

8/5/2024

Addition, subtraction and multiplication of  
matrices.

#include <stdio.h>

#define RS 3

#define CS 3

```
void add (int A[RS][CS], int B[RS][CS], int C[RS][CS]) {
    for (int i = 0; i < RS; i++) {
        for (int j = 0; j < CS; j++) {
            C[i][j] = A[i][j] + B[i][j];
        }
    }
}
```

```
void sub (int A[RS][CS], int B[RS][CS], int C[RS][CS]) {
    for (int i = 0; i < RS; i++) {
        for (int j = 0; j < CS; j++) {
            C[i][j] = A[i][j] - B[i][j];
        }
    }
}
```

```
void mul (int A[RS][CS], int B[RS][CS],
          int C[RS][CS]) {
    for (int i = 0; i < RS; i++) {
```

```
for (int j = 0; j < CS; j++) {
```

```
    C[j][j] = 0;
```

```
for (int k = 0; k < CS; k++) {
```

```
    C[i][j] += A[i][k] * B[k][j];
```

```
}
```

```
}
```

```
}
```

```
void dm (int matrix[RS][CS]) {
```

```
for (int i = 0; i < RS; i++) {
```

```
    for (int j = 0; j < CS; j++) {
```

```
        printf ("%d\t", matrix[i][j]);
```

```
}
```

```
    printf ("\n");
```

```
}
```

```
int main () {
```

```
    int A [CS][CS] = {{1, 2, 3}, {4, 5, 6}, {7, 8, 9}};
```

```
    int B [RS][CS] = {{9, 8, 7}, {6, 5, 4}, {3, 2, 1}};
```

```
    int C [RS][CS];
```

prüff ("m A : 1n"),

dm (A);

prüff ("m B : 1n"),

dm (B);

add (A, B, C);

prüff ("In Addition c: 1n");

dm (C);

Sub (A, B, C);

prüff ("In Subtraction C: 1n");

dm (C);

mul (A, B, C);

prüff ("In Multiplication c: 1n");

dm (C);

return 0;

}

O/P

MA:

1	2	3
4	5	6
7	8	9

MB:

9	8	7
6	5	4
3	2	1

addition:

$$\begin{array}{r} + 0 \\ 1 0 \quad 1 0 \\ 1 0 \quad 1 0 \end{array}$$

Subtraction:

$$\begin{array}{r} - 8 \\ - 2 \\ 4 \quad 6 \quad 8 \end{array}$$

Multiplication:

$$\begin{array}{r} 3 0 \quad 2 4 \quad 1 8 \\ 8 4 \quad 6 9 \quad 5 4 \\ 1 1 2 \quad 1 1 4 \quad 9 0 \\ \hline \cancel{\begin{array}{r} 1 2 0 \\ 8 1 6 \\ \hline 2 4 \end{array}} \end{array}$$

$$\begin{array}{r} 2 0 \\ 8 1 6 \\ \hline 2 4 \end{array}$$

15/5/24

WAP to simulate the following nonpreemptive CPU scheduling algorithm to find turnaround time and waiting time.

1) FCFS

2) SJF.

```
#include <stdio.h>
```

```
int n, i, j, pos, temp, choice, BT[20], WT[20], TT[20],  
process[20], total = 0;
```

```
float aTT = 0, aWT = 0;
```

```
int FCFS() {
```

```
    WT[0] = 0;
```

```
    for (i = 1; i < n; i++) {  
        WT[i] = 0;
```

```
        for (j = 0; j < i; j++) {
```

```
            WT[i] += BT[j];
```

```
    printf("In Process %d it %d Burst Time %d it Waiting Time  
it Turnaround Time.");
```

```
    for (i = 0; i < n; i++) {
```

~~```
        TT[i] = BT[i] + WT[i];
```~~~~```
        aWT += WT[i];
```~~~~```
        aTT += TT[i];
```~~

```
    printf("In P[%d] it %d it %d it %d it %d",
```

```
        i, BT[i], WT[i], TT[i]);
```

3

```

alWT = (float)(alDT)/(float);  

aTT = (float)(aTT)/(float);  

swif("Avg Waiting Time: %.2f", alWT);  

swif("Avg Turnaround time: %.2f mn", aTT);  

return 0;
}

```

```

int SJF(){
    for(i=0; i<n; i++){
        pos = i;
        for(j=i+1; j<n; j++){
            if(BT[j] < BT[pos])
                pos = j;
        }
        temp = BT[i];
        BT[i] = BT[pos];
        BT[pos] = temp;
        process[i] = process[pos];
        process[pos] = temp;
    }
    WT[0] = 0;
    for(i=1; i<n; i++){
        WT[i] = 0;
        for(j=0; j<i; j++)
            WT[i] += BT[j];
        WT[i] += BT[i];
    }
}

```

total += WT[i];

}

aWT = (float) total / n;

total = 0;

printf("In Process If It Burst Time Is It Waiting Time  
Is It Turnaround Time");

for(i=0; i<m; i++) {

TT[i] = BT[i] + WT[i];

total += TT[i];

printf("In Avg Waiting Time = %f", aWT);

(process[i], BT[i], WT[i], TT[i]));

}

aTT = (float) total / n;

printf("In Avg Turnaround Time = %f", aTT);

printf("In Avg Total Time = %f", aTT);

return 0;

}

int main() {

printf("Enter the total number of process: ");

scanf("%d", &n);

if (n <= 0) {

printf("Invalid input! Number of process  
must be greater than zero. In ");

return 1;

}

printf("Enter Burst Time: ");

for(i=0; i<m; i++) {

