Brain research notes:

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Brain Hemorrhage:

* hemo: blood
* blood in brain pools into edema
  + becomes mass called hematoma, pressures or kills nearby brain cells
* left temporal lobe: aggression
* cerebellum: movement
* hippocampus: memory \*\*\*
* frontal lobe (?): verbal expression + movement
* parietal lobe: object classification

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* game idea: customizable word puzzle
* info tab idea: general tips for a healthy mind
  + diet, exercise, tech, sleep
* memories of different senses stored in different parts of the brain
  + ie smell stored in one part, touch in another
* hippocampus helps make memory, not necessarily store them
* practice can create neural pathways?
* passive oblivescense: memory fading over time
  + neurons from different memories in theory could overlap and corrupt both memories
* targeted forgetting: memory pruning - happens during sleep
* motivated forgetting: intentional forgetting
  + internal and external?
  + parts of memory blocked out
* memory if finite

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* brain games rely on neuroplasticity: connections between neurons in brain can adapt and change
  + placebo effect?
  + not consistent
* user may improve at game, but cognitive skills may not carry over into life
  + games directly applicable to life is best
  + ^specialize
  + can’t hurt