

CS 411: Project Assignment 2

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User Story 1: User wants to create a user account

User X is excited to make an account. The application will ask for user's fb/twitter login information. If user has correct log information, then account is successfully created. If user does not have correct log information, they will be prompted to re- enter login information. Once account is successfully created, the user will be linked to a short quiz about their preferences. Finally, if user X does not have a fb/twitter account, simply direct the user to a fb/twitter page to create an account.

Create New Account

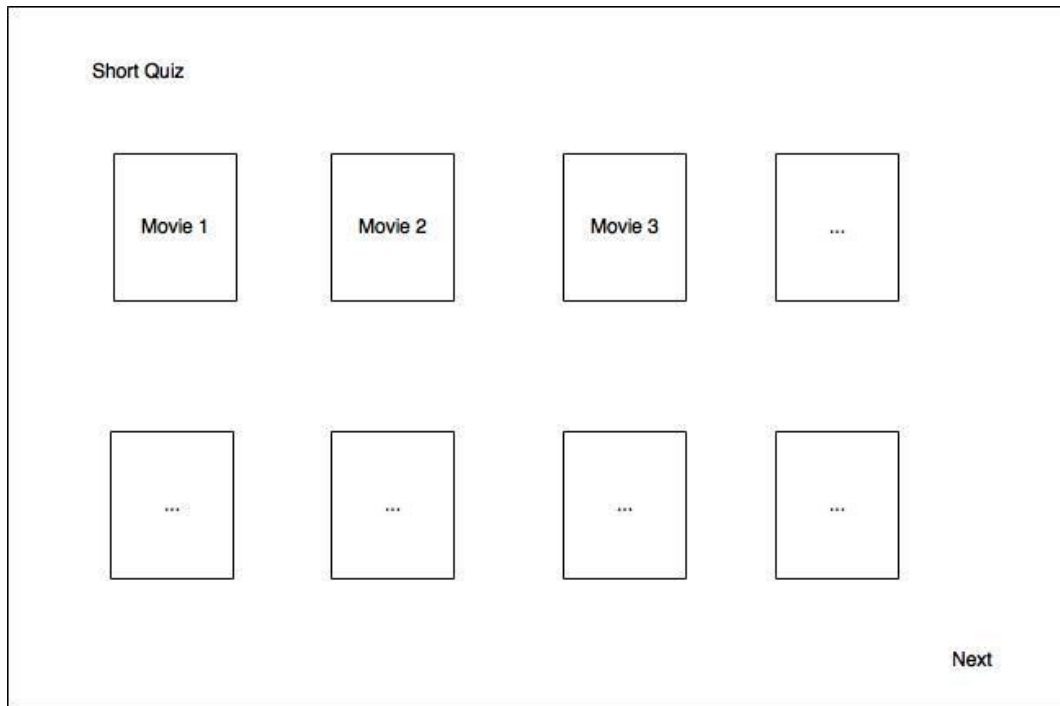
Twitter

Facebook

Doesn't have a Twitter/Facebook Account?
Create a new one!

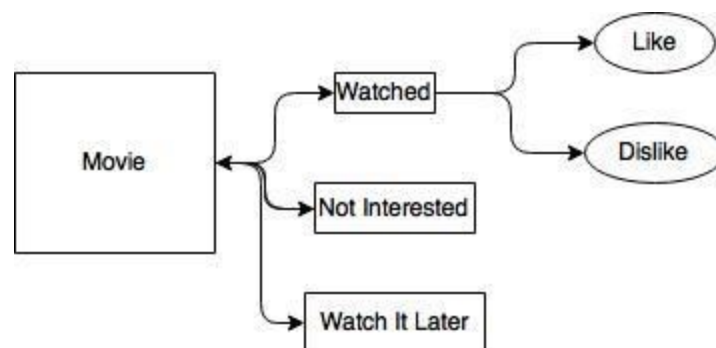
User Story 2: User wants to browse with the intention of getting a recommendation to watch

The User took a small quiz when creating an account (refer to **User Story 1**). This quiz will allow them to have a personalized dashboard with movie recommendations based on their responses. After watching one of the recommended movies the user will have the option to dislike or like the movie in order to improve the list of recommendations that our system will provide for them. The main goal is to have a good understanding of what the user likes and provide them with recommendations that suit their needs. The website will take time to get an idea of what the user likes, therefore, at first some of the recommendations provided for the users may not be optimal. However, the system improves the more the user continues to use it.



User Story 3: User wants to browse for entertainment

Bob is bored but is not interested in watching a movie. He logs onto the website and scrolls through his personalized list of movie recommendations. He clicks “Like” on a recommended movie he has already watched before another movie poster catches his eye and he clicks on it to watch the trailer. He likes the trailer and marks the “Watch It Later” button which adds the movie to his “Watch It Later” list. He continues to browse the movie recommendations and sees the trailer for a movie he would definitely not watch. He marks it as “Not Interested” and the movie is not recommended to him again. He continues to browse in this way. At a later time, he can access his “Watch It Later” list for the movies he liked.



User Interface for Homepage

