

## Pass 1 of 2-pass Assembler

/\*Initially create 2 files **input.txt** & **optab.txt** in same directory, add the input After compiling pass1.c & executing a.out , **length.txt**, **intermediate.txt** & **symtab.txt** will be created and output will be displayed on terminal\*/

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include <stdlib.h>
```

```
void passOne(char label[10], char opcode[10], char operand[10], char code[10], char  
mnemonic[3]);
```

```
void display();
```

```
int main()
```

```
{
```

```
    // for reading from input
```

```
    char label[10], opcode[10], operand[10];
```

```
    // for reading from optab
```

```
    char code[10], mnemonic[3];
```

```
    // call the function
```

```
    passOne(label, opcode, operand, code, mnemonic);
```

```
    return 0;
```

```
}
```

```
void passOne(char label[10], char opcode[10], char operand[10], char code[10], char  
mnemonic[3])
```

```
{
```

```
    int locctr, start, length;
```

```
    FILE *fp1, *fp2, *fp3, *fp4, *fp5;
```

```
    // file pointers
```

```

// read mode

fp1 = fopen("input.txt", "r");
fp2 = fopen("optab.txt", "r");

// write mode

fp3 = fopen("symtab.txt", "w");
fp4 = fopen("intermediate.txt", "w");
fp5 = fopen("length.txt", "w");

fscanf(fp1, "%s\t%s\t%s", label, opcode, operand);          // read first line

if (strcmp(opcode, "START") == 0)
{
    // atoi() requires stdlib.h header file , it converts ASCII to integer

    start = atoi(operand);                                // convert operand value from string to integer
    and assign to start

    locctr = start;

    fprintf(fp4, "\t%s\t%s\t%s\n", label, opcode, operand); // write to output file (additional
    tab space as start will not have any locctr)

    fscanf(fp1, "%s\t%s\t%s", label, opcode, operand);      // read next line
}

else

{
    locctr = 0;
}

// iterate till end

while (strcmp(opcode, "END") != 0)
{

```

```

// transfer address and read line to output file

fprintf(fp4, "%d\t%s\t%s\t%s\n", locctr, label, opcode, operand);

// make symtab file with values not starting with **

if (strcmp(label, "**") != 0)
{
    fprintf(fp3, "%s\t%d\n", label, locctr);
}

// read from optab (code and mnemonic value)

fscanf(fp2, "%s\t%s", code, mnemonic);

// traverse till the end of optab file

while (strcmp(code, "END") != 0)
{
    if (strcmp(opcode, code) == 0)
    {
        // if opcode in input matches the one in optab, increment locctr by 3

        locctr += 3;

        break;
    }

    // read next line

    fscanf(fp2, "%s\t%s", code, mnemonic);
}

// Searching opcode for WORD, RESW, BYTE, RESB keywords and updating locctr

// WORD -> add 3 to locctr

if (strcmp(opcode, "WORD") == 0)
{
    locctr += 3;
}

```

```

    }

    // RESW -> add 3*operand to locctr

    else if (strcmp(opcode, "RESW") == 0)

    {

        locctr += (3 * (atoi(operand)));           // convert operand to integer and multiply
with 3

    }

    // BYTE -> add 1 to locctr

    else if (strcmp(opcode, "BYTE") == 0)

    {

        locctr++;

    }

    // RESB -> add operand to locctr

    else if (strcmp(opcode, "RESB") == 0)

    {

        locctr += atoi(operand);

    }

    // read next line

    fscanf(fp1, "%s\t%s\t%s", label, opcode, operand);

}

// transfer last line to file

fprintf(fp4, "%d\t%s\t%s\t%s\n", locctr, label, opcode, operand);

// Close all files

fclose(fp4);

fclose(fp3);

```

```

fclose(fp2);

fclose(fp1);

// 8. display outputs

display();

    // calculate length of program

length = locctr - start;

fprintf(fp5, "%d", length);

fclose(fp5);

printf("\nThe length of the code : %d\n", length);
}

void display()
{
    char str;

    FILE *fp1, *fp2, *fp3;

    // display content of Input Table

    printf("\nThe contents of Input Table :\n\n");

    fp1 = fopen("input.txt", "r");

    str = fgetc(fp1);

    while (str != EOF)

    {

        printf("%c", str);

        str = fgetc(fp1);

    }

    fclose(fp1);

    // display content of Output Table

```

```

printf("\n\nThe contents of Output Table :\n\n");

fp2 = fopen("intermediate.txt", "r");

str = fgetc(fp2);

while (str != EOF)

{

    printf("%c", str);

    str = fgetc(fp2);

}

fclose(fp2);

// display content of Symtable

printf("\n\nThe contents of Symbol Table :\n\n");

fp3 = fopen("symtab.txt", "r");

str = fgetc(fp3);

while (str != EOF)

{

    printf("%c", str);

    str = fgetc(fp3);

}

fclose(fp3);

}

```

**Create 2 input files**

## **Input.txt and optab.txt**

### **1. Input.txt**

```
**      START      2000

**      LDA   FIVE

**      STA   ALPHA

**      LDCH  CHARZ

**      STCH  C1

ALPHA      RESW      2

FIVE  WORD      5

CHARZ      BYTE  C'Z'

C1      RESB  1

**      END   **
```

### **2. optab.txt**

```
LDA 03

STA 0f

LDCH 53

STCH 57

END *
```