

Compiler Design Project

Compiler Design Lab – CSE 3211

Mini Java Parser

Group members

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Objective

The objective of the projects is to implement a simplified model of a parser program that parses a subset of Java. While there exist many Java parsers, this project aims at parsing a subset of Java grammar using a flex and bison based compiler to identify regular expressions and generate a token stream along with a symbol table.

Grammar

```
SOURCE_CODE = IMPORT_STMT CLASS_DCLR | CLASS_DCLR
IMPORT STMT = import #api identifier *;
CLASS DCLR = class #identifier { CLASS DEF }
CLASS_DEF = MAIN_METHOD | #e
MAIN_METHOD = ACCESS STATIC TYPE main ( PARAM ) EXCEPTIONS
{STMT}
ACCESS = public | private | protected | #e
STATIC = static | #e
PARAM = TYPE PARAM` | #e
PARAM` = #identifier [] | [] #identifier
TYPE = int | void | String
EXCEPTIONS = throws #api identifier | #e
STMT = VAR DCLR; STMT | CALL STMT; STMT | ASSIGN STMT; STMT | CTRL STMT STMT | { STMT }
| #e
VAR_DCLR = TYPE #identifier VAR_INIT MORE_VAR_DCLR
VAR_INIT = #identifier = VAR_INITIAL_VAL | = #e
VAR INITIAL VAL = EXPR | NEW
NEW = new TYPE ( NEW`
NEW` = ) | NEW ) | #api_identifier )
MORE VAR DCLR = , #identifier VAR INIT MORE VAR DCLR| #e
CALL_STMT = METHOD_NAME (ARGS)
METHOD_NAME = #api_identifier
ARGS = ARG MORE_ARGS
MORE ARGS = , ARGS | + ARGS | #e
ARG = CALL STMT | #string | #identifier | #e
```

```
ASSIGN_STMT = #identifier ASSIGN_STMT`
ASSIGN_STMT`= #identifier = ASSIGN_SRC | ASSIGN_OP EXPR
ASSIGN SRC = CALL STMT | EXPR
ASSIGN_OP = += | -= | *= | /= | %=
EXPR = TERM EXPR`
EXPR` = ADD_OP TERM EXPR` | #e
ADD OP = + | -
TERM = FACTOR TERM`
TERM' = MUL_OP FACTOR TERM' | #e
MUL_OP = * | / | %
FACTOR = (EXPR) | #identifier | #number
CTRL_STMT = IF_STMT | WHILE_STMT | FOR_STMT
IF_STMT = if ( TEST ) STMT_SINGLE ELSE_PART
ELSE PART = else STMT SINGLE | #e
STMT_SINGLE = VAR_DCLR; | CALL_STMT; | ASSIGN_STMT; | CTRL_STMT; | { STMT }
TEST = EXPR TEST_OP TEST_NORM
TEST_NORM = #identifier| #number | ( EXPR )
TEST OP = < | > | >= | <= | ==
WHILE_STMT = while ( TEST ) STMT_SINGLE
FOR_STMT = for ( ASSIGN_STMT ; TEST ; U_EXPR ) STMT_SINGLE
U_EXPR = #identifier ++ | #identifier -- | ++ #identifier | -- #identifier
```

Languages used for implementation

- 1. C
- 2. Flex
- 3. Bison

The type of parser

Bison is a general-purpose *parser generator* that converts a grammar description (Bison Grammar Files) for an LALR(1) context-free grammar into a C program to parse that grammar.

The Bison parser is a **bottom-up** parser. It tries, by shifts and reductions, to reduce the entire input down to a single grouping whose symbol is the grammar's start-symbol.

Methodology

The first phase of a compiler is called **lexical** analysis/scanning. The lexical analyser reads the stream of characters making up the source program and groups the characters into meaningful sequences called lexemes. It passes on this stream of tokens to the subsequent phase, **syntax analysis**. In the token, the first component token- name is an abstract symbol that is used during syntax

analysis, and the second component

attribute-value points to an entry in the

Source Program
(Character Stream)

Scanner
(Lexical Analyzer)

Token Stream

Parser
(Syntax Analyzer)

Abstract Syntax Tree

symbol table for this token. Information from the symbol-table entry 'is needed for semantic analysis and code generation phases.

User Documentation / Readme text

Prerequisites - Flex and Bison installed prior to running.

