \*.m files

## “MUST KNOW” Plotting Example

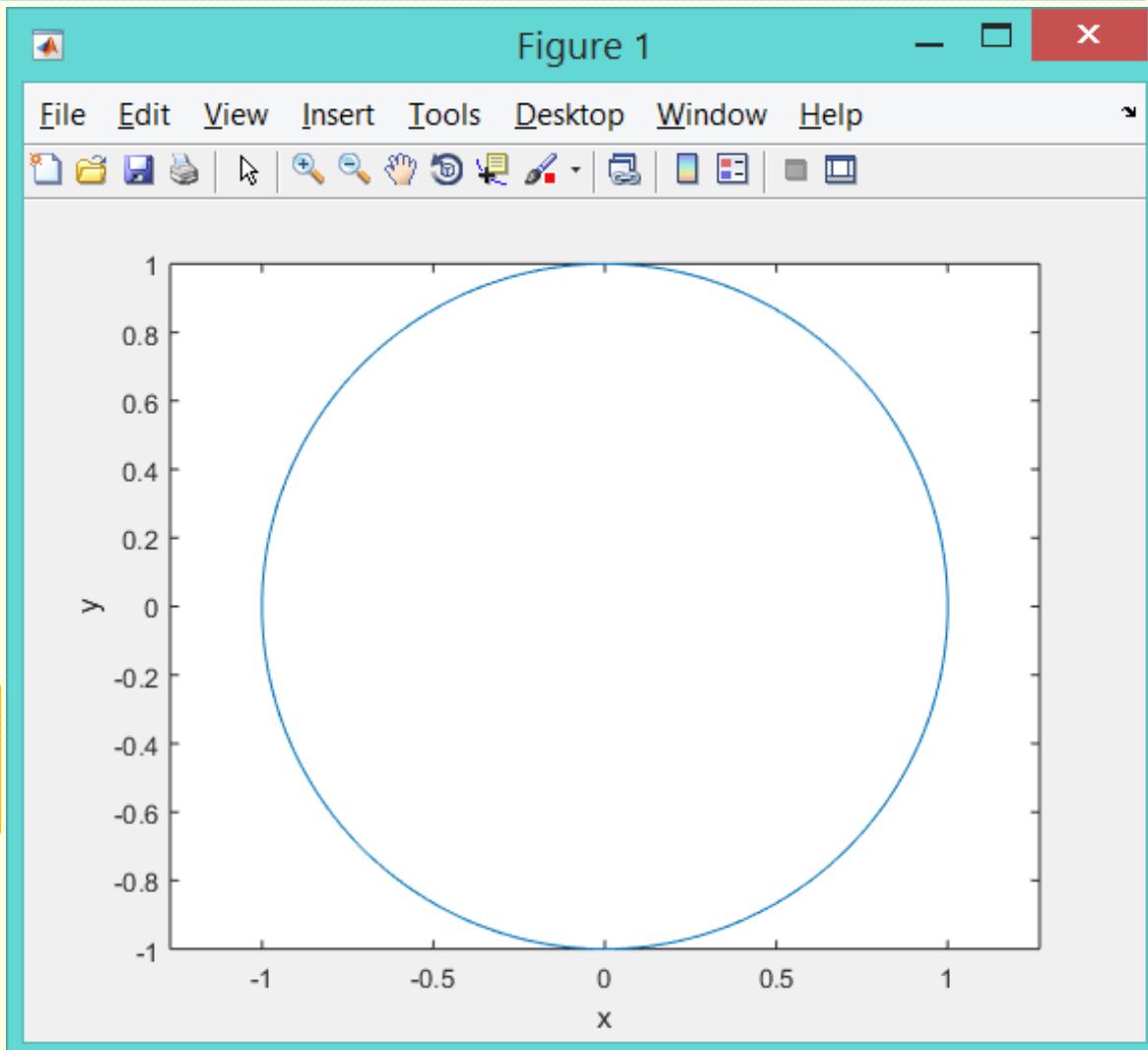
```
%%  
th=[0:1:360]*pi/180;  
x=1*cos(th);  
y=1*sin(th);
```

```
figure;  
h=plot(x,y);  
xlabel('x');  
ylabel('y');  
axis equal
```

get(h)

Press **Ctrl+ENTER**  
to execute the cell

Press **Ctrl+Shift+ENTER**  
to execute the cell & advance  
to the next cell



# MATLAB Basics: \*.m files

## “MUST KNOW” Commands

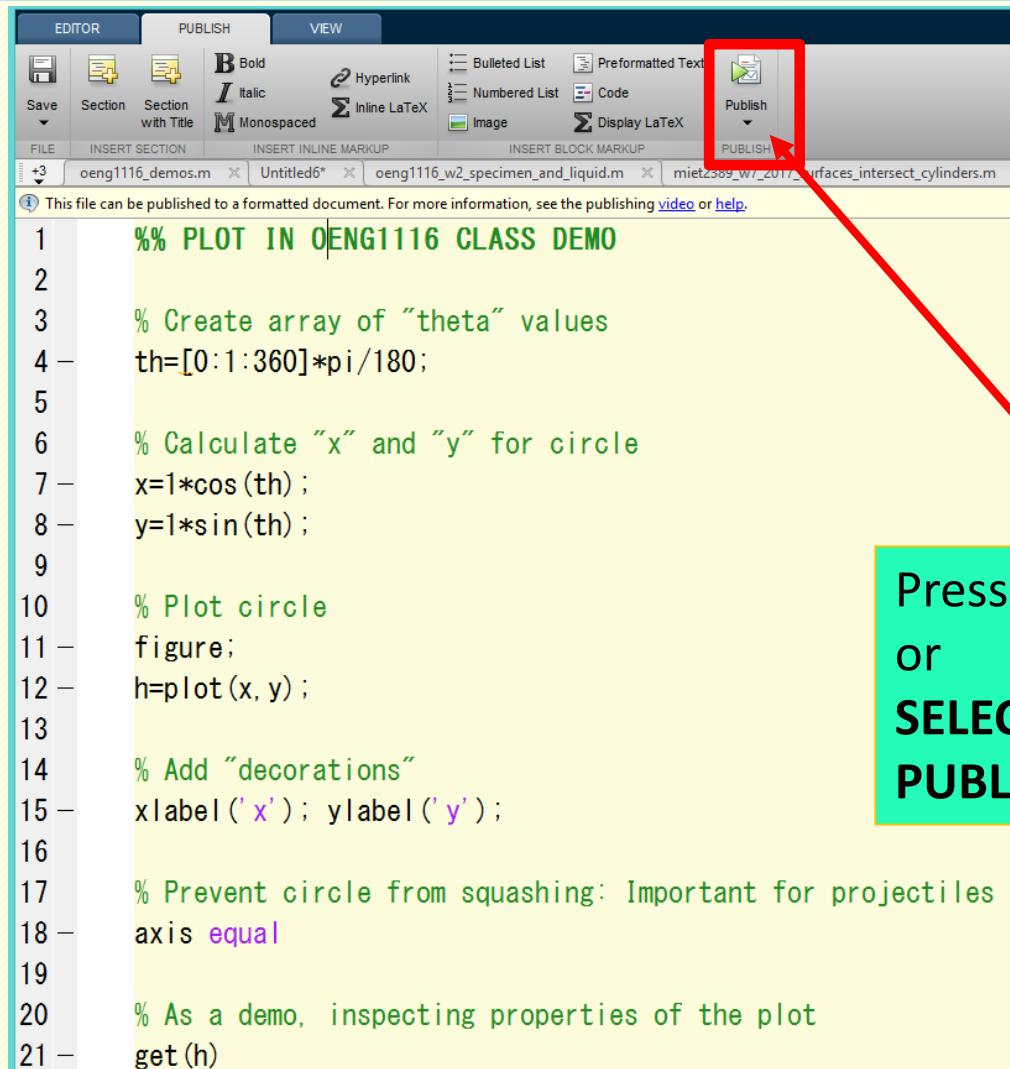
NOTE:

This is my (PMT) demo with specific directories/files names.  
Your example may involve different names.

```
>> pwd  
  
>> cd C:\Users\owner\Documents\RMIT\__2018_1116\DEMONSinCLASS  
  
>> ls  
  
>> ls *.m  
  
>> edit plot_circle  
  
>> plot_circle
```

# MATLAB Basics: PUBLISHING

## Basic Publishing Example

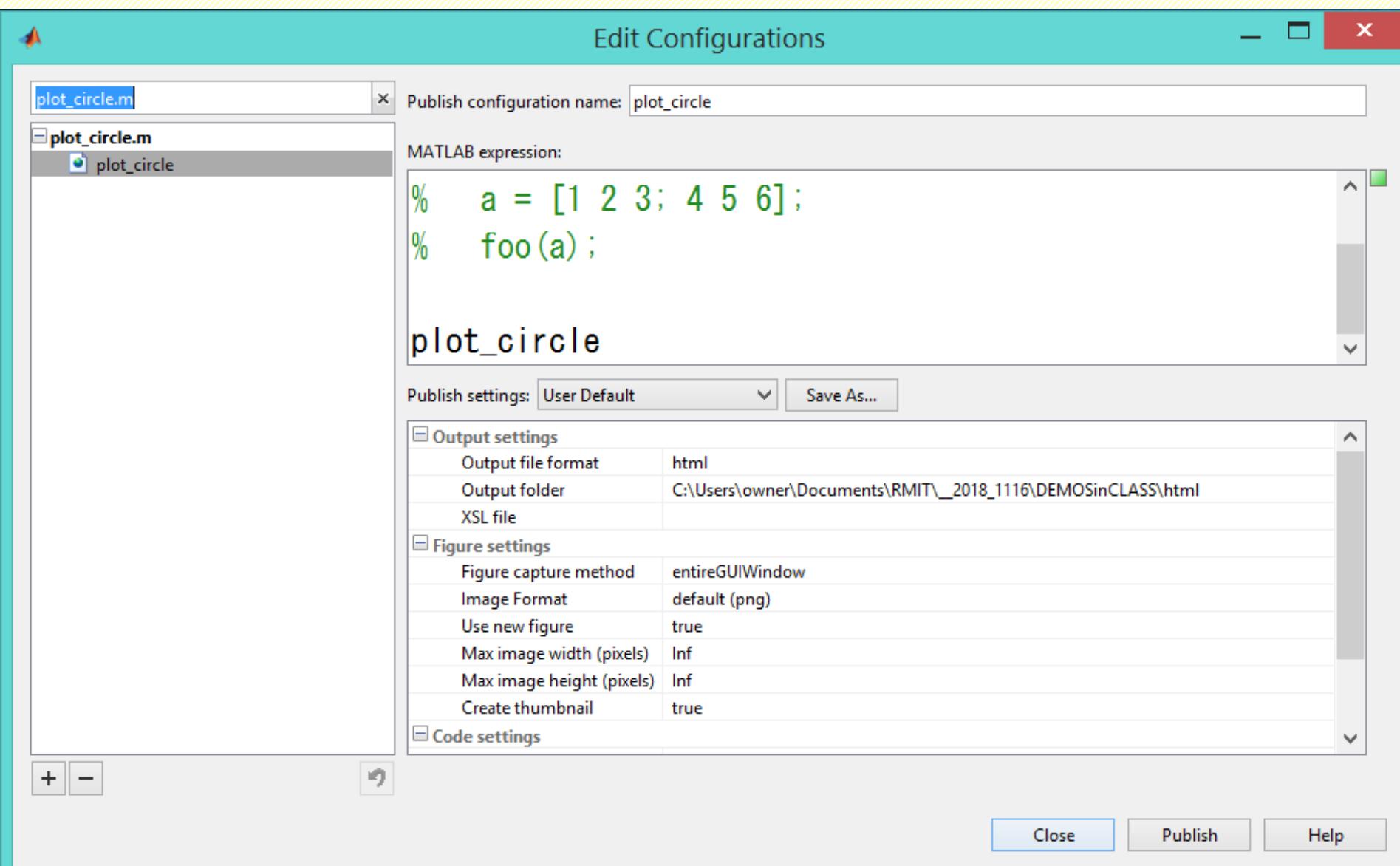


The screenshot shows the MATLAB Editor interface. The top menu bar has tabs for EDITOR, PUBLISH, and VIEW. The PUBLISH tab is selected, revealing a toolbar with various publishing options: Save, Section, Section with Title, Bold, Italic, Monospaced, Hyperlink, Inline LaTeX, Numbered List, Bulleted List, Preformatted Text, Code, Image, Display LaTeX, and Publish. The Publish button is highlighted with a red box and a cursor arrow pointing to it. Below the toolbar, there's a message: "This file can be published to a formatted document. For more information, see the publishing [video](#) or [help](#)." The main workspace displays the following MATLAB code:

```
1 % PLOT IN OENG1116 CLASS DEMO
2
3 % Create array of "theta" values
4 th=[0:1:360]*pi/180;
5
6 % Calculate "x" and "y" for circle
7 x=1*cos(th);
8 y=1*sin(th);
9
10 % Plot circle
11 figure;
12 h=plot(x, y);
13
14 % Add "decorations"
15 xlabel('x'); ylabel('y');
16
17 % Prevent circle from squashing: Important for projectiles
18 axis equal
19
20 % As a demo, inspecting properties of the plot
21 get(h)
```

Press **to PUBLISH**  
or  
**SELECT**  
**PUBLISHING OPTIONS**

# MATLAB Basics: PUBLISHING



```

% Create array of "theta" values
th=[0:1:360]*pi/180;

% Calculate "x" and "y" for circle
x=1*cos(th);
y=1*sin(th);

% Plot circle
figure;
h=plot(x,y);

% Add "decorations"
xlabel('x');
ylabel('y');

% Prevent circle from squashing: Important for projectiles

axis equal

% As a demo, inspecting properties of the plot
get(h)

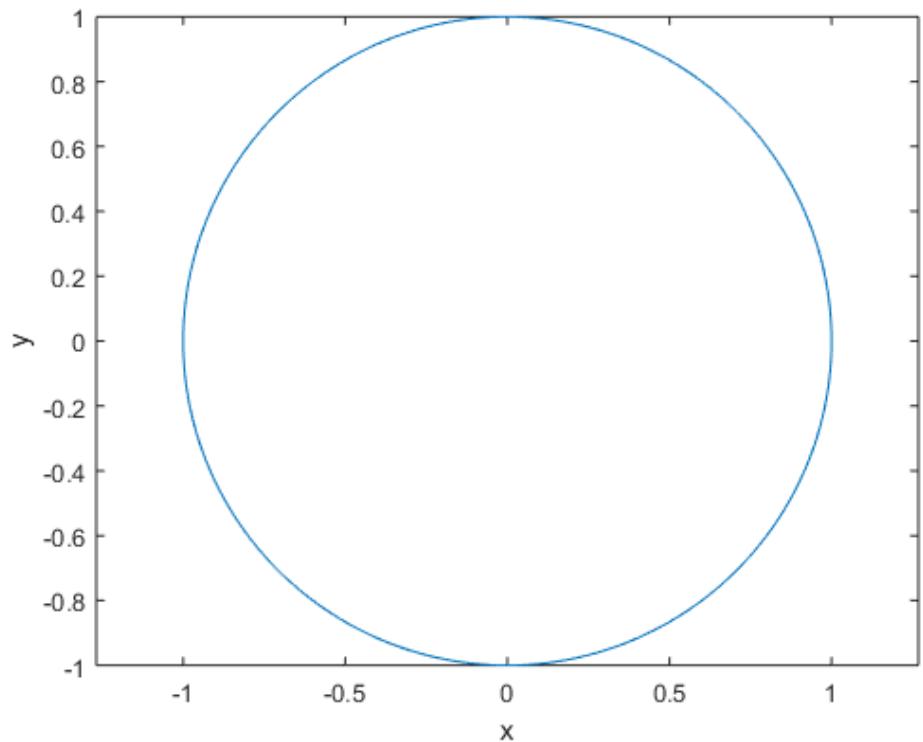
```

# BEGINNING OF THE PUBLISHED DOCUMENT:

```
AlignVertexCenters: 'off'
    Annotation: [1x1 matlab.graphics.eventdata.Annotation]
BeingDeleted: 'off'
    BusyAction: 'queue'
ButtonDownFcn: ''
    Children: []
    Clipping: 'on'
        Color: [0 0.4470 0.7410]
CreateFcn: ''
DeleteFcn: ''
DisplayName: ''
```

Location: file:///C:/Users/owner/Documents/RMIT/\_2018\_1116/DEMOSinCLASS/html/plot\_circle.html

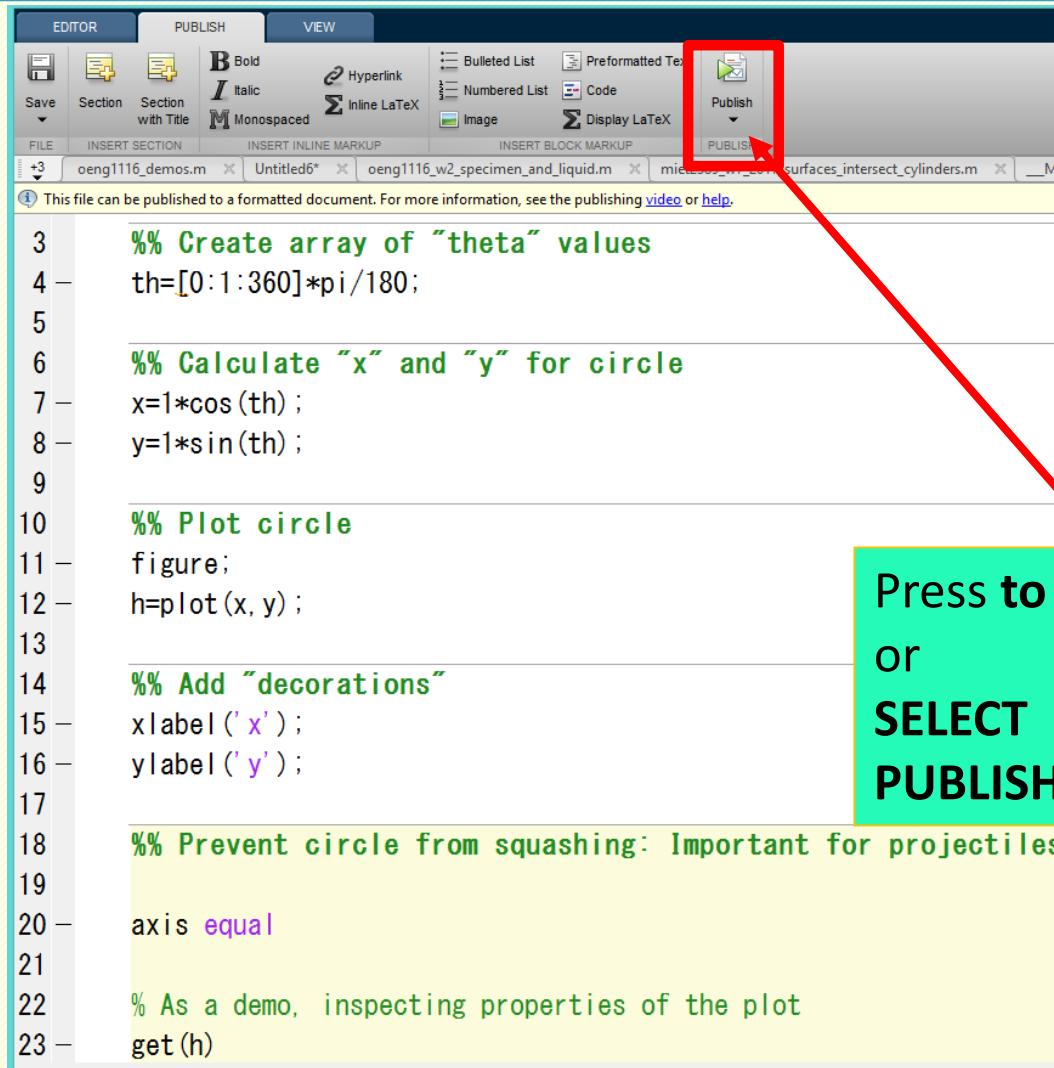
```
YDataSource: ''  
ZData: [1x0 double]  
ZDataSource: ''
```



END  
OF THE  
PUBLISHED  
DOCUMENT:

# MATLAB Basics: PUBLISHING

## Slightly Modified Publishing Example



The screenshot shows the MATLAB Editor interface with the 'PUBLISH' tab selected in the top menu bar. A red box highlights the 'Publish' button in the toolbar, which has a small dropdown arrow. Below the toolbar, a status bar message says, 'This file can be published to a formatted document. For more information, see the publishing [video](#) or [help](#)'. The main code area contains the following MATLAB script:

```
3 % Create array of "theta" values
4 th=[0:1:360]*pi/180;
5
6 %% Calculate "x" and "y" for circle
7 x=1*cos(th);
8 y=1*sin(th);
9
10 %% Plot circle
11 figure;
12 h=plot(x, y);
13
14 %% Add "decorations"
15 xlabel('x');
16 ylabel('y');
17
18 %% Prevent circle from squashing: Important for projectiles
19
20 axis equal
21
22 % As a demo, inspecting properties of the plot
23 get(h)
```

Press **to PUBLISH**  
or  
**SELECT**  
**PUBLISHING OPTIONS**

PLOT IN OENG1116 CLASS DEMO

Location: file:///C:/Users/owner/Documents/RMIT/\_2018\_1116/DEMOsinCLASS/html/plot\_circle2.html

## PLOT IN OENG1116 CLASS DEMO

### Contents

- Create array of "theta" values
- Calculate "X" and "y" for circle
- Plot circle
- Add "decorations"
- Prevent circle from squashing: Important for

### Create array of "theta" values

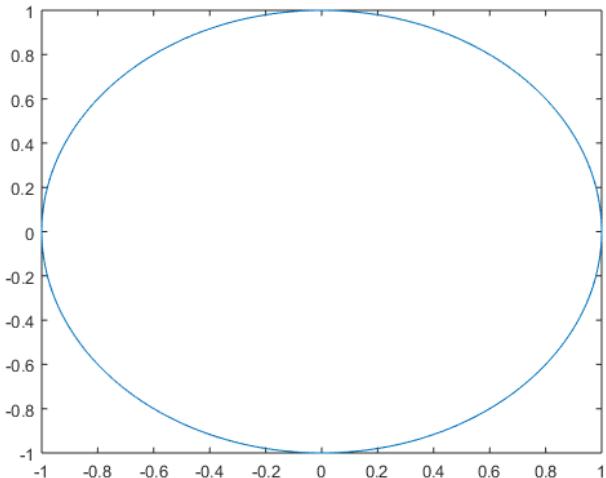
```
th=[0:1:360]*pi/180;
```

### Calculate "X" and "y" for circle

```
x=1*cos(th);
y=1*sin(th);
```

### Plot circle

```
figure;
h=plot(x,y);
```



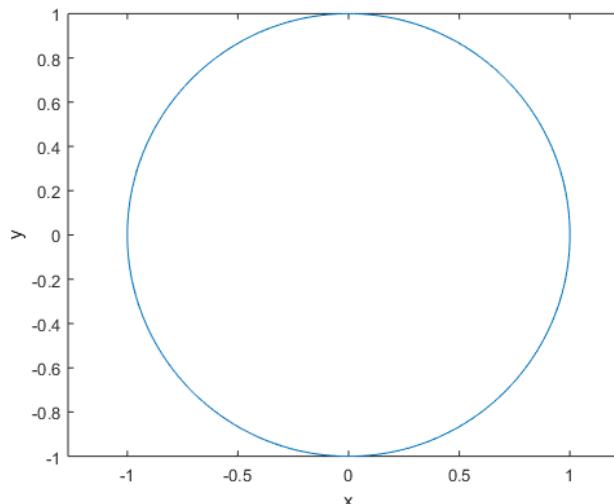
**BEGINNING  
OF THE  
PUBLISHED  
DOCUMENT:**

PLOT IN OENG1116 CLASS DEMO

Location: file:///C:/Users/owner/Documents/RMIT/\_2018\_1116/DEMOsinCLASS/html/plot\_circle2.html

```
LineStyle: '-'
LineWidth: 0.5000
Marker: 'none'
MarkerEdgeColor: 'auto'
MarkerFaceColor: 'none'
MarkerSize: 6
Parent: [1x1 Axes]
PickableParts: 'visible'
Selected: 'off'
SelectionHighlight: 'on'
Tag: ''
Type: 'line'
UIContextMenu: []
UserData: []
Visible: 'on'
XData: [1x361 double]
XDataSource: ''
YData: [1x361 double]
YDataSource: ''
ZData: [1x0 double]
ZDataSource: ''
```

**END  
OF THE  
PUBLISHED  
DOCUMENT:**



Published with MATLAB® R2015a

# MATLAB Basics: Useful Commands

**pwd** % !!!!!!!!

path % !!!!!!!!

**help**

**doc**

diary

ls

who

save

**plot**([1 2],[10 15])

subplot(2,1,1)

grid on

xlabel ('x')

close; clear; clc

title('OENG1116')

legend('a','b')

**line**

patch

axis

axis square

axis equal

zeros(2,2)

eye(3)

ones(2,4)

**size** % !!!

**length** % !!!

**interp1** % !!!

**eig** % !!!

**class** % !!!

% comments and %% cells

format short

format long

**sprintf** % !!!!!!!!

**find** % !!!!!!!!

% Splitting long lines using “...”

**ode45** % !!!!!!!!

% see examples in Lecture-2

% anonymous functions

**zzz = @(a) a.^2** % !!!

zzz(1)

zzz(2)

zzz([1 2 3])

zzz([1 2 3; 4 5 6])

% !!!!!!!!

**for**  
**end**

% !!!!!!!!

**function**

% !!!!!!!!

**if**  
**end**

**&** % !!! AND

**|** % !!! OR

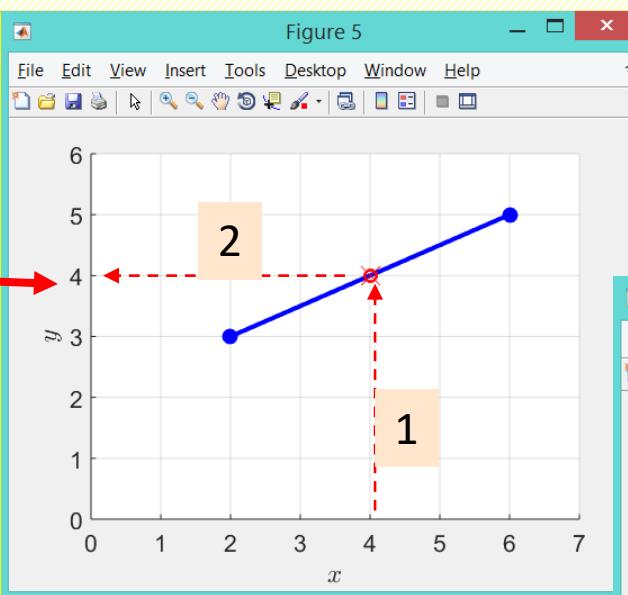
**==** % !!!

# MATLAB Basics: Useful Examples

```
%% Useful examples of using "interp1"
```

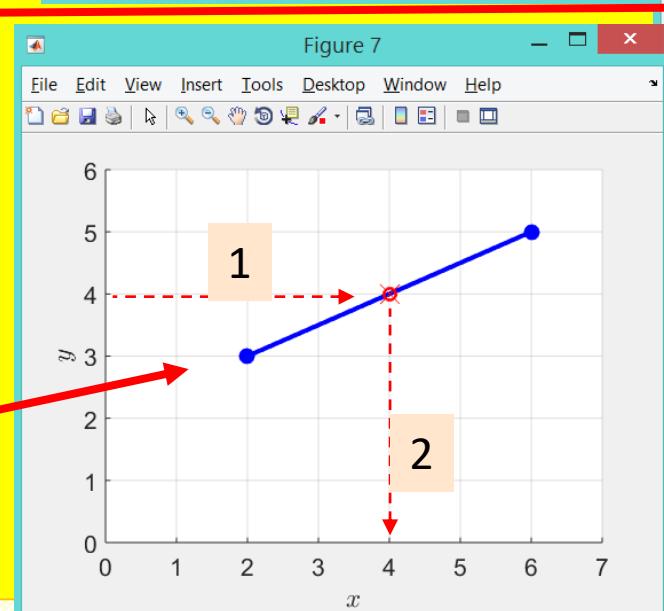
## % Example-1

```
figure; hold on;  
X=[2 6]; Y=[3 5]; plot(X,Y,'b-*');  
Xi=4;  
Yi=interp1(X,Y,Xi);  
plot(Xi,Yi,'ro','LineWidth',3);
```



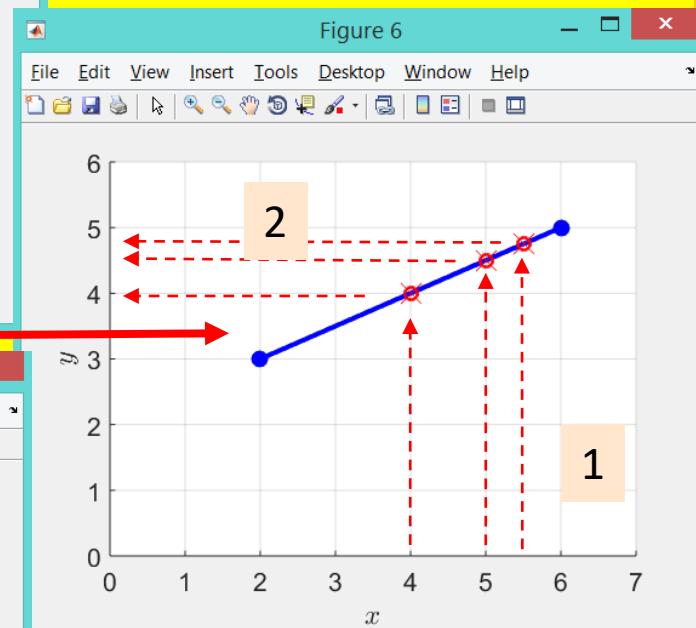
## % Example-2

```
figure; hold on;  
X=[2 6]; Y=[3 5]; plot(X,Y,'b-*');  
Xi=[4 5 5.5];  
Yi=interp1(X,Y,Xi);  
plot(Xi,Yi,'ro','LineWidth',3);
```



## % Example-3

```
figure; hold on;  
X=[2 6]; Y=[3 5]; plot(X,Y,'b-*');  
Yi=[4];  
Xi=interp1(Y,X,Yi);  
plot(Xi,Yi,'rx','LineWidth',3);
```



# MATLAB Basics: Useful Examples

```
%% Useful examples from MATLAB interp1 help
```

## % Example-4

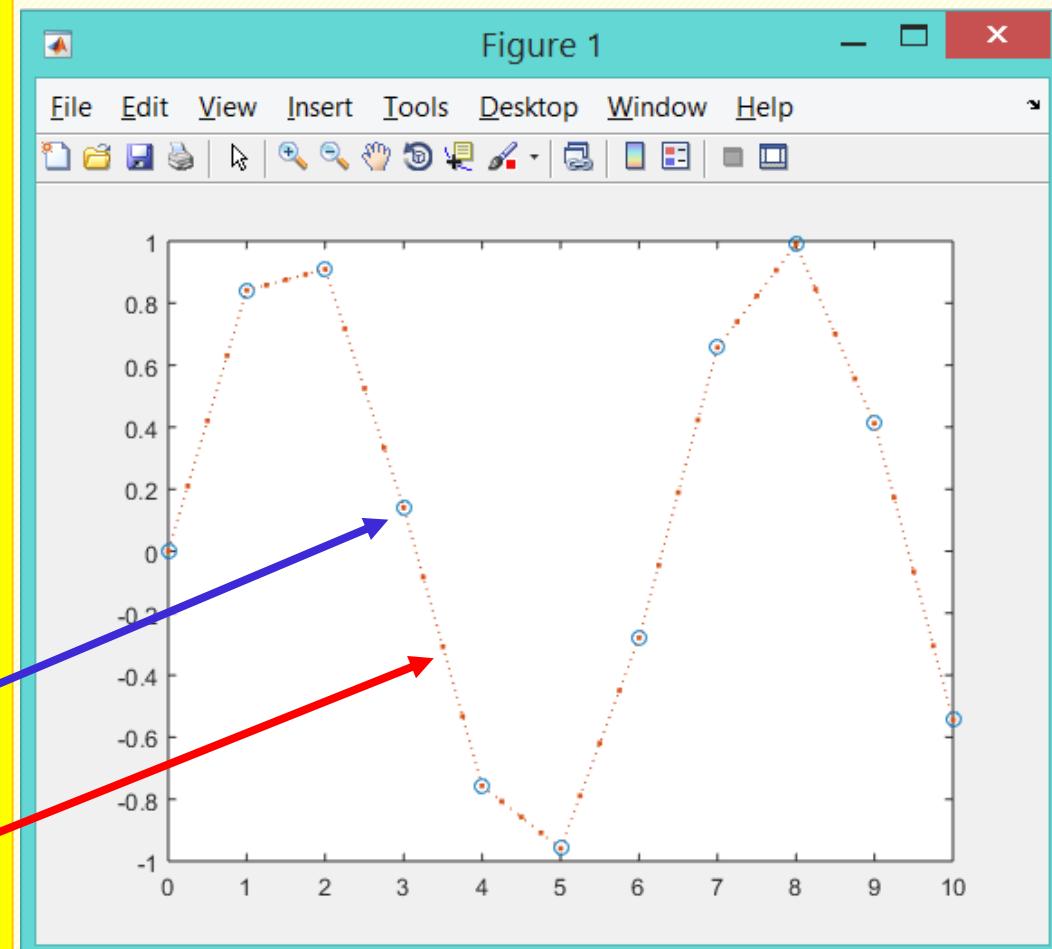
```
X = 0:10;
```

```
V = sin(X);
```

```
Xq = 0:.25:10;
```

```
Vq = interp1(X,V,Xq);
```

```
plot(X,V,'o',Xq,Vq,'-')
```



# MATLAB Basics: Useful Examples

```
% Useful examples from MATLAB interp1 help
```

## % Example-4

```
X = 0:10;
```

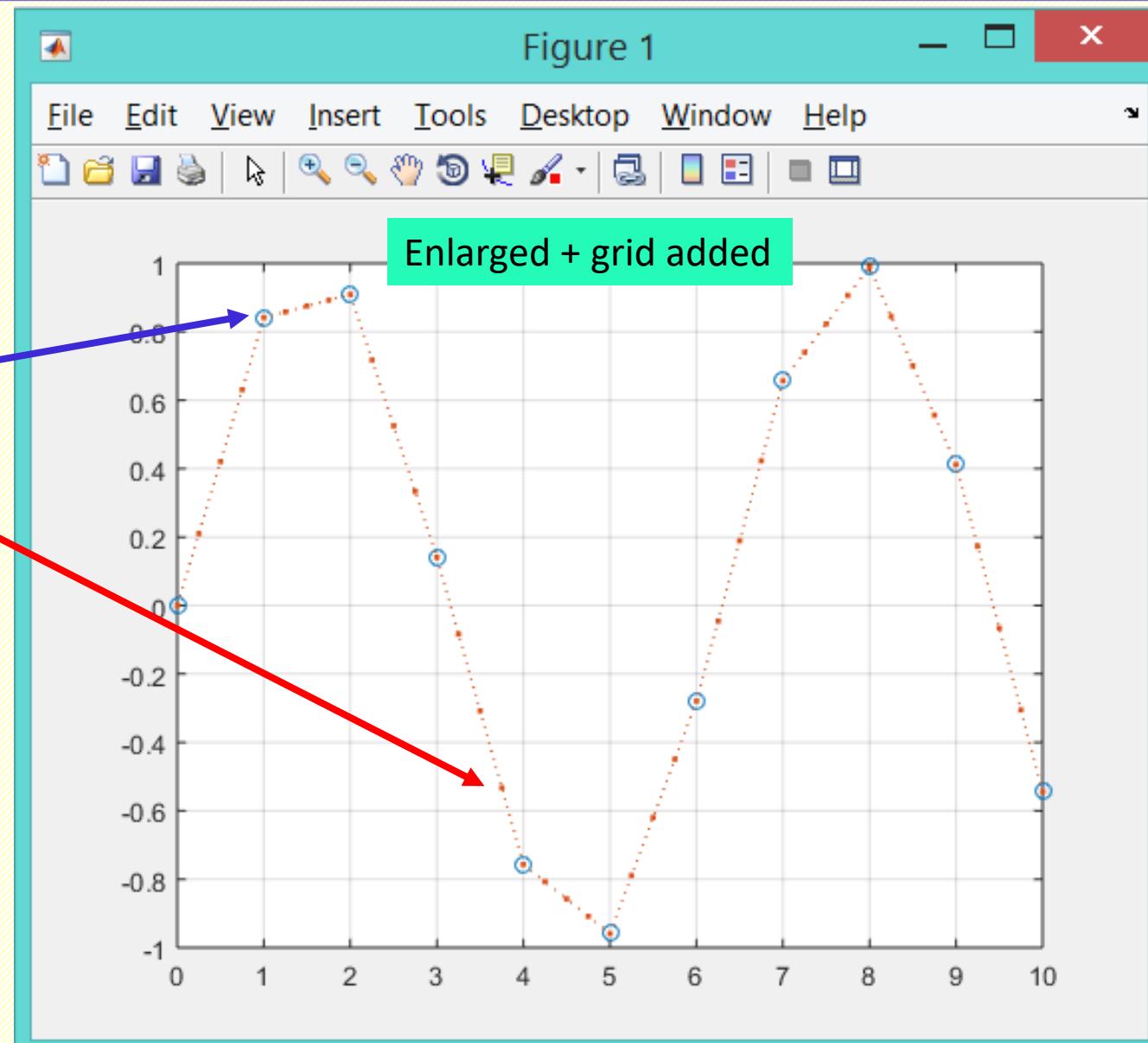
```
V = sin(X);
```

```
Xq = 0:.25:10;
```

```
Vq = interp1(X,V,Xq);
```

```
plot(X,V,'o',Xq,Vq,'-.')
```

```
grid on
```



# MATLAB Basics: Useful Examples

## Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> a=[1 2 3 4 5 6 -7 -8 9 10]
```

