



# ADI TRIYONO

## CURRICULUM VITAE

### ABOUT ME

I am a college student at UIN SGD Bandung in Informatics Engineering. I am a highly motivational person and i believe with my quick learning abilities and responsibility at work. I am able to work individually or work with team.

### INTEREST

- ✓ Game Development
- ✓ Web Development
- ✓ Machine Learning
- ✓ IOT

### SKILLS

#### Professional Skills

Python ●●●●●  
Godot Engine ●●●●●  
Laravel ●●●●●  
Unity Engine ●●●●●

#### Personal Skills

Leadership ●●●●●  
Learning ●●●●●  
Communication ●●●●●  
Curiosity ●●●●●

### CONTACT

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### PROJECTS

- 2020** **TRUTH OR DARE GAME**  
*Playschool Bandung*  
Android Game
- 2019** **SISTEM INFORMASI DATA SEKOLAH**  
*SMP AL-AZHAR Tasikmalaya*  
Web App system base
- 2019** **SISTEM CEK HEMOGLOBIN BERBASIS IOT**  
*Personal Client*  
Web App system integreted with raspberry pi
- 2019** **DESOLATION CITY**  
*Personal Project*  
2D Platformer Game using Godot Engine

### EDUCATION

- **2018 - now** **UIN SGD Bandung**  
Informatic Engineering
- **2015 - 2018** **SMAN 1 Bula**
- **2012 - 2015** **SMPN 1 Bula**
- **2006 - 2012** **SDN 3 Bula**

### COURSE

- 2019** **ARTIFICIAL INTELLIGENCE - AWS (OA)**  
*Digitalent 2019*
- 2019** **THE COMPLETE UNITY INDIE GAME DEVELOPER**  
*Udemy.com*
- 2019** **REAL TIME CHAT WITH LARAVEL AND VUEJS**  
*Udemy.com*