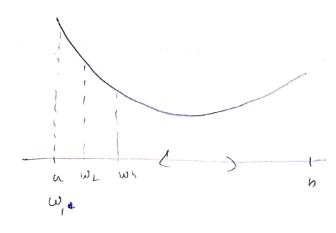
Mous do you do potimization on a computer. It is slightly different from what we do with over hand Now to write it as a program? Forward methods, central difference 2 Gran a paint, withether optob · Find min of The I will be (80) granol = educations. · First, a crude approach to find bounds (2 values when you solve to get a mining This is called bracketing approach String has its own for , sophish called method to find ain planter founds - string functions De ID initial gues & function values # */ · Make appropriéte gous for au & change its durin.

- · Bradeling nethod!
 - · Exhaustin reard
 - · Bounding plane
- Region alin approach
 - · a juliand raling
 - · fikke search
 - · golden search sod'a
- · hraduit hard over
 - · Newton Rapidson
 - · Bisection
 - · Se cent

Eshaustive search nethod

· Let n be no of intermediate points



Step 1: UWo: b-a

W1 = a, WL = W, 7 d W, W32 W2+dw

Take a & b &

divide into

n equal parts

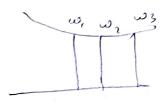
We hope that between some 2 values, us get a minima a a b are the initial guesser. We are doing a course appropriation. We aren't even looking at 10-5 or 10-6 premision.

Once we bracked, we will perform some other method,

· Step x:

J(W1) @ 7 J(W2) \$ 5 (W3), then

mi lies ketween W, & W; wo don't take w, as ces i't can be on either side of minime.



· Else:

- · W,=W2, W2 = W3, W3-= W2 +0W
- · ho to step 3

· Step 3:

- · Is was h, then go to step 2
- · otherwise, no min hetera a < h
- " M'n could be the houndary reint too

We can approach visions by doing this recursively.

Region Elimination method. Overall idea · w, & w2, if J(w,) > J(w) · Rimone suggion (a, w,) we get all from bounds of enchaustier bearth / some initial Step 1 · choose a, h, so, wn = a+b , E () W1: a+L, w2: b-L [4 parts) Step 3. I] $J(\omega_1) \leq J(\omega_m)$, then it is within (a, ω_m) . Remove (wn b) ie Set bown organosoo, go to strep s. Wm > WI · Elise · yo to step 4 Step 4:

· Id J(w2) < J(wm)

Definitly not between a < wm

· Sut a -> wm Wm - W2 h -> h go h slep 5

· Else:

· a = W, , b : W, god to step s Step 5:

· Calculate L = b-a

o II) | < E

· Else
, goto step2