

## Introduction to blockchain

**Bitcoin:** Trustless, Permissionless, Censorship resistant, No double spending

**Smart contracts:** a computerized transaction protocol that executes the terms of a contract

**Tokens:** are smart contracts that contain the logic for storing and updating balances of token holders

**Properties of DeFi:** Non-custodial, Permissionless, Openly auditable, Composable

### Bitcoin

**Blockchain/Block:** data structures that store information, such as transaction data

**Blockchain:** p2p; Data is recorded in multiple identical data stores (ledgers) that are collectively maintained by a distributed network of computers (nodes); Consensus algorithm

**Block:** block header + txn\_count + txns

- block header: <version><previous\_block\_header\_hash><merkle\_root\_hash><time><...><nonce>
- txn\_count: total number of transactions
- txns: every transaction in the block

### Hash functions:

- Pre-image resistance:** For hash value h in output space, hard to find x s.t.  $H(x) = h$ .
- Second pre-image resistance:** For x & H, hard to find different y s.t.  $H(y) = H(x)$ .
- Collision resistance:** For H, hard to find different x & y, s.t.  $H(x) = H(y)$ .

**Merkle tree:** encode a set of values into a single hash

- Log time inclusion proof generation & time/storage inclusion proof verification

**Proof of Work (PoW):** a leader election process in which participating nodes (miners) invest computational power in solving cryptographically hard, memoryless puzzles

- Partial pre-image attack on SHA256
- Probability of a hash being a solution:  $p = \text{Target} / 2^{256}$
- Expected number of hashes =  $1/p = 2^{256}/\text{Target}$
- Solve-time follows a Poisson distribution (avg. 10 min)
- Difficulty algorithms adjust the highest possible target

**Mining:** Miners are nodes that try to solve the PoW puzzle

- incentivized to select transactions because of Transaction fees & Block reward
- Finite supply of 21 million BTC; Reward halves  $\approx$  4 yrs

**Longest chain rule:** accepted as the correct history

- Block tree:** all valid blocks whose previous linked blocks are known
- Active chain:** a single path from the genesis block to a leaf node of the block tree (every path is a valid path)

**Soft fork:** Protocol changes that remain backward compatible with older protocol versions

**Hard fork:** Protocol changes which can incur a permanent split of the blockchain (not backward compatible) – blocks considered invalid under previous protocol rules

- Bitcoin Cash:** block size 1 MB  $\rightarrow$  32 MB, receive equal BTC

**Transactions:** Data structures that encodes the transfer of funds from an input source to an output destination

- Created  $\rightarrow$  propagated  $\rightarrow$  validated  $\rightarrow$  added to the ledger of transactions
- no confidential info, 300 - 400 bytes of data
- <version><input counter><inputs><output counter><outputs><lock time>

**Unspent Transaction Output (UTXO):** Fundamental building

block of a transaction; Chunks of BTC locked to some address

- Transactions consume one or more UTXOs
- UTXOs must be consumed entirely
- Sending BTC: creating a UTXO that belongs to recipient
- Transaction inputs:** UTXOs consumed + Unlocking scripts that meet spending conditions
- Transaction outputs:** UTXOs created by a transaction
- Transaction fees:** inputs - outputs

**Scripting:** Stack-based, conditional jump, not Turing-complete

- Transaction is invalid if script fails

**Redeem scripts:** to enable scripting with UTXO

- Only a hash of the script is published beforehand; full scripts are published when spending
- Write script  $\rightarrow$  Hash script to create address  $\rightarrow$  Receive Bitcoins  $\rightarrow$  Publish script and required data (usually signature) using a transaction
- Lack persistent state, Turing-completeness, transparency

### Ethereum

**Similarities w/ Bitcoin:** data structure, forks, PoW until recently

**Ethereum Classic:** does not revert TheDAO hack

**Differences w/ Bitcoin:** PoS, block rewards, accounts, EVM

**Proof-of-Stake (PoS):** an alternative consensus mechanism

- Validators “stake” some ETH to participate
- Each epoch, a validator is randomly selected to create a new block; Other validators verify & attest
- If a validator produces an invalid block, ETH stake slashed

