Week 2

1. Find key in O(n) time.

```
#include <stdio.h>
int main()
{
  int n;
  scanf("%d",&n);
  int arr[n][n];
  for(int i=0;i<n;i++)
  {
     for(int j=0;j< n;j++)
     {
       scanf("%d",&arr[i][j]);
     }
  }
  int target;
  printf("Enter target\n");
  scanf("%d",&target);
  int i=0;
  int j=n-1;
  int flag=0;
  while(i<n && j>=0)
     if(arr[i][j]==target)
       printf("Yes\n");
       flag=1;
       break;
```

```
if(arr[i][j]>target)
{
        j--;
}
else{
        i++;
}
if(flag==0)
{
    printf("No\n");
}
```

2. Max 1's in a row

```
#include <stdio.h>
int main()
{
    int n;
    scanf("%d",&n);
    int arr[n][n];
    for(int i=0;i<n;i++)
    {
        for(int j=0;j<n;j++)
        {
            scanf("%d",&arr[i][j]);
        }
    }
    int target;
    printf("Enter target\n");</pre>
```

```
scanf("%d",&target);
  int i=0;
  int j=n-1;
  int max=-1;
  while(i<n && j>=0)
  {
    if(arr[i][j]==1)
     {
     Max=i;
      J--;
    }
    else{
       i++;
     }
  Printf("%d",max);
}
```

3. Rotate array in clock wise direction

```
#include <bits/stdc++.h>
using namespace std;

void rotateElementsInMatrixClockwise(int n,int m, int mat[4][4])
{
```

```
int row = 0, col = 0;
int prev, curr;
int lastRow= n;
int lastCol= m;
while (row < lastRow && col < lastCol)
{
  if (row + 1 == lastRow \parallel col + 1 == lastCol) break;
  prev = mat[row + 1][col];
  //for the first row which is in bounds
  for (int i = col; i < lastCol; i++)
     curr = mat[row][i];
     mat[row][i] = prev;
     prev = curr;
  }
  row++;
  //for the last column which is in bounds
  for (int i = row; i < lastRow; i++)
     curr = mat[i][lastCol-1];
     mat[i][lastCol-1] = prev;
     prev = curr;
  }
  lastCol--;
  //for the last row which is in bounds
  if (row < lastRow)
     for (int i = lastCol-1; i \ge col; i--)
       curr = mat[lastRow-1][i];
```

```
mat[lastRow-1][i] = prev;
          prev = curr;
     }
     lastRow--;
     //for the first row which is in bounds
     if (col < lastCol)
     {
       for (int i = lastRow-1; i \ge row; i--)
          curr = mat[i][col];
          mat[i][col] = prev;
          prev = curr;
     col++;
  }
  for (int i=0; i<4; i++)
     for (int j=0; j<4; j++)
      cout << mat[i][j] << " \ ";
     cout << "\n";
  }
int main()
  int a[4][4] = \{ \{1, 2, 3, 4\},
                             \{5, 6, 7, 8\},\
                             {9, 10, 11, 12},
```

}

```
{13, 14, 15, 16} };

rotateElementsInMatrixClockwise(4,4,a);
return 0;
}
```