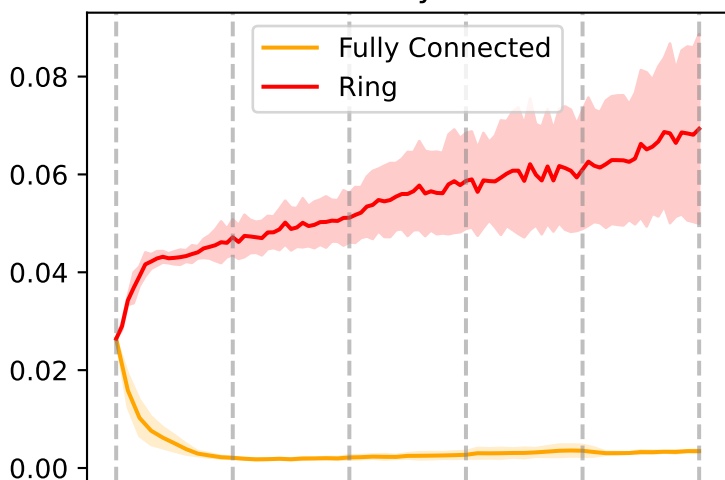
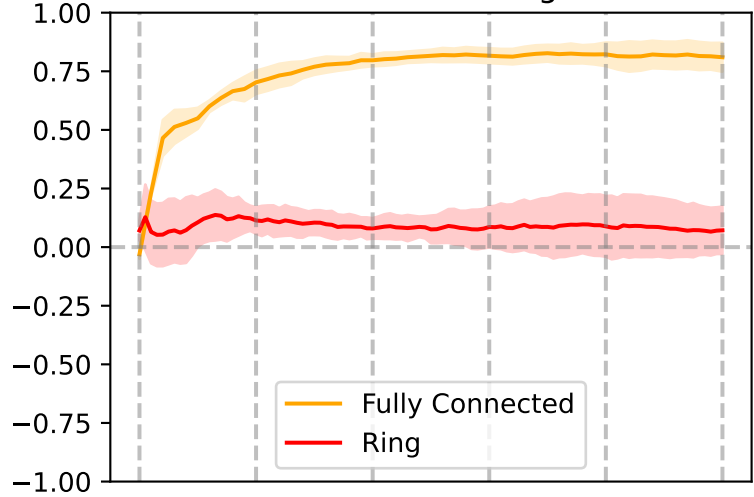