```
printf ("%d", i+1);
scanf ("%d", &BT[i]);
if (BT[i] < 0) {
    printf ("Invalid input ! Burst time cannot
be negative .ln");
    return 1;
}
process[i] = i+1;
while (1) {
    printf ("\n1. FCFS\n2. SJF\n3. RoundRobin");
    printf ("Enter your choice : ");
    scanf ("%d", &choice);
    switch (choice) {
        case 1: FCFS();
        break;
        case 2: SJFC();
        break;
        case 3: printf ("HISYE .BYE\n");
        return 0;
    default: printf ("Invalid input ! (%d)\n");
        break;
    }
}
return 0;
```

P  
Enter the total number of process: 3

Enter burst time:

P[1]: 2.

P[2]: 1.

P[3]: 3.

1. FCFS,

2. SJF.

3. EXIT.

Enter your choice: 1.

process

Arrival Time

|      | Burst time | Waiting time | Turnaround time |
|------|------------|--------------|-----------------|
| P[1] | 2          | 0            | 2               |
| P[2] | 1          | 2            | 3               |
| P[3] | 3          | 3            | 6               |

Avg wait time: 1.67

Avg Turnaround time: 3.67

Enter choice: 2

P[2]

BT

WT

TT

P[1]

2

0

2

P[3]

3

3

6

Avg wait time: 1.333

Avg Turnaround time: 3.333

Enter choice: 3

BYE

BYE

Soham  
15/5/24

2/15/24  
NAP to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.

2) Priority (Non pre-emptive)

if

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct process {
```

```
    int p_id;
```

```
    int b_t;
```

```
    int pri;
```

```
    int wait;
```

```
    int turn;
```

```
    int at;
```

```
void fwt (struct process proc[], int n, int wt[]){
```

```
    wt[0] = 0;
```

```
    for (int i = 1; i < n; i++) {
```

```
        wt[i] = proc[i - 1].bt + wt[i - 1];
```

```
}
```

```
}
```

```
void ftt (struct process proc[], int n, int wt[],
```

```
         int tat[]){
```

```
    for (int i = 0; i < n; i++) {
```

```
        tat[i] = proc[i].bt + wt[i];
```

```
}
```

```
}
```

```

void f at (struct process proc[], int n) {
    int wt[10], tat[10], total_wt = 0, total_tat = 0;
    fwt(proc, n, wt);
    ftt(proc, n, wt, tat);
    printf ("In process ID It Burst time It Turnaround time [n] [m] [t] [tat] [wt]\n");
    for (int i = 0; i < n; i++) {
        wt[i] = tat[i] - proc[i].bt;
        tat[i] = proc[i].at + proc[i].bt + wt[i];
        printf ("%d %d %d %d %d\n", proc[i].pid, proc[i].bt, proc[i].tat, proc[i].wt, wt[i]);
    }
    printf ("Avg. waiting time = %f.", float(total_wt) / n);
    printf ("Avg. turn around time = %f.", float(total_tat) / n);
}

void p S (struct processes proc[], int n) {
    struct process temp;
    for (int i = 0; i < n; i++) {
        int pos = i;
        for (int j = i + 1; j < n; j++) {
            if (proc[j].pri < proc[pos].pri) {
                pos = j;
            }
        }
        if (proc[pos].pri < proc[i].pri) {
            temp = proc[i];
            proc[i] = proc[pos];
            proc[pos] = temp;
        }
    }
}

```

$\text{pos} = j$   
 $\{$   
 $\quad \text{temp} = \text{proc}[i]$   
 $\quad \text{proc}[i] = \text{proc}[\text{pos}]$   
 $\quad \text{proc}[\text{pos}] = \text{temp}$   
 $\}$   
 $\{ \text{at } (\text{proc}, n)$

$\}$   
 $\{ \text{main}()$   
 $\{$   
 $\quad \text{int } n;$   
 $\quad \text{struct proc proc[10]}$   
 $\quad \text{printf("Enter process ID: ")}$   
 $\quad \text{scanf("%d", &n)}$   
 $\quad \{ \text{for } (\text{int } i=0; i < n; i++) \{$   
 $\quad \quad \text{printf("Enter priority (%u)", i+1)}$   
 $\quad \quad \text{scanf("%u", &proc[i].pid)}$   
 $\quad \quad \text{printf("Enter burst time: ")}$   
 $\quad \quad \text{scanf("%u", &proc[i].b)}$   
 $\quad \quad \text{printf("Enter arrival: ")}$   
 $\quad \quad \text{scanf("%u", &proc[i].at)}$   
 $\}$   
 $\}$

$\{ \text{return } 0$

old

number process : 3

Pid : 1

bt : 4

P : 2

at : 147. C1 H 42, at 147. (process 1) to 147  
"GC1 tot 147"

