

## 4. Classical First-Order Predicate Logic

# Why Predicate logic?

It is a powerful extension of propositional logic. It is the most important logic of all.

Propositional logic is quite nice, but not very expressive.

Statements like

- the list is ordered
- every worker has a boss
- there is someone worse off than you

need something more than propositional logic to express.

Propositional logic cannot express arguments like this one of De Morgan:

- A horse is an animal.
- Therefore, the head of a horse is the head of an animal.

# Predicate logic in a nutshell

Predicate logic is concerned with describing *relationships between objects*, and the ways in which different relationships are logically connected. So, atomic formulas become *structured*.

- Syntactically, there are *6 new features*:
  1. *Predicates* (that take *arguments*): `sister(Bob,Mary),...`
  2. *Constants*: `Bob, Room_308,...`
  3. *Variables*: `x, y, z,...`
  4. *Quantifiers*:  $\forall$  (*for all*);  $\exists$  (*there exists*)
  5. *Functions*: `father_of(`, `sum_of(`, `+`, `-`,  `$\times$` , `...`
  6. *Equality*: `=`
- Semantically, the notion of *situation* in predicate logic is more complex than in propositional logic. We have to give meaning to constants, functions, predicates and variables.

## 4.1 Syntax — The formal language

First, we need to fix a precise definition of the formal language, that is the *syntax* of predicate logic.

# Splitting the atoms - new atomic formulas

In propositional logic, we regard phrases like *Arron is a student* and *Arron and Russell are friends* as atomic, without an internal structure.

Now we look inside!

We regard “being a student” as a *property* that Arron (and other objects) may, or may not, have; “being friends” as a *relation* that Arron and Russell (and other two objects) may, or may not, have.

So we introduce:

- *Predicate symbols*, to describe properties of and relations between objects.
  - **student**. It takes 1 argument – it is *unary*, or its ‘arity’ is 1.
  - **friends**. It takes 2 arguments – it is *binary*, or its ‘arity’ is 2.
- *Constants*, to name objects
  - Arron, Russell, ...,

Then **student**(Arron) and **friends**(Arron,Russell) are examples of new *atomic formulas*.

# Quantifiers

You may think that writing `friends(Arron, Russell)` is not much more exciting than what you did in propositional logic, writing `Aron and Rusell are friends`.

But what about the phrase *Arron is a friend of everyone*?

Predicate logic has a machinery to vary the arguments to `friends`.

This allows us to express characteristics about the relationship ‘friends’.

The machinery is called *quantifiers*.  
(The word was introduced by De Morgan.)

# What are quantifiers?

A quantifier specifies a quantity (of objects that have some property).

- *All* students work hard.
- *Some* students are asleep.
- *Most* lecturers are crazy.
- *Eight out of ten* cats prefer it.
- *No one* is worse off than me.
- *At least six* students are awake.
- *There are infinitely many* prime numbers.
- *There are more* PCs *than* there are Macs.

# Quantifiers in predicate logic

There are just two:

- $\forall$  (or (A)): ‘for all’
- $\exists$  (or (E)): ‘there exists’ (or ‘some’)

Some other quantifiers can be expressed with these. (They can also express each other.)

But quantifiers like *infinitely many* and *more than* cannot be expressed in first-order logic in general. (They can in, e.g., second-order logic. And even first-order logic can sometimes express them in special cases.)

How do they work?

We’ve seen expressions like **Russell**, **Arron**, etc. These are *constants*, like  $\pi$ , or  $e$ . So, to express ‘Arron is a friend of everyone’ we need *variables* that range over all people, not just Russell, etc.



# Variables

We use *variables* to do quantification. We fix an infinite collection (or ‘set’)  $V$  of variables: e.g.,  $x, y, z, u, v, w, x_0, x_1, x_2, \dots$ .  
(Sometimes I write  $x$  or  $y$  to mean ‘any variable’.)

So can write formulas like **student**( $x$ ).

- Now, to say ‘Everyone is a student’, we’ll write  $\forall x$  **student**( $x$ ).  
This is (literally) read as: ‘For all  $x$ ,  $x$  is a student.’
- ‘Someone is a student’, can be written as  $\exists x$  **student**( $x$ ).  
‘There exists  $x$  such that  $x$  is a student.’
- ‘Frank has a student friend’, can be written

$$\exists x(\text{student}(x) \wedge \text{friend}(\text{frank}, x)).$$

‘There is an  $x$  such that  $x$  is a student and  $x$  is a friend of Frank.’  
Or: ‘For some  $x$ ,  $x$  is a student and  $x$  is a friend of Frank.’

# Function symbols

In arithmetic (and Haskell) we are used to *functions*, such as  $+$ ,  $-$ ,  $\times$ ,  $\sqrt{x}$ ,  $++$ , etc.

Predicate logic can do this too.

- *A function symbol refers to an object in terms of another object or objects.*

A function symbol comes with a fixed arity (number of arguments).  
Examples of functions: `father_of(_)`, `mother_of(_)`,  
`sum_of(_, _)`.

# Equality

$=$  is a particularly important predicate symbol, also used widely outside of mathematics:

- $t_1=t_2$  means “ $t_1$  and  $t_2$  refer to the same object”.

We now make all of this precise.