```
a =
```

```
1 2 3 4 5 6 -7 -8 9 10
```

```
>> idx=find(a<0)
```

```
idx =
```

```
7 8
```

# **LECTURE MATERIAL: FIRST ORDER SYSTEMS**

# **NEWTON's LAW OF COOLING (and HEATING): MODELLING**

# Newton's Law of Cooling (and Heating):

The rate at which the temperature of an object changes is proportional to the difference between the temperature of the object and the temperature of the surroundings:

$$\frac{dT}{dt} = k(T - T_s)$$

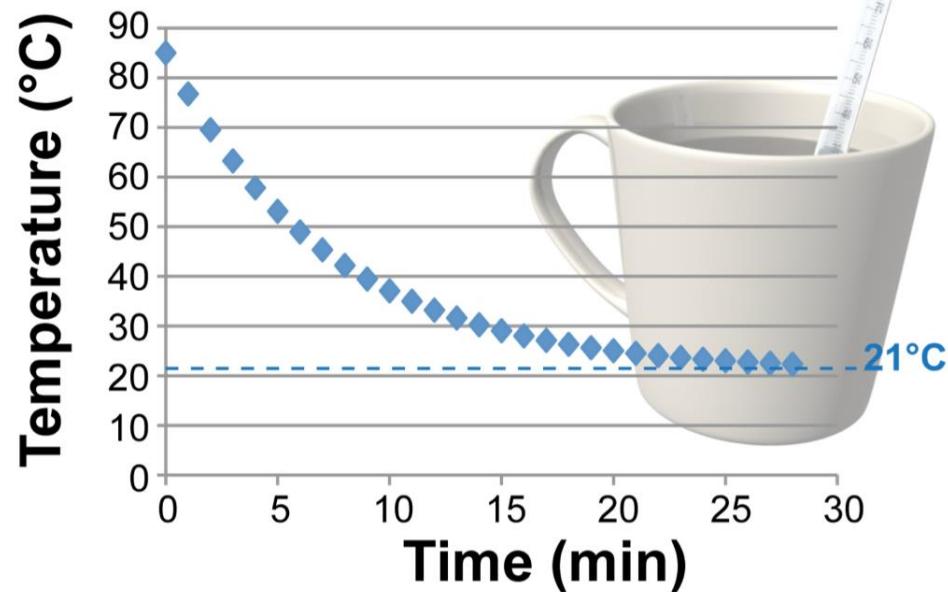
where:  $t$  time;  $k$  - the constant of proportionality;  
 $T(t)$  - temperature of the object at time  $t$ ;  
 $T_s(t)$  - temperature of the surrounding area at time  $t$ .

Courtesy: Texas Instruments, <https://education.ti.com/-/media/97CF63CF732A4BB79FB2632514AD5159>

# Newton's Law of Cooling (and Heating): Example for Everyone to Understand

The rate of cooling depends on the temperature difference between the two objects.

Cooling curve



Courtesy: <https://education.pasco.com/ebooks/static/FloridaPhysicsReview/BookInd-638.html>

# Newton's Law of Cooling (and Heating): Example for Everyone to Understand

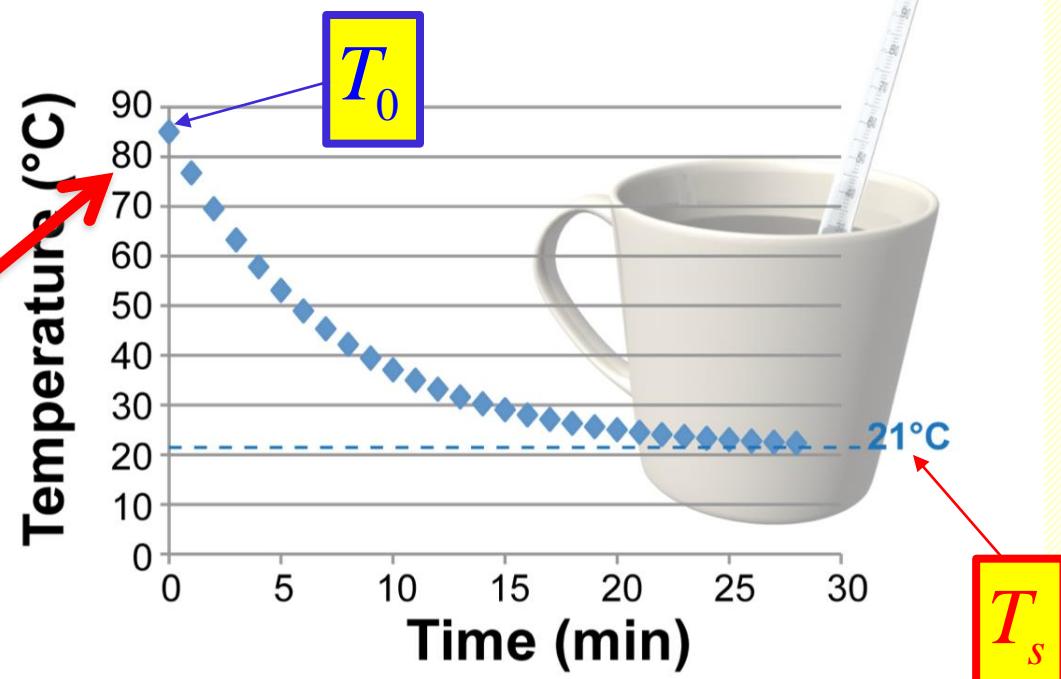
## Large temperature differences

A large temperature difference means rapid cooling.

When the coffee is much hotter than the air, its temperature drops

**8°C in one minute.**

Cooling curve



Courtesy: <https://education.pasco.com/ebooks/static/FloridaPhysicsReview/BookInd-638.html>

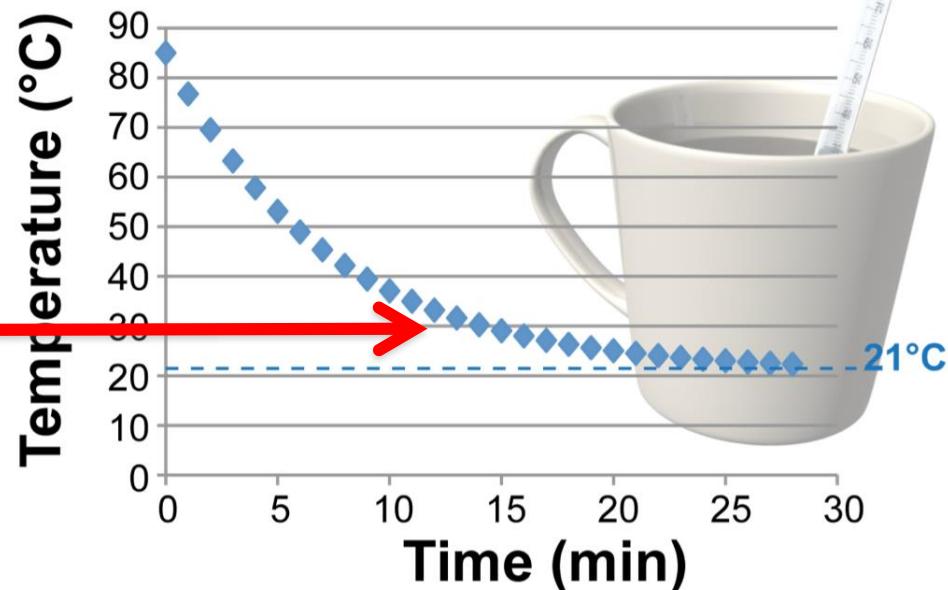
# Newton's Law of Cooling (and Heating): Example for Everyone to Understand

## Small temperature differences

A small temperature difference means slower cooling.

When the coffee has cooled to  $30^{\circ}\text{C}$ , the temperature changes by only  **$1.2^{\circ}\text{C per minute}$** .

Cooling curve



Courtesy: <https://education.pasco.com/ebooks/static/FloridaPhysicsReview/BookInd-638.html>

# Newton's Law of Cooling (and Heating):

$$\frac{dT}{dt} = k(T - T_s) \quad \Rightarrow \quad \frac{dT}{T - T_s} = k dt$$

$$\ln|T - T_s| = kt + \text{Constant}_1$$

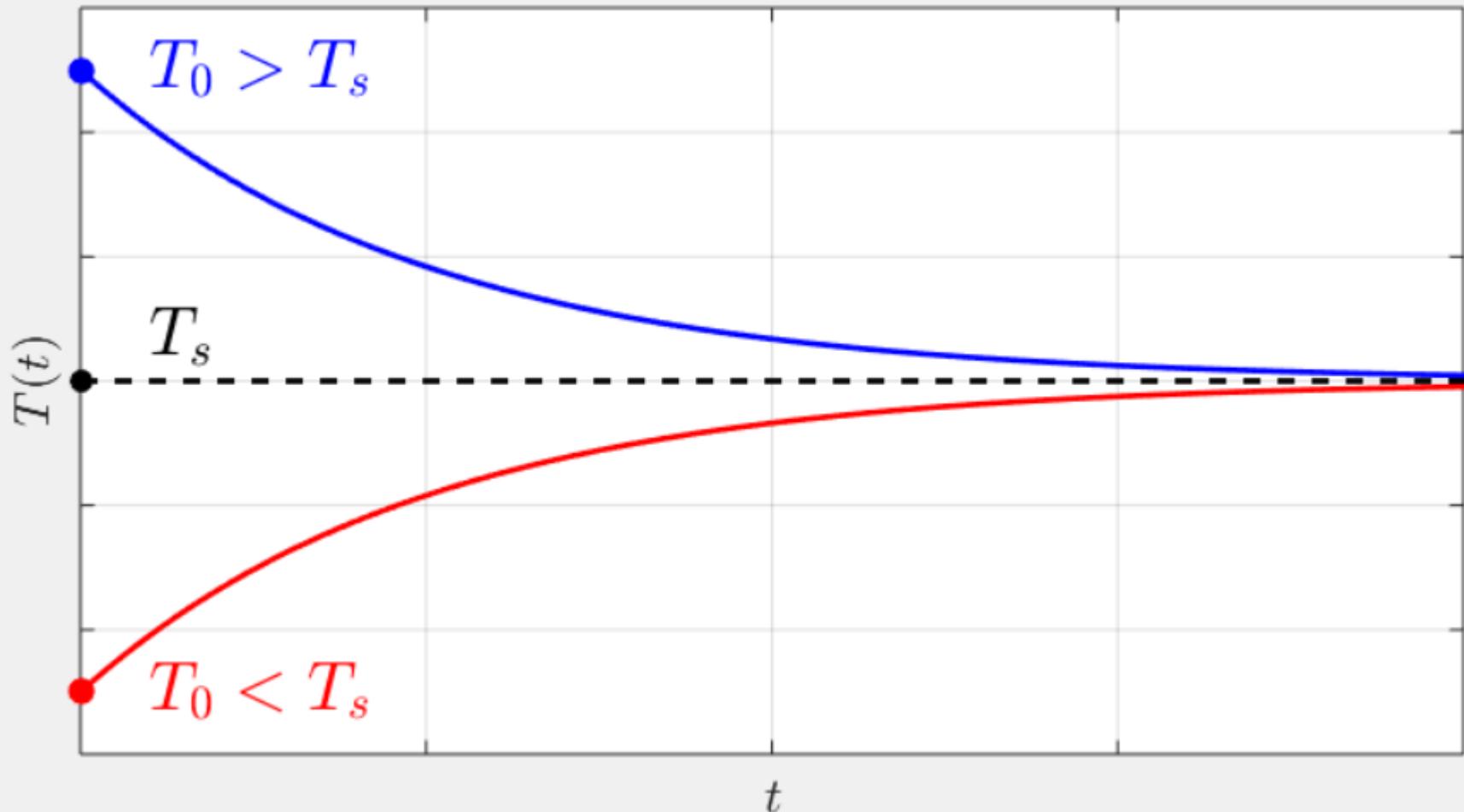
$$T - T_s = (\text{Constant}_2) \times e^{kt} \quad (\text{the } e^{\text{Constant}_1} \text{ and the } \pm \text{ all gets absorbed in the Constant}_2)$$

$$T = T_s + (\text{Constant}_2) \times e^{kt}$$

$$\text{For } t = 0: \quad T_0 = T_s + (\text{Constant}_2) \times e^0 \quad \Rightarrow \quad (\text{Constant}_2) = T_0 - T_s$$

$$T(t) = T_s + (T_0 - T_s) \times e^{kt}$$

The figure below shows the general shape of  $T(t)$  when  $T_0 > T_s$  (i.e., in a **cooling** scenario) and when  $T_0 < T_s$  (i.e., in a **heating** scenario):



# LIMITATIONS:

The **Newton's Law of cooling** is applicable under the following limitations:

- (1) This Law applies to cooling by convection and radiation and not by radiation alone. To achieve this condition the hot body is cooled in a uniform flow of air so that the radiation losses become small as compared to that due to forced convection.
- (2) This Law is applicable in still air only for a temperature difference of about 20K or 30K but it is true for all temperature difference in conditions of forced convection of the air.

[*Reference: Gupta S.K. & Kumar A., Krishna's Engineering Physics. Volume II (Thermal Physics). Krishna Prakash Media, 2001, ISBN 81 87224 20 7. - p.2.56*]

# **NEWTON's LAW OF COOLING (and HEATING): EXAMPLE**

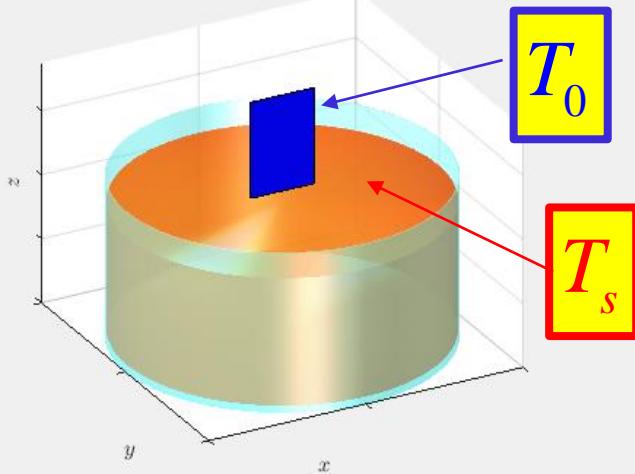
A small metal bar whose temperature is  $30^{\circ} C$  is dropped into a container of  $75^{\circ} C$  water.

After 1 second the temperature of the bar has increased by  $1^{\circ} C$  (i.e. up to  $31^{\circ} C$ ).

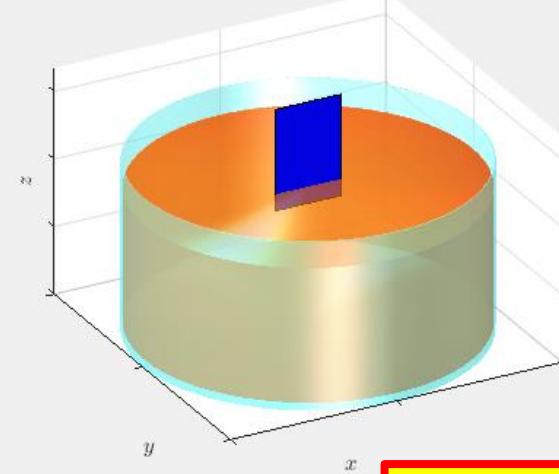
- (a) How long will it take for the temperature of the bar to reach  $70^{\circ} C$ ?
- (b)  $74^{\circ}C$ ?

# ILLUSTRATION of PROCESS by PMT with MATLAB's GRAPHICS

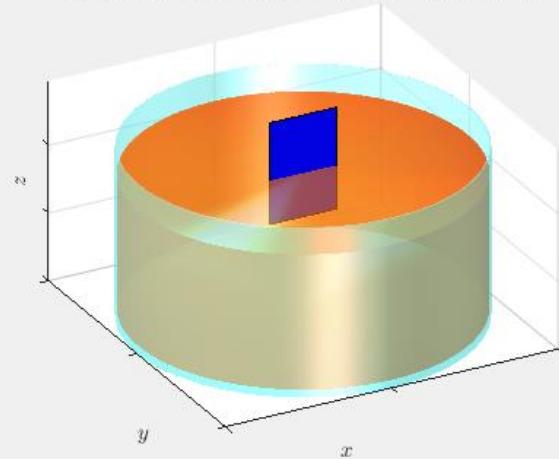
Submersion of Specimen in Liquid (Frame #1)



Submersion of Specimen in Liquid (Frame #2)

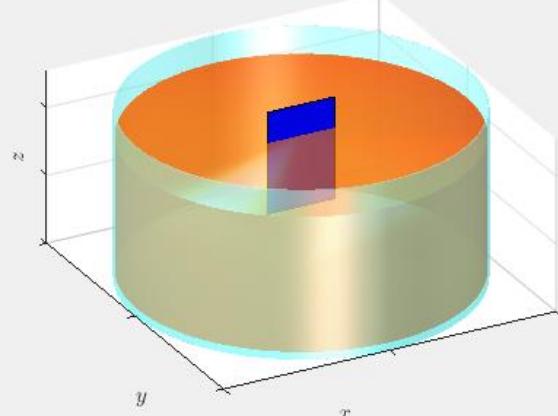


Submersion of Specimen in Liquid (Frame #3)

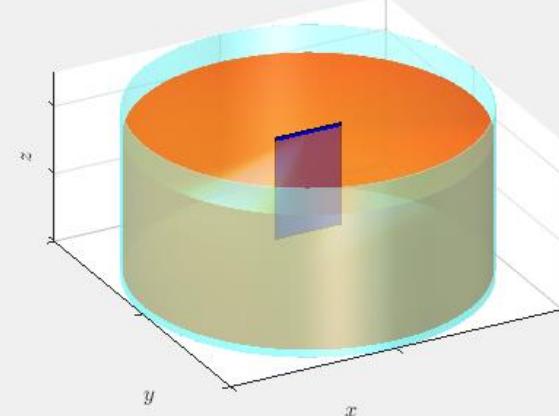


$$T(t) = T_s + (T_0 - T_s) \times e^{kt}$$

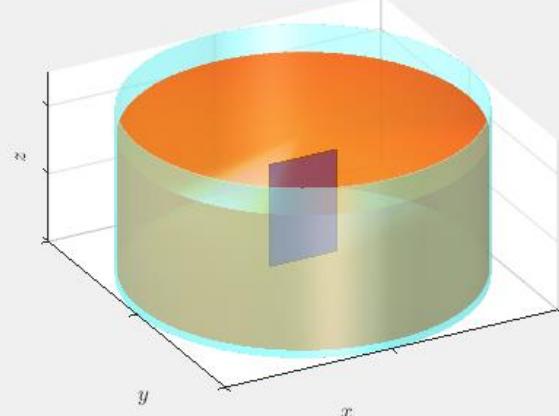
Submersion of Specimen in Liquid (Frame #4)



Submersion of Specimen in Liquid (Frame #5)



Submersion of Specimen in Liquid (Frame #6)



# SOLUTION: (1) Determine value of $k$ first

$$T(t) = T_s + (T_0 - T_s) e^{kt_1}$$

$$31 = 75 + (30 - 75) e^{k \times 1}$$

$$(75 - 31) = (75 - 30) e^k$$

$$e^k = \left( \frac{75 - 31}{75 - 30} \right) = \left( \frac{44}{45} \right)$$

$$k = \ln \left( \frac{44}{45} \right)$$

$$k = -0.0225$$

## SOLUTION: (2) Simulating reach of 70°C

$$T(t) = T_s + (T_0 - T_s) e^{kt_{70}}$$

$$70 = 75 + (30 - 75) e^{kt_{70}}$$

$$(75 - 70) = (75 - 30) e^{kt_{70}}$$

$$e^{kt_{70}} = \left( \frac{75 - 70}{75 - 30} \right) = \frac{5}{45} = \frac{1}{9} \Rightarrow kt_{70} = \ln\left(\frac{1}{9}\right)$$

$$t_{70} = \frac{1}{k} \ln\left(\frac{1}{9}\right) = 97.7724 \text{ (sec)}$$

# SOLUTION: (3) Simulating reach of 74°C

$$T(t) = T_s + (T_0 - T_s)e^{kt_{74}}$$

$$74 = 75 + (30 - 75)e^{kt_{74}}$$

$$(75 - 74) = (75 - 30)e^{kt_{74}}$$

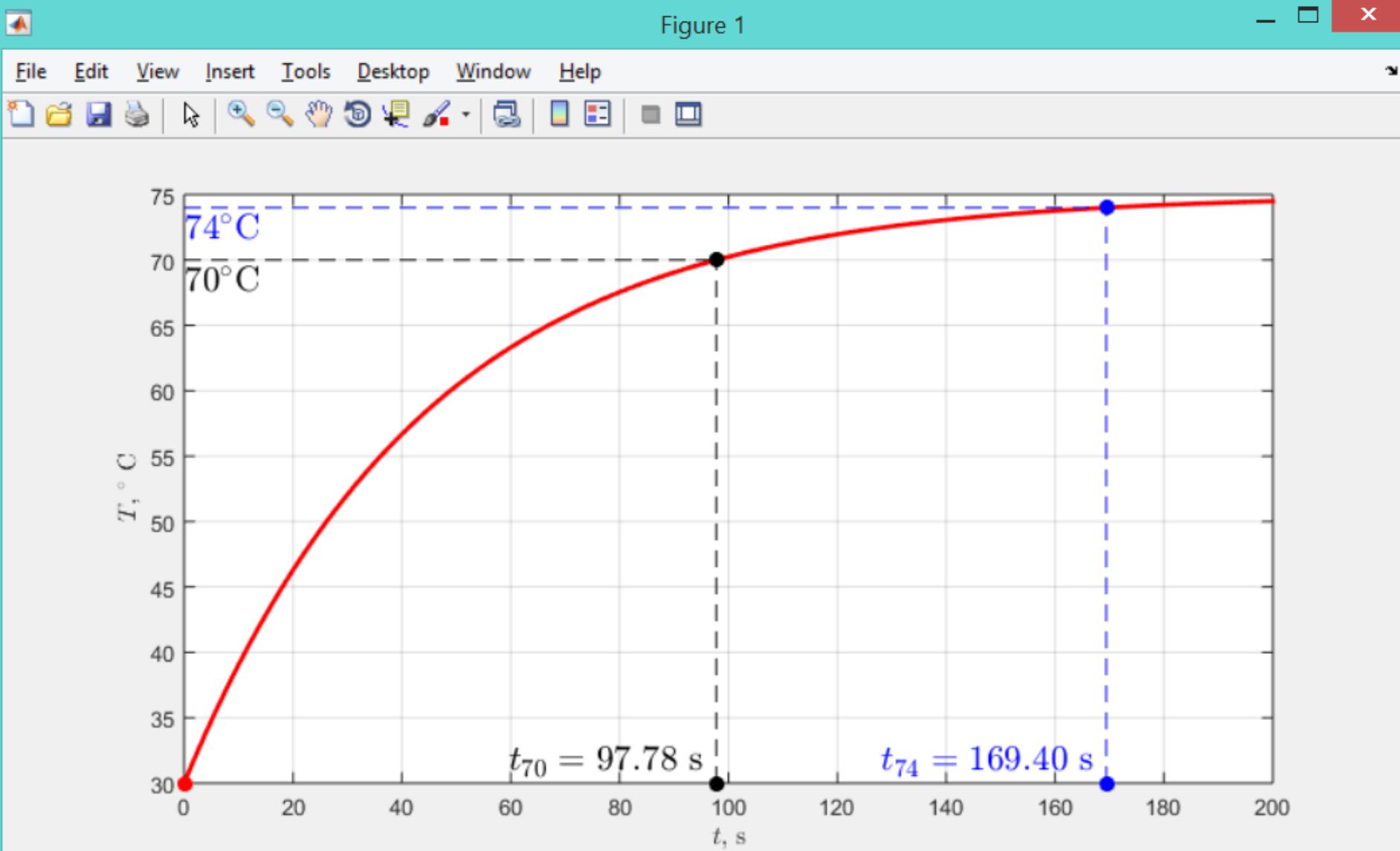
$$e^{kt_{74}} = \left( \frac{75 - 74}{75 - 30} \right) = \frac{1}{45} \Rightarrow kt_{74} = \ln\left(\frac{1}{45}\right)$$

$$t_{74} = \frac{1}{k} \ln\left(\frac{1}{45}\right) = 169.3894 \text{ (sec)}$$

# Advanced MATLAB script for simulating process for the time range

```
%%
% Designed by Prof P.M.Trivailo (C)2020
tt=[0:0.01:1]*200;
k=log(44/45); T0=30; Ts=75;
syms T(t)
ode = diff(T,t) == k*(T-Ts)      % dT/dt= k(T-Ts)
cond = T(0) == T0; ySol(t) = dsolve(ode,cond)
TT=eval(subs(ySol,{t},{tt}));
figure; plot(tt,TT,'LineWidth',2,'Color','r'); hold on;
line('XData',tt(1),'YData',TT(1),'Marker','.', 'MarkerSize',24,'Color','r');
t70=interp1(TT,tt,70);
line('XData',t70,'YData',70,'Marker','.', 'MarkerSize',24,'Color','k');
line('XData',t70,'YData',T0,'Marker','.', 'MarkerSize',24,'Color','k');
line('XData',[1 1]*t70,'YData',[T0 70], 'LineStyle','--','Color','k');
line('XData',[0 1]*t70,'YData',[1 1]*70, 'LineStyle','--','Color','k');
text('String',sprintf('$t_{70}=%6.2f$ s ',t70), 'Interpreter','LaTeX','Color','k','FontSize',16, ...
    'Position',[t70 T0], 'VerticalAlignment','bottom', 'HorizontalAlignment','right');
text('String','$70^{\circ}\circ C', 'Interpreter','LaTeX','Color','k','FontSize',16, ...
    'Position',[0 70], 'VerticalAlignment','top');
t74=interp1(TT,tt,74);
line('XData',t74,'YData',74,'Marker','.', 'MarkerSize',24,'Color','b');
line('XData',t74,'YData',T0,'Marker','.', 'MarkerSize',24,'Color','b');
line('XData',[1 1]*t74,'YData',[T0 74], 'LineStyle','--','Color','b');
line('XData',[0 1]*t74,'YData',[1 1]*74, 'LineStyle','--','Color','b');
text('String',sprintf('$t_{74}=%6.2f$ s ',t74), 'Interpreter','LaTeX','Color','b','FontSize',16, ...
    'Position',[t74 T0], 'VerticalAlignment','bottom', 'HorizontalAlignment','right');
text('String','$74^{\circ}\circ C', 'Interpreter','LaTeX','Color','b','FontSize',16, ...
    'Position',[0 74], 'VerticalAlignment','top');
grid on; xlabel('$t$', 'Interpreter','LaTeX'); ylabel('$T$', '$^{\circ}\circ C', 'Interpreter','LaTeX');
set(gcf,'Position',[214 334 834 428]);
```

# RESULTS: Simulation, using MATLAB



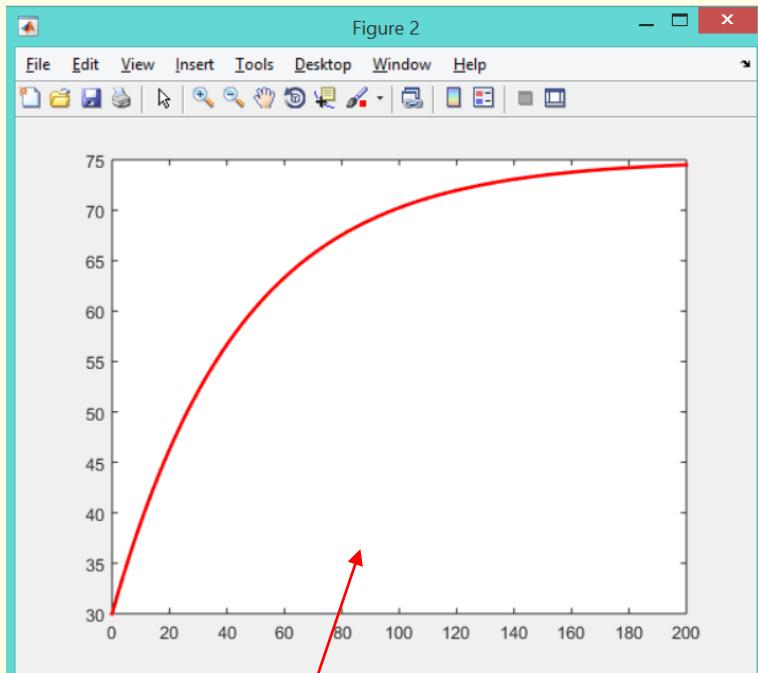
# Comments of MATLAB script

```
%%  
% Designed by Prof P.M.Trivailo (C)2020  
tt=[0:0.01:1]*200;  
k=log(44/45); T0=30; Ts=75;  
syms T(t)  
ode = diff(T,t) == k*(T-Ts) % dT/dt= k(T-Ts)  
cond = T(0) == T0; ySol(t) = dsolve(ode,cond)  
TT=eval(subs(ySol,{t}, {tt}));  
figure; plot(tt,TT,'LineWidth',2,'Color','r'); hold on;  
line('XData',tt(1),'YData',TT(1),'Marker','.', 'MarkerSize',24,'Color','r');  
t70=interp1(TT,tt,70);  
line('XData',t70,'YData',70,'Marker','.', 'MarkerSize',24,'Color','k');  
line('XData',t70,'YData',T0,'Marker','.', 'MarkerSize',24,'Color','k');  
line('XData',[1 1]*t70,'YData',[T0 70],'LineStyle','--','Color','k');  
line('XData',[0 1]*t70,'YData',[1 1]*70,'LineStyle','--','Color','k');  
text('String',sprintf('$t_{70}=%6.2f$ s ',t70),'Interpreter','LaTeX','Color','k','FontSize',16,...  
    'Position',[t70 T0],'VerticalAlignment','bottom','HorizontalAlignment','right');  
text('String','$70^{\circ}\circ C','Interpreter','LaTeX','Color','k','FontSize',16,...  
    'Position',[0 70],'VerticalAlignment','top');  
t74=interp1(TT,tt,74);  
line('XData',t74,'YData',74,'Marker','.', 'MarkerSize',24,'Color','b');  
line('XData',t74,'YData',T0,'Marker','.', 'MarkerSize',24,'Color','b');  
line('XData',[1 1]*t74,'YData',[T0 74],'LineStyle','--','Color','b');  
line('XData',[0 1]*t74,'YData',[1 1]*74,'LineStyle','--','Color','b');  
text('String',sprintf('$t_{74}=%6.2f$ s ',t74),'Interpreter','LaTeX','Color','b','FontSize',16,...  
    'Position',[t74 T0],'VerticalAlignment','bottom','HorizontalAlignment','right');  
text('String','$74^{\circ}\circ C','Interpreter','LaTeX','Color','b','FontSize',16,...  
    'Position',[0 74],'VerticalAlignment','top');  
grid on; xlabel('$t$, s','Interpreter','LaTeX'); ylabel('$T$, $^{\circ}\circ C$','Interpreter','LaTeX');  
set(gcf,'Position',[214 334 834 428]);
```

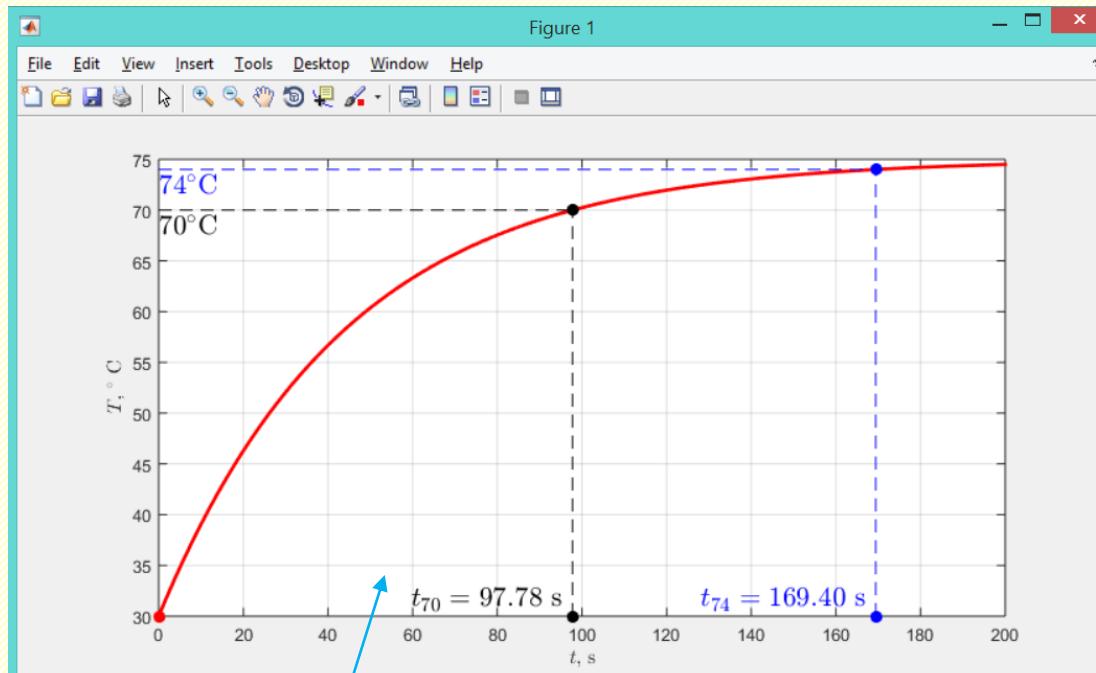
“CORE” COMMANDS

“ANNOTATIONS”

# COMPARE: “Core” & “Decorated” Plots



Plot, created with  
“CORE” commands  
only



Plot, created with “CORE”  
and  
“DECORATIONS” commands

!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**NUMERICAL SOLUTION,**

**ILLUSTRATED**

**WITH THE SAME EXAMPLE**

# SOLUTION: Numerical (!!!) Method

```
%% COOLING & HEATING EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2020
% Feature: ALL COMMANDS ARE IN ONE FILE!!!
% Fundamental Law: dT/dt = k(T-Ts);
%-----%
T0 = 30; Ts=75; % initial & surroundings temperature
k = log(44/45); %
tmax = 200; t = [0:0.01:1]*tmax; % regular time array

T_xdot_anonymous3 = @(t, T) k*(T-Ts); % anonymous FUNCTION IS USED
[tt3,TT3] = ode45(T_xdot_anonymous3,t,T0); % call ODE

plot(tt3,TT3,'LineWidth',6,'Color','r','LineStyle','--');
grid on;
xlabel('t [s]', 'Interpreter', 'LaTeX'); ylabel('T(t) [^{\circ}C]', 'Interpreter', 'LaTeX');
str = sprintf('Temperature: Time History ($k=%4.3f, $T_0=%g^{\circ}\circ C, $T_s=%g^{\circ}\circ C)',k,T0,Ts)
title(str, 'Interpreter', 'LaTeX');
set(gca, 'FontSize',16); set(gcf, 'Position', [214 334 834 428]);
Texact = Ts +(T0-Ts)*exp(k*t);
hold on; plot(t,Texact,'LineWidth',2,'Color','b');
legend('Numerical Solution','Exact Analytical Solution','Location','SouthEast');
axis([0 tmax T0 Ts]);
```

# SOLUTION: Numerical (!!!) Method

1.

## Input of the data

```
%% COOLING & HEATING EXAMPLE  
% Designed by Prof P.M.Trivailo (C) 2020  
% Feature: ALL COMMANDS ARE IN ONE FILE!!!  
% Fundamental Law: dT/dt = k(T-Ts);  
%  
T0 = 30; Ts=75;  
k = log(44/45);  
tmax = 200; t = [0:0.01:1]*tmax;  
% initial & surroundings temperature  
%  
% regular time array
```

2.

$$\frac{dT}{dt} = k(T - T_s)$$

```
T_xdot_anonymous3 = @(t, T) k*(T-Ts); % anonymous FUNCTION IS USED  
[tt3,TT3] = ode45(T_xdot_anonymous3,t,T0); % call ODE
```

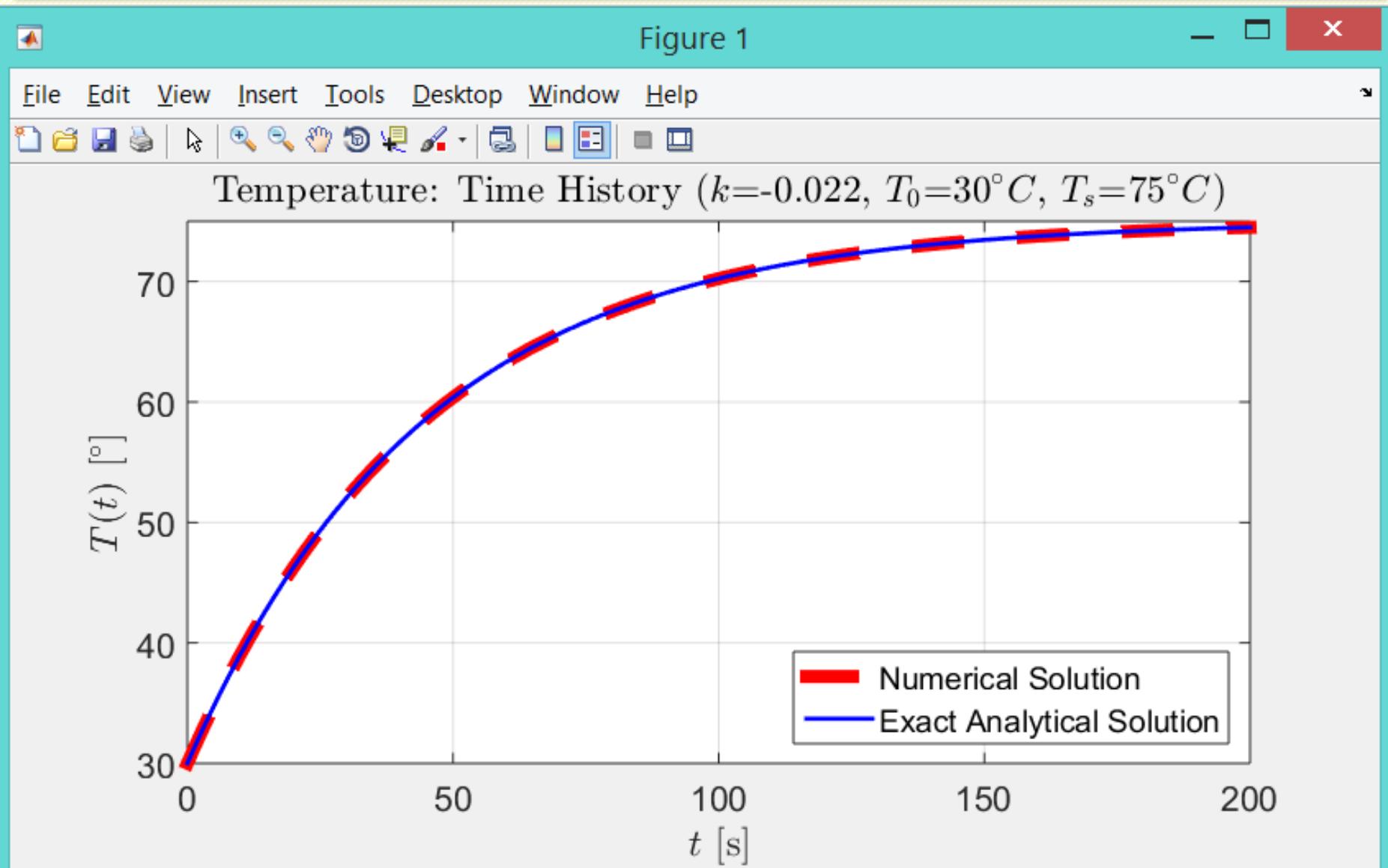
4.

## Plotting results

3.

## Calling ode45 proc.!

# Output of the MATLAB script



# **NEWTON's LAW OF COOLING:**

## **PRACTICE EXAMPLE**

You are given a very hot sample of metal, and wish to know its temperature.

You have a thermometer, but it only measures up to  $200\text{ }^{\circ}\text{C}$  and the metal is hotter than that!

You leave the metal in a room kept at  $20\text{ }^{\circ}\text{C}$ .

After six minutes it has cooled sufficiently that you can measure its temperature; it is  $80\text{ }^{\circ}\text{C}$ .

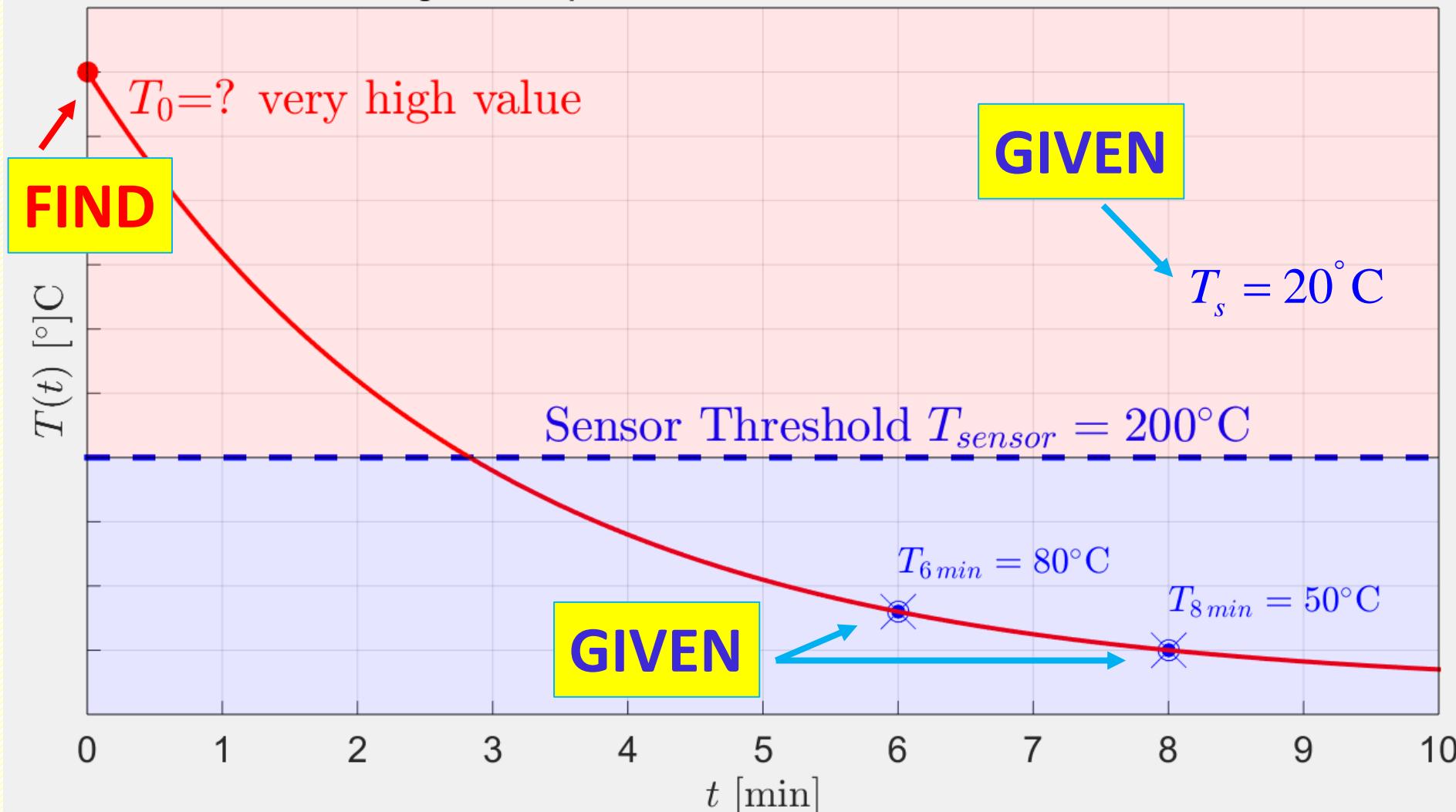
After another two minutes it is  $50\text{ }^{\circ}\text{C}$ .

What was the initial temperature of the metal?

# TASK FORMULATION: Illustrated with MATLAB

$T(t) = T_s + (T_0 - T_s) e^{kt}$  can not be immediately used, as  $T_0$  is not known !

Simulation of Cooling of a Hot Speciment: Formulation of the Task: Given Data is in Blue Color

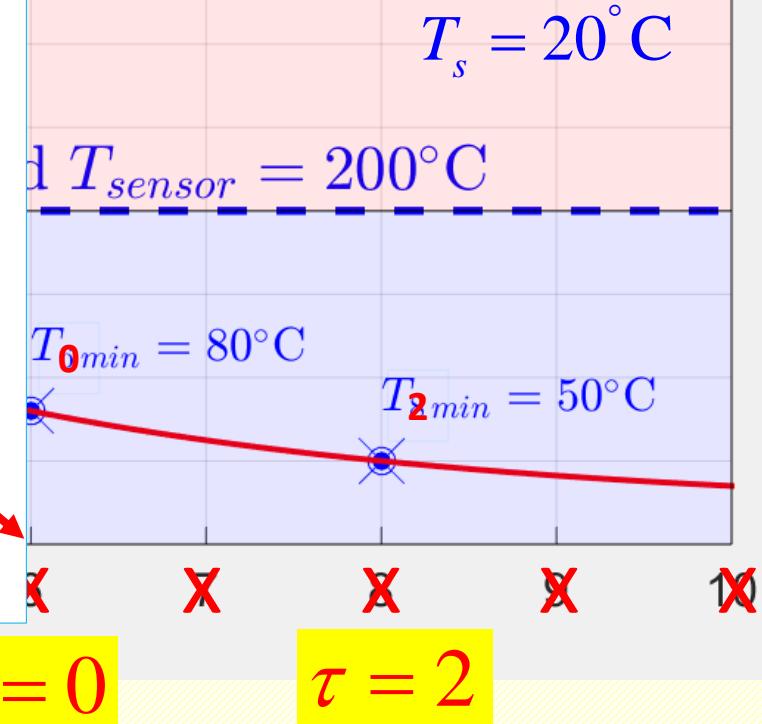


# TASK FORMULATION: Illustrated with MATLAB

Simulation of Cooling of a Hot Speciment: Formulation of the Task: Given Data is in Blue Color

$$T(\tau) = T_s + (T_0 - T_s)e^{k\tau}$$

Re-set time:  $\tau = 0$



# SOLUTION: Simulate cooling from 80°C to 50°C (happening during 2 minutes) by re-setting time at 6 min: $\tau = t - 6$ ;

$$T(\tau) = T_s + (T_0 - T_s) e^{k\tau} \quad \text{where} \quad \tau = t - 6$$

$$50 = 20 + (80 - 20) e^{k\tau_2} \iff \text{for } \tau = 2$$

$$(50 - 20) = (80 - 20) e^{k\tau_2}$$

$$e^{k\tau_2} = \left( \frac{50 - 20}{80 - 20} \right) = \frac{30}{60} = \frac{1}{2} \Rightarrow k\tau_2 = \ln\left(\frac{1}{2}\right)$$

$$k = \frac{1}{\tau_2} \ln\left(\frac{1}{2}\right) = \frac{1}{2} \ln\left(\frac{1}{2}\right) = -0.3466 \text{ (1/min)}$$

# Newton's Law of Cooling (and Heating):

By the way, note different temperature rate of change at different instants.

For  $t=6$  min

$$\left. \frac{dT}{dt} \right|_{t=6 \text{ min}} = k(T - T_s) = -0.3466(80 - 20) = -20.7944 \text{ (deg/min)}$$

Two minutes later  $t=8$  min:

$$\left. \frac{dT}{dt} \right|_{t=8 \text{ min}} = k(T - T_s) = -0.3466(50 - 20) = -10.3972 \text{ (deg/min)}$$

These are **not** our main **focus**, but interesting **observations**.

!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**NUMERICAL SOLUTION,  
using ODE45**

# MATLAB SUPPLEMENTARY “Try-1” script for simulating cooling from $T_0 = 200$

```
%%
% Designed by Prof P.M.Trivailo (C)2019

t=[0:0.01:1]*9;                                % simulate for 9 minutes
k=log(1/2)/2;                                  % determine "k" from task info
Ts=20;

T_xdot_anonymous3 = @(t, T) k*(T-Ts); % anonymous FUNCTION

figure; grid on; hold on;

plot([6 8],[80 50], 'rx', 'MarkerSize', 24, 'LineWidth', 4); % plot given info

T0=200;
[tt3,TT3] = ode45(T_xdot_anonymous3,t,T0); % call ODE
plot(tt3,TT3, 'LineWidth', 2, 'Color', 'b');

xlabel('t [min]'); ylabel('T(t) [deg C]');
title('Simulation of Cooling of a Hot Specimen for T0=200 deg C')
```

# MATLAB SUPPLEMENTARY “Try-1” script for simulating cooling from $T_0 = 200$

```
%%  
% Designed by Prof P.M.Trivailo (C)2019  
  
t=[0:0.01:1]*9; 1. Input of the data  
k=log(1/2)/2;  
Ts=20;
```

$$2. \frac{dT}{dt} = k(T - T_s)$$

```
T_xdot_anonymous3 = @(t, T) k*(T-Ts); % anonymous FUNCTION
```

```
figure; grid on; hold on;  
plot([6 8], [80 50], 'rx', 'MarkerSize', 10);
```

3. Calling ode45 proc.!