Pid : 2

bt : 3

P : 3

at : 1

Pid : 3

bt : 2

P : 4

at : 2

Pid

bt

P

eat

at

bt

1

4

(12.100000)

0.000000

0.000000

0.000000

2

3

(13.100000)

0.000000

0.000000

0.000000

3

2

(13.100000)

0.000000

0.000000

0.000000

Avg wt = 3.667 .. ~~i want just 1000~~

Avg bt = 6.667 .. ~~(0 + 1 + 2) / 3 = 1.667~~

~~1.667 \* 1000 = 1667~~

~~1667 - 2000~~

8 (maximum) {1) advance }

7 (maximum) {2}

6 (maximum) {3}

5 (maximum) {4}

D) Round

D) Round Robin (non pre-emptive)

if

#include <stdio.h>

#include <stdlib.h>

int tt (int process[], int n, int bt[], int wt[],  
int tat[]){

for (int i=0; i<n; i++)

tat[i] = bt[i] + wt[i];

return 1;

}

int wt (int process[], int n, int bt[], int wf[],  
int quantum){

int rem\_bt[n];

for (int i=0; i<n; i++)

rem\_bt[i] = bt[i];

int t = 0;

while (1){

bool done = true;

for (int i=0; i<n; i++){}

if (rem\_bt[i] > 0){

done = false;

if (rem\_bt[i] > quantum){

t += quantum;

rem\_bt[i] -= quantum;

} else {

$t = t + \text{rem\_bt}[i]$

$\text{wt}[i] = t - \text{bt}[i]$

$\text{rem\_bt}[i] = 0$

}  
}  
}  
if (done == true)  
break;  
}

return 1;

}

int fat (int processes[], int n, int bt[], int quantum)

int wt[n], total\_wt = 0, total\_bt = 0;

wt[processes, n, bt, wt, quantum);

bt[processes, n, bt, wt, fat);

for (int i=0; i<n; i++) {

    twt = twt + wt[i];

    fat[i] = fat[i] + bt[i];

}

return 1;

}

int main () {

    int n, quantum;

    printf ("Enter process: ");

    scanf ("%d", &n);

```

print("Enter quantum:"),
scanf("%d", &quantum);
int proc[m], bt[m];
for (int i = 0; i < m; i++) {
    print("In Enter process : ");
    scanf("%d", &proc[i]);
    print("Enter bt : ");
    scanf("%d", &bt[i]);
}
for (int i = 0; i < m; i++) {
    print(proc[i], " ", bt[i], quantum);
    return 0;
}

Enter processes : 5
Enter quantum : 2
Enter bt 1: 5
Enter bt 2: 3
Enter bt 3: 1
Enter bt 4: 2
Enter bt 5: 3

```

| processes | bt | wt | ft | units |
|-----------|----|----|----|-------|
| 1         | 5  | 9  | 12 | mm    |
| 2         | 3  | 4  | 5  | mm    |
| 3         | 1  | 5  | 7  | mm    |
| 4         | 2  | 10 | 13 | mm    |
| 5         | 3  |    |    |       |

Avg wat = 7.4.

Avg ft = 10.2

5/6/94

WAP to simulate real time CPU scheduling.

i) Rate Monotonic.

ii) Earliest deadline first.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <math.h>
```

```
#include <stlloop.h>
```

```
#define maxper 10
```

```
typedef struct {
```

```
    int id;
```

```
    int bt;
```

```
    float pri;
```

```
} Task;
```

```
int nproc = [3]; // [1] to [3] inclusive
```

```
int et[maxper], pr[maxper], idt[maxper]
```

```
void getper(int s[6]) {
```

```
    printf("Enter processes. (max %d): ", maxper);
```

```
    scanf("%d", &nproc);
```

```
    if (nproc < 1) {
```

```
        exit(0);
```

```
}
```

```
    printf("Enter %d: ", nproc);
```

```
    scanf("%d", &et[0]);
```

```
scanf("%d", &get[i]);
```

```
get[i] = &get[i];
```

```
}
```

```
}
```

```
int max (int a, b, c){
```

```
int max;
```

```
if (a) = b && a >= c)
```

```
max = a;
```

```
else if (b >= a && b >= c)
```

```
max = b;
```

```
else if (c >= a && c >= b)
```

```
max = c;
```

```
return max;
```

```
}
```

```
int got (int salgo){
```

```
if (salgo == 1){
```

```
return max (par[0], par[1], par[2]);
```

```
} else if (salgo == 2){
```

```
return max (ded[0], ded[1], ded[2]);
```

```
}
```

```
}
```

```
void ps (int p[3]; int ac){
```

```
printf ("In scheduling: |n|n");
```

```
printf ("Time : ");
```

```
}
```

```

printf("1.In");
for (int i=0; i<nproc; i++) {
    printf("P[%d]:", i), i+1);
    for (int j=0; j< nproc; j++) {
        if (p[i][j] == i+1)
            printf("1");
        else
            printf("0");
    }
}
}

