



## DAY-30

### #100DAYSOFRTL

**Aim:-** Implementation of 2-Bit Comparator Using 1-Bit Comparator.

**RTL CODE:-**

```
//////DATE:-30/01/2024
//////Implementation of 2bit Comparator using 1bit Comparator
module Compl_1Bit(input A,B,
output L,E,G);
wire w1,w2;
xnor g1(E,A,B);
not g2(w1,A);
not g3(w2,B);
and g4(G,A,w2);
and g5(L,B,w1);
endmodule

module Comp_2Bit(input [1:0] A, B,
output L,E,G);
wire [1:0] P,Q,R;
wire w1,w2;
Compl_1Bit T1(A[0],B[0],P[0],Q[0],R[0]);
Compl_1Bit T2(A[1],B[1],P[1],Q[1],R[1]);
and g1(E,Q[0],Q[1]);
and g2(w1,Q[1],P[0]);
and g3(w2,Q[1],R[0]);
or g4(G,R[1],w2);
or g5(L,P[1],w1);
endmodule
```

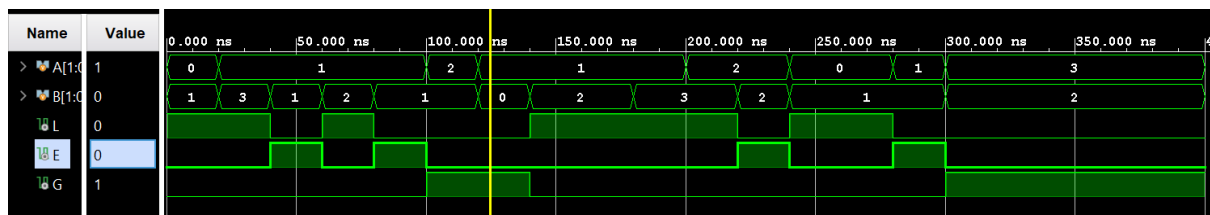
**TESTBENCH:-**

```
module Comp_2Bit_tb();
reg [1:0] A,B;
wire L,E,G;
Comp_2Bit uut(A,B,L,E,G);
initial begin
for(int i=0; i<16; i=i+1) begin
A=$random();
B=$random();
#10;
$display("A=%d,B=%d,L=%d,E=%d,G=%d",A,B,L,E,G);
#10;
end
initial begin
#300;
$finish();
end
endmodule
```

## OUTPUT:-

A=0, B=1, L=1, E=0, G=0  
A=1, B=3, L=1, E=0, G=0  
A=1, B=1, L=0, E=1, G=0  
A=1, B=2, L=1, E=0, G=0  
A=1, B=1, L=0, E=1, G=0  
A=2, B=1, L=0, E=0, G=1  
A=1, B=0, L=0, E=0, G=1  
A=1, B=2, L=1, E=0, G=0  
A=1, B=2, L=1, E=0, G=0  
A=1, B=3, L=1, E=0, G=0  
A=2, B=3, L=1, E=0, G=0  
A=2, B=2, L=0, E=1, G=0  
A=0, B=1, L=1, E=0, G=0  
A=0, B=1, L=1, E=0, G=0  
A=1, B=1, L=0, E=1, G=0

## WAVEFORMS:-



## SCHEMATIC:-