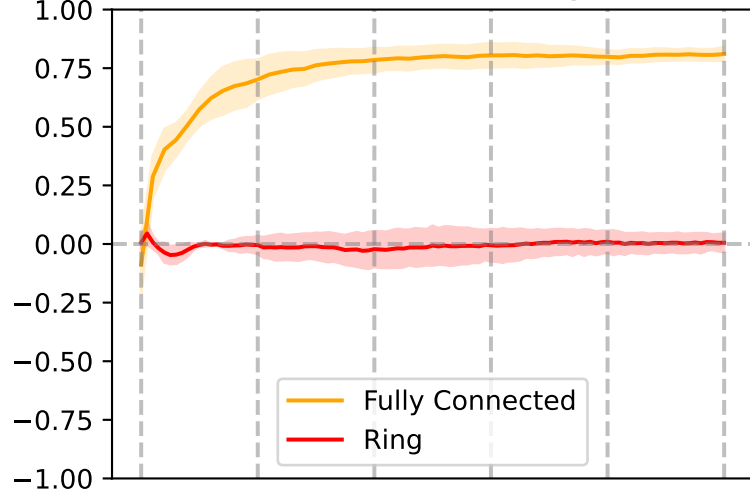
Self Play Loss



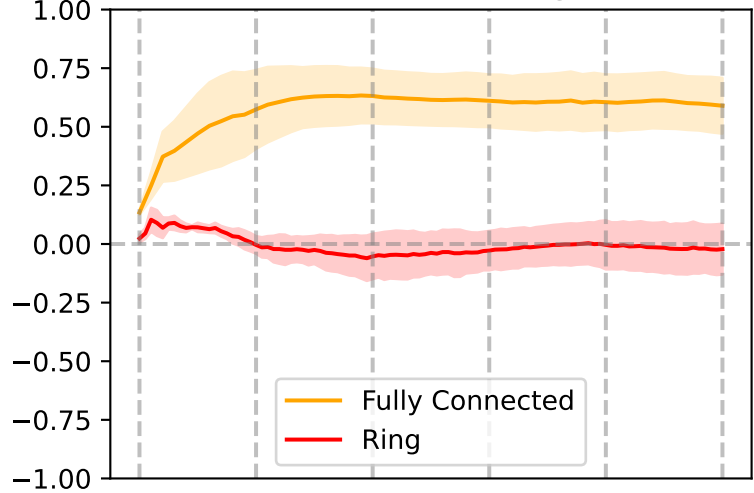
Sender-Sender TR Alignment



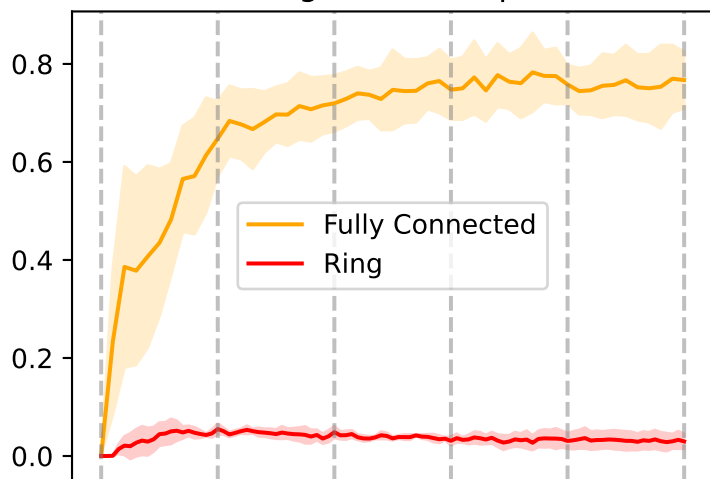
Receiver-Receiver TR Alignment



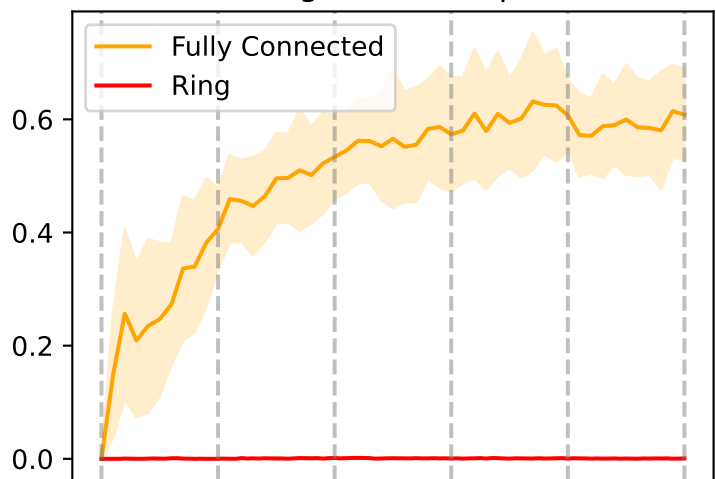
Sender-Receiver TR Alignment



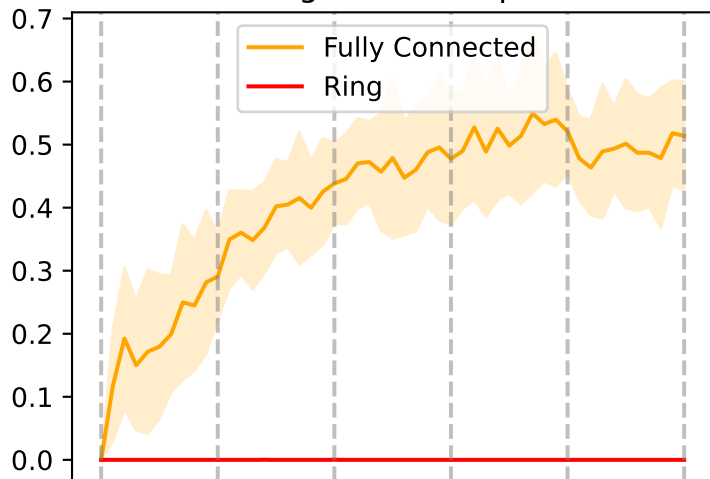
1-gram Overlap



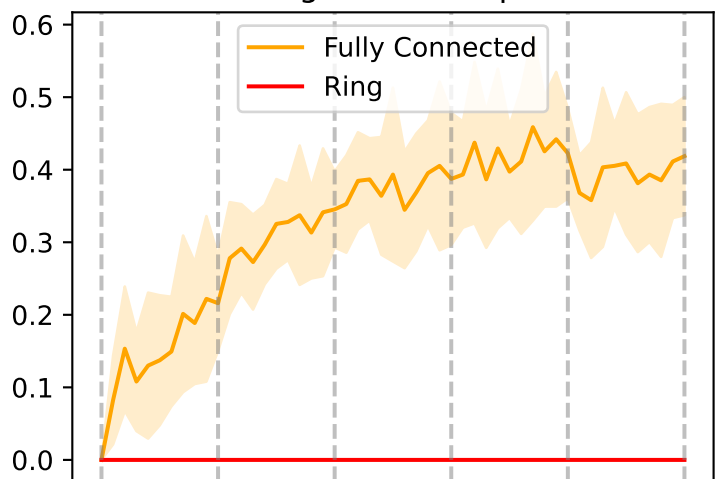
2-gram Overlap



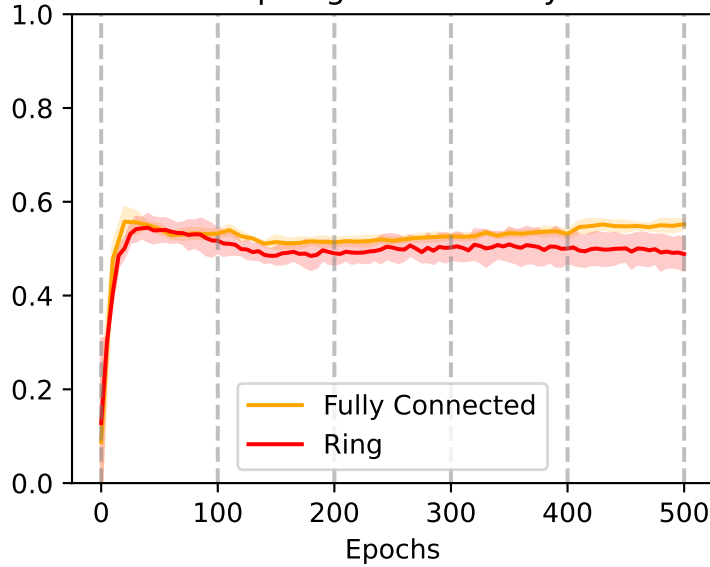
3-gram Overlap



4-gram Overlap



Topological Similarity



Synchronisation