**Pros of PoS:** energy efficient, low barrier to entry (32 ETH), more decentralized, requires less participation incentive

**Cons of PoS:** not as battle tested, complex, larger attack surface

**Validator rewards:** receive rewards for staking & participating; proportional to % of total staked ETH

**Reward types:** source vote (checkpoint), target vote

(checkpoint), head vote (block), proposer reward, block fees

**Penalties:** Validators are penalized when they do not vote in a timely manner for the amount they should have received; NOT penalized if they miss a head vote or are late to propose a block

**Slashing & forcefully removed:** propose & sign 2 blocks for same slot; Attest to source/target blocks that surrounds another one; double vote 2 candidates for same block

**Finality:** block cannot be changed anyone without burning significant funds

- PoW: probabilistic finality, final after n blocks
- PoS: first block of each epoch is a “checkpoint block”
- Two checkpoint blocks have a “supermajority link” if they are both attested by at least 66% of the total ETH staked
- A transaction is finalized if it is included between two checkpoint blocks that have a supermajority link

**Accounts:** a mapping between addresses and account state

**Externally owned accounts:** created by generating private/public key pair; address is derived from the public key; can initiate transactions

**Contract accounts:** deployed as smart contracts & controlled by their code; no associated private key; can't initiate transactions

**Ethereum account info:** nonce (txn\_count), balance (1 ETH = 1e18 wei), codeHash (n/a for EOA), storageRoot (has of storage as Merkle tree)

**Smart contracts:** Programs deployed on a blockchain

- written in high-level language & compiled into bytecode
- Interacted with using transactions

**EVM:** Stack-based VM; no functions, only jumps, no types; has regular VM instrs & instrs to interact with environment; ephemeral and permanent storage; 256-bits words

Throughput: txns/sec = no. of txns per block / block time

**Block time:** no. of sec between 2 blocks; BTC: 7 tps, ETH: 25 tps

- higher the throughput, the harder for validators to participate & more centralized

### Alternative blockchains:

- Solana:** speed, PoS, PoHistory, centralized, outages
- Cardano:** first PoS, slow development
- TRON:** delegated PoS, throughput, fee, centralized

**Ethereum overview:** run decentralized programs on EVM, blockchain as storage, network of nodes stores exact copies, non-custodial, permissionless, completely transparent

- Blocks:** Header (slot, proposer index, parent hash, state hash, gas limit, gas used, timestamp, base fee per gas, transactions root), Body (Info on state & executed txns), Accounts, Transactions (nonce, priorityFee, gasLimit, to, value, signature, data, init), Other states
  - World state  $\sigma_t \rightarrow \sigma_{t+1}$  determined by all transactions included in a block

- Nodes:** EVM, Mempool; **User:** Transactions

**Transaction:** cryptographically signed instruction sent by EOA

- Only Transactions Cause State Change by transfer of a balance or execution of smart contract code

**Consensus:** agree on state, transition to next, ensure validity

- Bitcoin uses the “longest chain rule”
- Ethereum uses the “heaviest chain rule”, highest no. of accumulated validator votes weighted by staked balances

**Ether:** native cryptocurrency of Ethereum; balances directly stored as world state; used to pay transaction fees (gas)

**Tokens:** implemented & stored in smart contracts; ERC20, anyone can create

**EVM objectives:** execute code in a P2P network in a deterministic way; verifiability; atomicity

**EVM operation:** nodes in network runs EVM impl. on own machines; rerun code executed by proposer to verify; code is in storage & validity can be verified using the code hash

**Deploying Code:** compiled into bytecode & deployed via a transaction containing code to create a new contract addr; hash of code stored in world state

**Executing Code:** node includes txns w/ calls to contract  $\rightarrow$  verify validity  $\rightarrow$  execute code locally  $\rightarrow$  broadcast results

