Aditi A. Mavalankar

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EDUCATION

Ph.D., Computer Science and Engineering, Artificial Intelligence

Expected: June 2023

University of California, San Diego (UC San Diego), USA.

B.Tech (Honors), Computer Science and Engineering

August 2016

International Institute of Information Technology (IIIT), Hyderabad, India.

RECENT RESEARCH AND INDUSTRIAL EXPERIENCE

Graduate Student Researcher, UC San Diego

Ongoing

Working with Prof. Sicun Gao on modeling inverse dynamics of continuous control environments in OpenAI Gym for enabling sample-efficient reinforcement learning in navigation tasks.

Applied Scientist Intern, Amazon Lab126, Sunnyvale

June 2018 - September 2018

Worked on a confidential project in the Computer Vision team.

Software Development Engineering Intern, Amazon Lab126, Sunnyvale

June 2017 - September 2017

Developed from scratch the computer vision software pipeline that involved studying and implementing algorithms on human detection, tracking and depth-estimation on real-time video input. (Confidential project)

Research Assistant, UC San Diego

September 2016 - June 2018

Mentored 10 groups of undergraduate students in their research projects in different areas of Computer Science as a part of the Early Research Scholars Program funded by the NSF, and coordinated and managed by Prof. Christine Alvarado. Website: https://ersp.ucsd.edu

TEACHING EXPERIENCE

UC San Diego: Introduction to CS Research (Prof. Christine Alvarado)

Ongoing

UC San Diego: Research Methods (Prof. Christine Alvarado)

September 2016 - December 2016

IIIT Hyderabad : Artificial Intelligence, Mathematics II-III

August 2014 - May 2016

PUBLICATIONS AND PRESENTATIONS

A. Mavalankar, T. Kelkar, C. Venkatesh Generation of Quizzes and Solutions based on Ontologies - a Case for a Music Problem Generator. *The 7th IEEE International Conference on Technology for Education*, 2015

study. *Euro Asian Pacific Joint Conference on Cognitive Science*, 2015

C. Venkatesh, G. Ahuja, **A. Mayalankar** How does a program run? A visual model based on Annotating

A. Mavalankar, S. Dagar, K. Vemuri Decoding (un)known opponent's game play, a real-life badminton eye-tracking

C. Venkatesh, G. Ahuja, **A. Mavalankar** How does a program run? A visual model based on Annotating Abstract Syntax Trees. 4th IEEE Conference on Learning and Teaching in Computing and Engineering, 2016

N.S. Uppara, **A. Mavalankar**, K. Vemuri Eye tracking in naturalistic badminton play: comparing visual gaze pattern strategy in world-rank and amateur player. *The 7th Workshop on Pervasive Eye Tracking and Mobile Eye-Based Interaction*, 2018

RECENT PROJECTS

Modeling inverse dynamics for continuous control	Ongoing
Monocular depth estimation in the autonomous driving scenario	2018
Analysis of change in political social networks over time	2017
Recommendation system for Amazon products (Python)	2017

SKILLS

Programming languages: Python, C, C++, MATLAB, Javascript Deep learning toolkits: PyTorch, Tensorflow, MXNet, Keras

Other toolkits/libraries: OpenAI Gym, Mujoco, OpenCV, Caffe, NumPy

RELEVANT COURSEWORK

Probabilistic Learning and Reasoning, Automated Reasoning in AI, Recent Advances in Computer Vision, Recommender Systems and Social Networks, Data Analytics using Spark, Artificial Intelligence, Machine Learning, Information Retrieval and Extraction, Statistical Methods in AI, Algorithms, Software Engineering, Data Structures

SELECTED ACHIEVEMENTS AND AWARDS

Masters Award for Excellence in Service/Leadership at UC San Diego

2018

Research Award at IIIT Hyderabad

2015

Dean's Award for Academic Excellence at IIIT Hyderabad

2012-2016