Type in the following commands in the linux terminal for within directory of the shell script 'javacompl.sh' and type the following -

```
To Run The Parser as it is: chmod 777 javacompl.sh./javacompl.sh
```

To recompile from scratch and run after some changes made to the program -

```
Step I ) In directory Parser/
bison -d a.y g
cc lex.yy.c a.tab.c -o parser
./parser
```

Note: For the input file 'first.java', change the path to your own in the 'a.y' file.

```
Step II ) In directory Symtable/flex tokgen.l
gcc lex.yy.c -o symtable
./symtable
```

Note: For the input file 'first.java', change the path to your own in the 'tokgen.l' file.

Code

1) Code for the parser

a)Lex file 'first.l'

```
응 {
#include <stdio.h>
#include <stdlib.h>
#include "a.tab.h"
#include "variable.h"
lineno = 0;
응 }
응응
\n {lineno++;}
"--"(.)*\n {printf("This is a single line comment and will be
ignored: %s\n", yytext); }
"--[["(.|[\n])*"]]" {printf("This is a multi line comment and will
be ignored: %s\n", yytext); }
\"(.)*\" {printf("%s\n", yytext);return STRING;}
[0-9]+ {printf("%s\n", yytext); return NUMBER;}
";" {printf("%s\n", yytext); return semi;}
"import" {printf("%s\n", yytext); return IMPORT;}
"main" {printf("%s\n", yytext); return MAIN;}
"public" {printf("%s\n", yytext); return PUBLIC;}
"private" {printf("%s\n", yytext); return PRIVATE;}
"protected" {printf("%s\n", yytext); return PROTECTED;}
"static" {printf("%s\n", yytext); return STATIC KEY;}
"int" {printf("%s\n", yytext); return INT;}
"void" {printf("%s\n", yytext); return VOID;}
"String" {printf("%s\n", yytext); return STRING KEY;}
"Scanner" {printf("%s\n", yytext); return SCANNER;}
"new" {printf("%s\n", yytext); return NEW KEY;}
"throws" {printf("%s\n", yytext); return THROWS;}
"System.out.print" {printf("%s\n", yytext); return SYSTEMPRINT;}
"," {printf("%s\n", yytext); return COMMA;}
"=" {printf("=\n"); return EQUAL;}
```

```
"+=" {printf("%s\n", yytext); return SHORT ADD;}
"-=" {printf("%s\n", yytext); return SHORT MINUS;}
"*=" {printf("%s\n", yytext); return SHORT MUL;}
"/=" {printf("%s\n", yytext); return SHORT_DIV;}
"%=" {printf("%s\n", yytext); return SHORT_MOD;}
"++" {printf("%s\n", yytext); return INCREMENT;}
"--" {printf("%s\n", yytext); return DECREMENT;}
"while" {printf("%s\n", yytext); return WHILE;};
"if" {printf("%s\n", yytext); return IF;};
"for" {printf("%s\n", yytext); return FOR;};
"else" {printf("%s\n", yytext); return ELSE;}
\[ {printf("[\n"); return SQUA OPEN;}
\] {printf("]\n"); return SQUA CLOSE;}
"-" {printf("-\n"); return MINUS;}
"+" {printf("+\n"); return PLUS;}
"*" {printf("*\n"); return MUL;}
"/" {printf("/\n"); return DIV;}
"%" {printf("%\n"); return MOD;}
">" {printf(">\n"); return GREATER THAN;}
">=" {printf(">=\n"); return GREATER_THAN_EQUAL;}
"<" {printf("<\n"); return LESSER THAN;}
"<=" {printf("<=\n"); return LESSER THAN EQUAL;}
"==" {printf("==\n"); return EQUALS;}
"!=" {printf("!=\n"); return NOT EQUALS;}
"(" {printf("(\n"); return OPEN BRAC;}
")" {printf(")\n"); return CLOSE BRAC;}
"{" {printf("{\n"); return OPEN FLOW;}
"}" {printf("}\n"); return CLOSE FLOW;}
"class" {printf("%s\n", yytext); return CLASS;}
([a-zA-Z]*\.)+([a-zA-Z]*) {printf("%s\n", yytext); return API_REF;}
([a-zA-Z]*\.)+(\*) {printf("%s\n", yytext); return API REF;}
[a-zA-Z][a-zA-Z0-9]* {printf("%s\n", yytext); return ID;}
응응
int yywrap(){
     return 1;
}
```

