

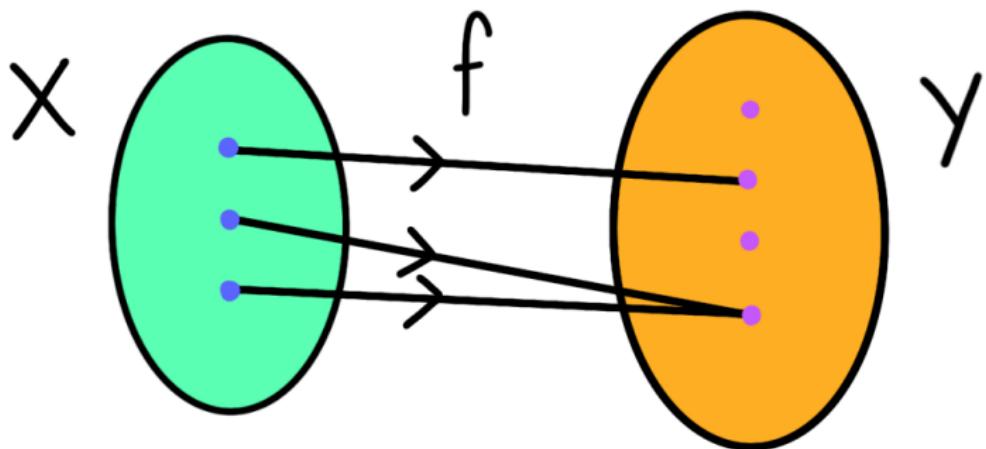
Part I of the intro module is in four pieces:

- Logic;
- Sets;
- Functions;
- Relations.

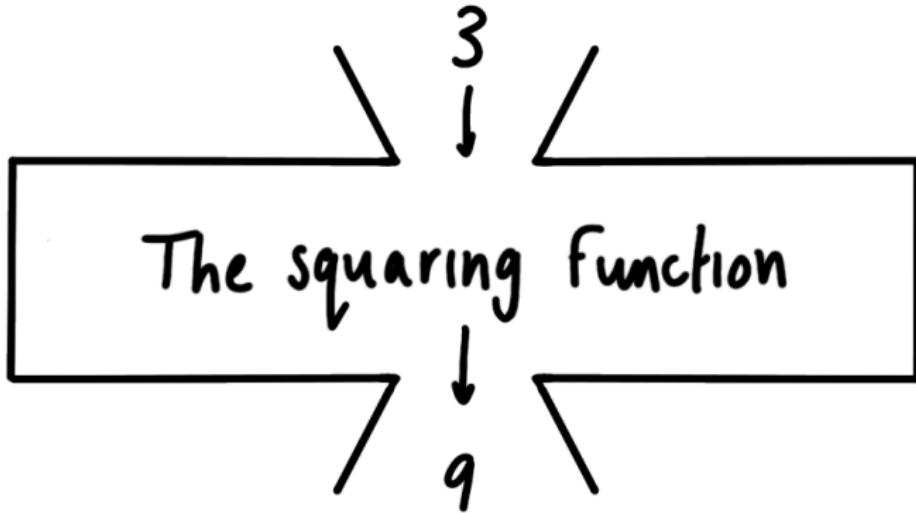
This is the first video about functions.

Let's start with some pictures.

# Functions



# Functions



Let  $X$  and  $Y$  be sets.

If  $f$  is a *function* from  $X$  to  $Y$ , then  $f$  takes as input an element  $x \in X$  and it gives as output an element  $f(x) \in Y$ .

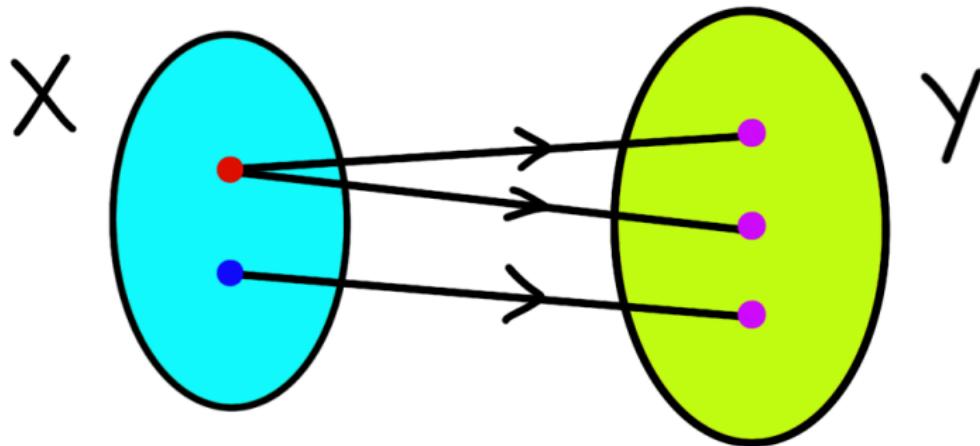
**New definitions:**  $X$  is the *domain* of the function  $f$ , and  $Y$  is the *codomain* of  $f$ .