word sum (int tm) {
    int pl[100] = {0}, min=qqq, np=0;
    float uti=0;
    for (int i=0; i<nproc; i++) {
        uti += (1.0 * et[i]) / pr[i];
        pl[i] = (float) et[i] / pr[i];
    }
    int m = np;
    if (uti > m) {
        printf("In Given pro is not scheduling.\n");
    }
    for (int i=0; i<tm; i++) {
        min = 1000;
        for (int j=0; j<nproc; j++) {
            if (uti[j] > 0) {
                if (min > pl[j])

```

void edf (int tm)

float etti = 0;

for (int i = 0; i < npros; i++) {

}

int n = npas;

int pao [npros];

int mxd, cp = 0, md, pl[tm];

bool ded [npros];

for (int i = 0; i < npros; i++) {

if (ded[i] > mxd) {

mxd = ded[i];

}

for (int i = 0; i < npros; i++) {

for (int j = i + 1; j < npros; j++) {

if (ded[j] < ded[i]) {

int temp = et[j];

et [j] = et[i];

et [i] = temp;

temp = ded[j];

ded[i] = temp;

temp = pao[j];

pao [i] = temp;

```
for (int t=0; t < em; t++) {  
    if (op != -1) {  
        et[cp] =  
            pl[t] = pwo[op];  
    } else  
        pl[t] = 0;
```

```
for (int i=0; i < nops; i++) {  
    ded[i] =  
        if (et[i] == 0) ded[i];  
    if (et[i] == 0) ded[i] =  
        ir[i];  
    ir[i] = false;  
}
```

}

int main() {

int op;

int ot;

while(1) {

printf("1.RM 2.EDR 3.PSL : ");

scanf("%d", &op);

switch (op) {

case 1:

getpwo(op);

ot = got(op);

em(ot);

break;

case 2:   
~~getpw(Cop);~~  
~~ot = got(Cop);~~  
~~elf (ot);~~  
~~break;~~  
 case 3:  
~~exit (0);~~  
~~default:~~  
~~printf ("In Invalid ");~~  
~~3~~  
~~return 0;~~

O/P

1. Rate monotonic

2. EDF  
3. preemptions scheduling.  
Enter choice: 2

Enter total process : 3.

P1: ~~Exection time: 3 Dead time: 5~~

$\Rightarrow$  Exection time: 3

$\Rightarrow$  Dead time: 20

P2:

$\Rightarrow$  Exection time: 2

$\Rightarrow$  Dead time: 5

P3:

$\Rightarrow$  Exection time: 2

$\Rightarrow$  Dead time: 10

| Time  | 00  | 01  | 02  | 03  | 04  | 05  | 06  | 07 |
|-------|-----|-----|-----|-----|-----|-----|-----|----|
| P[1]: |     |     |     |     | # # |     |     |    |
| P[2]: | # # | # # |     |     |     | # # | # # |    |
| P[3]: |     |     | # # | # # |     |     |     |    |

|       | 08  | 09 | 10  | 11  | 12  | 13  | 14 | 15 |
|-------|-----|----|-----|-----|-----|-----|----|----|
| P[1]: | # # |    |     |     |     |     |    |    |
| P[2]: |     |    | # # | # # |     |     |    |    |
| P[3]: |     |    |     |     | # # | # # |    |    |

|       | 16  |  |  |  |  |  |  |  |
|-------|-----|--|--|--|--|--|--|--|
| P[1]: |     |  |  |  |  |  |  |  |
| P[2]: | # # |  |  |  |  |  |  |  |
| P[3]: |     |  |  |  |  |  |  |  |

(0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)

(0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)

(0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)

(0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)

(0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)

(0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)  $\rho_0$  (0.01)

12/6/2024

WAP. to simulate producer - consumer problem  
using semaphores

#include < stdio.h >

#include < stdlib.h >

int mutex = 1, full = 0, empty = 3, x = 0

int main () {

int n;

void producer();

void consumer();

int wait (int);

int signal (int);

while (1) {

printf ("ln Enter choice : ");

scanf ("%d", &n);

switch (n) {

case 1: if ((mutex == 1) && (empty != 0))  
producer ();

else

printf (" Buffer full !! ");

break;

case 2:

if ((mutex == 1) && (full != 0))  
consumer ();

```
else
    perror("Buffer empty !!"),
    break;
case 3 : exit(0);
break;
}
return 0;
}

int wait (int s)
{
    return (-s);
}

put signal (int s)
{
    return (s);
}

void producer ()
{
    mutex = wait (mutex_ex);
    full = signal (full);
    empty = wait (empty);
    *x++ = s;
    perror ("In producer item % ", s);
    mutex = signal (mutex_ex);
}

void consumer ()
{
    mutex = wait (mutex_ex);
}
```

full = wait(full)

empty = signal(empty)

putfull("In consumer item %d", x);

xc --;

mutex = signal(mutex);

}

OP

1. producer

2. consumer

3. Exit

Enter choice:

producer produces item 1.

Enter choice: 1

producer produces item 1.

Enter choice: 2

consumer consumes item 2.

Enter choice: 2

consumer consumes item 2.

Enter choice: 2

Buffer empty!!

Enter choice 3.

12/16/24  
WAP to simulate concept of  
simulating phosphorus problem.