```
T0=200;
```

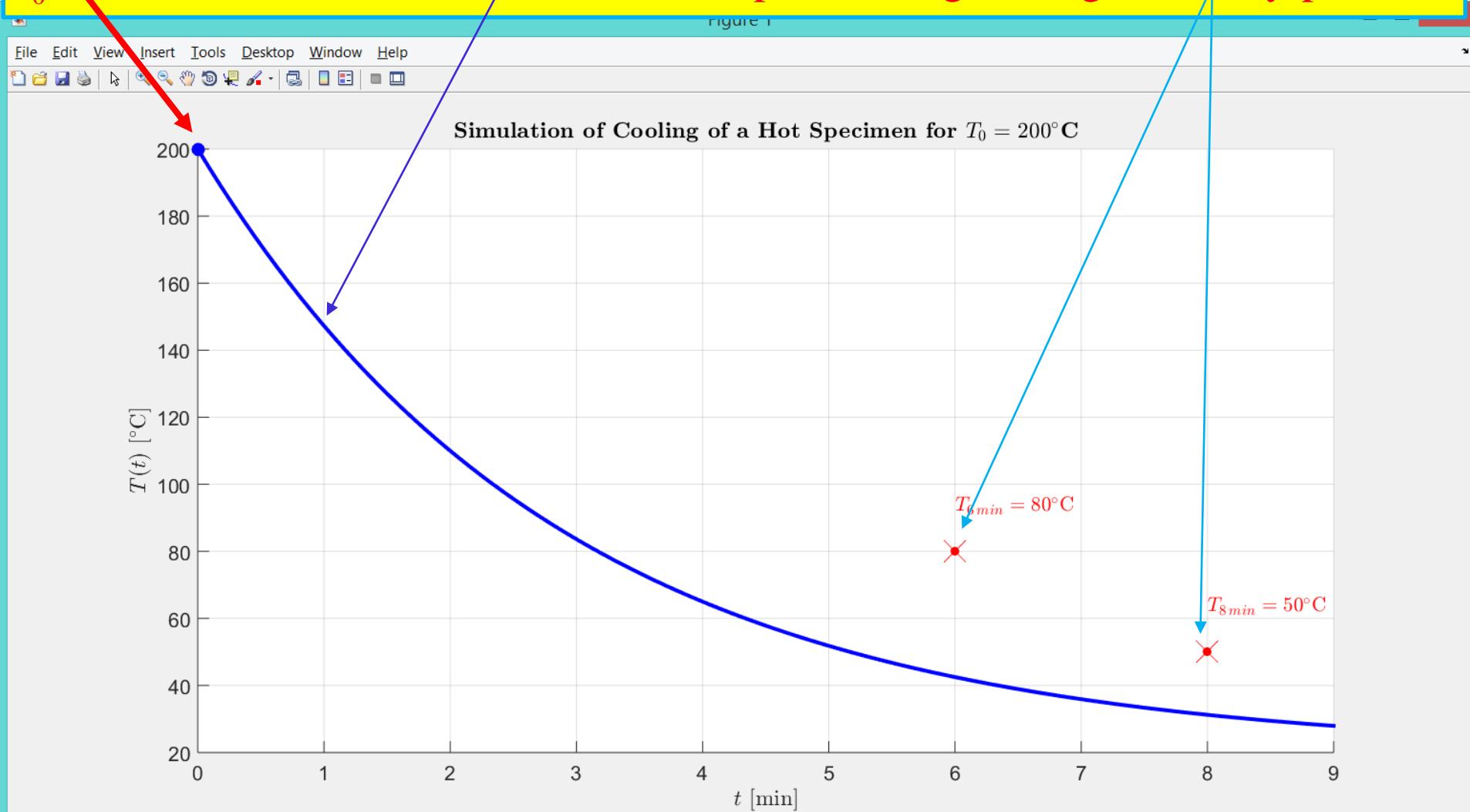
```
[tt3,TT3] = ode45(T_xdot_anonymous3,t,T0); 4. Plotting results % call ODE
```

```
plot(tt3,TT3,'LineWidth',2,'Color','b');
```

```
xlabel('t [min]'); ylabel('T(t) [deg C]');  
title('Simulation of Cooling of a Hot Specimen for T0=200 deg C')
```

# "Try-1" Result: Simulation, using MATLAB

$T_0 \neq 200$ , as simulation curve does not pass through two given "way-points" !



# MATLAB SUPPLEMENTARY “Try-2” script for simulating cooling from $T_0 = 700$

```
%%
% Designed by Prof P.M.Trivailo (C)2019

t=[0:0.01:1]*9;                                % simulate for 9 minutes
k=log(1/2)/2;                                  % determine "k" from task info
Ts=20;

T_xdot_anonymous3 = @(t, T) k*(T-Ts); % anonymous FUNCTION

figure; grid on; hold on;

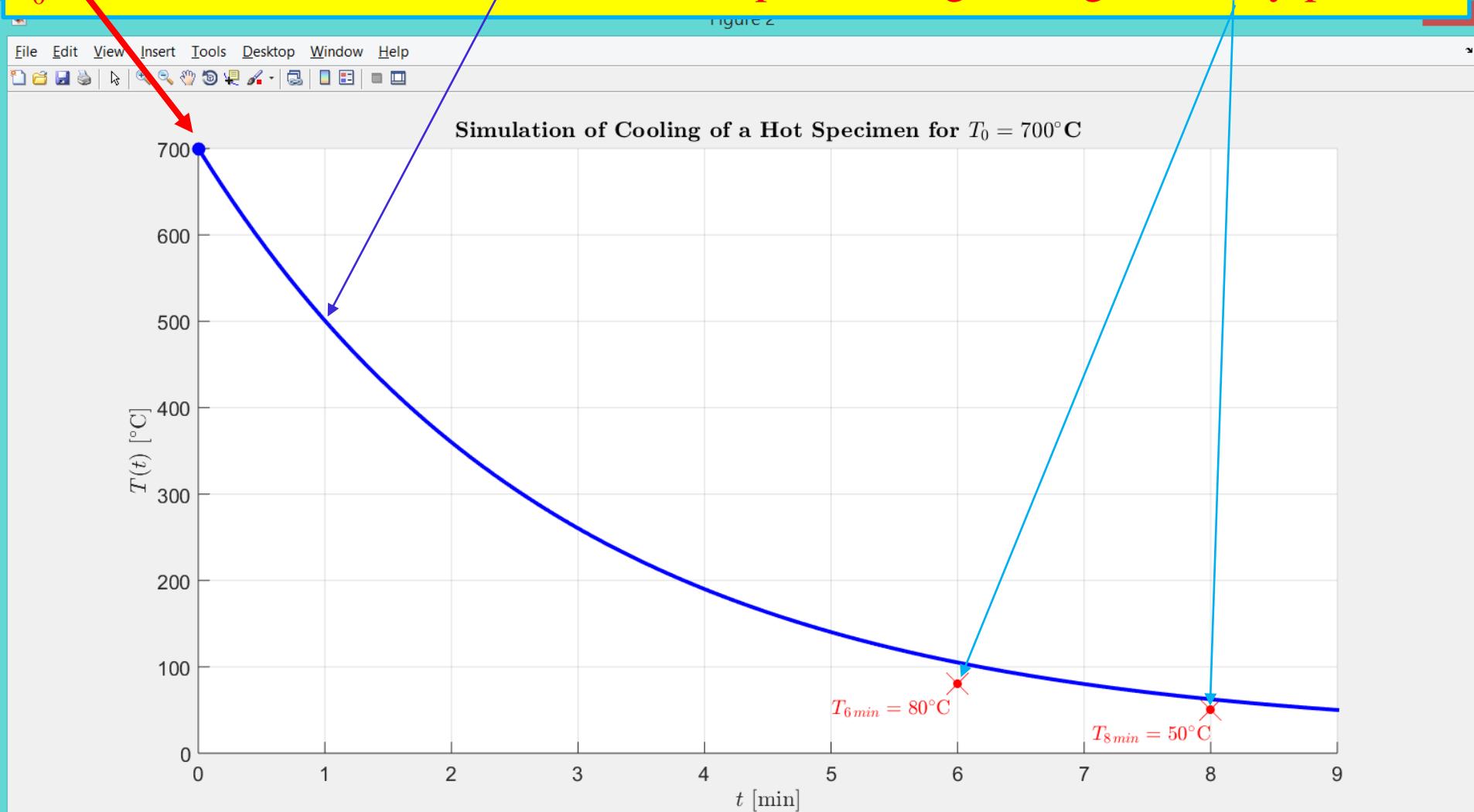
plot([6 8],[80 50], 'rx', 'MarkerSize', 24, 'LineWidth', 4); % plot given info

T0=700;
[tt3,TT3] = ode45(T_xdot_anonymous3,t,T0); % call ODE
plot(tt3,TT3, 'LineWidth', 2, 'Color', 'b');

xlabel('t [min]'); ylabel('T(t) [deg C]');
title('Simulation of Cooling of a Hot Specimen for T0=700 deg C')
```

# "Try-2" Result: Simulation, using MATLAB

$T_0 \neq 700$ , as simulation curve does not pass through two given "way-points" !



# MATLAB **MAIN** script for simulating cooling for the $T_0$ range

```
%%
% Designed by Prof P.M.Trivailo (C)2019

t=[0:0.01:1]*9;                                % simulate for 9 minutes
k=log(1/2)/2;                                    % determine "k" from task info

T_xdot_anonymous3 = @(t, T) k*(T-Ts); % anonymous FUNCTION

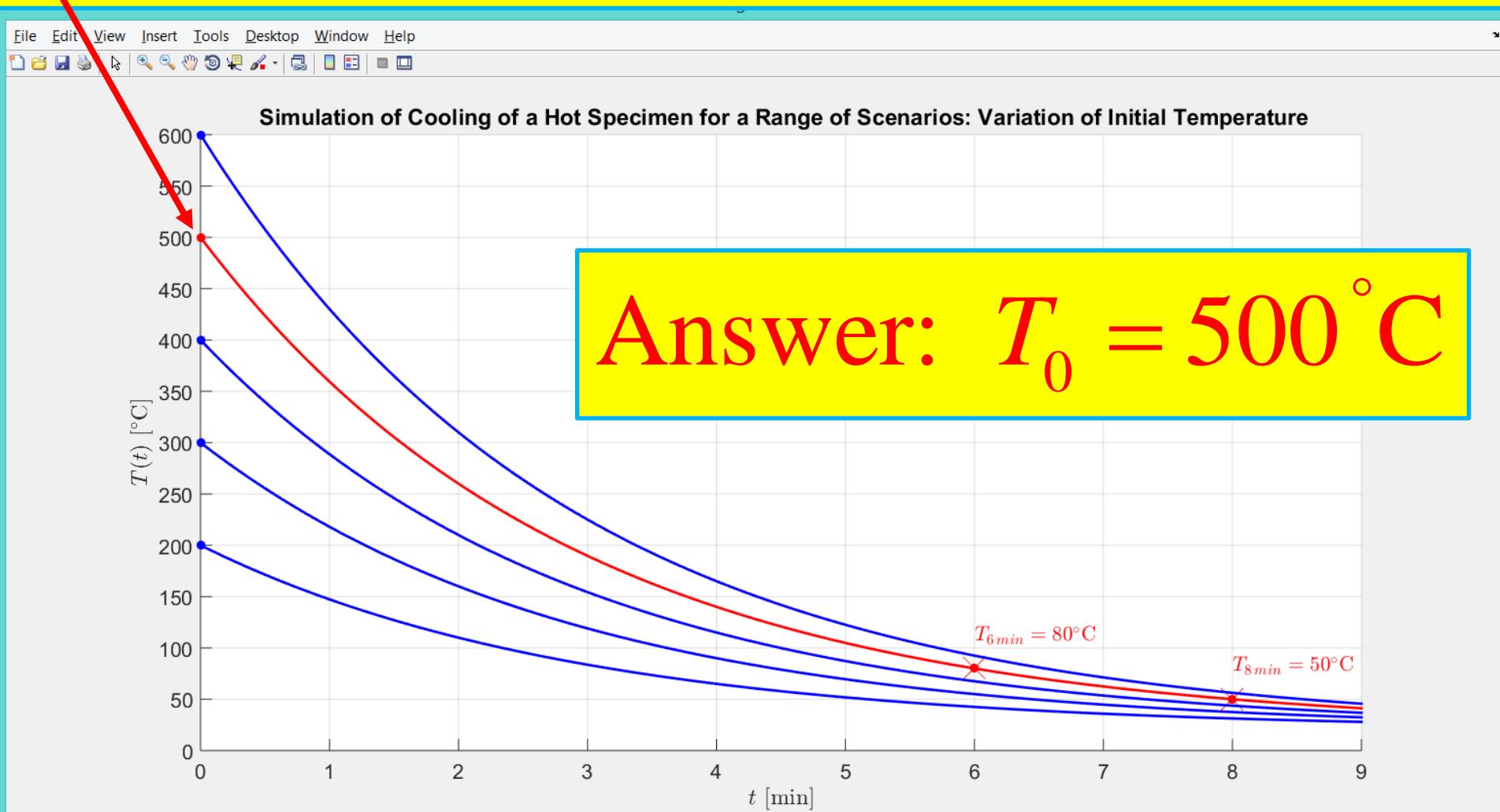
figure; grid on; hold on;

for T0=[200:100:600],
    [tt3,TT3] = ode45(T_xdot_anonymous3,t,T0);% call ODE
    plot(tt3,TT3,'LineWidth',2,'Color','b','LineStyle','-');
    plot(0,T0,'MarkerSize',24,'Color','b','Marker','.');
end

xlabel('t [min]'); ylabel('T(t) [deg C]', 'Interpreter', 'LaTeX');
```

# RESULTS: Simulation, using MATLAB

Answer:  $T_0 = 500$ , as simulation curve passes through two given "way-points" !

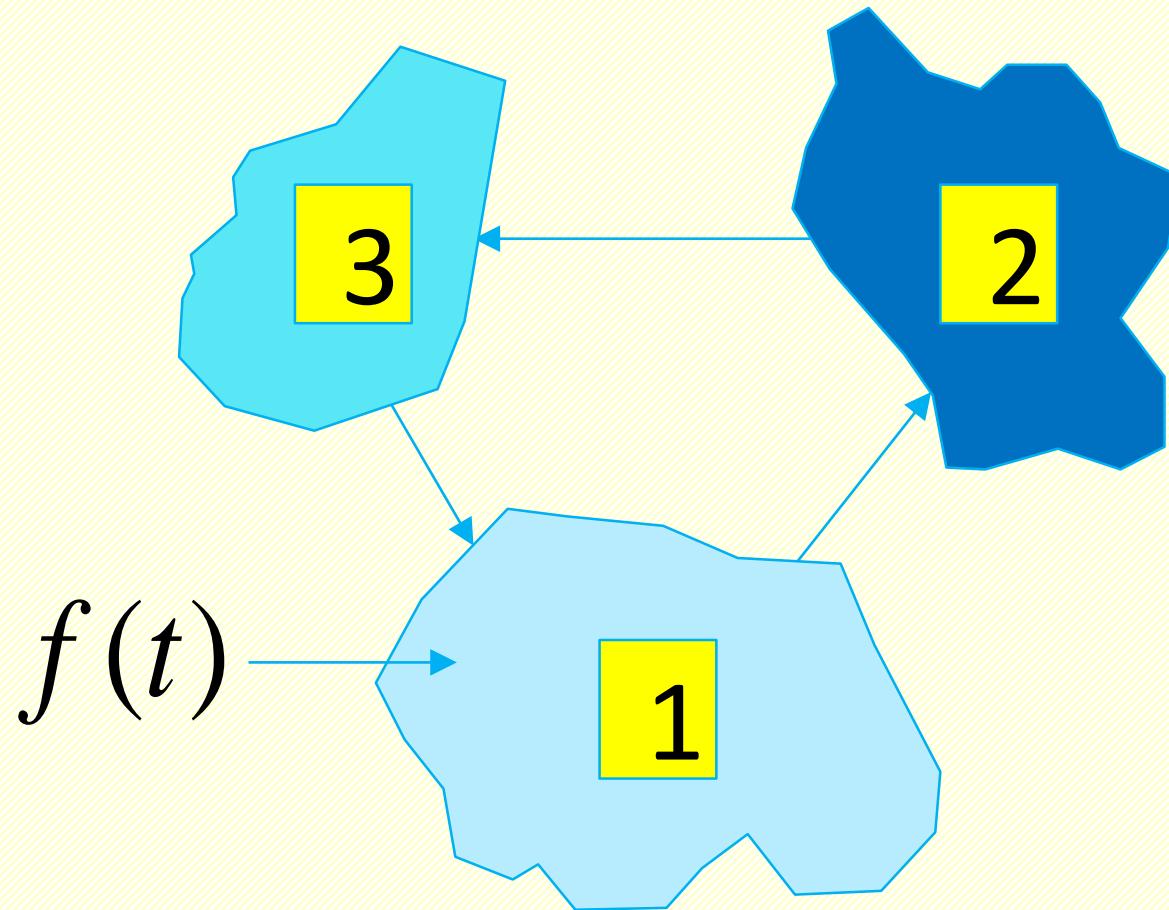


**SYSTEM OF  
FIRST ORDER  
DIFFERENTIAL EQUATIONS:  
POND POLLUTION EXAMPLE**

Consider three ponds connected by streams.

The first pond has a pollution source, which spreads via the connecting streams to the other ponds.

The plan is to determine the amount of pollutant in each pond.



Three ponds  
1, 2, 3  
of volumes  
 $V_1, V_2, V_3$   
connected  
by streams.  
The pollution  
source  $f(t)$   
is in pond 1.

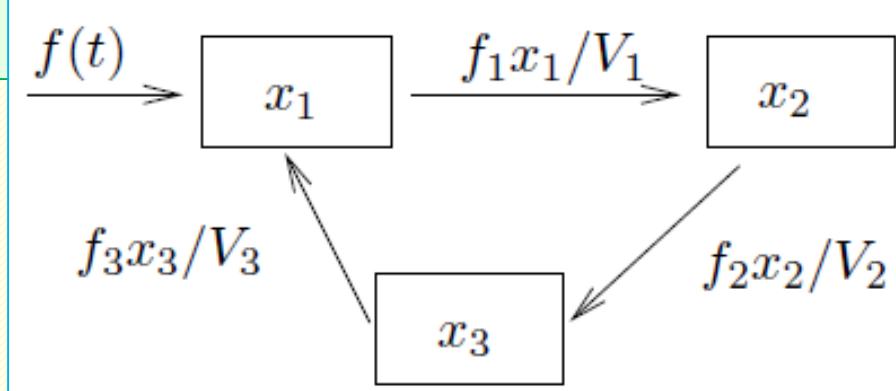
Symbol  $f(t)$  is the pollutant flow rate into pond 1 (kg/h).

- Symbols  $f_1, f_2, f_3$  denote the pollutant flow rates out of ponds 1, 2, 3, respectively ( $\text{m}^3/\text{h}$ ).
- It is assumed that the pollutant is well-mixed in each pond.
- The three ponds have volumes  $V_1, V_2, V_3$  ( $\text{m}^3$ ), which remain constant.
- Symbols  $x_1(t), x_2(t), x_3(t)$  denote the amount (kg) of pollutant in ponds 1, 2, 3, respectively.

The pollutant flux is the flow rate times the pollutant concentration, e.g., pond 1 is emptied with flux  $f_1$  times  $x_1(t)/V_1$ .

A compartment analysis is summarized in the following diagram.

The diagram plus compartment analysis gives the following differential equations:



$$\frac{dx_1(t)}{dt} = \frac{f_3}{V_3} x_3(t) - \frac{f_1}{V_1} x_1(t) + f(t)$$

$$\frac{dx_2(t)}{dt} = \frac{f_1}{V_1} x_1(t) - \frac{f_2}{V_2} x_2(t)$$

$$\frac{dx_3(t)}{dt} = \frac{f_2}{V_2} x_2(t) - \frac{f_3}{V_3} x_3(t)$$

For a specific numerical example, take  $f_i/V_i = 0.03$ ,  $1 \leq i \leq 3$ , and let  $f(t) = 3 \text{ kg/h}$  for the first 48 hours, thereafter  $f(t) = 0$ .

We expect due to uniform mixing that after a long time there will be  $3*48 = 144 \text{ kg}$  of pollutant uniformly deposited, which is 48 kg per pond.

Initially,  
 $x_1(0) = x_2(0) = x_3(0) = 0$ ,  
if the ponds were pristine.

The specialized problem for the first 48 hours is solved numerically, using “ode45” MATLAB procedure.

$$\frac{dx_1(t)}{dt} = 0.03 x_3(t) - 0.03 x_1(t) + 3$$

$$\frac{dx_2(t)}{dt} = 0.03 x_1(t) - 0.03 x_2(t)$$

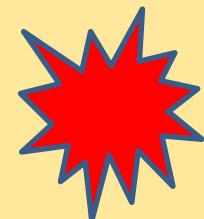
$$\frac{dx_3(t)}{dt} = 0.03 x_2(t) - 0.03 x_3(t)$$

# MATLAB: SYMBOLIC SOLUTION

IT INVOLVES VERY COMPLEX EXPRESSIONS!  
HOWEVER, DO NOT PANICK, PLEASE: THIS TECHNIQUE IS RATHER OPTIONAL IN THIS COURSE,  
AND IS TAKEN AS A CONTRACT TECHNIQUE FOR THE  
“ODE” COMPULSORY TECHNIQUE, DEMONSTRATED LATER



# Advanced MATLAB script for the task (symbolic solution)



```
%% POLLUTED PONDS EXAMPLE: SYMBOLIC SOLUTION
% Designed by Prof P.M.Trivailo (C) 2020
%-----
clear; close all; clc;
% Define matrices and the matrix equation.
syms x1(t) x2(t) x3(t)
r=[-1 0 1;...
    1 -1 0;...
    0 1 -1]*0.03;
D=[3; 0; 0];
x = [x1; x2; x3];
odes = diff(x) == r*x + D
% odes(t) =
%
% diff(x1(t), t) == (3*x3(t))/100 - (3*x1(t))/100 + 3
%     diff(x2(t), t) == (3*x1(t))/100 - (3*x2(t))/100
%     diff(x3(t), t) == (3*x2(t))/100 - (3*x3(t))/100
```

# Advanced MATLAB script (symbolic solution) - Continued

```
% Solve the matrix equation using "dsolve". Simplify the solution by  
using the simplify function.
```

```
[x1Sol(t), x2Sol(t), x3Sol(t)] = dsolve(odes);
```

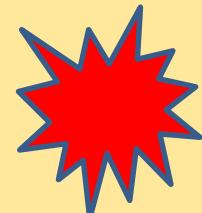
```
x1Sol(t) = simplify(x1Sol(t))
```

```
x2Sol(t) = simplify(x2Sol(t))
```

```
x3Sol(t) = simplify(x3Sol(t))
```

Note: symbolic solutions are given by very long expressions, which can not fit one line. Therefore, when I “cut-and-paste” them from MATLAB, being a one-line each, and inserting in the script as a commented one-line strings, they are taking a few lines on this PPT slide.

```
% x1Sol(t) =  
% C23 + t - (C24*exp(-(9*t)/200)*cos((3*3^(1/2)*t)/200))/2 + (C25*exp(-  
(9*t)/200)*sin((3*3^(1/2)*t)/200))/2 + (3^(1/2)*C25*exp(-  
(9*t)/200)*cos((3*3^(1/2)*t)/200))/2 + (3^(1/2)*C24*exp(-  
(9*t)/200)*sin((3*3^(1/2)*t)/200))/2 + 100/3  
%  
% x2Sol(t) =  
% C23 + t - (C24*exp(-(9*t)/200)*cos((3*3^(1/2)*t)/200))/2 + (C25*exp(-  
(9*t)/200)*sin((3*3^(1/2)*t)/200))/2 - (3^(1/2)*C25*exp(-  
(9*t)/200)*cos((3*3^(1/2)*t)/200))/2 - (3^(1/2)*C24*exp(-  
(9*t)/200)*sin((3*3^(1/2)*t)/200))/2  
%  
% x3Sol(t) =  
% C23 + t + C24*exp(-(9*t)/200)*cos((3*3^(1/2)*t)/200) - C25*exp(-  
(9*t)/200)*sin((3*3^(1/2)*t)/200) - 100/3
```



# Advanced MATLAB script (symbolic solution) - Continued

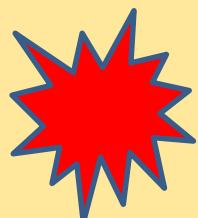
```
% The constants C23, C24 and C25 appear because no conditions are specified.  
% Solve the system with the initial conditions x1(0)=0, x2(0)=0 and x3(0)=0.  
% When specifying equations in matrix form, you must specify initial conditions in matrix form.  
% "dsolve" finds values for the constants that satisfy these conditions.
```

```
C = x(0) == [0; 0; 0];  
[x1Sol(t), x2Sol(t), x3Sol(t)] = dsolve(odes,C)
```

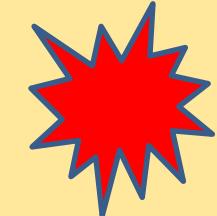
Initial conditions are specified here as matrix.

Note: All solutions in symbolic form are found by MATLAB!!! Exciting !!!

```
% x1Sol(t) =  
% t - (100*cos((3*3^(1/2)*t)/200))/(3*exp(t)^(9/200)) +  
(100*3^(1/2)*sin((3*3^(1/2)*t)/200))/(9*exp(t)^(9/200)) + 100/3  
%  
% x2Sol(t) =  
% t - (200*3^(1/2)*sin((3*3^(1/2)*t)/200))/(9*exp(t)^(9/200))  
%  
% x3Sol(t) =  
% t + (100*cos((3*3^(1/2)*t)/200))/(3*exp(t)^(9/200)) +  
(100*3^(1/2)*sin((3*3^(1/2)*t)/200))/(9*exp(t)^(9/200)) - 100/3
```



# Advanced MATLAB script: Commands only, without annotations



```
%% POLLUTED PONDS EXAMPLE: SYMBOLIC SOLUTION
% Designed by Prof P.M.Trivailo (C) 2020
%-----
% Define matrices and the matrix equation.
syms x1(t) x2(t) x3(t)
r=[-1 0 1; 1 -1 0; 0 1 -1]*0.03;
D=[3; 0; 0]; X = [x1; x2; x3];
odes = diff(X) == r*X + D

% Solve the matrix equation using "dsolve".
[x1Sol(t), x2Sol(t), x3Sol(t)] = dsolve(odes);

% Solve the system with zero initial conditions.
C = X(0) == [0; 0; 0];
[x1Sol(t), x2Sol(t), x3Sol(t)] = dsolve(odes,C)
```

# Symbolic solutions, derived by MATLAB

$$x_1(t) = t - \frac{100 \cos\left(\frac{3\sqrt{3}t}{200}\right)}{3(e^t)^{\frac{9}{200}}} + \frac{100\sqrt{3} \sin\left(\frac{3\sqrt{3}t}{200}\right)}{9(e^t)^{\frac{9}{200}}} + \frac{100}{3}$$

$$x_2(t) = t - \frac{200\sqrt{3} \sin\left(\frac{3\sqrt{3}t}{200}\right)}{9(e^t)^{\frac{9}{200}}}$$

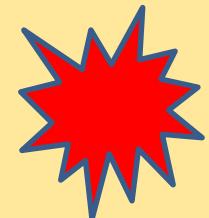
$$x_3(t) = t + \frac{100 \cos\left(\frac{3\sqrt{3}t}{200}\right)}{3(e^t)^{\frac{9}{200}}} + \frac{100\sqrt{3} \sin\left(\frac{3\sqrt{3}t}{200}\right)}{9(e^t)^{\frac{9}{200}}} - \frac{100}{3}$$

QUITE IMPRESSIVE!  
IS NOT IT?

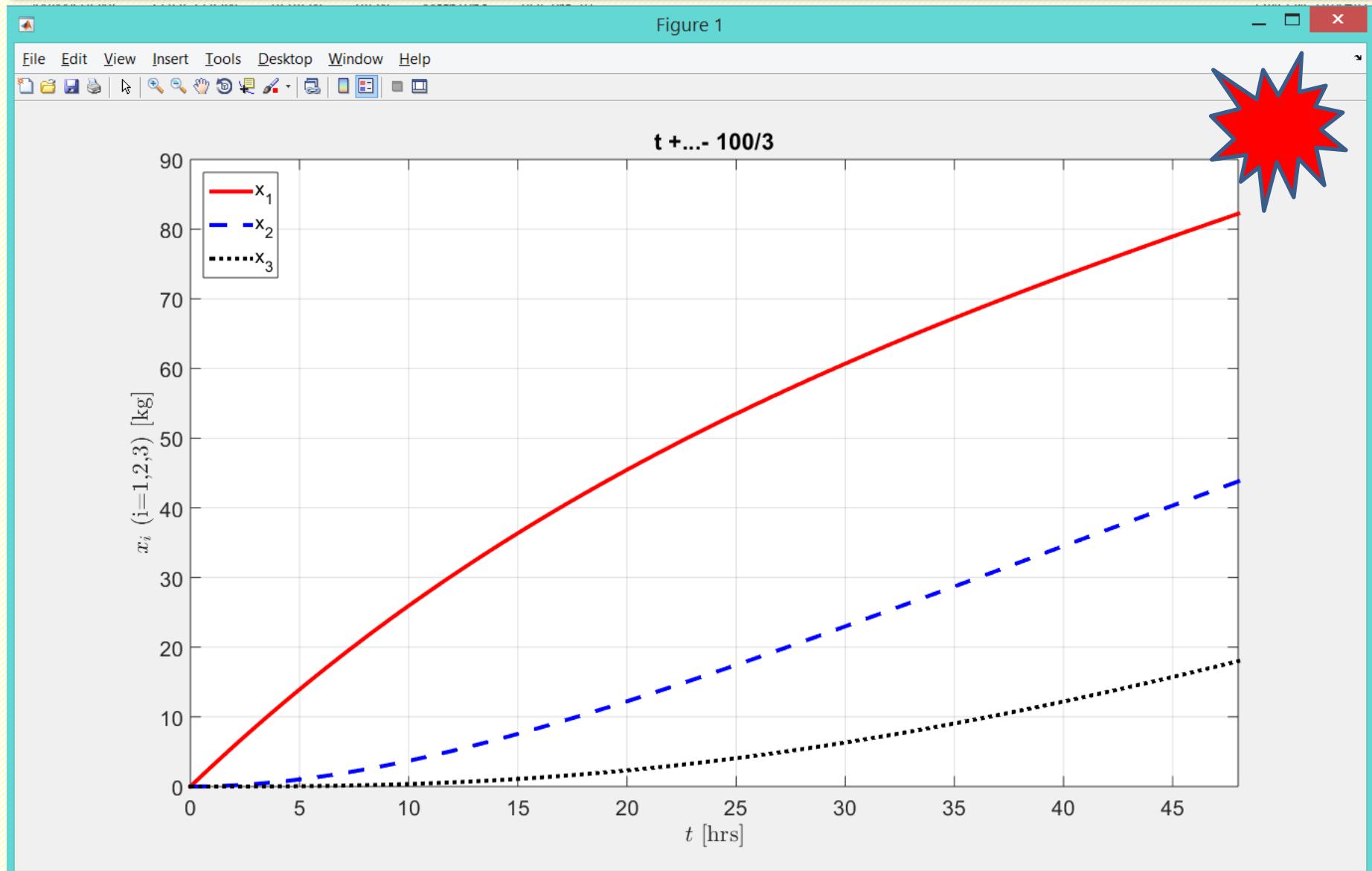


# Advanced MATLAB script (symbolic solution) - Continued

```
% Continuation of the script. It is split into parts for the PPT presentation only.  
%-----  
% Visualize the solution using fplot. Before R2016a, use ezplot instead.  
  