**New notation:**  $f : X \rightarrow Y$  means that  $f$  is a function from  $X$  to  $Y$ .

# Basic facts about functions.

Basic fact 1) A function cannot change its mind.

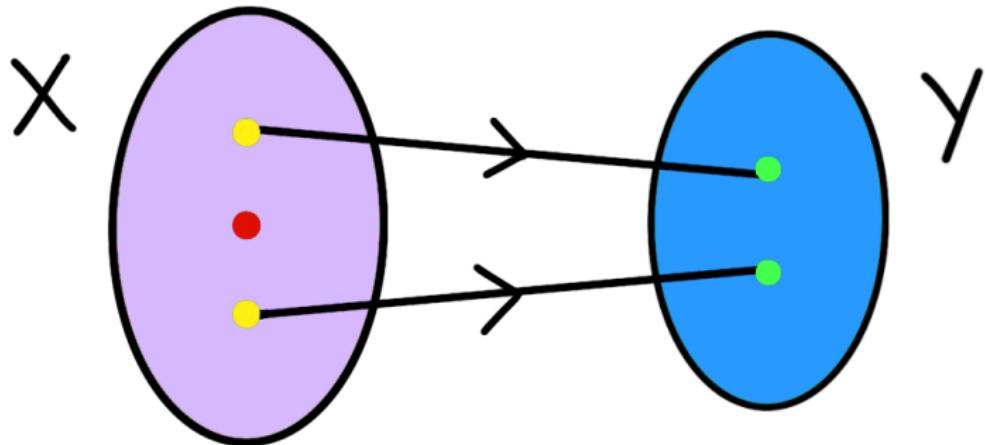
If  $f(x) = 3$  today, then  $f(x) = 3$  tomorrow.



That picture does not represent a function.

# Basic facts about functions.

Basic fact 2) A function must be defined everywhere.



**That is not a function either.**

## Basic facts about functions.

Basic fact 3) A function might not be defined by “a rule which you can type into a calculator”.

Example:  $X = \{3, 37, \pi\}$ ,  $Y = \mathbb{R}$ ,  $f : X \rightarrow Y$  with  $f(3) = 3$ ,  $f(37) = e^\pi$ ,  $f(\pi) = -\sqrt{2}$ .

Sometimes we do calculations with specific functions. But sometimes we prove theorems about general classes of functions. The function is the variable.

“If  $f : \mathbb{R} \rightarrow \mathbb{R}$  is a differentiable function, then  $f$  is continuous”.

In theory, a function is supposed to know its domain and codomain.

In practice, life is not so easy.

$$\sin : \mathbb{R} \rightarrow \mathbb{R}$$

$$\sin : \mathbb{Z} \rightarrow [-1, 1]$$

(here  $[-1, 1]$  means  $\{x \in \mathbb{R} \mid -1 \leq x \leq 1\}$ ).

The set of all functions from  $X$  to  $Y$  is denoted  $\text{Hom}(X, Y)$ .

So we could write  $f \in \text{Hom}(X, Y)$  instead of  $f : X \rightarrow Y$ .

Non-examinable remark: In type theory,  $X \rightarrow Y$  is the type of functions from  $X$  to  $Y$ , and  $f : X \rightarrow Y$  is a term of this type.

# When are two functions equal?

Mathematicians treat functions as *extensional* objects, like sets and propositions.

For us mathematicians, a function is determined by *what it does*, not *how it does it*.

Formally, if  $f$  and  $g$  are functions which have different domains or codomains, we don't usually ask whether  $f$  and  $g$  are “equal”.

But if  $f : X \rightarrow Y$  and  $g : X \rightarrow Y$  then

$$f = g \iff \forall x \in X, f(x) = g(x).$$

Two functions are equal if and only if they are the same on all inputs.

# Computer science.

Mathematical theorem: all sorting algorithms are equal.

A key difference between mathematics and computer science:  
computer scientists think of functions as algorithms, but we  
believe in functional extensionality.

Mathematicians think about specifications, and computer  
scientists think about implementations.