```
#include <stdio.h>
#include <phosphat.h> { (int) -> 1200
#include <sunaphase.h> (return) use
#define NS (N = [1] 2000)
#define T2 (T = [2] 3000)
#define H1 (H = [3] 4000)
#define EO (E = [4] 5000)
#define LCi+1)%N (C = [5] 6000)
#define RCi+1)%N (C = [6] 7000)
int state[N];
int phi_l[N] = {0, 1, 2, 3, 4}; { (int) fig below
S_t m;
S = fSDN; } { (int) 3 lines . 003
void test(int i) { T = [7] 8000
{ if (state[i] == H && state[L] == E) { } { (int) 10000
    (state[i] == E && state[L] == E) { } { (int) 10000
        state[i] = E; } { (int) 10000
        sleep(C2); } { (int) 10000
        penalty((P * %d) takes lock %d and
        %d "m", i + L + 1, it1); } { (int) 10000
    } { (int) 10000
} { (int) 10000
```

printf ("P %d & Eating%", i+1);

S - pC&Sc[i];

}

}

void f (int) {

S-w (fmutex);

State[i] = H;

printf (" P %d is hungry\n", i+1);

test(i);

S-p (fmutex);

S-w (S[i]);

sleep();

}

void p-f (int)

{

sem - awake (fmutex);

State[i] = T;

printf (" P %d getting food %d and %d down\n", i+1, L+1, i+1);

printf (" P %d is think\n", i+1);

test(L);

test(R);

S-p (fmutex);

(i+1) void \* p (void \* num) {

```

while(1) {
    put * i = num;
    sleep(i);
    t-f(&i);
    sleep(0);
    p-f(&i);
}

}

int main() {
    put i;
    p-thread -id[N];
    S - init(Cmutex, 0, 1);
    for (i=0; i<N; i++) {
        S - init(&S[i], 0, 0);
        for (i=0; i<N; i++) {
            p - C(&t - id[i], NULL, p, &phi[i]);
            printf("P %d & thinking in, itl");
        }
        for (i=0; i<N; i++) {
            p - join(t - id[i], NULL);
        }
    }
}

```

69

P. 1 87

P 2 GBT

P 3 g T

P H S T

P S Ü T

P 1 8 H

7284

P 3 i 17

pH  $\ddot{\alpha}$ H

P S & H

P 1 takes fork 5 and P 2 takes fork 6

P 1886 (2.732 ft) - 6

P 2 tables foot 1. and 2 3-13 part

P.2 is E

P.3 takes book 2 and 3. 9/13. 10/13.

P 3 8 E

P2 tables fork sandy soil

P H O S F O R U M

P5 takes fault 4 and 5

PS 98 E

P1 putting foot 5 and 1 down  
P1 is T

P2 putting foot 1 and 2 down

P2 is T

P3 putting foot 2 and 3 down

P3 is T

P4 putting foot 3 and 4 down

P4 is T

P5 putting foot 4 and 5 down

P5 is T

~~WAP~~ to simulate Banker's algorithm for  
the purpose of deadlock avoidance

```
#include <stdio.h>
```

```
int main()
```

```
{ int n, m, i, j, k;  
    printf("Enter no. of processes: ");
```

```
    scanf("%d", &n);
```

```
    printf("Enter no. of resources: ");
```

```
    scanf("%d", &m);
```

```
    int al[m][m];
```

```
    printf("Enter al-M:(n)");
```

```
    for (i=0; i<n; i++) {
```

```
        for (j=0; j<m; j++) {
```

```
            scanf("%d", &al[i][j]);
```

```
}
```

```
int max[n][m];
```

```
printf("Enter MAX matrix:(n)");
```

```
for (i=0; i<n; i++) {
```

```
    for (j=0; j<m; j++) {
```

```
        scanf("%d", &max[i][j]);
```

```
}
```

```
}
```

```
int ava[m];
```

```
printf("Enter ava res:(m)");
```

```
for(i=0; i<m; i++) {  
    scanf("%d", &arr[i]);  
}
```

int f(n), ans[n], ind = 0;

```
for(k=0; k<n; k++) {  
    f[k] = 0;  
}
```

int nd[n][m];

```
for(i=0; i<m; i++) {  
    for(j=0; j<n; j++) {  
        f[j] = 0;  
    }  
}
```

int nd[n][m];

```
for(i=0; i<m; i++) {  
    for(j=0; j<n; j++) {  
        nd[i][j] = max[i][j] - al[i][j];  
    }  
}
```

int y = 0;

```
for(k=0; k<n; k++) {
```

```
    for(i=0; i<n; i++) {  
        if(flag[f[i]] == 0) {
```

int flag = 0;

```
for(j=0; j<m; j++) {  
    if (ind[i][j] > ava[i][j]) {  
        flag = 1;  
        break;  
    }  
}
```

```
if (flag == 0) {  
    ans[ind++][i] = i;  
    for (y = 0; y < m; y++) {  
        ava[y] += al[i][y];  
    }  
    f[i] = 1;  
}
```

```
if (flag == 1) {  
    for (y = 0; y < m; y++) {  
        ava[y] -= al[i][y];  
    }  
    f[i] = 0;  
}
```

```
int flag = 1;  
for (i = 0; i < n; i++) {  
    if (f[i] == 0) {  
        flag = 0;  
    }  
}
```