- prevent DoS, infinite loops, reward validators/miners

**Base Fee:** set by protocol based on the previous block; burnt

**Priority Fee:** This fee is set by the person submitting a transaction as a tip; goes to the miner of the block

**Mempool:** a set of pending transactions

- Transactions are submitted as an RPC request to a node
- choose transactions for inclusion in order of profitability

**Smart Contracts:** A set of promises, specified in digital form, including protocols within which the parties perform on the other promises; Programs deployed on a blockchain

- Can: Turing complete, persist data, transfer money
- Can't: interact w/ outside, scheduled periodically

**Solidity:** Strongly typed, simple type system, multi-inheritance

- Write  $\rightarrow$  test  $\rightarrow$  optimize for gas  $\rightarrow$  compile  $\rightarrow$  deploy
- Global objects: block, gasleft, tx, msg
- Value: bool, int/uint, address, byte arrays, enum/set
- Reference: structs, arrays, mappings
- if, else, while, do, for, break, continue, return, revert
- view:** read-only; **pure:** no read, no write, return value generated solely from function arguments
- external:** real EVM message call, can't be called internally
- internal:** only accessible from within the contract
- public:** internal + auto-generate getter functions
- private:** internal but not visible in derived contracts

**memory:** ephemeral. Lifetime limited to external function call

**storage:** lifetime same as contract lifetime; needs more gas

**calldata:** non-modifiable, ephemeral for function arguments

**Inter-contract Communication:** message calls

- Every transaction wrapped in a message call

## Smart Contract Development

**Interface:** contains the function signatures of a contract, but not implementation; used to define the contract's public API library contains function definitions that can be used by other contracts.

**dynamic linking:** w/ public functions, deployed as a contract

**static linking:** only internal functions, embedded

**Hardhat:** JS/TS; **Brownie:** Python; **Foundry:** Solidity

**ERC/EIP:** Ethereum Request for Comment

**ERC-20:** a standard for fungible tokens; represent currencies, shares; can check balances, transfer tokens, approve transfer

**Fixed point:** cannot represent fractions of tokens

**ERC-721:** a standard for non-fungible tokens; represent unique;

digital asset; associated URI to e.g. IPFS

## Oracles

**Oracle Problem:** Smart Contracts are unable to connect with external systems, data feeds, APIs, existing payment systems or any other off-chain resources on their own.

- Centralized Oracles are a Point of Failure

## DeFi

**DeFi support:** smart contracts must support inter-contract communication, be expressive enough to encode financial protocol rules, allow conditional execution and bounded iteration, feature atomic transactions so that no execution can result in an invalid state

**Application Binary Interface:** standard way to interact with contracts; ABI & address enough to interact w/ contract; JSON

**Composability:**

New Contract Instances: safest

Known Interface & Existing Instance: need right address & type

Existing Instances and Low Level Calls: 'blind'

**DeFi:** a peer-to-peer powered financial system; Non-custodial (full control over fund), Permissionless (w/o being censored/blocked), Openly auditable, Composable, (pseudo) anonymous, new capital efficiencies

**Keepers:** external agents who can trigger state updates.

**Oracles:** a mechanism for importing off-chain data into the blockchain virtual machine

**Governance:** the process through which an on-chain system is able to change the terms of interaction

**Protocols for Loanable Funds (PLFs)**

**PLF:** a protocol which establishes a distributed ledger-based market for loanable funds; demand from borrowers, supply by savers, interest rate; Allows to trustlessly borrow & save, earning interest; way to access other funds; On-chain leverage

**Overcollateralized:** a borrower needs to post collateral which is worth more than the value of the loan; for asset with additional utility / income streams or shorting an asset

deposits A -> deposits B -> takes out A against B & pay interest

**Short:** Supply asset A and borrow asset B; Sell asset B and buy asset A; If price of asset B falls, buy back asset B and repay loan

