

Chapter 6:

Loops and Conditions

Conditional tests

✓ If...then...else

➡ This construct takes the form
if (expression 1) {construct 1} else {construct 2}

➡ Examples:

```
> x <- 6
>
> if (x > 4) {
+ y <- x + 10
+ } else {
+ y <- x
+ }
>
> y
[1] 16
```

```
> x <- c(5:19)
> if(mean(x) > 10) {
+ y <- x^2
+ } else {
+ y <- x
+ }
>
> y
[1] 25 36 49 64 81 100 121 144 169 196 225 256 289 324 361
```

Repetition

✓ For

➡ This construct takes the form
for (name in expression I) {construct I}

➡ Examples:

```
> x
[1] 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
> for (i in 1:length(x)) {
+ y[i] <- x[i] + 2
+ }
>
> y
[1] 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21
```

```
> x <- c(5:19)
> x
[1] 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
> y <- numeric(15)
> y
[1] 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
> for (i in 1:length(x))
+ {
+   if (x[i]>mean(x))
+   {
+     y[i] <- x[i] + mean(x)
+   }
+   else
+   {
+     y[i] <- x[i]
+   }
+ }
> y
[1] 5 6 7 8 9 10 11 12 25 26 27 28 29 30 31
```

➡ R allows for nesting one loop or conditional statement within another as seen in example 2

Repetition

✓ While

➡ This construct takes the form
while (expression I) {construct I}

➡ Examples:

```
> x
[1] 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
> while (mean(x) > 10) {
+ y <- x + 2
+ }

> y
[1] 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21

> x <- 10
>
> while (x > 5) {
+ y <- x + 20
+ break
+ }
>
> y
[1] 30
>
```

➡ In the second example, because x will always be greater than 5, R stays in the loop, continuously assigning x + 20 to y. The *break* statement is used to stop this from occurring

Repetition

✓ Repeat

➡ This construct takes the form
repeat {construct I}

➡ Example:

```
> x <- 10  
> i <- 1  
> repeat {  
+ i <- i + 1  
+ y <- x + i  
+ if (i>30) {  
+ break  
+ }  
+ }  
> y  
[1] 41
```