b) Bison File 'a.y'

```
응 {
     #include <stdio.h>
    #include <stdlib.h>
    int yylex();
    int yyerror();
    extern FILE *yyin;
    #include "variable.h"
응 }
%locations %define api.pure full
%token semi PUBLIC PRIVATE PROTECTED STATIC KEY MAIN API_REF IMPORT
UNTIL ID INT VOID STRING KEY
NUMBER STRING DO END WHILE REPEAT IF EQUAL FOR IN ELSE ELSEIF THEN
BREAK RETURN THROWS NEW KEY
LOCAL COLON DOT COMMA MINUS PLUS GREATER THAN GREATER THAN EQUAL
LESSER THAN LESSER THAN EQUAL
EQUALS NOT EQUALS MOD POWER AND OR OPEN FLOW CLOSE FLOW OPEN BRAC
CLOSE BRAC SQUA OPEN CLASS SYSTEMPRINT
SQUA CLOSE TRUE FALSE SHORT ADD SHORT MINUS SHORT MUL SHORT DIV
SHORT MOD INCREMENT DECREMENT SCANNER
%left
         OR
%left
         AND
%left LESSER THAN LESSER THAN EQUAL GREATER THAN
GREATER THAN EQUAL EQUALS NOT EQUAL
%left
         PLUS MINUS
         MUL DIV MOD
%left
%right NOT HASH
%right
        POWER
응응
SOURCE CODE : IMPORT STMT CLASS DCLR
               | CLASS DCLR
IMPORT_STMT : IMPORT API REF semi IMPORT STMT
```

```
CLASS_DCLR : ACCESS CLASS ID OPEN_FLOW CLASS_DEF CLOSE_FLOW
CLASS DCLR
CLASS_DEF : MAIN_METHOD
MAIN METHOD : ACCESS STATIC TYPE MAIN OPEN BRAC PARAM CLOSE BRAC
EXCEPTIONS OPEN FLOW STMT CLOSE FLOW
ACCESS : PUBLIC
              | PRIVATE
              | PROTECTED
STATIC : STATIC_KEY
PARAM : TYPE PARAM_DASH
PARAM DASH : ID SQUA OPEN SQUA CLOSE
              | SQUA OPEN SQUA CLOSE ID
TYPE
             : INT
              | VOID
              | STRING KEY
              | SCANNER
EXCEPTIONS : THROWS API REF
```

```
: VAR DCLR semi STMT
STMT
               | CALL STMT semi STMT
               | ASSIGN_STMT semi STMT
               | CTRL STMT STMT
               | OPEN FLOW STMT CLOSE FLOW
               | OUTPUT STATEMENT semi
OUTPUT STATEMENT: SYSTEMPRINT OPEN BRAC STRING CSIDS CLOSE BRAC
CSIDS
              : COMMA ID CSIDS
VAR DCLR : TYPE ID VAR INIT MORE_VAR_DCLR
VAR INIT : EQUAL VAR INITIAL VAL
VAR INITIAL VAL : EXPR
               | NEW
NEW
               : NEW KEY TYPE OPEN BRAC NEW DASH
NEW DASH
              : CLOSE BRAC
               | NEW CLOSE BRAC
               | API REF CLOSE BRAC
MORE VAR DCLR : COMMA ID VAR INIT MORE VAR DCLR
```

