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Week 5

```
import numpy as np
class Tensor:

    """
    Tensor Wrapper for Numpy arrays.
    Implements some binary operators.
    Array Broadcasting is disabled
    Args:
        arr: Numpy array (numerical (int, float))
        requires_grad: If the tensor requires_grad (bool)(otherwise gradient dont apply to the tensor)
    """

    def __init__(self, arr, requires_grad=True):

        self.arr = arr
        self.requires_grad = requires_grad

        # When node is created without predecessor the op is denoted as 'leaf'
        # 'leaf' signifies leaf node
        self.history = ["leaf", None, None]
        # History stores the information of the operation that created the Tensor.
        # Check set_history

        # Gradient of the tensor
        self.zero_grad()
        self.shape = self.arr.shape
```

```
def zero_grad(self):
    """
    Set grad to zero
    """
    self.grad = np.zeros_like(self.arr)


def set_history(self, op, operand1, operand2):
    """
    Set History of the node, indicating how the node was created.
    Ex:-
        history -> ['add', operand1(tensor), operand2(tensor)]
        history -> ['leaf', None, None] if tensor created directly
    Args:
        op: {'add', 'sub', 'mul', 'pow', 'matmul', 'leaf') (str)
        operand1: First operand to the operator. (Tensor object)
        operand2: Second operand to the operator. (Tensor object)
    """
    self.history = []
    self.history.append(op)
    self.requires_grad = False
    self.history.append(operand1)
    self.history.append(operand2)

    if operand1.requires_grad or operand2.requires_grad:
        self.requires_grad = True

"""
Addition Operation
Tensor-Tensor(Element Wise)
__add__: Invoked when left operand of + is Tensor
grad_add: Gradient computation through the add operation
```

```
"""

def __add__(self, other):
    """
    Args:
        other: The second operand.(Tensor)
            Ex: a+b then other -> b, self -> a
    Returns:
        Tensor: That contains the result of operation
    """
    if isinstance(other, self.__class__):
        if self.shape != other.shape:
            raise ArithmeticError(
                f"Shape mismatch for +: '{self.shape}' and '{other.shape}' "
            )
        out = self.arr + other.arr
        out_tensor = Tensor(out)
        out_tensor.set_history("add", self, other)

    else:
        raise TypeError(
            f"unsupported operand type(s) for +: '{self.__class__}' and '{type(other)}'"
        )

    return out_tensor

"""
Matrix Multiplication Operation (@)
Tensor-Tensor
__matmul__: Invoked when left operand of @ is Tensor
grad_matmul: Gradient computation through the matrix multiplication operation
```

```
    """

    def __matmul__(self, other):
        """
        Args:
            other: The second operand.(Tensor)
                Ex: a+b then other -> b, self -> a
        Returns:
            Tensor: That contains the result of operation
        """
        if not isinstance(other, self.__class__):
            raise TypeError(
                f"unsupported operand type(s) for matmul: '{self.__class__}' and '{type(other)}'"
            )
        if self.shape[-1] != other.shape[-2]:
            raise ArithmeticError(
                f"Shape mismatch for matmul: '{self.shape}' and '{other.shape}' "
            )
        out = self.arr @ other.arr
        out_tensor = Tensor(out)
        out_tensor.set_history("matmul", self, other)

        return out_tensor

    def grad_add(self, gradients=None):
        """
        Find gradients through add operation
        gradients: Gradients from successing operation. (numpy float/int)
        Returns:
            Tuple: (grad1, grad2)
            grad1: Numpy Matrix or Vector(float/int) -> Represents gradients passed to first operand
```

```
        grad2: Numpy Matrix or Vector(float/int) -> Represents gradients passed to second operand
        Ex:
            c = a+b
            Gradient to a and b
    """
    # TODO
    op1 = self.history[1]
    op2 = self.history[2]
    op1.grad = np.zeros_like(op1.arr)
    op2.grad = np.zeros_like(op2.arr)
    if op1.requires_grad:
        op1.grad += np.ones_like(op1.arr)
    if op2.requires_grad:
        op2.grad += np.ones_like(op2.arr)
    if gradients is None:
        return (op1.grad, op2.grad)
    if op1.requires_grad:
        op1.grad = np.multiply(np.ones_like(op1.arr), gradients)
    if op2.requires_grad:
        op2.grad = np.multiply(np.ones_like(op2.arr), gradients)
    return (op1.grad, op2.grad)

def grad_matmul(self, gradients=None):
    """
    Find gradients through matmul operation
    gradients: Gradients from successing operation. (numpy float/int)
    Returns:
        Tuple: (grad1, grad2)
        grad1: Numpy Matrix or Vector(float/int) -> Represents gradients passed to first operand
        grad2: Numpy Matrix or Vector(float/int) -> Represents gradients passed to second operand
        Ex:
```

```
        c = a@b
        Gradients to a and b
    """
    # TODO
    op1 = self.history[1]
    op2 = self.history[2]
    if gradients is None:
        if op1.requires_grad:
            op1.grad += np.matmul(np.ones_like(op1.arr), op2.arr.transpose())
        if op2.requires_grad:
            op2.grad += (np.matmul(np.ones_like(op2.arr), op1.arr)).transpose()
    else:
        if op1.requires_grad:
            op1.grad += np.multiply(
                np.matmul(np.ones_like(op1.arr), op2.arr.transpose()), gradients
            )
        if op2.requires_grad:
            op2.grad += np.multiply(
                np.matmul(np.ones_like(op2.arr), op1.arr).transpose(), gradients
            )

    return (op1.grad, op2.grad)

def backward(self, gradients=None):
    """
    Backward Pass until leaf node.
    Setting the gradient of which is the partial derivative of node(Tensor)
    the backward in called on wrt to the leaf node(Tensor).
    Ex:
        a = Tensor(..) #leaf
        b = Tensor(..) #leaf
```

```
    c = a+b
    c.backward()
    computes:
        dc/da -> Store in a.grad if a requires_grad
        dc/db -> Store in b.grad if b requires_grad
Args:
    gradients: Gradients passed from succeeding node
Returns:
    Nothing. (The gradients of leaf have to set in their respective attribute(leafobj.grad))
"""
# TODO

if self.requires_grad == None:
    return
if self.history[0] == "add":

    gradient = self.grad_add(gradients)
    if self.history[1]:
        self.history[1].backward(gradient[0])
    if self.history[2]:
        self.history[2].backward(gradient[1])

elif self.history[0] == "matmul":
    gradient = self.grad_matmul(gradients)
    if self.history[1]:
        self.history[1].backward(gradient[0])
    if self.history[2]:
        self.history[2].backward(gradient[1])
else:
    if self.requires_grad:
        self.grad = gradients
```

OUTPUT:

```
PS C:\Users\adith\Documents\Assignments\5th Sem\MI\Week 5> python3 SampleTest.py --SRN PES1UG20CS621
Test Case 1 for the function Add Grad PASSED
Test Case 2 for the function Add Grad PASSED
Test Case 3 for the function Add Grad PASSED
Test Case 4 for the function Matmul Grad PASSED
Test Case 5 for the function Matmul Grad PASSED
Test Case 6 for the function Matmul Grad PASSED
Test Case 7 for the function Matmul and add Grad PASSED
Test Case 8 for the function Matmul and add Grad PASSED
PS C:\Users\adith\Documents\Assignments\5th Sem\MI\Week 5>
```