%fplot(x1Sol)  
h1=ezplot(x1Sol,[0 48 0 90]); set(h1,'LineStyle','-', 'Color','r');  
hold on  
%fplot(x2Sol)  
h2=ezplot(x2Sol,[0 48 0 90]); set(h2,'LineStyle','--', 'Color','b');  
%fplot(x3Sol)  
h3=ezplot(x3Sol,[0 48 0 90]); set(h3,'LineStyle',':', 'Color','k');  
set([h1, h2, h3], 'LineWidth',3);  
grid on  
legend('x_1','x_2','x_3','Location','NorthWest');  
xlabel('$t$ [hrs]', 'Interpreter', 'LaTeX');  
ylabel('$x_i$ (i=1,2,3) [kg]', 'Interpreter', 'LaTeX');  
set(gcf, 'FontSize',16); set(gcf, 'Position', [488 -90 1361 852]);
```



# Output of the MATLAB script



!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**NUMERICAL SOLUTION,**

**ILLUSTRATED**

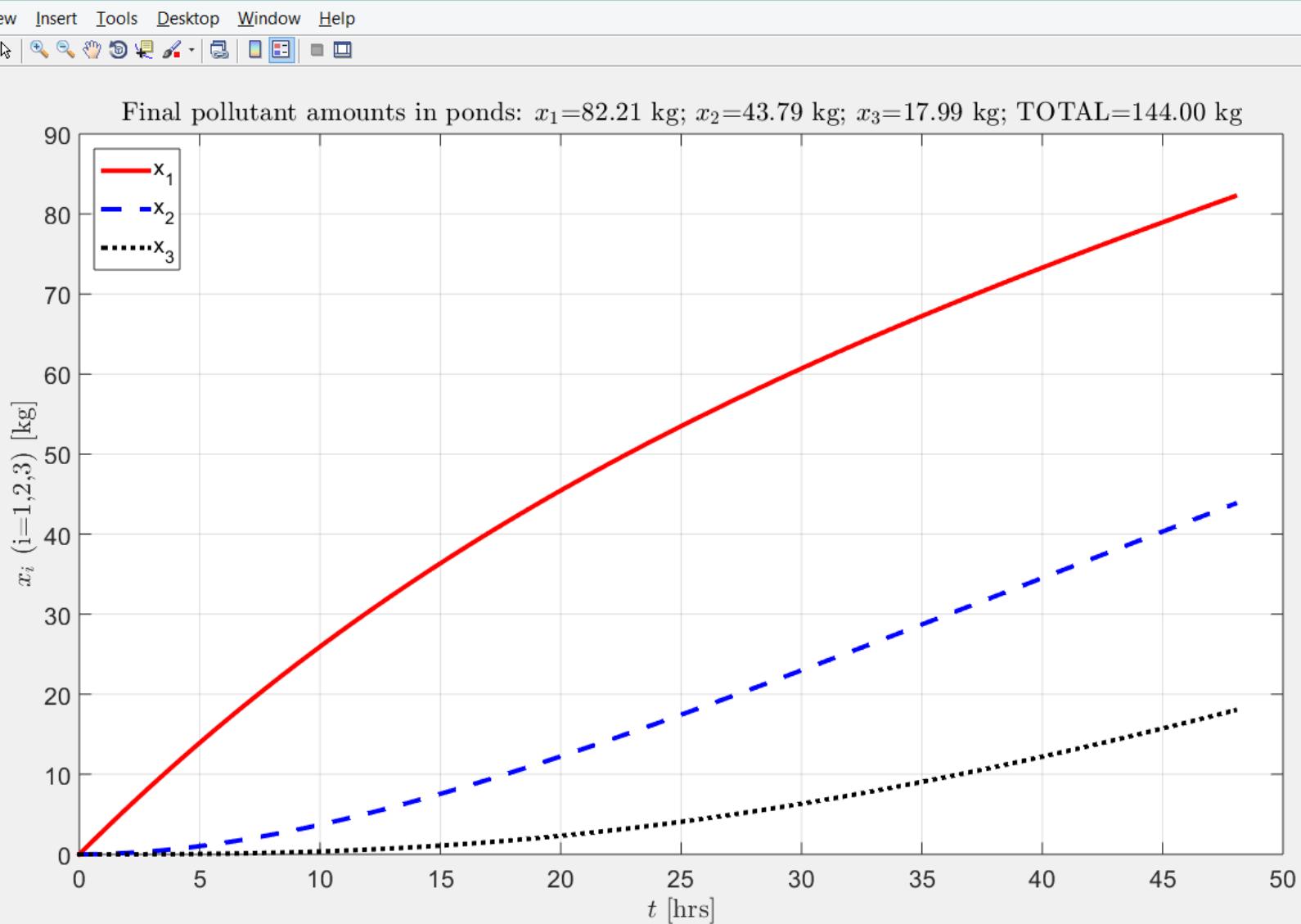
**WITH THE SAME EXAMPLE**

# MATLAB: NUMERICAL SOLUTION

# MATLAB script for numerical solution of the problem

```
%% POLLUTED PONDS EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2020
%
clear; close all; clc;
r=[-1 0 1;...
    1 -1 0;...
    0 1 -1]*0.03;
D=[3; 0; 0];
tmax=24*2; t=[0:0.01:1]*tmax; % hrs
CORE or “HEART” OF THE SCRIPT !!!
lake_xdot_anonymous = @(t, x) (r*x+D);
[tt,zz]=ode45(lake_xdot_anonymous,t,[0;0;0]);
plot(tt,zz(:,1), 'r-', tt,zz(:,2), 'b--', tt,zz(:,3), 'k:', 'LineWidth', 3);
legend('x_1', 'x_2', 'x_3', 'Location', 'NorthWest');
xlabel('$t$ [hrs]', 'Interpreter', 'LaTeX');
ylabel('$x_i$ (i=1,2,3) [kg]', 'Interpreter', 'LaTeX');
grid on
str1='Final pollutant amounts in ponds: ';
“DECORATIONS” commands
str=sprintf('%s$x_1$$=%5.2f kg; $$x_2$$=%5.2f kg; $$x_3$$=%5.2f kg; TOTAL=%6.2f kg', str1, zz(end,:), sum(zz(end,:)));
title(str, 'Interpreter', 'LaTeX')
set(gca, 'FontSize', 16); set(gcf, 'Position', [488 -90 1361 852]);
```

# Output of the MATLAB script



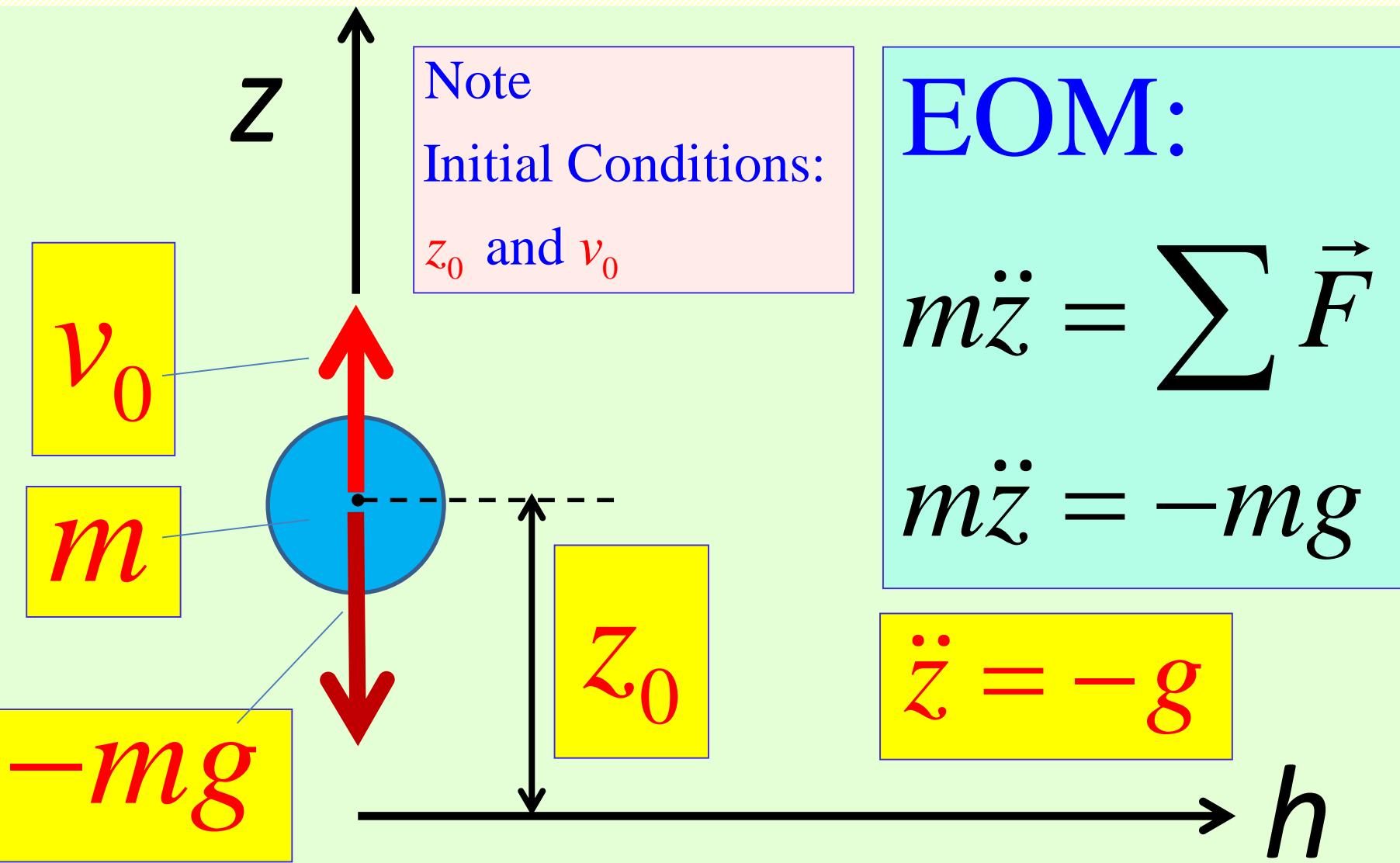
# **LECTURE MATERIAL: SECOND ORDER SYSTEMS**

# **CASE STUDY: FALLING MASS THEORY**

# **SOLVING RESPONSES:**

## **MATLAB and ODExxx**

# Modelling a Falling Mass



# SOLUTION: Analytical Method

Integration of this differential equation allows analytical solution:

$$\frac{d^2z}{dt^2} = -g; \Rightarrow \frac{dz}{dt} = -gt + C_1; \Rightarrow z = -\frac{gt^2}{2} + C_1 t + C_2$$

Application of Initial Conditions enables us to find the values of constants  $C_1$  and  $C_2$ :

$$z \Big|_{t=0} = z_0; \Rightarrow z_0 = C_2$$

$$\frac{dz}{dt} \Big|_{t=0} = v_0; \Rightarrow v_0 = C_1$$

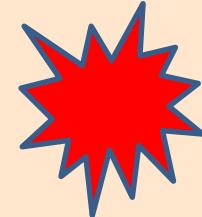


Analytical exact solution:  $z(t) = z_0 + v_0 t - \frac{gt^2}{2}$

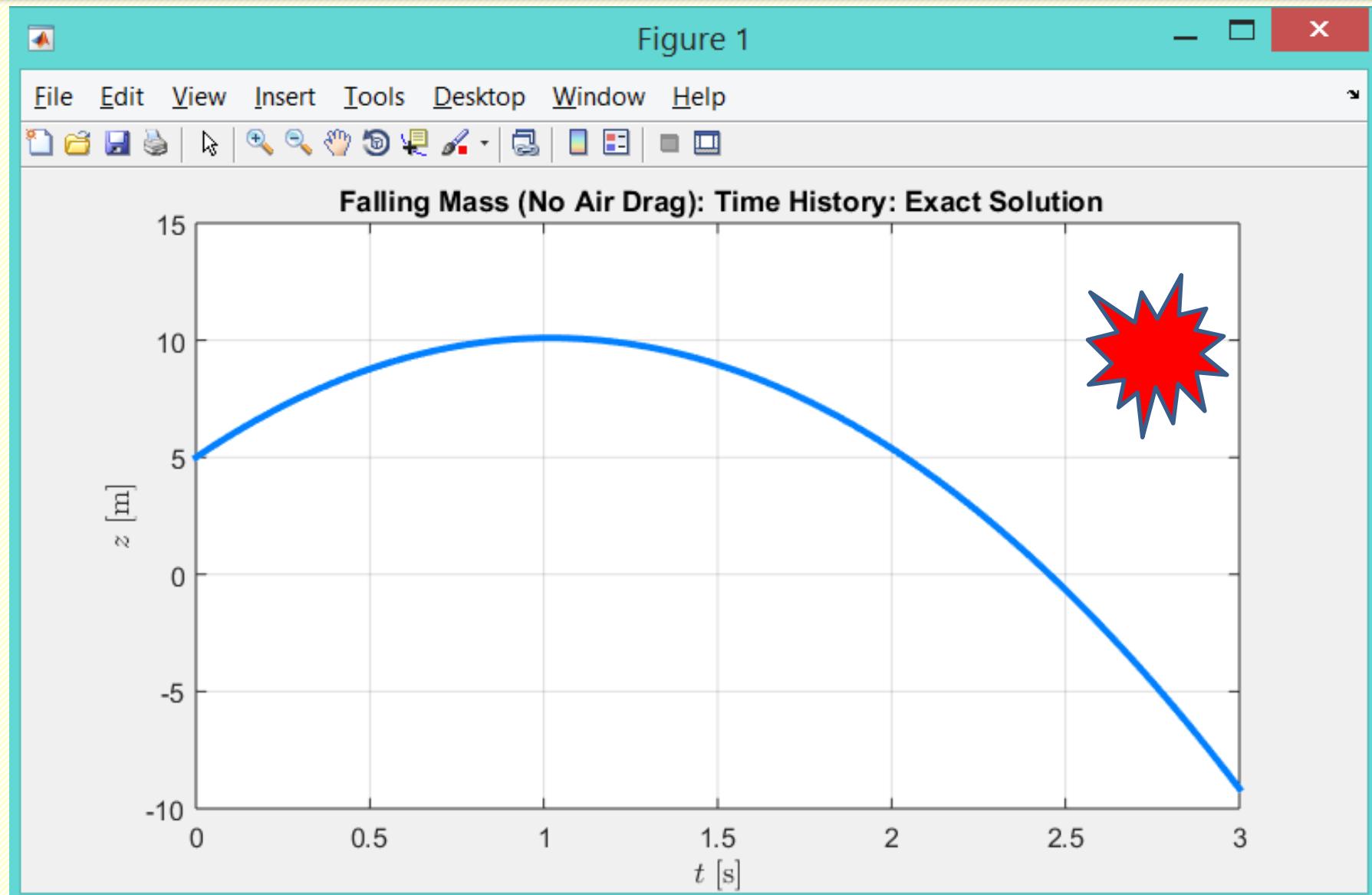
# SOLUTION: Analytical Method

## MATLAB SCRIPT (plotting results)

```
%% FALLING MASS (NO DRAG) EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2019
%
%
% Initial Conditions: |
% v0=10;   % m/s           |
% z0=5;    % m             |
% tmax=3;  % s             +-- "OENG1116_falling_mass_NO_air_drag_EXACT.m" file
t=[0:0.01:1]*tmax;
zz=z0+v0*t-g*t.^2/2; % Note: pseudo-square operation !!!
plot(tt,zz,'LineWidth',3,'Color',[0 0.5 1]);
grid on;
xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');
title('Falling Mass (No Air Drag): Time History: Exact Solution');
set(gca, 'FontSize',12);
```



# Output of the MATLAB script



!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**STATE-SPACE FORM  
OF THE EQUATION OF MOTION**

# Modelling a Falling Mass: EOM

$$\ddot{z} = -g$$

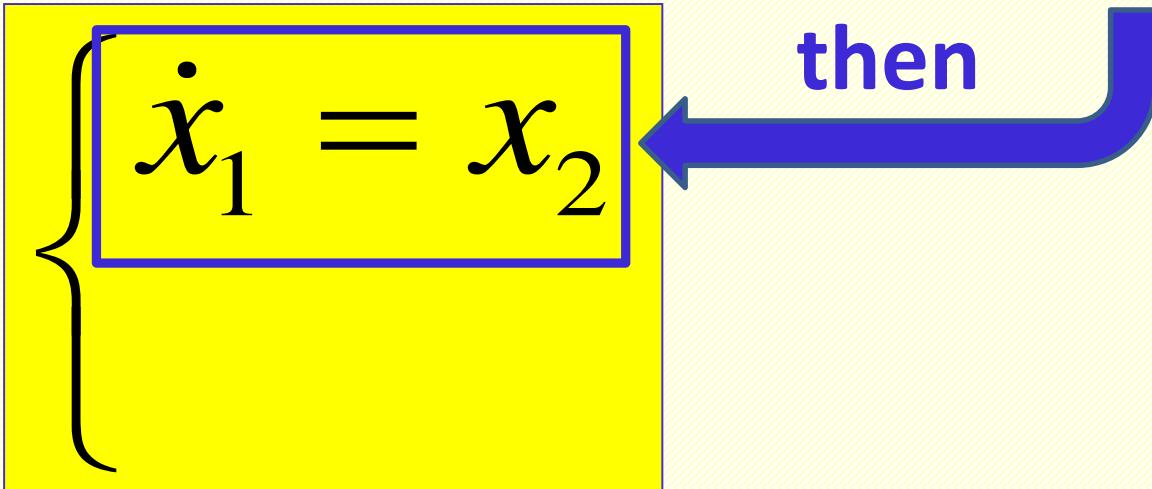
Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

$$\dot{x}_1 = x_2$$

then



# Modelling a Falling Mass: EOM

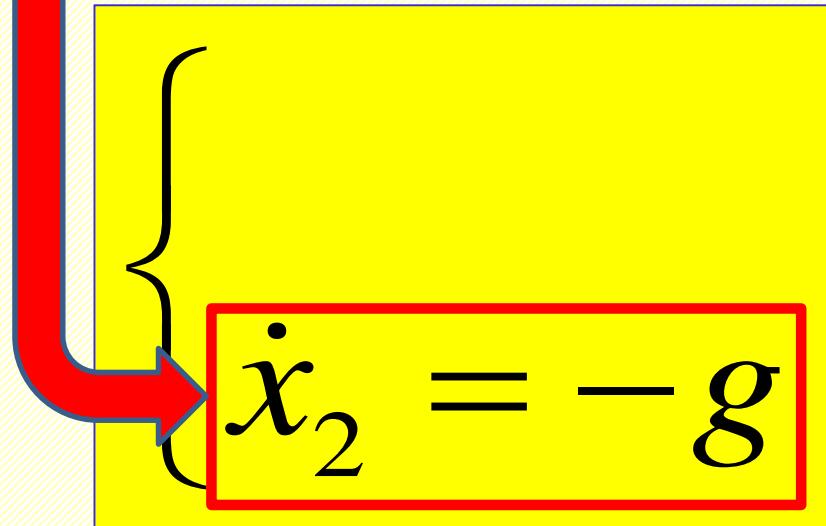
$$\ddot{z} = -g$$

Also, with  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

$$\dot{x}_2 = -g$$



# EOM in the STATE-SPACE FORM

$$\ddot{z} = -g$$

and

Let us introduce  
new variables:

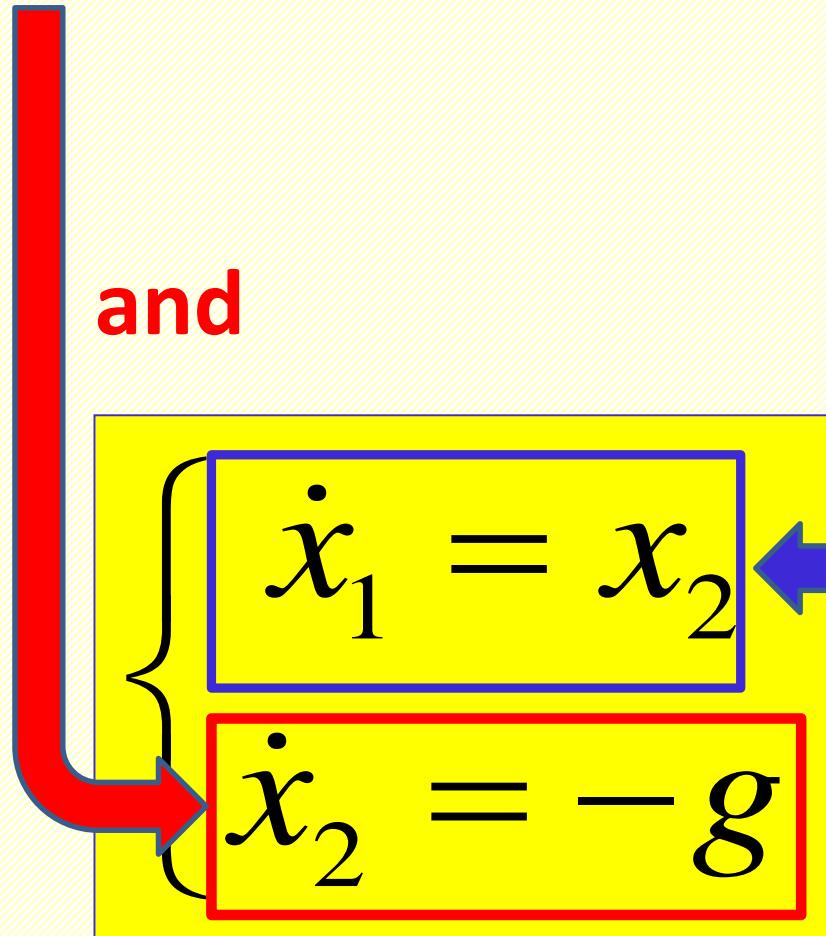
$$x_1 = z$$

$$x_2 = \dot{z}$$

then

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -g$$



!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**NUMERICAL SOLUTION,**

**ILLUSTRATED**

**WITH FALLING MASS EXAMPLE**

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (no annotations)

```
%% FALLING MASS (NO DRAG) EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2020
% Feature: ALL COMMANDS ARE IN ONE FILE!!!
%
%-----+
%          ^ z
% Initial Conditions: |
v0=10;    % m/s | "OENG1116_falling_mass_NO_air_drag_ANONYMOUS.m" file
z0=5;     % m   |
tmax=3;   % s   +-----> h
t=[0:0.01:1]*tmax;
f_mass_xdot_anonymous = @(t, x) ([x(2); -9.81]);
[tt,zz]=ode45(f_mass_xdot_anonymous,t,[z0; v0]);
plot(tt,zz(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');
title('Falling Mass (No Air Drag): Time History');
set(gca, 'FontSize',12);
```

# SOLUTION: Numerical (!!!) Method

“OENG1116\_falling\_mass\_NO\_air\_drag\_ANONYMOUS.m” file

```
%> FALLING MASS (NO DRAG) EXAMPLE  
% Designed by Prof P.M.Trivailo (C) 2020  
% Feature: ALL COMMANDS ARE IN ONE FILE!!!  
%-----
```

```
% Initial Conditions:  
v0=10; % m/s  
z0=5; % m  
tmax=3; % s  
t=[0:0.01:1]*tmax;
```

```
f mass xdot anonymous = @(t, x) ([x(2); -9.81]);  
[tt,zz]=ode45(f_mass_xdot_anonymous,t,[z0; v0]);  
plot(tt,zz(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);  
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');  
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');  
title('Falling Mass (No Air Drag): Time');  
set(gca, 'FontSize',12);
```

Input of the data

2.

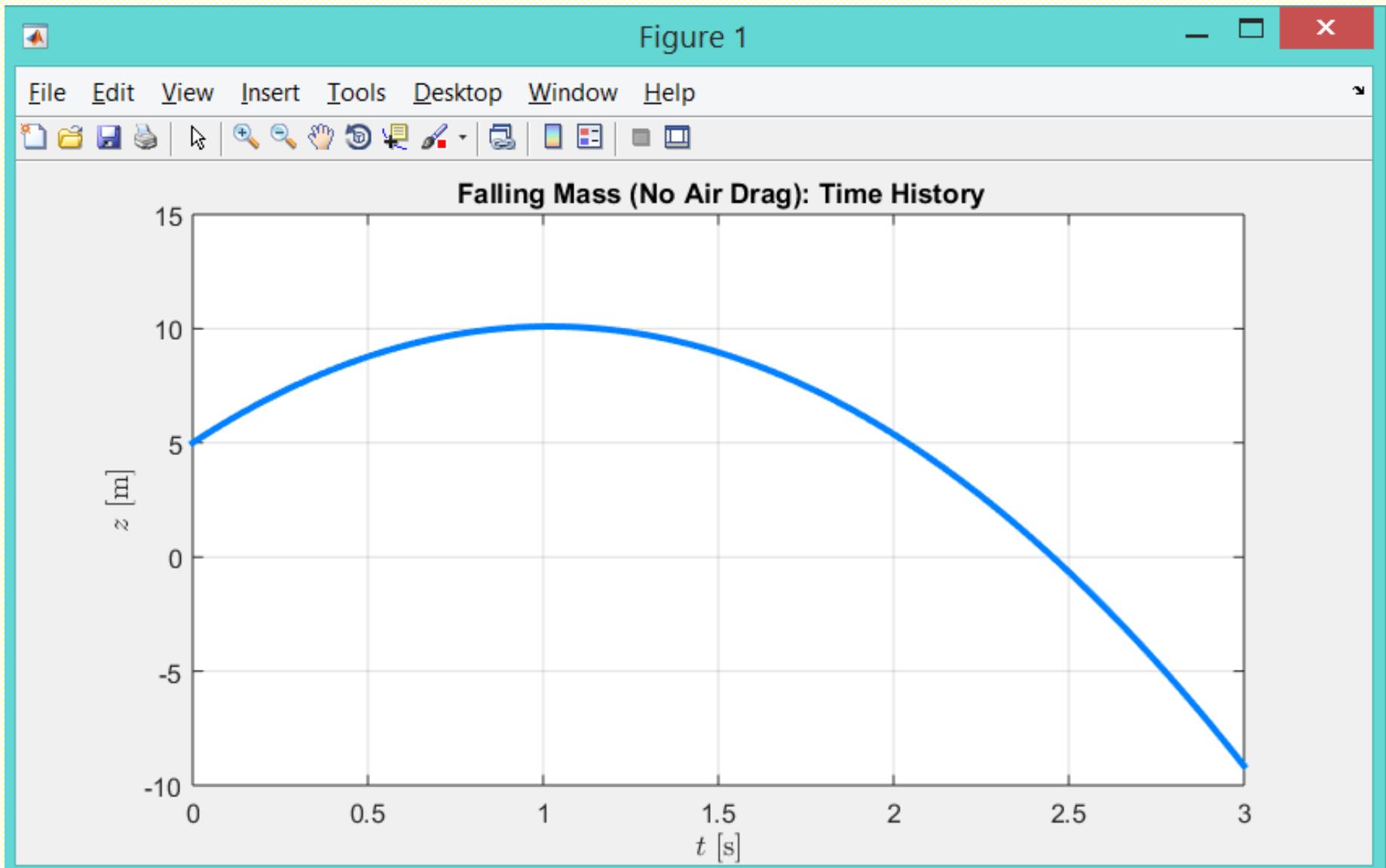
$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -g \end{cases}$$

3. Calling `ode45` procedure !

4.

Plotting results

# Output of the MATLAB script



# MATLAB SCRIPT: 2 files solution

```
1 %% FALLING MASS (NO DRAG) EXAMPLE  
2 % Designed by Prof P.M.Trivailo (C)  
3 %  
4 % Initial Conditions:  
5 v0=10; % m/s  
6 z0=5; % m  
7 tmax=3; % s  
8 t=[0:0.01:1]*tmax;  
9 [tt,zz]=ode45('falling_mass_xdot',t,[z0; v0]);  
10 plot(tt,zz(:,1),'LineWidth',3,'Color',[0 0 1]);  
11 grid on; xlabel('t [s]'); ylabel('z [m]');
```

OENG1116\_falling\_mass.m

Main  
Program

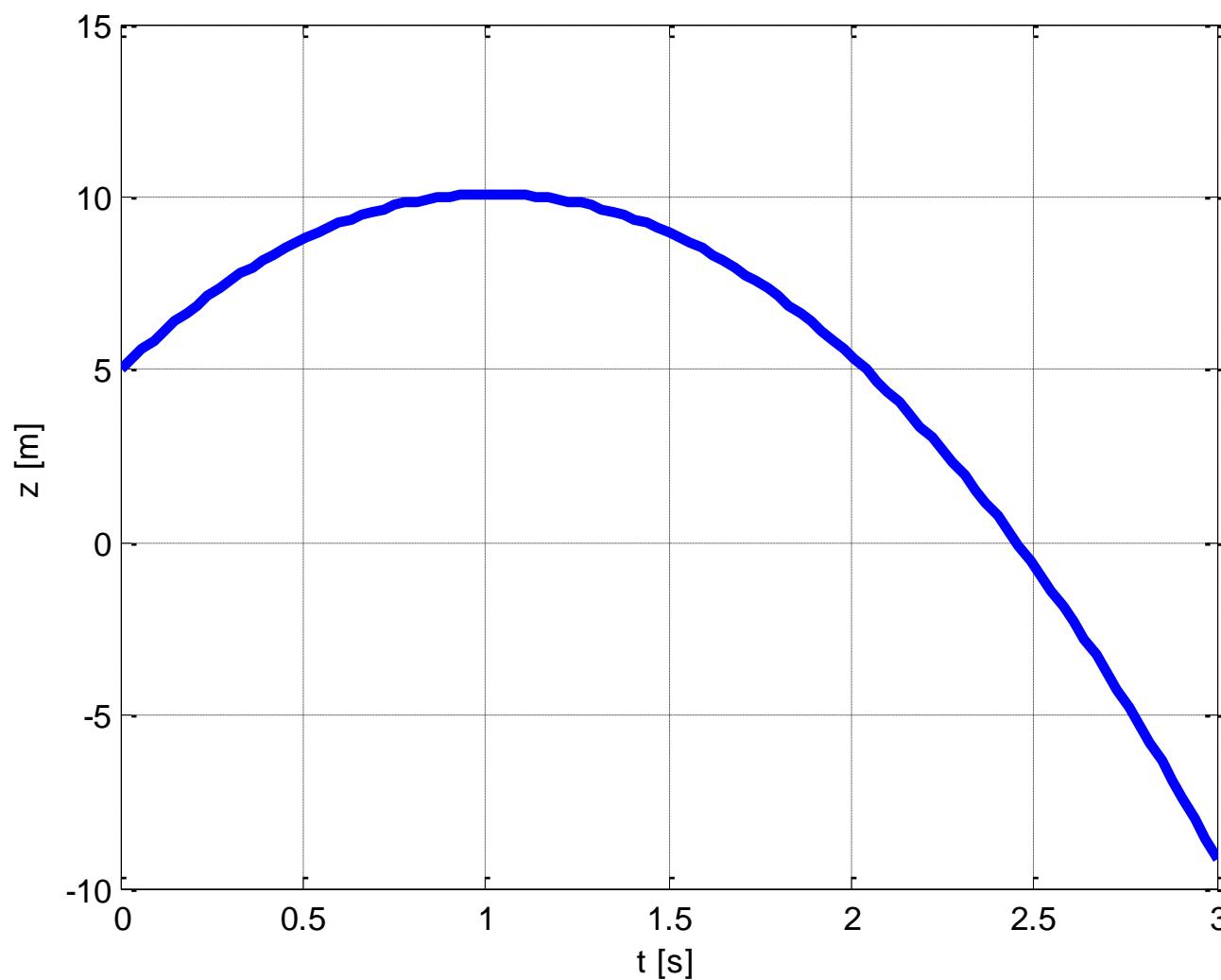
Must be the  
Same !!!!!!

```
1 function [xdot]= falling_mass_xdot(t,x)  
2  
3 xdot(1,1)=x(2);  
4 xdot(2,1)=-9.81;
```

falling\_mass\_xdot.m

'Xdot'  
Function

# RESULTS OF THE SIMULATION:



# Discussion on the Script & Results

1. NO DRAG !!!
2. Positive 'z' is UP
3. Results (States) are in the 'zz' matrix.
4. Use 'size(zz)' to know the dimension.
5. 'xdot' Function **MUST** return a column vector!
6. Initial conditions are in the 'column' format.
7. Ask a question: WHEN the mass crosses the  $z=0$  level?

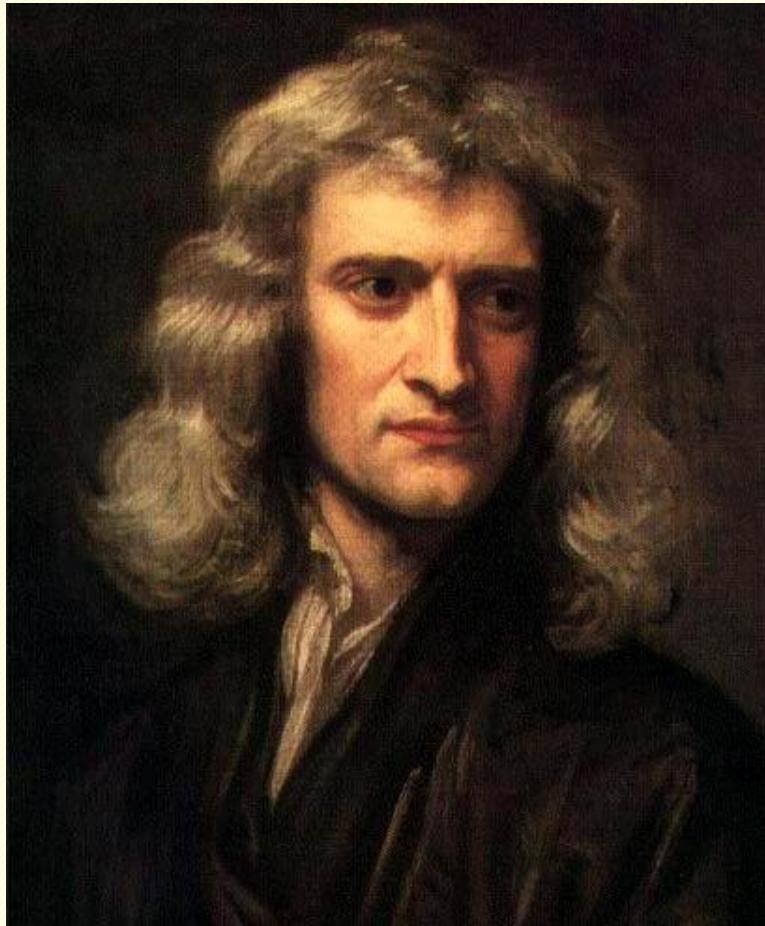


**SYSTEMS, DESCRIBED WITH THE  
SECOND ORDER  
DIFFERENTIAL EQS**

# **FUNDAMENTAL LAWS:**

## **NEWTON's SECOND LAW EXAMPLE**

# ISAAC NEWTON



Sir Isaac Newton PRS (25 Dec. 1642 - 20 March 1727 [NS: 4 Jan. 1643 - 31 March 1727]) was an English physicist, mathematician, astronomer, natural philosopher, alchemist, and theologian, who has been "considered by many to be the greatest and most influential scientist who ever lived." His monograph *Philosophi Naturalis Principia Mathematica*, published in 1687, lays the foundations for most of classical mechanics. In this work, Newton described universal gravitation and the three laws of motion, which dominated the scientific view of the physical universe for the next three centuries.

Courtesy: Wikipedia [https://en.wikipedia.org/wiki/Isaac\\_Newton](https://en.wikipedia.org/wiki/Isaac_Newton)

# NEWTON'S LAWS of MOTION

**Newton's First Law** (also known as the Law of Inertia) states that an object at rest tends to stay at rest and that an object in uniform motion tends to stay in uniform motion unless acted upon by a net external force.

The meaning of this law is the existence of reference frames (called inertial frames) where objects not acted upon by forces move in uniform motion (in particular, they may be at rest).

Courtesy: Wikipedia [https://en.wikipedia.org/wiki/Newton%27s\\_laws\\_of\\_motion](https://en.wikipedia.org/wiki/Newton%27s_laws_of_motion)

# NEWTON'S LAWS of MOTION (Cont'd)

**Newton's Second Law** states that an applied force,  $\mathbf{F}$ , on an object equals the rate of change of its momentum,  $\mathbf{p}$ , with time.

$$\sum \vec{\mathbf{F}} = \frac{d\vec{\mathbf{p}}}{dt} = \frac{d(m\vec{\mathbf{v}})}{dt}$$

$$\mathbf{F} = \frac{d\mathbf{p}}{dt} = \frac{d(m\mathbf{v})}{dt} = \mathbf{v} \frac{dm}{dt} + m \frac{d\mathbf{v}}{dt}$$

If applied to an object with constant mass

$$\frac{dm}{dt} = 0$$

the first term vanishes, and by substitution using the definition of acceleration, the equation can be written in the iconic form

$$\mathbf{F} = m \mathbf{a}$$

# NEWTON'S LAWS of MOTION (Cont'd)

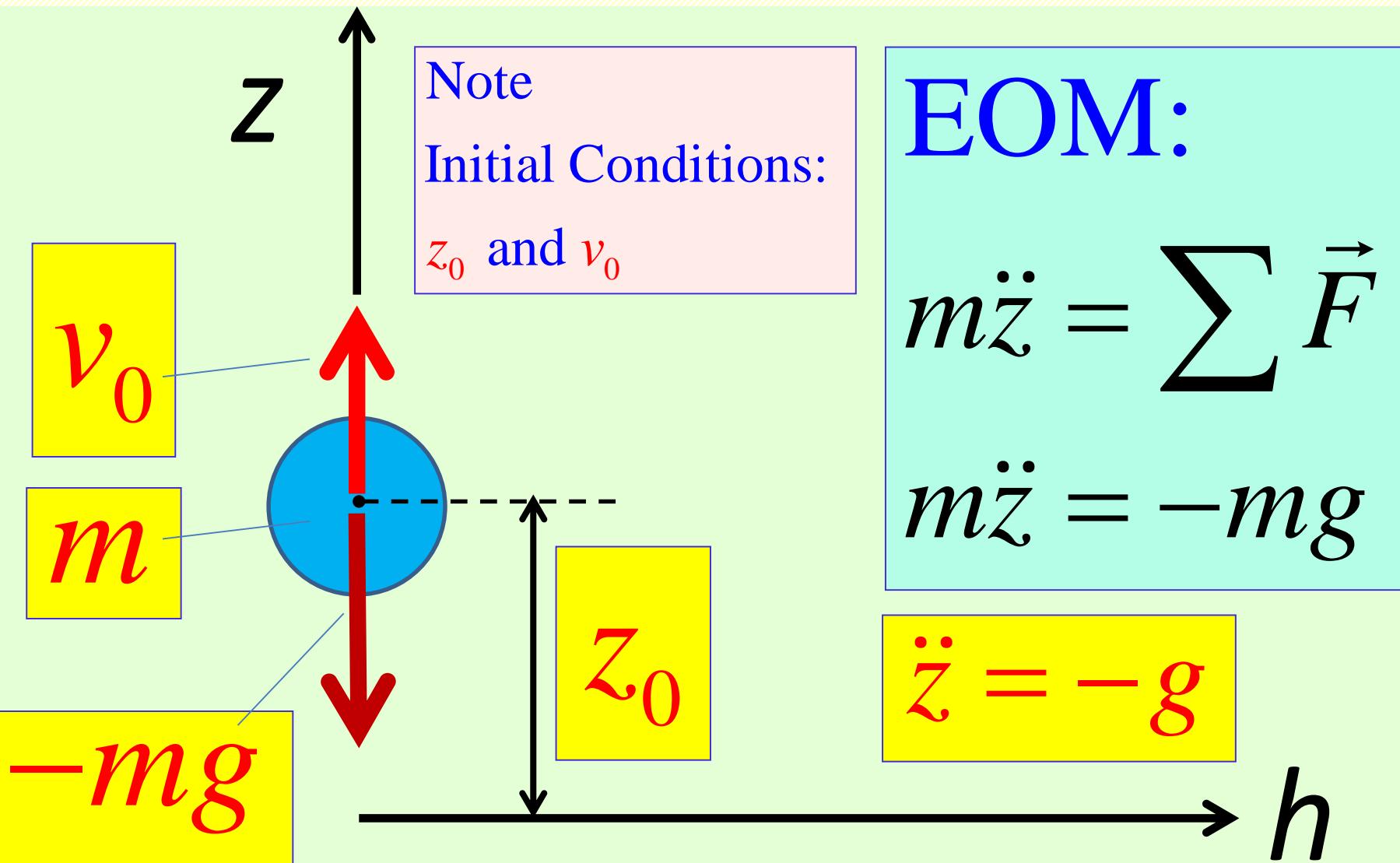
**Newton's Third Law** states that for every action there is an equal and opposite reaction. This means that any force exerted onto an object has a counterpart force that is exerted in the opposite direction back onto the first object.

# **CASE STUDY: FALLING MASS THEORY**

# **SOLVING RESPONSES:**

## **MATLAB and ODExxx**

# Modelling a Falling Mass



# SOLUTION: Analytical Method

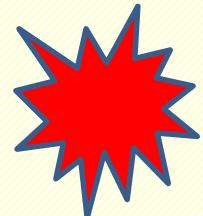
Integration of this differential equation allows analytical solution:

$$\frac{d^2z}{dt^2} = -g; \Rightarrow \frac{dz}{dt} = -gt + C_1; \Rightarrow z = -\frac{gt^2}{2} + C_1 t + C_2$$

Application of Initial Conditions enables us to find the values of constants  $C_1$  and  $C_2$ :

$$z \Big|_{t=0} = z_0; \Rightarrow z_0 = C_2$$

$$\frac{dz}{dt} \Big|_{t=0} = v_0; \Rightarrow v_0 = C_1$$

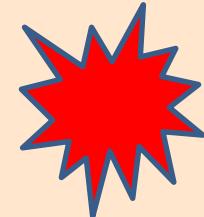


Analytical exact solution:  $z(t) = z_0 + v_0 t - \frac{gt^2}{2}$

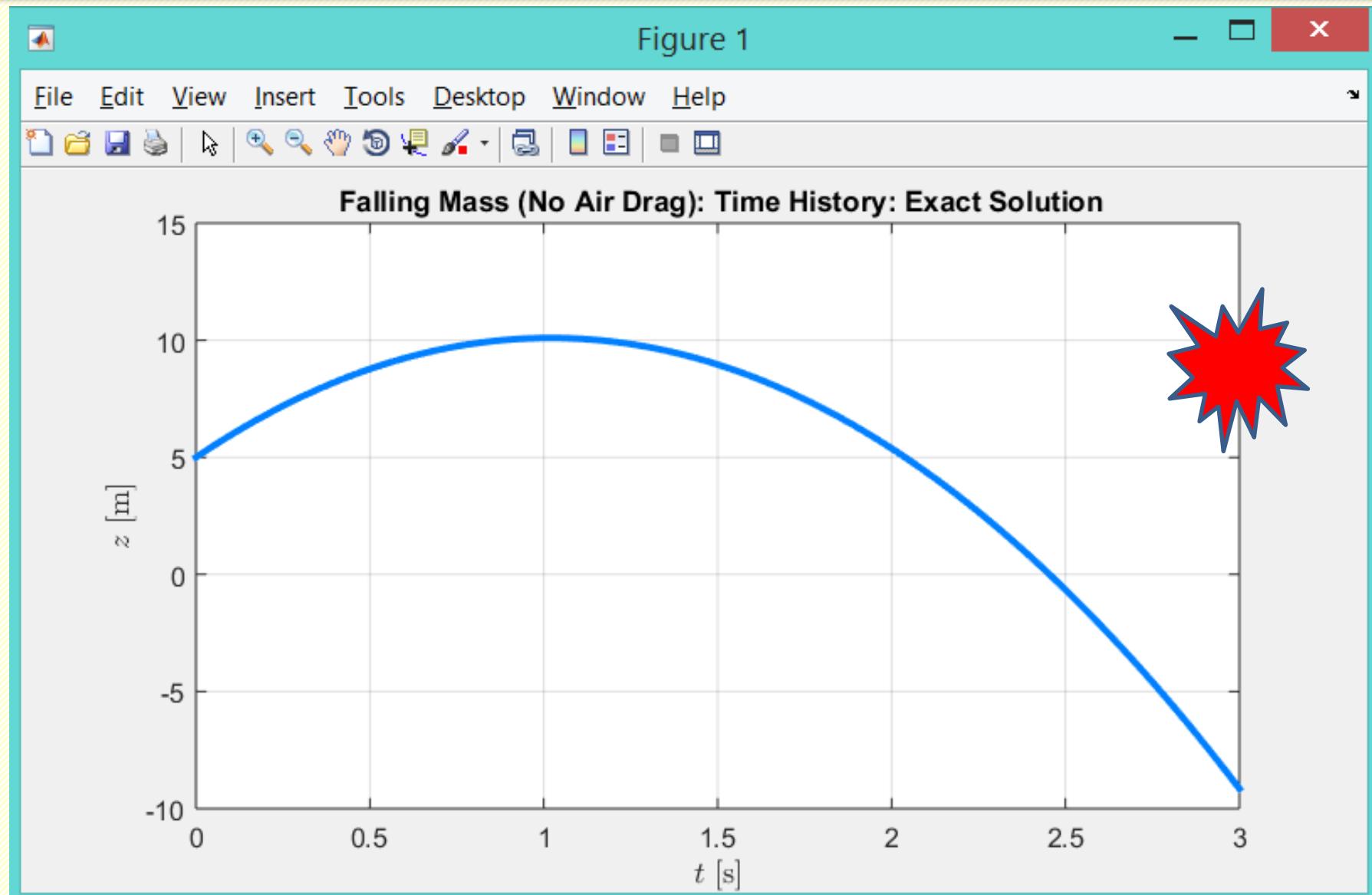
# SOLUTION: Analytical Method

## MATLAB SCRIPT (plotting results)

