

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 3
int front = -1;
int rear = -1;
int queue [MAX];
void Enque (int);
void Deque ();
void display ();
int main (int argc, char ** argv)
{
    int option, item;
    do {
        printf ("1. Enqueue\n 2. Dequeue\n 3. Display\n 4. Exit\n");
        printf ("Enter the option:");
        scanf ("%d", &option);
        switch (option)
        {
            case 1: printf ("Enter element\n");
                    scanf ("%d", &item);
                    Enque (item); break;
            case 2: Deque (); break;
            case 3: display (); break;
            case 4: exit (0);
        }
    } while (option != 4);
    return 0;
}
```

```
void Enqueue(int ele)
```

```
{ if ((front == 0 && rear == MAX-1) || (front == rear+1))  
  { printf("Queue is full"); return; }  
  else { rear = (rear+1)%MAX;  
        queue[rear] = ele;  
        if (front == -1) front = 0; } }
```

```
void Dequeue()
```

```
{ int item;  
  if ((front == -1) && (rear == -1))  
  { printf("Queue empty"); }  
  else { item = queue[front];  
        printf("Removed element %d", item);  
        if (front == rear)  
          { front = -1; rear = -1; }  
        else { front = (front+1)%MAX; } }
```

```
void display()
```

```
{ int i;  
  if ((front == -1) && (rear == -1))  
  { printf("Queue is empty\n"); return; }  
  else { printf("Queue contents\n");  
        i = front;  
        do { printf("%d", queue[i]);  
              if (i == rear) break;  
              i = (i+1)%MAX;  
            } while (i != front);  
  }
```