: METHOD NAME OPEN BRAC ARGS CLOSE BRAC CALL STMT METHOD NAME : API REF ARGS : ARG MORE ARGS : COMMA ARGS MORE ARGS | PLUS ARGS ARG : CALL STMT | STRING | ID ASSIGN_STMT : ID ASSIGN_STMT_DASH ASSIGN STMT DASH: EQUAL ASSIGN SRC | ASSIGN OP EXPR ASSIGN SRC : CALL STMT | EXPR ASSIGN_OP : SHORT_ADD | SHORT MINUS | SHORT MUL | SHORT DIV | SHORT MOD

```
EXPR : TERM EXPR_DASH
EXPR DASH : ADD OP TERM EXPR DASH
ADD_OP : PLUS
             | MINUS
TERM : FACTOR TERM_DASH
TERM_DASH : MUL_OP FACTOR TERM_DASH
MUL OP : MUL
              | DIV
              | MOD
FACTOR : OPEN BRAC EXPR CLOSE BRAC
              | ID
              | NUMBER
CTRL STMT : IF STMT
             | WHILE STMT
              | FOR STMT
IF_STMT : IF OPEN_BRAC TEST CLOSE_BRAC STMT_SINGLE ELSE_PART
ELSE PART : ELSE STMT SINGLE
```

```
STMT SINGLE : VAR DCLR semi
              | CALL STMT semi
              | ASSIGN_STMT semi
               | CTRL STMT semi
               | OPEN FLOW STMT CLOSE FLOW
TEST : EXPR TEST OP TEST NORM
TEST NORM : ID
              | NUMBER
               | OPEN_BRAC EXPR CLOSE BRAC
TEST_OP : LESSER_THAN
              | GREATER THAN
              | GREATER THAN EQUAL
               | LESSER_THAN_EQUAL
               | EQUALS
               | NOT EQUALS
WHILE STMT : OPEN BRAC TEST CLOSE BRAC STMT SINGLE
FOR STMT : FOR OPEN BRAC ASSIGN STMT semi TEST semi U EXPR
CLOSE BRAC STMT SINGLE
U EXPR : ID INCREMENT
              | ID DECREMENT
               | INCREMENT ID
               | DECREMENT ID
```

응응

```
int yyerror(YYLTYPE *locp, char const *msg){
    printf("Invalid Expression: %s \nAT LINE NUMBER %d \n", msg,
lineno);
    return 1;
}
int main() {
    yyin = fopen(" 'Your path here'/JavaMiniParser/first.java",
"r");
    do{
        if(yyparse()) {
            exit(0);
        }
    }while(!feof(yyin));
    printf("No errors, Program successefully Parsed.\n");
    return 1;
}
```