```
%% FALLING MASS (NO DRAG) EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2019
%
%
% Initial Conditions: | ^ z
v0=10; % m/s | |
z0=5; % m | |
tmax=3; % s | +-- "OENG1116_falling_mass_NO_air_drag_EXACT.m" file
tt=[0:0.01:tmax];
zz=z0+v0*t-g*t.^2/2; % Note: pseudo-square operation !!!
plot(tt,zz,'LineWidth',3,'Color',[0 0.5 1]);
grid on;
xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');
title('Falling Mass (No Air Drag): Time History: Exact Solution');
set(gca, 'FontSize',12);
```



# Output of the MATLAB script



!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**STATE-SPACE FORM  
OF THE EQUATION OF MOTION**

# Modelling a Falling Mass: EOM

$$\ddot{z} = -g$$

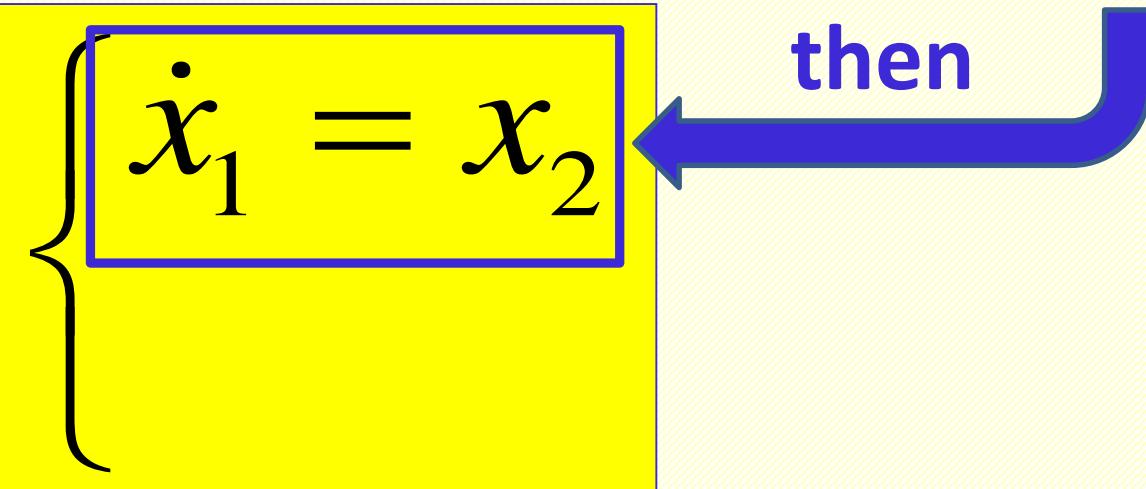
Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

$$\dot{x}_1 = x_2$$

then



# Modelling a Falling Mass: EOM

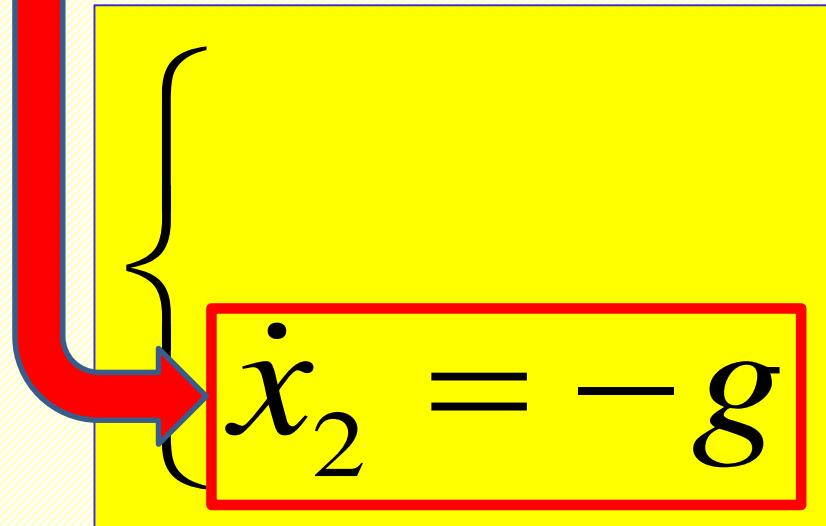
$$\ddot{z} = -g$$

Also, with  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

$$\dot{x}_2 = -g$$



# EOM in the STATE-SPACE FORM

$$\ddot{z} = -g$$

and

Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

then

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -g$$

!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**NUMERICAL SOLUTION,**

**ILLUSTRATED**

**WITH FALLING MASS EXAMPLE**

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (no annotations)

```
%% FALLING MASS (NO DRAG) EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2019
% Feature: ALL COMMANDS ARE IN ONE FILE!!!
%
%-----+
%          ^ z
% Initial Conditions: |
v0=10;    % m/s | "OENG1116_falling_mass_NO_air_drag_ANONYMOUS.m" file
z0=5;     % m   |
tmax=3;   % s   +-----> h
t=[0:0.01:1]*tmax;
f_mass_xdot_anonymous = @(t, x) ([x(2); -9.81]);
[tt,zz]=ode45(f_mass_xdot_anonymous,t,[z0; v0]);
plot(tt,zz(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');
title('\bf Falling Mass (No Air Drag): Time History');
set(gca, 'FontSize',12);
```

# SOLUTION: Numerical (!!!) Method

“OENG1116\_falling\_mass\_NO\_air\_drag\_ANONYMOUS.m” file

```
%> FALLING MASS (NO DRAG) EXAMPLE  
% Designed by Prof P.M.Trivailo (C) 2019  
% Feature: ALL COMMANDS ARE IN ONE FILE!!!  
%-----
```

```
% Initial Conditions:  
v0=10; % m/s  
z0=5; % m  
tmax=3; % s  
t=[0:0.01:1]*tmax;
```

```
f mass xdot anonymous = @(t, x) ([x(2); -9.81]);  
[tt,zz]=ode45(f_mass_xdot_anonymous,t,[z0; v0]);  
plot(tt,zz(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);  
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');  
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');  
title('Falling Mass (No Air Drag): Time');  
set(gca, 'FontSize',12);
```

Input of the data

2.

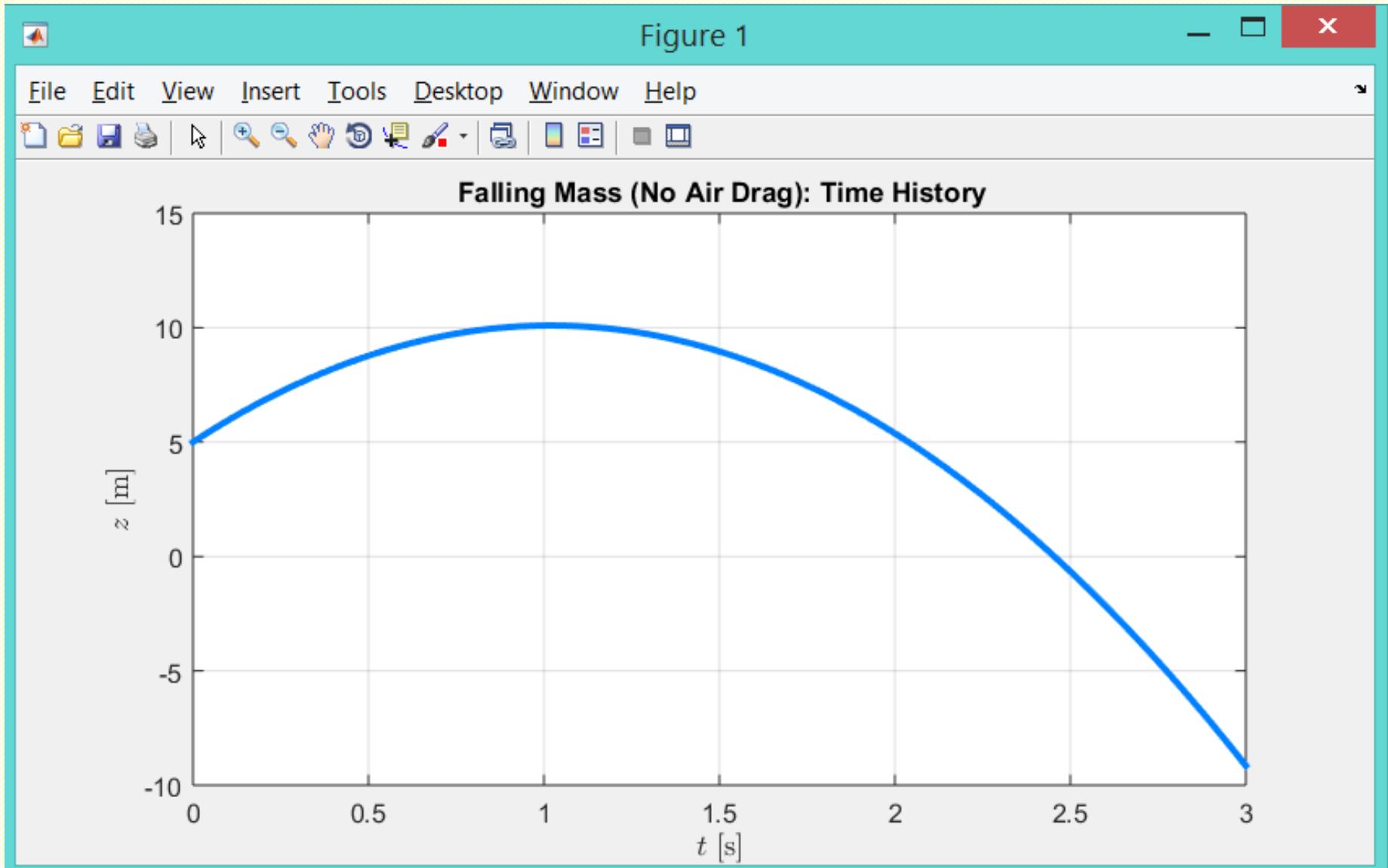
$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -g \end{cases}$$

3. Calling `ode45` procedure !

4.

Plotting results

# Output of the MATLAB script



# MATLAB SCRIPT: 2 files solution

```
1 %% FALLING MASS (NO DRAG) EXAMPLE  
2 % Designed by Prof P.M.Trivailo (C)  
3 %  
4 % Initial Conditions:  
5 v0=10; % m/s  
6 z0=5; % m  
7 tmax=3; % s  
8 t=[0:0.01:1]*tmax;  
9 [tt,zz]=ode45('falling_mass_xdot',t,[z0; v0]);  
10 plot(tt,zz(:,1),'LineWidth',3,'Color',[0 0 1]);  
11 grid on; xlabel('t [s]'); ylabel('z [m]');
```

OENG1116\_falling\_mass.m

Main  
Program

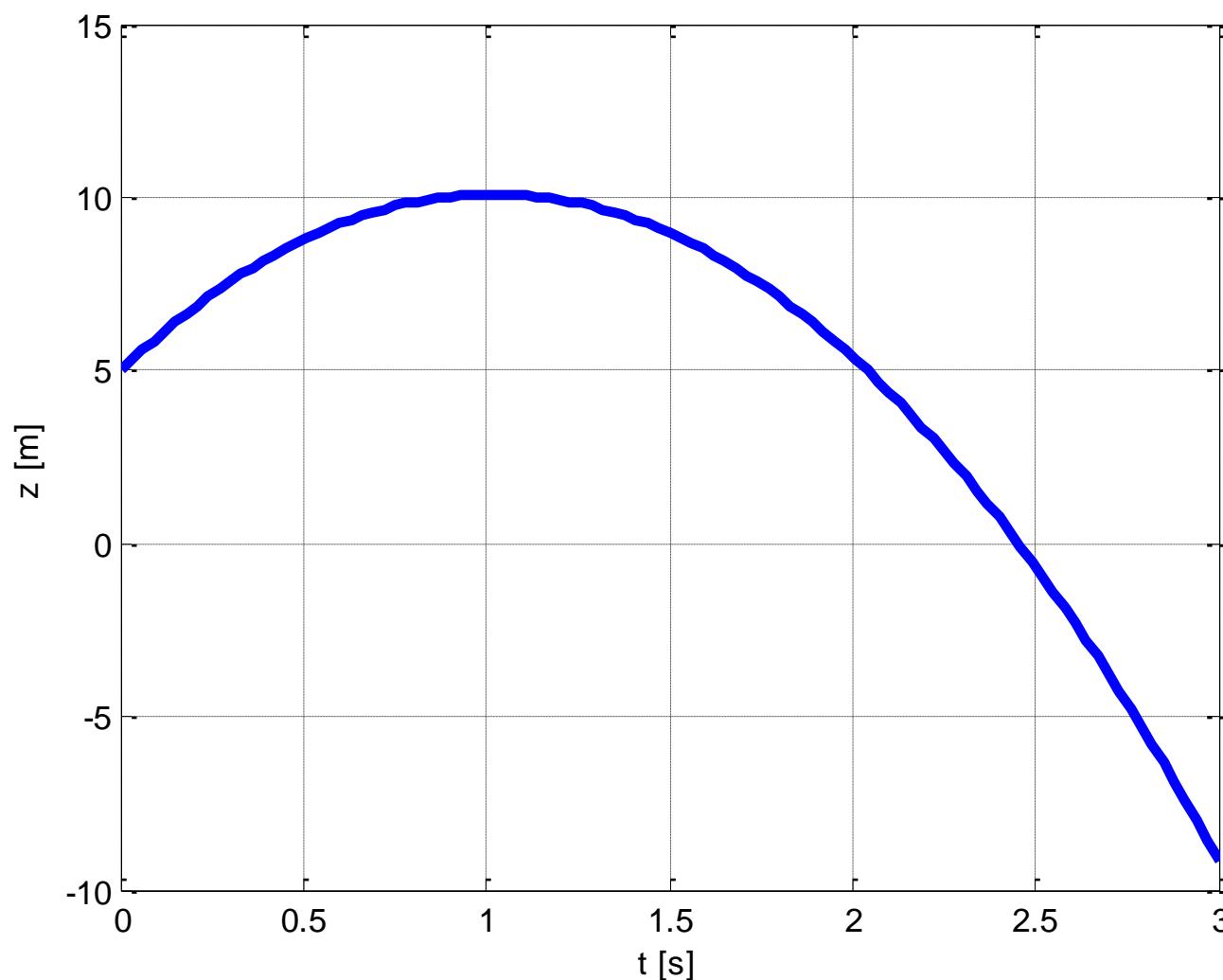
Must be the  
Same !!!!!!

```
1 function [xdot]= falling_mass_xdot(t,x)  
2  
3 xdot(1,1)=x(2);  
4 xdot(2,1)=-9.81;
```

falling\_mass\_xdot.m

'Xdot'  
Function

# RESULTS OF THE SIMULATION:



# Discussion on the Script & Results

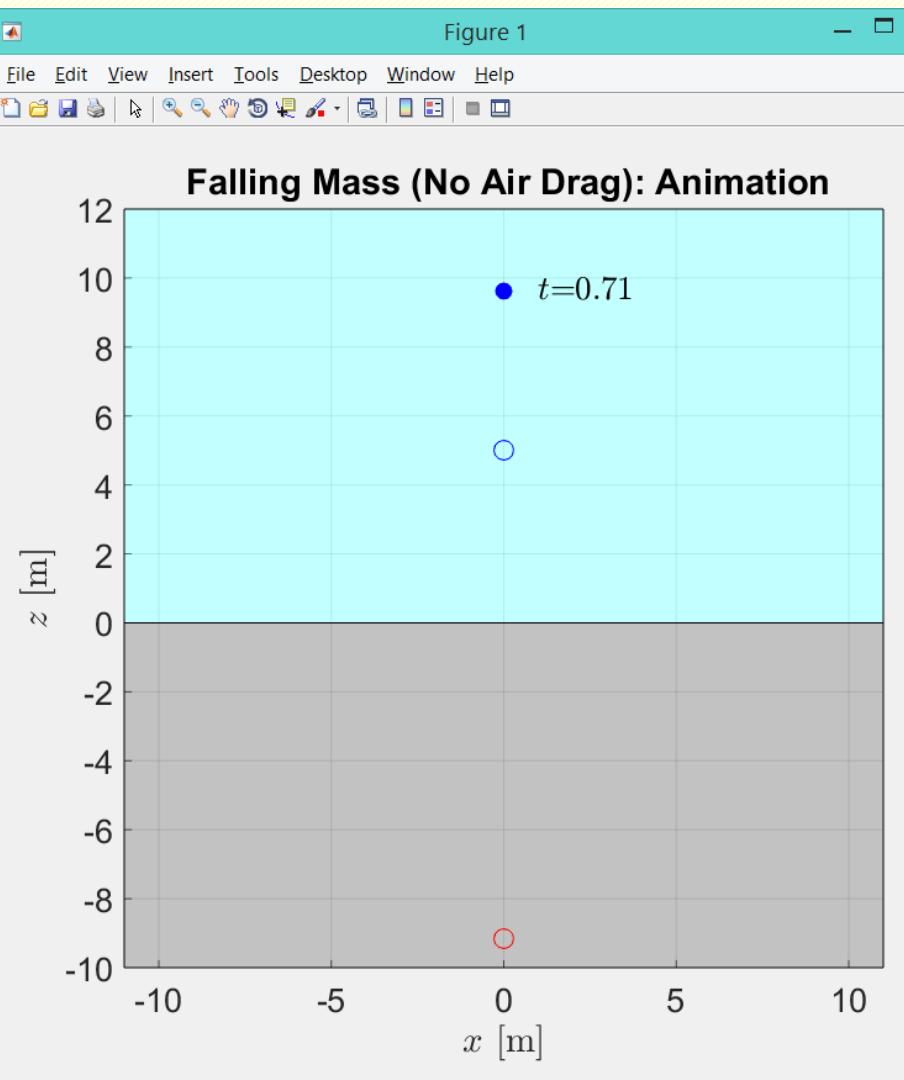
1. NO DRAG !!!
2. Positive 'z' is UP
3. Results (States) are in the 'zz' matrix.
4. Use 'size(zz)' to know the dimension.
5. 'xdot' Function **MUST** return a column vector!
6. Initial conditions are in the 'column' format.
7. Ask a question: WHEN the mass crosses the  $z=0$  level?

# **FALLING MASS:**

## **ANIMATION EXAMPLE-1**

### **(SINGLE MASS, i.e. 2 states task)**

# MATLAB: Animation Examples

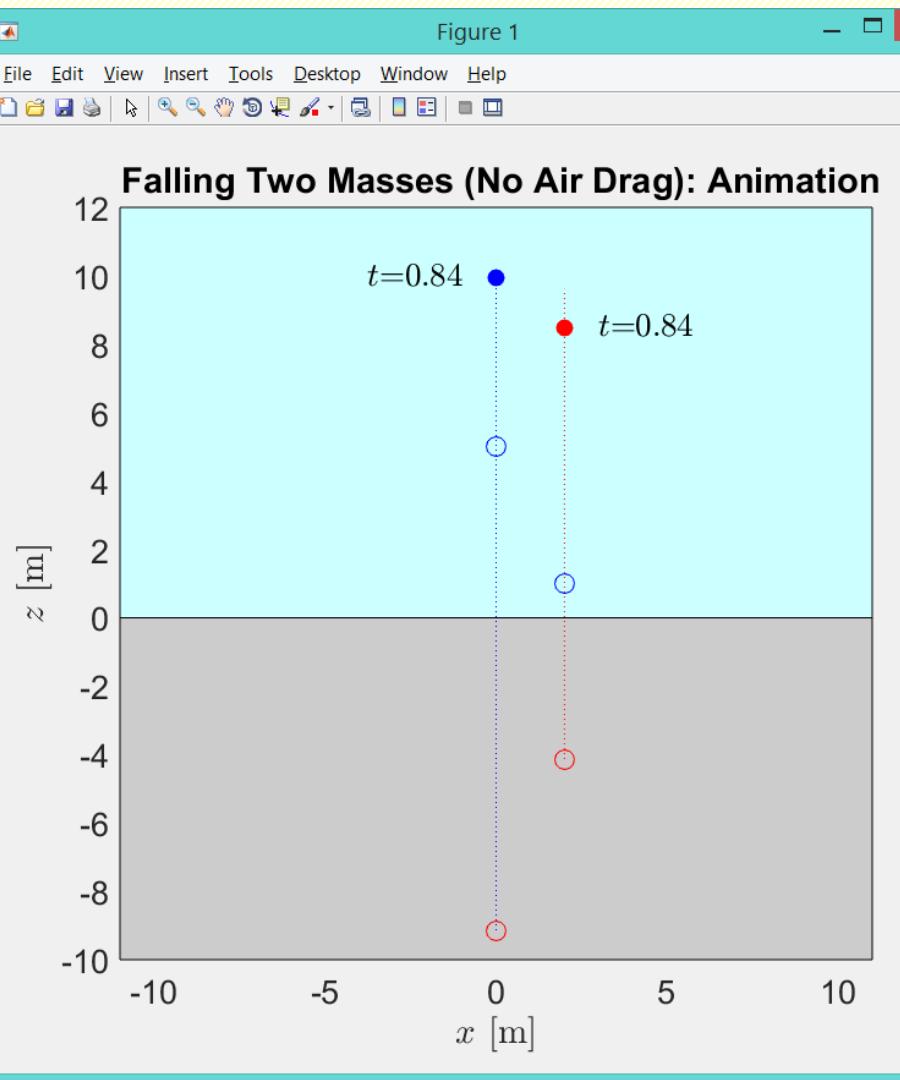


# **FALLING MASSES:**

## **ANIMATION EXAMPLE-2**

### **(TWO MASSES, i.e. 2x2 states task)**

# MATLAB: Animation Examples

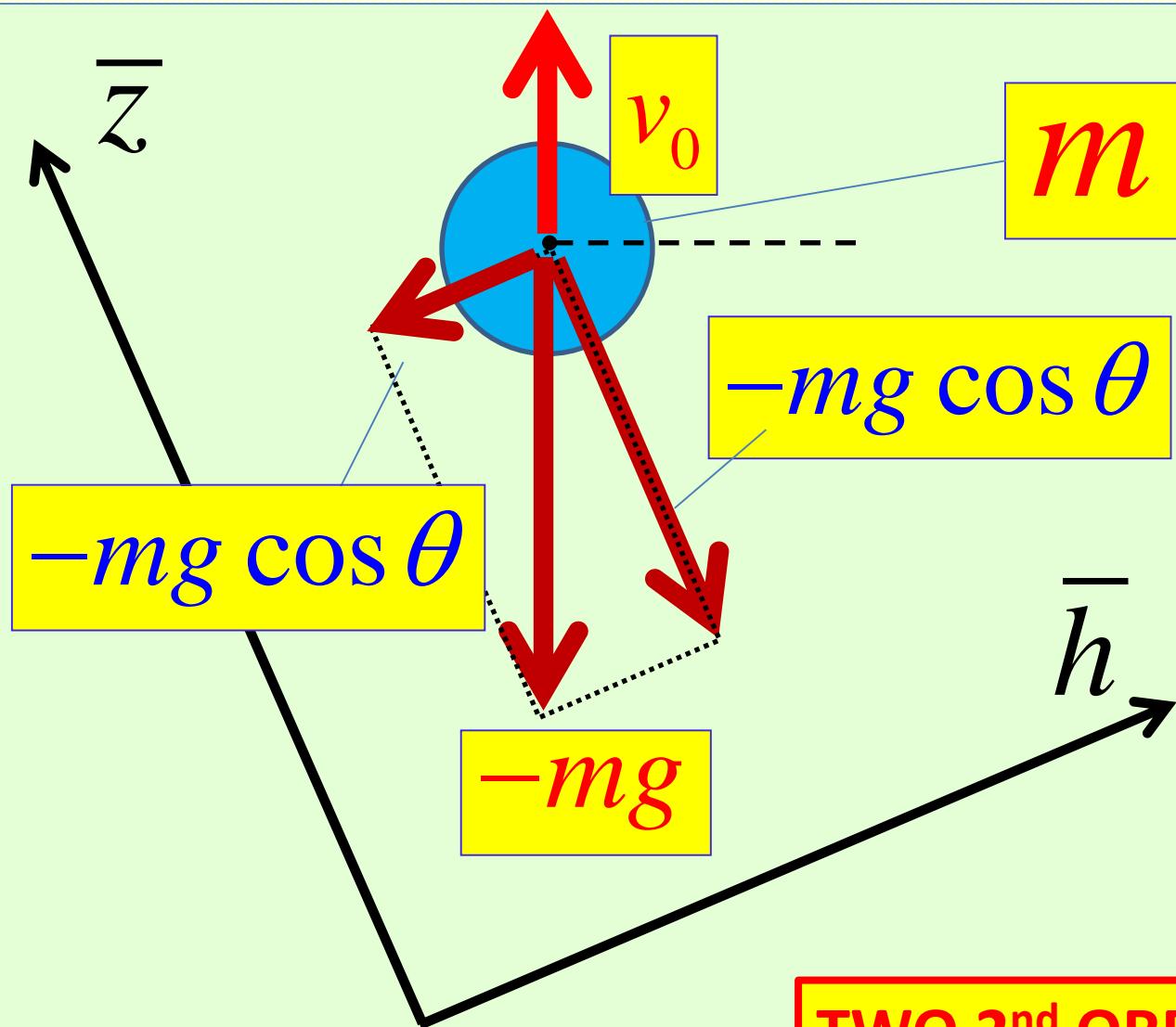


```
%% Basic solution/animation script:  
% Designed by Prof P.M.Trivailo (C) 2019  
%-----  
t=[0:0.005:1]*3;  
v0=10; z0=5; v02=13; z02=1;  
  
fm_xdot = @(t, x) ([x(2); -9.81]);  
  
[tt,zz]=ode45(fm_xdot,t,[z0; v0]);  
[tt2,zz2]=ode45(fm_xdot,t,[z02; v02]);  
  
g=line('XData',0,'YData',z0,...  
    'Marker','.', 'MarkerSize',36);  
g2=line('XData',2,'YData',z0,...  
    'Marker','.', 'MarkerSize',36, 'Color','r');  
  
axis([-11 11 -10 12]); grid on;  
  
for i=1:length(tt)  
    set(g, 'YData',zz(i,1));  
    set(g2, 'YData',zz2(i,1));  
    drawnow;  
    pause(0.01);  
end
```

# **COORDINATE SYSTEMS:**

## **CAN OTHER COORDINATE SYSTEM BE USED?**

# Modelling a Falling Mass: inclined CS!



EOM:

$$\left\{ \begin{array}{l} m\ddot{\bar{z}} = \sum \vec{F}_{\bar{z}} \\ m\ddot{\bar{h}} = \sum \vec{F}_{\bar{h}} \end{array} \right.$$

$$\left\{ \begin{array}{l} m\ddot{\bar{z}} = -mg \cos \theta \\ m\ddot{\bar{h}} = -mg \sin \theta \end{array} \right.$$

$$\left\{ \begin{array}{l} \ddot{\bar{z}} = -g \cos \theta \\ \ddot{\bar{h}} = -g \sin \theta \end{array} \right.$$

TWO 2<sup>nd</sup> ORDER DIFF EQS!!!



# **MODELLING:**

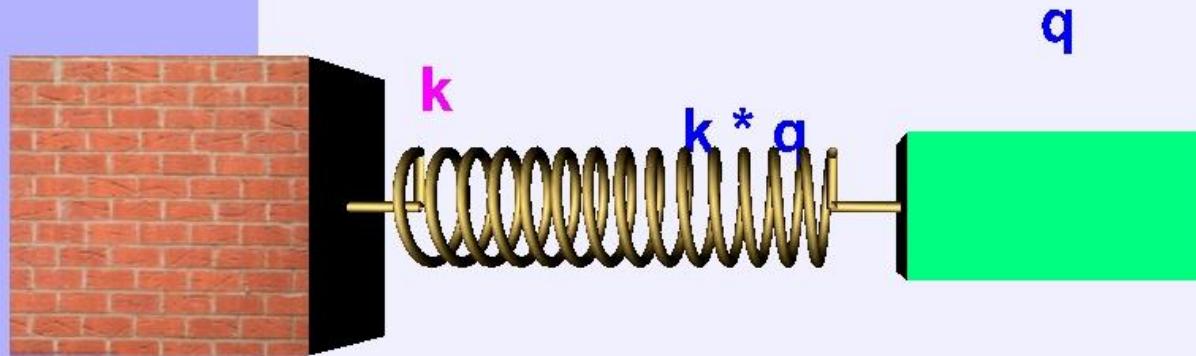
## **ONE-DOF SYSTEM EXAMPLE**

### **illustrated in Virtual Reality**

# One-DOF mass-spring system: Derivation of EOM using Newton's Second Law & Free-Body Diagrams (FBDs).

# 1-DOF System: Static Equilibrium

[VR Model](#)

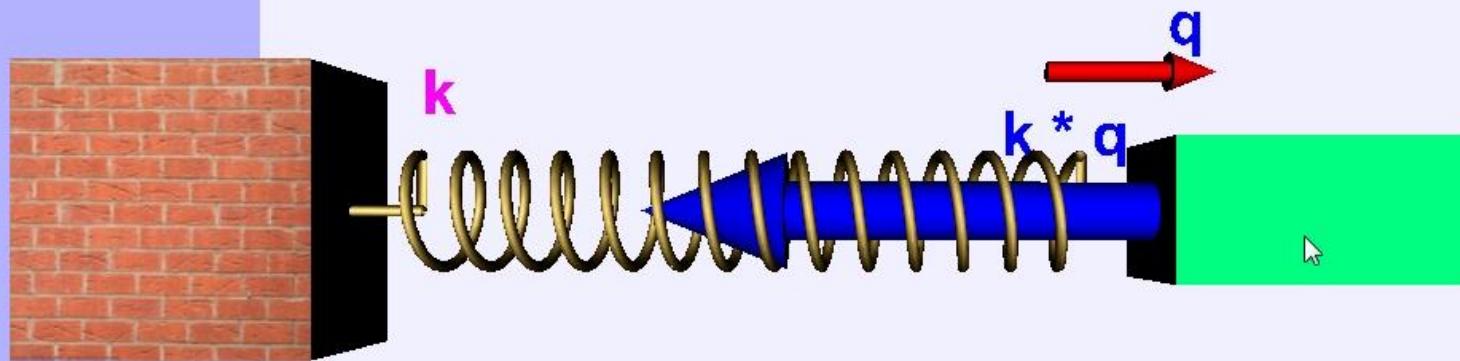


RMIT, SAMME  
Copyright P.M.Trivailo March-2013

To use sensors PLACE POINTER OVER



# 1-DOF System: Disturbed

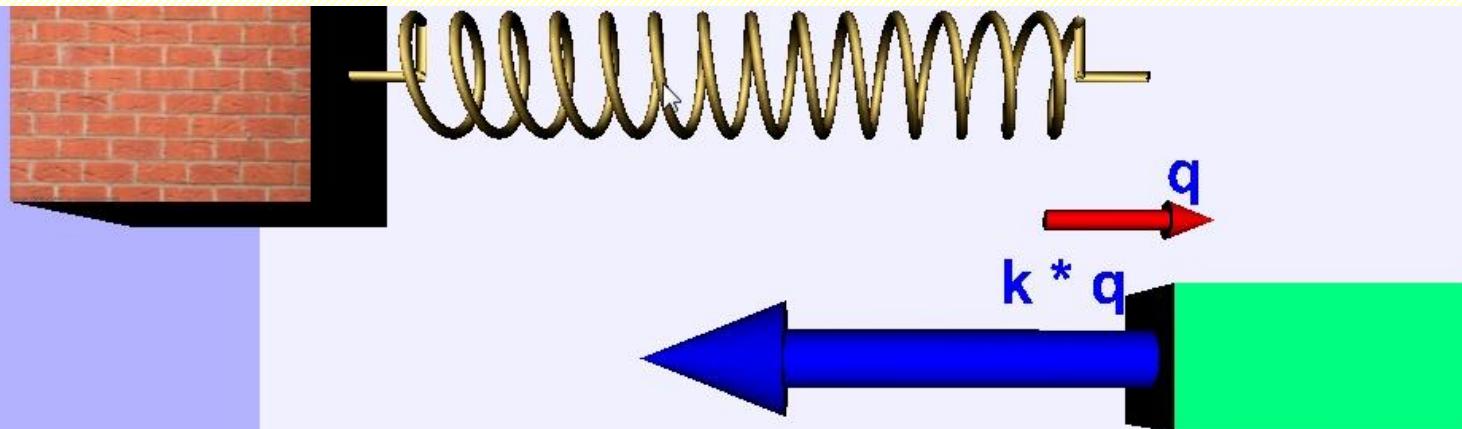


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Press + Drag to CHANGE "q"



# 1-DOF System: Constraints Removed

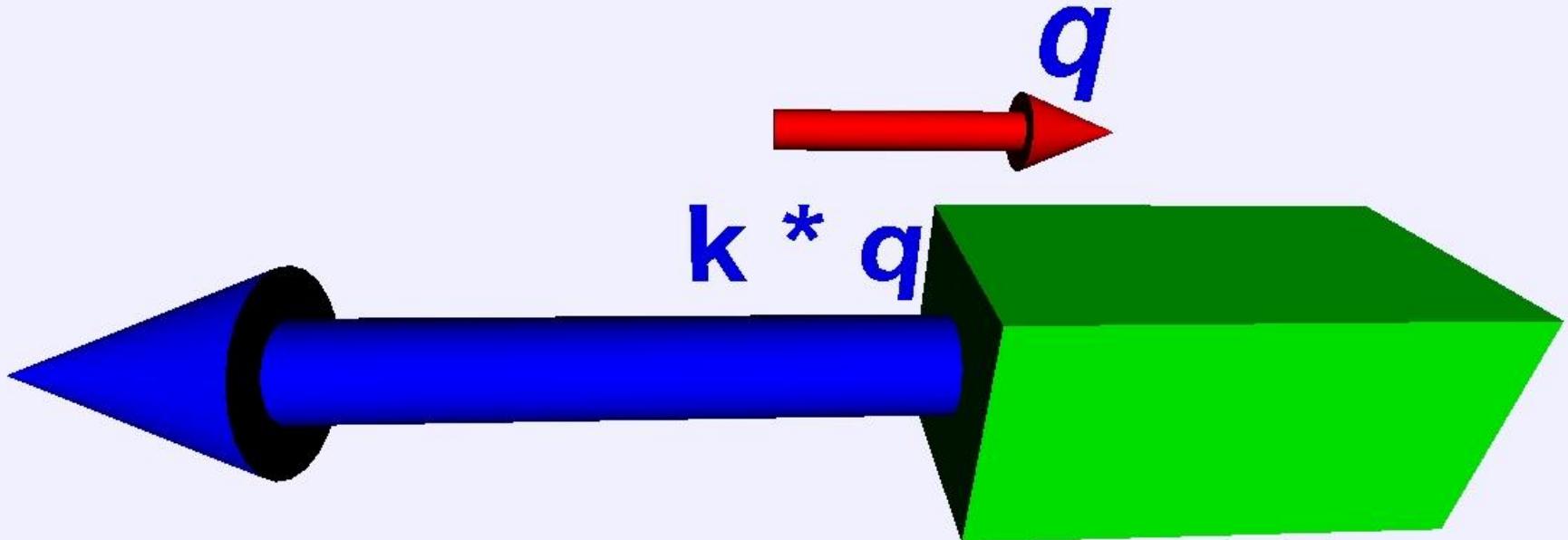


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To use sensors PLACE POINTER OVER



# 1-DOF System: Free-Body Diagram



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To use sensors PLACE POINTER OVER



$$m\mathbf{a} = \sum \mathbf{F}$$



$$m\ddot{q} = -kq$$

!!!!!!

**CORE TECHNIQUE**

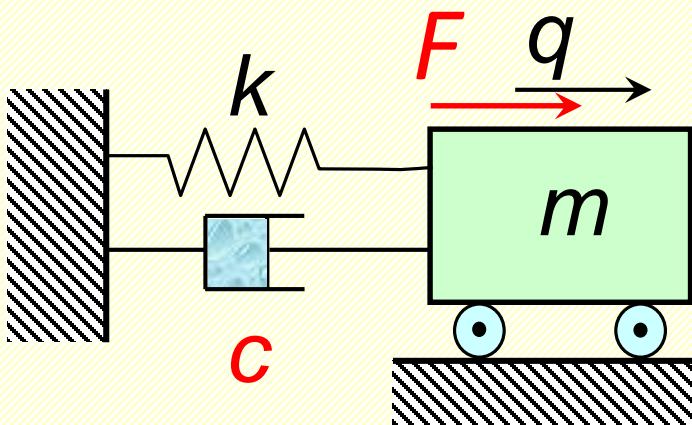
**IN THIS COURSE:**

**NUMERICAL SOLUTION,**

**ILLUSTRATED**

**WITH MASS-SPRING EXAMPLE**

# 1-DOF System: Free-Body Diagram



EXCITATION FORCE & DAMPING CAN ALSO BE ADDED.  
RESULTANT Equation of Motion (EOM) IS:

$$m\ddot{q} + c\dot{q} + kq = F$$

LET US CONVERT IT IN THE STATE-SPACE FORM:

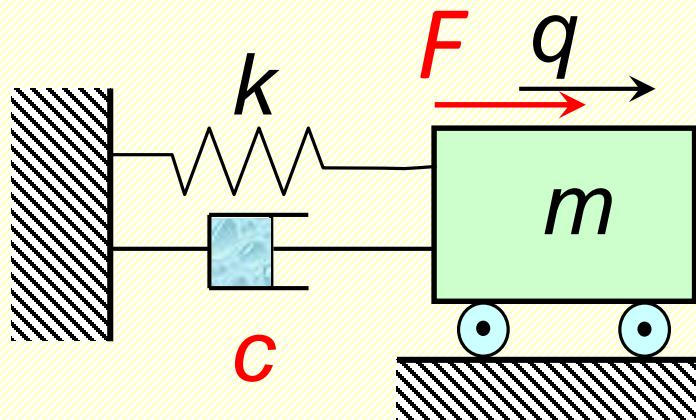
If  $x_1 = q$  and  $x_2 = \dot{q}$       then       $\dot{x}_1 = x_2$ .

Also, the EOM of the mass-damper-spring system can be written as:

$$\ddot{q} = -\frac{k}{m}q - \frac{c}{m}\dot{q} + \frac{F}{m} \quad \text{or} \quad \dot{x}_2 = -\frac{k}{m}x_1 - \frac{c}{m}x_2 + \frac{1}{m}F$$

$$\begin{Bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{Bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{c}{m} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \end{Bmatrix} + \begin{Bmatrix} 0 \\ \frac{1}{m} \end{Bmatrix} F$$

# 1-DOF System: Free-Body Diagram



EXCITATION FORCE & DAMPING CAN ALSO BE ADDED.  
RESULTANT Equation of Motion (EOM) IS:

$$m\ddot{q} + c\dot{q} + kq = F$$

EOM IN THE STATE-SPACE MATRIX FORM:

$$\begin{Bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{Bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{c}{m} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \end{Bmatrix} + \begin{Bmatrix} 0 \\ \frac{1}{m} \end{Bmatrix} F$$

OR (vector format of the same):

$$\dot{\mathbf{x}} = A\mathbf{x} + B\mathbf{u}, \quad \mathbf{x} = \begin{Bmatrix} x_1 \\ x_2 \end{Bmatrix} = \begin{Bmatrix} q \\ \dot{q} \end{Bmatrix}, \quad A = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{c}{m} \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix}$$

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (no annotations)

```
%% MASS-SPRING-DAMPER SYSTEM EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2019
% Feature: ALL COMMANDS ARE IN ONE FILE!!!
%
m=10; k=100; c=10;
% Initial Conditions:
q0=3; % m
q_dot0=15; % m/s
tmax=6; % s
t=[0:0.01:1]*tmax;
A=[ 0 1; -k/m -c/m]; B=[0; 1/m]; F=0;
mck_xdot_anonymous = @(t, x) A*x+B*F;
[tt,xx]=ode45(mck_xdot_anonymous,t,[q0; q_dot0]);
plot(tt,xx(:,1),'LineWidth',3,'Color',[0 0.5 1]);
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$q$ [m]', 'Interpreter', 'LaTeX');
str1='\bf Free Vibration of Mass-Damper-Spring System: Time History ';
str2=sprintf('(m=%g kg; c=%g N*s/m; k=%g N/m)',m,c,k);
title([str1 str2]);
set(gca, 'FontSize',16); set(gcf, 'Position', [240 -50 1200 750]);
```

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (with annotations)

```
%% MASS-SPRING-DAMPER SYSTEM EXAMPLE  
% Designed by Prof P.M.Trivailo (C) 2019  
% Feature: ALL COMMANDS ARE IN ONE FILE!!!  
%
```

```
m=10; k=100; c=10;  
% Initial Conditions:  
q0=3; % m  
q_dot0=15; % m/s  
tmax=6; % s  
t=[0:0.01:1]*tmax;
```

1.

Input of the data

