

Last Class:

* Ideal Low Pass filter (LPF) - $\cos(\omega_0 t)$ input

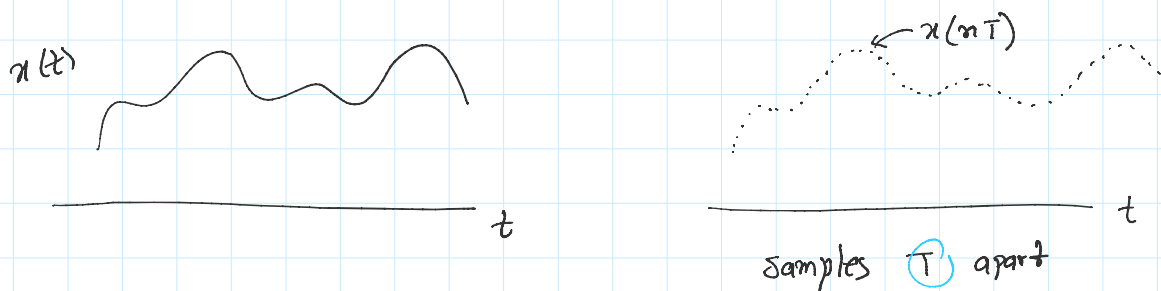
* RC-low pass filter: non-ideal but practical

frequency response $\left\{ \begin{array}{l} \text{magnitude} \\ \text{phase} \end{array} \right.$

* Multiplication property: $x(t) y(t) \xrightarrow{FT} \frac{1}{2\pi} [X(\omega) * Y(\omega)]$

Today's class: * Sampling Theorem *

main-link between $\left\{ \begin{array}{l} \text{Continuous-time} \\ \text{signals} \end{array} \right.$ & Discrete-time signals



For small T - "looks" continuous-time.

Ex. video i.e. motion picture

a. when are samples sufficient to describe/capture/represent continuous-time signals? In general, not sufficient

why samples / sampling?

- storage is difficult in Analog / compress
- analog processing is hard
- digital processing is easily available

* Remark - slightly unrelated examples:

Ex. sine wave: $A \sin(\omega_0 t) \equiv (A, \omega_0)$

Ex. sum of 3 sine waves: $\sum_{k=1}^3 A_k \sin(\omega_k t) \equiv (3+3) \text{ parameters}$
 $\infty \quad i k \omega_0 t$

$$x(t) = \sum_{k=-\infty}^{\infty} a_k e^{jk\omega_0 t}$$

Ex. continuous-time periodic signals: $x(t) = \sum_{k=-\infty}^{\infty} a_k e^{jk\omega_0 t}$
 Fourier Series: $x(t) \xleftrightarrow{FS} \{a_k\}$

Q. In general, for ^{continuous-time} aperiodic signals, when can we have a complete representation using a discrete-set of values?

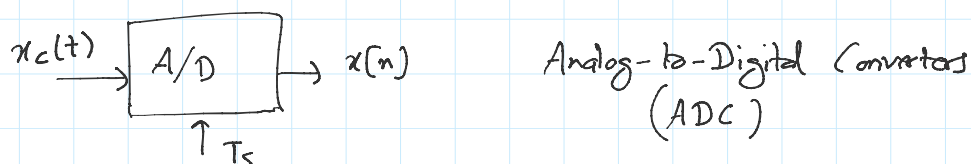
Periodic / uniform sampling:

$$x_c(t) \quad \text{samples: } x[n] = x_c(t) \Big|_{t=nT_s} = x_c(nT)$$

T_s - sampling period/interval

$f_s = \frac{1}{T_s}$ - sampling frequency (in Hz)

$\omega_s = \frac{2\pi}{T_s}$ - sampling freq. (in rad/s)



Analogue
continuous-time signals \rightarrow discrete-time signals \rightarrow digital signals
 (continuous-valued) (continuous-valued) (discrete-valued)

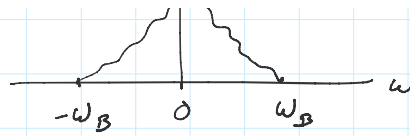
* Bandlimited Signals: A (continuous-time) signal $x_c(t)$ is said to be bandlimited if there is some frequency ω_B such that,

$$x_c(t) \xleftrightarrow{FT} X_c(\omega)$$

$$X_c(\omega) = 0 \quad \text{for } |\omega| > \omega_B$$

Ex.