2) Code for Symbol Table generation

a) The Lex file 'tokgen.l'

```
#include<stdio.h>
#include<stdio.h>
#include<stdlib.h>
#include "symtab.h"
#define YY_DECL Tokenptr yylex(void)

int l=1, c=1, scope=0, fa=0;
char dtype[10];
Tokenptr tp;
Tokenptr allocToken()
{
    Tokenptr allocToken()
    tp = (Tokenptr)malloc(sizeof(struct Token));
    tp -> lexeme = (char*)malloc(20*sizeof(char));
    tp -> index = 0;
    tp -> type = EOFILE;
```

```
return tp;
     void setTokenArgs (Tokenptr tp, char *lexeme, int row, int col,
enum tokenType type)
          if (tp==NULL)
               return;
          strcpy(tp->lexeme, lexeme);
          tp->row = row;
          tp->col = col;
          tp->type = type;
     char* getType(enum tokenType t)
          switch(t)
          {
               case 0: return "LITERAL";
               case 1: return "KEYWORD";
               case 2: return "NUMBER";
               case 3: return "IDENTIFIER";
               case 4: return "SYMBOL";
               case 5: return "AOP";
               case 6: return "LOP";
               case 7: return "RELOP";
               case 8: return "FUNCTION";
               default: return "";
          }
     void printToken(Tokenptr tp)
     {
          printf("<%s, %d, %d, %s>\n", tp->lexeme, tp->row,
tp->col, tp->index, getType(tp->type));
응 }
응응
"import"(.) *"\n"
{
     1++;
```

```
}
"//"(.)*"\n" {
     1++;
"/*"([^*]|"*"[^/])*"*/" {
     for(int i=0; i<yyleng; i++)</pre>
          if (yytext[i] == '\n')
          {
               1++;
               c=1;
          }
\"[^\"]*\" {
    tp = allocToken();
     setTokenArgs(tp, yytext, l, c, LITERAL);
     c+=yyleng;
     return tp;
"public"|"private"|"class"|"String"|"static"|"int"|"char"|"if"|"else
"|"while"|"void"|"for"|"return"|"float"|"double" {
     if(strcmp(yytext, "int") == 0||strcmp(yytext, "char") ==
0||strcmp(yytext, "float") == 0||strcmp(yytext, "double") == 0
||strcmp(yytext, "void") == 0)
          strcpy(dtype, yytext);
     tp = allocToken();
     setTokenArgs(tp, yytext, 1, c, KEYWORD);
     c+=yyleng;
     return tp;
}
[a-zA-Z][a-zA-Z0-9]* {
     tp = allocToken();
     setTokenArgs(tp, yytext, l, c, IDENTIFIER);
     c+=yyleng;
     return tp;
}
[-]?([0-9]*[.])?[0-9]+ {
     tp = allocToken();
     setTokenArgs(tp, yytext, 1, c, NUMBER);
```

```
c+=yyleng;
     return tp;
}
"+"|"="|"-"|"*"|"/"|"%"|"+="|"-="|"*="|"/="|"%="|"++"|"--" {
     tp = allocToken();
     setTokenArgs(tp, yytext, l, c, AOP);
     c+=yyleng;
     return tp;
}
"&"|"|"&&"|"||"|"!" {
     tp = allocToken();
     setTokenArgs(tp, yytext, l, c, LOP);
     c+=yyleng;
     return tp;
">"|"<"|"!="|">="|"<="|"==" {
     tp = allocToken();
     setTokenArgs(tp, yytext, l, c, RELOP);
    c+=yyleng;
     return tp;
\t|" " {
   C++;
}
\n {
     1++;
     c=1;
}
. {
     tp = allocToken();
     setTokenArgs(tp, yytext, 1, c, SYMBOL);
     if(strcmp(yytext, ";") == 0)
          dtype[0]='\0';
     else if(yytext[0] == '{')
          scope++;
     else if(yytext[0] == '}')
          scope--;
     C++;
```

```
return tp;
}
응응
int main(int argc, char **argv)
     yyin = fopen(" 'Your path here '/JavaMiniParser/first.java",
"r");
     Tokenptr tk;
    printf("<Lexeme, Row, Col, Index, Type>\n");
     while (tk = yylex())
     {
          printToken(tk);
          if(tk -> type == IDENTIFIER)
               char tempdt[10];
               strcpy(tempdt, dtype);
               Tokenptr temp = yylex();
               printToken(temp);
               if(strcmp(temp -> lexeme, "(") == 0)
               {
                    // if(dtype[0] == '\0')
                    // break;
                    char args[10][100];
                    int i = 0;
                    while(strcmp(temp -> lexeme, ")")!=0)
                    {
                         temp = yylex();
                         printToken(temp);
                         if(temp -> type == IDENTIFIER || temp ->
type == LITERAL || temp -> type == NUMBER)
                          {
                               strcpy(args[i], temp ->lexeme);
                               i++;
                          }
                         if(temp -> type == KEYWORD)
                               strcpy(dtype, temp -> lexeme);
                         if(temp -> type == IDENTIFIER)
```

```
{
                                temp -> index = Insert(temp, 0, dtype,
scope, NULL, '\0');
                     }
                     tk -> index = Insert(tk, 1, tempdt, scope, args,
i);
                     dtype[0] = ' \setminus 0';
                }
                else
                     tk -> index = Insert(tk, 0, tempdt, scope, NULL,
'\0');
     fclose(yyin);
     Display();
     return 0;
}
int yywrap()
{
     return 1;
}
b) The header 'file symtab.h'
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#define tableLen 509
enum tokenType {EOFILE=-1, LITERAL, KEYWORD, NUMBER, IDENTIFIER,
SYMBOL, AOP, LOP, RELOP);
struct Token
{
     char *lexeme;
     int index;
     int row, col;
     enum tokenType type;
```

```
};
typedef struct Token* Tokenptr;
struct ListElement
     Tokenptr tp;
     int hashval, argc;
     char name[10], type[10], scope, args[10][100], ret[10],
func[10];
     struct ListElement *next;
};
typedef struct ListElement* LEptr;
LEptr TABLE[tableLen];
void initialize()
     for(int i=0; i<tableLen; i++)</pre>
          TABLE[i] = NULL;
}
void Display()
     printf("HASH\tID/FUNC\t\tNAME\tTYPE\tSCOPE\tRET\tARG
C\tARGS\n");
     for(int i=0; i<tableLen; i++)</pre>
          LEptr temp = TABLE[i];
          while (temp)
          {
                printf("%d\t%s\t%s\t%s\t%c\t%s\t", temp -> hashval,
temp -> func, temp -> name, temp -> type, temp -> scope, temp ->
ret);
                if(strcmp(temp -> func, "FUNCTION") == 0)
                     printf("%d\t", temp -> argc);
                for (int i = 0; i < temp -> argc; <math>i++)
                     printf("%s", temp -> args[i]);
                     if(i!=temp->argc-1)
```

```
printf(", ");
                }
                printf("\n");
                temp = temp->next;
          }
     }
}
int Hash(char *str)
{
     int s=0, p=31, pw=1;
     for(int i=0; i<strlen(str); i++)</pre>
          s = (s + (str[i])*pw) %tableLen;//-'a'+1
          pw = (pw*p) %tableLen;
     return s;
}
int Search(char *str)
     int x = Hash(str);
     LEptr temp = TABLE[x];
     while(temp)
     {
          if(strcmp(temp->tp->lexeme, str)==0)
               return 1;
          temp = temp->next;
     return 0;
}
int Insert (Tokenptr tp, int func, char* dtype, int scope, char
args[10][100], int argc)
{
     if (Search (tp->lexeme) ==1)
          return Hash(tp->lexeme);
     int x = Hash(tp->lexeme);
     // printf("%d\n", x);
```

```
LEptr le = (LEptr)malloc(sizeof(struct ListElement));
le \rightarrow tp = tp;
strcpy(le -> name, tp->lexeme);
le \rightarrow hashval = x;
if(func == 0)
     strcpy(le -> func, "IDENTIFIER");
     le \rightarrow argc = 0;
     le \rightarrow ret[0] = '\0';
     if(scope == 0)
           le \rightarrow scope = 'G';
     else
           le -> scope = 'L';
     strcpy(le -> type, dtype);
else if(func == 1)
     strcpy(le -> func, "FUNCTION");
     le -> scope = ' ';
     le \rightarrow type[0] = '\0';
     strcpy(le -> ret, dtype);
     if(le -> ret[0] == '\0')
           strcpy(le -> ret, "void");
     le -> argc = argc;
     for(int i=0; i<argc; i++)</pre>
           strcpy(le -> args[i], args[i]);
le -> next = NULL;
if (TABLE[x] == NULL)
     TABLE[x] = le;
else
     LEptr temp = TABLE[x];
     x += tableLen;
     while(temp->next)
     {
           temp = temp->next;
           x += tableLen;
     }
```

```
// temp -> hashval = x;
    temp->next = le;
}
return x;

//name, type, size, scope, no of args, args, ret type
```

