CSCI-GA-2110: Programming Languages, Fall 2024

PSet 5 - Written

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1 Typechecking Let without Annotations

Task 1.1 Explain why it is easy to type check let without the annotation but more challenging to type check lambda without the annotation.

Type inference is straightforward for let bindings because

- The bound expression's type can always be inferred first.
- The inferred type can then be used to check the body of the let expression.
- No explicit type annotation is required for type checking.

Thus, in a let binding, the body of the binding is already typed, so we can infer the variable type based on its definition. This means we can determine the variable's type without explicit annotation.

However, for lambda expressions,

- The **argument's type is unknown** before type checking.
- Since lambda is polymorphic, the argument's type could vary based on the type of data used.
- Without annotations, there is **no initial type information** provided.
- The type of the lambda's body may depend on the type of the argument provided.

Thus, the type annotation in lambda is an essential tool for type inference, providing the initial type information that allows the type checker to systematically infer and check the types of the function's body and overall expression. Without prior context to determine the input parameter's type, it becomes challenging to check consistency within the lambda body, determine polymorphic behaviour or ensure the type safety of a function.

Hence, annotation for lambda serves as a crucial type constraint that guides type checking, whereas let can derive type information from its definition context. This fundamental difference makes lambda type-checking more complex without annotations.

2 Polymorphism and Boxes

Task 2.1 What are the types of f1 and f2? Why does (begin (f1 #t) (f1 1)) cause a type error, but (begin (f2 #t) (f2 1)) does not?

The type of f1 is ('_a -> void) where,

- f1 creates a box containing an empty list outside the lambda, so it's typed with a single, fixed type.
- Since the box is created outside the lambda, it is shared across all calls.
- The lambda then takes any type 'a and adds it to the boxed list. The lambda function modifies the boxed value by updating it to be a new list with 'a added to the front of the current unboxed list.
- This fixes the type of the list to the first type used, thus setting a type constraint that all elements in the box must be of the first type.

Thus, (begin (f1 #t) (f1 1)) throws a type error because the first function call (f1 #t) fixes the type of the boxed list to (listof boolean). The second call (f1 1) attempts to add an integer to a (listof boolean), which is a type mismatch. Since the box is shared across all calls to f1, the type checker enforces that all elements stored in the box must have the same type. This causes a type error when you mix types (e.g., boolean and integer).

The type of f2 is ('a -> void) where,

- f2 creates a new box inside the lambda containing an empty list for each function call.
- Since a new box is created for each call, it allows for polymorphic behaviour.
- Each call can accept any type 'a, independent of previous calls, thus different types of elements to be added. Each time the lambda function is called, it creates a new box initialized to empty and updates it locally by prepending 'a.

Thus, (begin (f2 #t) (f2 1)) does not cause a type error because each call to f2 creates a new box initialised to a new empty list, each allowing different types of elements. When the first function call (f2 #t) is made, it creates and modifies a (listof boolean). The box is updated locally within that call and updates are not shared with other calls. The next function call (f2 1) creates and modifies a separate (listof integer). A new box is created and updated locally with integers, independent of the box created during the previous call. Since the two calls are independent and don't share the same list, there is no type error thrown.