```
if (flag == 1) {  
    cout << "The following not safe.";
```

```
    if (flag == 0) {  
        cout << "The following is safe.";
```

```
    cout << endl;
```

```
}  
if (flag == 1) {  
    cout << "The following not safe.";
```

```

        printf("Following Safe M");
        for(i=0; i<n-1; i++)
            printf("P%d ->", ans[i]);
    }
    printf("P%d M", ans[n-1]);
}

```

}

return 0;

}

OP

Enter processes : 5

Enter resources : 3

Enter Allocation Matrix:

0 1 0

2 0 0

3 0 2

2 1 1

0 0 2

Enter MAX matrix:

2 5 3

3 2 2

9 0 2

2 2 2

4 2 3

Enter Available Resources:

3 3 2

Following Safe:  $P_1 \rightarrow T_3 \rightarrow P_2 \rightarrow P_0 \rightarrow P_2$ .

## WAP to simulate deadlock detection

```
#include <stdio.h>
Static int mat[10][10];
int i, j, np, nr;
int main () {
    int al[10][10], rq[10][10], aw[10], ar[10];
    printf ("In Enter np : ");
    scanf ("%d", &np);
    printf ("Enter res : ");
    scanf ("%d", &nr);
    for (i=0; i<nr; i++) {
        printf ("In Total amt Rq R%d : ", i+1);
        scanf ("%d", &rq[i]);
    }
    printf ("In Enter rq mat : In");
    for (i=0; i<np; i++) {
        int count = 0;
        for (j=0; j<nr; j++) {
            if (al[i][j] == 6) {
                count++;
            } else {
                break;
            }
        }
        if (count == nr)
```

int mk[i] = 1;

}

for(j=0; j < nr; j++)

w[j] = ab[i][j];

for(i=0; i < np; i++) {

int cbp = 0;

if (mk[i] != 1) {

if (rg[i][j] <= w[j])

cbp = 1;

else {

cbp = 0;

break;

}

} if (cbp) {

mk[i] = 1;

for(j=0; j < nr; j++)

w[j] += ab[i][j];

}

int dl = 0;

for(i=0; i < np; i++) {

if (mk[i] != 1)

dl = 1;

}

{(dl)}

permof ("In dl detected(m") );

else

permof ("In No dl possible(m") );

return;

3

of

Enter process : S

Enter resources : 3.

Total R1 : 2

Total R2 : 5

Total R3 : 3

Enter req. Matrix:

2 1 0

2 0 2

0 0 2

1 0 0

0 1 0

Enter alloc. Matrix:

2 1 3

0 2 0

3 0 2

1 1 1

0 0 0

Deadlock detected.

3) WAP to simulate following contiguous memory allocation techniques:

a) Worst fit.

b) Best fit.

c) First fit.

#include <stdio.h>

#define max 25

void ff (int b[], int nb, int f[], int mf);

void wf (int b[], int nb, int f[], int mf);

void bf (int b[], int nb, int f[], int mf);

int main () {

int b[max], f[max], nb, nf;

printf ("Memory Management In");

printf ("Enter BlockS: ");

scanf ("%d", &nb);

printf ("Enter files: ");

scanf ("%d", &nf);

printf ("Enter block size:(n)");

for (int i = 1; i <= nb; i++) {

printf ("Block %d: ", i);

scanf ("%d", &b[i]);

}

printf ("In Enter the size of files: (n)");

for (int i = 1; i <= nf; i++) {

printf ("In Memory Management - FF ");

ff(b, nb, f, nf);

printf("In file memory management - WF");

wf(b, nb, f, nf);

printf("In file memory management - BR");

bf(b, nb, f, nf);

return 0;

}

void ff(int b[], int nb, int f[], int nf){

int b[max] = {0};

int f[max] = {0};

int frag[max] j; j;

? { b[j] != 1 && b[j] >= f[i] } {

if [i] = j;

b[j] = 1;

frag[i] = b[j] - f[i];

break;

}

}

}

printf("In file\_no: %d file\_size: %d block\_no:

%d block\_size: %d fragment ");

for (i = 1; i <= nf; i++) {

printf("%d %d %d %d %d ",

b[i], f[i], b[ff[i]], frag[i]);

}

}

void wf (int b[], int , int f[], int nf) {

int bf [max] = {0};

int ff [max] = {0};

int flag [max], i, j, temp, highest = 0;

for (i = 1; i <= nf; i++) {

for (j = 1; j <= nb; j++) {

if (bf[j] != 1) {

temp = b[j] - f[i];

if (temp >= 0 && highest < temp) {

ff[i] = j;

highest = temp;

}

}

}

flag[i] = highest;

bf[ff[i]] = 1;

highest = 0;

}

}

void

bf (int b[], int nb, int f[], int nf) {

int bf [max] = {0};

int ff [max] = {0};

int flag [max], i, j, temp, lowest = 6000;

for (i = 1; i <= nf; i++) {

```
for (j=1; j<=nb ; j++) {  
    if (bf[j] != 1) {  
        temp = b[j] - f[i];  
        if (temp >= 0.88 && lowest > temp) {  
            if [i] < j  
                lowest = temp;  
        }  
    }  
}
```

frag[i] = lowest;

bf[ff[i]] = 1;

lowest = 10000;

```
}  
printf ("In File-no; It File-size: It Block-no;  
It Block-size; It Fragment ");
```