```
A=[0 1; -k/m -c/m]; B=[0; 1/m]; F=0;  
mck_xdot_anonymous = @(t, x) A*x+B*F;  
[tt, xx]=ode45(mck_xdot_anonymous, t, [q0; q_dot0]);
```

2.

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$$

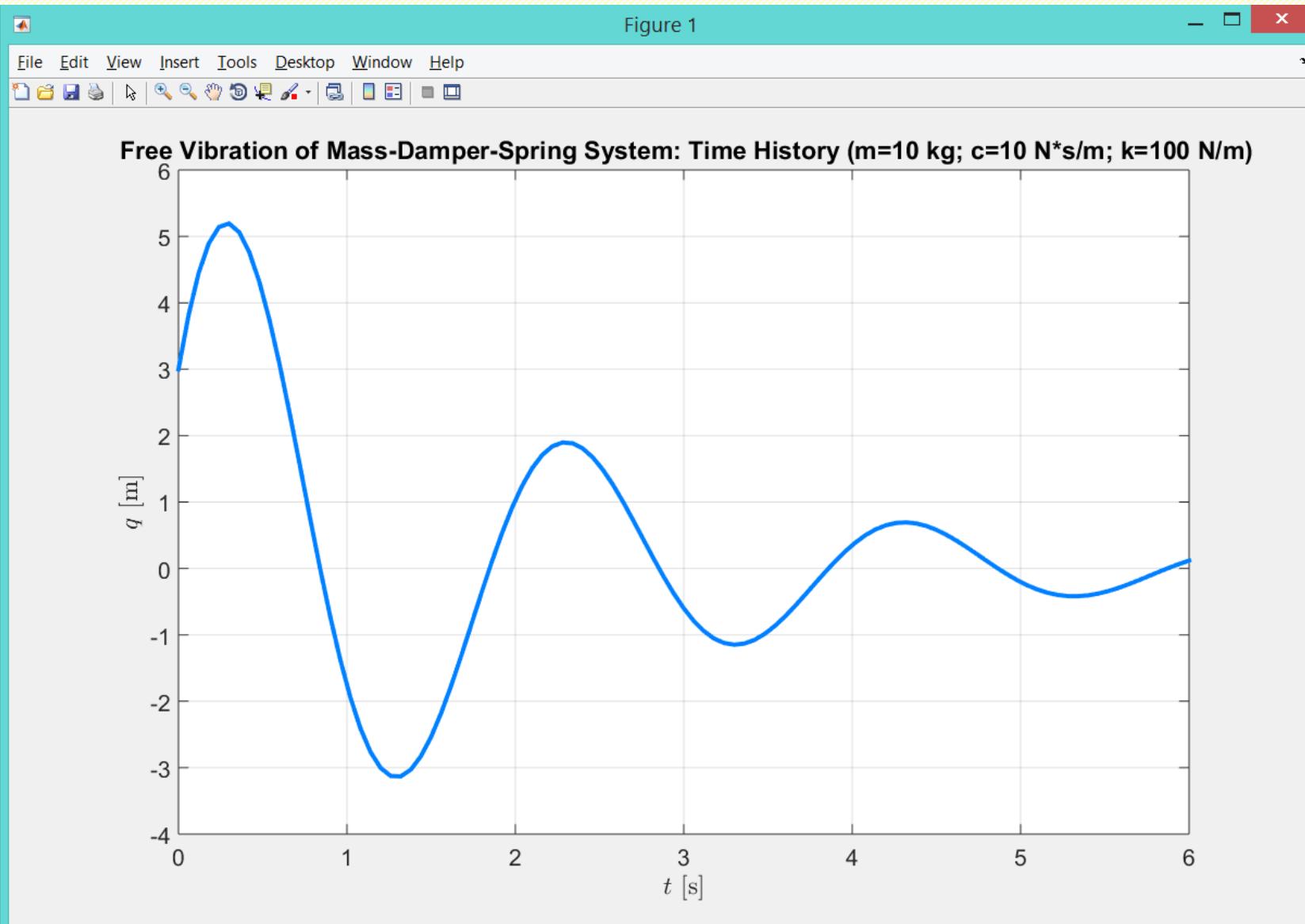
```
plot(tt,xx(:,1), 'LineWidth', 3, 'Color', [0 0.5 1]);  
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');  
ylabel('$q$ [m]', 'Interpreter', 'LaTeX');  
str1='\\bf Free Vibration of Mass-Damper-Spring System: T';  
str2=sprintf(' (m=%g kg);  
title([str1 str2]);  
set(gca, 'FontSize', 16);
```

4.

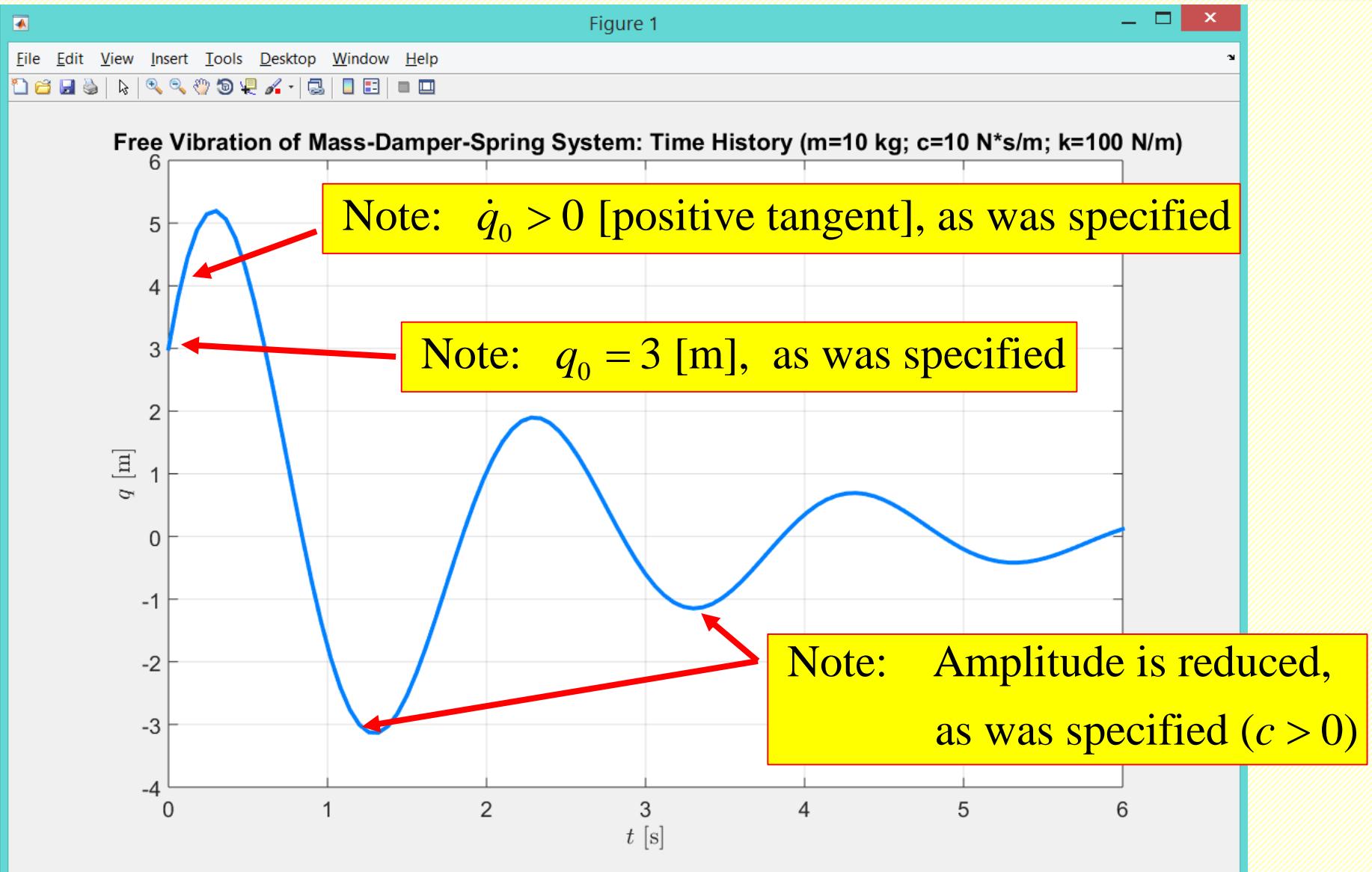
Plotting results

3. Calling `ode45` procedure !

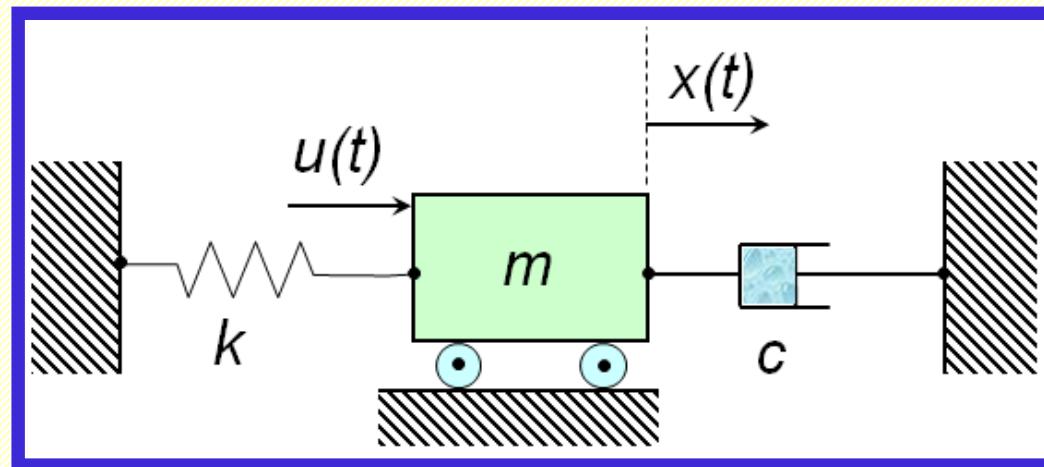
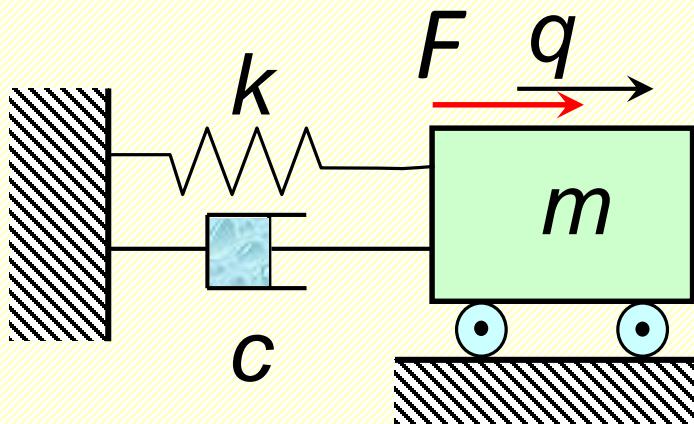
# Output of the MATLAB script



# Output of the MATLAB script (annotated)



# Some Comments:



1. Mass, damper, stiffness arrangements.
2. Adding springs in parallel/sequence & combination.
3. Initial Conditions – must be a vector!
4. Inspect dimensions of the results.
5. Which option to take: One-file or two-files?
6. Best choice: analytical, numerical and/or symbolic?

# One-DOF mass-spring-damper system: ADVANCED CASE: FORCED EXCITATION

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (no annotations)

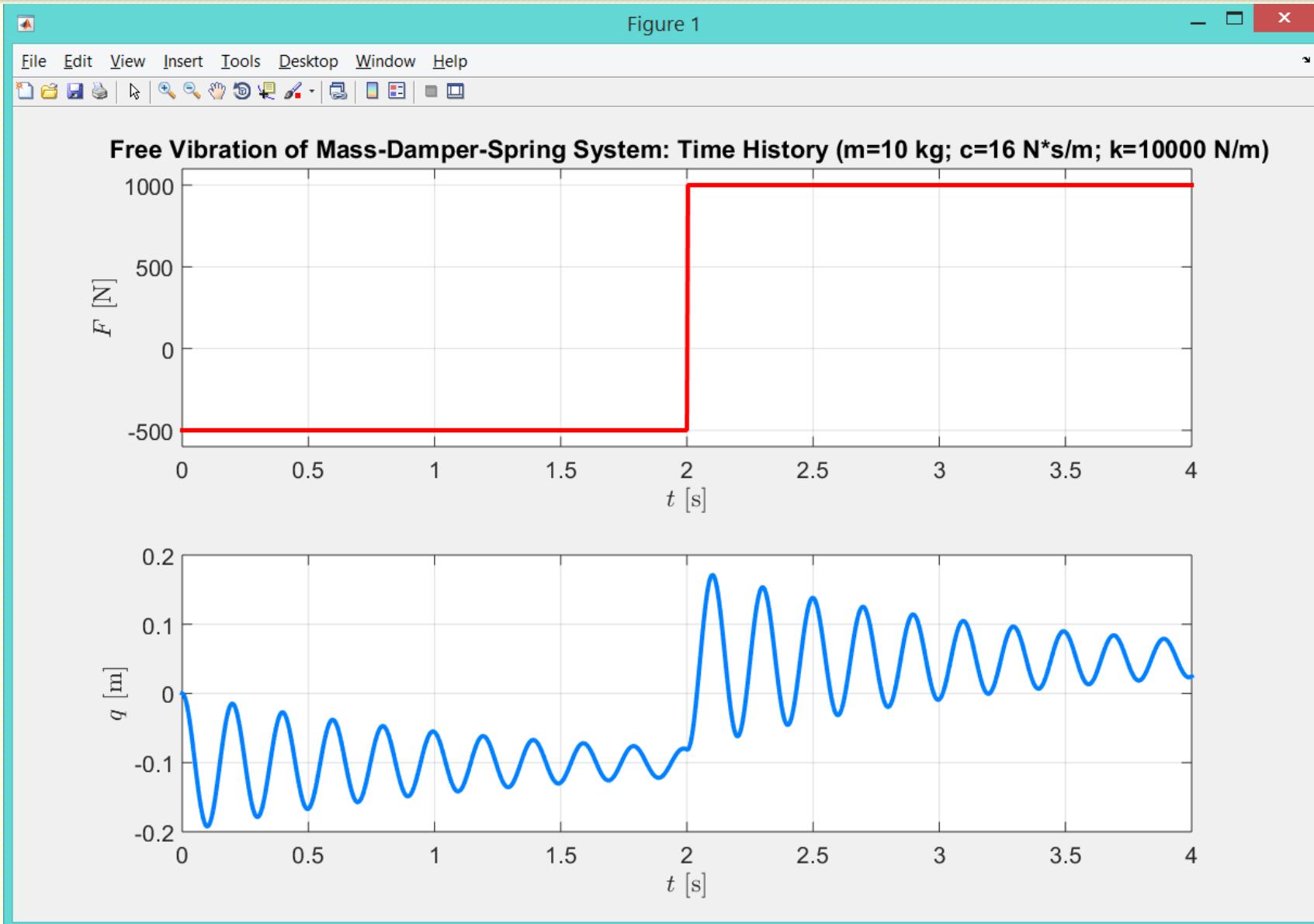
```
%% MASS-SPRING-DAMPER SYSTEM EXAMPLE: FORCED CASE
% Designed by Prof P.M.Trivailo (C) 2019
% Feature: ALL COMMANDS ARE IN ONE FILE!!!
%
clear; close all; clc;
m=10; k=10000; c=16;
% Initial Conditions:
q0=0; % m
q_dot0=0; % m/s
tmax=4; % s
t=[0:0.001:1]*tmax;
A=[0 1; -k/m -c/m]; B=[0; 1/m];
mck_xdot_anonymous = @(t, x) A*x+B*(-1000*(t<=2)+500*(t>2));
F_anonymous = @(t) (-500*(t<=2)+1000*(t>2));
[tt,xx]=ode45(mck_xdot_anonymous,t,[q0; q_dot0]);
%
```

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (no annotations)

```
% Continuation of the script
%-----
subplot(2,1,1);
plot(t,F_anonymous(t), 'LineWidth',3, 'Color','r');
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$F$ [N]', 'Interpreter', 'LaTeX');
axis([0 tmax -600 1100]);
set(gca, 'FontSize',16);
%-----
str1=' \bf Free Vibration of Mass-Damper-Spring System: Time History ';
str2=sprintf(' (m=%g kg; c=%g N*s/m; k=%g N/m)',m,c,k);
title([str1 str2]);
%-----
subplot(2,1,2);
plot(tt,xx(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);
grid on; xlabel('$t$ [s]', 'Interpreter', 'LaTeX');
ylabel('$q$ [m]', 'Interpreter', 'LaTeX');
set(gca, 'FontSize',16);
set(gcf,'Position',[ 240 -50 1200 750]);
```

# Output of the MATLAB script

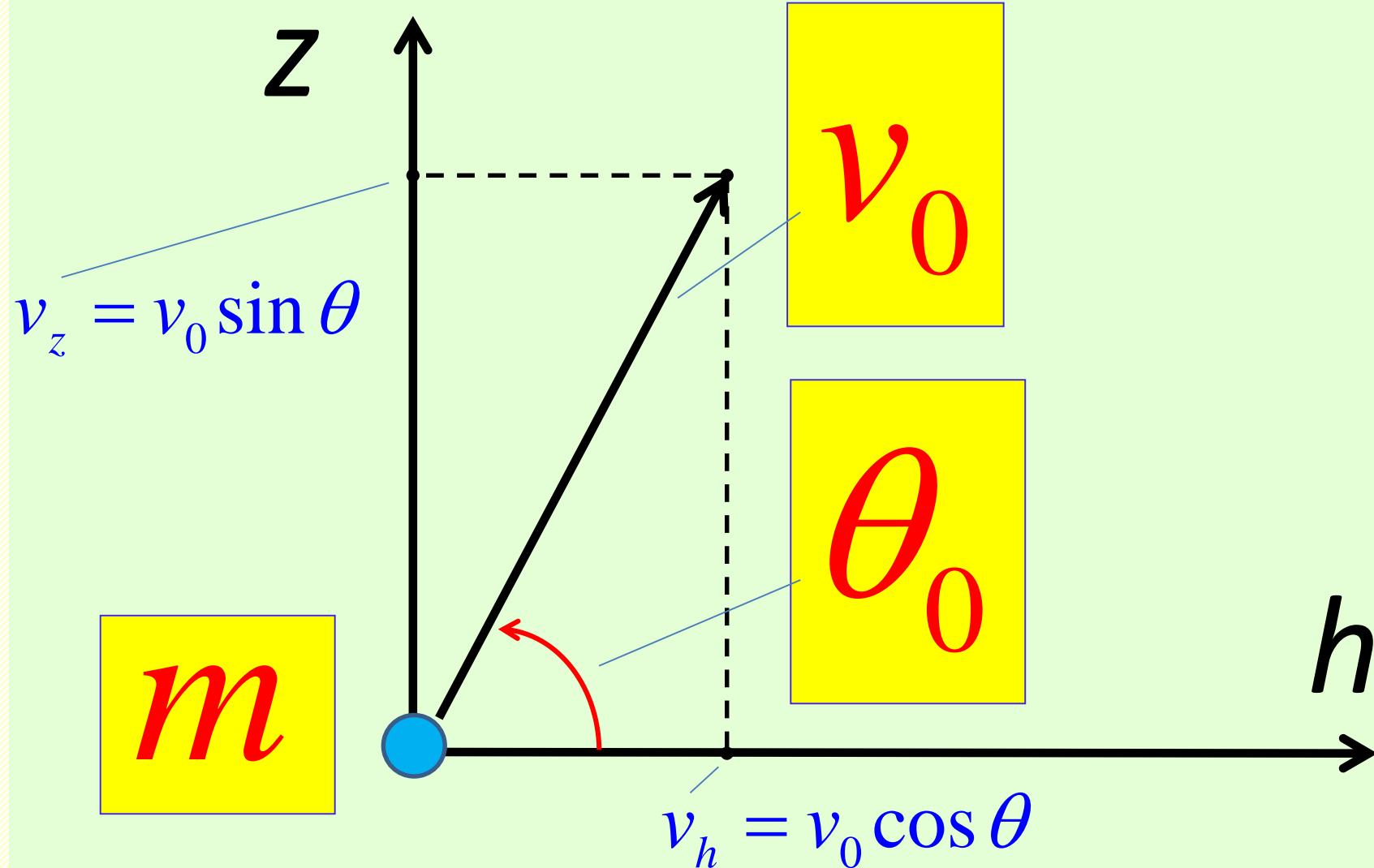




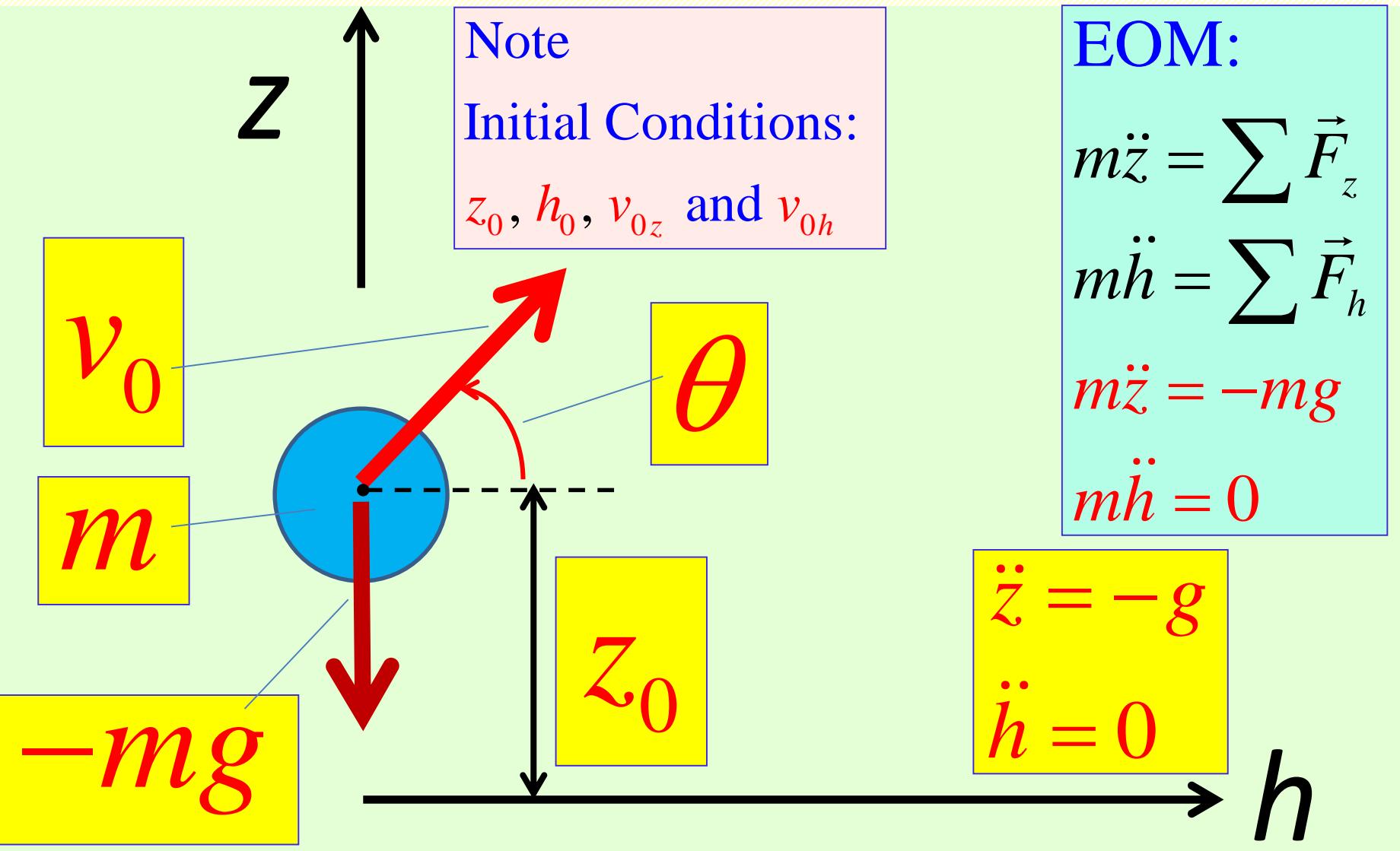
# **PROJECTILE MOTION:**

# **Numerical Solutions**

# Case Study: Definitions



# Modelling a Projectile: No Air-Resistance



# Modelling a Projectile: EOM

$$\ddot{z} = -g$$

Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

$$\left\{ \begin{array}{l} \dot{x}_1 = x_2 \\ \ddot{x}_1 = \ddot{z} \end{array} \right.$$

then

# Modelling a Projectile: EOM

$$\ddot{z} = -g$$

then

$$\dot{x}_2 = -g$$

Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

# Modelling a Projectile: EOM

$$\ddot{z} = -g$$

then

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -g$$

Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

then

# Modelling a Projectile: EOM

$$\ddot{h} = 0$$

$$\left\{ \begin{array}{l} \dot{x}_3 = x_4 \\ \ddot{h} = 0 \end{array} \right.$$

then

Let us introduce  
new variables:

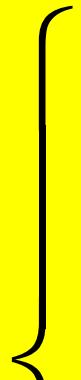
$$x_3 = h$$

$$x_4 = \dot{h}$$

# Modelling a Projectile: EOM

$$\ddot{h} = 0$$

then



$$\dot{x}_4 = 0$$

Let us introduce  
new variables:

$$x_3 = h$$

$$x_4 = \dot{h}$$

# Modelling a Projectile: EOM

$$\ddot{h} = 0$$

then

$$\dot{x}_3 = x_4$$

$$\dot{x}_4 = 0$$

Let us introduce  
new variables:

$$x_3 = h$$

$$x_4 = \dot{h}$$

# Modelling a Projectile: EOM

$$\ddot{z} = -g$$

$$\ddot{h} = 0$$

then  
then

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -g \\ \dot{x}_3 = x_4 \\ \dot{x}_4 = 0 \end{cases}$$

then

Let us introduce  
new variables:

$$x_1 = z$$

$$x_2 = \dot{z}$$

Let us introduce  
new variables:

$$x_3 = h$$

$$x_4 = \dot{h}$$

# IMPORTANT COMMENTS:

$$\ddot{z} = -g$$

$$\ddot{h} = 0$$

Note: YOU SELECT ORDER OF STATES!

1. Always remember definition of states & their selected order !!!

2. Order of right hand terms depends upon the order of states !!!

**IF**

(Example-1)

$$\begin{cases} x_1 = z \\ x_2 = \dot{z} \\ x_3 = h \\ x_4 = \dot{h} \end{cases}$$

**THEN**

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -g \\ \dot{x}_3 = x_4 \\ \dot{x}_4 = 0 \end{cases}$$

# IMPLICATIONS OF ORDER OF STATES:

Note: YOU SELECT  
ORDER OF STATES!

**IF** (Example-1)

$$\begin{cases} x_1 = z \\ x_2 = \dot{z} \\ x_3 = h \\ x_4 = \dot{h} \end{cases}$$

(1) Vector of Initial Conditions  
should be:

**THEN**  $\mathbf{x}_0 = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}_{t=0} = \begin{bmatrix} z_0 \\ v_{0z} \\ h_0 \\ v_{0h} \end{bmatrix}$

(2) Trajectory of the mass is given by  
 $x_3 - x_1$  data (calculated by ode45)

# IMPORTANT COMMENTS:

$$\ddot{z} = -g$$

$$\ddot{h} = 0$$

Note: YOU SELECT ORDER OF STATES!

1. Always remember definition of states & their selected order !!!

2. Order of right hand terms depends upon the order of states !!!

**IF**

(Example-2)

$$\begin{cases} x_1 = z \\ x_2 = h \\ x_3 = \dot{z} \\ x_4 = \dot{h} \end{cases}$$

**THEN**

$$\begin{cases} \dot{x}_1 = x_3 \\ \dot{x}_2 = x_4 \\ \dot{x}_3 = -g \\ \dot{x}_4 = 0 \end{cases}$$

# IMPLICATIONS OF ORDER OF STATES:

Note: YOU SELECT  
ORDER OF STATES!

**IF**  
(Example-2)

$$\begin{cases} x_1 = z \\ x_2 = h \\ x_3 = \dot{z} \\ x_4 = \dot{h} \end{cases}$$

(1) Vector of Initial Conditions  
should be:

**THEN**  $\mathbf{x}_0 = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}_{t=0} = \begin{bmatrix} z_0 \\ h_0 \\ v_{0z} \\ v_{0h} \end{bmatrix}$

(2) Trajectory of the mass is given by  
 $x_2 - x_1$  data (calculated by ode45)

# IMPORTANT COMMENTS:

$$\ddot{z} = -g$$

$$\ddot{h} = 0$$

Note: YOU SELECT ORDER OF STATES!

1. Always remember definition of states & their selected order !!!

2. Order of right hand terms depends upon the order of states !!!

**IF**

(Example-3)

$$\begin{cases} x_1 = h \\ x_2 = z \\ x_3 = \dot{h} \\ x_4 = \dot{z} \end{cases}$$

**THEN**

$$\begin{cases} \dot{x}_1 = x_3 \\ \dot{x}_2 = x_4 \\ \dot{x}_3 = 0 \\ \dot{x}_4 = -g \end{cases}$$

# IMPLICATIONS OF ORDER OF STATES:

Note: YOU SELECT  
ORDER OF STATES!

**IF**

(Example-3)

$$\begin{cases} x_1 = h \\ x_2 = z \\ x_3 = \dot{h} \\ x_4 = \dot{z} \end{cases}$$

(1) Vector of Initial Conditions  
should be:

**THEN**

$$\mathbf{x}_0 = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}_{t=0} = \begin{bmatrix} h_0 \\ z_0 \\ v_{0h} \\ v_{0z} \end{bmatrix}$$

(2) Trajectory of the mass is given by  
 $x_1 - x_2$  data (calculated by ode45)

# IMPORTANT COMMENTS:

$$\ddot{z} = -g$$

$$\ddot{h} = 0$$

Note: YOU SELECT ORDER OF STATES!

1. Always remember definition of states & their selected order !!!

2. Order of right hand terms depends upon the order of states !!!

**IF**

(Example-4)

$$\begin{cases} x_1 = h \\ x_2 = \dot{h} \\ x_3 = z \\ x_4 = \dot{z} \end{cases}$$

**THEN**

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = 0 \\ \dot{x}_3 = x_4 \\ \dot{x}_4 = -g \end{cases}$$

# IMPLICATIONS OF ORDER OF STATES:

Note: YOU SELECT  
ORDER OF STATES!

**IF** (Example-4)

$$\begin{cases} x_1 = h \\ x_2 = \dot{h} \\ x_3 = z \\ x_4 = \dot{z} \end{cases}$$

(1) Vector of Initial Conditions  
should be:

**THEN**  $\mathbf{x}_0 = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}_{t=0} = \begin{bmatrix} h_0 \\ v_{0h} \\ z_0 \\ v_{0z} \end{bmatrix}$

(2) Trajectory of the mass is given by  
 $x_1 - x_3$  data (calculated by ode45)

!!!!!!

**CORE TECHNIQUE**

**IN THIS COURSE:**

**NUMERICAL SOLUTION,**

**ILLUSTRATED**

**WITH PROJECTILE EXAMPLE**

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (no annotations)

```
%% PROJECTILE (NO DRAG) EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2019
th=45*pi/180; % red      ^ z
v0=10;          % m/s      |
z0=0; h0=0      % m      +-----> h
tmax=2; t=[0:0.01:1]*tmax;
v0h=v0*cos(th); v0z=v0*sin(th);
pr_xdot = @(t, x) ([x(2); -9.81; x(4); 0]);
[tt,zz]=ode45(pr_xdot,t,[z0; v0z; h0; v0h]);
plot(zz(:,3), zz(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);
grid on; axis equal; xlabel('$h$ [m]', 'Interpreter', 'LaTeX');
ylabel('$z$ [m]', 'Interpreter', 'LaTeX');
title('\bf Projectile (No Air Drag): Time History');
set(gca, 'FontSize',18); hold on;
g=line('XData',h0,'YData',z0,'Marker','.', 'MarkerSize',48);
for i=1:length(tt),
    set(g, 'XData',zz(i,3), 'YData',zz(i,1)); drawnow; pause(0.01);
end
```

# SOLUTION: Numerical (!!!) Method

## MATLAB SCRIPT (annotated)

```
%% PROJECTILE (NO DRAG) EXAMPLE
% Designed by Prof P.M.Trivailo (C) 2019
th=45*pi/180; % red
v0=10; % m/s
z0=0; h0=0 % m
tmax=2; t=[0:0.01:1]*tmax;
v0h=v0*cos(th); v0z=v0*sin(th);

pr xdot = @(t, x) ([x(2); -9.81; x(4); 0]);
[tt,zz]=ode45(pr_xdot,t,[z0; v0z; h0; v0h]);

plot(zz(:,3), zz(:,1), 'LineWidth',3, 'Color',[0 0.5 1]);
grid on; axis equal; xlabel('\$h\$ [m]', 'Interpreter', 'LaTeX');
ylabel('\$z\$ [m]', 'Interpreter', 'LaTeX');
title('\bf Projectile (No Air Drag): Time Hi');
set(gca, 'FontSize',18); hold on;
g=line('XData',h0, 'YData',z0, 'Marker', '.', 'MarkerSize', 48);
for i=1:length(tt)
    set(g, 'XData', z
end
```

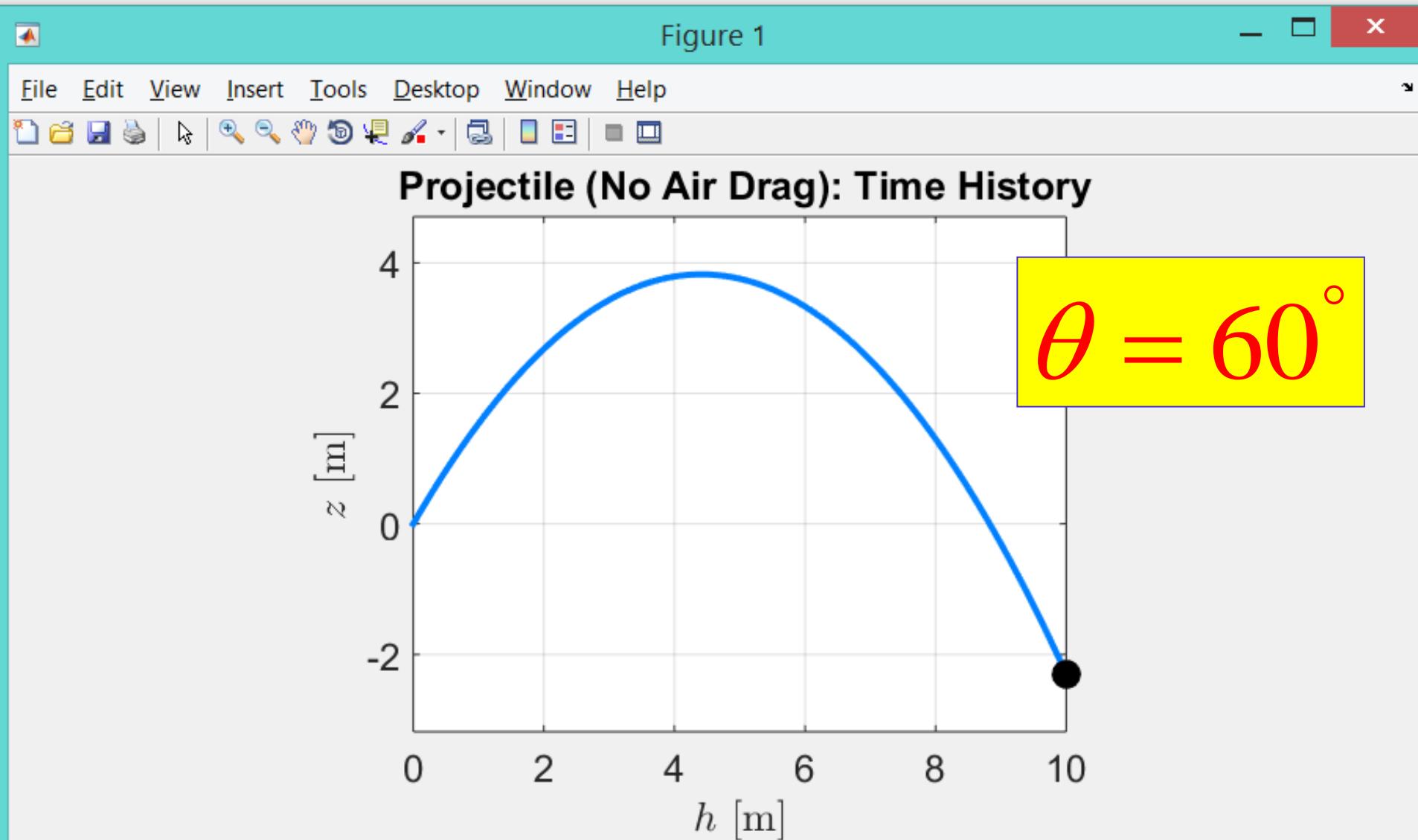
1. Input of the data

2.  $\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -g \\ \dot{x}_3 = x_4 \\ \dot{x}_4 = 0 \end{cases}$

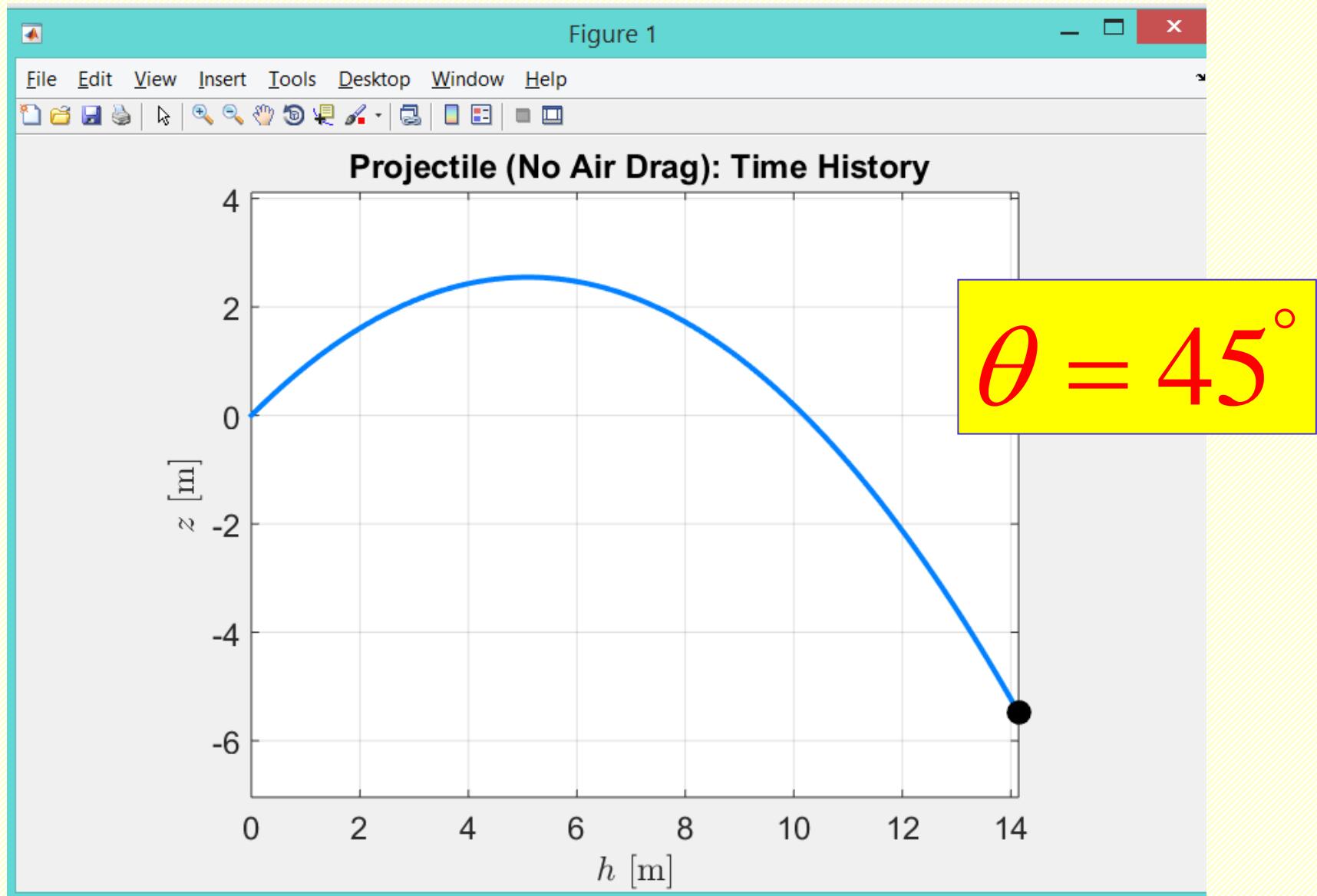
3. Calling ode45 procedure !

4. Plotting results

# Output of the MATLAB script [0-2 sec]

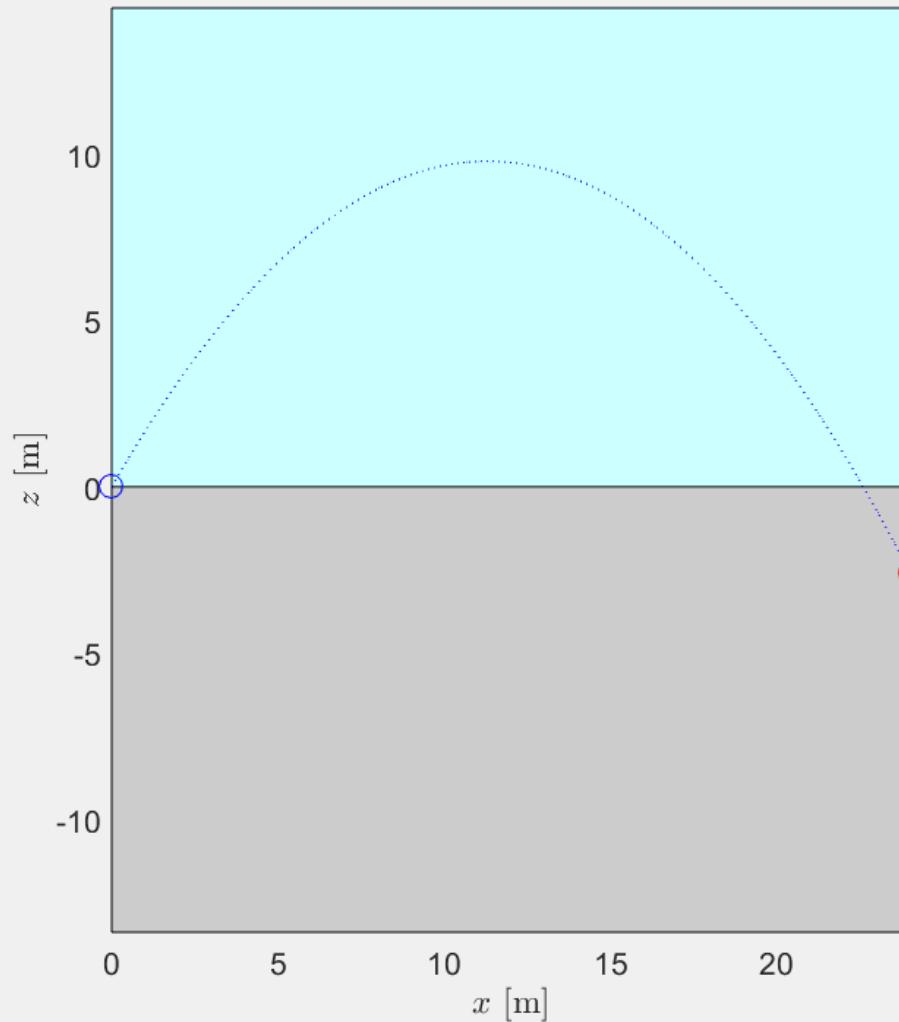


# Output of the MATLAB script [0-2 sec]



# Animation of the Projectile: Advanced Script

Projectile (No Air Drag): Animation [ $v_0=16 \text{ m/s}$ ;  $\alpha=60^\circ$ ]



# Tennis as Projectile Motion: DEMO in VR



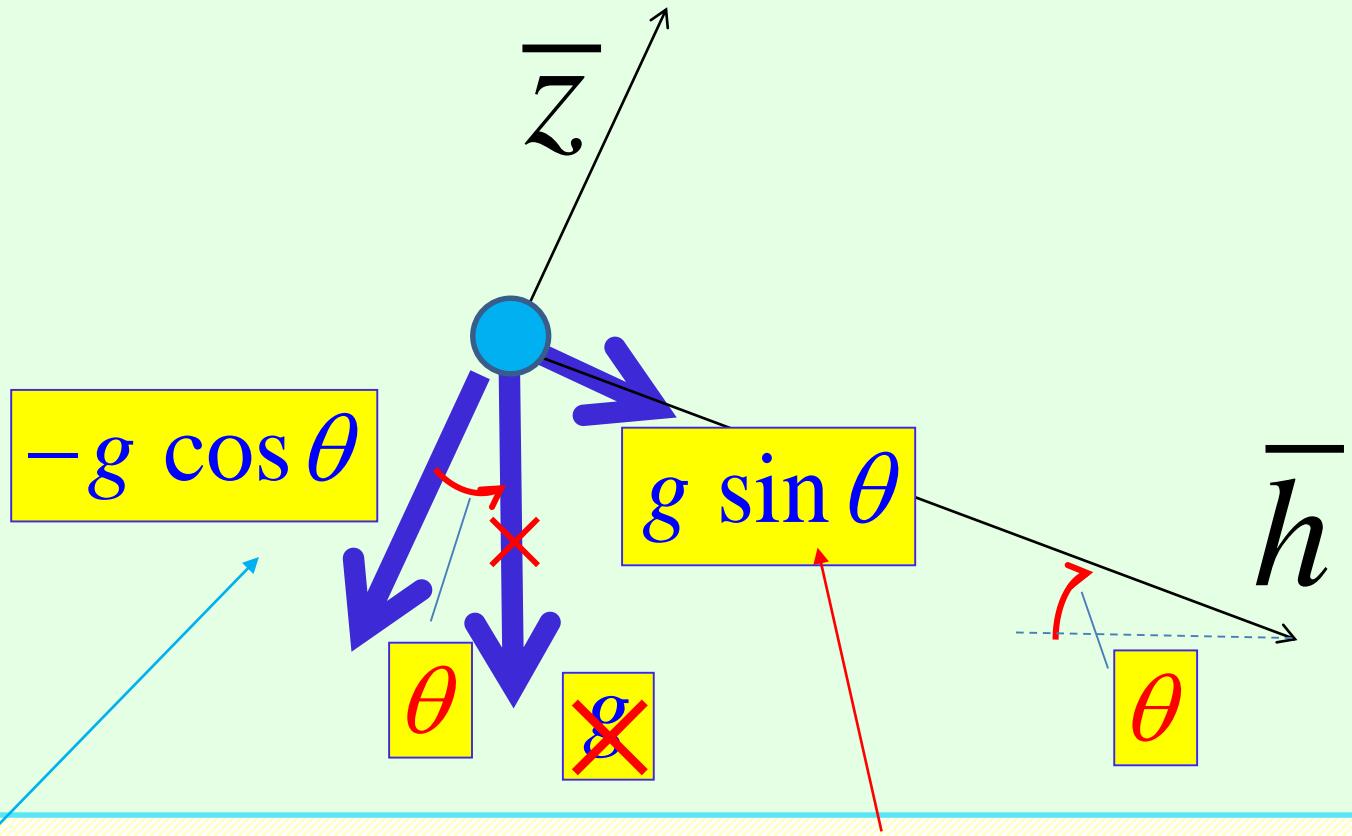
# Tennis as Projectile Motion: DEMO in VR



# **PROJECTILE:**

## **INCLINED CARTESIAN COORDINATE SYSTEM**

# Hint for Assignment-1: Incline



Contributes to  
acceleration along  
 $\bar{z}$

Contributes to  
acceleration along  
 $\bar{h}$

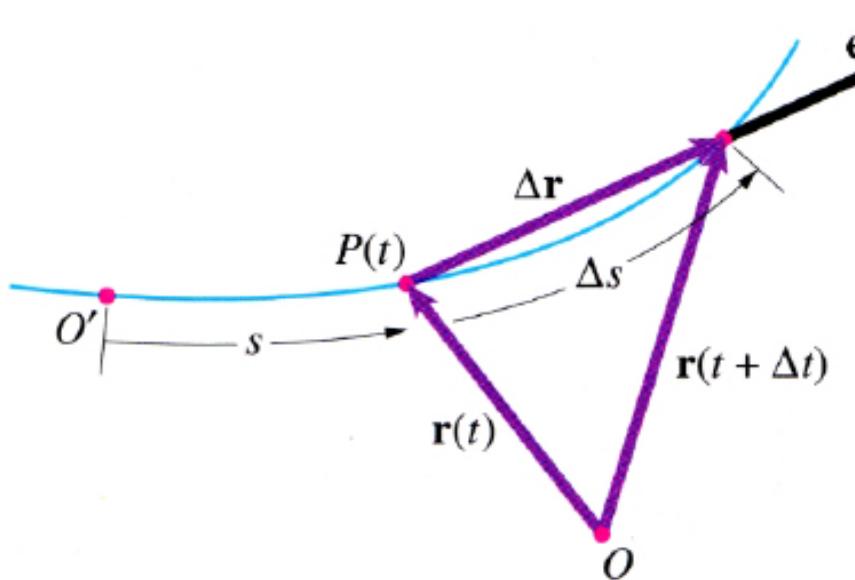
# **PROJECTILE:**

## **“NORMAL” & “TANGENTIAL”**

## **COORDINATE SYSTEMS**

# Normal & Tangential Coordinates

## Curvilinear Motion: Normal & Tangential Coord



$$\mathbf{v} = v \mathbf{e}_t = \frac{ds}{dt} \mathbf{e}_t$$

$$\mathbf{a} = \frac{d\mathbf{v}}{dt} = \frac{dv}{dt} \mathbf{e}_t + v \frac{d\mathbf{e}_t}{dt}$$

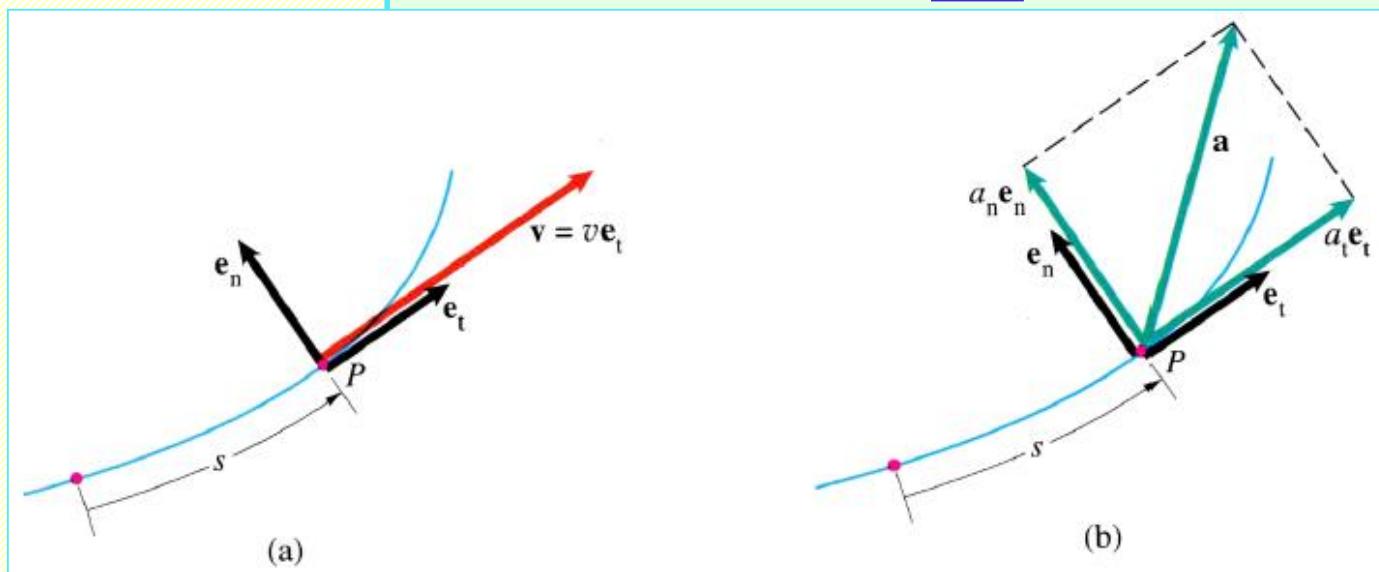
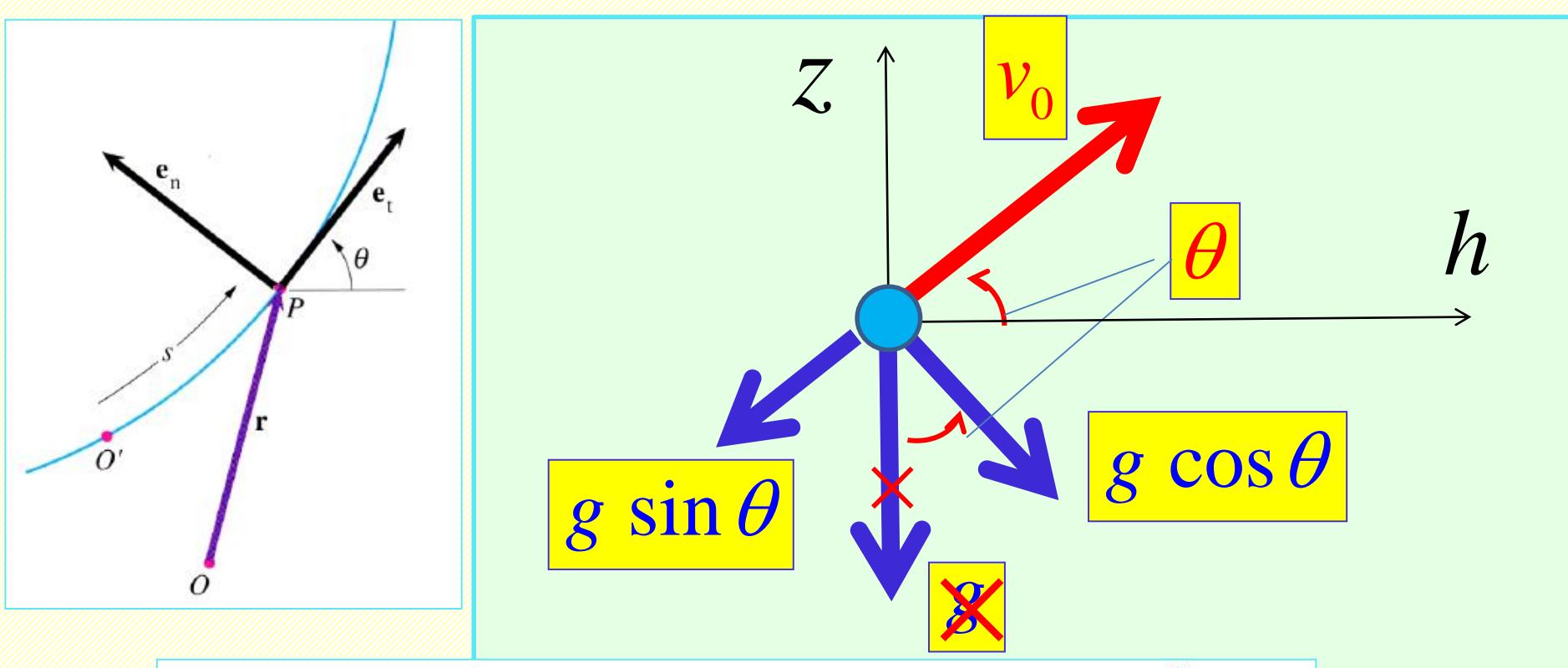
$$\frac{d\mathbf{e}_t}{dt} = \frac{d\theta}{dt} \mathbf{e}_n$$

Normal acceleration

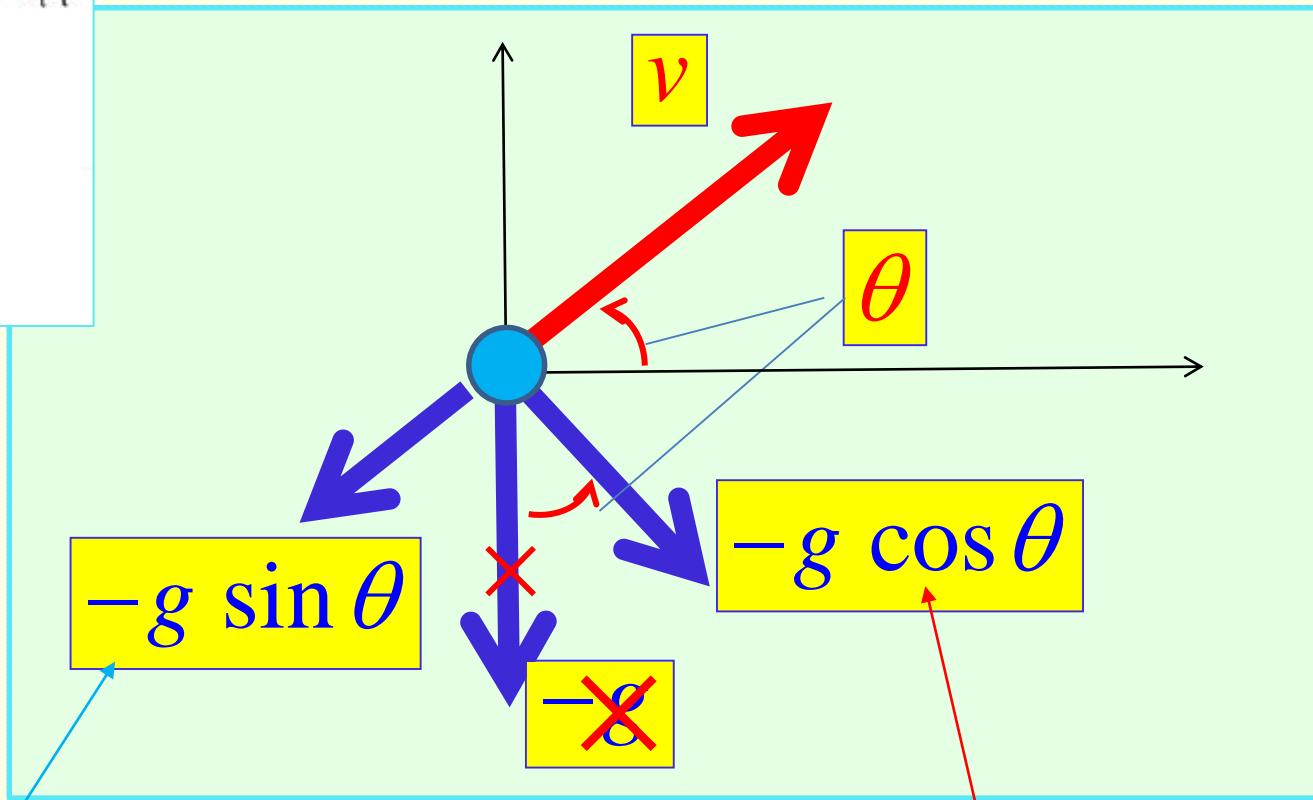
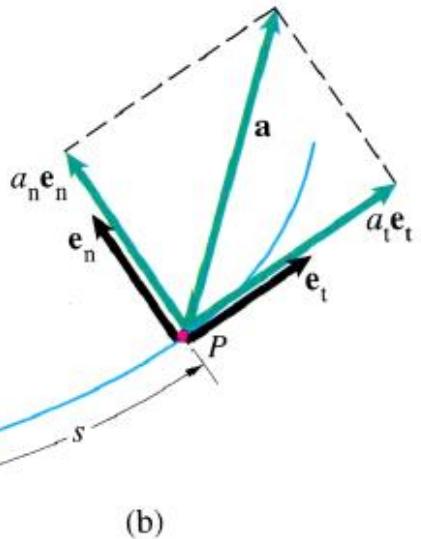
$$\mathbf{a} = \frac{dv}{dt} \mathbf{e}_t + v \frac{d\theta}{dt} \mathbf{e}_n =$$

Tangential acceleration

$$= \boxed{\frac{dv}{dt}} \mathbf{e}_t + \boxed{\frac{v^2}{\rho}} \mathbf{e}_n$$



# Hint for Assignment-1: $\rho$



Contributes to  
tangential acceleration

$$a_t = dv/dt$$

Contributes to  
normal acceleration

$$|a_n| = v^2/\rho$$

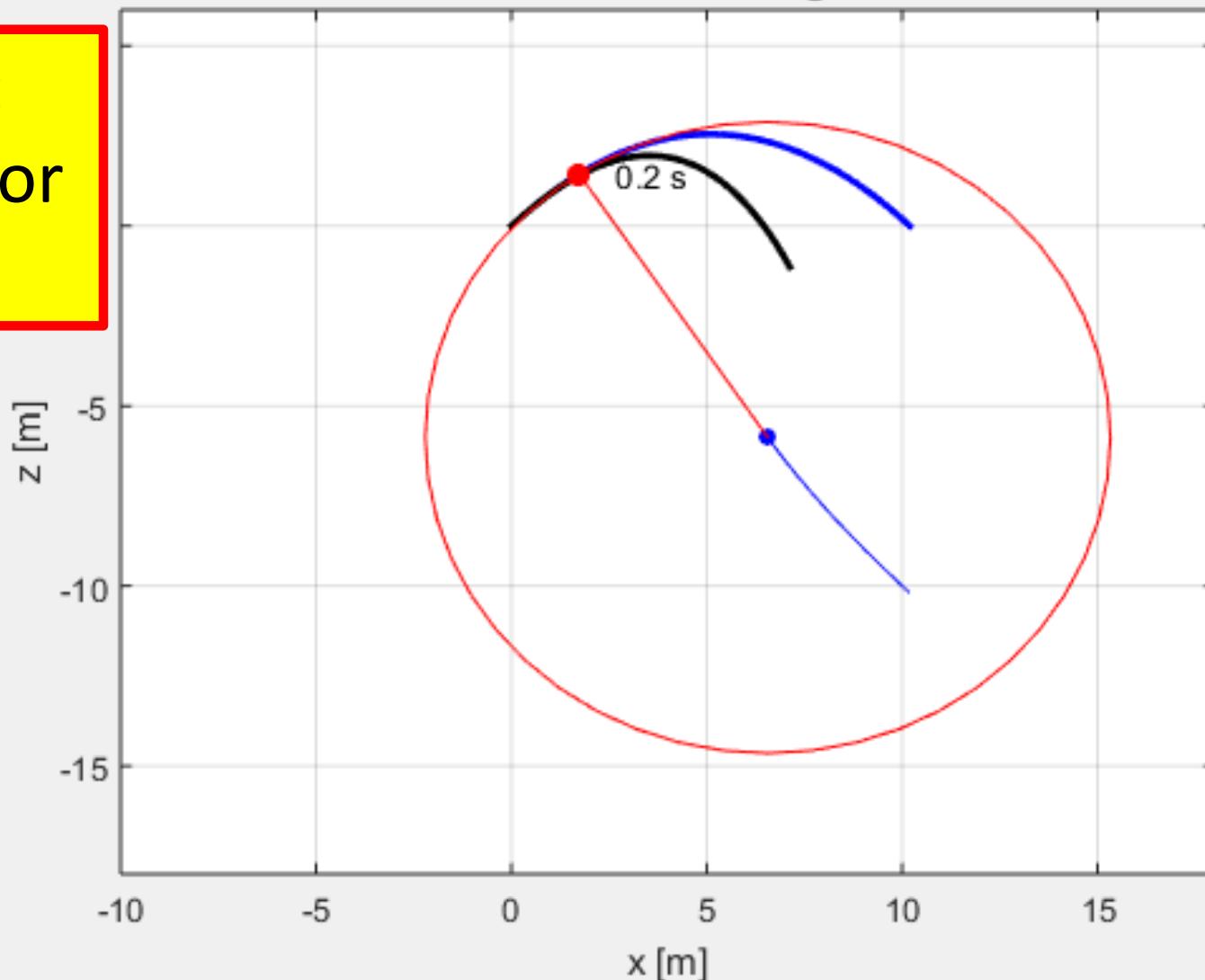
# **PROJECTILE: “NORMAL” & “TANGENTIAL” COORDINATE SYSTEMS: PMT ANIMATION DEMO**

# Instantaneous Centre of Rotation

**Animation:**

Snap shot for  
 $t=0.2 \text{ s}$

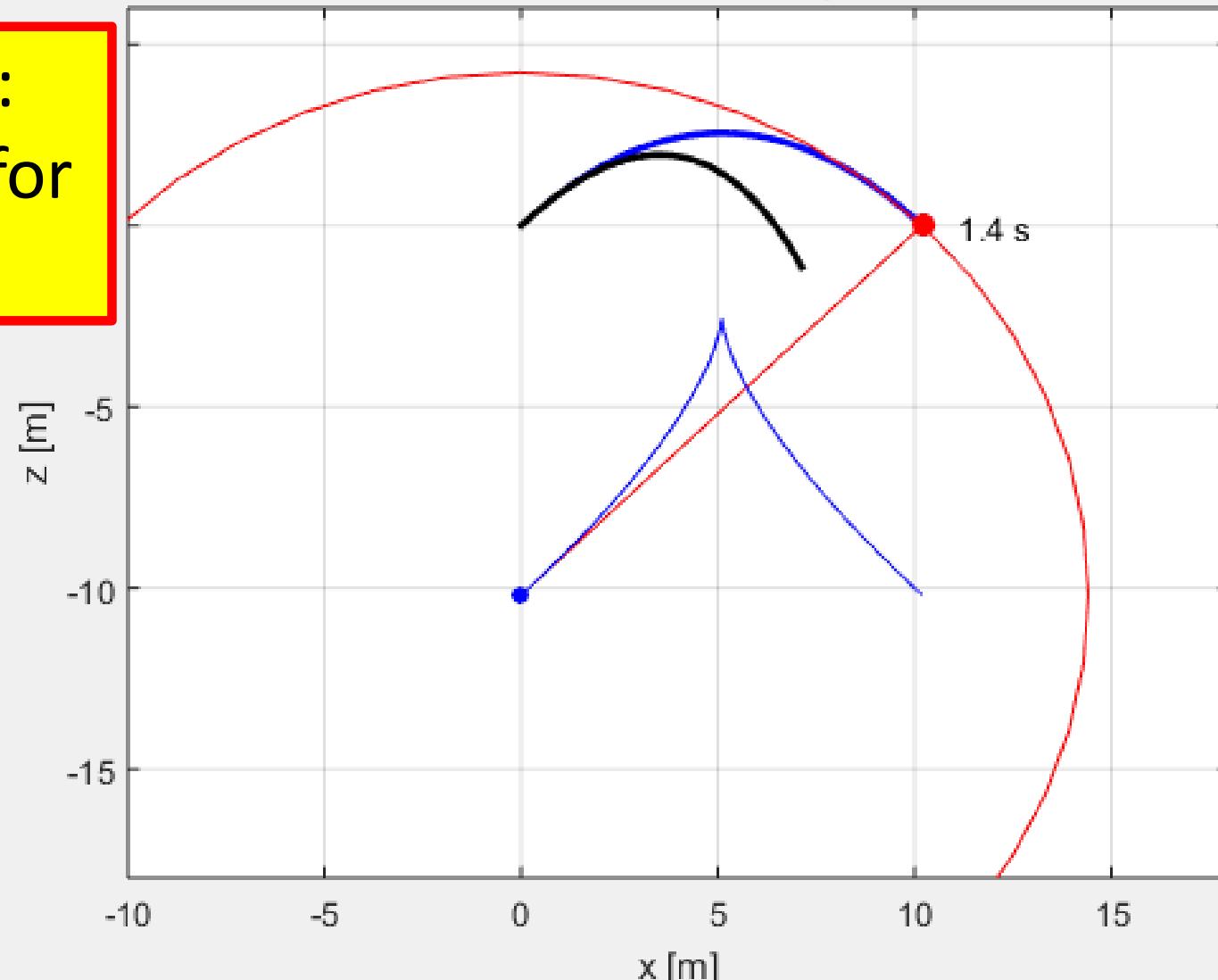
Numerical Solution using ODE45



# Instantaneous Centre of Rotation

**Animation:**  
Snap shot for  
 $t=1.4 \text{ s}$

Numerical Solution using ODE45



# **PROJECTILE:**

## **TWO-FILES SOLUTION**

### **(“Main” & “x\_dot” Files)**

# IMPORTANT COMMENTS:

$$\ddot{h} = 0$$

$$\ddot{z} = -g$$

Note: Let Us SELECT  
FOLLOWING ORDER OF STATES:

1. We always remember  
definition of states &  
their selected order !!!

2. Order of right hand terms  
depends upon the order of  
states !!!

**IF**  $\left\{ \begin{array}{l} x_1 = h \\ x_2 = \dot{h} \\ x_3 = z \\ x_4 = \dot{z} \end{array} \right.$

(Example-4)



**THEN**

$$\left\{ \begin{array}{l} \dot{x}_1 = x_2 \\ \dot{x}_2 = 0 \\ \dot{x}_3 = x_4 \\ \dot{x}_4 = -g \end{array} \right.$$

# IMPLICATIONS OF ORDER OF STATES:

Note: IF WE SELECT THE  
FOLLOWING ORDER OF STATES:

**IF** (Example-4)

$$\begin{cases} x_1 = h \\ x_2 = \dot{h} \\ x_3 = z \\ x_4 = \dot{z} \end{cases}$$

(1) Vector of Initial Conditions  
should be:

**THEN**

$$\mathbf{x}_0 = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}_{t=0} = \begin{bmatrix} h_0 \\ v_{0h} \\ z_0 \\ v_{0z} \end{bmatrix}$$

(2) Trajectory of the mass is given by  
 $x_1 - x_3$  data (calculated by ode45)

# Solving Projectile Task, using ODE

```
1      %% PMT PROJECTILE SIMPLE EXAMPLE
2      % Designed by Prof P.M.Trivailo
3      % (c) 2013
4      close('all'); clear; clc;
5      global g m coeff
6
7      m=10;
8      g=9.81;
9      v0=10;
10     coeff=0.8; % F=coeff*Vsq;
11     theta=45; % deg
12
13     % Useful Calculation
14     theta=theta*pi/180;
15     vx0=v0*cos(theta); vz0=v0*sin(theta);
16     t_fin=(2*v0/g)*sin(theta);
17     tt=[0:0.01:1]*t_fin;
18     x0=[0; vx0; 0; vz0];
19
20     % Solving Task using MATLAB ODE Integration
21     [t_out,x_out] = ode45('projectile_xdot',tt,x0);
22     [t_out2,x_out2] = ode45('projectile_xdot_v_sq',tt,x0);
```

# Solving Projectile Task, using ODE

## Note:

This is an “x\_dot” file for “no air-resistance” case!

