

## CS512 Assignment 6: Optical Flow

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### Abstract:

**Optical flow** is the pattern of apparent motion of image objects between two consecutive frames caused by the movement of object or camera. It is 2D vector field where each vector is a displacement vector showing the movement of points from first frame to second.

### Implementation:

1. First we take the images and apply Gaussian filter of size 3x3 to eliminate noise:

```
I1 = np.array(Image1)
I2 = np.array(Image2)
S = np.shape(I1)
I1_smooth = cv2.GaussianBlur(I1, (3,3), 0)
I2_smooth = cv2.GaussianBlur(I2, (3,3), 0)
```

2. We then find the derivative filters:

```
Ix = signal.convolve2d(I1_smooth, [[-0.25, 0.25], [-0.25, 0.25]], 'same') +
signal.convolve2d(I2_smooth, [[-0.25, 0.25], [-0.25, 0.25]], 'same')

Iy = signal.convolve2d(I1_smooth, [[-0.25, -0.25], [0.25, 0.25]], 'same') +
signal.convolve2d(I2_smooth, [[-0.25, -0.25], [0.25, 0.25]], 'same')

It = signal.convolve2d(I1_smooth, [[0.25, 0.25], [0.25, 0.25]], 'same') +
signal.convolve2d(I2_smooth, [[-0.25, -0.25], [-0.25, -0.25]], 'same')
```

3. We find the feature vectors:

```
features = cv2.goodFeaturesToTrack(I1_smooth, 10000, 0.01, 10)
feature = np.int0(features)
for i in feature:
    x, y = i.ravel()
    cv2.circle(I1_smooth, (x, y), 3, 0, -1)
```

4. We then create the u and v vector for good features obtained and find the derivatives for the neighbouring pixels:

```
u = v = np.nan * np.ones(S)

for l in feature:
    j, i = l.ravel()
    IX = ([Ix[i-1, j-1], Ix[i, j-1], Ix[i-1, j-1], Ix[i-1, j], Ix[i, j], Ix[i+1, j], Ix[i-1, j+1], Ix[i, j+1], Ix[i+1, j-1]])
```

```

        IY = ([ly[i-1,j-1],ly[i,j-1],ly[i-1,j-1],ly[i-1,j],ly[i,j],ly[i+1,j],ly[i-1,j+1],ly[i,j+1],ly[i+1,j-1]])
        IT = ([lt[i-1,j-1],lt[i,j-1],lt[i-1,j-1],lt[i-1,j],lt[i,j],lt[i+1,j],lt[i-1,j+1],lt[i,j+1],lt[i+1,j-1]])

```

Here we use the minimum least squares solution approach:

```

LK = (IX, IY)
LK = np.matrix(LK)
LK_T = np.array(np.matrix(LK))
LK = np.array(np.matrix.transpose(LK))
A1 = np.dot(LK_T,LK)
A2 = np.linalg.pinv(A1)
A3 = np.dot(A2,LK_T)
(u[i,j],v[i,j]) = np.dot(A3,IT)

```

5. Finally we plot on the image and display it to the user:

```

plt.subplot(1,1,1)
plt.title('Optical Flow')
plt.imshow(l1,cmap = cm.gray)
for i in range(S[0]):
    for j in range(S[1]):
        if abs(u[i,j])>t or abs(v[i,j])>t:
            plt.arrow(j,i,v[i,j],u[i,j],head_width = 5, head_length = 5,
color = "b")
plt.show()

```

### **Manual:**

There are 2 files provided. The MyLucaskanade.py file and the VideoLK.py file.

#### **MyLucaskanade.py:**

- Run the program to get the plot which has the LK algorithm implemented on a set of 2 images.
- The algorithm takes too long and cannot run on a video as the frames change too fast before the code can compute the output and therefore has been written to take 2 images as inputs and display the output.
- The images can be changed as desired to find the optical flow for different images.

#### **VideoLK.py:**

- This program consists of the required tasks but uses the opencv function to implement.
- Pressing 'p' will pause the video.
- Pressing 'ESC' will close the program.