```
for (i=1; i<=nf && ff[i] != 0; i++) {  
    printf (" %d %d %d %d %d %d %d %d",  
           i, f[i], ff[i], b[ff[i]],  
           frag[i]);  
}
```

}

OP

## Memory Management

Father blocks: 5

Enter files: 8

Father block size:

100 500 200 300 600

Enter process size:

212 415 63 124 23 89 73 13

1. First

2. Best

3. Worst

1.

| Proc no. | Proc. size | Block no. |
|----------|------------|-----------|
| 1        | 212        | 2         |
| 2        | 415        | 5         |
| 3        | 63         | 1         |
| 4        | 124        | 2         |
| 5        | 23         | 1         |
| 6        | 89         | 2         |
| 7        | 73         | 2         |
| 8        | 13         | 1         |

2.

| Prob no. | Prob size | Block no.   |
|----------|-----------|-------------|
| 1        | 212       | 4           |
| 2        | 415       | Not Allowed |
| 3        | 63        | 4           |
| 4        | 124       | 5           |
| 5        | 23        | 4           |
| 6        | 89        | 3           |
| 7        | 73        | 3           |
| 8        | 13        | 3           |

3.

| Prob no. | Prob size | Block no.   |
|----------|-----------|-------------|
| 1        | 212       | Not Allowed |
| 2        | 415       | "           |
| 3        | 63        | "           |
| 4        | 124       | "           |
| 5        | 23        | 5           |
| 6        | 89        | Not Allowed |
| 7        | 73        | "           |
| 8        | 13        | 5           |

~~3/4/24~~

NAP - to simulate page replacement algorithms:

②. FIFO

DLRU

③ Optimal

```
#include <stdio.h>
```

```
int n, f, i, j, k;
```

```
int m[100];
```

```
int p[50];
```

```
int hit = 0;
```

```
int pg = 0;
```

```
void Data()
```

```
{ printf("Enter page length : "); }
```

```
scanf("%d", &n);
```

```
printf("In Enter page sequence : ");
```

```
for (i = 0; i < n; i++)
```

```
scanf("%d", &m[i]);
```

```
printf("In Enter frames : ");
```

```
scanf("%d", &f);
```

```
}
```

```
void initialize()
```

```
{ pg = 0;
```

```
for (i = 0; i < f; i++)
```

```
P[i] = 9999
```

```
}
```

```
int hit(int data){  
    int hit = 0;  
    for (j=0; j<f; j++) {  
        if (p[j] == data) {  
            hit = 1;  
            break;  
        }  
    }  
    return hit;  
}
```

```
int getHit(int data){  
    int hitInd;  
    for (k=0; k<f; k++) {  
        if (p[k] == data) {  
            hitInd = k;  
            break;  
        }  
    }  
    return hitInd;  
}
```

```
void dis(){  
    for (k=0; k<f; k++) {  
        if (p[k] != 9999)  
    }  
}
```

```
-void disp()
{
    printf("In total no. of pages : %d", pg);
}
```

```
void fifo()
```

```
{ getdata();
```

```
initialize();
```

```
for(i=0; i<n; i++) {
```

```
    printf("In Fari %d : ", m[i]);
```

```
    if (isFull(m[i]) == 0) {
```

```
        fair(k=0; k < f - 1; k++)
```

```
        p[k] = p[k+1];
```

```
        p[k] = m[i];
```

```
        pg++;
```

```
        dis();
```

```
}
```

```
else
```

```
    printf("No page fault");
```

```
}
```

```
void optimal()
```

```
initialize();
```

```
int near[50];
```

```
for(i=0; i<n; i++) {
```

```
    printf("In %d : ", m[i]);
```

```
if (flg + rm[i] == 0) {  
    for (j = 0; j < f; j++) {  
        int pg = p[j];  
        if (pg == 0) {  
            for (k = i; k < n; k++) {  
                if (max <= -9999) {  
                    max = -9999;  
                    rep = j;  
                }  
            }  
        }  
        if (pg == rm[i]) {  
            pg++;  
            dis();  
        }  
    }  
    printf ("No page fault.\n");  
    dis_pg();  
}  
read seek};  
initialize();
```

```
int least[250], pg = 0;
for (i=0; i<n; i++) {
    printf("InFor %d : ", in[i]);
}
```

