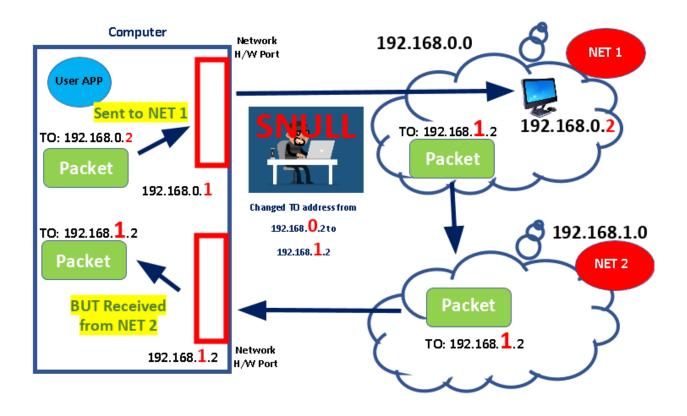
Simple Network Utility for Loading Localities P.Adithya Srinivas, Ced17i007

Introduction

SNULL [Simple Network Utility for Loading Localities] is similar to the loopback interface but sends the same packet back to the sender as though it received from a different outside network.



How does it works?

- 1. The user application creates a packet with a destination IP address in same network as where it is present.
- 2. Network port is opened and the packet is sent to the destination.
- 3. Now the SNULL changes the 3rd octet of the IP address thereby changing the destination IP address to a different network.
- 4. So the packet accordingly gets rejected by the dormer IP address since the packet's destination is not the same as its.
- 5. Now the packet goes to the changed destination network /IP address with the same contents as the previous one.
- 6. The reply from this IP address is collected using the another Network port from the Host/Source IP address.

Thereby we can see that packet was sent to one network and the reply originated from another network [but internally it's the same packet]