## RESULT

INPUT:

Image 1:

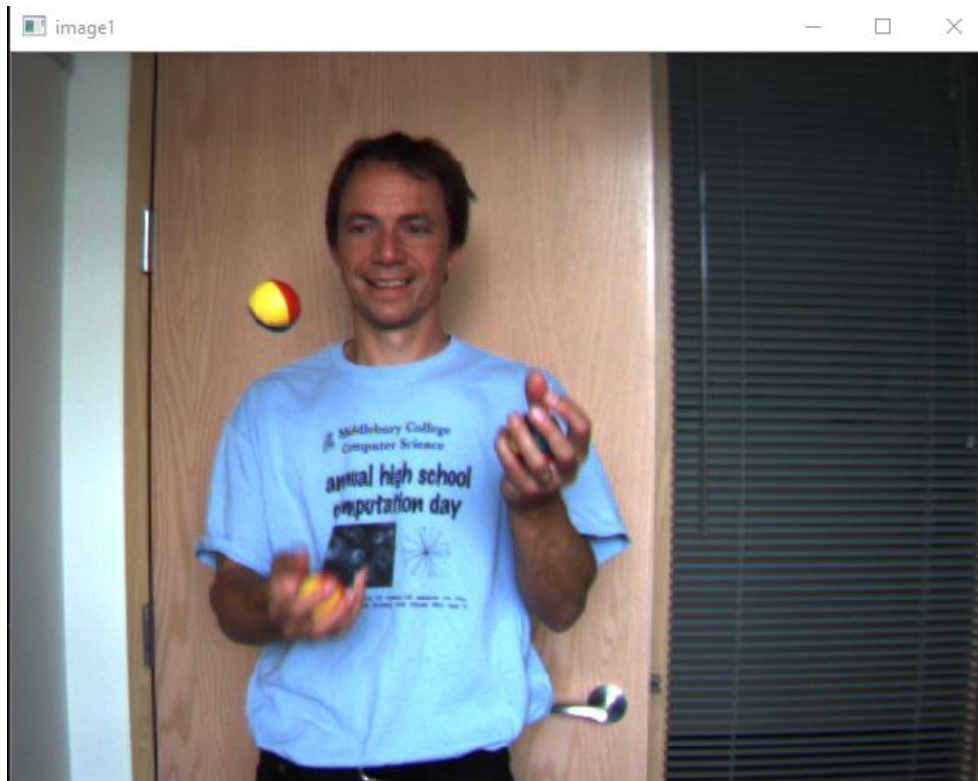
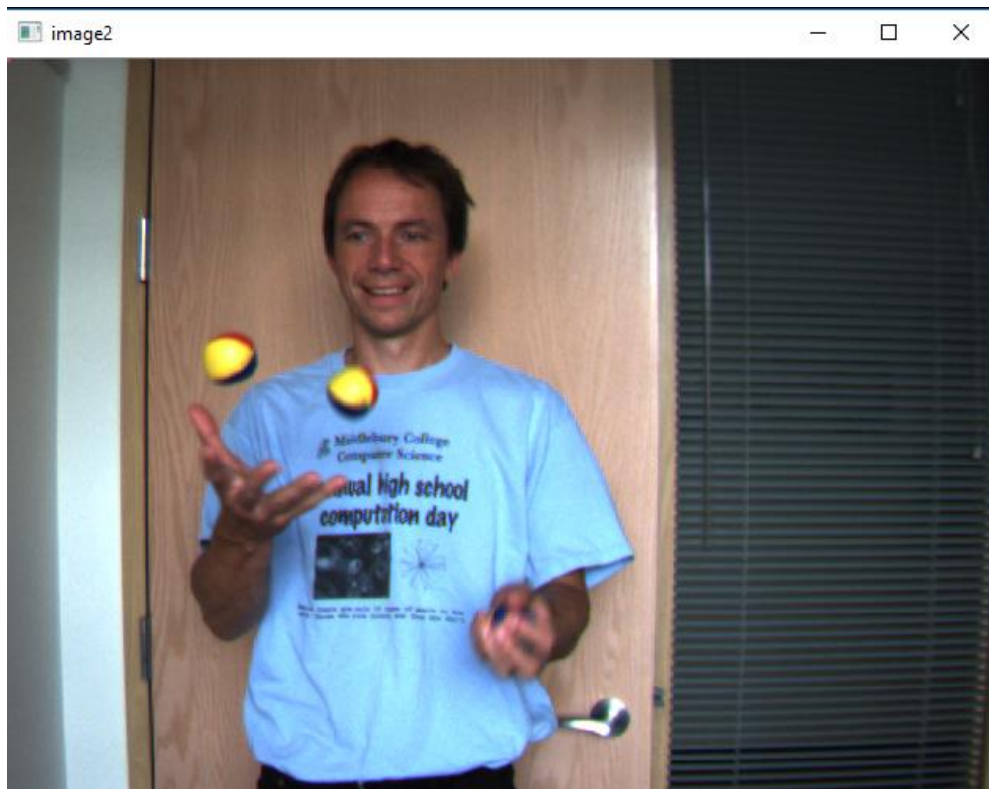
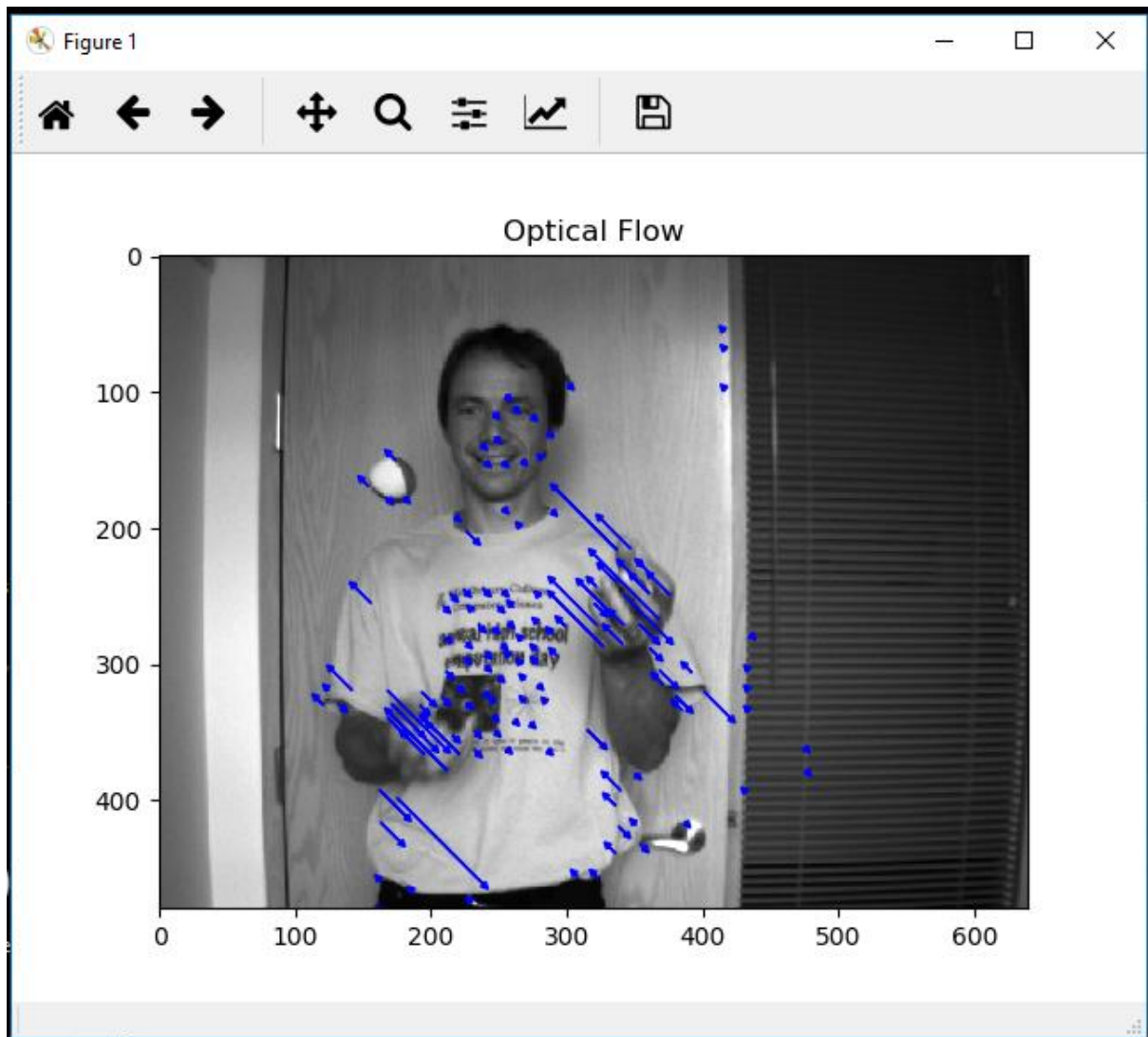


Image 2:



**Output:**



**References:**

[https://docs.opencv.org/3.3.1/d7/d8b/tutorial\\_py\\_lucas\\_kanade.html](https://docs.opencv.org/3.3.1/d7/d8b/tutorial_py_lucas_kanade.html)

[https://en.wikipedia.org/wiki/Lucas%E2%80%93Kanade\\_method](https://en.wikipedia.org/wiki/Lucas%E2%80%93Kanade_method)

[https://en.wikipedia.org/wiki/Optical\\_flow](https://en.wikipedia.org/wiki/Optical_flow)

<http://vision.middlebury.edu/flow/>