```
if (!het(in[i] == 0)) {
```

```
    int pg = pg + 1;
```

```
    not found = 0;
```

```
    for (k = i-1; k >= 0; k--)
```

```
    } else
```

```
        found = 1;
```

```
} if (found)
```

```
    least[j] = -9999;
```

```
}
```

```
int min = 9999;
```

```
int rep;
```

```
for (j=0; j < n; j++) {
```

```
    if (least[j] < min) {
```

```
        min = least[j];
```

```
        rep = j;
```

```
}
```

```
}
```

```
if (rep) = in[i];
```

```
pg ++;
```

```
chis();
```

```
} else
```

```
    printf("No page fault");  
}  
}  
dispG();  
}  
int main() {  
    int choice;  
    while(1){  
        scanf("%d", &choice);  
        switch(choice){  
            case 1: getData();  
                break;  
            case 2: f10();  
                break;  
            case 3: optimal();  
                break;  
            case 4: Ieu();  
                break;  
            default : return 0;  
                break  
        }  
    }  
}
```

OP

## Page replacement Algorithms

1. Enter data

2. FIFO

3. optimal

4. LRU

5. Exit.

Enter choice: 2

Enter page length : 12

Enter sequence : 1234125 12345

Enter frames: 3

1 : 1

2 : 12

3 : 123

4 : 234

5 : 341

2 : 412

5 : 125

1 : No page fault

2 : "

3 : 253

4 : 534

5 : No page fault

Total no. page : 9

Entor choice : 3

1:1

2:12

3:123

4:124

1: No page fault

2: ..

5:125

1: No page fault

2: ..

3: 3 2 5

4: 4 2 5

5: No page fault

Total page faults: 7  
Entor choice: 2

1:1

2:12

3:123

4:23

1:413

2:412

5: 512

1: No page fault.

2: ..

3: 512

41 - 342

5 : 348

Total page faults: 10

Error choice 5

= code successful =

*Surekha*  
3/7/24

10/7/24

## WAP to simulate disk scheduling

### Q) FCFS

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
    int RQ[100], n, THM = 0, initial;
```

```
    printf("Enter number of requests (n):");
```

```
    scanf("%d", &n);
```

```
    printf("Enter sequence (n):");
```

```
    for (i = 0; i < n; i++)
```

```
        scanf("%d", &RQ[i]);
```

```
    printf("Enter the initial position (n):");
```

```
    scanf("%d", &initial);
```

```
    for (i = 0; i < n; i++)
```

```
        THM = THM + abs(RQ[i] - initial);
```

```
}
```

```
    printf("Total head movement %d", THM);
```

```
    return 0;
```

```
}
```

OP  
Enter request : 5

Enter sequence : 34 60 120 180 240

Enter initial : 50

Total head is 222.

### D Scan

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main()
```

```
int RQ[100], i, j, n, THM = 0, ft, sz, mv;
```

```
printf("Enter requests\n");
```

```
scanf("%d", &n)
```

```
printf("Enter sequence\n");
```

```
for(i=0 ; i<n ; i++)
```

~~```
scanf("%d", &RQ[i]);
```~~

```
printf("Enter initial\n");
```

```
scanf("%d", &ft);
```

```
printf("Enter total disk\n");
```

```
scanf("%d", &sz);
```

```
scanf("%d", &mv);
```

```
for (i=0 ; i<n ; i++) {
```

```
    for (j=0 ; j < n-i-1 ; j++) {
```

if ( $RQ[j] > RQ[j+1]$ ) {

int temp;

temp =  $RQ[j]$ ;

$RQ[j] = RQ[j+1]$ ,

$RQ[j+1] = \text{temp}$ ;

}

}

int index;

for (i=0; i<n; i++) {

if ( $c[i] < RQ[i]$ ) {

index = i;

break;

}

}

if (move == 1) {

for (i=index; i<n; i++) {

THM = THM + abs( $RQ[i] - it$ );

it =  $RQ[i]$ ;

}

THM = THM + abs( $s_2 - RQ[-1] - 0$ );

it =  $s_2 - 1$ ;

}

)

for ( $i = index - 1; i \geq 0; i--$ ) {

THS = THS + abs(RQ[i] - it);

if = RQ[i];

}

THM = THM + abs(RQ[i+1] - o);

if = o

for (i = index; i < n; i++) {

THM = THM + abs(RQ[i] - it);

if = RQ[i];

}

return ("Total movement %d", THM);

return 0;

}

OP

Enter request : 5.

Enter sequence : 24 60 120 180 240

Enter initial : 50

Enter total disk size : 250

Enter head movement direction from 1 to 0  
1.

Total head movement is 414.

## C-Scan

```
#include <stdio.h>
#include <stdlib.h>

int main() {
    int RQ[100], i, j, n, THM = 0, it, sz, mv;
    printf("Enter Request [n]\n");
    scanf("%d", &n);
    printf("Enter sequence [n]\n");
    for(i=0; i<n; i++)
        scanf("%d", &RQ[i]);
    printf("Enter initial [n]\n");
    scanf("%d", &it);
    printf("Enter total disk size [m]\n");
    scanf("%d", &sz);
    mv=0;
    for(i=0; i<n; i++) {
        for(j=0; j<n-i-1; j++)
            if(RQ[j] > RQ[j+1])
                {
```

int temp;

temp = RQ[j];

RQ[j] = RQ[j+1];

RQ[j+1] = temp;

}

}

}

int id;

for (i=0; i<n; i++) {

if (it < RQ[i]) {

id = i;

break;

}

}

if (for (i=id ; i>=0; i--) {

THM = THM + abs(RQ[i] - it);

it = RQ[i];

}

THM = THM + abs(RQ[i+1] - it);

it = sz-1;

for (i=n-1; i>=id; i--) {

THM = THM + abs(RQ[i] - it);

it = RQ[i];

3  
3  
print("Total head %d", THM);  
return 0;

3

OP

Enter requests: 5

Enter sequence: 34 60 120 100 240

Enter initial: 50

Enter movement from:

Total head movement: 482

~~(Spiral  
10/14)~~

