

# DAY-35 #100DAYSOFRTL

**Aim:-** Implementation of 3x8 Decoder using 2x4 Decoder.

#### **RTL CODE:-**

```
///DATE:-04/02/2024
   .
///Implementation of 3x8 Decoder using 2x4 Decoder
   module Decoder1_2x4(input [1:0] A, input E,
    output [3:0] Y);
   wire w1,w2,w3,w4;
O and g1(Y[0],(~A[1]),(~A[0]),E);
o | and g2(Y[1], (~A[1]), (A[0]), E);
o and g3(Y[2],(A[1]),(~A[0]),E);
o and g4(Y[3],(A[1]),(A[0]),E);
   !endmodule
   module Decoder 3x8 (input [1:0] A,
   input E, output [7:0] Y );
   wire w;
o not g1(w,E);
   Decoder1_2x4 A1(A[1:0],w,Y[3:0]);
   Decoder1_2x4 A2(A[1:0],E,Y[7:4]);
   |endmodule
```

#### **TESTBENCH:-**

```
module Decoder tb();
   reg [1:0] A;
   reg E;
   wire [7:0] Y;
   Decoder_3x8 uut(A,E,Y);
   ¦initial begin
O |for(int i=0; i<10; i=i+1) begin
A=$random();
E=$random();
$\int \display("A=\d', E=\d', Y=\d', A, E, Y);
O #10;
   'end
   end
   initial begin
0 #200;
○→$finish();
   end
   endmodule
```

### **OUTPUT:-**

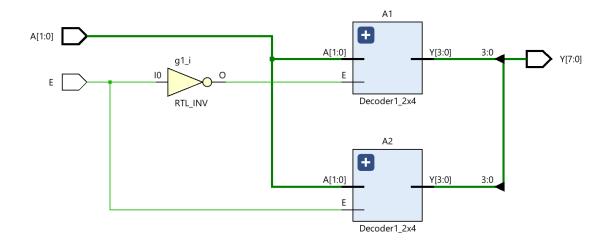
A=0,E=1,Y= 16 A=1,E=1,Y= 32 A=1,E=0,Y= 2 A=1,E=0,Y= 2 A=1,E=1,Y= 32 A=2,E=1,Y= 64 A=1,E=0,Y= 2 A=1,E=0,Y= 2 A=1,E=0,Y= 2

A=1,E=1,Y= 32

# **WAVEFORMS:-**

Name	Value	0.000 ns	20.000 ns	40.000 ns	60.000 ns	80.000 ns	100.000 ns	120.000 ns	140.000 ns	160.000 ns	180.000 ns
> WA[1:0	2	0	1			2	1				
₩ E	1										
> ® Y[7:0	64	16	32		2	32	64	2		32	

## **SCHEMATIC:-**





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