

# DAY-7 #100DAYSOFRTL

**Aim:**- Implementation of Full Adder using Gate level Modelling.

#### **RTL CODE:-**

```
///DATE:-07/01/2024
////Full ADDER Using GatelevelModelling
module Fulladder(input A,B,C,
output Sum,Carry);
wire w1,w2,w3,w4;

// kor g1(w1,A,B);
// kor g2(Sum,w1,C);
// and g3(w2,A,B);
// and g4(w3,B,C);
// and g5(w4,C,A);
// or g6(Carry,w2,w3,w4);
// endmodule
```

#### **TESTBENCH:-**

```
module Fulladdder tb();
             reg A,B,C;
             wire Sum, Carry;
             Fulladder dut (A.B.C.
             Sum, Carry);
             initial begin
O A=0;B=0;C=0;
 O #10;
$\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\square\squa
O A=0;B=0;C=1;
O |$display("A=%b,B=%b,C=%b,Sum=%b,Carry=%b",A,B,C,Sum,Carry);
O A=0;B=1;C=0;
O #10;
O | $\display("A=\%b,B=\%b,C=\%b,Sum=\%b,Carry=\%b",A,B,C,Sum,Carry);
O A=0;B=1;C=1;
O #10;
           $\display("A=\b,B=\b,C=\b,Sum=\b,Carry=\b",A,B,C,Sum,Carry);
O A=1;B=0;C=0;
O #10;
O |$display("A=%b,B=%b,C=%b,Sum=%b,Carry=%b",A,B,C,Sum,Carry);
O A=1;B=0;C=1;
           #10;
O | $display("A=%b,B=%b,C=%b,Sum=%b,Carry=%b",A,B,C,Sum,Carry);
O A=1;B=1;C=0;
$\footnote{\partial}$\display("A=\partial b, B=\partial b, C=\partial b, Sum=\partial b, Carry=\partial b", A, B, C, Sum, Carry);
            'A=1;B=1;C=1;
O #10;
```

```
$display("A=%b,B=%b,C=%b,Sum=%b,Carry=%b",A,B,C,Sum,Carry);
end
initial begin

#90;

$finish;
end
```

## **OUTPUT:-**

endmodule

```
A=0,B=0,C=0,Sum=0,Carry=0

A=0,B=0,C=1,Sum=1,Carry=0

A=0,B=1,C=0,Sum=1,Carry=0

A=0,B=1,C=1,Sum=0,Carry=1

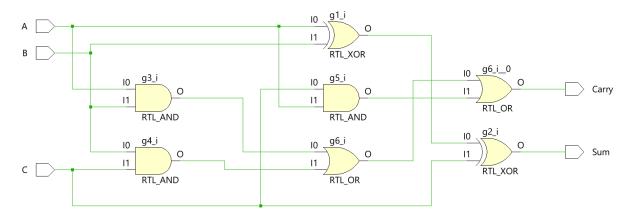
A=1,B=0,C=0,Sum=1,Carry=0

A=1,B=0,C=1,Sum=0,Carry=1

A=1,B=1,C=0,Sum=0,Carry=1

A=1,B=1,C=0,Sum=1,Carry=1
```

## **SCHEMATIC:-**



## **WAVEFORMS:-**

Name	Value	0.000 ns	10.000 ns	20.000 ns	30.000 ns	40.000 ns	50.000 ns	60.000 ns	70.000 ns	80.000 ns	90.000 r
<b>¼</b> A	1										
₩ B	1										
₩C	1										
₩ Su	m 1										
™ Ca	rry 1										