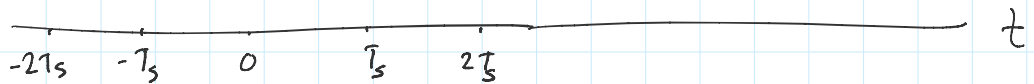
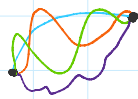


★ Sampling Theorem: A band limited signal with maximum frequency ω_B can be perfectly recovered/reconstructed from its samples if the sampling frequency ω_s satisfies $\omega_s > 2\omega_B$.

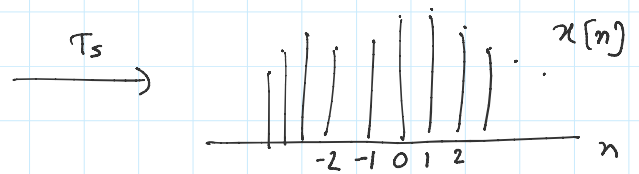
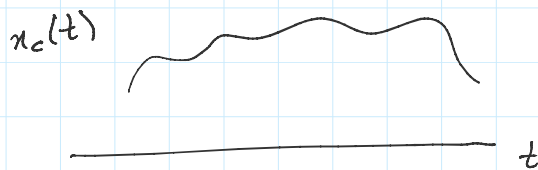
$2\omega_B$ - Nyquist rate.

... { proposed by :
Nyquist
Shannon.

intuition: large $\omega_B \Rightarrow$ large $\omega_s = \frac{2\pi}{T_s} \Rightarrow$ small T_s .



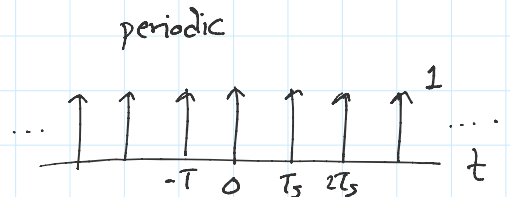
understanding of sampling theorem we use impulse-train sampling



n is always integer

impulse-train: $x_c(t) \longrightarrow x[n]$

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$$

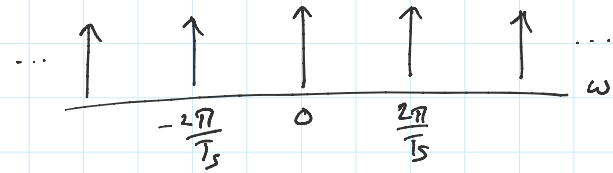


$$p(t) \xleftrightarrow{FT} P(\omega) = ?$$

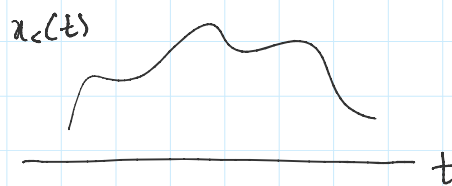
$$p(t) \xleftrightarrow{FS} a_k = 1 \quad \forall k \quad \Rightarrow \quad P(\omega) = \sum_{k=-\infty}^{\infty} 2\pi a_k \delta(\omega - k\omega_c) \quad ; \quad \omega_c = \frac{2\pi}{T_s}$$

$$p(t) \xleftrightarrow{FS} a_k = \frac{1}{T_s} \quad \forall k \quad \Rightarrow P(\omega) = \sum_{k=-\infty}^{\infty} 2\pi a_k \delta(\omega - k\omega_s) \quad ; \omega_s = \frac{2\pi}{T_s}$$

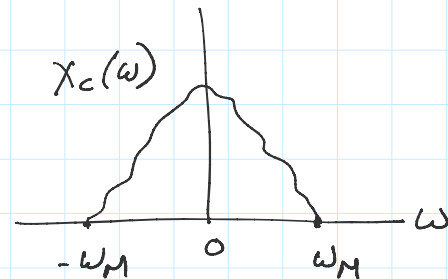
$$\Rightarrow P(\omega) = \frac{2\pi}{T_s} \sum_{k=-\infty}^{\infty} \delta\left(\omega - \frac{2\pi}{T_s} k\right)$$



let $x_c(t)$ be bandlimited signal with a maximum frequency ω_M .



\xleftrightarrow{FT}



consider : $x_p(t)$ = $x_c(t) p(t)$

Find & Sketch Fourier Transform of $x_p(t)$.