**Long:** supply A, borrow B, sell B for A, hope A appreciates

**Liquidations:** When a loan's overcollateralization ratio falls to a specified threshold, liquidators can repay the outstanding borrowed amount on behalf of the borrower by purchasing part of the collateral at a discount

**Close factor:** upper bound for a single liquidator to repay

**Liquidation threshold:** % at which becomes undercollateralized

**Health factor** =  $\sum(\text{Collateral in ETH}) \times L_r / \text{Total Borrow in ETH}$

- H falls below 1, the loan can get liquidated

**Liquidation penalty:** the discount for collateral purchase

**PLF Components:** actor, controller, markets, oracle, liquidators

**Utilization:** Total % borrowed out; no idle liquidity at 100%; decides interest

## Flash loans

**Flash loan:** an undercollateralized loan without a borrowing limit that must be repaid in the same transaction borrowed

- Fee is charged on the borrow amount
- If loan is not paid, revert atomicity

**Arbitrage:** takes loan of B, buy A w/ B, sell A to get B elsewhere

**Collateral swap w/o repay loan:** takes loan of B & deposit,

withdraws A, swap A for B, repay B

borrow() -> execute() -> repay -> execute() end -> borrow() end

**Yield aggregators:** logic for allocating funds yield-maximizingly

- Deposit 1 asset & aggregator allocates to  $\geq 1$  protocols
- External keepers monitor when the interest rate

## Automated Market Makers (AMM)

**Real-world exchanges:** Order-book based; market price is in between the lowest ask and the highest bid; centralized crypto

- Issues: expensive, trust and governance

**AMM:** most common way to buy and trade ETH and tokens

- Liquidity Provider for A & B, Liquidity Pool, Trader

**Pricing Mechanism:** Invariants for calculating market price

**Constant Sum:**  $k = B_\alpha + B_\beta$ ; impractical unless 2 assets equal

**Constant Product:**  $k = B_\alpha \times B_\beta$ ;  $(B_\alpha + d_\alpha)(B_\beta + d_\beta) = B_\alpha \times B_\beta$ ;  $d_\beta = -(d_\alpha B_\beta) / (d_\alpha + B_\alpha)$ ; price  $\alpha$  in terms of  $\beta$  = gradient; e.g. Uniswap

**Liquidity Providers:** trading fees, liquidity mining (governance)

**Problems of AMM:** large portion of liquidity only available at the extremes of the pricing curve; slippage for larger trades

**Stableswap:** combines constant product & constant sum

invariant; can choose custom liquidity ranges; flattens curve

**Impermanent Loss:** LPs with less valuable assets b/c arbitrage

**Imbalancing LP:** manipulate price to attack contracts relying on AMM; exacerbated by single-asset liquidity provision

Borrow A on flash loan -> swap A for B on AMM -> borrow A on contract -> swap B for A on AMM -> repays A

**Pros of AMM:** no order book maintenance, simple

implementation of CP AMM, low gas fees

**Cons of AMM:** can have impermanent loss/coin de-peg, high

slippage for low liquidity market, sandwich attacks to users

**Ground truth:** Off-chain ground truth, On-chain ground truth,

On-chain estimates of off-chain ground truth

**Oracles:** mechanism for importing off-chain data to blockchain

**Centralized Oracles:** requires trust in the data provider

**Decentralized Oracles:** rely on incentives for accurate and honest reporting of off-chain data, e.g. Consolidated Price Feed

## Stablecoins

**Stablecoin:** A cryptocurrency with an additional economic

structure to stabilize price and purchasing power

**Custodial:** trust in a third party; Reserve Fund, Central Bank

- takes custody of asset X and then issues on-chain tokens

**Non-custodial stablecoins:** do not require trust in a third party;

Source of Value from store of value/collateral in the stablecoin;

**implicit collateral** (supply dynamically adjusted to stabilize

price), **endogenous collateral** (asset created for the

stablecoin), **exogenous collateral** (collateral has use outside of

stablecoin)

**Risk Absorbers:** speculators who absorb system risk

**Stablecoin Holders:** making up demand

**Issuance:** mechanism for creating stablecoin units

**Governance:** mechanism for deciding system parameters

**Data feed:** importing off-chain data - via an oracle

**MakerDAO's DAI:** overcollateralized debt of 170%; Price of ETH

can fall significantly w/o collateral being worth less than debt

**Mechanisms for 1:1:** System of individual vaults, interest rates,

Auction mechanisms, Peg Stability Module allows swapping

**Liquidation mechanism:** collateral auction (Dutch); "Dog"

**Debt Auction:** MKR auctioned off for an amount of DAI

**Risk Dimensions:** Deleveraging spirals, Oracle risk, Governance

risk, Blockchain/contract risks, Sensorship/counterparty risk

## Technical and Economic Security

**Technical exploits:** Smart contract vulnerabilities, Single

transaction exploits, Ordering exploits; risk-free

**Technical security:** secure from an attacker who is limited to atomic actions (e.g., not possible to steal assets)

**Logical bugs:** authorization, lack of invariants, lack of checks, Integer manipulation

**Compound bug:** Reentrancy; attacker contract makes reentrant call to vulnerable contract, which reads stale state

**Defenses:** Testing (Unit/integration), Fuzz testing, Formal

verification, Security audits, Bug bounties

**Transaction Ordering:** attacks may involve front- and/or back-

running within a single block, thereby undermining the

technical security of DeFi protocols

**Front running:** Taking profitable actions based on (typically

non-public) information on upcoming trades in a market

- B submits copy of transaction with higher priority fee

**Miner/Maximal Extractable Value (MEV):** The value a

miner/validator can extract from deciding tx order & inclusion

- Miner includes a copy of same transaction

Sources: DeExchanges -> arbitrage, liquidation mechanisms

Miners/Validators can exclude, determine order, insert own

Anyone can front/back-run

**Single Transaction Attacks:** can be executed in a single tx;

success of attack doesn't depend on order of transactions

**AMM manipulation:** temporarily imbalance an AMM; e.g.

Harvest Finance Exploit

**Governance attack:** obtain sufficient governance token to

propose & execute malicious contract code; steal funds

**Transaction Ordering Attacks:** success depends on order

Displacement attack: front runs some target transaction; does

not depends on whether the target transaction is executed

**Sandwich attack:** alters the deterministic price on an AMM

prior to and after some other target transaction has been

executed in order to profit from temporary imbalances in the

AMM's liquidity reserves

A swap X for Y -> B swap X for Y w/ more fee -> B -> A -> B sell

Y

**Issues w/ EV from tx ordering:** bidding wars for which tx(s)

get included result in gas price volatility, failed txs still get

included and take up block space unnecessarily (they revert)

Defense: private mempool & comm. channels, e.g. Flashbots

**Economic security:** not profitable for an attacker who can

perform non-atomic actions to manipulate the protocol

- non-atomic, not risk-free, need models of markets

e.g. protocol uses time-weighted average AMM price as

oracle

## Scalability and Bridges

**Types of node:** full (DB copies: N, block: all), archival (DB

copies: all, block: all), pruned (DB copies: N, block: N)

**Fork rate** =  $(\text{stale\_block} / \text{blocks}) * 100\%$

block propagation: time to reach others, freq. of new block

**Big block:** fewer forks; **small block:** lots of forks

**Scalability:** Reduce fork rate & maximize population of nodes

**Data availability layer & settlement layer:** Ethereum

**Execution layer:** Off-chain system

**Bridges:** hold

ed assets on ETH & checks liabilities off-chain

## Open Challenges

**Privacy preserving** (e.g., zero-knowledge proofs, multi-party

computation) computationally expensive, e.g. ZCash, Monero

**Decentralization:** geographically concentrated Ethereum

nodes

**Composability risk:** imbalancing AMMs & seizing governance

**Extractable Value:** MEV, Governance EV, Oracle EV