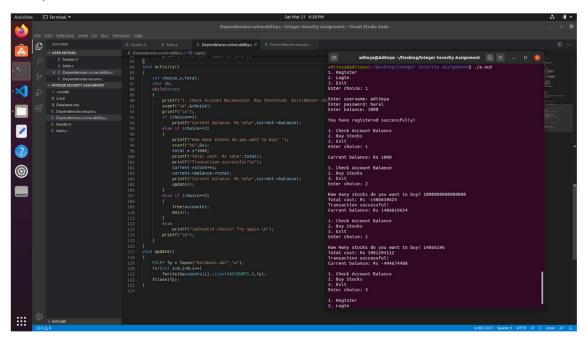
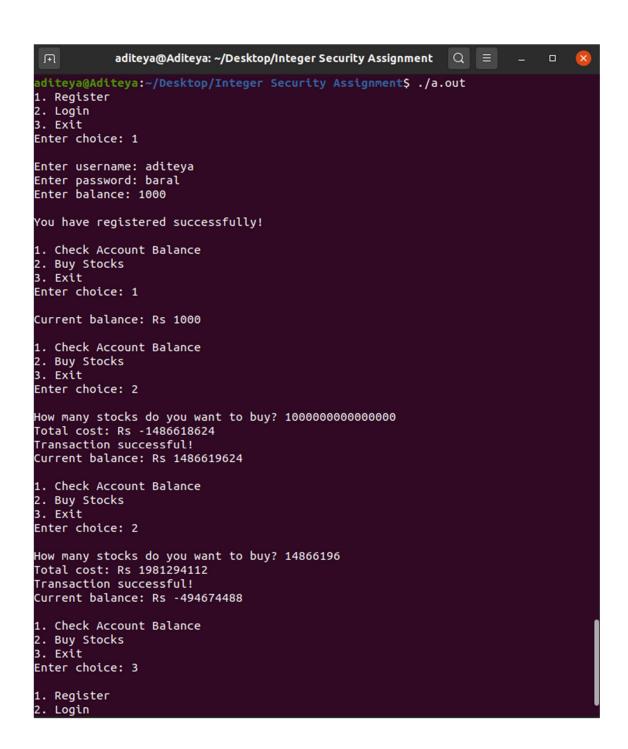
## Integer Security Demo

## Vulnerability Condition:

An integer value will overflow if we attempt to store a value larger than the maximum value it can store. It will cause it to loop the other way and take a value from the negative end. This can be shown by attempting to store a value larger than INT\_MAX in an integer variable. Since there are no checks being performed here to ensure the validity of the numbers, we encounter an overflow.

In the below screenshot, we attempt to buy more than INT\_MAX number of flags. This causes the number of flags to become negative, and hence the cost also takes a negative value. On subtracting this negative value from the current balance, this cost ends up getting added and we end up with 1000 plus the cost as the new balance.





## No Vulnerability:

We can prevent such vulnerabilities by including small checks within our code that checks the value of an integer before performing other operations. To prevent an overflow here, we perform two checks. We first check if the number of desired flags is greater than INT\_MAX, since this will definitely result in an overflow in the number of flags. However, it is still possible that the number of flags may be valid, but the total cost may overflow in value by exceeding INT\_MAX, and hence it might take a negative value. Hence, we also check if the total cost is positive.

We also add in an extra condition to check if the cost of the flags is lesser than the available balance as a precautionary measure. Only if all these conditions are satisfied, we continue with the execution.