# Signatures

## Definition 4.1 (signature)

The *signature* of a predicate logic is a triple  $\langle \mathcal{K}, \mathcal{F}, \mathcal{P} \rangle$ , where  $\mathcal{K}$  is a (possibly empty) set of constants,  $\mathcal{F}$  is a (possibly empty) set of function symbols, and  $\mathcal{P}$  is a set of predicate symbols. Function and predicate symbols have specific arities.

Some call it a *vocabulary*, or (loosely) *language*.

It replaces the collection of propositional atoms you have seen in propositional logic.

We usually write  $L$  to denote a signature. We often write  $c, d, \dots$  for constants,  $f, g$  for function symbols and  $P, Q, R, S, \dots$  for predicate symbols.

## Example of a simple signature

Which symbols we put in  $L$  depends on what we want to say.

For illustration, we'll use a handy signature  $L$  consisting of:

- constants **frank**, **susan**, *tony*, **heron**, **clyde**, and **c**
- unary function symbol **father\_of** (arity 1)  
(also **father\_of**/1)
- unary predicate symbols **PC**, **Human**, **Lecturer** (arity 1)  
(also **PC**/1, **Human**/1, **Lecturer**/1)
- a binary predicate symbol **Bought**(arity 2).  
(also **Bought**/2)

**Warning:** things in  $L$  are just symbols — syntax. They don't come with any meaning. To give them meaning, we'll need to work out (later) what a *situation* in predicate logic should be.

# Terms

To write formulas, we need *terms* to name objects. Terms are not formulas. They will not be true or false.

## Definition 4.2 (term)

Fix a signature  $L$ .

1. Any constant in  $L$  is an  $L$ -term.
2. Any variable is an  $L$ -term.
3. If  $f$  is an  $n$ -ary function symbol in  $L$ , and  $t_1, \dots, t_n$  are  $L$ -terms, then  $f(t_1, \dots, t_n)$  is an  $L$ -term.
4. Nothing else is an  $L$ -term.

A *closed term* or (as computing people say) *ground term* is one that doesn't involve a variable.

Examples

`frank`, `father_of(susan)` (ground terms).

`x`, `g(x)`, `father_of(g(y))` (not ground terms).

# Formulas of first-order logic

## Definition 4.3 (formula)

Fix a signature  $L$ .

1. If  $R$  is an  $n$ -ary predicate symbol in  $L$ , and  $t_1, \dots, t_n$  are  $L$ -terms, then  $R(t_1, \dots, t_n)$  is an atomic  $L$ -formula.
2. If  $t, t'$  are  $L$ -terms then  $t = t'$  is an atomic  $L$ -formula.  
(Equality — very useful!)
3.  $\top, \perp$  are atomic  $L$ -formulas.
4. If  $\phi, \psi$  are  $L$ -formulas then so are  $(\neg\phi)$ ,  $(\phi \wedge \psi)$ ,  $(\phi \vee \psi)$ ,  $(\phi \rightarrow \psi)$ , and  $(\phi \leftrightarrow \psi)$ .
5. If  $\phi$  is an  $L$ -formula and  $x$  a variable, then  $(\forall x \phi)$  and  $(\exists x \phi)$  are  $L$ -formulas.
6. Nothing else is an  $L$ -formula.

# Atomic formulas, Literals, and Sentences

- An *atomic formula* is a predicate symbol with arguments filled in with terms.
  - `Lecturer(susan)`
  - `PC( $x$ )`
- A *literal* is an atomic formula or its negation:
  - `Sum_of( $x$ , 4) = 10`
  - `¬Lecturer(mother_of( $x$ ))`
- A *sentence* is a formula with all variables in the *scope* of a quantifier.
  - `∀ $x$ ∀ $y$ Bought( $x$ ,  $y$ )`

**Binding conventions:** as for propositional logic, plus:  $\forall x, \exists x$  have same strength as  $\neg$ .

Formation trees, sub-formulas and clauses can be done much as before.



# Examples of formulas

1.  $\text{Bought}(\text{frank}, x)$
2.  $\neg \text{Bought}(\text{frank}, x)$
3.  $\exists x \text{ Bought}(\text{frank}, x)$
4.  $\forall x (\text{Lecturer}(x) \rightarrow \text{Human}(x))$
5.  $\forall x (\text{Bought}(\text{tony}, x) \rightarrow \text{PC}(x))$

## Examples of formulas cont.

6.  $\forall x(\text{Bought}(\text{father\_of}(\text{tony}), x) \rightarrow \text{Bought}(\text{susan}, x))$

## Examples of formulas cont.

6.  $\forall x(\text{Bought}(\text{father\_of}(\text{tony}), x) \rightarrow \text{Bought}(\text{susan}, x))$   
'Susan bought everything that Tony's father bought.'
7.  $\forall x \text{Bought}(\text{father\_of}(\text{tony}), x) \rightarrow \forall x \text{Bought}(\text{susan}, x)$   
'If Tony's father bought everything, so did Susan.'  
*Note the difference!*
8.  $\forall x \exists y \text{Bought}(x, y)$   
'Everything bought something.'
9.  $\exists y \forall x \text{Bought}(x, y)$   
'There is something that everything bought.'  
*Note the difference!*
10.  $\exists x \forall y \text{Bought}(x, y)$   
'Something bought everything.'

You can see that predicate logic is rather powerful — and terse.