Input and Output samples

1)Sample Input file and corresponding output (For correct input)

```
first.java
  Open ▼
                                                     Save
  import java.util.*;
  import java.util.Scanner;
  protected class Factorial {
      public static void main(String[] args) {
      int num = 10;
           for(i = 1; i <= num; ++i)
               factorial *= i;
      Scanner in = new Scanner(System.in);
          System.out.print("Factorial of %d = %d", num, factorial);
16
17 }
                        Java ▼ Tab Width: 4 ▼
                                                 Ln 8, Col 11
                                                                   INS
```

```
1)
          File Edit View Search Terminal Help
         aditcam@aditcam-hp-probook-440-g3:~/Desktop/J
          java.util.*
          import
java.util.Scanner
          rotected
          class
Factorial
          public
static
          void
main
         String
          args
                            int
          num
          10
                  int
                  for
```

```
File Edit View Search Terminal Help

t+

i

factorial

*=

i

scanner

in

=

new
Scanner

(System.in
)

System.out.print

("Factorial of %d = %d"

num

factorial
)

No errors, Program successefully Parsed.
<texeme, Row, Col, Index, Type>
<protected, 1, 1, 0, IDENTIFIER>
<class, 1, 11, 0, KEYWORD>
<factorial, 1, 17, 0, IDENTIFIER>
<(1, 1, 27, 0, SYMBOL>

<pr
```

2)Sample Input file (For incorrect input)

```
*first.java
 Open ▼
                                                    Save
                                                          limport java.util.*;
2 import java.util.Scanner;
3 protected class Factorial {
      public static void main(String[] args) {
      int num = 10 //Note that there is a semicolon missing here
      int i;
          for(i = 1; i <= num; ++i)
              factorial *= i;
      Scanner in = new Scanner(System.in);
          System.out.print("Factorial of %d = %d", num, factorial);
17 }
                        Java ▼ Tab Width: 4 ▼
                                                Ln 12, Col 28
                                                                   INS
```

Output: