

# Introduction to HTTP Servlets

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## **Document History**

Version No.	Authored/ Modified by	Remarks/ Change History	Date <dd- mon-yy=""></dd->



## **Course Structure**

Target audience	
Level	
Pre-requisites	
Training methods	
Evaluation	

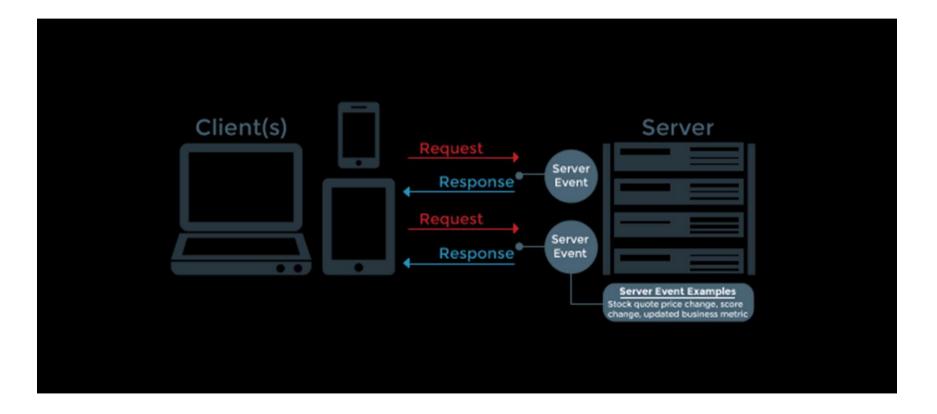


## **Agenda**

- Basics of HTTP
- What is Servlet
- Servlet API
- Servlets Lifecycle
- Servlet 3.0 Annotation



## What is HTTP?





#### What is HTTP?

- The term HTTP was coined by Ted Nelson.
- HTTP is the underlying protocol used by the World Wide Web.
- HTTP is a Stateless Protocol.
- The standard port for HTTP connections is port 80.
- It has its own methods and status codes.



HTTP method	Description		
Head	To send header part data		
Trace	To resend the receive request		
Put Help us to put file into server			
Delete	Remove file from server		
Options	It determines which of the HTTP method server support and return appropriate error		
Post	It is used to post data into server		
Get	It used to get data from server		



#### **HTTP status Code**

1xx - 2xx	3xx - 4xx	5xx
1xx - 2xx  100 (Continue) 101 (Switch protocols) 102 (Processing) 200 (Success) 201 (Fulfilled) 202 (Accepted) 204 (No content) 205 (Reset content) 206 (Partial content) 207 (Multi-Status)	301 (Moved permanently) 302 (Moved temporarily) 304 (Loaded Cached copy) 307 (Internal redirect) 400 (Bad request) 401 (Authorization required) 402 (Payment required) 403 (Forbidden) 404 (Not found) 405 (Method not allowed) 406 (Not acceptable) 407 (Proxy authentication required) 408 (Request timeout) 409 (Conflict) 410 (Gone) 411 (Length required)	5xx  500 (Internal server error) 501 (Not Implemented) 502 (Bad gateway) 503 (Service unavailable) 504 (Gateway timeout) 505 (HTTP version not supported) 506 (Variant also negotiates) 507 (Insufficient storage) 510 (Not extended)
	409 (Conflict)	
	<del></del> · · ·	
	413 (Request entity too large) 414 (Request URI too large)	
	415 (Unsupported media type) 416 (Request range not satisfiable) 417 (Expectation failed)	
	422 (Unprocessable entity) 423 (Locked)	
	424 (Failed dependency)	

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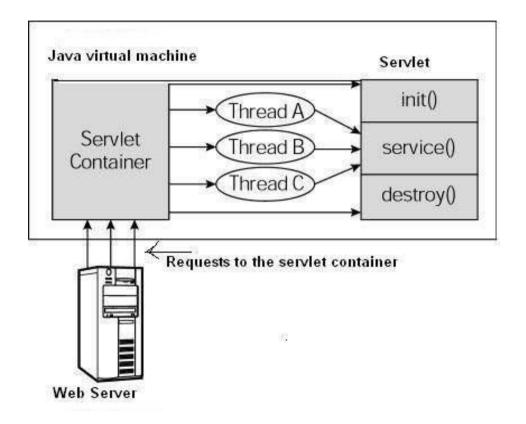


#### What is Servlet?

- Servlet is a technology to create web application.
- Servlet is an interface that must be implemented for creating any servlet.
- Servlet is a class that extend the capabilities of the servers and respond to the incoming request.
- It's a web component deployed on the server to create dynamic web page.

