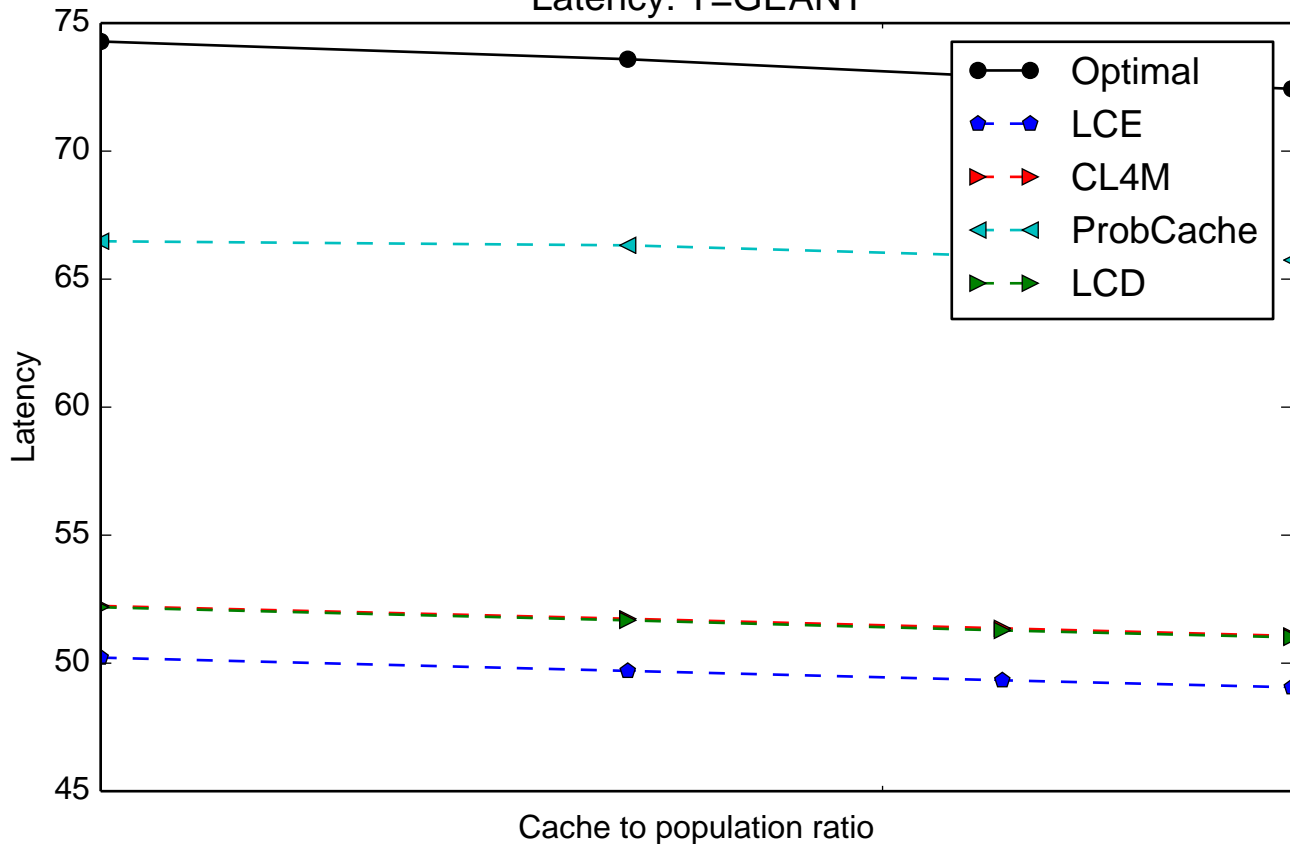


Latency: T=GEANT



Latency: T=WIDE