```
1 function [x_dot] = projectile_xdot(t, x)
2 % global g
3 %
4 % x(1) = x;
5 % x(2) = vx;
6 % x(3) = y;
7 % x(4) = vy;
8 %
9 x_dot(1,1) = x(2);
10 x_dot(2,1) = 0;
11 x_dot(3,1) = x(4);
12 x_dot(4,1) = -g;
```

# **PROJECTILE:**

## **APPLICATIONS &**

## **DEMOS**

# **ADVANCED EXAMPLE:**

## **Projectile Towards Static Cable with prompting photos**

## Cable System: Man, crossing Mekong River, China, on a high wire



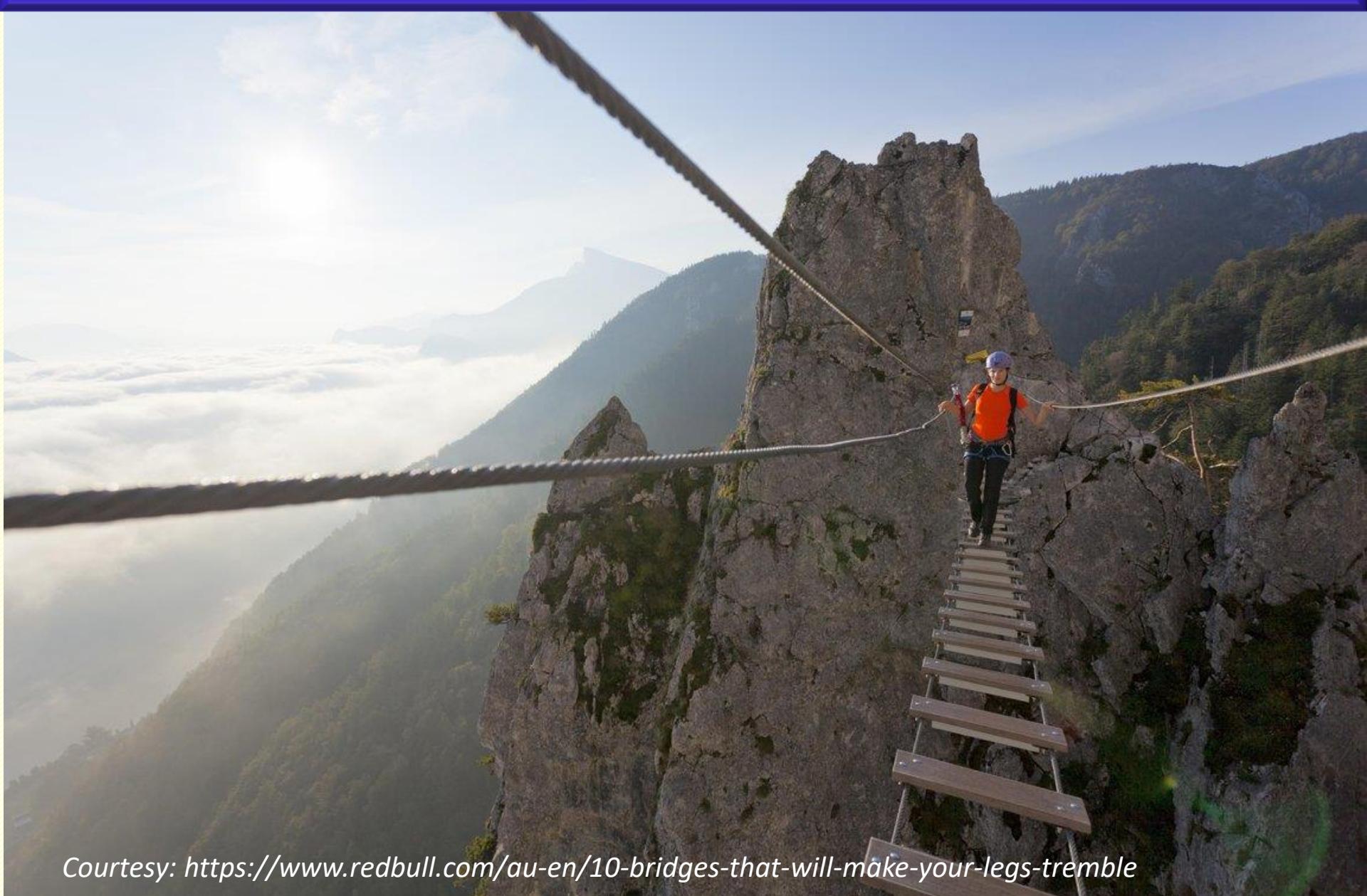
*Courtesy: <https://www.redbull.com/au-en/10-bridges-that-will-make-your-legs-tremble>*

## Cable System: Sky walking, Mt Nimbus, USA



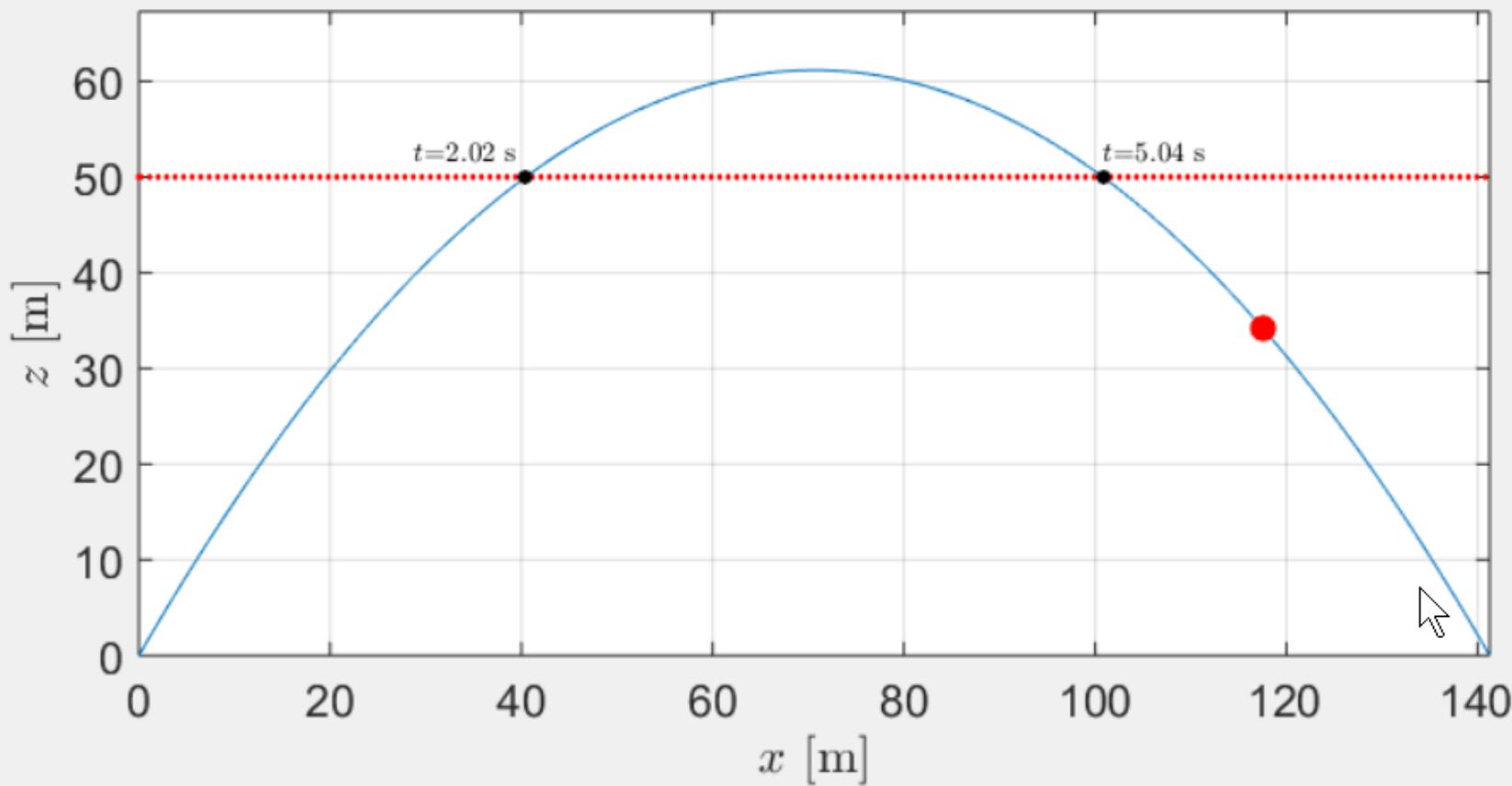
*Courtesy: <https://www.redbull.com/au-en/10-bridges-that-will-make-your-legs-tremble>*

## Cable System: High rope bridge in Austria



*Courtesy: <https://www.redbull.com/au-en/10-bridges-that-will-make-your-legs-tremble>*

# ANIMATED SIMULATION (MATLAB):

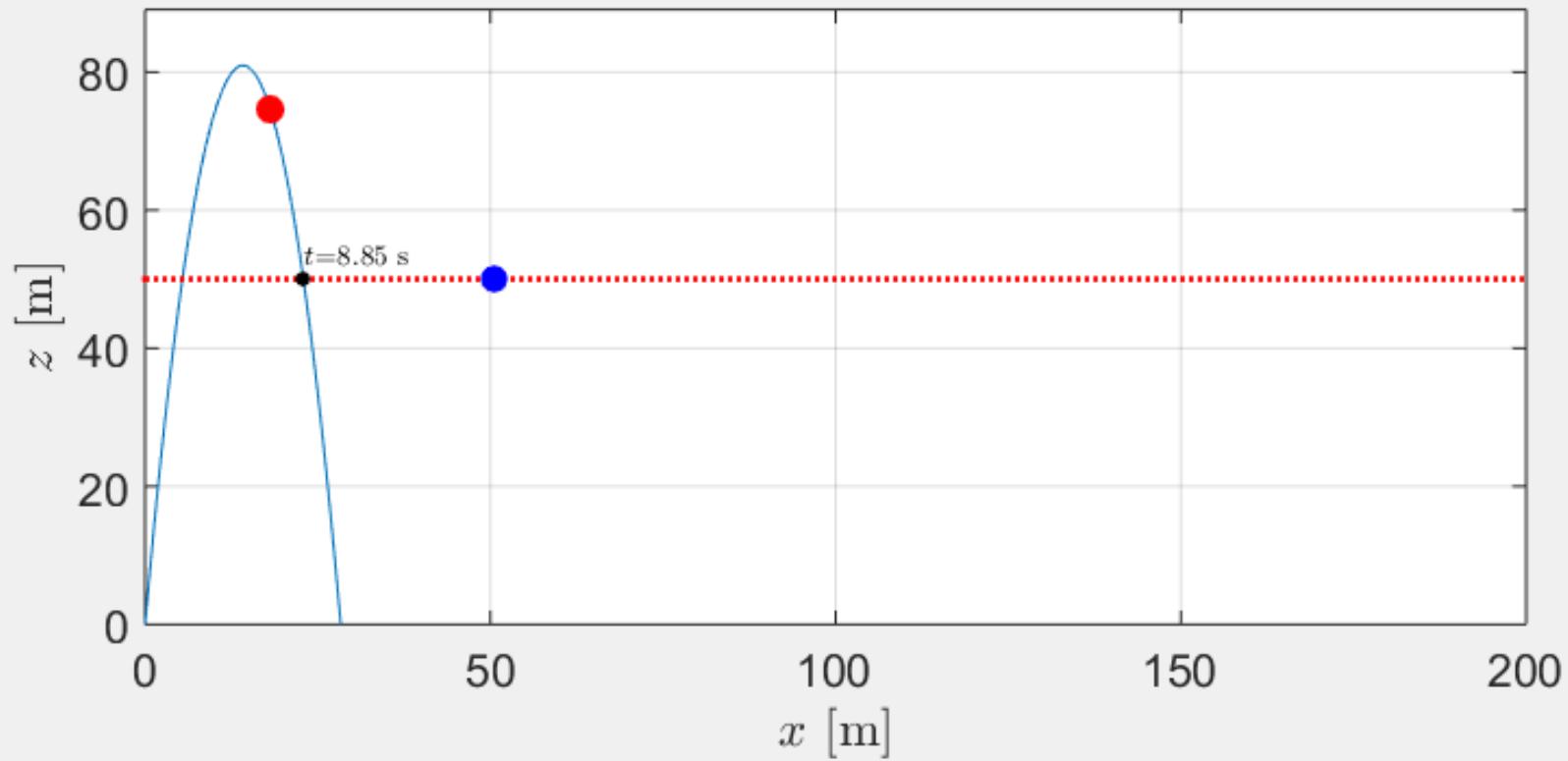


# **ADVANCED EXAMPLE:**

## **Projectile Towards Moving Drone with prompting photos**

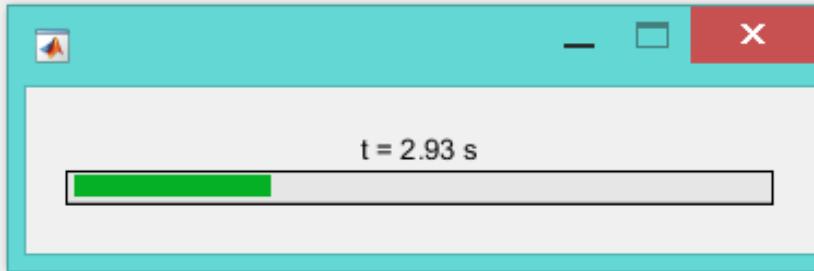
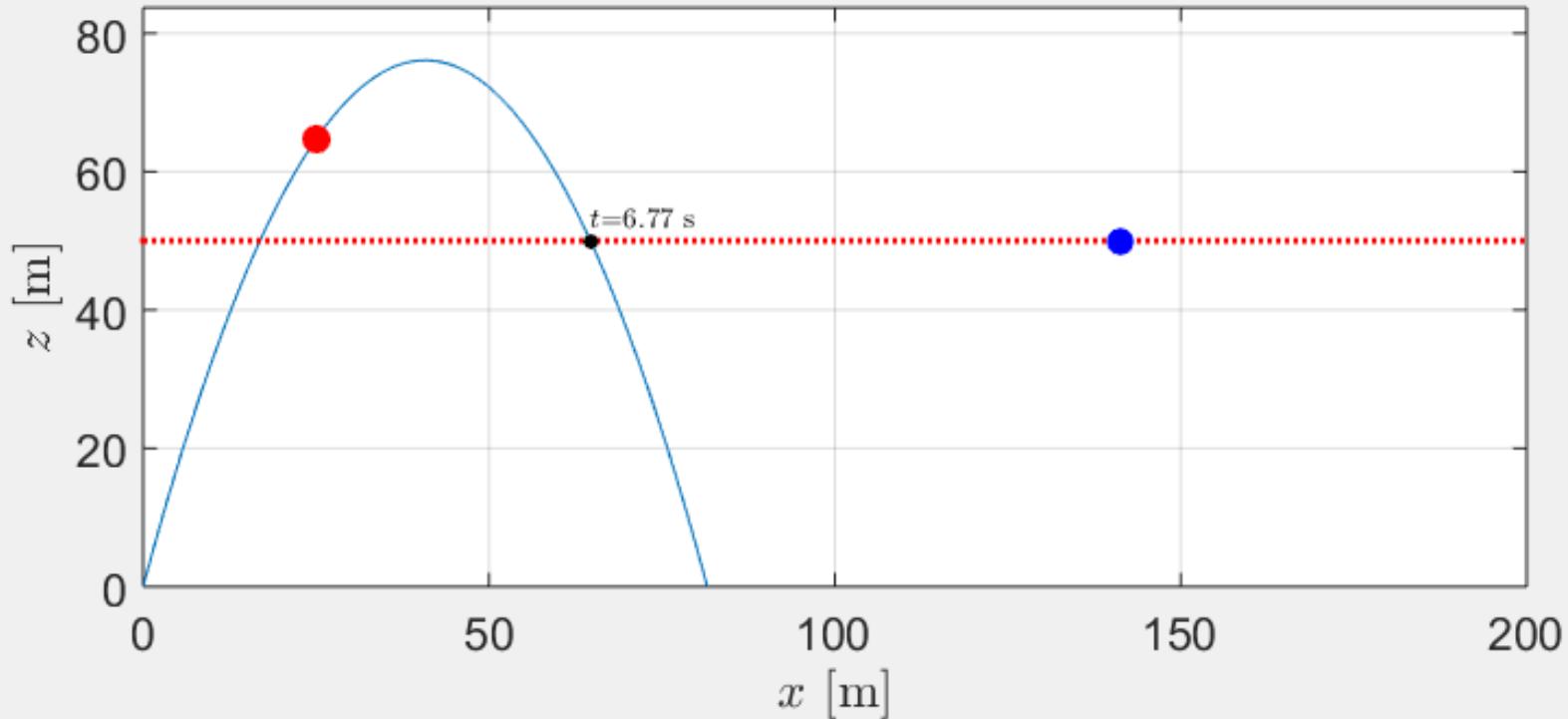
# ANIMATED SIMULATION (MATLAB):

$v=40.0 \text{ m/s}$ ;  $\theta = 85^\circ$ ; Launch:  $t = 2.28 \text{ s}$ ; Interception:  $t = 8.85 \text{ s}$ .

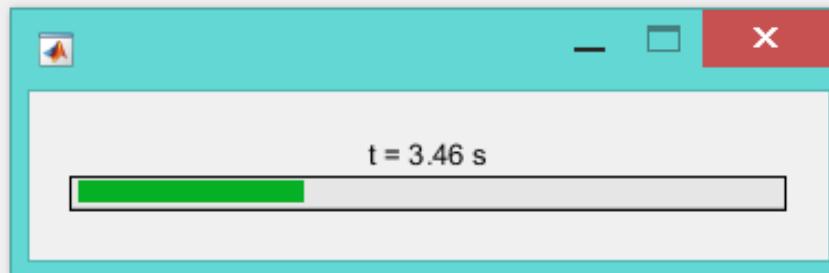
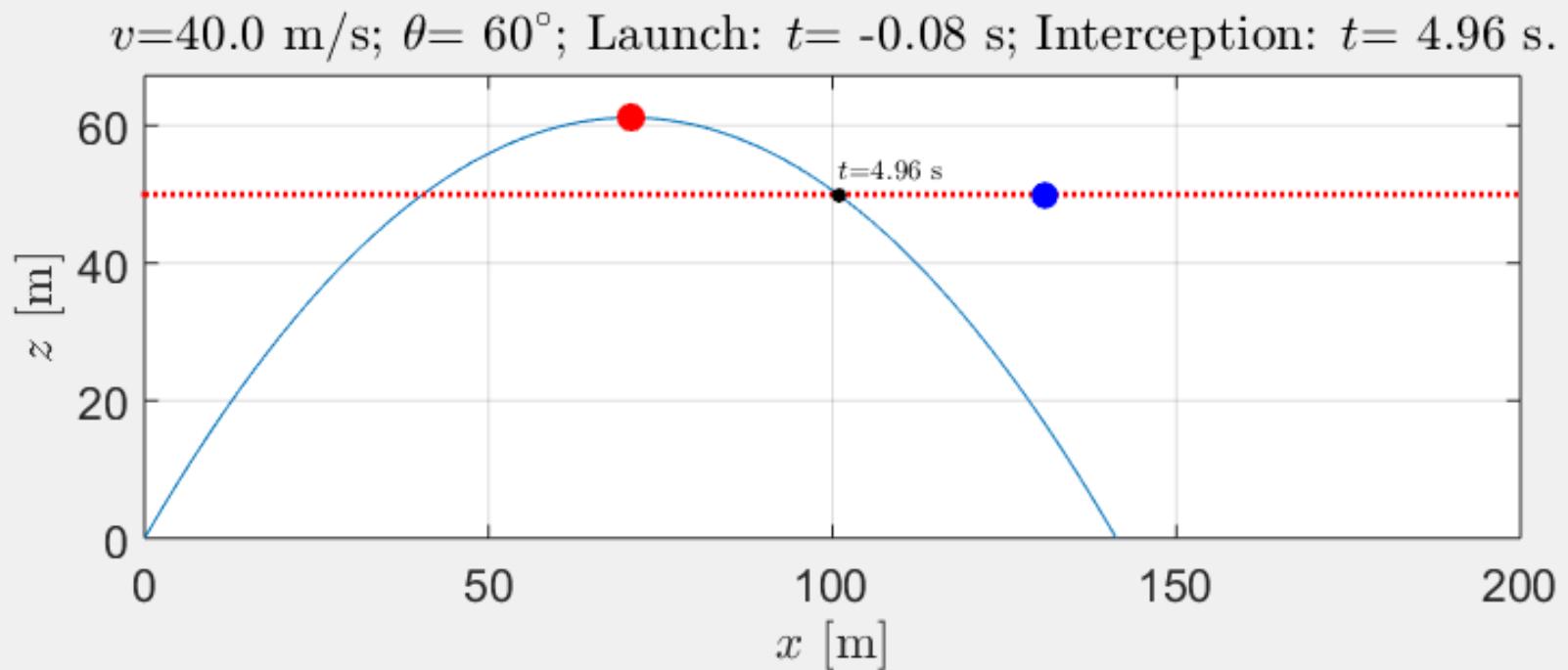


# ANIMATED SIMULATION (MATLAB):

$v=40.0 \text{ m/s}$ ;  $\theta = 75^\circ$ ; Launch:  $t = 0.52 \text{ s}$ ; Interception:  $t = 6.77 \text{ s}$ .

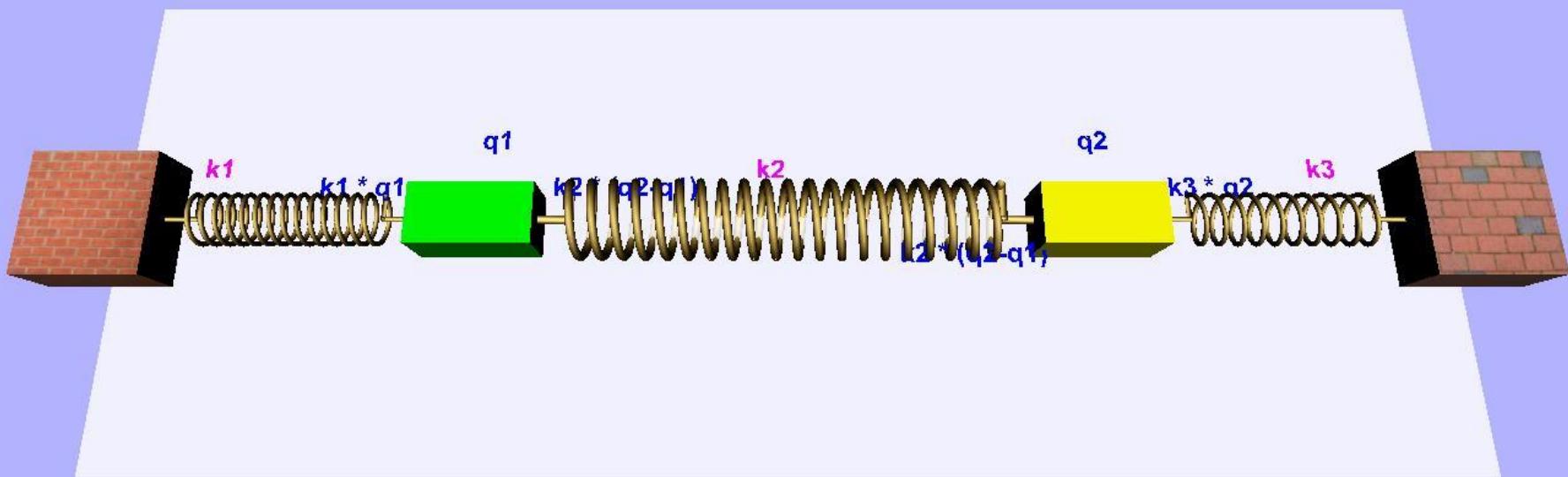


# ANIMATED SIMULATION (MATLAB):



# Multi-DOF mass-spring systems: Derivation of EOM using Newton's Second Law & Free-Body Diagrams (FBDs).

# Demo in Virtual Reality



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To use sensors PLACE POINTER OVER SPRING

PARALLEL GRAPHICS



align



view

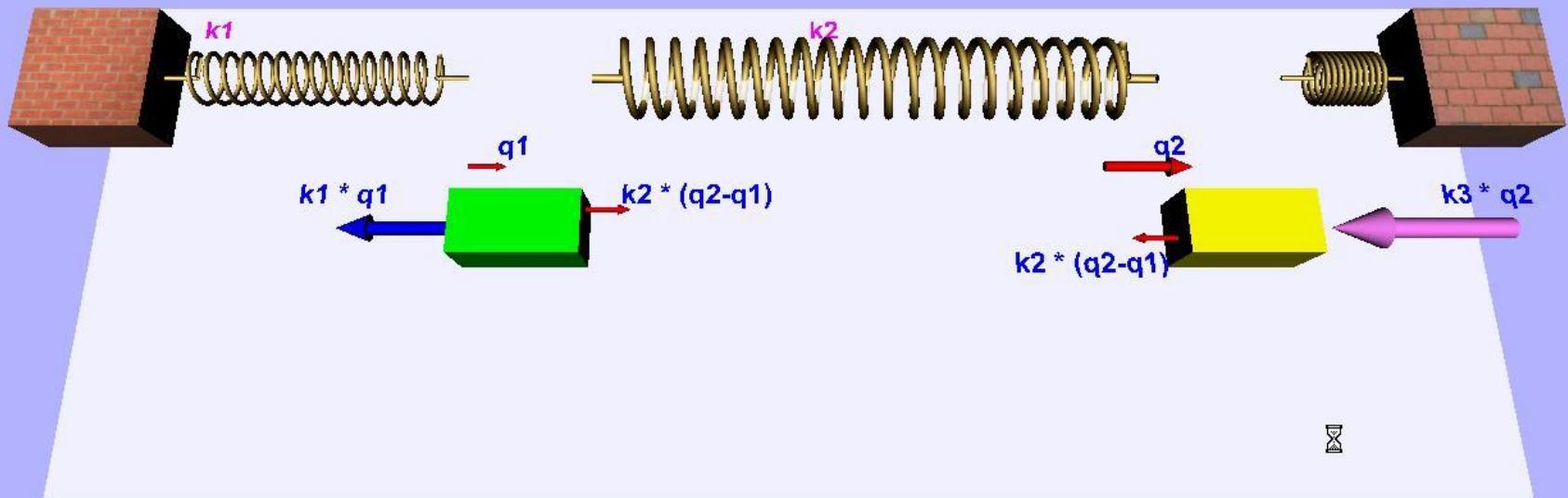




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To use sensors PLACE POINTER OVER SPRING





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To use sensors PLACE POINTER OVER SPRING

CORTONA  
VRML CLIENT

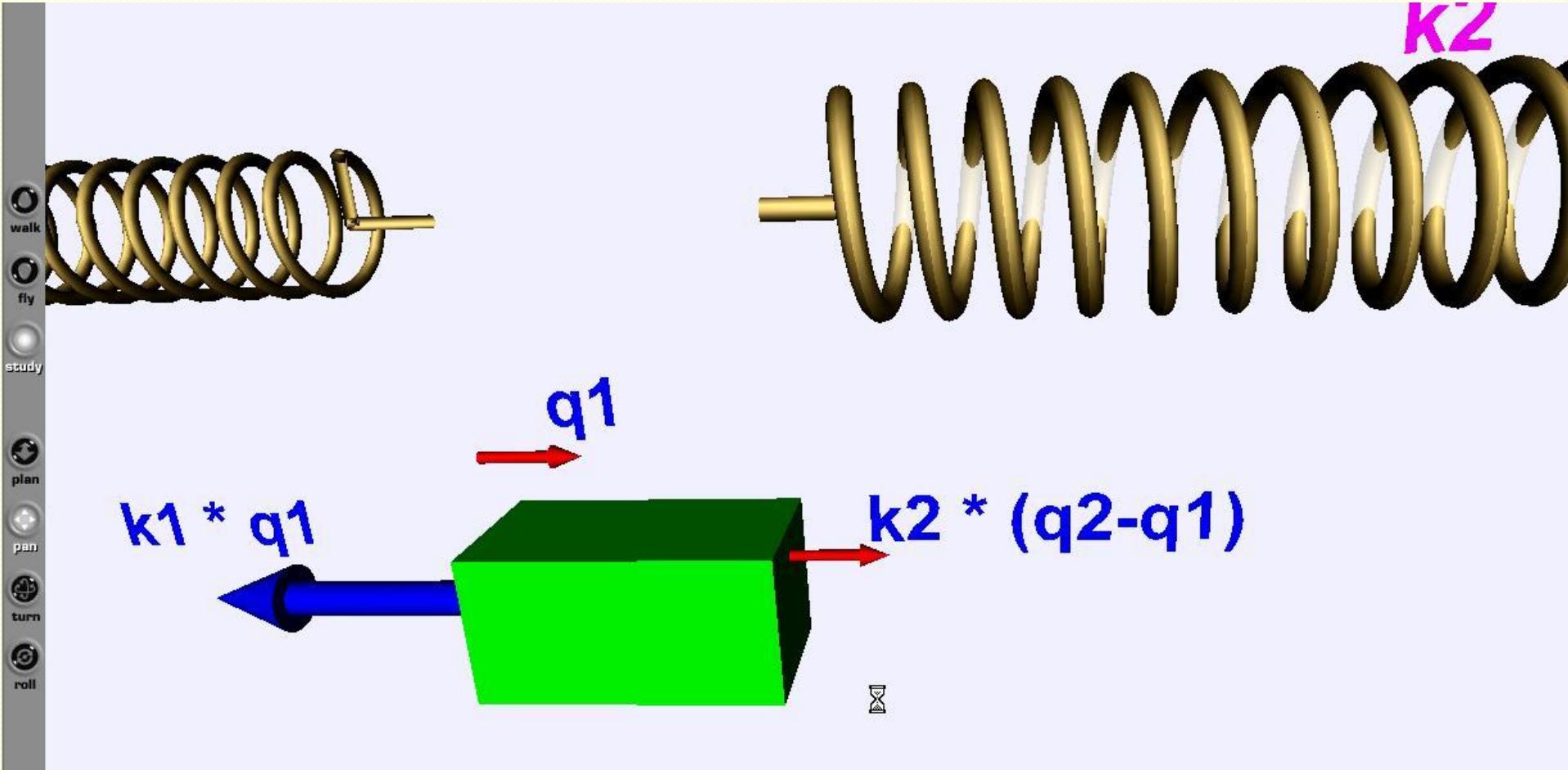
goto

align

view

restore

fit

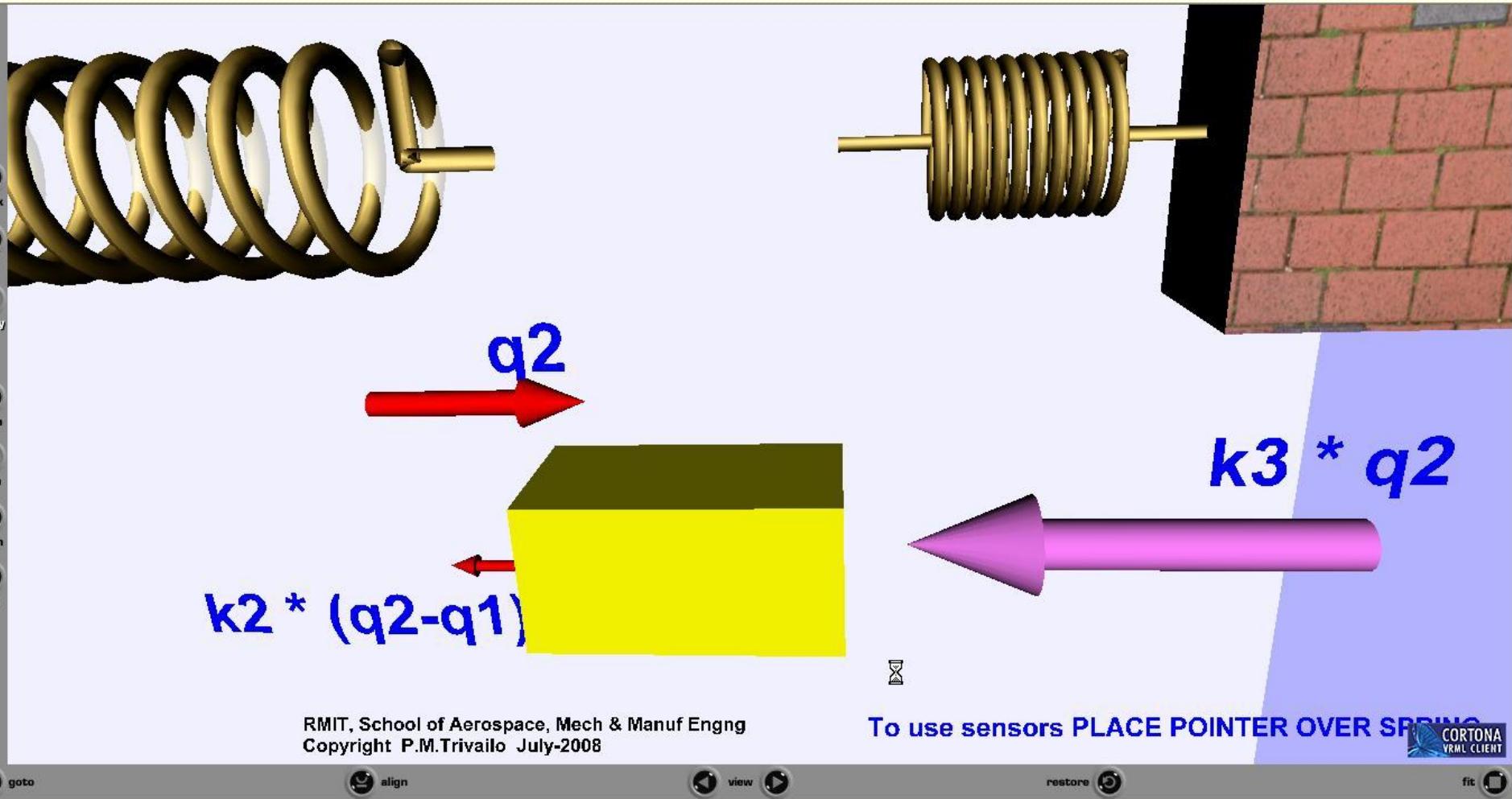


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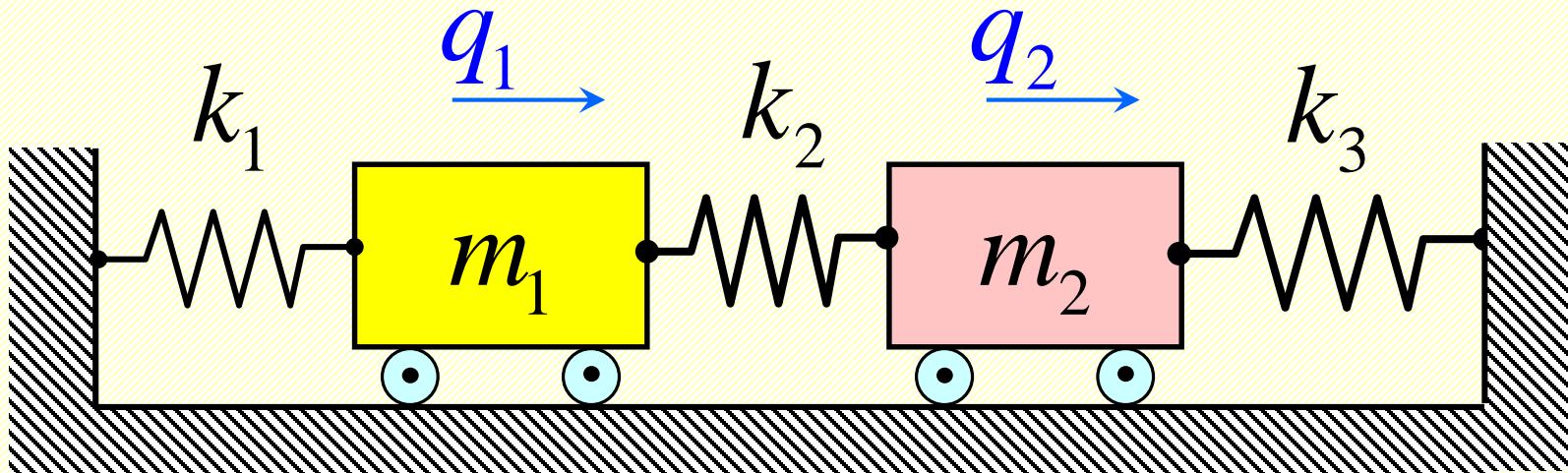
To use sensors PLACE POINTER OVER



FBD-1:  $m_1 \ddot{q}_1 = -k_1 q_1 + k_2 (q_2 - q_1)$



$$\text{FBD-2: } m_2 \ddot{q}_2 = -k_2(q_2 - q_1) - k_3 q_2$$



$$\begin{cases} m_1 \ddot{q}_1 + (k_1 + k_2)q_1 - k_2 q_2 = 0 \\ m_2 \ddot{q}_2 - k_2 q_1 + (k_2 + k_3)q_2 = 0 \end{cases}$$

$$\begin{bmatrix} m_1 & 0 \\ 0 & m_2 \end{bmatrix} \begin{Bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{Bmatrix} + \begin{bmatrix} k_1 + k_2 & -k_2 \\ -k_2 & k_2 + k_3 \end{bmatrix} \begin{Bmatrix} q_1 \\ q_2 \end{Bmatrix} = \begin{Bmatrix} 0 \\ 0 \end{Bmatrix}$$

$$[m] = \begin{bmatrix} m_1 & 0 \\ 0 & m_2 \end{bmatrix}; \quad [k] = \begin{bmatrix} k_1 + k_2 & -k_2 \\ -k_2 & k_2 + k_3 \end{bmatrix}$$

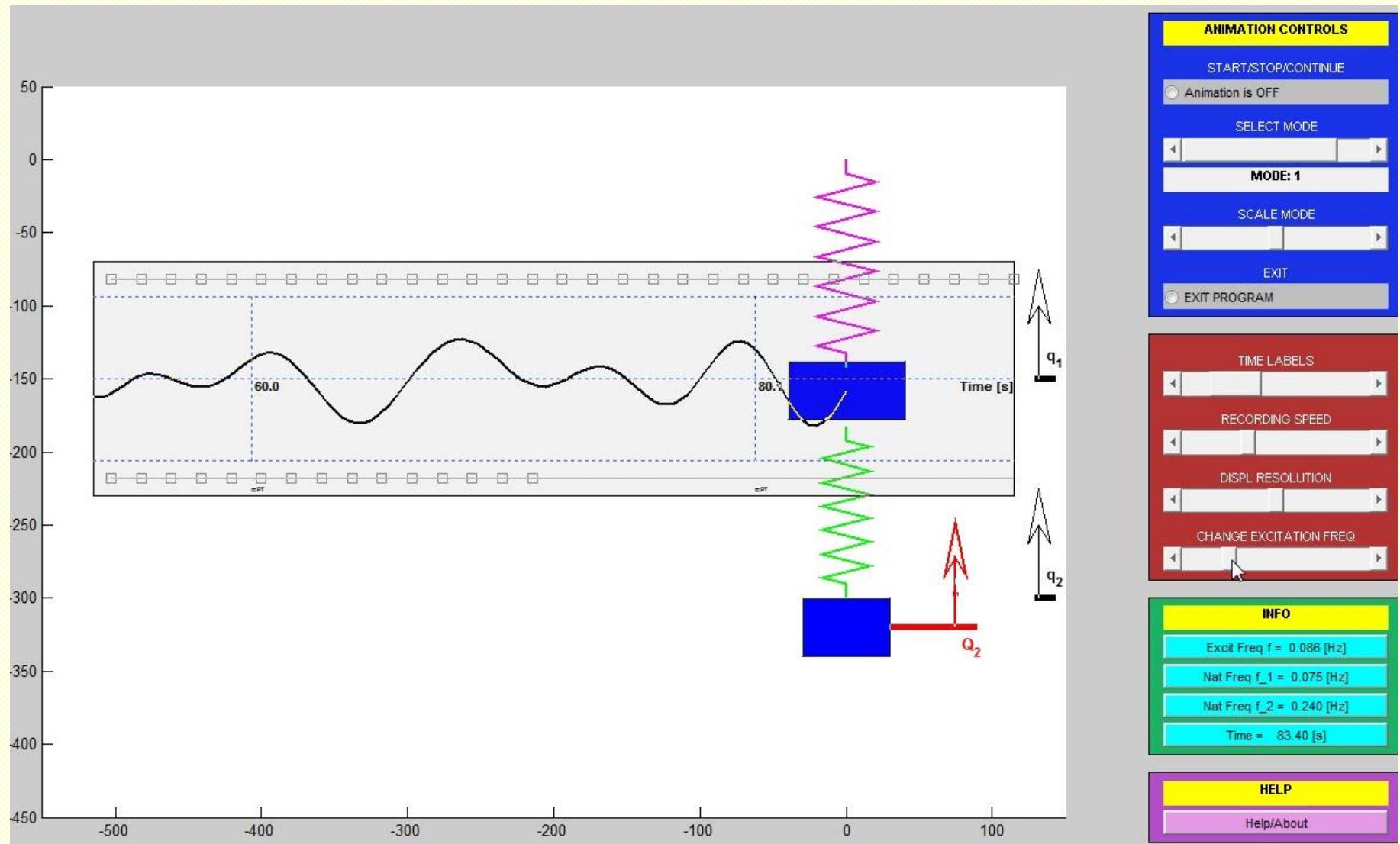
# EQUATIONS IN STATE-SPACE FORM

$$\dot{x} = Ax + Bu$$

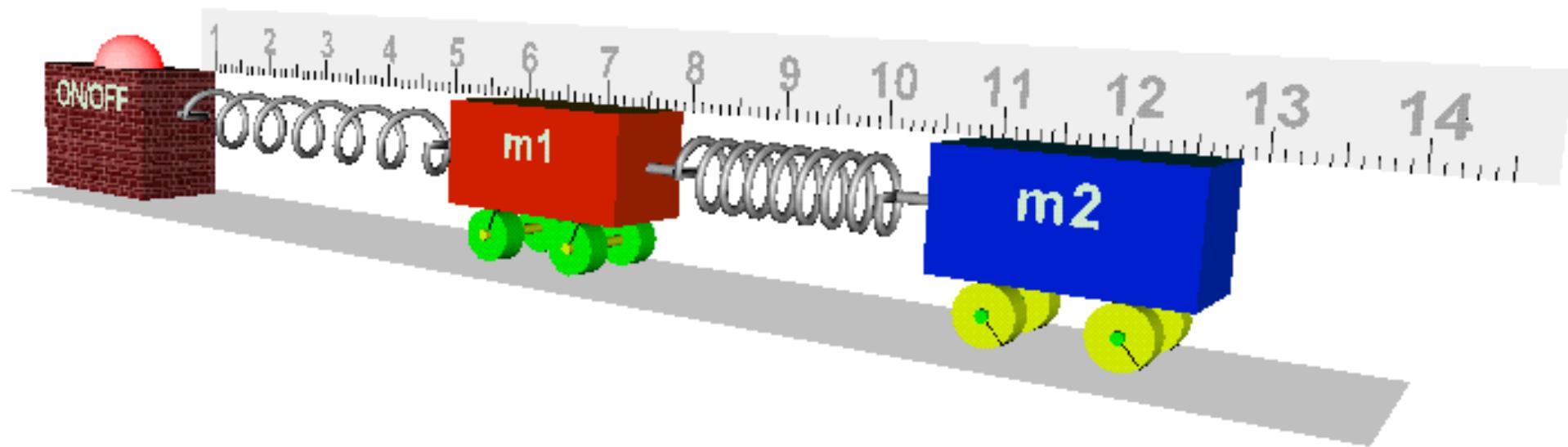
$$y = Cx + Du$$

$$A = \begin{bmatrix} [0] & | & [1] \\ \hline \cdots & + & \cdots \\ -[m]^{-1} * [k] & | & -[m]^{-1} * [c] \end{bmatrix}; \quad B = \begin{bmatrix} [0] \\ \hline \cdots \\ [m]^{-1} \end{bmatrix}$$

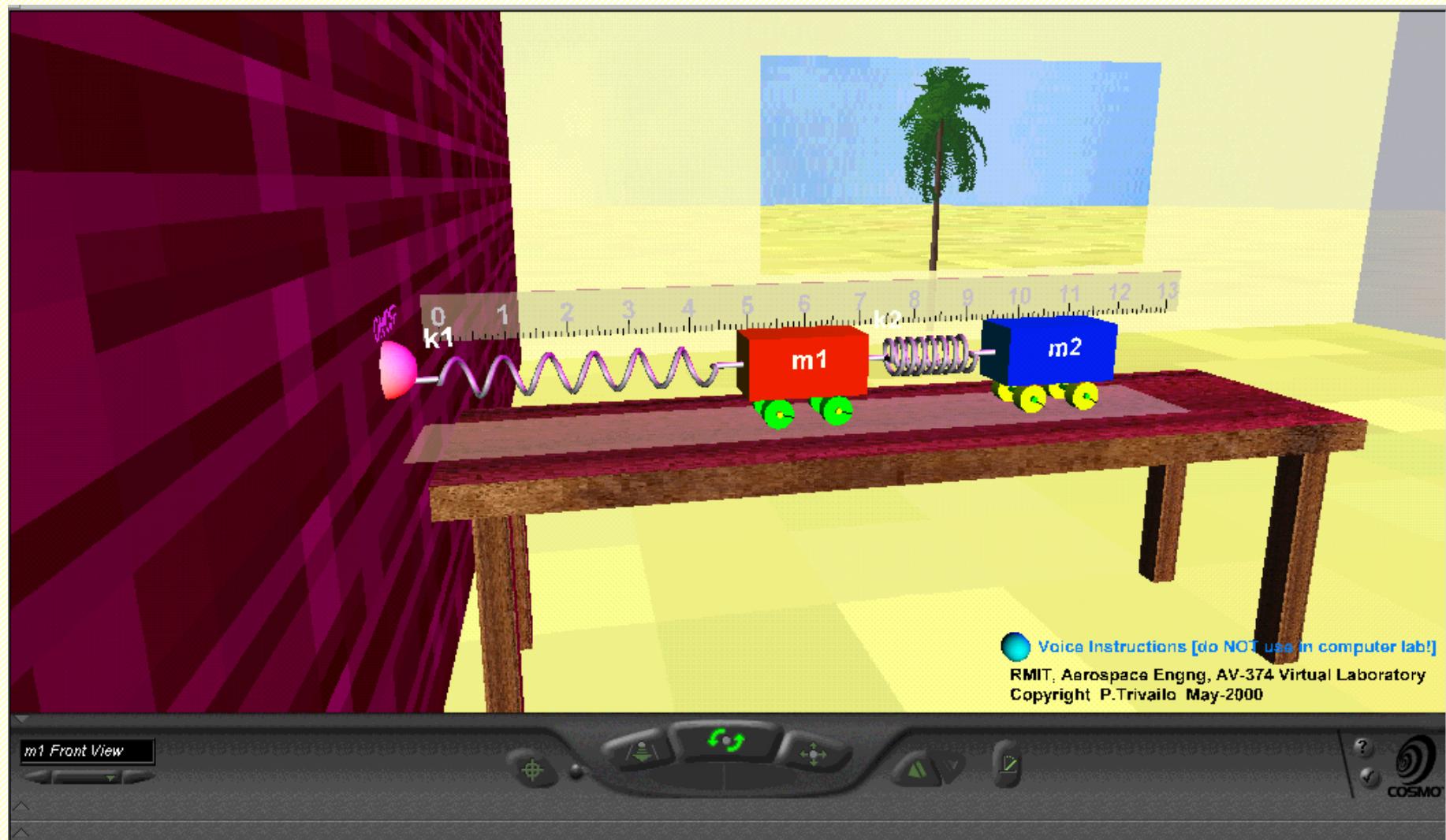
# **SOLVING RESPONSES FOR MULTI-DOF SYSTEMS: MATLAB and ODExxx**



# Virtual Laboratory



# Virtual Laboratory



# Solve Eigenvalue Problem using MATLAB

## MATLAB IN VIBRATION ANALYSIS

MATLAB Command to Calculate

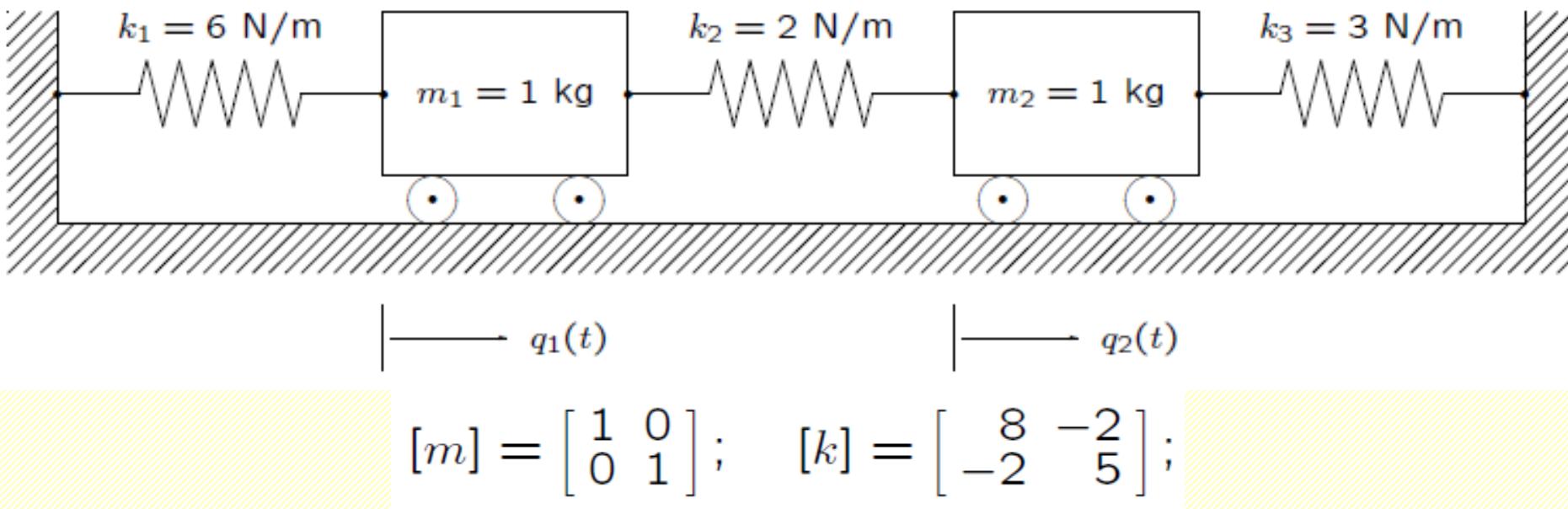
Eigenvalues and Eigenvectors of the System:

$$[U, D] = eig(\text{inv}(m) * k)$$

or

$$[U, D] = eig(k, m)$$

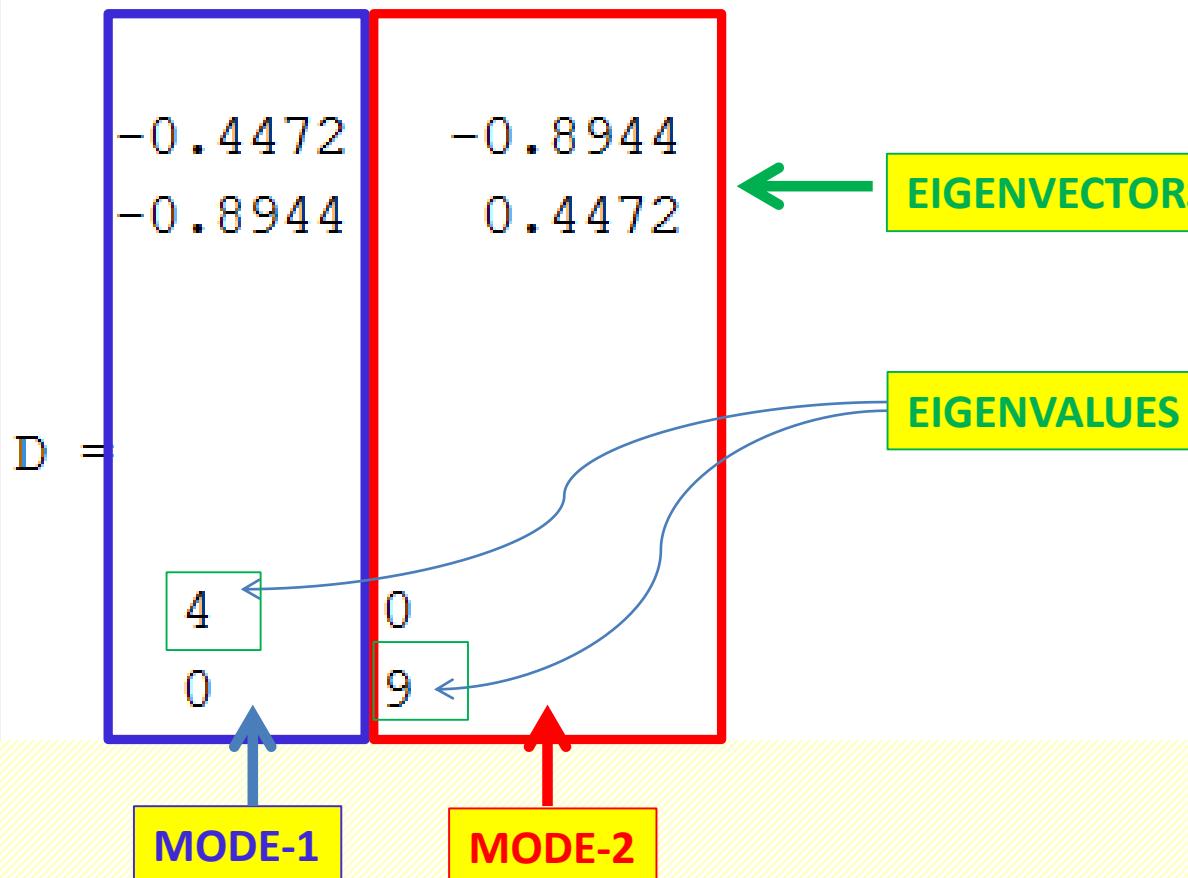
# Numerical Example



```
m1=1; m2=1; k1=6; k2=2; k3=3;  
m=[1 0; 0 1];  
k=[k1+k2 -k2; -k2 k2+k3];  
[U,D] = eig(k,m);
```

```
>> m1=1; m2=1; k1=6; k2=2; k3=3;  
>> m=[m1 0; 0 m2]; k=[k1+k2 -k2; -k2 k2+k3];  
>> [U,D]=eig(k,m)
```

$U =$



# **END OF LECTURE-2a**

# **SLIDES**