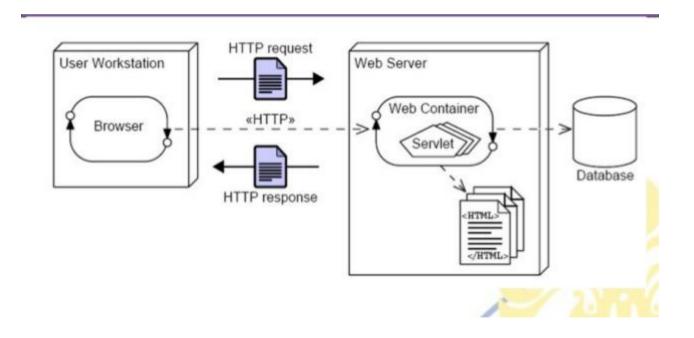


## **Architecture Diagram**



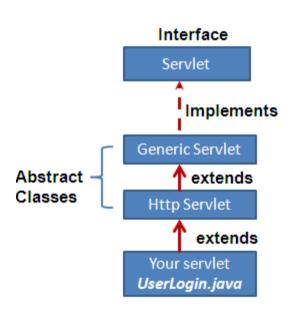


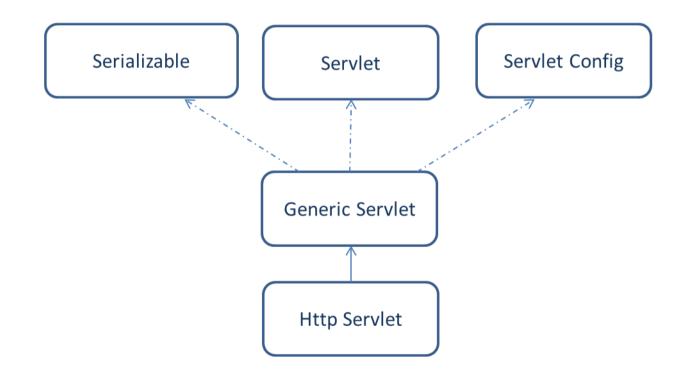
### **Web Container Architecture**





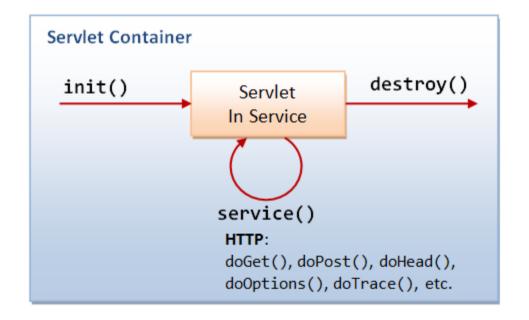
### **Servlet API**







## **Servlet Lifecycle**





#### **Servlet 3.0 Annotation**

- The @WebServlet annotation is used to declare a servlet.
- The annotated class must extend the javax.servlet.http.HttpServlet class.

Syntax of @WebServlet Annotation:

```
@WebServlet(attribute1=value1,attribute2=value2,....)
public class YourServlet extends javax.servlet.http.HttpServlet {
    // servlet code...
}
```



### **Attributes of @WebServlet Annotation:**

Name	Туре	Required	Description
value or urlPatterns	String[]	Required	Specify one or more URL patterns of the servlet. Either of attribute can be used, but not both.
name	String	Optional	Name of the servlet
displayName	String	Optional	Display name of the servlet
description	String	Optional	Description of the servlet
asyncSupported	boolean	Optional	Specify whether the servlet supports asynchronous operation mode. Default is false.
initParams	WebInitParam[]	Optional	Specify one or more initialization parameters of the servlet. Each parameter is specified by @WebInitParam annotation type.
IoadOnStartup	int	Optional	Specify load-on-startup order of the servlet.
smallicon	String	Optional	Specify name of the small icon of the servlet.
largelcon	String	Optional	Specify name of the large icon of the servlet.







# Thank You!

